

Bayesian Statistics Applied to Complex Models of Physical Systems

ISNET-5

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Durham University, UK. EPSRC funding.

Overview

- Remarks on the use of [Bayesian statistics](#).

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 - Visualisation of results.

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 - Bayesian statistics can be viewed as a natural extension to pure logic once uncertainty is introduced.

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- Subjective Bayesian statistics: the pure form!

Choices within Bayesian Statistics.

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- The adjusted mean $E_z(y)$ and variance $\text{Var}_z(y)$ are very fast to calculate as just uses matrix operations.

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- An area of **(Bayesian) Statistics** has arisen to deal with such models and the many problems they present.
- This area is referred to as the study of **Computer Models**, or as **Uncertainty Analysis** (preferred) or **Uncertainty Quantification** (less preferred as sometimes used in a weaker sense).

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 - **Climate science** (climate models of global warming),
 - **Environmental sciences** (flood and rainfall runoff models),
 - **Systems biology** (genetic and metabolic network models),
 - **Epidemiology** (agent based stochastic HIV models).
 - **Oil industry** (oil reservoir models and geology models).
 - Many more...

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- These techniques could be of **substantial use** to the **Nuclear physics community**.

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 - and many others.
- All of these problems require a **careful analysis of all relevant uncertainties**.
- Speed is always a problem for complex models so often we employ '**Emulators**': fast stochastic approximations to the Computer Model.

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- Vernon, I., Goldstein, M., Bower, R. G., Galaxy Formation: “Bayesian History Matching for the Observable Universe”. *Statistical Science* 29 (2014), no. 1, 81–90.

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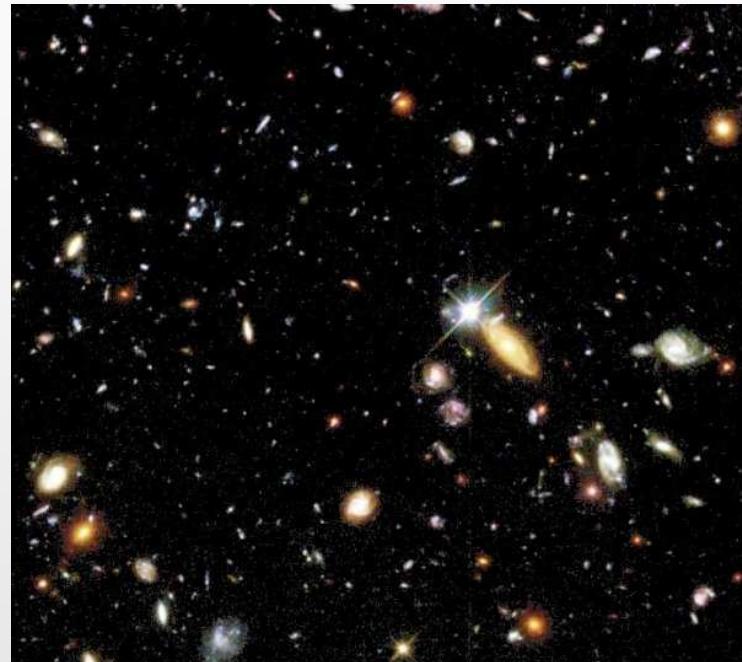
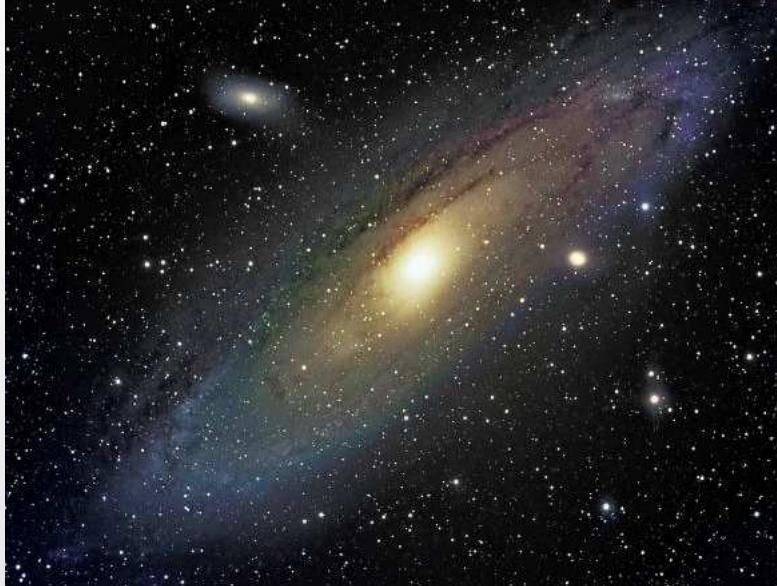
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- The later is a useful technique, but assumes a single ‘best input’ x^* and gives its posterior distribution $\pi(x^*|z)$, via the standard Bayesian update, using e.g. MCMC.
- This involves the specification of many complex multivariate distributions related to all uncertain quantities of interest, which may or may not be warranted at this stage.

Andromeda Galaxy and Hubble Deep Field View



- [Andromeda Galaxy](#): closest large galaxy to our own milky way.
- [Hubble Deep Field](#): covers approximately 2 millionths of the sky but contains thousands of galaxies.

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- The Galform model produces lots of outputs $f(x)$, some of which can be compared to **observed data z** from the real Universe.

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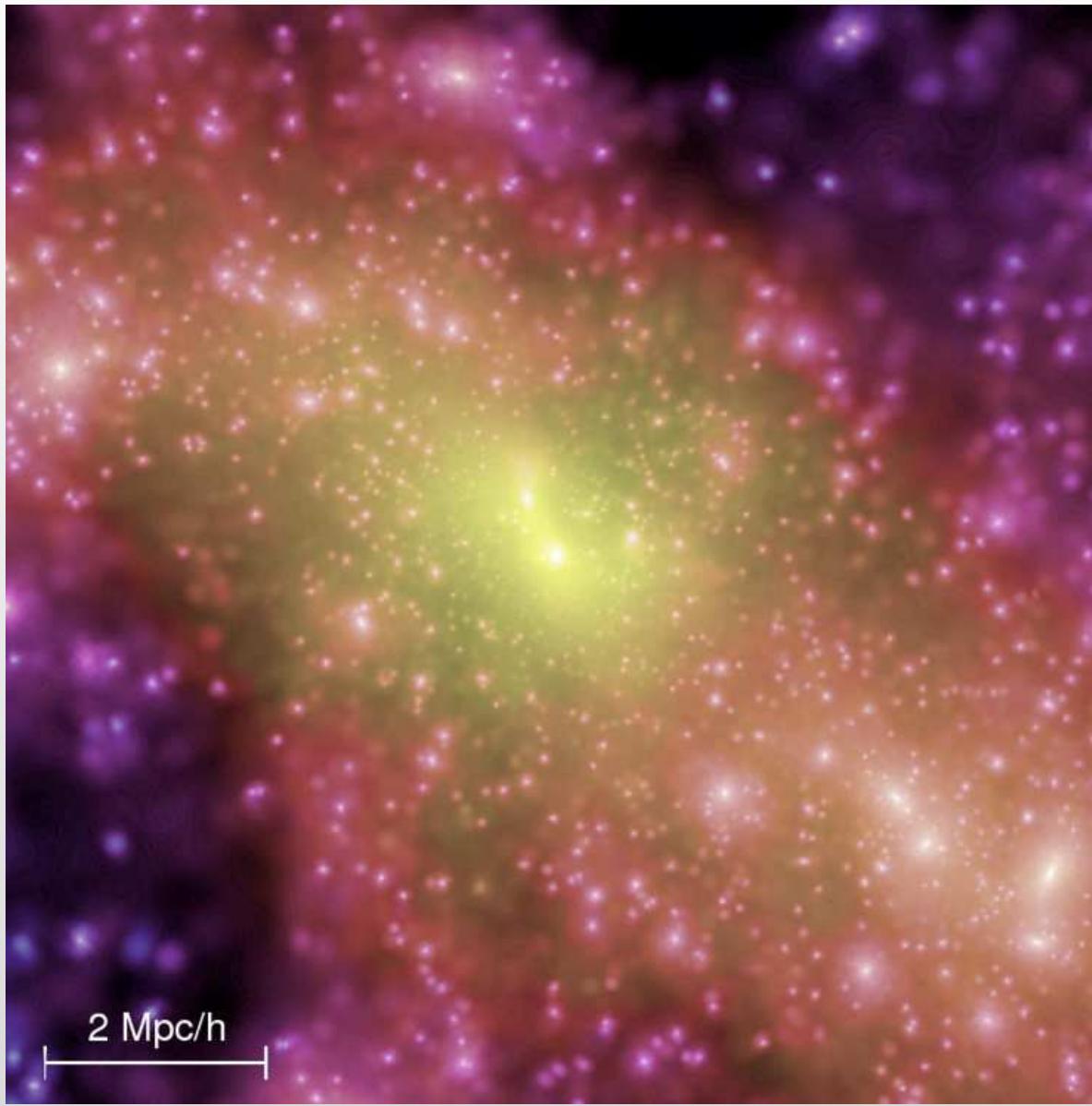
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- SOLUTION: Construct a Bayesian Emulator, which is a stochastic function that approximates the Galform model, and is fast to evaluate: our emulators were approximately 10^7 times faster than Galform.

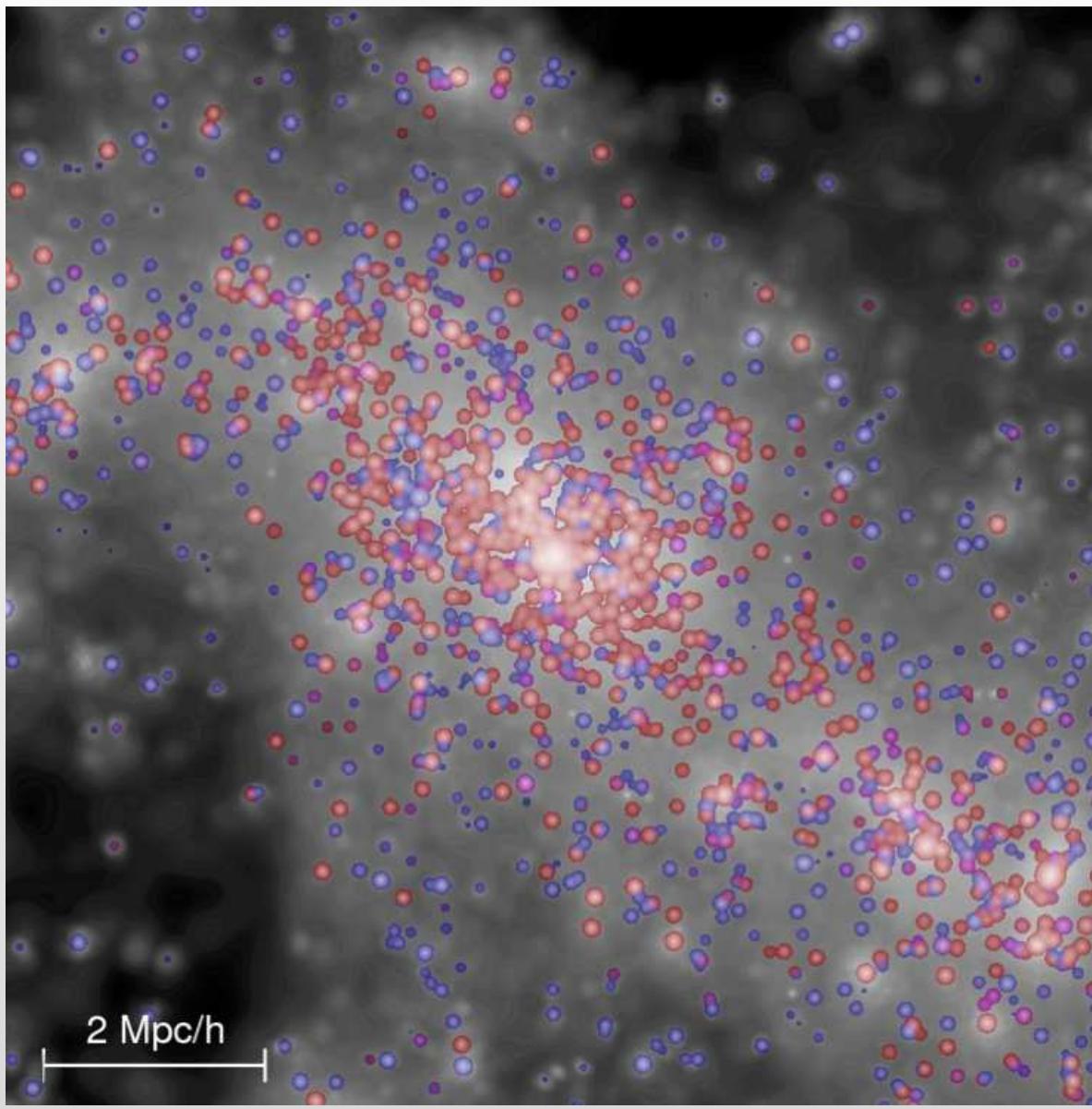
Galform: Which Inputs to Use?

- PROBLEM: We want to identify the set of all inputs \mathcal{X} that lead to acceptable matches between model outputs $f(x)$ and observed data z .
- 17-dimensional input space is large! If we did the simplest grid based search (setting each input to max or min), we would require 2^{17} runs.
- This would take approximately 180 years to complete (on one processor)!
- We would really want a higher definition, so would want say 10^{17} runs... This would take far longer than the current age of the Universe.
- SOLUTION: Construct a Bayesian Emulator, which is a stochastic function that approximates the Galform model, and is fast to evaluate: our emulators were approximately 10^7 times faster than Galform.
- Use the Emulator to find the acceptable inputs.

