

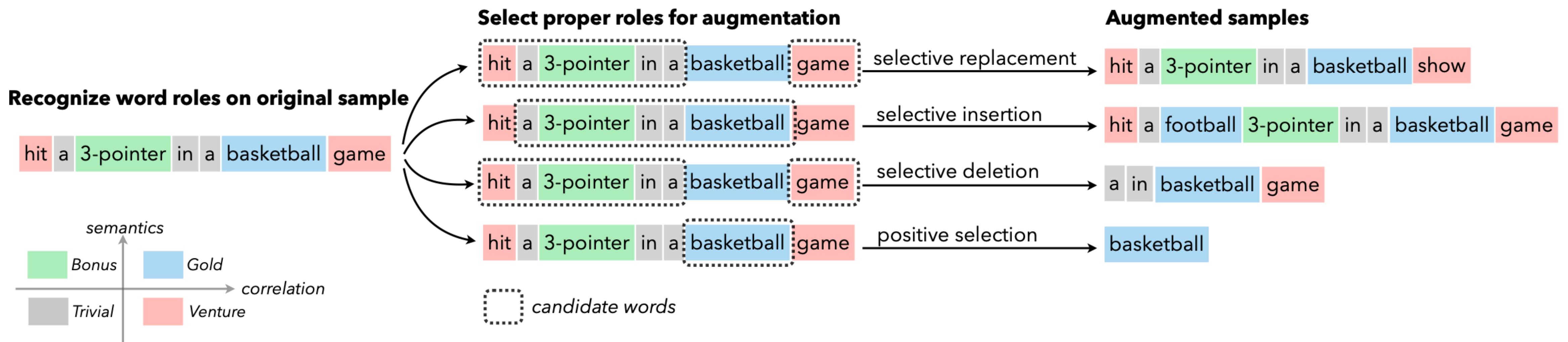
Data Augmentation

Nguyen Phuc Tue

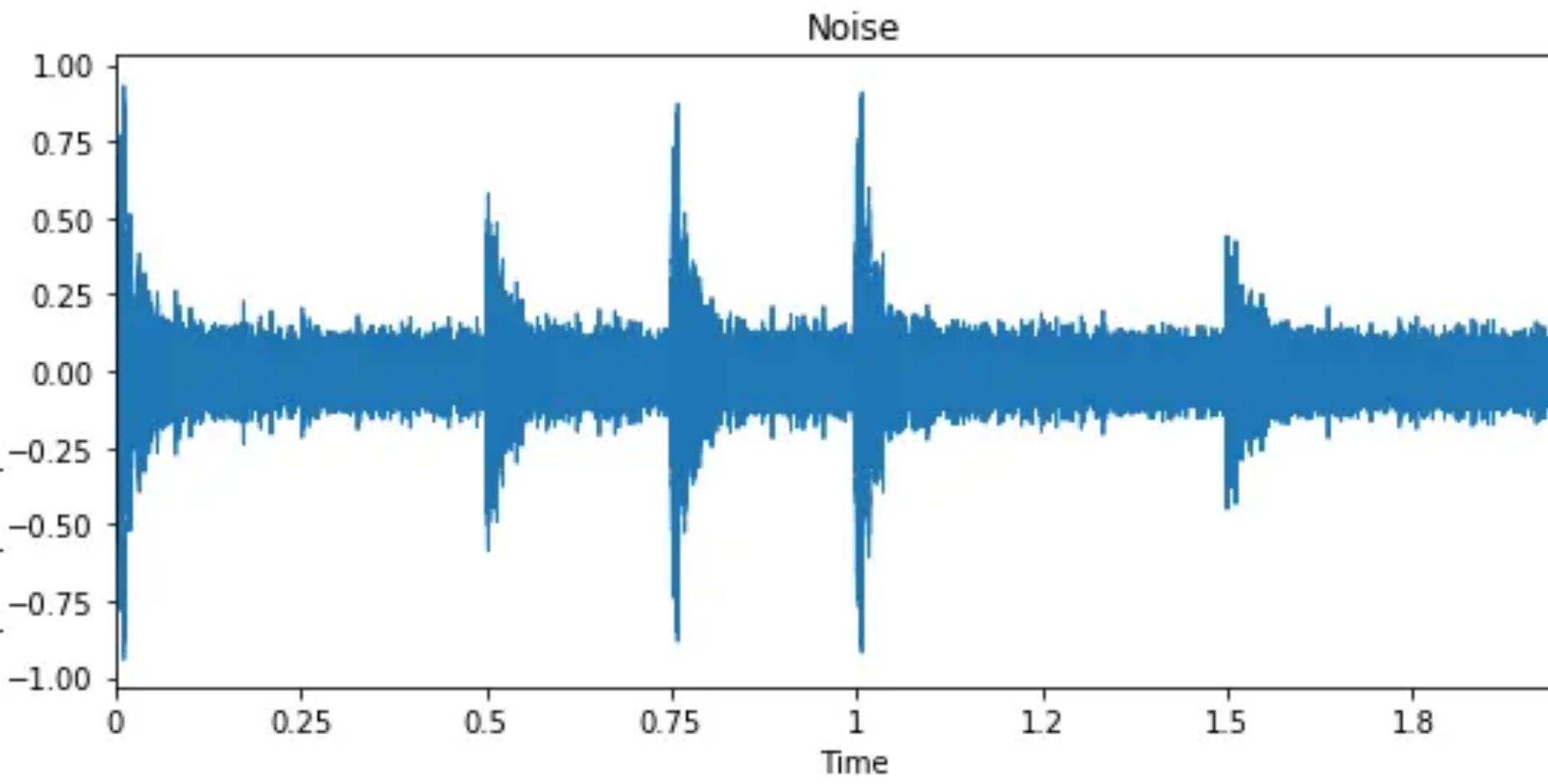
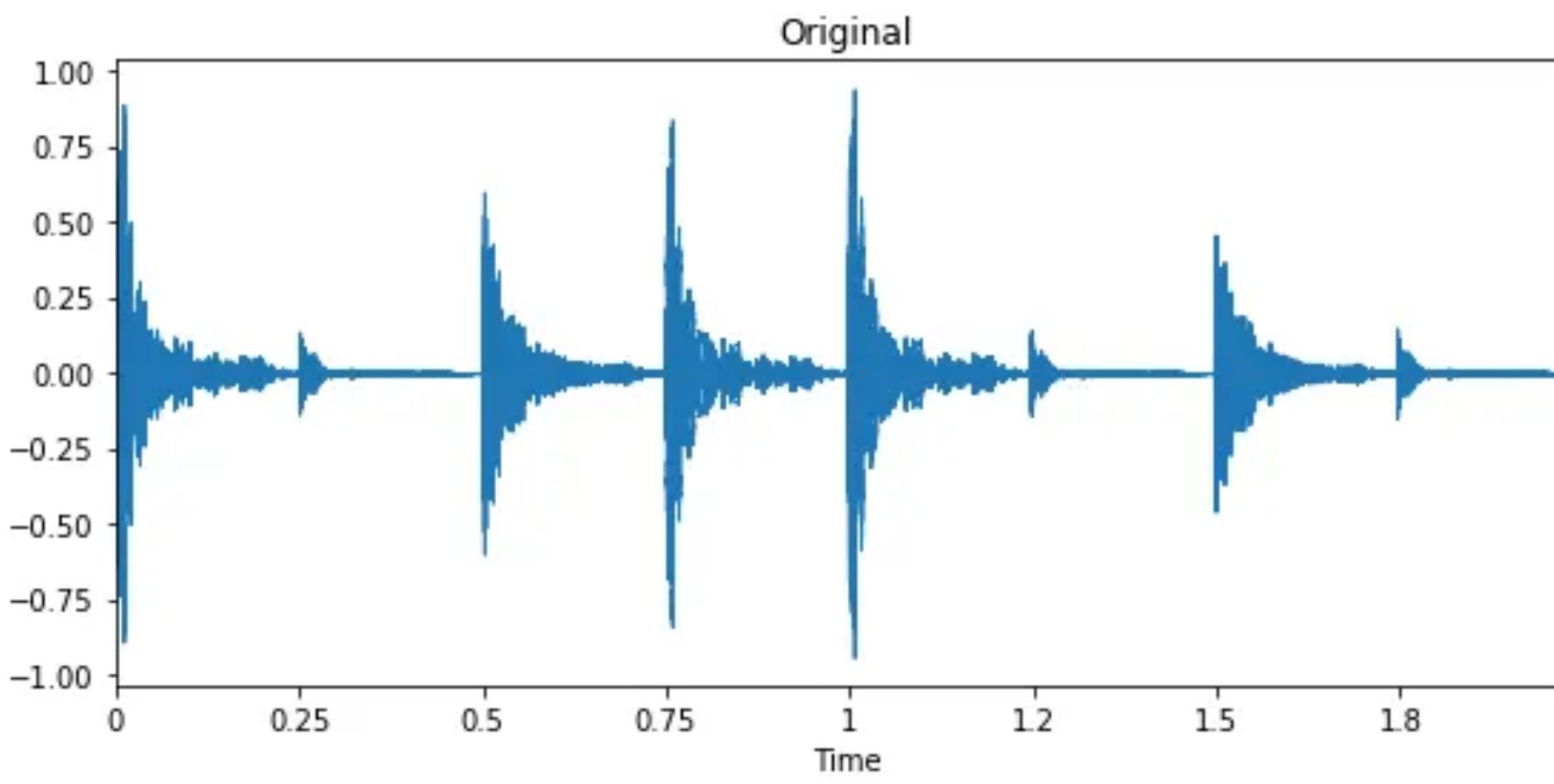
- Data augmentation
- Augmentation during learning
- Test-time augmentation
- Cutout
- Mixup
- Cutmix
- Augmix



Data is expensive!



