

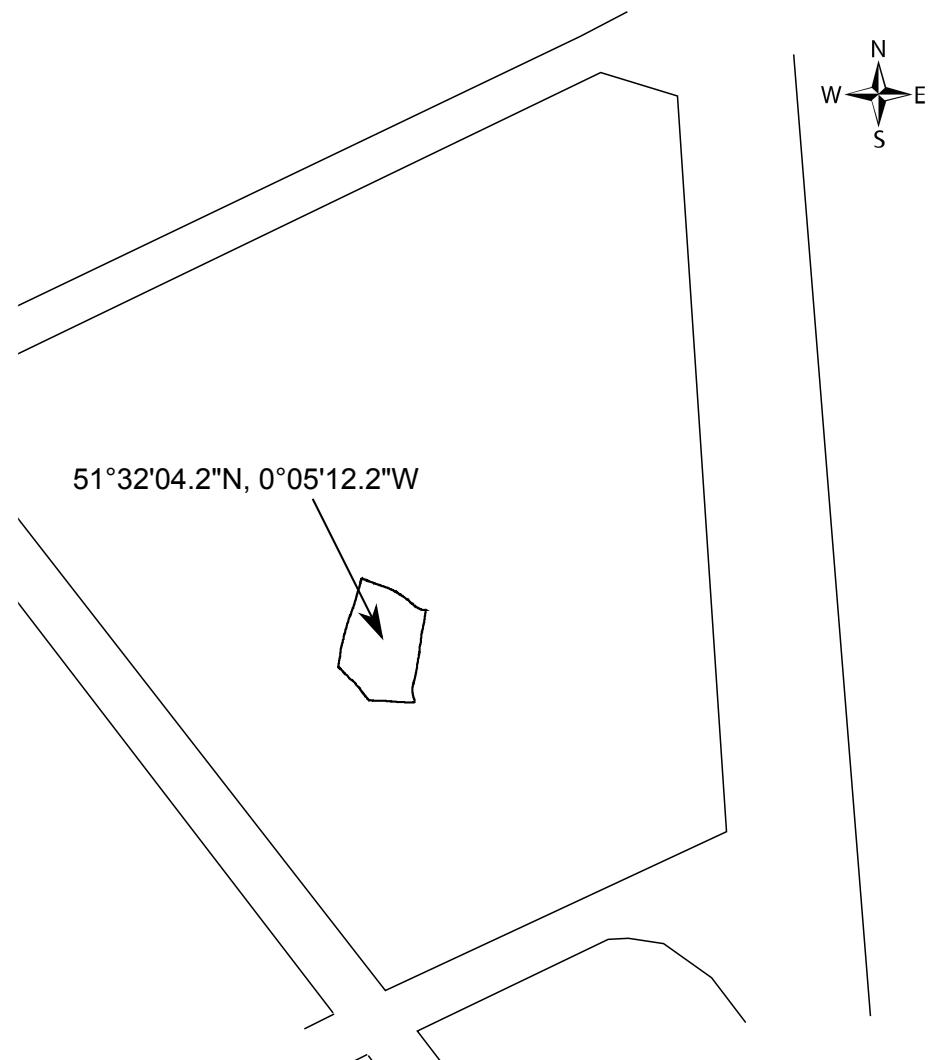


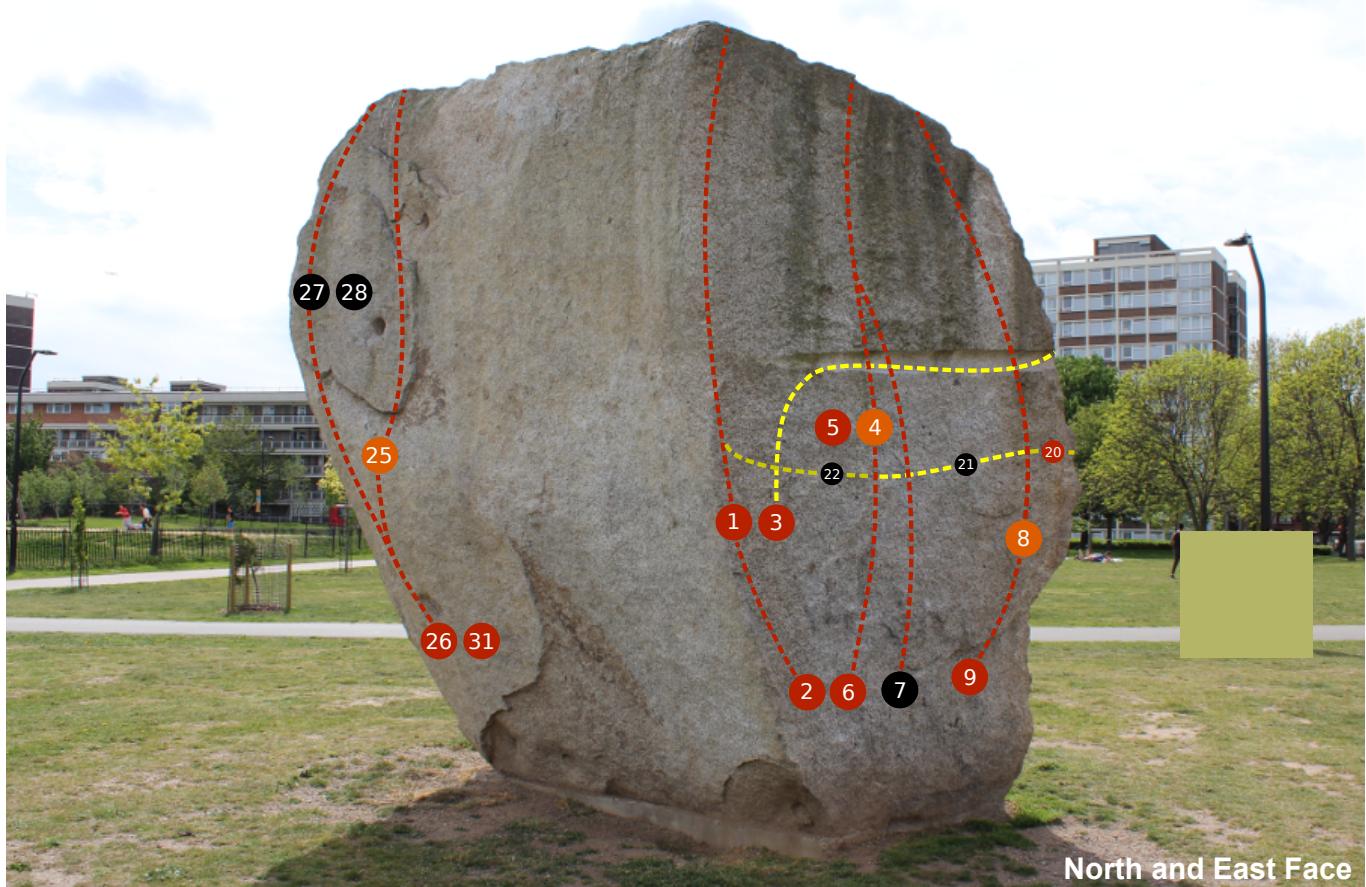
Shoreditch Park Boulder

This is a short, basic guide describing the climbing routes found on the granite boulder in Shoreditch Park in Hackney.

I wrote it to put the instructions found in the UKClimbing logbook: <http://www.ukclimbing.com/logbook/crag.php?id=9490> into context. I tried to change the descriptions as little as possible but added pictures which should help to locate the routes. The numbering in this guide also corresponds to the one on UKC. Hopefully it will be useful to future visitors and will make this pretty cool location more accessible to newcomers.

Let me know if you find any errors or inconsistencies. I can be contacted by email: c.f.baumgartner@gmail.com





1. Unthinkable - V6: North-East Arete. Start on the arete with both left hand and left foot. Right hand on a small crimp. Move to the arete, up through crimps. Use the left arete to get to the top.

2. Unthinkable Assis - V6: Sit start left hand on left arete and right hand on undercut. Adds a bit of difficulty, but, probably not enough to increase the grade.

3. Half Dome - V4: Left hand on the left arete, pop to rail, scittle across the North face, sway around the corner onto West face, traverse right and finish up Porter's climb (13).

4. Inner City Riots - V3: Straight up the North face, no aretes. Start on crimping scoop.

5. Inner City Riots Eliminate Finish - V4: Start as for inner city riots (4), but, after reaching first set of crimps just above scoop, go direct to the top.

