Lynn Baxter

Contact

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Education

Lambda School

UX Design

Sept 2019 - May 2020

San Francisco State University

Biology

Aug 2005 - May 2009

Skills

- Figma, Miro, Photoshop, Illustrator, Notion, Webflow, VSCode, HTML, CSS.
- User research, usability testing, prototyping.
- Project management for large-scale projects, including coordination with multiple teams and vendors.

Work

UX Designer, Trash Panda

January 2020 - March 2020

- Collaborated with data science and web development partners to design and develop a recycling app that utilized image recognition to help users create better recycling habits.
- Partnered with another designer to deliver a design system in 2 weeks.
- Leveraged user testing to improve user experience for both camera feature and category search.
- Completed 2 sprint cycles and executed a fully functional app in the allotted 8 week timeline.

UX Designer, Plant Parenthood

October 2019 - December 2019

- Used extensive user research and testing to develop the initial product idea into an app that helps users keep their plants alive.
- Collaborated with 5 web developers for 1 week to deliver a fully functional app.

Experience

Co-Founder, defmulti, Inc.

November 2018 - present

• Led product development, branding, prototyped multiple MVPs, and performed user research and testing.

Facilities Manager, Blend

April 2016 - July 2019

• Managed a facilities team that serviced 300+ employees in several commercial buildings across the US.

Office Manager, Slack

June 2014 - April 2015

- Relocated business and employees 3x in the US and Canada.
- Implemented several facilities-related programs to reduce costs and increase employee productivity.