Text data augmentation

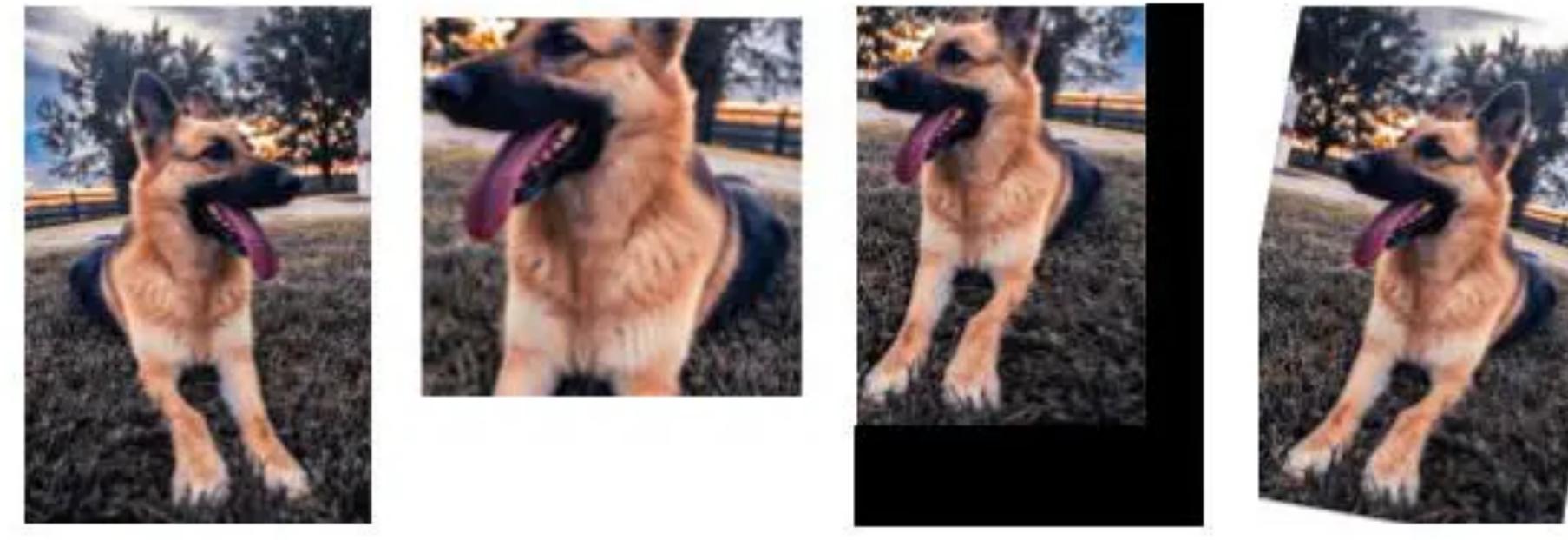


Voice data augmentation

**Original
Image**



Geometric Transformations



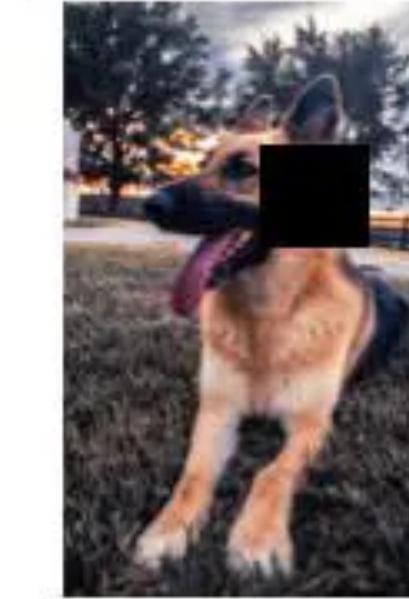
Flip

Crop

Translate

Rotate

**Erasing/
Cutout**



Lighting, Color, and Effects



Brightness



Hue



Saturation



Contrast

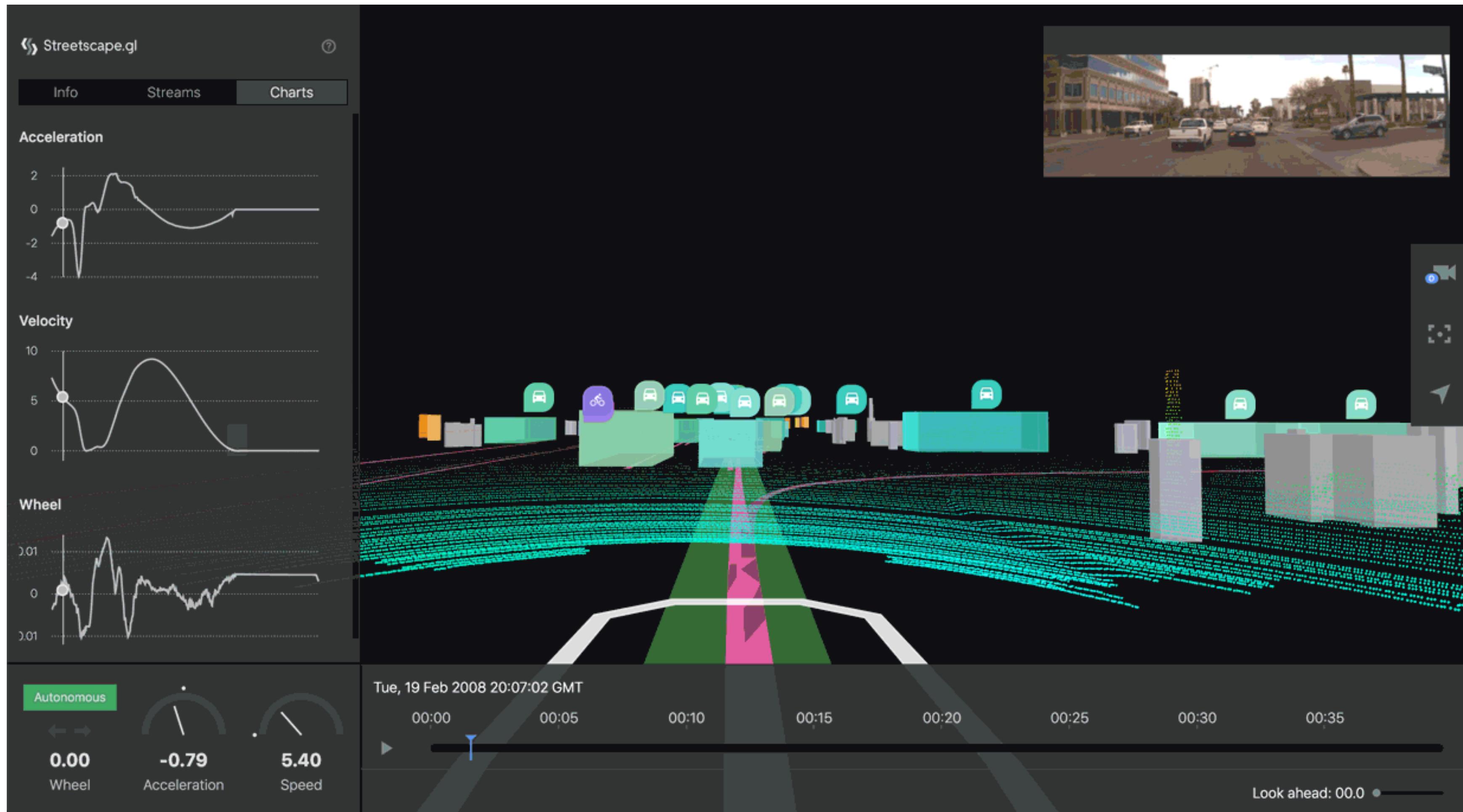


Blur

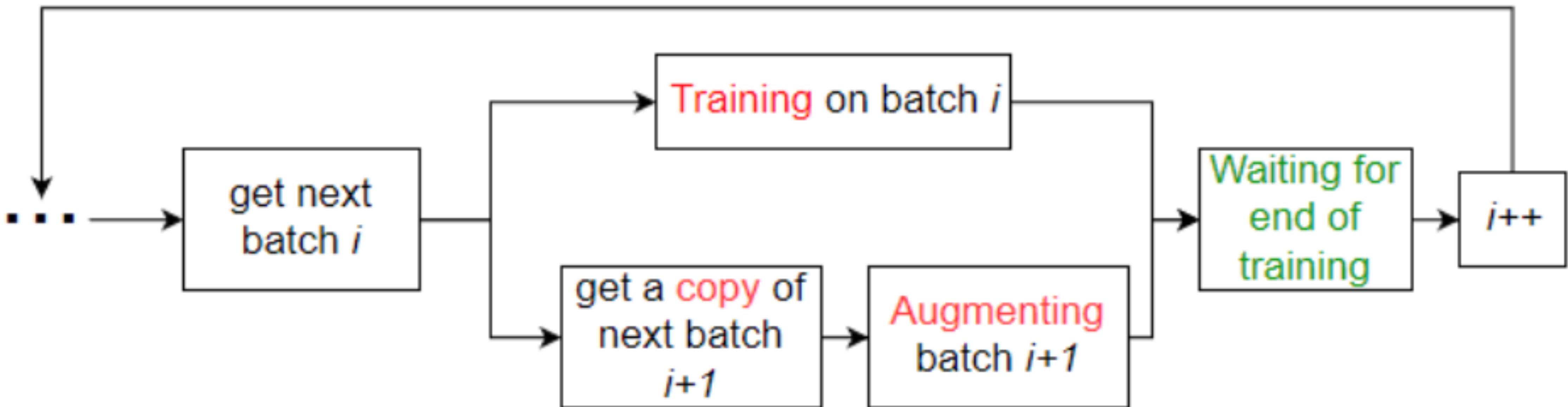


Noise

Image augmentation



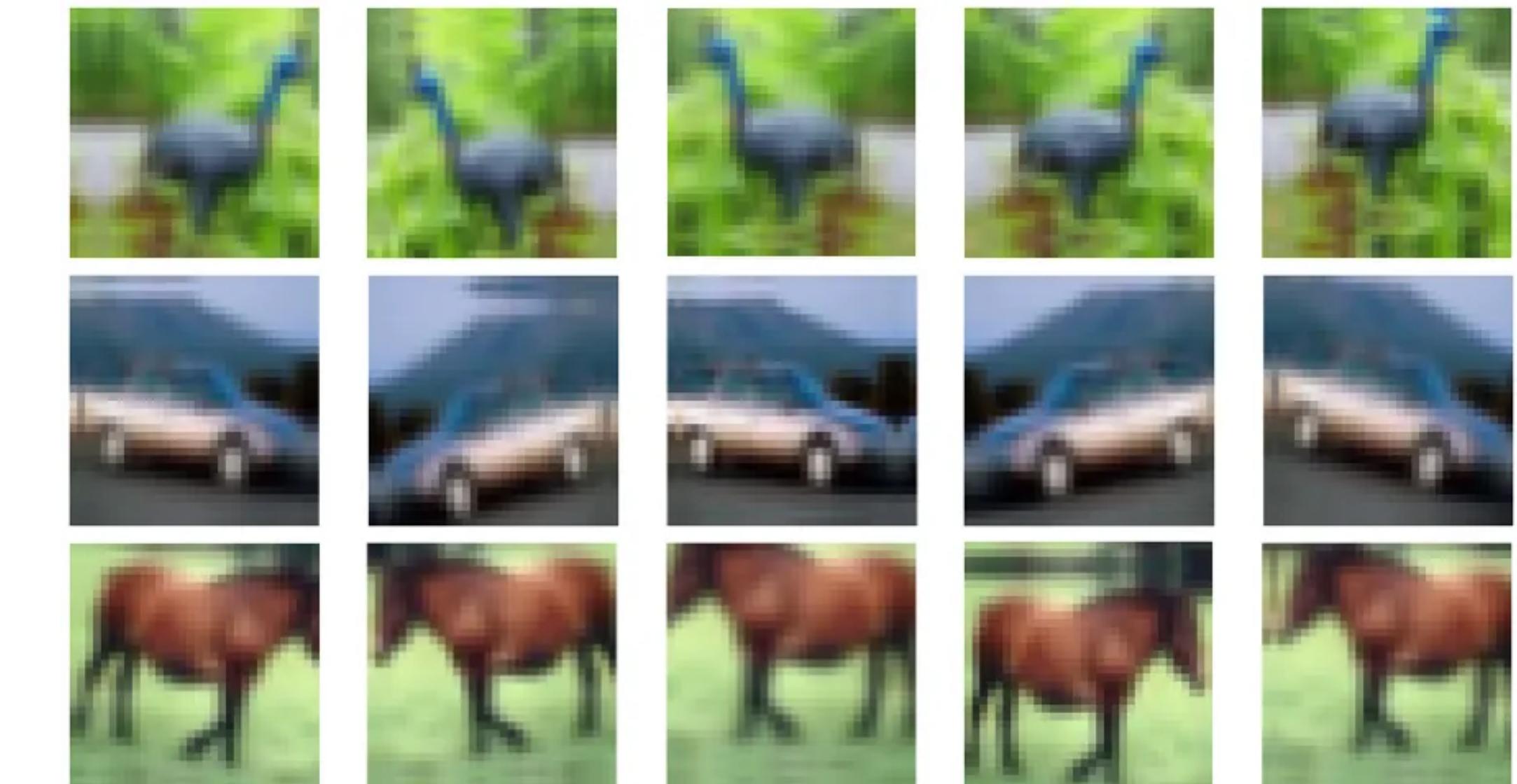