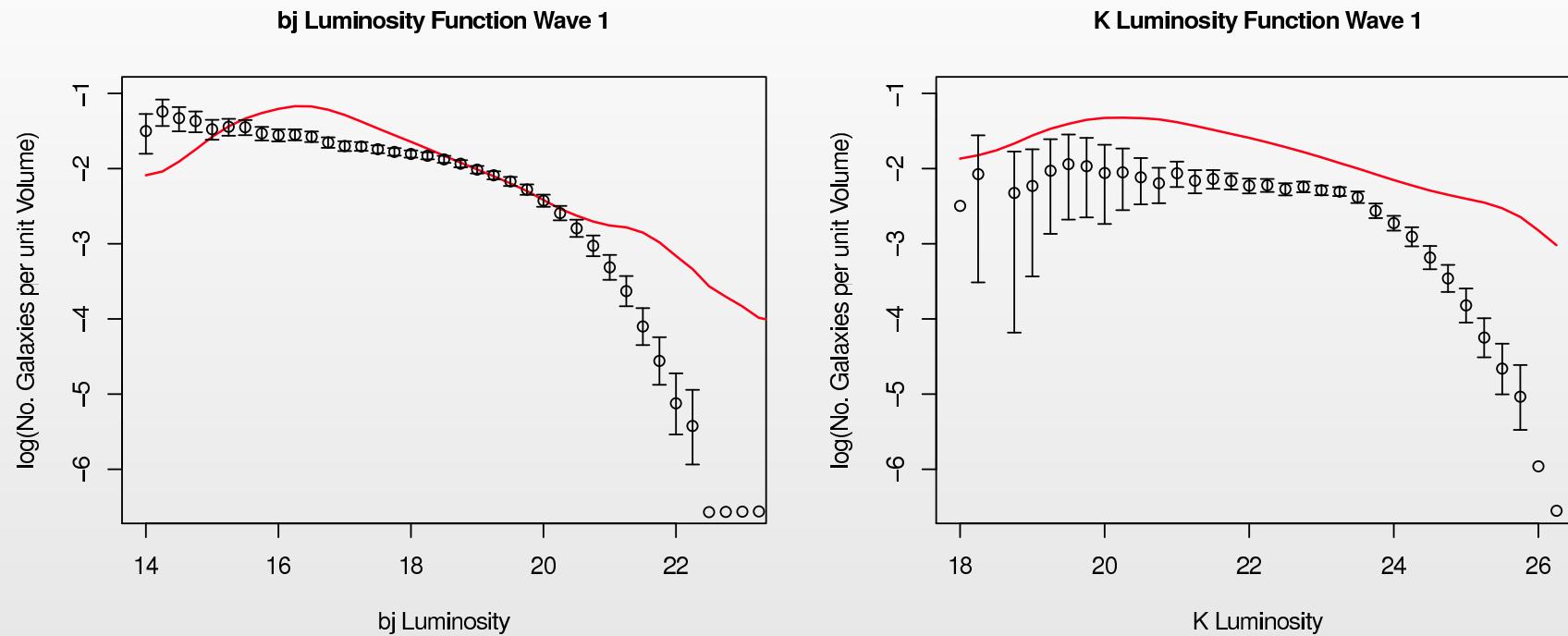
The Dark Matter Simulation: (thanks to VIRGO Consortium)



The Galform Model



Galform Outputs: The Luminosity Functions



- Galform provides multiple output data sets.
- Initially we analyse the **luminosity functions** which give the number of galaxies per unit volume, for each luminosity.
- **Bj Luminosity**: corresponds to density of young (blue) galaxies
- **K Luminosity**: corresponds to density of old (red) galaxies

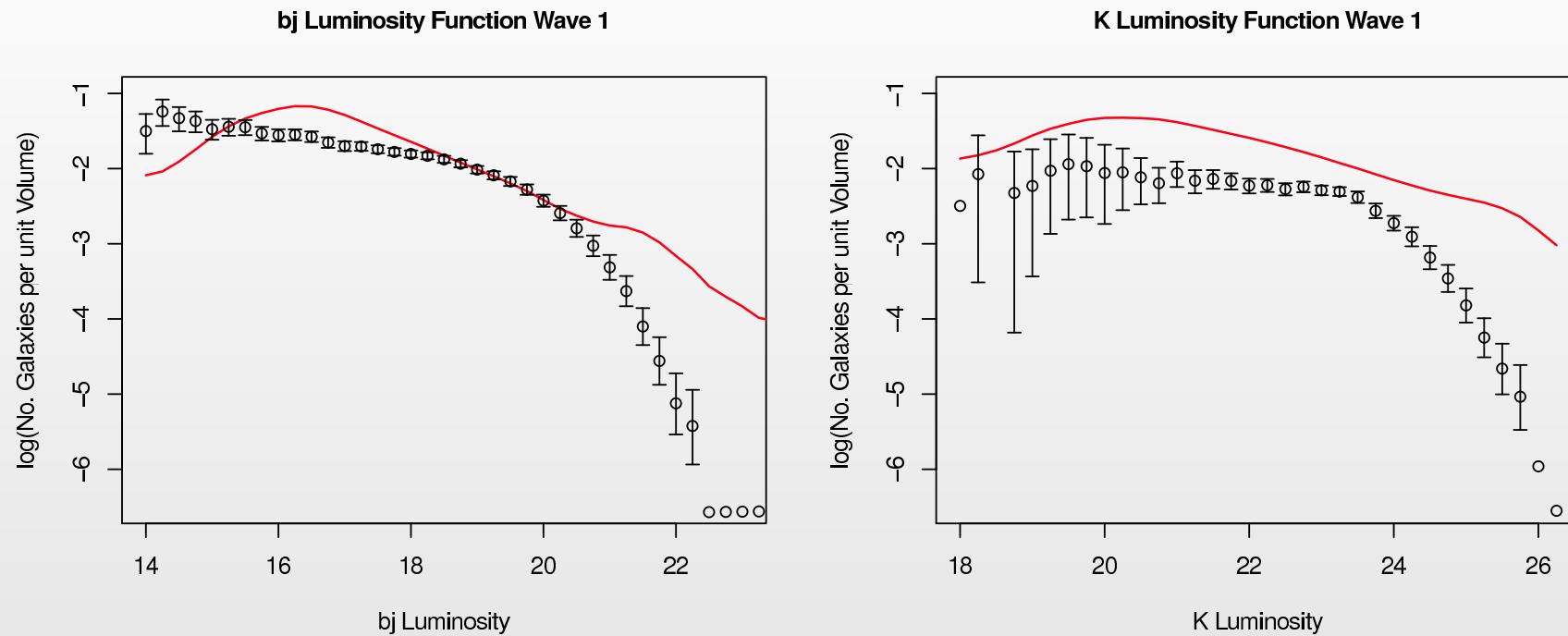
Input Parameters

- To perform one run, we need to specify numbers for each of the following [17 inputs](#):

vhotdisk:	100 - 550	VCUT:	20 - 50
aReheat:	0.2 - 1.2	ZCUT:	6 - 9
alphacool:	0.2 - 1.2	alphastar:	-3.2 - -0.3
vhotburst:	100 - 550	tau0mrg:	0.8 - 2.7
epsilonStar:	0.001 - 0.1	fellip:	0.1 - 0.35
stabledisk:	0.65 - 0.95	fburst:	0.01 - 0.15
alphahot:	2 - 3.7	FSMBH:	0.001 - 0.01
yield:	0.02 - 0.05	eSMBH:	0.004 - 0.05
tdisk:	0 - 1		

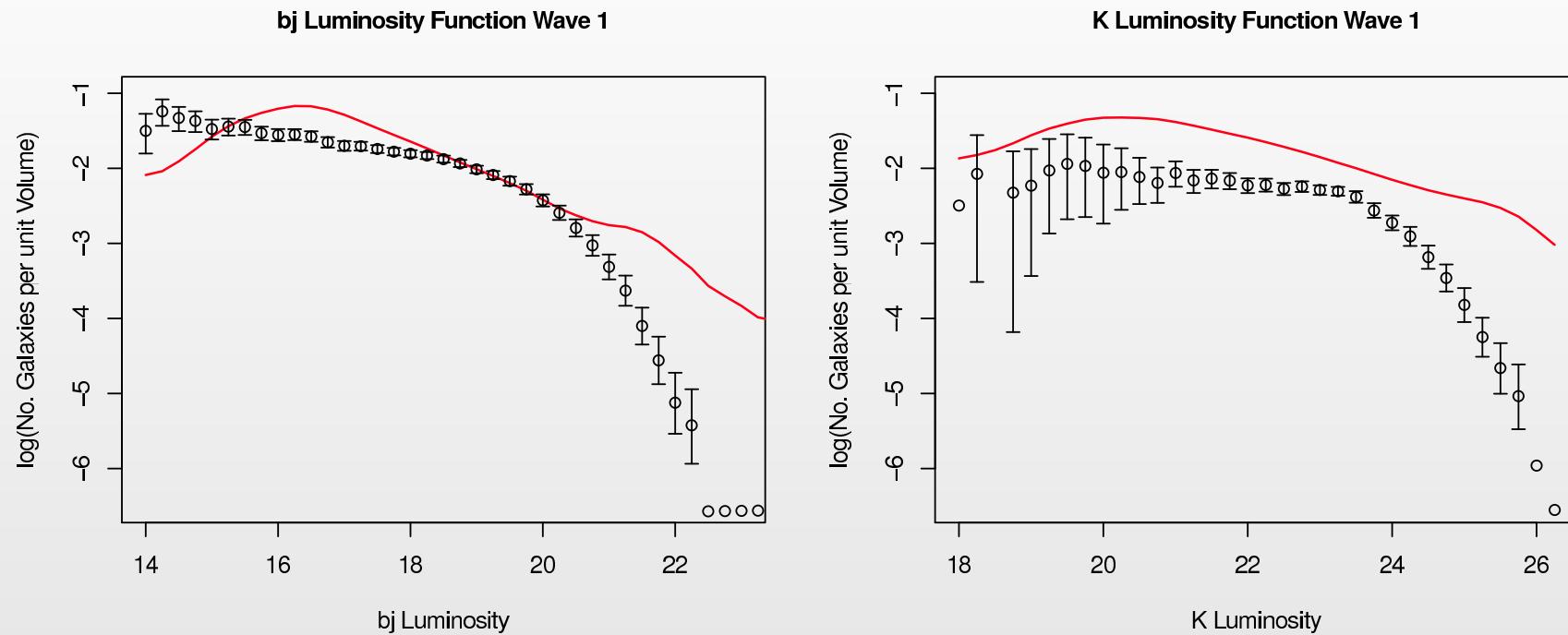
- What input values should we choose to get ‘[acceptable](#)’ outputs?

Galform Outputs: The Luminosity Functions



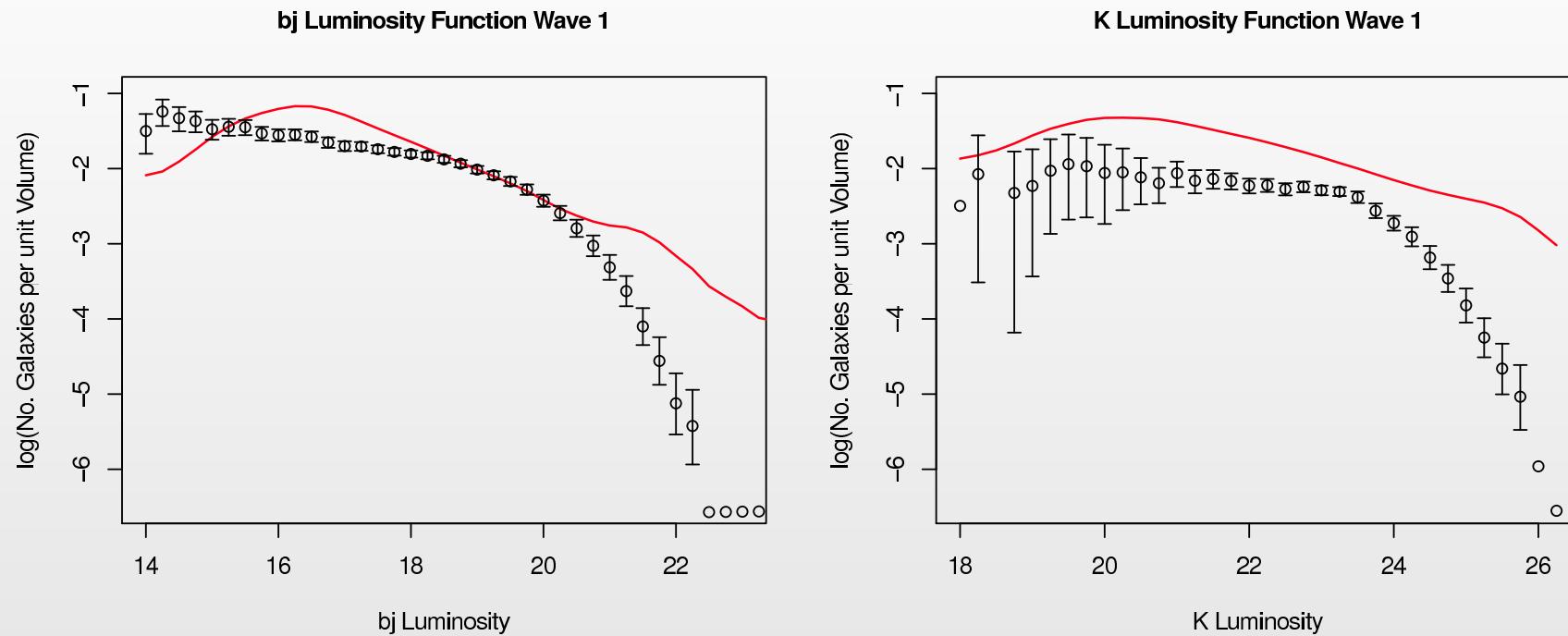
- Basic problem is that we pick inputs:
- $v_{hotdisk} = 290.5$, $a_{Reheat} = 1.15$, $\alpha_{cool} = 0.31$, ...
- And find that after 1 Day of Runtime:

Galform Outputs: The Luminosity Functions



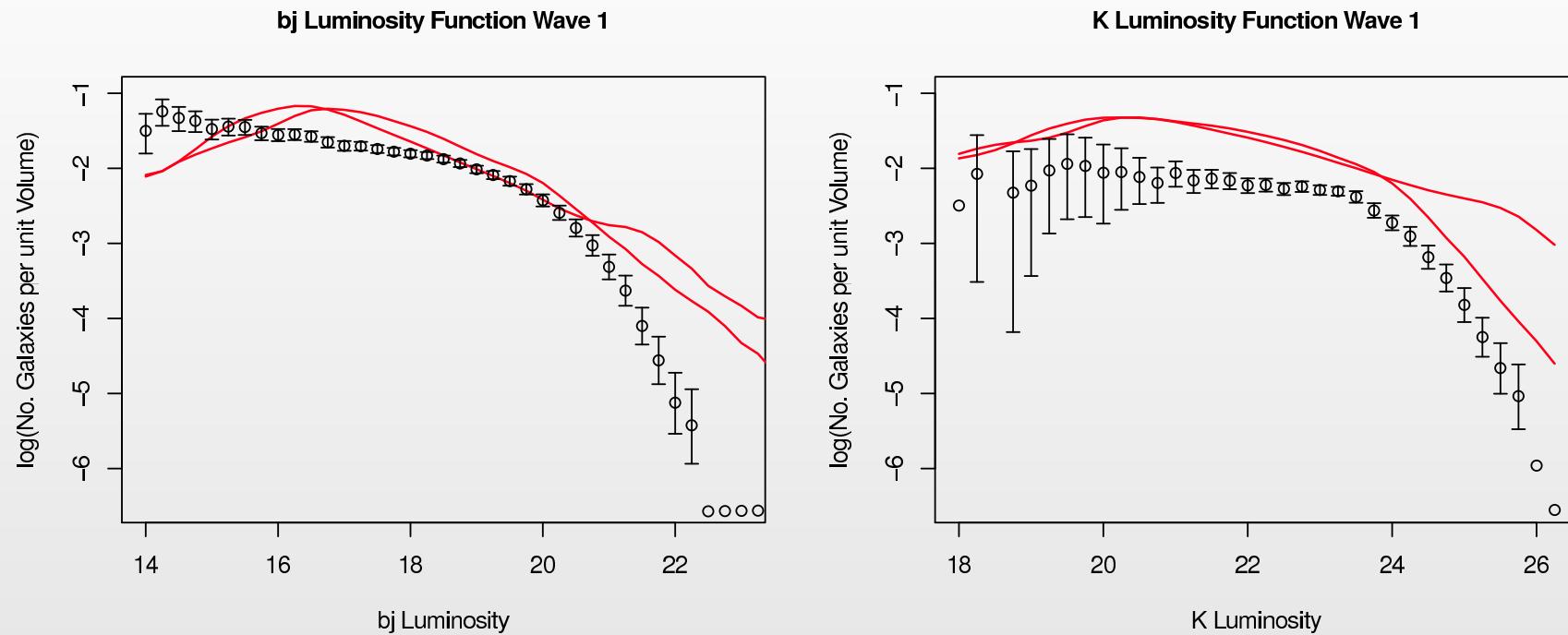
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- **1st run is rubbish.**

