

KEVIN BAUMANN

778-387-5139 
baumannkev@gmail.com 
linkedin.com/in/kevinbau 
<https://kevinbaumann.ca>
github.com/baumannkev



SKILLS

- Excellent team player, and adept at picking up new technologies and utilizing them quickly.
- Experience with Vue, HTML/CSS/Bootstrap/Saas, JavaScript, jQuery, NodeJS, Streamlit
- Working knowledge of C, SQL, C++, C#, Java, Python, Dart/Flutter in Eclipse, IntelliJ, CLion, VS, VSCode
- Experience working with Git in team environments for multiple projects
- Excellent professional communication skills in English and Spanish; proficient in French, Portuguese, German



EXPERIENCE

Software Developer | Androvega Software

March 2022 – present

Develop efficient, maintainable software for restaurants. Projects include: dynamic menu screens with CSS animations, customizable surveys. Maintained POS and inventory web-app for restaurants.

Lab Proctor | BCIT IT Services

May 2021 – March 2022

Troubleshoot a variety of issues within BCIT's Burnaby campus, while delivering exceptional client service to lab instructors and BCIT staff.

Vice President | Coding For All Club

January – September 2021

Provide support for the Winter 2021 CST intake. Manage zoom meetings where we give new students in the Computer Systems Technology Program tips and methods to excel in their first term at BCIT, and their future terms.



EDUCATION

Computer Systems Technology - Digital Processing | BCIT

2020 - 2022

Experience with a wide array of different programming languages, solidifying my technical communication, and group projects. Working towards accelerating my knowledge in game development by completing my Bachelor of Technology in Games Development (anticipated Class of 2024).

Computer Science Certificate (Partial) | Douglas College

2018 – 2020

Introduction to computer science; relevant courses: Intro to Comp Sci (C#), C++ Programming, Python Programming, Calculus I and II as well as Business courses.



PROJECTS

Please check my website for more academic and personal projects

“BCIT Machine Learning App” | Academic Project

January – April 2022

Our team developed a Machine Learning app capable of predicting the temperature in several rooms in the BCIT NE01 Building based on a set of inputs.

Source Code: <https://github.com/baumannkev/CondaML>

“Emitty” | Academic Project

April - May 2021

In a team of 4, we successfully planned, designed, and implemented our very own mobile web application: Emitty. Focusing on solutions to offset our CO2 emissions, we developed Emitty, the carbon tracking web app that gives you the option to offset the amount of CO2 that you emit by giving you a list of charitable organizations that work towards offsetting CO2 around the globe, by directly donating to them.

Presentation: <https://www.youtube.com/watch?v=5qYLOsXwdEs>

Source Code: github.com/kyleburnette/COMP-2800-Team-BBY-05-Emitty/releases/tag/Version-1.0

Best Design Runners-up: <https://www.notion.so/COMP2800-2021-Awards-095645eb7de1491a98b3695ea64dd5f2>



INTERESTS

- Passion for historically based video games, e.g., Assassin’s Creed franchise, Age of Empires.
- Sports fanatic, played on my high school’s tennis, soccer, and basketball teams, winning multiple championships.
- Love to design sketches in my free time.
- Family’s personal BBQ chef