

# Masked Autoencoders Are Scalable Vision Learners

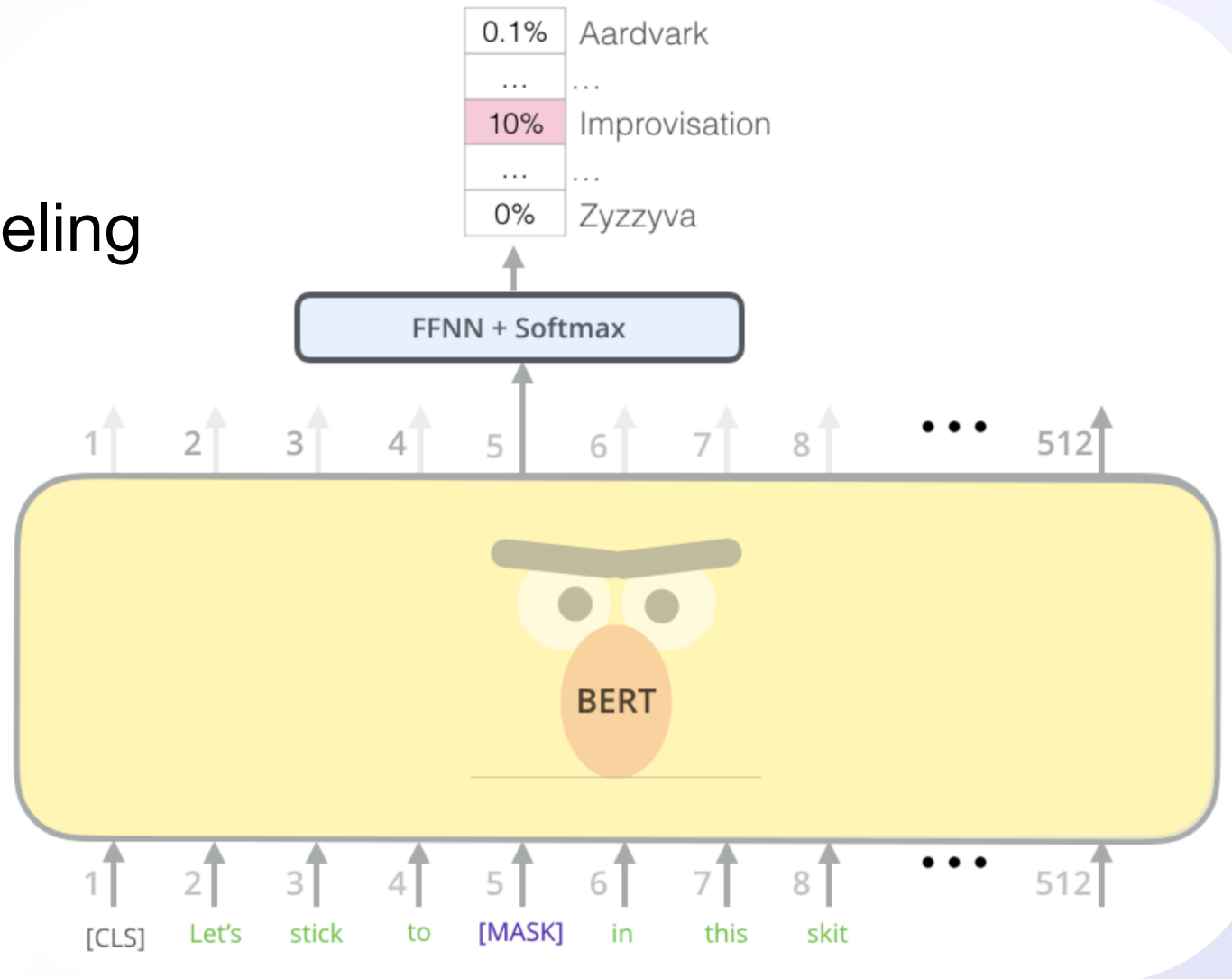
Выступает Денис Козлов

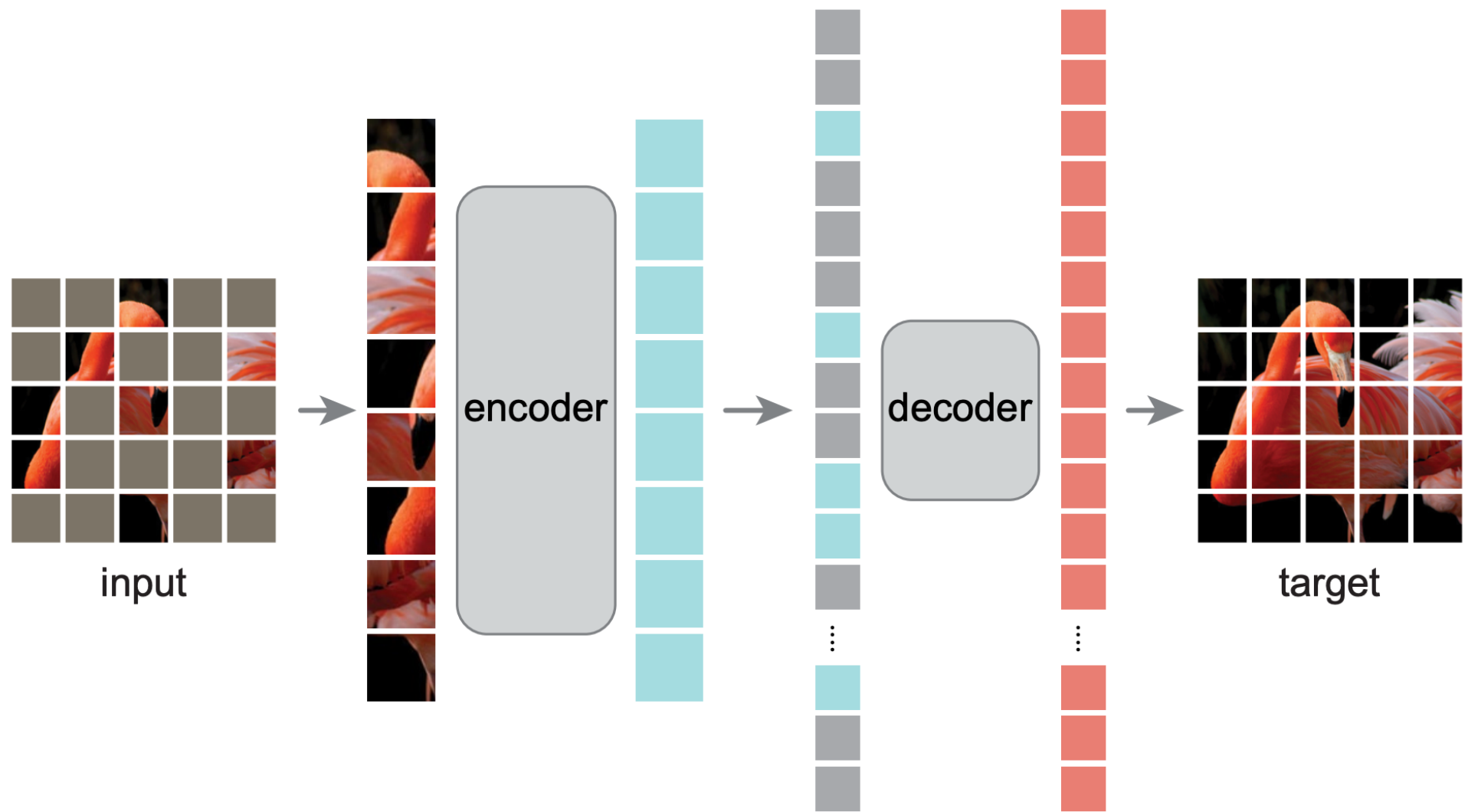
# Энкодеры

- Нужны чтобы получать **внутренние представления**
- Автоэнкодеры — отличная задача!
- Denoising autoencoder