Simulated data augmentation



Augmentation during learning



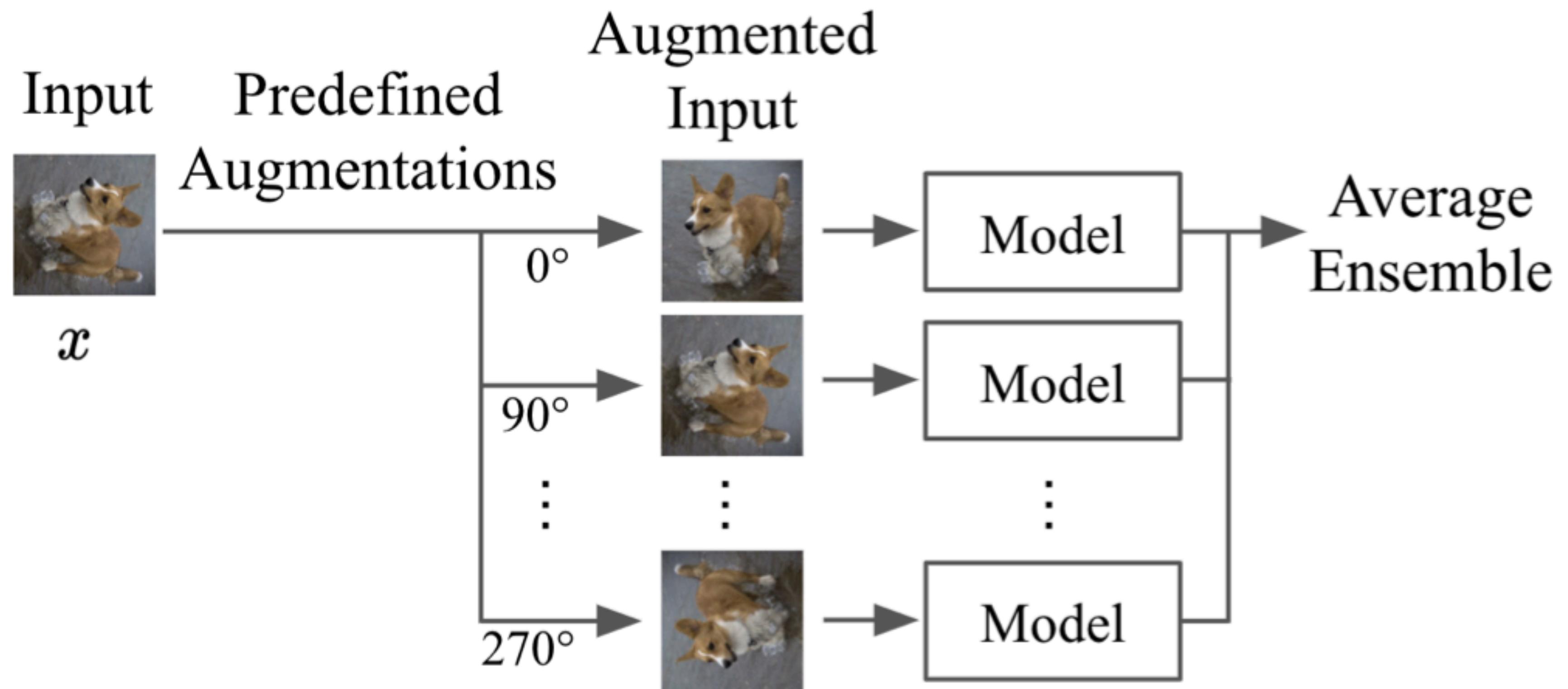
Bad augmentation



Good augmentation

Augmentation simplifies neural network

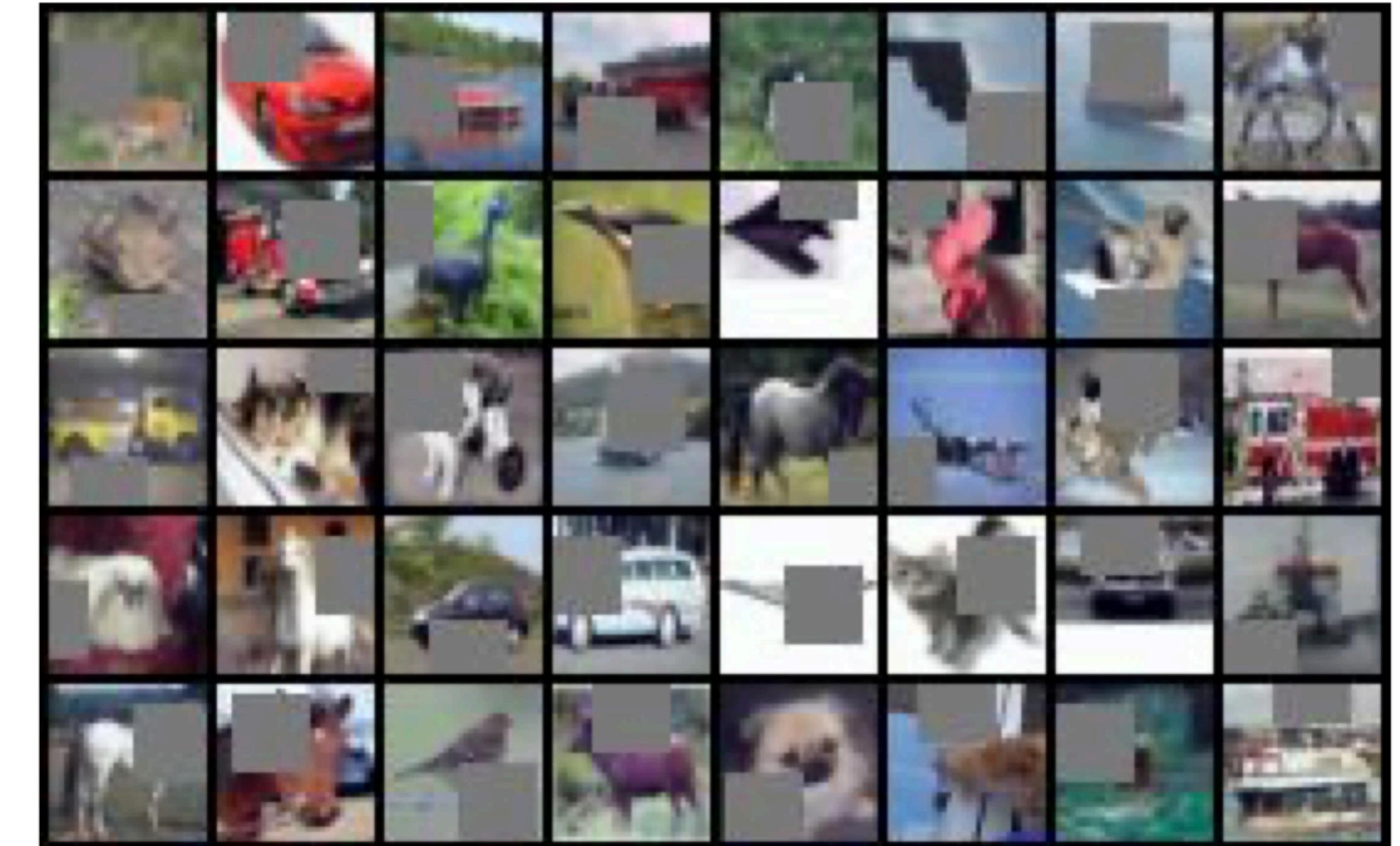
Архитектура w: число коэффициентов mul: число умножений	Error rate, без аугментации	Error rate, с аугментацией на лету
ResNet, w: 40 тыс., mul: 1.63 млн.	5.68%	5.06%
ResNet, w: 18 тыс., mul: 730 тыс.	6.71%	5.73%



