



PYRET COMPILER PIPELINE





Stoppable Pyret



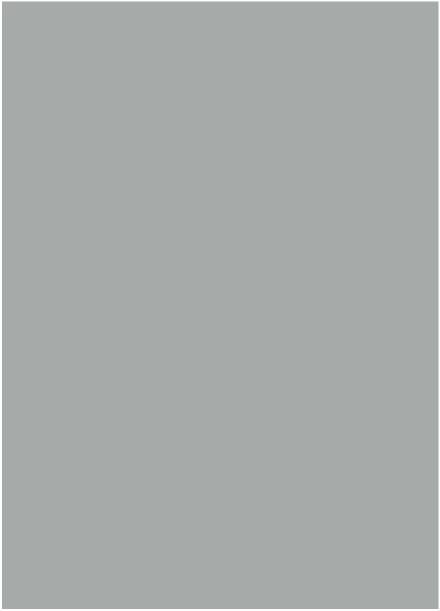
JavaScript





HOW DOES PYRET WORK

SAVING THE STACK AT RUNTIME



else return even(n-1);

function even(n) {

function odd(n) {

if (n == 0) return false;

if (n == 0) return true;

even(100000)

else return odd(n-1);