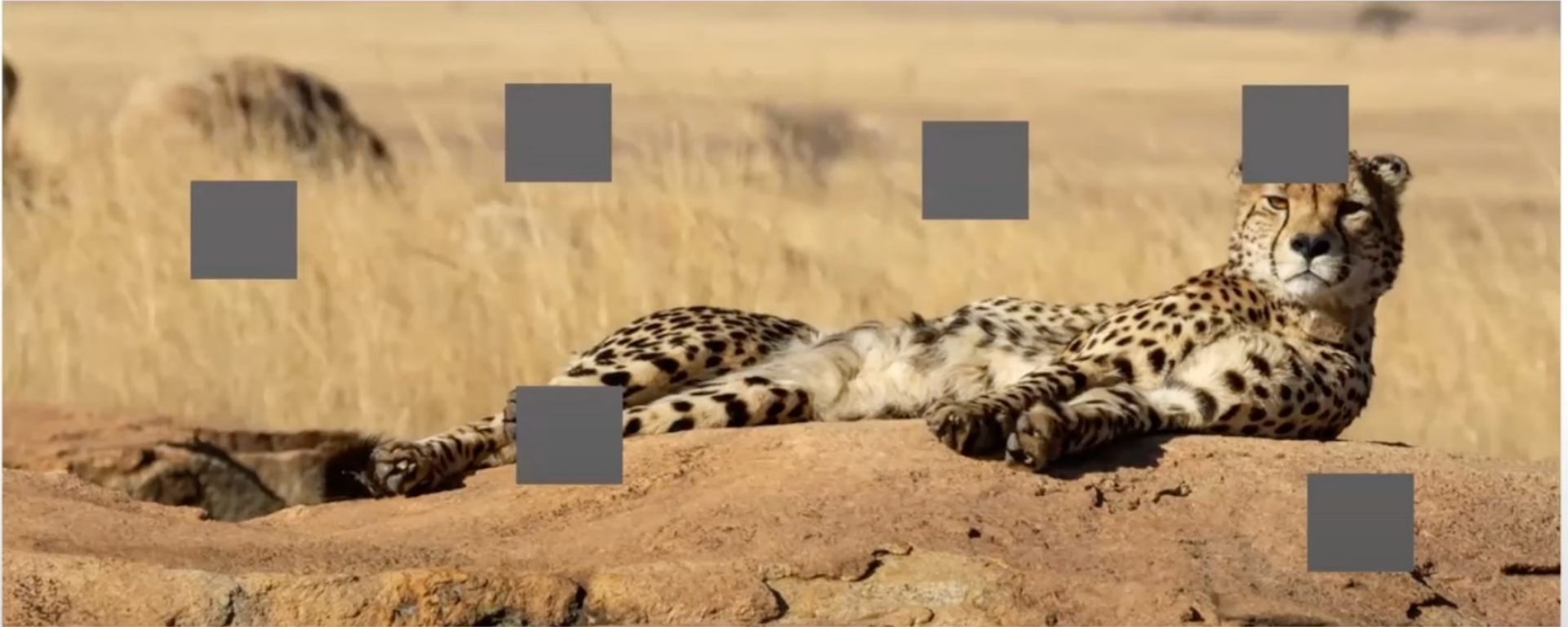
# BERT

- Masked Language Modeling

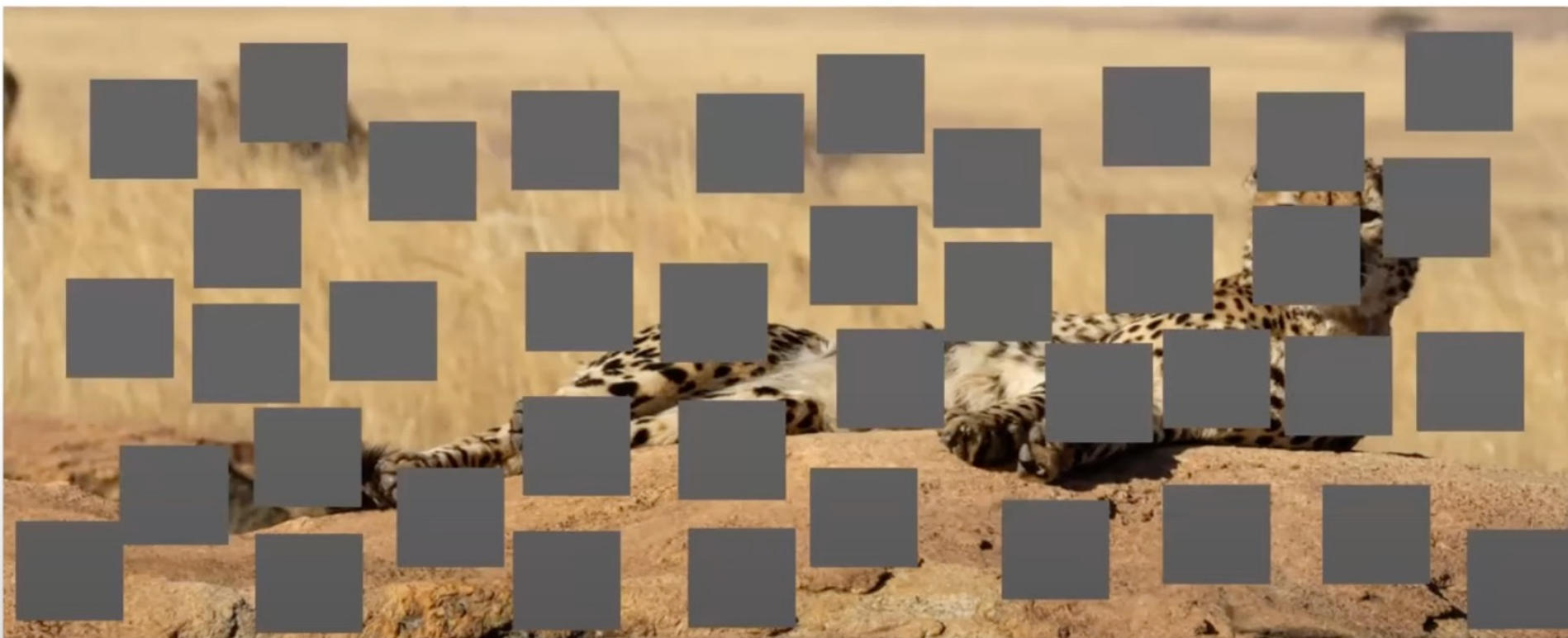