Galform Outputs: The Luminosity Functions



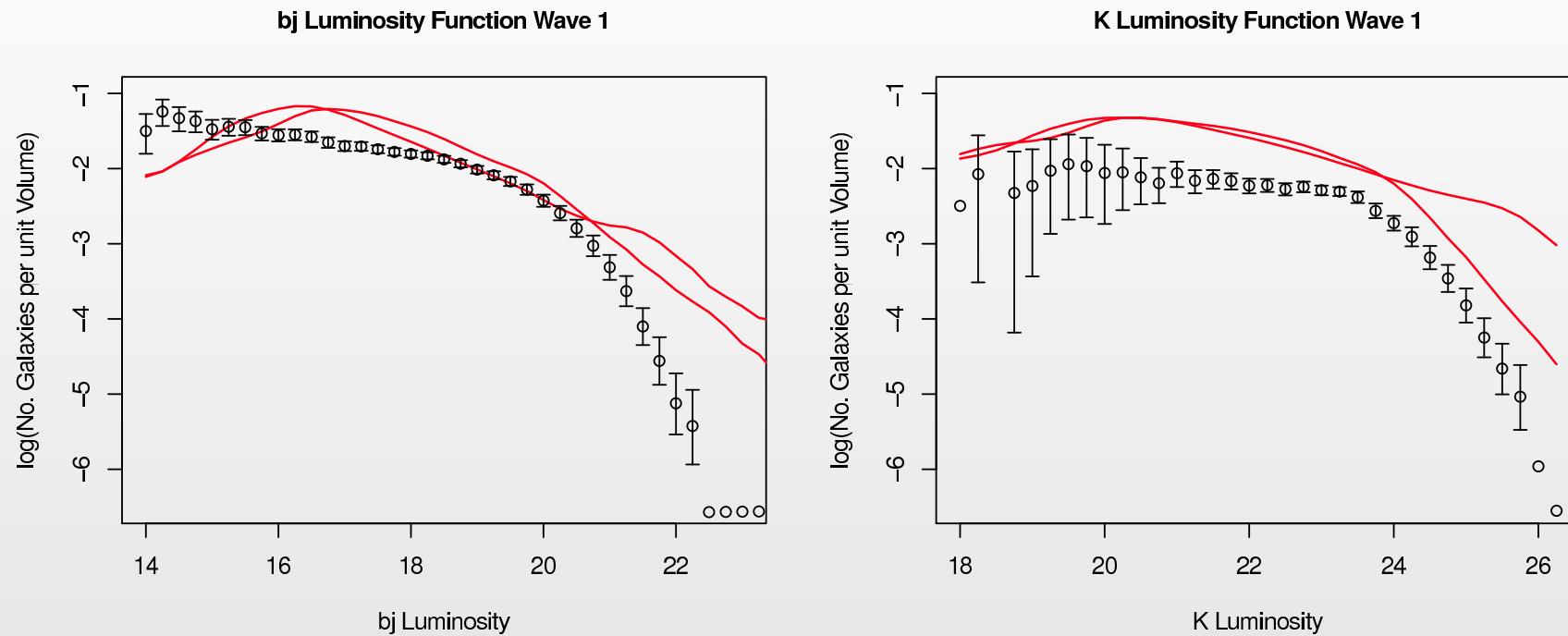
- Basic problem is that we pick inputs:
- $v_{hotdisk} = 223.3$, $a_{Reheat} = 0.49$, $\alpha_{cool} = 1.12$, ...
- And find that after 2 Days of Runtime:

Galform Outputs: The Luminosity Functions



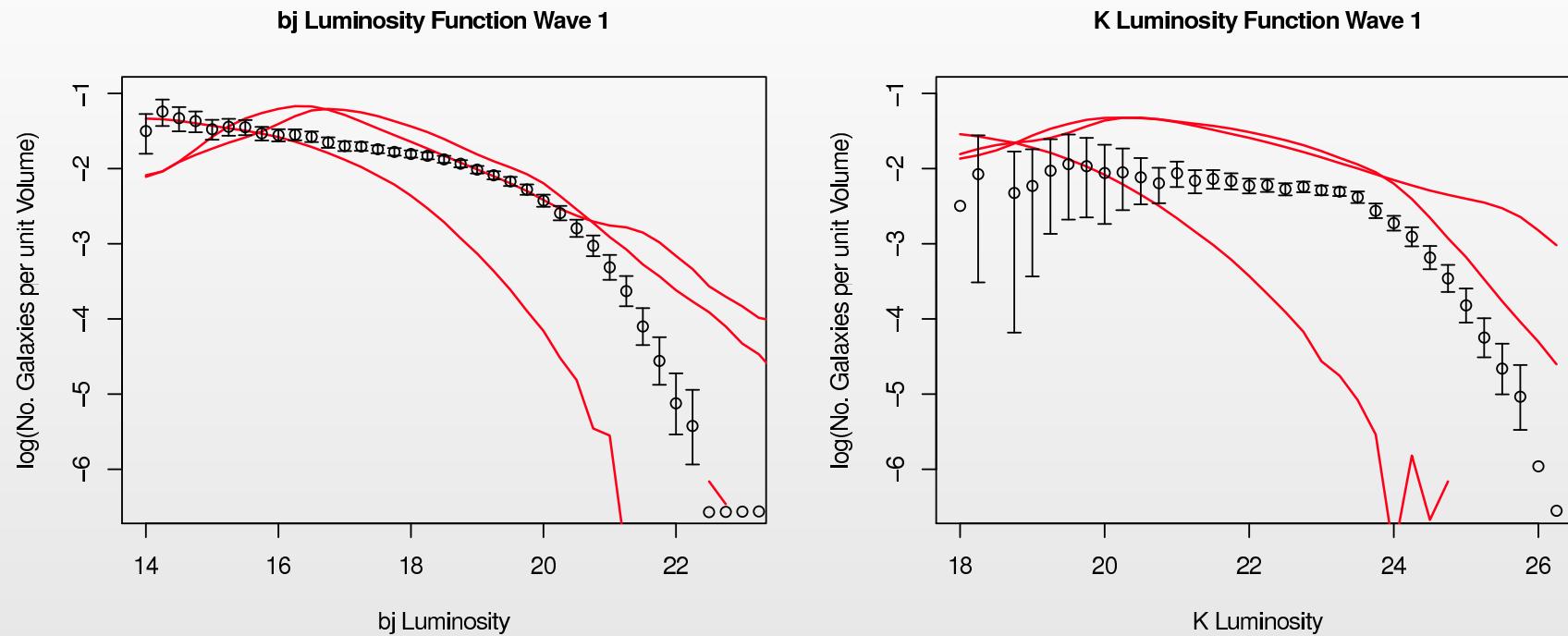
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Galform Outputs: The Luminosity Functions



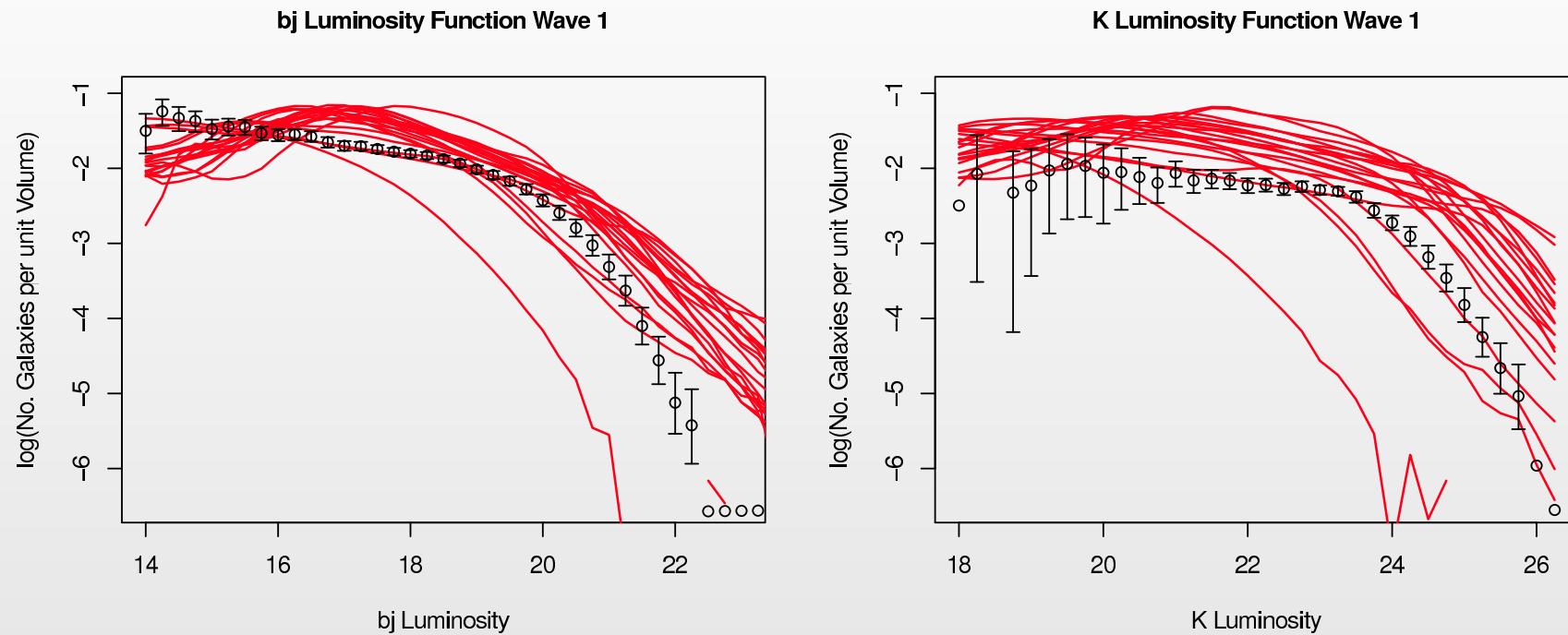
- Basic problem is that we pick inputs:
- $v_{hotdisk} = 349.7$, $a_{Reheat} = 0.21$, $\alpha_{cool} = 1.08$, ...
- And find that after 3 Days of Runtime:

Galform Outputs: The Luminosity Functions



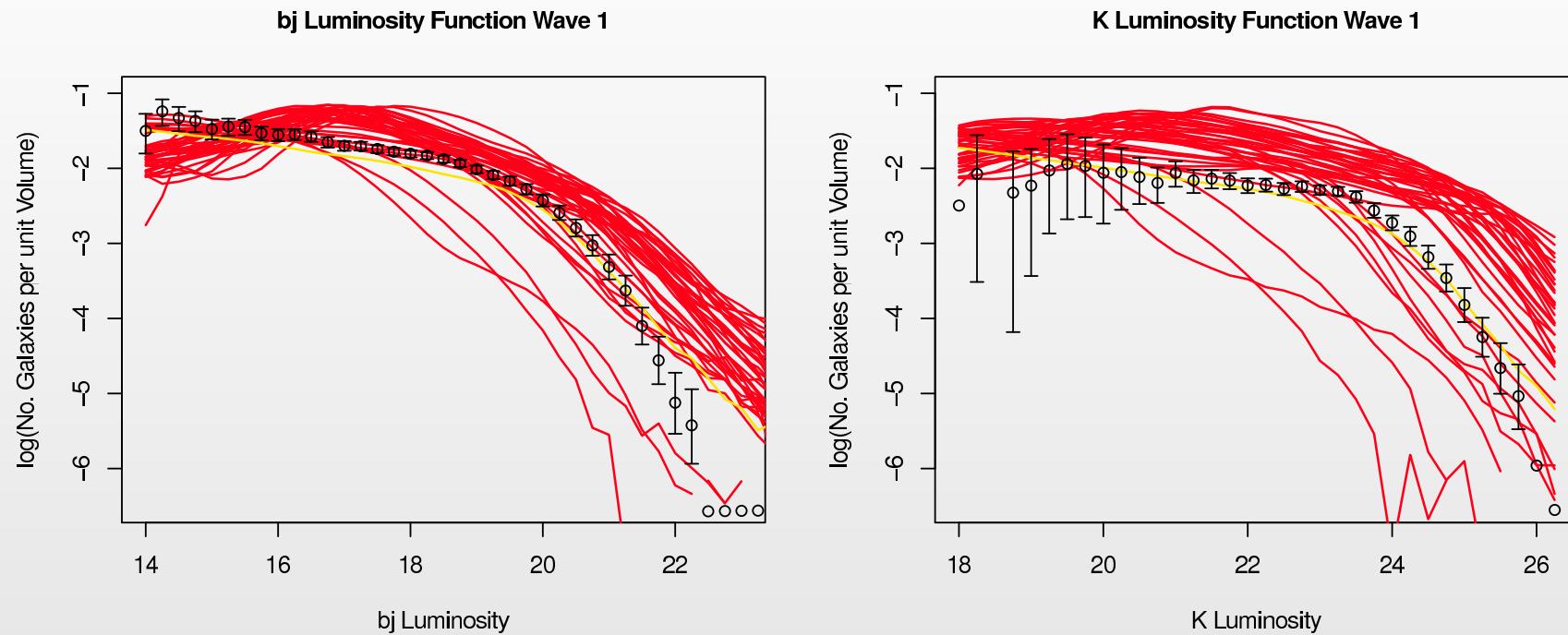
- Basic problem is that we pick inputs:
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Galform Outputs: The Luminosity Functions