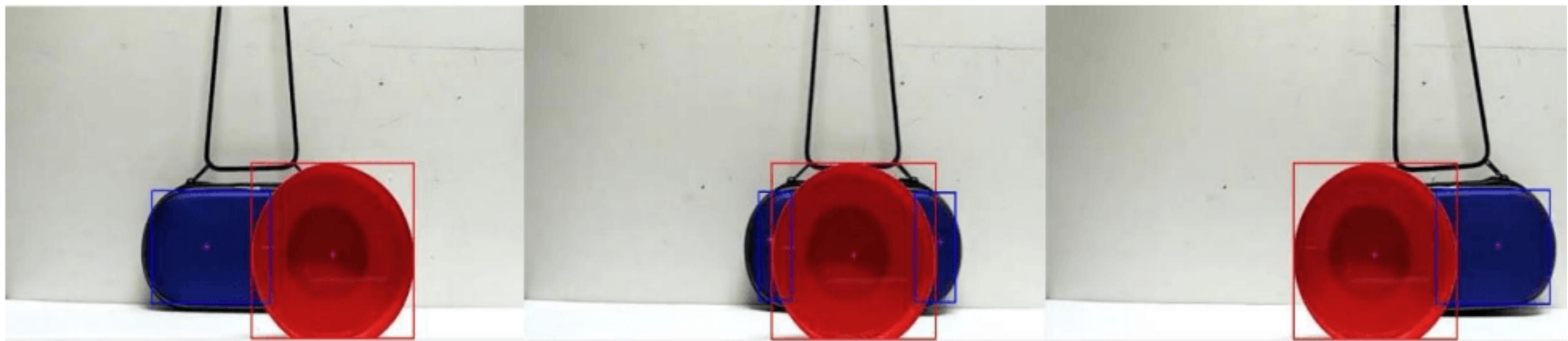
Test time augmentation



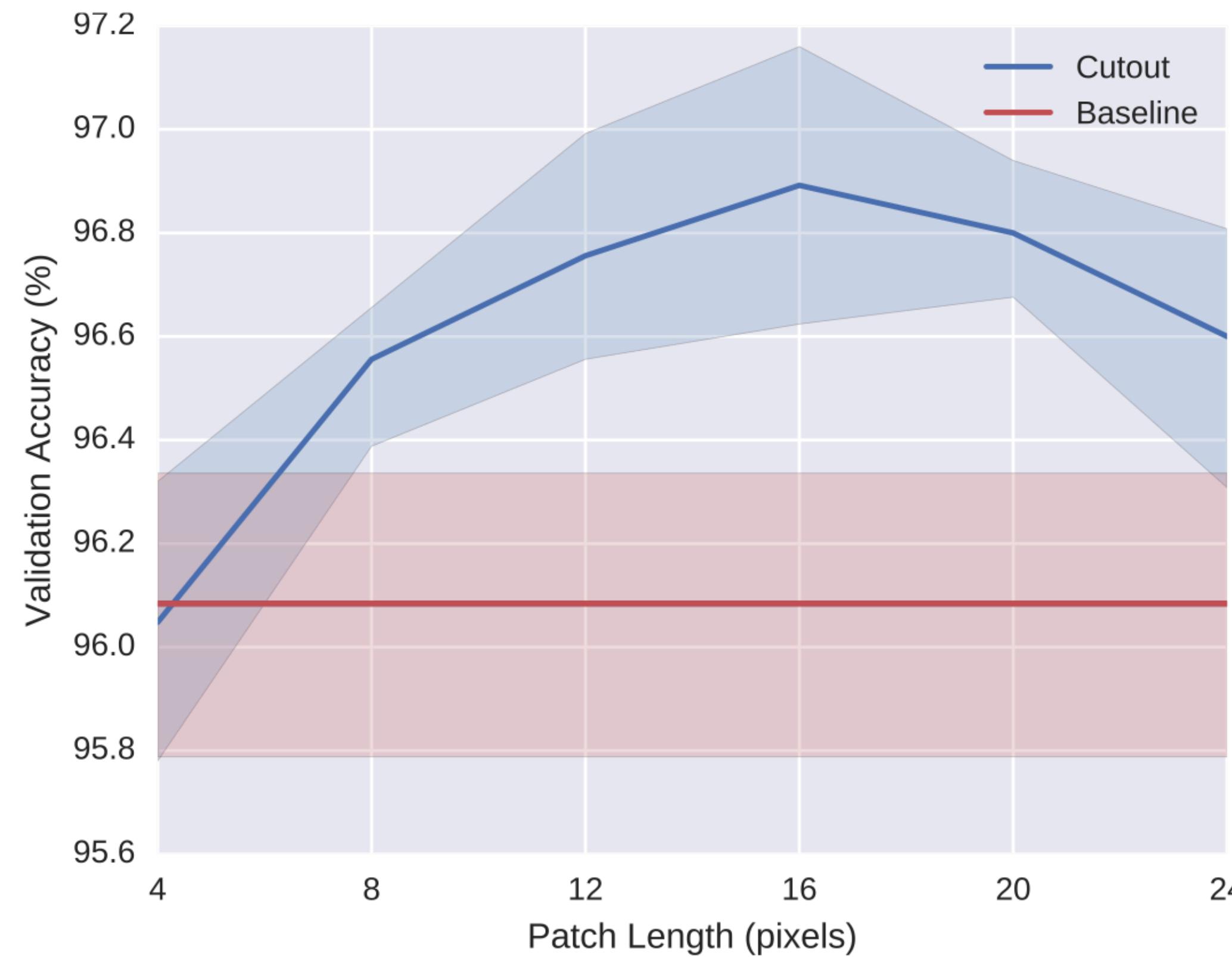
Early version of cutout



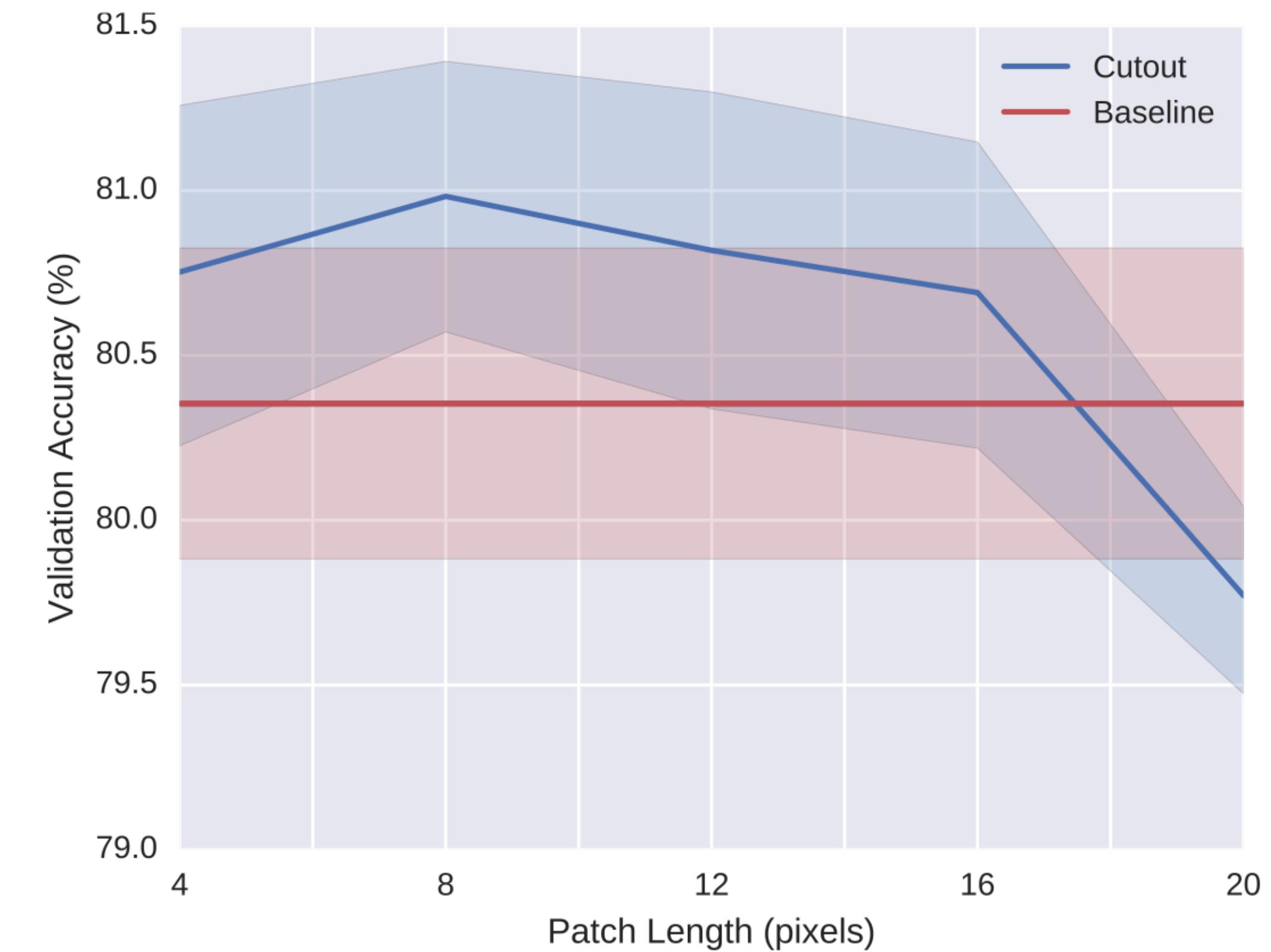
Cutout



Object occlusion

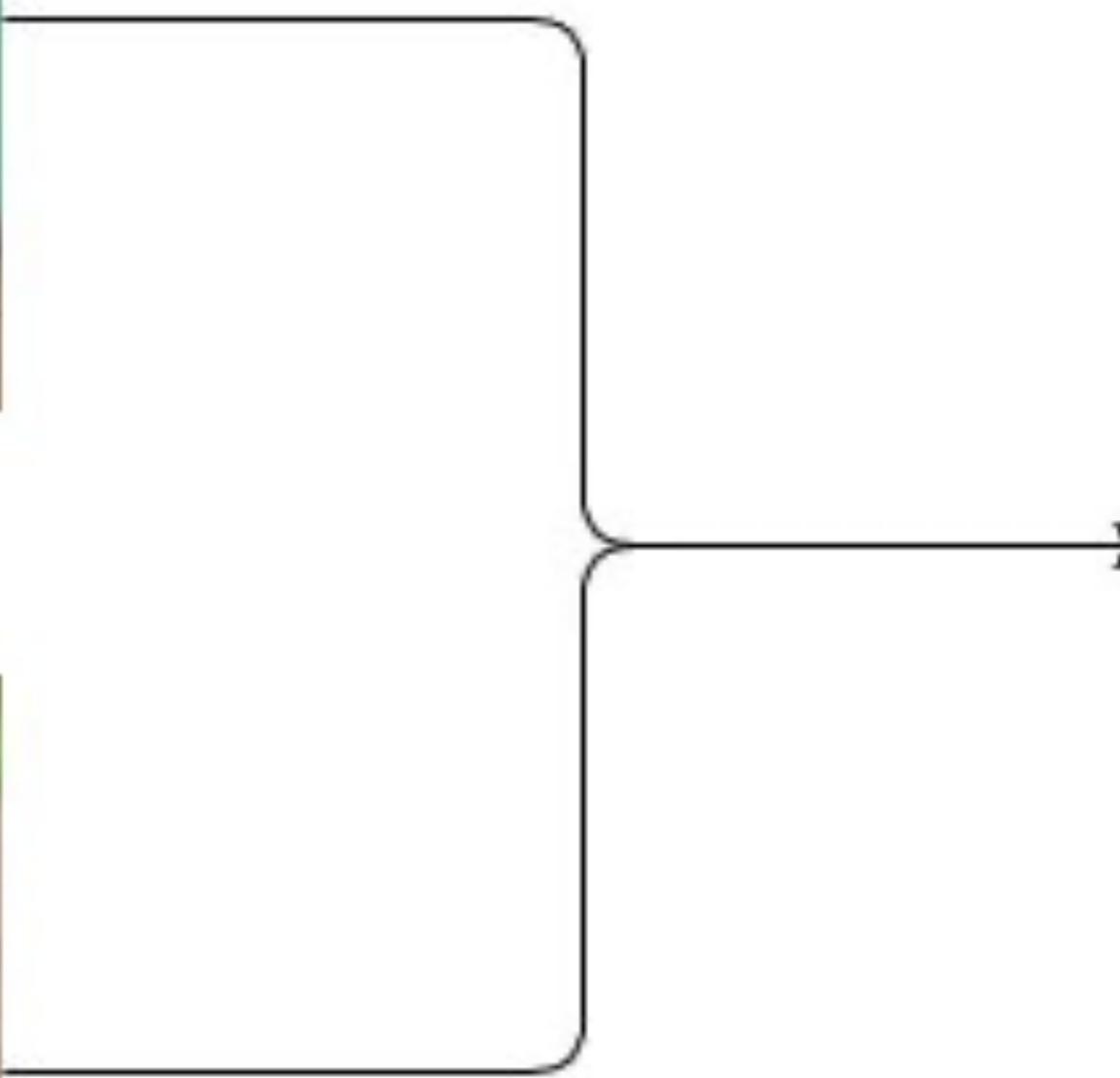
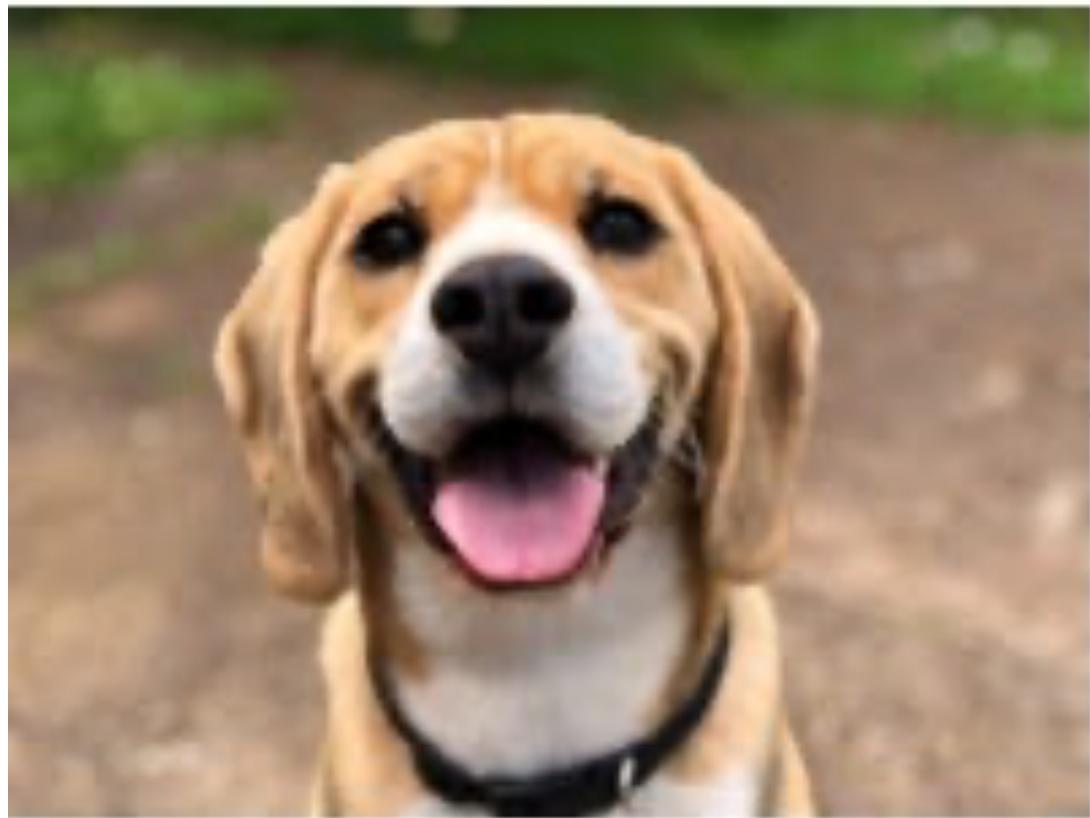