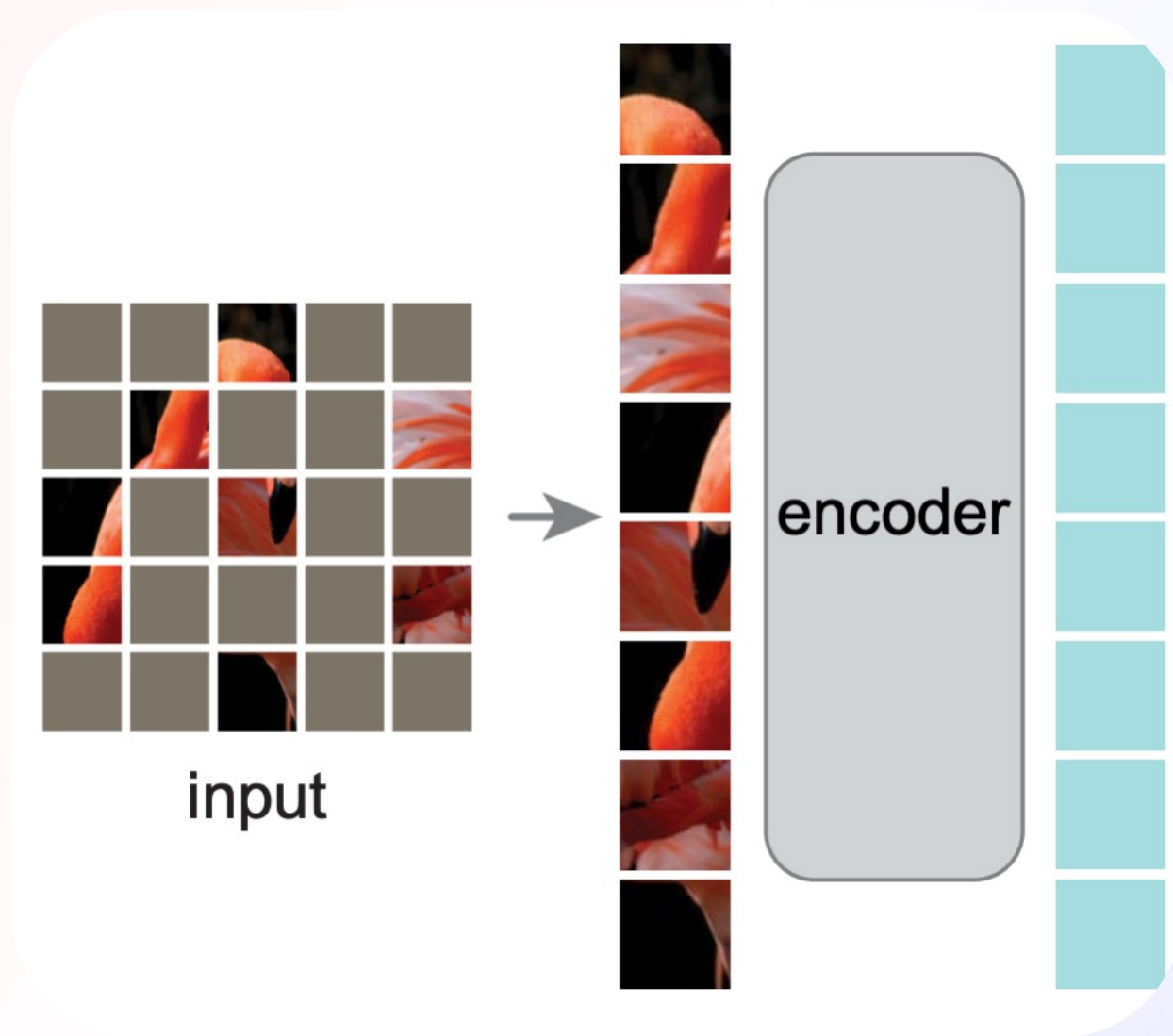
[MASK] lies on a stone.



[MASK] lies on a stone.