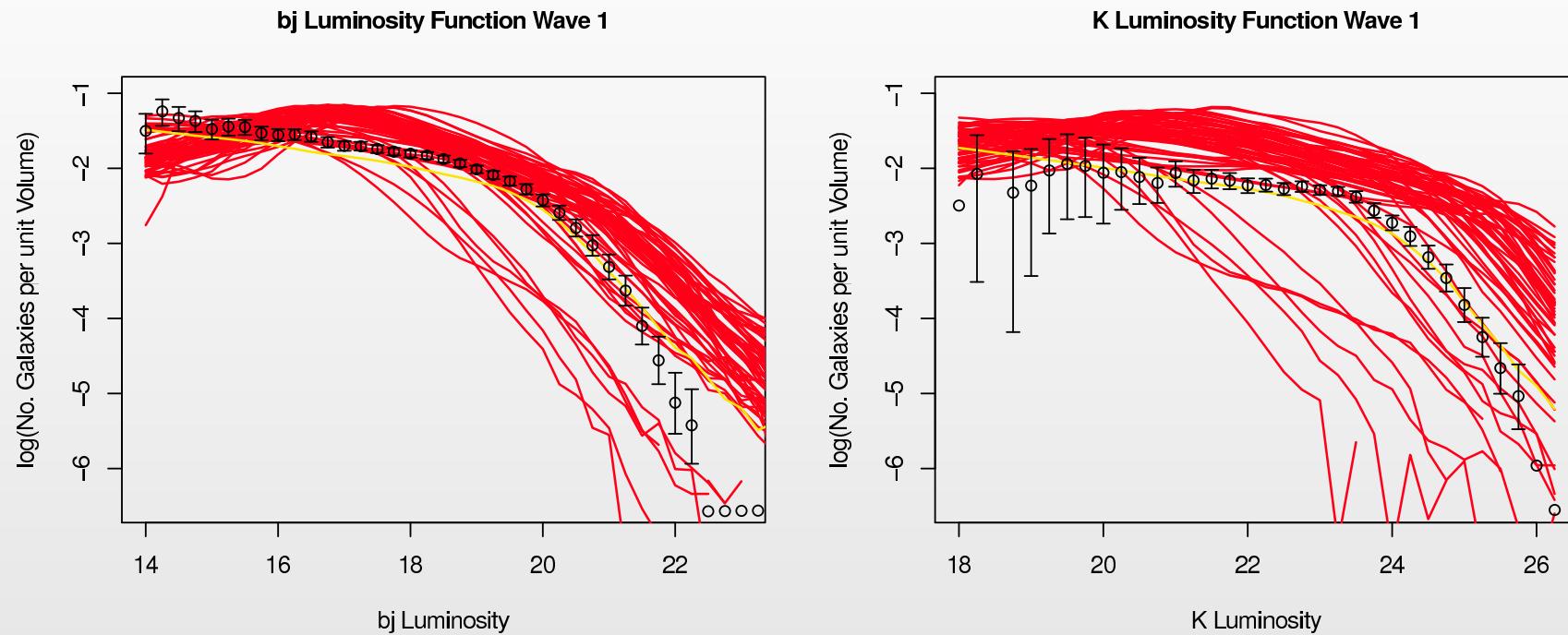
- Pick 20 inputs and find after 20 Days of Runtime:
- All runs are rubbish.

Galform Outputs: The Luminosity Functions



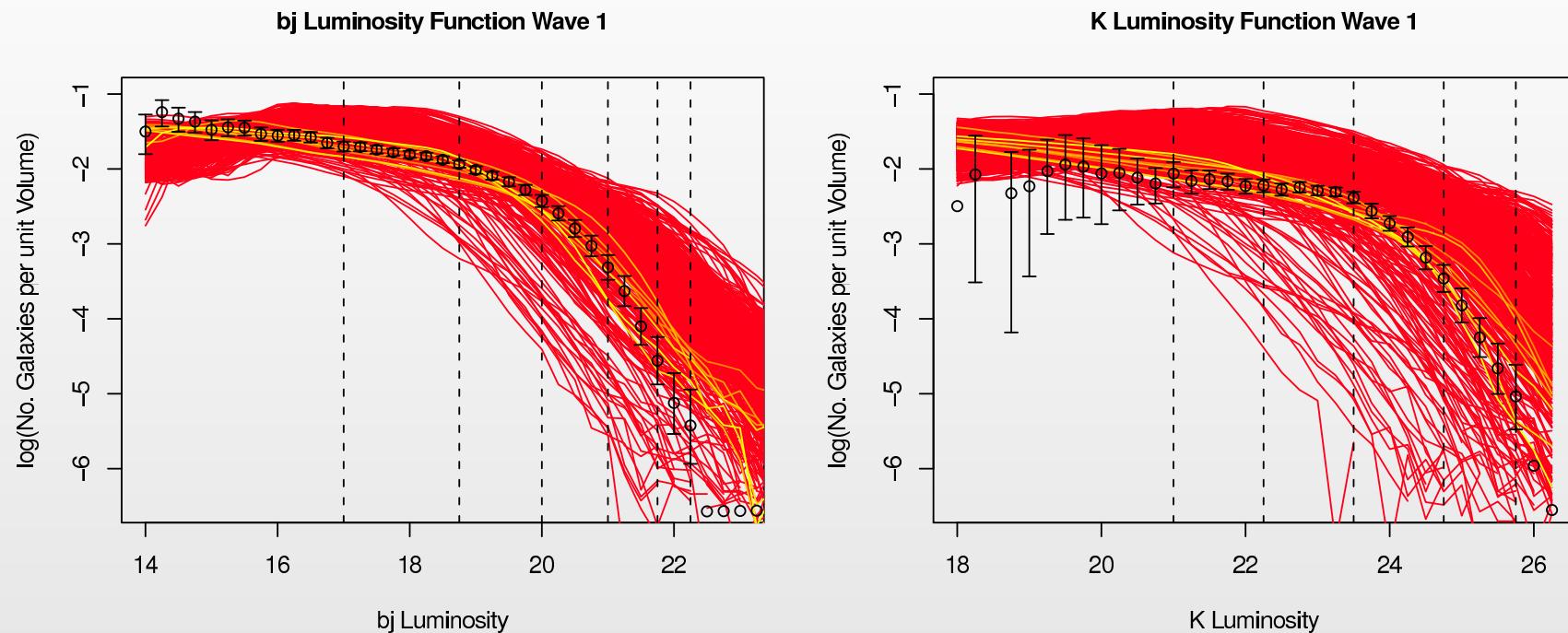
- Pick 40 inputs and find after 40 Days of Runtime:
- All runs are rubbish.

Galform Outputs: The Luminosity Functions



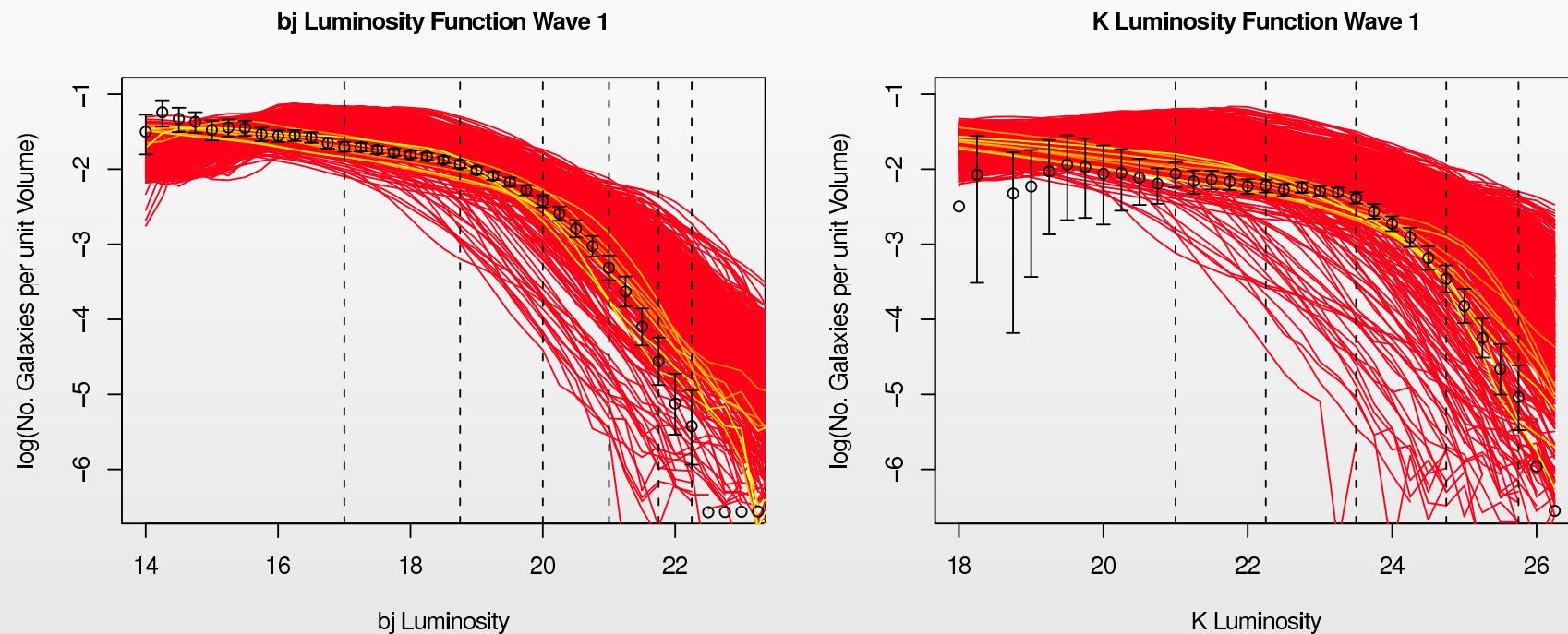
- Pick 60 inputs and find after 60 Days of Runtime:
- All runs are rubbish.

11 Outputs Chosen



- We do **1000 runs** using carefully chosen inputs (a space-filling maximin latin hypercube design).
- (Again all runs are found to be unacceptable.)

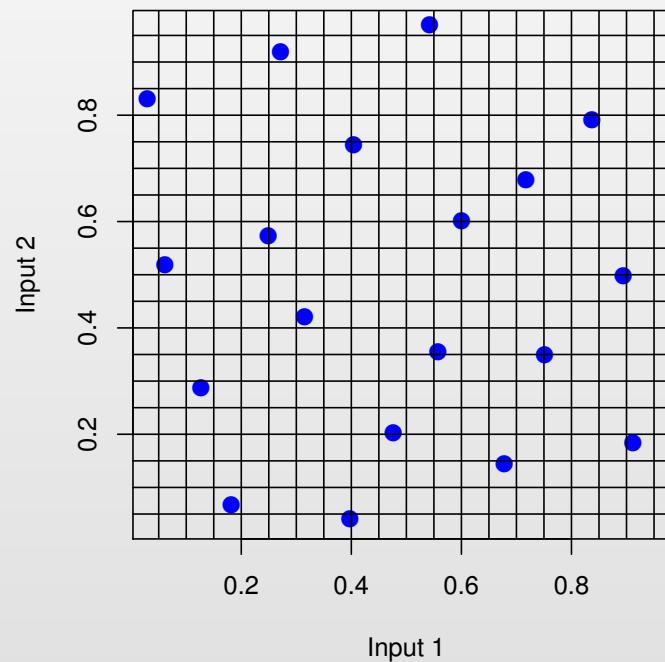
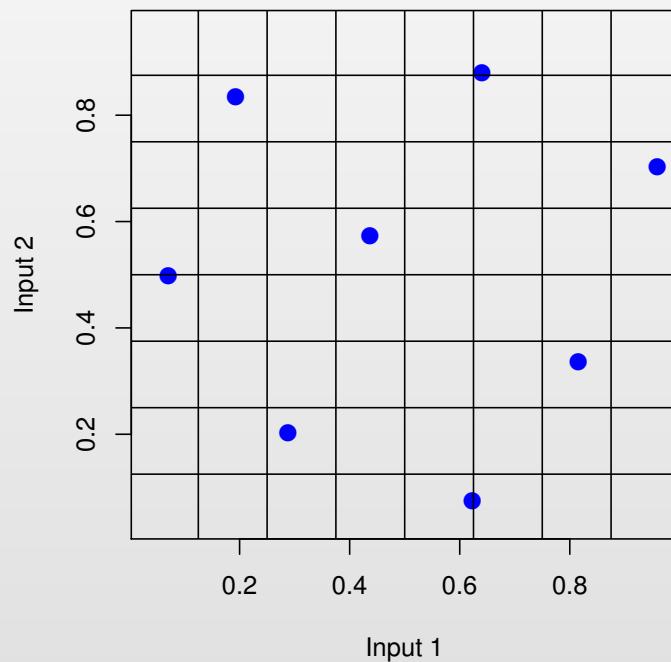
11 Outputs Chosen



- We do **1000 runs** using carefully chosen inputs (a space-filling maximin latin hypercube design).
- (Again all runs are found to be unacceptable.)
- We choose **11 outputs** that are representative of the Luminosity functions and emulate these functions $f_i(x)$.