(a) CIFAR-10



(b) CIFAR-100

Cutout performance on different datasets

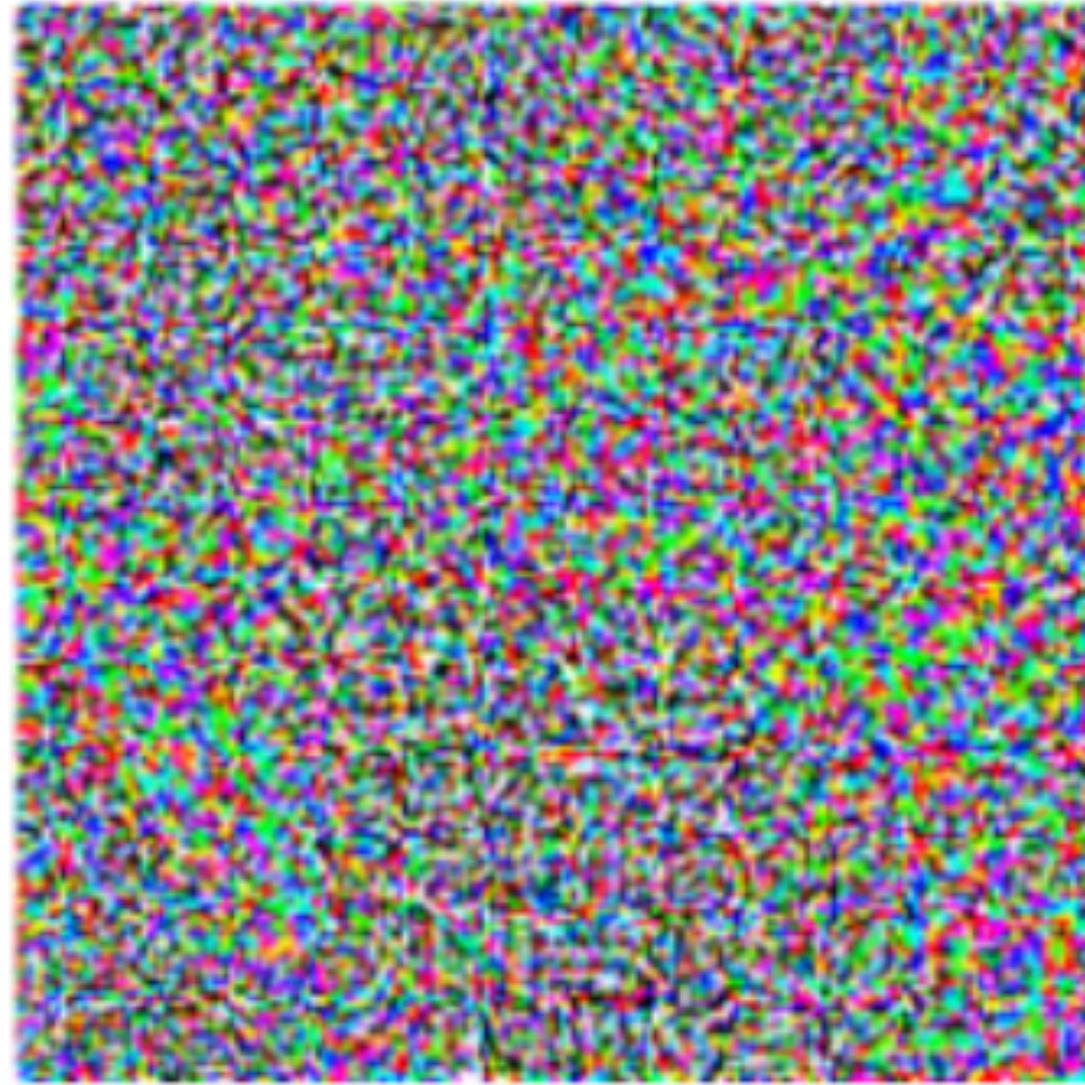


Mixup



\mathbf{x}
“panda”
57.7% confidence

$+ .007 \times$



$\text{sign}(\nabla_{\mathbf{x}} J(\theta, \mathbf{x}, y))$
“nematode”
8.2% confidence