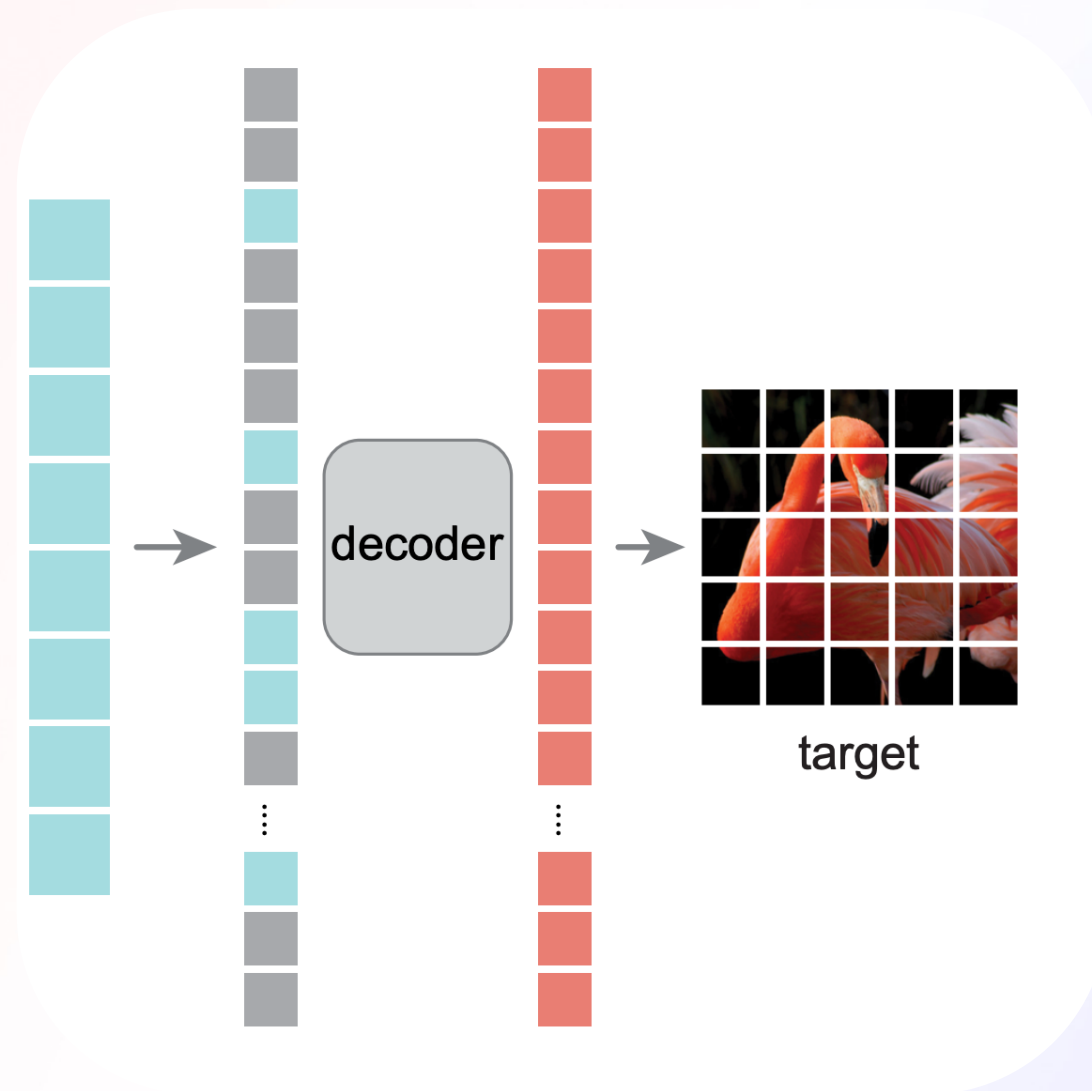


# Энкодер





# Декодер





# Результаты

method	pre-train data	ViT-B	ViT-L	ViT-H	ViT-H <sub>448</sub>
scratch, our impl.	-	82.3	82.6	83.1	-
DINO [5]	IN1K	82.8	-	-	-
MoCo v3 [9]	IN1K	83.2	84.1	-	-
BEiT [2]	IN1K+DALLE	83.2	85.2	-	-
MAE	IN1K	<u>83.6</u>	<u>85.9</u>	<u>86.9</u>	<b>87.8</b>

ImageNet-1K

1600 эпох обучение, но по времени быстрее конкурентов

# Результаты

method	pre-train data	$AP^{\text{box}}$		$AP^{\text{mask}}$	