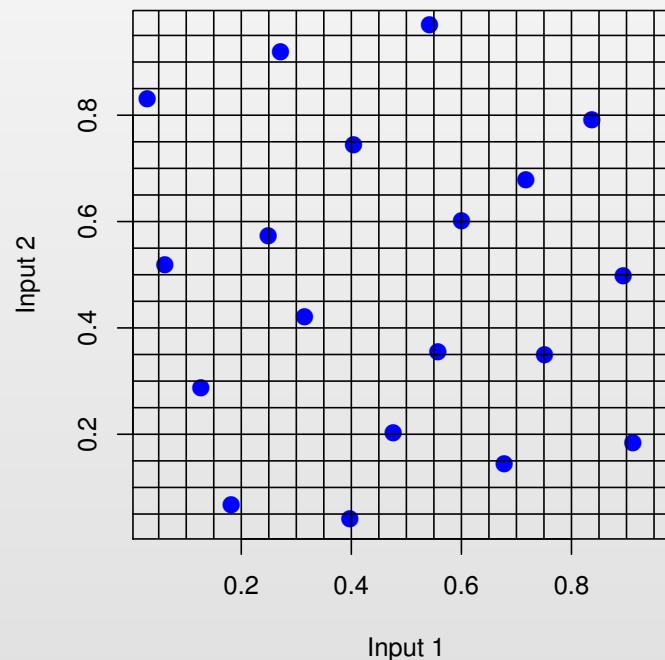
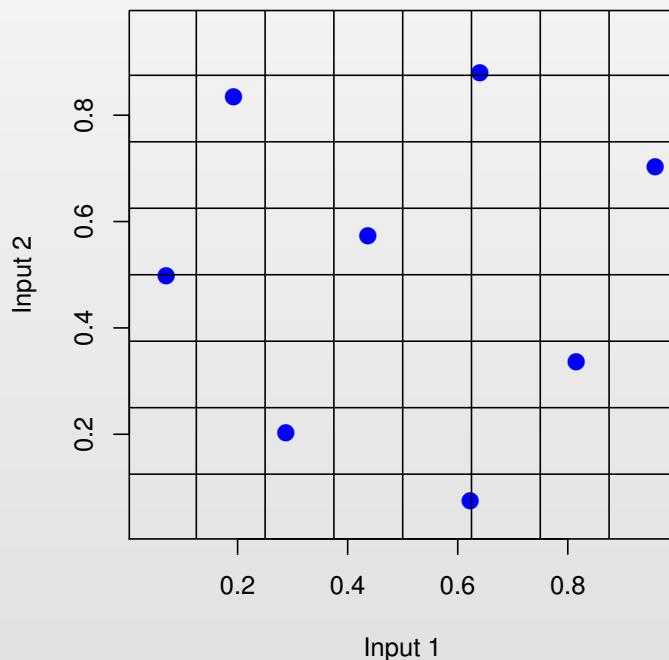
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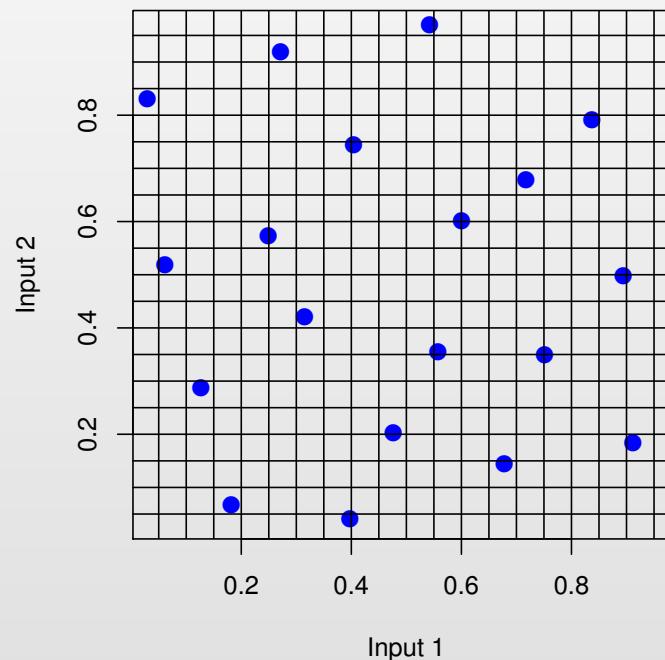
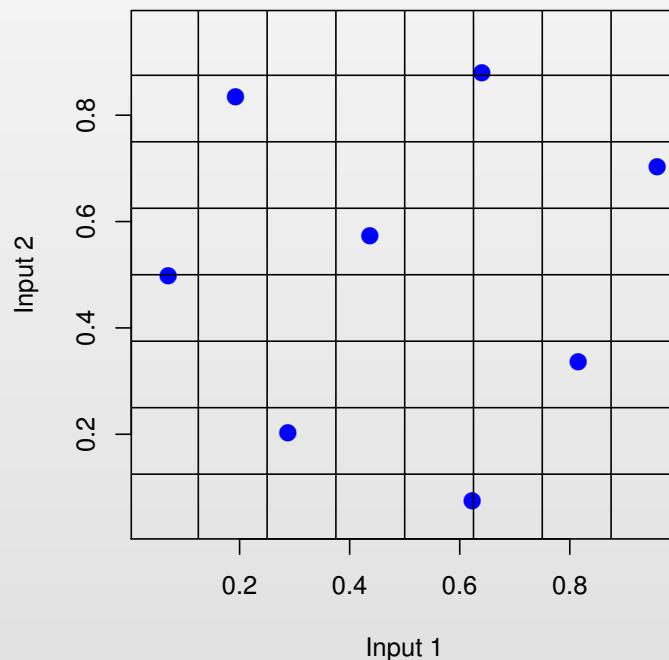
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- These designs are both space filling and approximately orthogonal, both desirable features for fitting emulators.

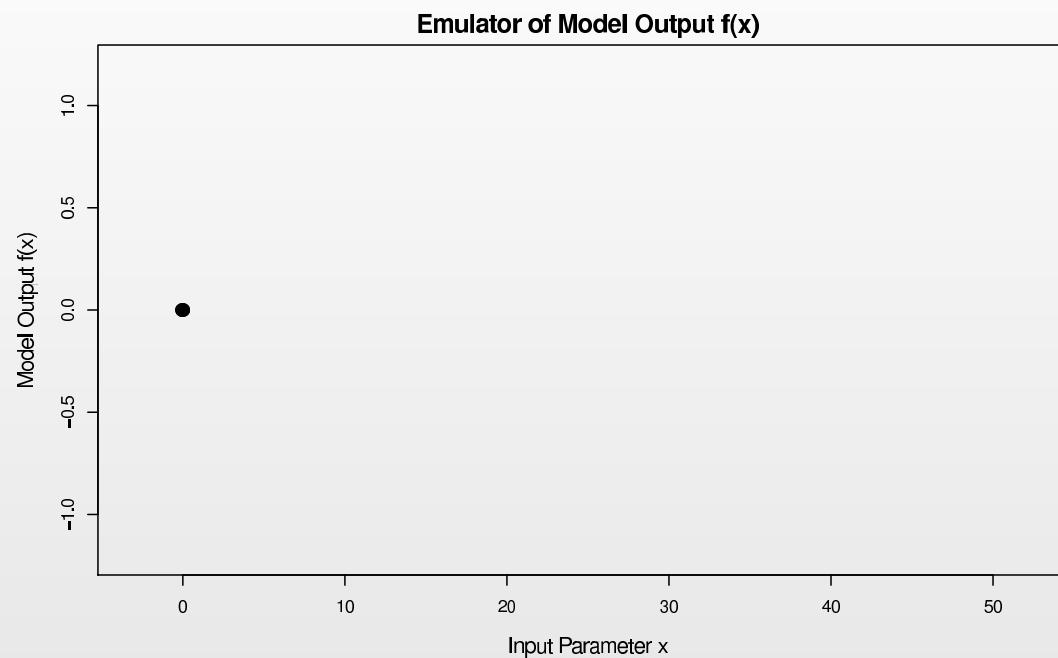
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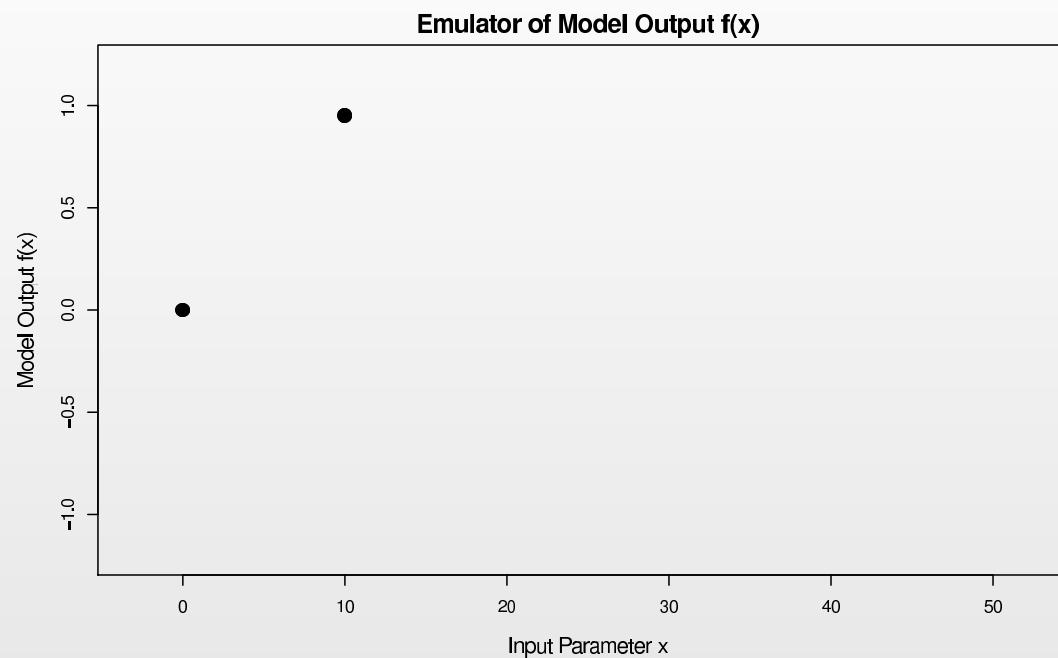


- These designs are both space filling and approximately orthogonal, both desirable features for fitting emulators.
- We evaluated 1000 runs of the model for the first Wave.