$=$



$\mathbf{x} +$
 $\epsilon \text{sign}(\nabla_{\mathbf{x}} J(\theta, \mathbf{x}, y))$
“gibbon”
99.3 % confidence

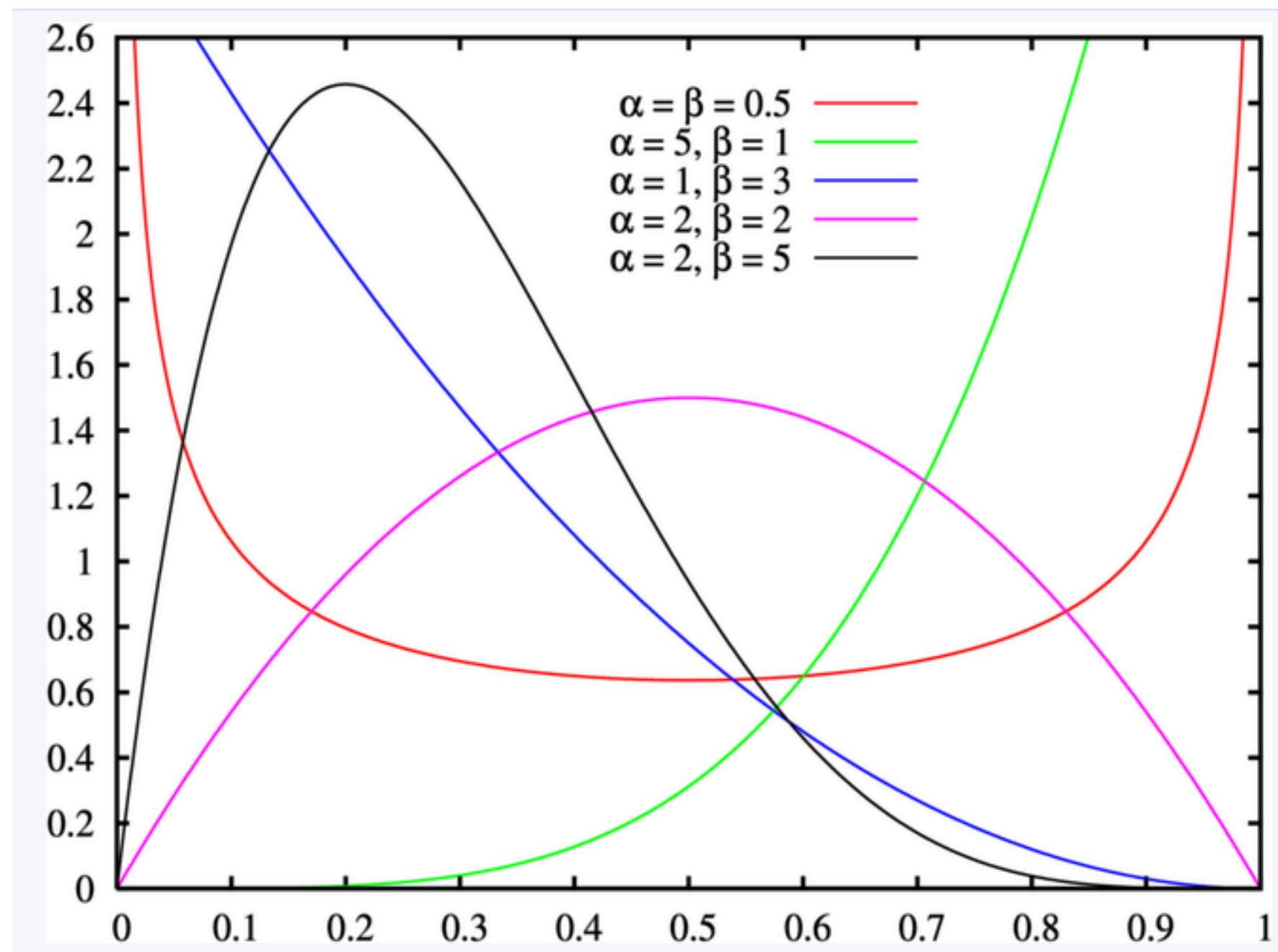
Adversarial data

$$\tilde{x} = \lambda x_i + (1 - \lambda)x_j,$$

where x_i, x_j are raw input vectors

$$\tilde{y} = \lambda y_i + (1 - \lambda)y_j,$$

where y_i, y_j are one-hot label encodings



Implementation of Mixup

Original samples



Mixup

Cutout

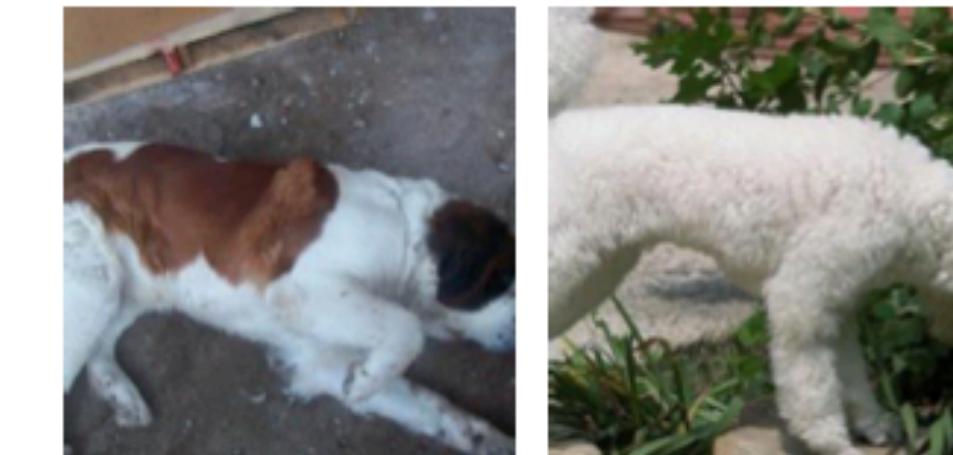
Cutmix

Difference between Mixup, Cutout and Cutmix

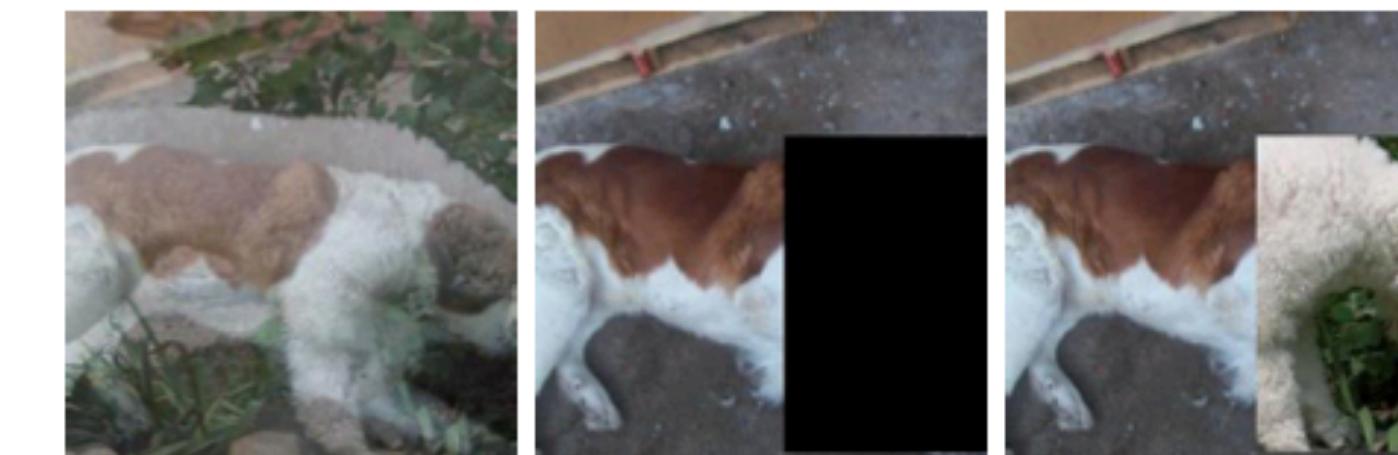
	Mixup	Cutout	CutMix
Usage of full image region	✓	✗	✓
Regional dropout	✗	✓	✓
Mixed image & label	✓	✗	✓