		ViT-B	ViT-L	ViT-B	ViT-L
supervised	IN1K w/ labels	47.9	49.3	42.9	43.9
MoCo v3	IN1K	47.9	49.3	42.7	44.0
BEiT	IN1K+DALLE	49.8	<b>53.3</b>	44.4	47.1
MAE	IN1K	<b>50.3</b>	<b>53.3</b>	<b>44.9</b>	<b>47.2</b>

COCO detection & segmentation

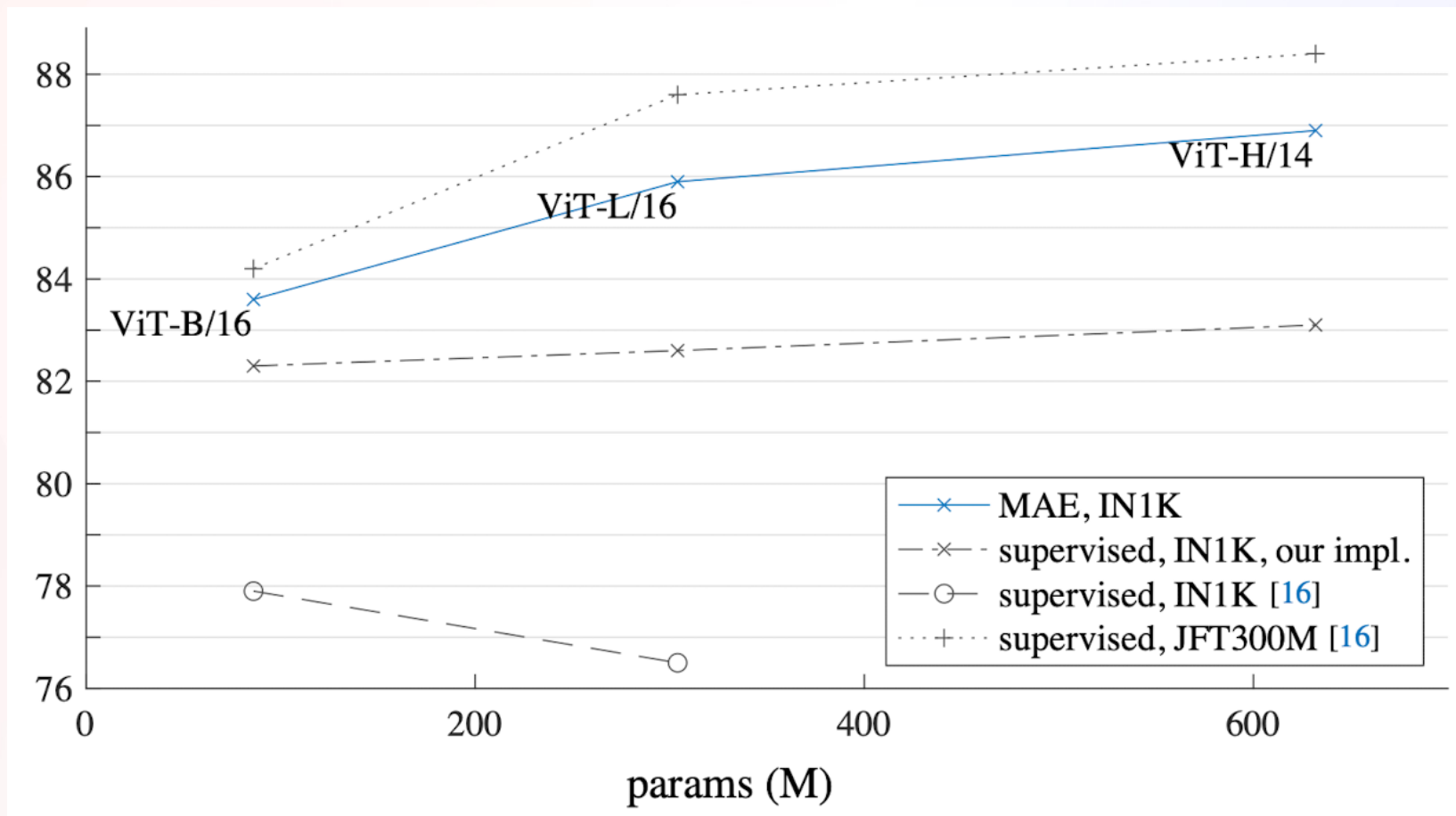
method	pre-train data	ViT-B	ViT-L
supervised	IN1K w/ labels	47.4	49.9
MoCo v3	IN1K	47.3	49.1
BEiT	IN1K+DALLE	47.1	53.3
MAE	IN1K	<b>48.1</b>	<b>53.6</b>