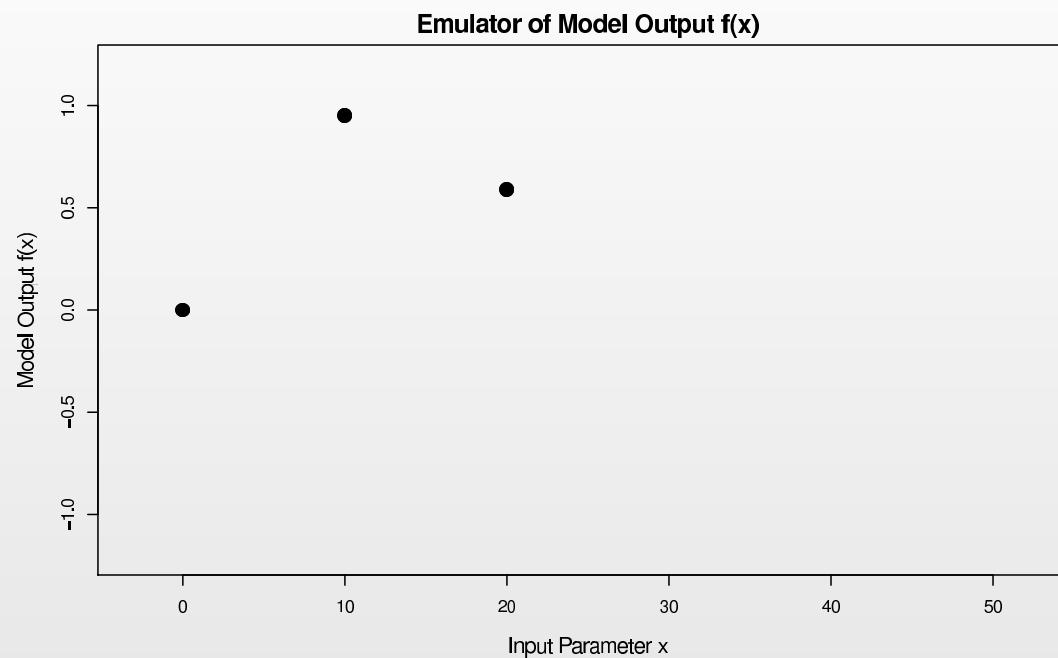
Emulation: a 1D Example



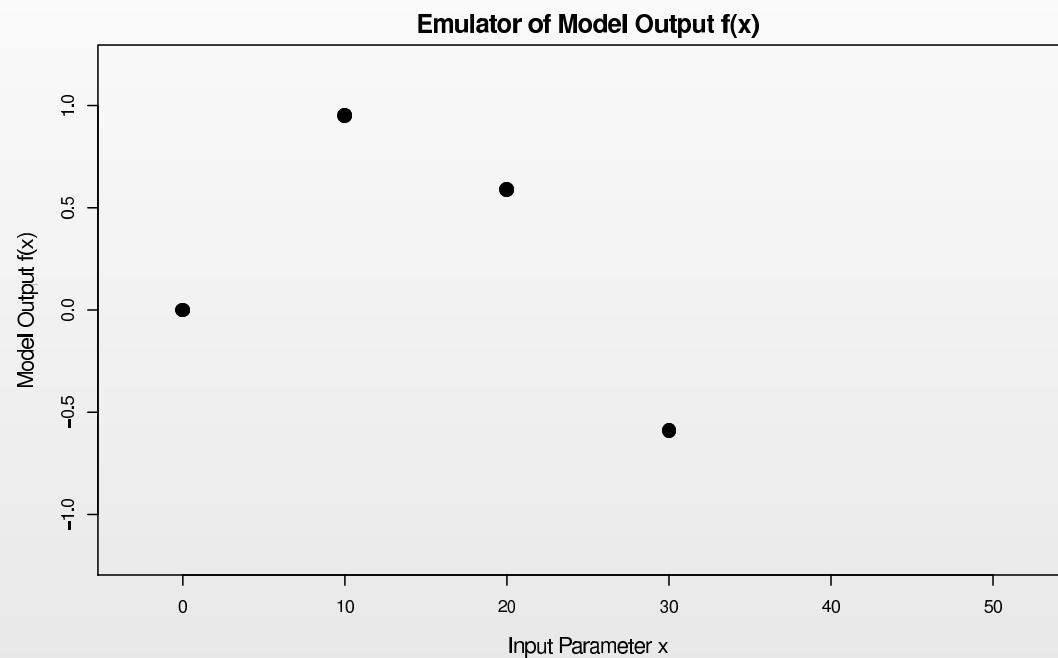
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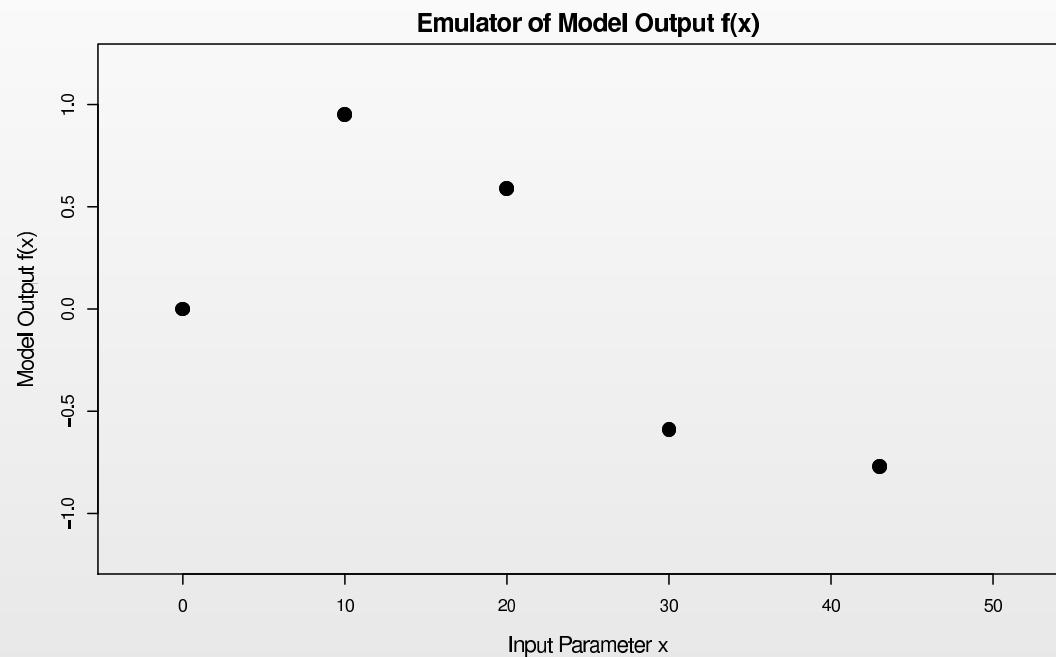
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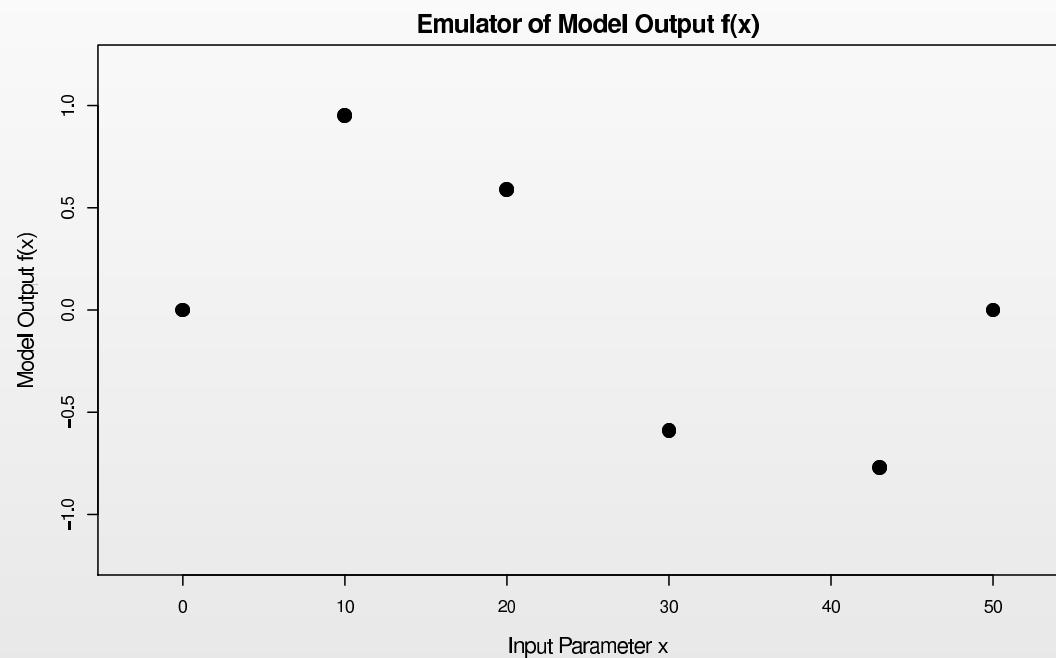
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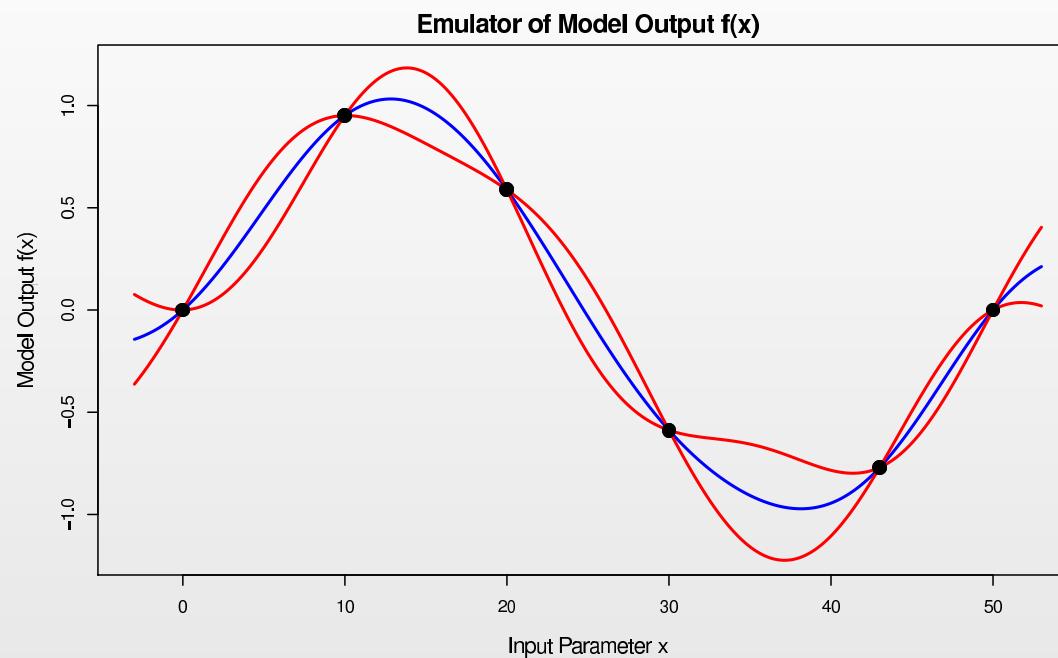
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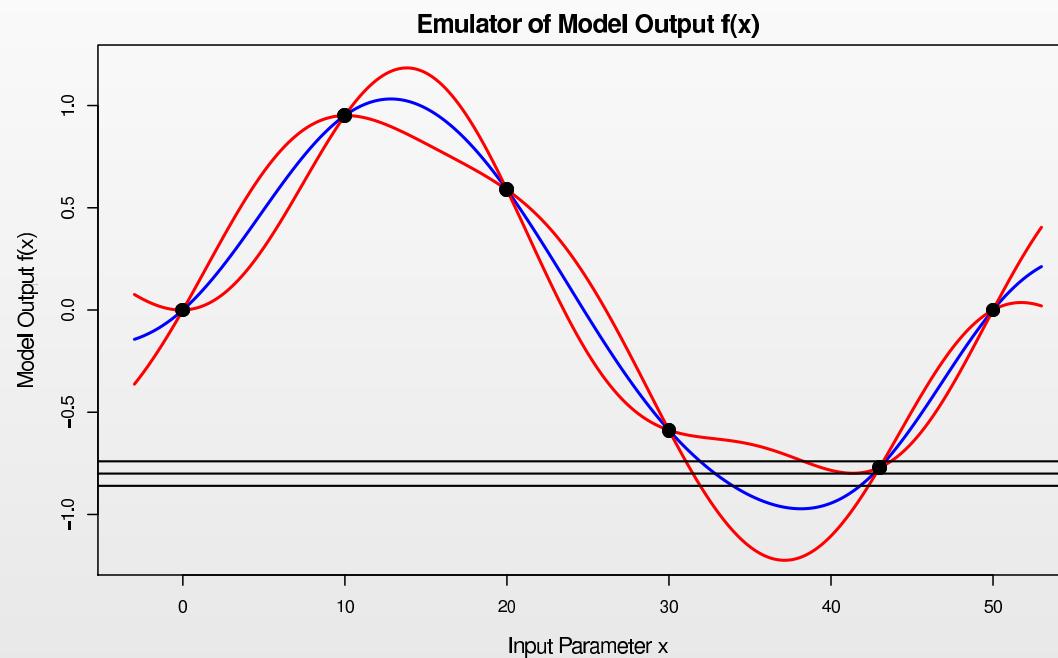
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- Often, scientists may be able to specify say $E[\epsilon]$, $E[e]$ (often zero), and $\text{Var}[\epsilon]$, $\text{Var}[e]$.

Galform: Emulation

- For each of the 11 outputs we pick active variables x^A then emulate univariately (at first) using:

$$f_i(x) = \sum_j \beta_{ij} g_{ij}(x^A) + u_i(x^A) + \delta_i(x)$$

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- The Emulators give the expectation $E[f_i(x)]$ and variance $\text{Var}(f_i(x))$ at point x for each output given by $i = 1, \dots, 11$, and are **fast** to evaluate.

Emulation Theory: Bayes Theorem

- We perform an initial wave 1 set of n runs at input locations $x^{(1)}, x^{(2)}, \dots, x^{(n)}$ giving a column vector of model output values

$$D_i = (f_i(x^{(1)}), f_i(x^{(2)}), \dots, f_i(x^{(n)}))^T$$

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- If we had provided **prior distributions** for each part of the emulator we could use **Bayes Theorem** to update our beliefs $\pi(f_i(x))$ about $f(x)$:

$$\pi(f_i(x)|D_i) = \frac{\pi(D_i|f_i(x))\pi(f_i(x))}{\pi(D_i)}$$

where $\pi(f_i(x))$ and $\pi(f_i(x)|D)$ are the prior and posterior pdfs for $f_i(x)$.

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- This follows the standard **Bayesian statistics paradigm**, however this involves a detailed, full specification of the joint prior distribution: a **complex and difficult task**, and is **hard to calculate**.

Emulation Theory: Bayes Linear Methods

- There is a better way: if we are instead prepared to specify just the expectations, variances and covariances of the parts of the emulator, we can use Bayes Linear methodology.

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- There is a better way: if we are instead prepared to specify just the expectations, variances and covariances of the parts of the emulator, we can use Bayes Linear methodology.
- This is an alternative version of Bayesian statistics that is easier to specify and far easier to calculate with.
- Instead of Bayes Theorem we use the Bayes linear update:

$$\begin{aligned} E_{D_i}(f_i(x)) &= E(f_i(x)) + \text{Cov}(f_i(x), D_i) \text{Var}(D_i)^{-1} (D_i - E(D_i)) \\ \text{Var}_{D_i}(f_i(x)) &= \text{Var}(f_i(x)) - \text{Cov}(f_i(x), D_i) \text{Var}(D_i)^{-1} \text{Cov}(D_i, f_i(x)) \end{aligned}$$

where $E_{D_i}(f_i(x))$ and $\text{Var}_{D_i}(f_i(x))$ are the Bayes Linear adjusted expectation and variance for $f_i(x)$ at new input point x , and are all that are needed for the subsequent implausibility measures and history match.

Model Discrepancy

Before calculating the implausibility we need to assess the Model Discrepancy and Measurement error.

$$\text{Model Discrepancy } \text{Var}(\epsilon) = \Phi_{40} + \Phi_9 + \Phi_E$$

- Φ_{40} : Discrepancy term due to choosing first 40 sub-volumes from full 512 sub-volumes. Assess this by repeating 100 runs but now choosing 40 random regions.
- Φ_9 : As we have neglected 9 parameters (due to expert advice) we need to assess effect of this (by running latin hypercube design across all 17 parameters)
- Φ_E : Expert assessment of model discrepancy of full model with 17 parameters and using 512 sub-volumes

It is straightforward to find the multivariate expressions for Φ_{40} and Φ_9 , but Φ_E requires more careful thought.

Model Discrepancy: Subjective Φ_E

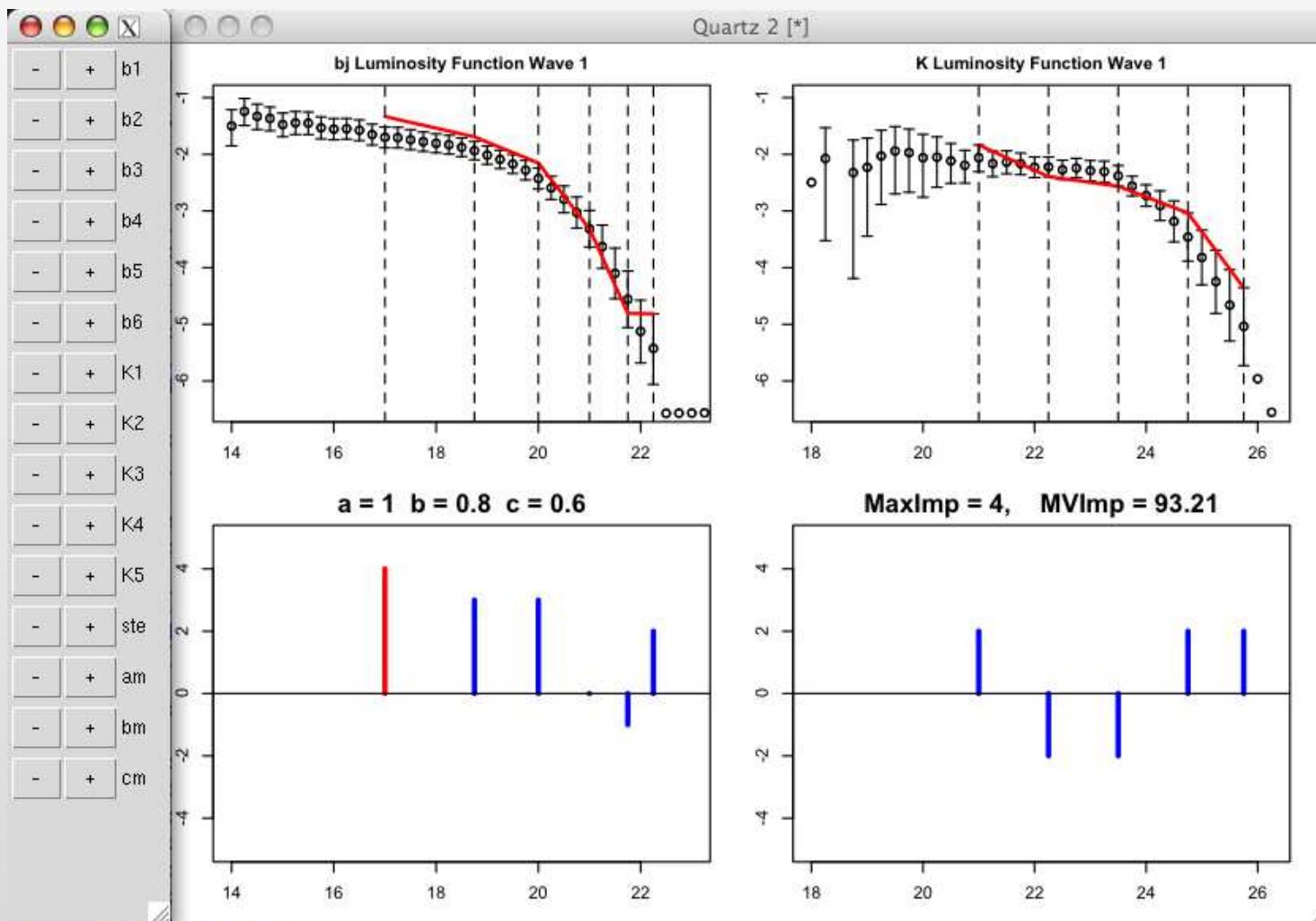
- Experts assert that there are clear ways that the model could be defective.
- Model predicts too many (or too few) galaxies. This would lead to a highly correlated model discrepancy across all outputs.
- Model systematically gets the colours of galaxies wrong: results in too few (too many) blue galaxies and too many (too few) red galaxies. Gives negatively correlated model discrepancy between outputs from different coloured (bj and K) luminosity graphs.
- We therefore assume the model discrepancy term Φ_E has the form:

$$\Phi_E = a \begin{pmatrix} 1 & b & .. & c & .. & c \\ b & 1 & .. & c & . & c \\ : & : & : & : & : & : \\ c & .. & c & 1 & b & .. \\ c & .. & c & b & 1 & .. \\ : & : & : & : & : & : \end{pmatrix}$$

- Obtain values for a , b and c from expert assessment.