6. Inner City Riots SS - V5: Sit start using left hand on left arete and right hand on undercut, finish as for inner city riots eliminate finish (5)

7. Up North - V7: The North face direct from a sit start. No aretes or rail for hands or feet. Start on undercuts and pull in to microcrimps before blasting up the face through crimps.

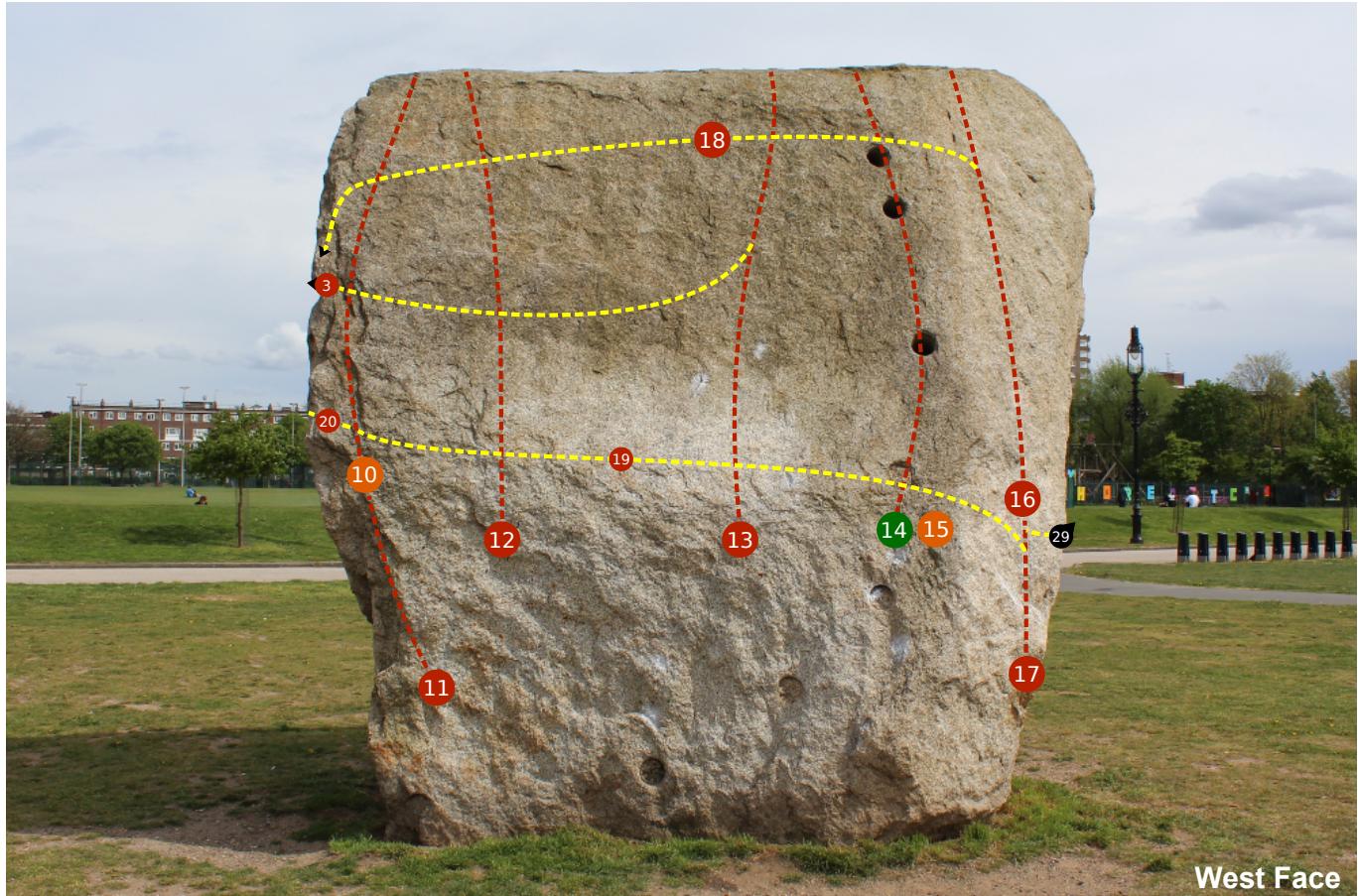
8. Inner City Pressure - V2: The righthand arete of the North face. Stand-start on crimps on the face. Move to the arete, then work your way up to the top using a good hold on the scoop.

