

Theoretical and Methodological Foundations of Visual Computing

Assignment 1

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Exercise 1.1:

A: According to the question,

$\mathbb{A} = \{(x, y) \in \mathbb{R}^2 | x^2 + y^2 = 1\}$ and $\vec{\mathbb{V}} = \vec{\mathbb{R}}$. The composition operation is defined as $(x, y) \oplus (\alpha) = (x \cos \alpha - y \sin \alpha, x \sin \alpha + y \cos \alpha)$.

$(\mathbb{A}, \vec{\mathbb{V}}, \oplus)$ is an affine space as it satisfies the conditions to be an affine space, as follows:

1. **For every $a \in \mathbb{A}$: $a \oplus \vec{0} = a$:**

$$\begin{aligned} \text{When } \alpha = 0, (x, y) \oplus (\alpha) &= (x \cos 0 - y \sin 0, x \sin 0 + y \cos 0) = (x, y) \\ &[\because \cos 0 = 1 \text{ and } \sin 0 = 0] \end{aligned}$$

Hence, the first condition is satisfied

2. **For every ordered pair $(p, q) \in \mathbb{A}$, there is a unique $\vec{v} = \overrightarrow{pq} \in \vec{\mathbb{V}}$ such that $p \oplus \vec{v} = q$:**

Let $p = (x, y) \in \mathbb{A}$

$$\therefore x^2 + y^2 = 1$$

Let $q = (x', y') = (x, y) \oplus \alpha = (x \cos \alpha - y \sin \alpha, x \sin \alpha + y \cos \alpha)$,
for any $\vec{\alpha} \in \vec{\mathbb{V}}$

To be in \mathbb{A} , $x'^2 + y'^2$ should be 1.

$$\begin{aligned} x'^2 + y'^2 &= (x \cos \alpha - y \sin \alpha)^2 + (x \sin \alpha + y \cos \alpha)^2 \\ &= x^2 \cos^2 \alpha + y^2 \sin^2 \alpha - 2xy \sin \alpha \cos \alpha + x^2 \sin^2 \alpha \\ &\quad + y^2 \cos^2 \alpha + 2xy \sin \alpha \cos \alpha \\ &= x^2 + y^2 \\ &= 1 \end{aligned}$$

$$\therefore q \in \mathbb{A}$$

\therefore For every ordered pair $(p, q) \in \mathbb{A}$, \vec{v} is the unique vector such that $p \oplus \vec{v} = q$

3. For every $a \in \mathbb{A}$ and every $\vec{u}, \vec{v} \in \vec{\mathbb{V}}$: $(a \oplus \vec{u}) \oplus \vec{v} = a \oplus (\vec{u} + \vec{v})$:

Let $a = (x, y) \in \mathbb{A}$ and $\vec{\alpha}_1, \vec{\alpha}_2 \in \vec{\mathbb{V}}$

$$\begin{aligned}
 \therefore (a \oplus \vec{\alpha}_1) \oplus \vec{\alpha}_2 &= ((x, y) \oplus \vec{\alpha}_1) \oplus \vec{\alpha}_2 \\
 &= (x \cos \alpha_1 - y \sin \alpha_1, x \sin \alpha_1 + y \cos \alpha_1) \oplus \vec{\alpha}_2 \\
 &= ((x \cos \alpha_1 - y \sin \alpha_1) \cos \alpha_2 \\
 &\quad - (x \sin \alpha_1 + y \cos \alpha_1) \sin \alpha_2, (x \cos \alpha_1 - y \sin \alpha_1) \sin \alpha_2 \\
 &\quad + (x \sin \alpha_1 + y \cos \alpha_1) \cos \alpha_2) \\
 &= ((x \cos \alpha_1 \cos \alpha_2 - y \sin \alpha_1 \cos \alpha_2 - x \sin \alpha_1 \sin \alpha_2 \\
 &\quad - y \cos \alpha_1 \sin \alpha_2), (x \cos \alpha_1 \sin \alpha_2 - y \sin \alpha_1 \sin \alpha_2 \\
 &\quad + x \sin \alpha_1 \cos \alpha_2 + y \cos \alpha_1 \cos \alpha_2)) \\
 &= (x(\cos \alpha_1 \cos \alpha_2 - \sin \alpha_1 \sin \alpha_2) \\
 &\quad - y(\sin \alpha_1 \cos \alpha_2 + \cos \alpha_1 \sin \alpha_2), x(\cos \alpha_1 \sin \alpha_2 \\
 &\quad + \sin \alpha_1 \cos \alpha_2) + y(\cos \alpha_1 \cos \alpha_2 - \sin \alpha_1 \sin \alpha_2)) \\
 &= (x \cos(\alpha_1 + \alpha_2) - y \sin(\alpha_1 + \alpha_2), x \sin(\alpha_1 + \alpha_2) + y \cos(\alpha_1 + \alpha_2))
 \end{aligned}$$

Now,

$$\begin{aligned}
 a \oplus (\vec{\alpha}_1 + \vec{\alpha}_2) &= (x, y) \oplus (\vec{\alpha}_1 + \vec{\alpha}_2) \\
 &= (x \cos(\alpha_1 + \alpha_2) - y \sin(\alpha_1 + \alpha_2), x \sin(\alpha_1 + \alpha_2) + y \cos(\alpha_1 + \alpha_2)) \\
 &= (a \oplus \vec{\alpha}_1) \oplus \vec{\alpha}_2
 \end{aligned}$$

Hence, $(\mathbb{A}, \vec{\mathbb{V}}, \oplus)$ satisfies all the three conditions of an affine space and hence is an affine space.

