

CLEANT-SIDE PRO GRAMMING ENVIRONMENT



MmNReQ

A PEN BY CAPTAIN ANONYMOUS

Save

Fork

Settings

Change View

HTML

```
1 <body>
2   <button id='run-
  button'
  onclick='run()'>Run</but
  ton>
3 </body>
```

CSS

```
1 #run-button {
2   background-color:
    #0000FF;
3   color: #ffffff;
4 }
```

JS

```
1 function run() {
2   while (true) {}
3 }
```

Run

Console

Clear



Console

Assets

Keyboard

Share

Export



MmNReQ

A PEN BY CAPTAIN ANONYMOUS

Save

Fork

Settings

Change View

HTML

```
1 <body>
2   <button id='run-
  button'
  onclick='run()'>Run</but
  ton>
3 </body>
```

CSS

```
1 #run-button {
2   background-color:
    #0000FF;
3   color: #ffffff;
4 }
```

JS

```
1 function run() {
2   while (true) {}
3 }
```

Run

Console

Clear



"[CodePen]: An infinite loop (or a loop taking too long) was detected, so we stopped its execution. Sorry!"



Console

Assets

Keyboard

Share

Export

HTML

```
1 <body>
2   <button id='run-button'
   onclick='run()'>Run</button>
3 </body>
```

CSS

```
1 #run-button {
2   background-color: #0000FF;
3   color: #ffffff;
4 }
```

JS

```
1 function run() {
2   let i = 0
3   while (i++ < 10000000)
4     {}
5   console.log(i)
6 }
```

Run

Console

Clear



"[CodePen]: An infinite loop (or a loop taking too long) was detected, so we stopped its execution. Sorry!"

9158911



Console

Assets

Keyboard

Share

Export

WRONG OUTPUT! 9158911

CLIENT-SIDE PROGRAMMING ENVIRONMENTS

MmNReQ
A PEN BY CAPTAIN ANONYMOUS

SaveForkSettingsChange View

HTML

```
1 <body>
2   <button id='run-button'
  onclick='run()'>Run</button>
3 </body>
```

CSS

```
1 #run-button {
2   background-color: #0000FF;
3   color: #ffffff;
4 }
```

JS

```
1 function run() {
2   let i = 0
3   while (i++ < 10000000)
4     {}
5   console.log(i)
6 }
```

Run

WRONG OUTPUT! 9158911

Console

Clear

<

>

"[CodePen]: An infinite loop (or a loop taking too long) was detected, so we stopped its execution. Sorry!"

9158911

ConsoleAssetsKeyboardShareExport

THE BROWSER RUNTIME

Run

Stop

```
function foo() {  
  
  let i = 0;  
  
  while (true) {  
  
    i++;  
  
  }  
  
}  
  
foo ();
```