Comparison of Mixup, Cutout and Cutmix

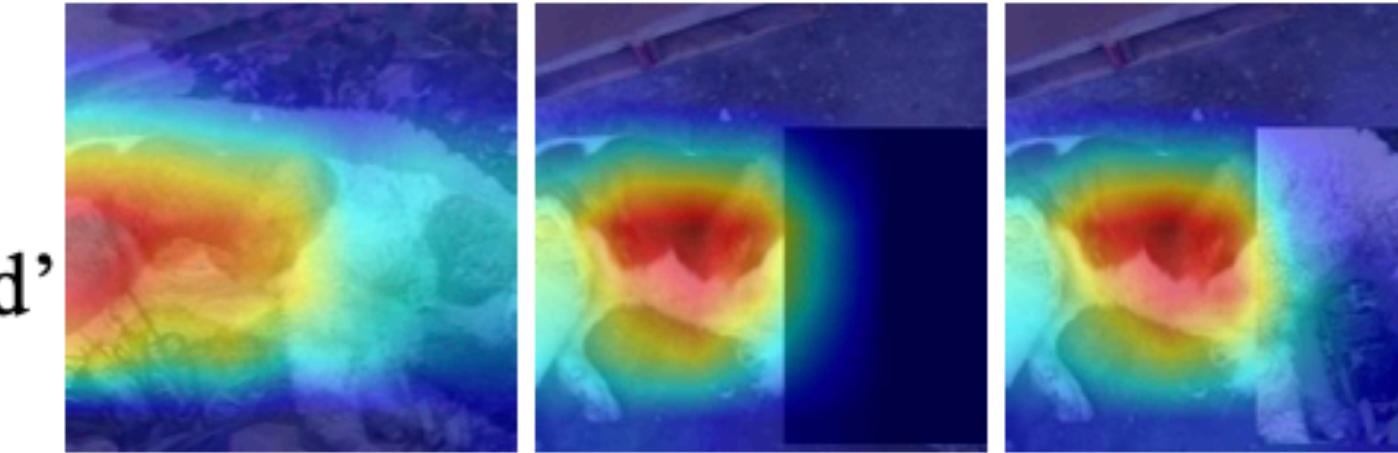
Original
Samples



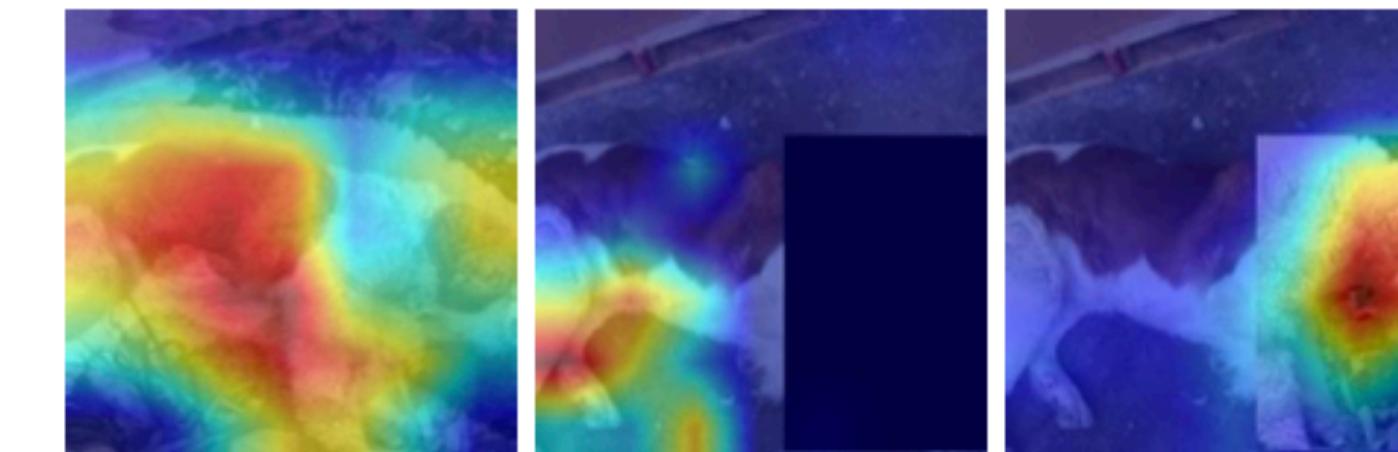
Input
Image



CAM for
'St. Bernard'



CAM for
'Poodle'



Mixup

Cutout

CutMix

Class Activation Mapping visualizations on Mixup, Cutout and Cutmix

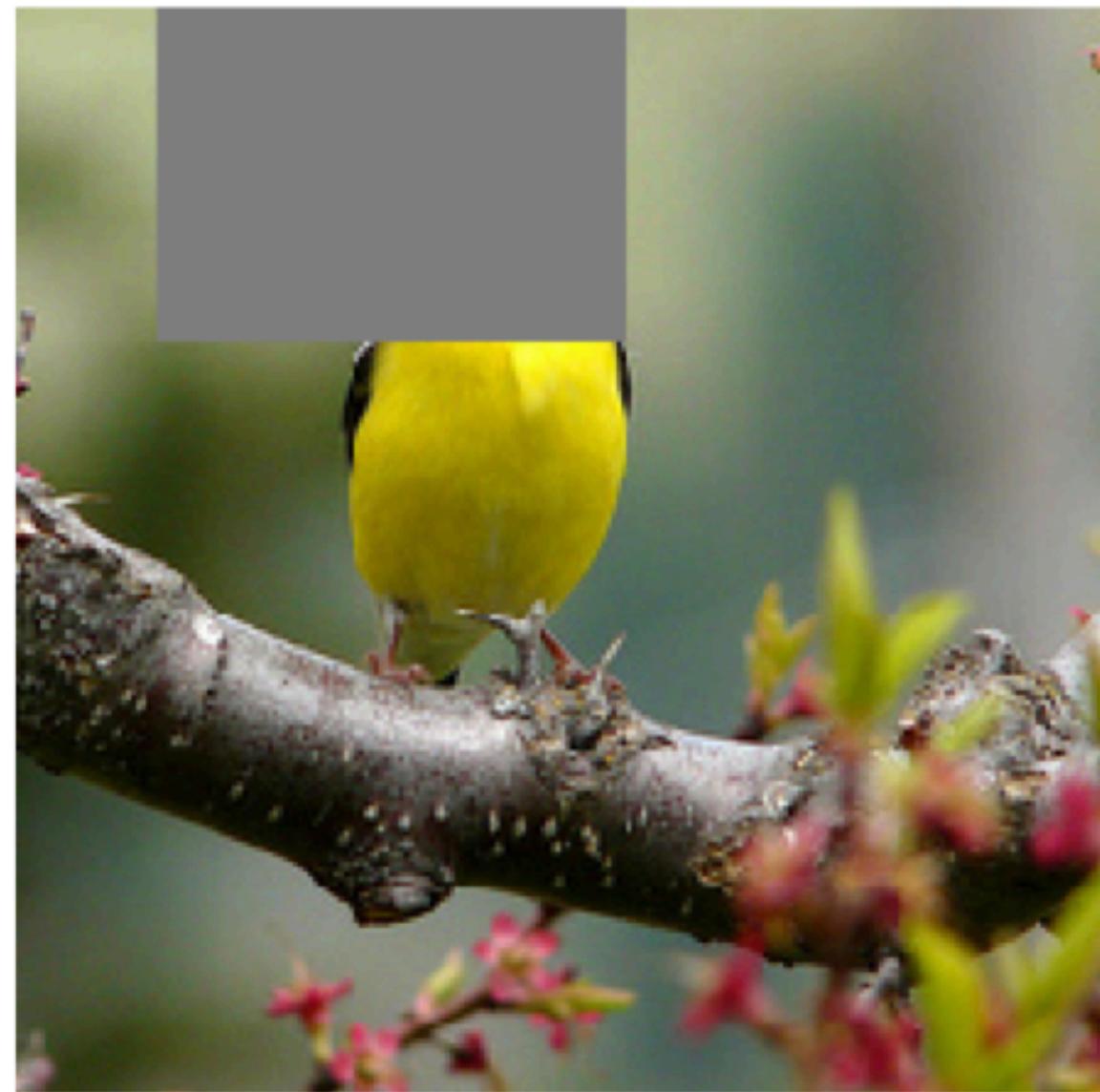
$$\begin{aligned}\tilde{x} &= \mathbf{M} \odot x_A + (\mathbf{1} - \mathbf{M}) \odot x_B \\ \tilde{y} &= \lambda y_A + (1 - \lambda) y_B,\end{aligned}$$

$$\begin{aligned}r_x &\sim \text{Unif } (0, W), \quad r_w = W\sqrt{1 - \lambda}, \\ r_y &\sim \text{Unif } (0, H), \quad r_h = H\sqrt{1 - \lambda}\end{aligned}$$

	ResNet-50	Mixup [48]	Cutout [3]	CutMix
Image				
Label	Dog 1.0	Dog 0.5 Cat 0.5	Dog 1.0	Dog 0.6 Cat 0.4
ImageNet	76.3	77.4	77.1	78.6
Cls (%)	(+0.0)	(+1.1)	(+0.8)	(+2.3)
ImageNet	46.3	45.8	46.7	47.3
Loc (%)	(+0.0)	(-0.5)	(+0.4)	(+1.0)
Pascal VOC	75.6	73.9	75.1	76.7
Det (mAP)	(+0.0)	(-1.7)	(-0.5)	(+1.1)

