

## Lecture 15.1

### Topics:

#### 1. Interpretation of Complex Declarations

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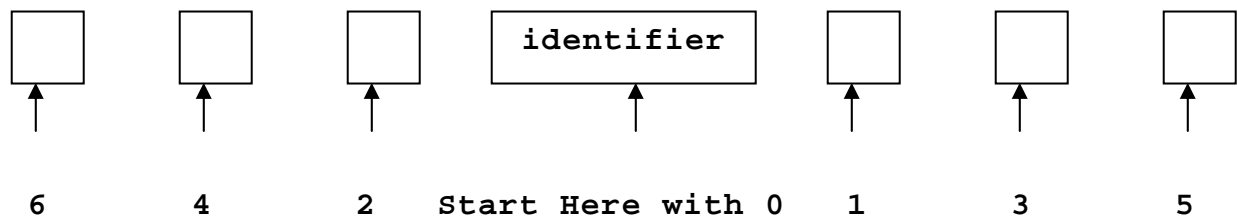
By using the mix of several built-in and derived data types, new programming declarations can be achieved. It is important to understand a declaration and what it is and how to use it.

#### 1.1 Right—Left Rule

There are many ways or rules that can be used to interpret the programming declarations. One of these rules is a so-called **right-left** rule. This rule will

- Start with the identifier in the center of the declaration, and
- Read the declaration by alternatively going first to the right, and then the left until all entities are read.

Note that the read-expression needs to be balanced with the identifier at the center. One may need to fill in a place holder (i.e., a symbol #) to balance the read-expression.



**Figure 1** Right—Left Rule

#### 1.2 Examples

In the following cases, the programming declarations are translated to read-expressions before performing the reading to interpret them.

##### Case #1

```
int iX;           → Declaration
int iX #         → Read-expression
  2  0  1
```

`iX is # an int.` → # is a place-holder and treated as blank  
Or,

`iX is an int.`

##### Case #2

```
int* iPtr;       → Declaration
```

```
int * iPtr # #    → Read-expression
4  2  0  1  3
```

**iPtr is # a pointer to # an int.** → # is treated as a blank  
Or,

**iPtr is a pointer to an int.**

### Case #3

```
int iAry[ 5 ];    → Declaration
int iAry [ 5 ]    → Read-expression
2  0  1
```

**iAry is a [ 5 ] array of int.**

Or,

**iAry is an array of 5 values of int.**

### Case #4

```
int iAry2[ 5 ][ 6 ]; → Declaration
int iAry2 [ 5 ][ 6 ] → Read-expression
2  0  1
```

**iAry2 is a [ 5 ][ 6 ] array of values of int.**

Or,

**iAry2 is a [ 5 ][ 6 ] array of 5 rows, where each row has 6 column of values of int.**

### Case #5

```
int* iAryOfPtr[ 5 ];    → Declaration
int * iAryOfPtr [ 5 ] #  → Read-expression
4  2  0  1  3
```

**iAryOfPtr is an [ 5 ] array of pointers to # int.**

Or,

**iAryOfPtr is an array of 5 pointers to int.**

### Case #6

```

int ( * iPtrToArray ) [ 5 ];      → Declaration
int ( * iPtrToArray # ) [ 5 ]    → Read-expression
4      2      0      1      3

```

**iPtrToArray is a pointer to [ 5 ] array of values of `int`.**

Or,

**iPtrToArray is a pointer to an array of 5 values of `int`.**

### Case #7

```

int* foo( argList );      → Declaration
int * foo ( argList ) #   → Read-expression
4  2  0      1      3

```

**foo is a function that returns a pointer to # an `int`.**

Or,

**foo is a function that returns a pointer to an `int`.**