9. Inner City Pressure SS - V3: Sit start with right hand on the big undercut just left of the arete, left hand on small crimp, and toe hooking the arete with right foot. When standing up, it helps to match the undercut before going for the arete with the right.

25. Mulvany Problem Standing Start - V2: Start with a big jump to a good side pull on the face then finish through fun moves. The borehole is in.

26. Mulvany Problem - V4: Sit start with left hand on a crimp on left side of arete and right hand on a small crimp next to filled in borehole. Pull up and get left hand juggy hold. Then you can pop up to an intermediate crimp for your right hand, or go straight for the hold by the at the base of the hanging flake. Finish on (25)

31. Ctenocephalides - V5: Start on Mulvany Problem (26), but finish directly from borehole with a dyno.



10. Ian's Arete - V1: Arete climbed on West face. Left hand on the arete, left foot on the arete, and step up to a crimp high on the face with the right hand. Swap feet, step high with the left foot, and bring the right hand up to a good horizontal, pop the left to a good hold on the arete and scamper to the top.

11. Ian's Arete SS - V4: The obvious sit to Ian's arete, weird balancy moves on small crimps and an undercut.

12. The Highgate Shake - V3: The centre of the West face. Start on diagonal rail on the right and sidepull crimp on the left. Up to horizontal rail and thence directly to the top.

13. Porter's Climb - V3: The line between The Highgate Shake (12) and the boreholes. The boreholes are out of bounds. Crimpy!

14. The Borehole Wall - V0+: The bottom bore holes are now filled in, make a tough move to reach the 1st unfilled hole.

15. The Borehole Wall One Handed - V1: For silliness's sake. A springy start, then climb the Borehole Wall with just the one hand. Fun.

16. Unnamed 1 - V3: On the West face just right of the boreholes climb the slab direct. Boreholes are not allowed.

17. Unnamed 1 SS - V3: Sit start on side pulls, stand up and finish the as (16)

18. I'd Love to Crimp on Your Nipple - V4: A crimply high-level traverse. Ascend Unnamed 1 (16), then move left across the slab without using the boreholes. Reach the arete, and move round it onto the North face and descend the arete.

Colour Scheme:

● V0 ● V1-V2 ● V3-V6 ● V7 up

----- Route

----- Traverse

About:

All the information in this guide was gathered from the UKClimbing logbook:
<http://www.ukclimbing.com/logbook/c.php?i=322490> as of 6. May 2015.

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- 23. South Face - V8:** South face with left hand on left arete, right on slopey sidepulls.
- 24. Down South - V8+:** Direct sit start to South Face (23) using jug to press up to square crimp, before slapping into undercut and entering the stand problem.
- 27. Ex Machina - V7:** South-East arete direct from same sit start as Mulvany Problem (25). Stick to the arete, the good holds far right are out, however, the crimp at the base of the borehole is in. (Take care not to use the borehole, but, just the crimp.)
- 28. Ex Machina Eliminate - V8:** Eliminate problem not using the jug in the beginning. (Use triangular crimp instead.)
- 30. South-End - V8+:** Sit start as for Ex Machina (27), but then move left across the face getting established as for South Face (23) and then blasting up this.

Traverses:

- 19. Ollie's Traverse - V5:** Start on Unnamed 1 SS (17). Traverse left on a series of edges at a low level before a crux to get established on the arete and finish up Ian's Arete (10).
- 20. Why not - V5:** Same as Ollie's Traverse (19), except swings round the arete to finish up Inner City Pressure (8).
- 21. Mya's Traverse - V7:** Start on Unnamed 1 SS (17) on West face and then traverse leftwards finishing up Inner City Riots.
- 22. Mya's Way of Thinking - V8:** Same as Mya's Traverse (21), but finish up Unthinkable (1).
- 29. The Myan Extension - V9:** An endurance testpiece. Sit start as for Mulvany Problem (25). Then traverse leftwards across the South face from the jug pulling round to establish yourself on the slab face. Then finish as for Mya's traverse.