Accuracy of methods in different models

CutOut



MixUp



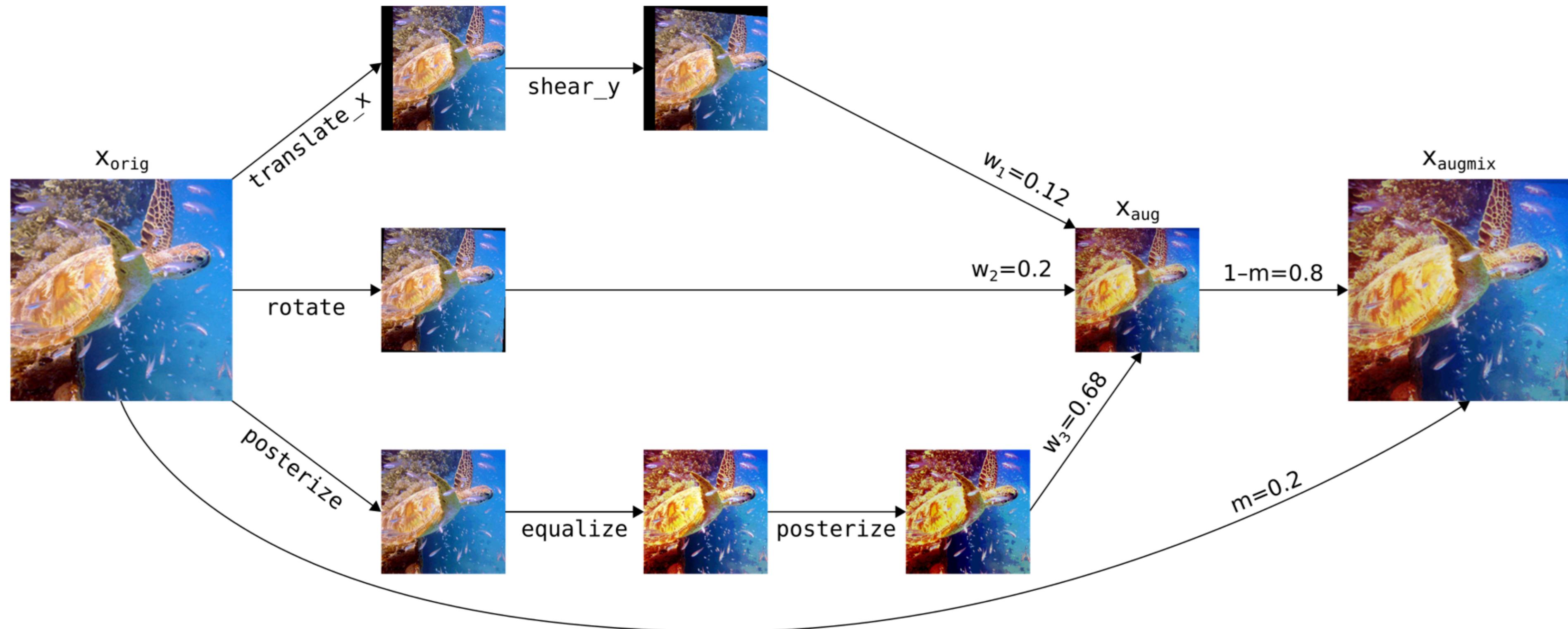
CutMix



AugMix



Visual difference between Mixup, Cutout, Cutmix, Augmix



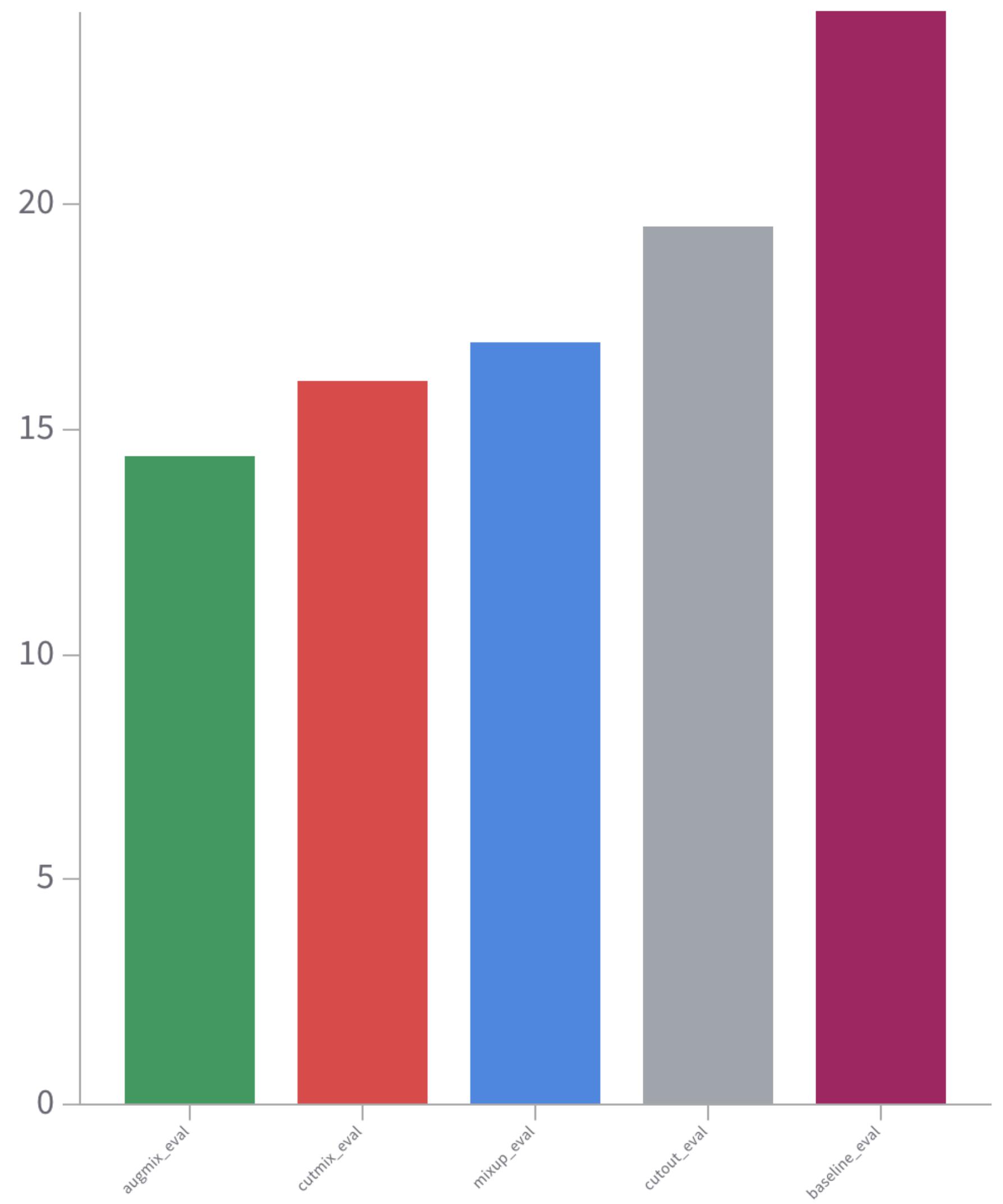
Implementation of Augmix includes augmentation, mixing and Jensen-Shannon Divergence Consistency Loss

$$\mathcal{L}(p_{\text{orig}}, y) + \lambda \text{JS}(p_{\text{orig}}; p_{\text{augmix1}}; p_{\text{augmix2}})$$

$$M = (p_{\text{orig}} + p_{\text{augmix1}} + p_{\text{augmix2}})/3$$

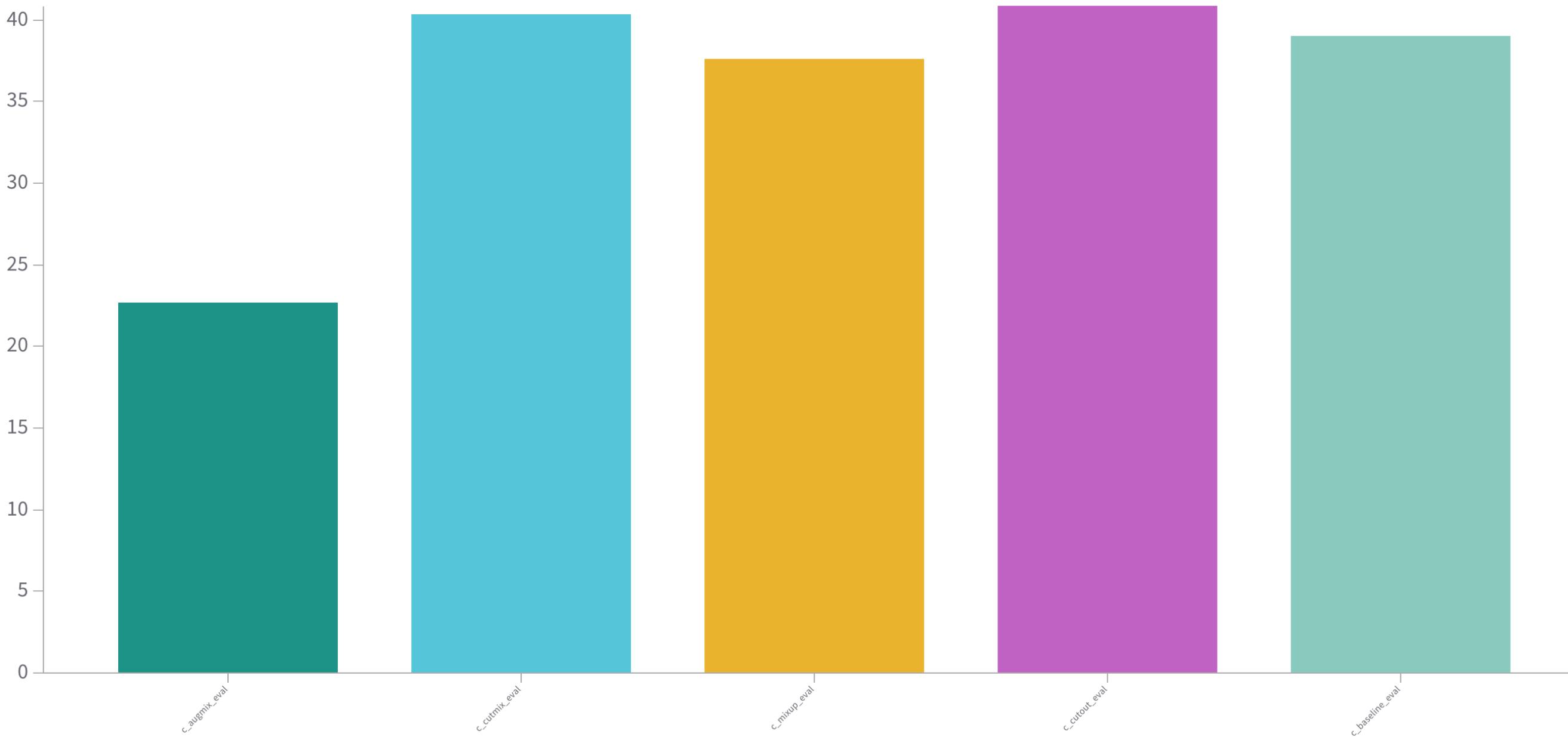
$$\text{JS}(p_{\text{orig}}; p_{\text{augmix1}}; p_{\text{augmix2}}) = \frac{1}{3} \left(\text{KL}[p_{\text{orig}} \| M] + \text{KL}[p_{\text{augmix1}} \| M] + \text{KL}[p_{\text{augmix2}} \| M] \right)$$

test error rate



Error rate of different methods on CIFAR-10 dataset

corruption error rate



Error rate of different methods on corrupted CIFAR-10 dataset

References

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