ADE20K semantic segmentation

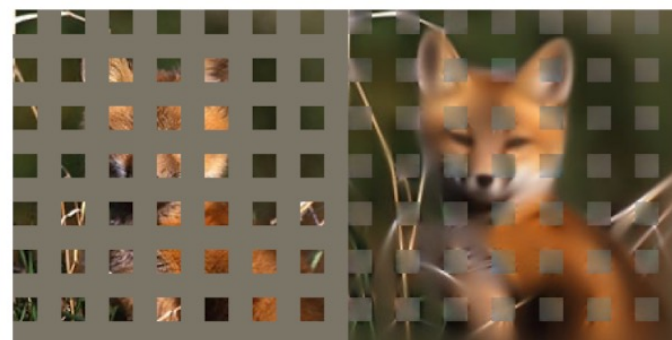
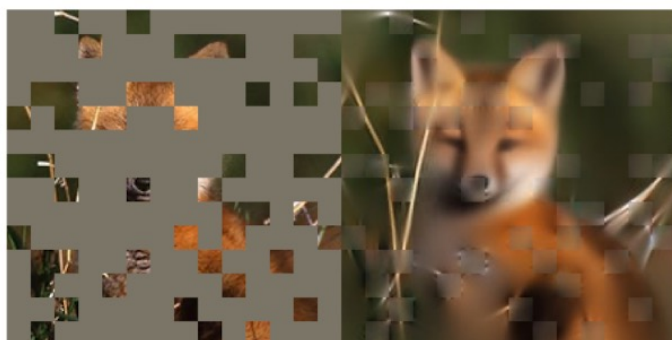
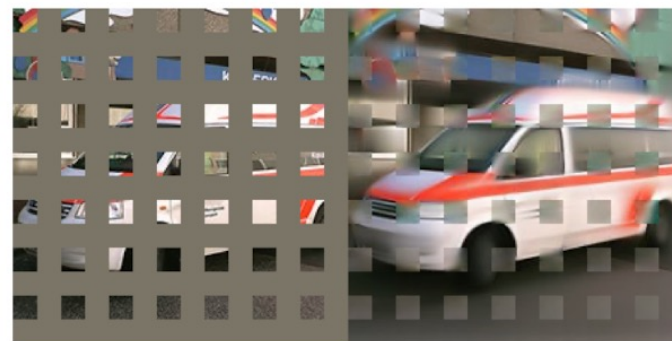
dataset	ViT-B	ViT-L	ViT-H	ViT-H <sub>448</sub>	prev best
iNat 2017	70.5	75.7	79.3	<b>83.4</b>	75.4 [55]
iNat 2018	75.4	80.1	83.0	<b>86.8</b>	81.2 [54]
iNat 2019	80.5	83.4	85.7	<b>88.3</b>	84.1 [54]
Places205	63.9	65.8	65.9	<b>66.8</b>	66.0 [19] <sup>†</sup>
Places365	57.9	59.4	59.8	<b>60.3</b>	58.0 [40] <sup>‡</sup>