Expert Assessment of Φ_E : Elicitation Tool

- We obtain expert assessments of a , b and c using an elicitation tool.



Measurement Error

Observational Errors $\text{Var}(e)$ are composed of 4 parts:

- **Normalisation Error**: correlated vertical error on all luminosity output points
- **Luminosity Zero Point Error**: correlated horizontal error on all luminosity points
- **$k + e$ Correction Error**: Outputs have to be corrected for the fact that galaxies are moving away from us at different speeds (light is red-shifted), and for the fact that galaxies are seen in the past (as light takes millions of years to reach us)
- **Galaxy Production Error**: assumed Poisson process to describe galaxy production

The multivariate form for each of these quantities is straightforward(!) to calculate.

Implausibility Measures (Univariate)

We can now calculate the **Implausibility** $I_{(i)}(x)$ at any input parameter point x for each of the $i = 1, \dots, 11$ outputs. This is given by:

$$I_{(i)}^2(x) = \frac{|\text{E}_{D_i}(f_i(x)) - z_i|^2}{(\text{Var}_{D_i}(f_i(x)) + \text{Var}[\epsilon_i] + \text{Var}[e_i])}$$

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- **Large values** of $I_{(i)}(x)$ imply that we are **highly unlikely** to obtain acceptable matches between model output and observed data at input x .

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- **Large values** of $I_{(i)}(x)$ imply that we are **highly unlikely** to obtain acceptable matches between model output and observed data at input x .
- **Small values** of $I_{(i)}(x)$ do not imply that x is good!

Implausibility Measures (Univariate)

- We can combine the univariate implausibilities across the 11 outputs by maximizing over the current outputs:

$$I_M(x) = \max_{i \in Q} I_{(i)}(x)$$

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- We may simultaneously employ other choices of implausibility measure: e.g. multivariate, second maximum etc.

Multivariate Implausibility Measure

- As we have constructed a multivariate model discrepancy, we can define a multivariate Implausibility measure:

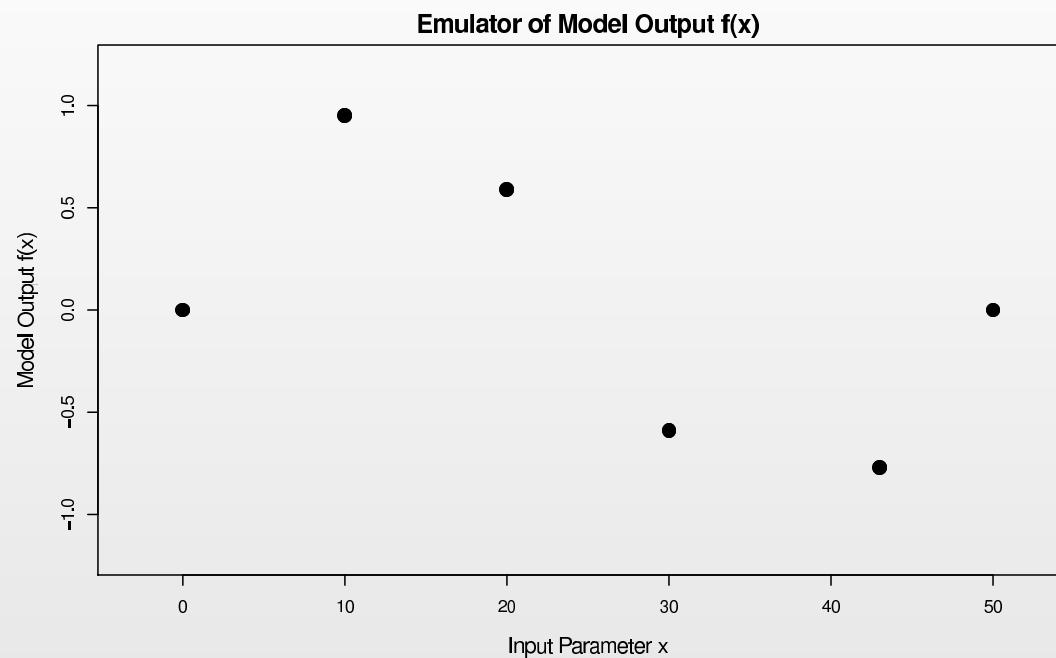
$$I^2(x) = (\mathbb{E}[f(x)] - z)^T \text{Var}[f(x) - z]^{-1} (\mathbb{E}[f(x)] - z),$$

which becomes:

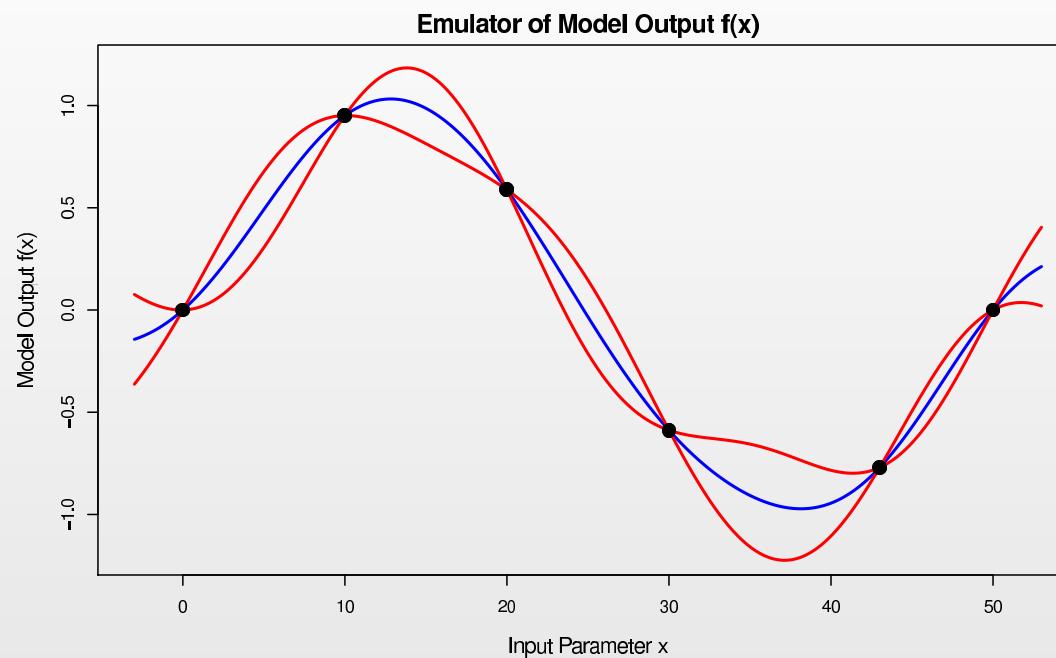
$$I^2(x) = (\mathbb{E}[f(x)] - z)^T (\text{Var}[f(x)] + \text{Var}[\epsilon] + \text{Var}[e])^{-1} (\mathbb{E}[f(x)] - z)$$

- where $\text{Var}[f(x)]$, $\text{Var}[\epsilon]$ and $\text{Var}[e]$ are now the multivariate emulator variance, multivariate model discrepancy and multivariate observational errors respectively (all 11×11 matrices).
- We now have two implausibility measures $I_M(x)$ and $I(x)$ that we can use to reduce the input space.
- We impose suitable cutoffs on each measure to define a smaller set of non-implausible inputs.

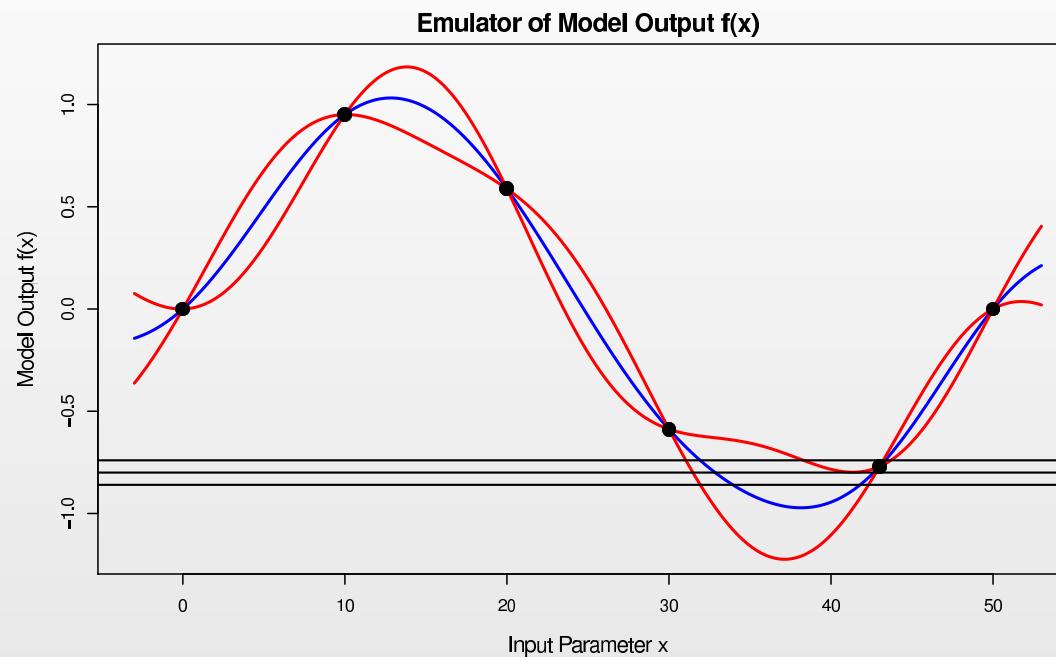
History Matching via Implausibility: a 1D Example



