



Multi-way  
networks

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# Analysis of multiway networks

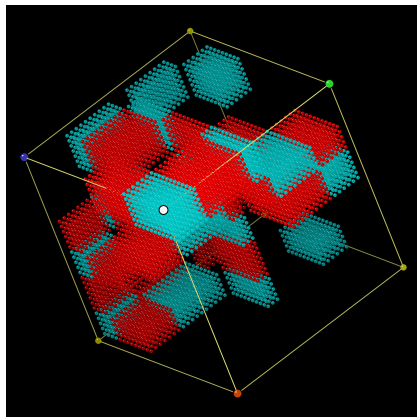
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**1327. sredin seminar**

Ljubljana, 9. november 2022

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Current version of slides (November 6, 2022 at 16:33): [slides PDF](#)

<https://github.com/bavla/NormNet/blob/main/docs/>

## Multi-way networks

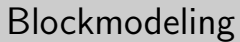
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Viszards 2009

## Indirect block modeling of 3-mode data



# Multi-way networks

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A multi-way network  $N = (V, L, w)$  is based on nodes from  $k$  pairwise disjoint sets (ways or dimensions)

$$V = \{V_1, V_2, \dots, V_k\}, \quad V_i \cap V_j = \emptyset \text{ for } i \neq j$$

The set of links  $L \subseteq V_1 \times V_2 \times \dots \times V_k$ . The weight  $w : L \rightarrow \mathbb{R}$ . It can be represented by a  $k$ -dimensional array  $W$

$$W[v_1, v_2, \dots, v_k] = w(v_1, v_2, \dots, v_k) \text{ for } (v_1, v_2, \dots, v_k) \in L$$

otherwise  $W[v_1, v_2, \dots, v_k] = 0$ .



# Multiway analysis

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# Transformations

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In data analysis of multi-way networks, some transformations could prove to be useful:

- reordering of ways
- joining the ways
- flattening of a way
- projection to a selected way
- normalization
- recoding (binarization)



# Reordering of ways

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Trivial.





# Joining the ways

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Selected ways  $V_i$  and  $V_j$ ,  $i < j$ , are replaced by a new joint way

$$V_{ij} = \{(u : v) : u \in V_i \wedge v \in V_j \wedge \exists(\dots, u, \dots, v, \dots) \in L\}$$

\*\*\* add a detailed description of the transformed network.  
This transformation reduces the number of ways for 1.  
"Commutativity".



# Flattening of a way

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A selected way  $V_i$  is removed from the network.

$$V' = \{V_1, V_2, \dots, V_{i-1}, V_{i+1}, \dots, V_k\}$$

$$w'(v_1, v_2, \dots, v_{i-1}, v_{i+1}, \dots, v_k) = \sum_{v \in V_i} w(v_1, v_2, \dots, v_{i-1}, v, v_{i+1}, \dots, v_k)$$

This transformation reduces the number of ways for 1.  
"Commutativity".



# Normalization

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TBA

Let  $P = \{P_1, P_2, \dots, P_p\}$  be a partition of  $\mathbb{R}$ . The recoding transformation transforms the weight function  $w$  into a new weight  $w'$  determined for a link  $(v_1, v_2, \dots, v_k) \in L$  as

$$w'(v_1, v_2, \dots, v_k) = i \Leftrightarrow w(v_1, v_2, \dots, v_k) \in P_i$$

Code 0 corresponds to the case  $(v_1, v_2, \dots, v_k) \notin L$  which is usually equivalent to  $w(v_1, v_2, \dots, v_k) = 0$  in the array representation. If 0 is also a legal weight value we have to introduce another zero,  $\square$ , that indicates the absence of a link.

A special case is a binarization for which  $P_0 = \{0\}$  and  $P_1 = \mathbb{R} \setminus P_0$ . Recoding is often used to get more readable matrix visualizations of a given network.

# Projection to a selected way

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Because of the reordering option, we can assume that we selected the way  $V_1$ . A projection to a selected way is a generalization of the projection of two-mode networks. The projection creates an ordinary weighted network  $(V_1, A, p)$ ,  $A \subseteq V_1 \times V_1$  and  $p : A \rightarrow \mathbb{R}$ . Let  $u, t \in V_1$  then

$$p(u, t) = \sum_{(v_2, \dots, v_k) \in V_2 \times \dots \times V_k} w(u, v_2, \dots, v_k) \cdot w(t, v_2, \dots, v_k)$$

This network can be analyzed using traditional methods for the analysis of weighted networks. Sometimes it is more appropriate to apply projection(s) to a normalized version of the original multi-way network.

From the projection  $p$  we can get the corresponding measure of similarity – Salton index  $S(u, t)$

$$S(u, t) = \frac{p(u, t)}{\sqrt{p(u, u) \cdot p(t, t)}}$$

that can be used for clustering the set  $V_1$ .

# Salton index has the following properties

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The Salton index has the following properties

- 1  $S(u, t) \in [-1, 1]$
- 2  $S(u, t) = S(t, u)$
- 3  $S(u, u) = 1$
- 4  $w : L \rightarrow \mathbb{R}_0^+ \Rightarrow S(u, t) \in [0, 1]$
- 5  $S(\alpha u, \beta t) = S(u, t), \quad \alpha, \beta > 0$
- 6  $S(\alpha u, u) = 1, \quad \alpha > 0$



# Representation

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A natural representation of a weighted multi-way network is by a multi-dimensional array. In real-life networks many (most of) array entries have the value 0. In such cases, this representation is computationally inefficient – takes more space and requires unnecessary computations with 0s.



# Representation

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An alternative representation follows the formal definition

```
{  
  title = "TITLE";  
  
  nodes1 = ["v11", ..., "v1n1"];  
  ...  
  nodesk = ["vk1", ..., "vknk"];  
  nodes = [ nodes1, ..., nodesk ];  
  links = [  
    ...  
    [link: [v1,v2,...,vk], w: W ];  
    ...  
  ]  
}
```





# Acknowledgments

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This work is supported in part by the Slovenian Research Agency (research program P1-0294 and research projects J1-9187 and J5-2557), and prepared within the framework of the HSE University Basic Research Program.



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