Transfer learning on classification

# Результаты (pretrain)



# Маски

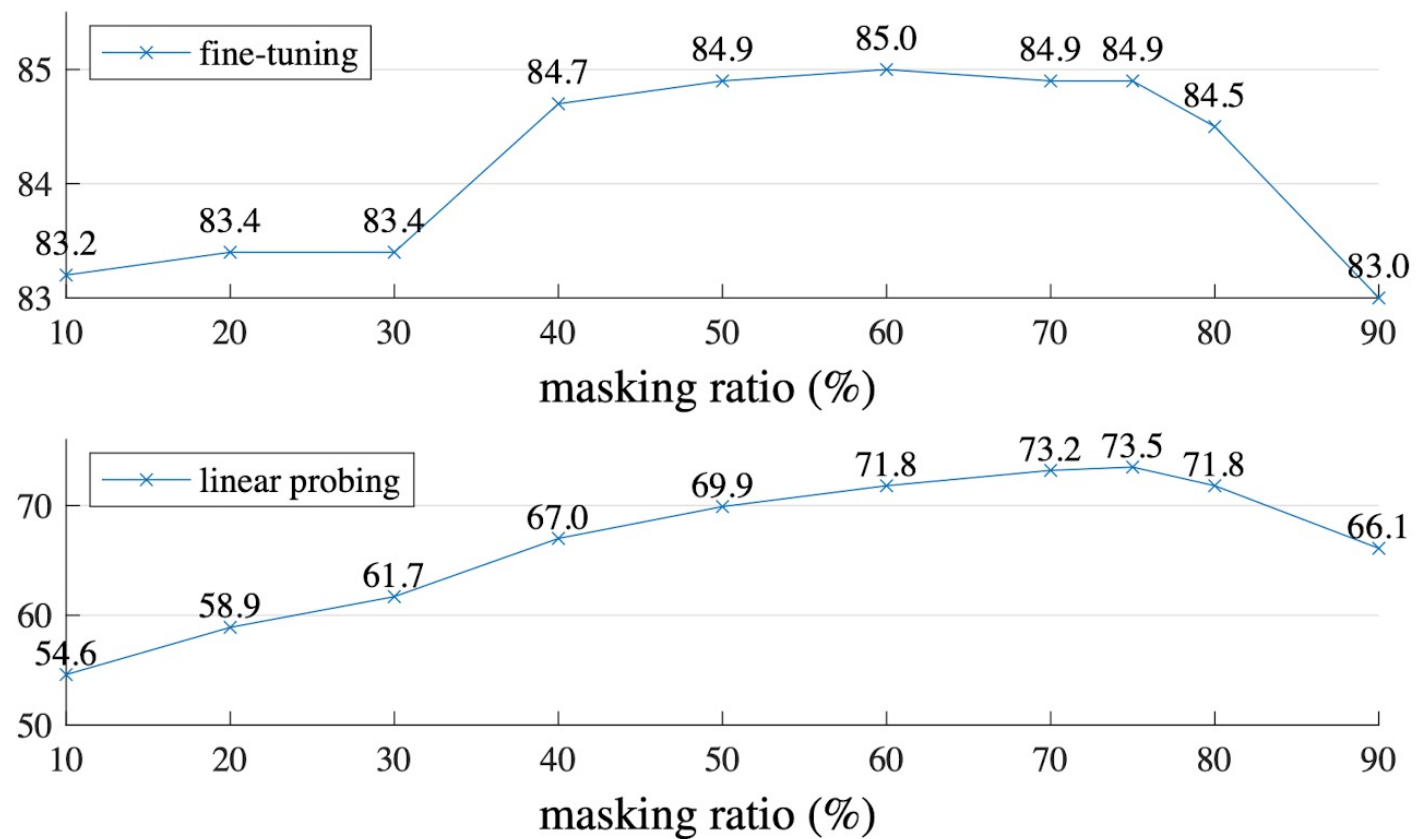


random 75%

block 50%

grid 75%

# Маски



# Дизайн модели

blocks	ft	lin
1	84.8	65.5
2	<b>84.9</b>	70.0
4	<b>84.9</b>	71.9
8	<b>84.9</b>	<b>73.5</b>
12	84.4	73.3

(a) **Decoder depth.** A deep decoder can improve linear probing accuracy.

case	ft	lin
pixel (w/o norm)	84.9	73.5
pixel (w/ norm)	<b>85.4</b>	<b>73.9</b>
PCA	84.6	72.3
dVAE token	85.3	71.6

(d) **Reconstruction target.** Pixels as reconstruction targets are effective.

dim	ft	lin
128	<b>84.9</b>	69.1
256	84.8	71.3
512	<b>84.9</b>	<b>73.5</b>
768	84.4	73.1
1024	84.3	73.1

(b) **Decoder width.** The decoder can be narrower than the encoder (1024-d).

case	ft	lin
none	84.0	65.7
crop, fixed size	84.7	73.1
crop, rand size	<b>84.9</b>	<b>73.5</b>
crop + color jit	84.3	71.9

(e) **Data augmentation.** Our MAE works with minimal or no augmentation.