Exercise 1.2:

A: According to the given problem,

$$\mathbb{A}_1 = \mathbb{A}_2 = \mathbb{A}, \mathbb{V}_1 = \mathbb{V}_2 = \mathbb{V}, \vec{v}_0 \in \mathbb{V} \text{ is fixed. } F(a) := a \oplus \vec{v}_0$$

Let $a, b \in \mathbb{A}$ and $\overrightarrow{ab} = \vec{v}$ be the vector from a to b

$$\therefore b = a \oplus \vec{v}$$

Let $F(a) = a \oplus \vec{v}_0 = a'$ and $F(b) = b \oplus \vec{v}_0 = b'$

$$\begin{aligned}\therefore F(b) &= b \oplus \vec{v}_0 \\ &= a \oplus \vec{v} \oplus \vec{v}_0 \\ &= a \oplus (\vec{v} + \vec{v}_0) \\ &= a \oplus (\vec{v}_0 + \vec{v}) \\ &= a \oplus (\vec{v}_0 + \vec{v}) \\ &= a \oplus \vec{v}_0 \oplus \vec{v} \\ &= (a \oplus \vec{v}_0) \oplus \vec{v} \\ &= a' \oplus \vec{v} = b'\end{aligned}$$

$\therefore \overrightarrow{a'b'} = \overrightarrow{ab} = \vec{v}$, i.e. the vector \vec{v} remains unchanged.

$\therefore f(\overrightarrow{ab}) = \overrightarrow{F(a)F(b)} = \overrightarrow{a'b'}$ and for any $\vec{v} \in \mathbb{V}$, $f(\vec{v}) = \vec{v}$

$\therefore F: \mathbb{A}_1 \rightarrow \mathbb{A}_2$ is an affine map

To prove that the given affine map is one-to-one:

Let a and b be two points in \mathbb{A} such that $F(a) = F(b)$

$$\therefore F(a) = F(b)$$

$$\text{or } a \oplus \vec{v}_0 = b \oplus \vec{v}_0$$

$$\text{or } a \oplus \vec{v}_0 \oplus (-\vec{v}_0) = b \oplus \vec{v}_0 \oplus (-\vec{v}_0)$$

$$\text{or } a \oplus \{\vec{v}_0 + (-\vec{v}_0)\} = b \oplus \{\vec{v}_0 + (-\vec{v}_0)\}$$

$$\text{or } a \oplus \vec{0} = b \oplus \vec{0}$$

$$\text{or } a = b,$$

Which indicates that the affine map is injective.

$\forall a \in \mathbb{A}, \exists a' \in \mathbb{A}$, such that:

$$a' = a \oplus \vec{v}_0$$

$$\Rightarrow a' \oplus (-\vec{v}_0) = a \oplus \vec{v}_0 \oplus (-\vec{v}_0)$$

$$\Rightarrow a' \oplus (-\vec{v_0}) = a \oplus (\vec{v_0} + -\vec{v_0})$$

$$\Rightarrow a' \oplus (-\vec{v_0}) = a \oplus \vec{0}$$

$$\Rightarrow a' \oplus (-\vec{v_0}) = a$$

$\therefore \forall a' \in \mathbb{A}$, there exists a pre-image a

Also, since $\mathbb{A}_1 = \mathbb{A}_2 = \mathbb{A}$, $n(\mathbb{A}_1) - n(\mathbb{A}_2) = 0$

\therefore All elements in \mathbb{A} have a pre-image as there are no additional elements in set \mathbb{A}_2 , and the function is surjective.

\therefore the affine map is both injective and surjective and hence bijective.

\therefore the given affine map is an affinity

Exercise 1.3:

1. A:

```
>> A(1:3, 2:3)
```

```
ans =
```

```

     2     3
     6     7
    10    11
```

2. A:

```
>> A(2:3, 2)
```

```
ans =
```

```

     6
    10
```

3. A:

```
>> a=0;
while a<10
a=a+3;
end
disp(a)
    12
```

In order to display 4 7 10 13, the code will be:

```
>> a=1;
while a<11
a=a+3;
disp(a);
end
    4

    7

   10

   13
```

4. A:

```
num = randi([1,6]);
if num == 1 | num == 2
    disp('Try again!');
elseif num == 5 | num == 6
    disp('Great!');
else
    disp('Good!');
end
```

5. A:

```
fid = fopen('test.txt', 'r');
x = fscanf(fid, '%f');
disp(x);
```

6. **A:**

```
t1 = linspace(0, 1, 1000);  
t2 = linspace(1, 6, 1000);  
y1 = t1.^2;  
y2 = t2.^3;  
t = [t1, t2];  
y = [y1, y2];  
figure  
plot(t,y);
```