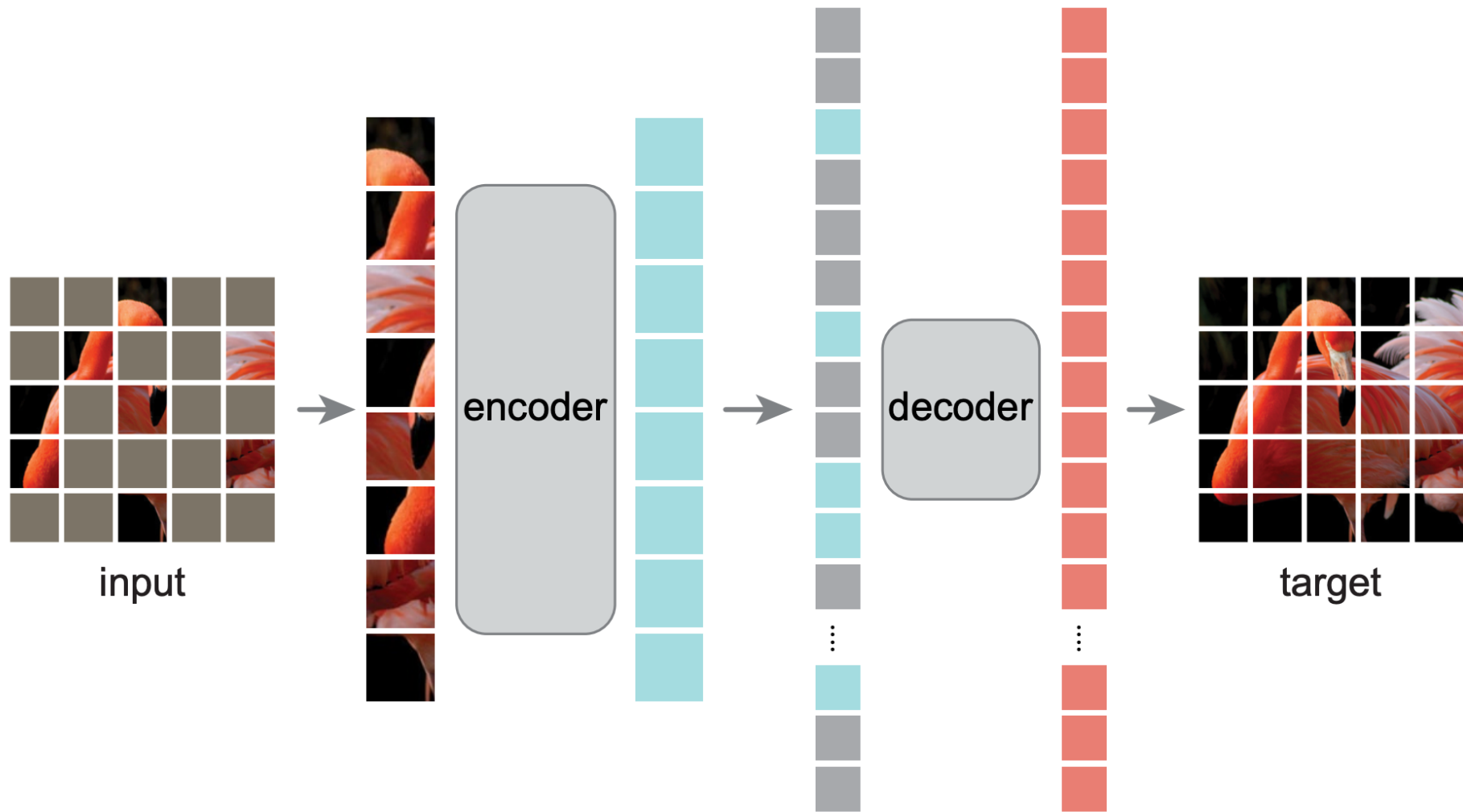
case	ft	lin	FLOPs
encoder w/ [M]	84.2	59.6	3.3×
encoder w/o [M]	<b>84.9</b>	<b>73.5</b>	<b>1×</b>

(c) **Mask token.** An encoder without mask tokens is more accurate and faster (Table 2).

case	ratio	ft	lin
random	75	<b>84.9</b>	<b>73.5</b>
block	50	83.9	72.3
block	75	82.8	63.9
grid	75	84.0	66.0

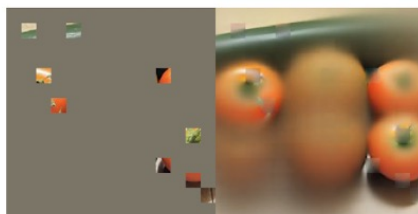
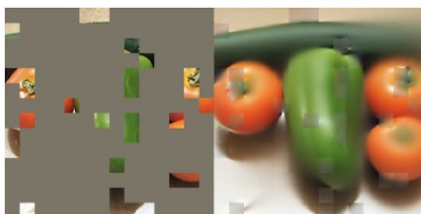
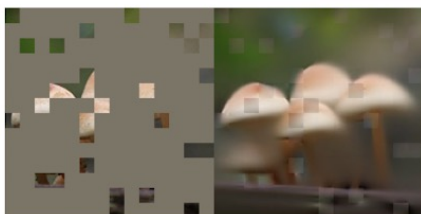
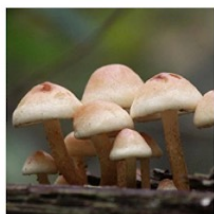
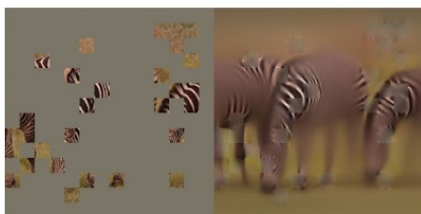
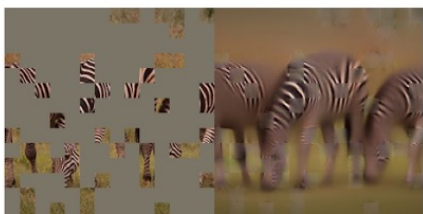
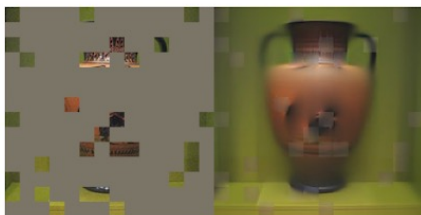
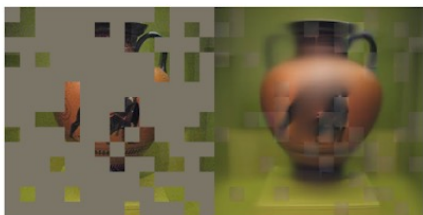
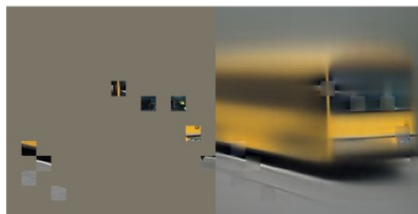
(f) **Mask sampling.** Random sampling works the best. See Figure 6 for visualizations.







**Пара интересных и не  
очень полезных моментов!**



original

mask 75%

mask 85%

mask 95%

# Partial fine-tuning