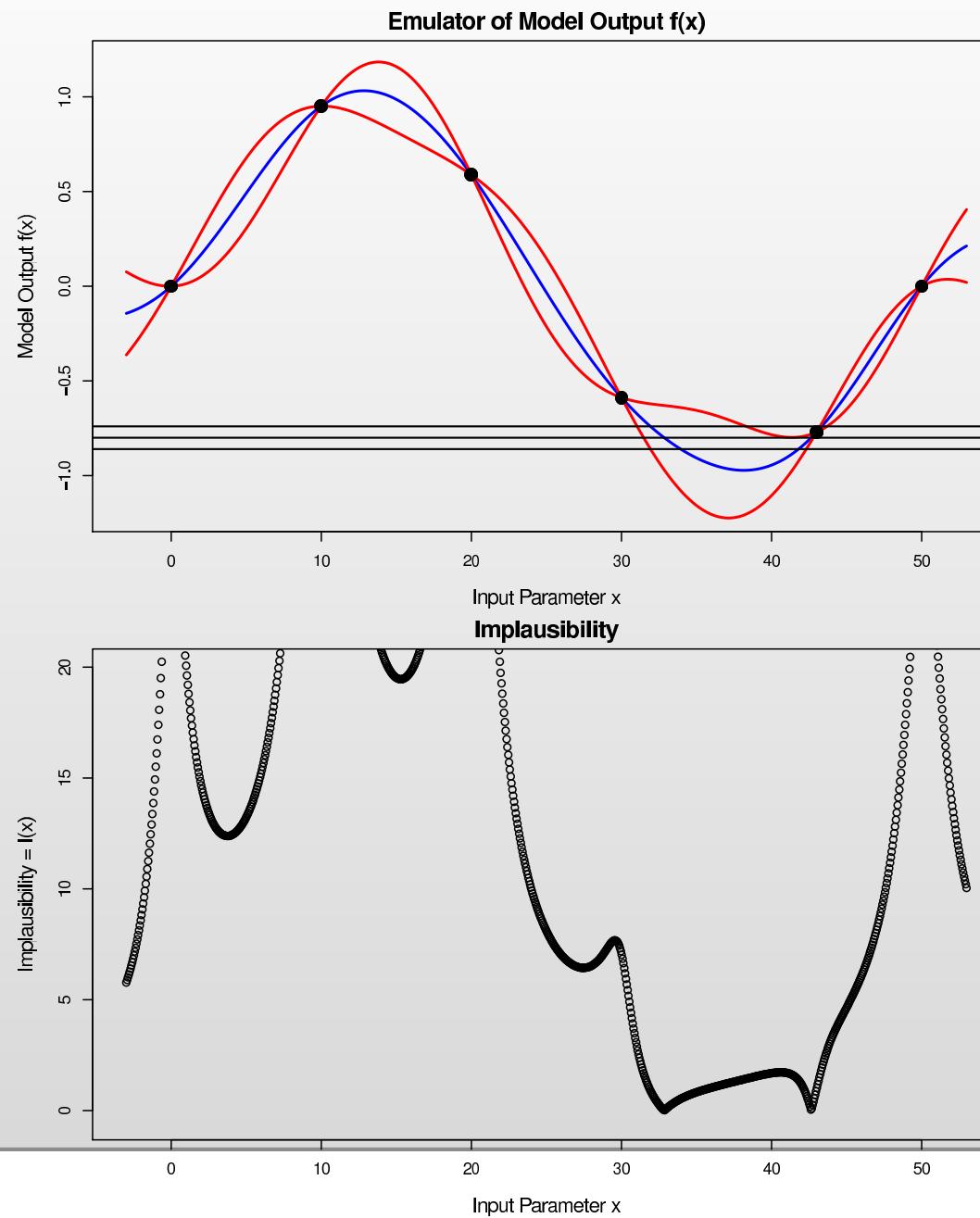
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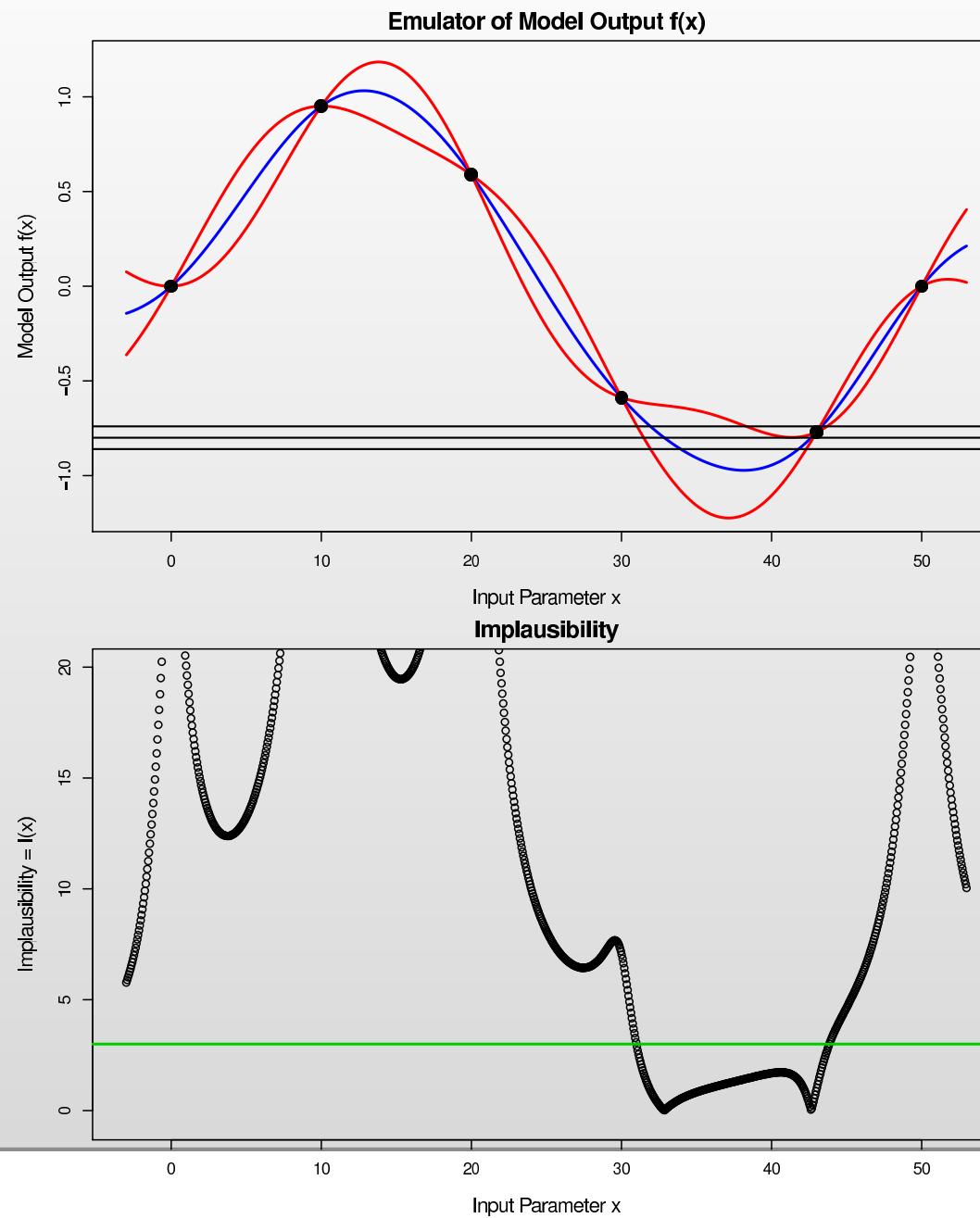
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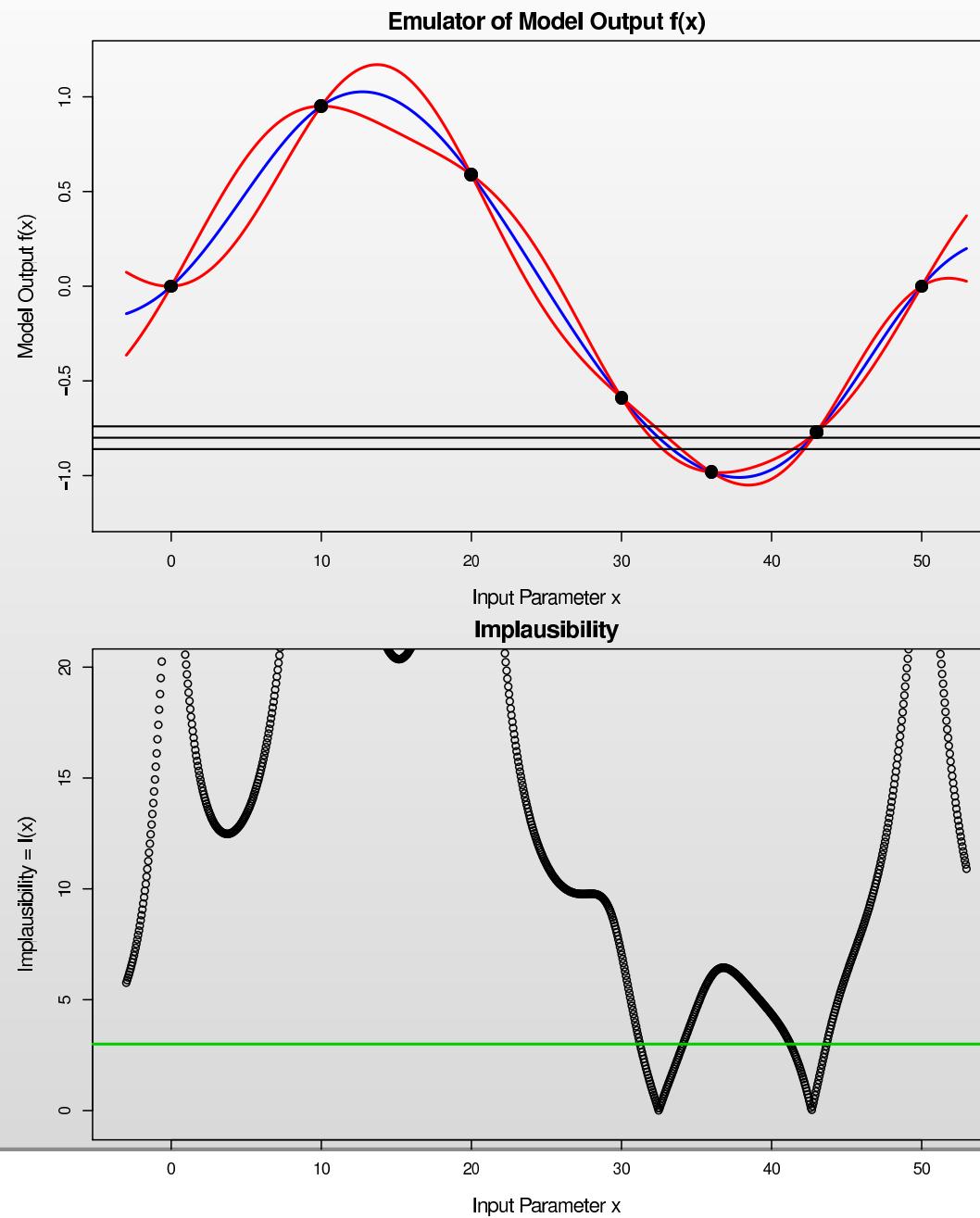
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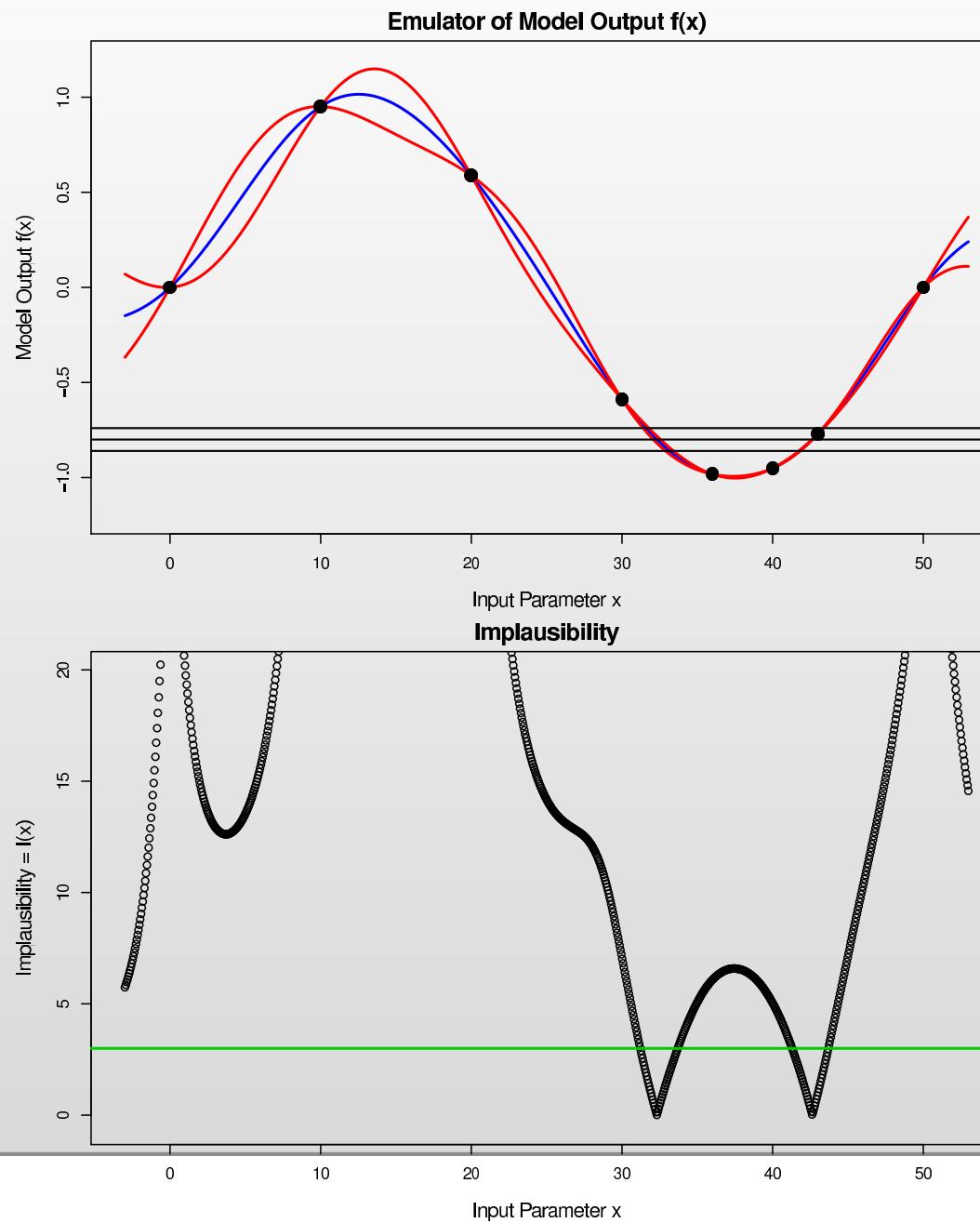
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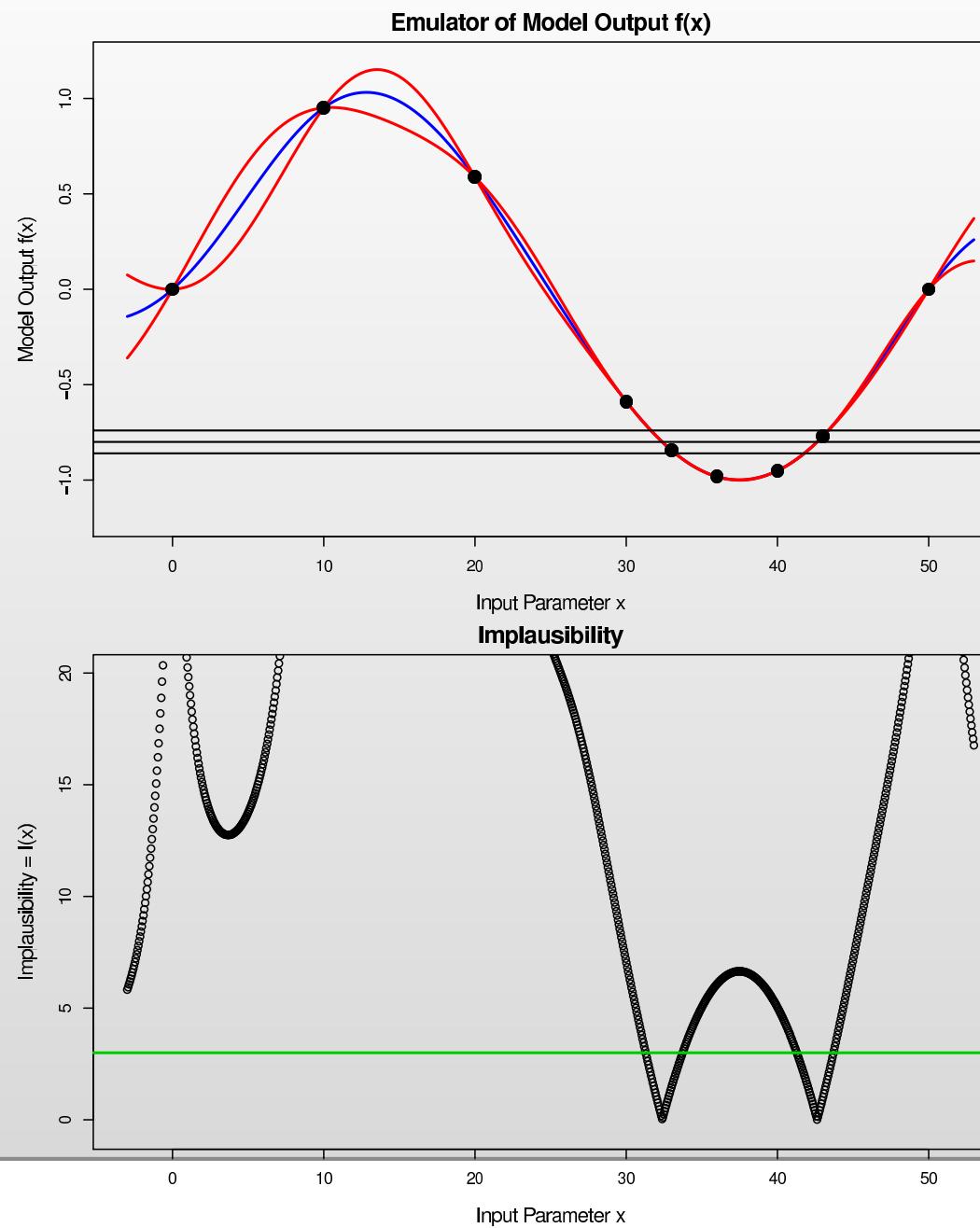
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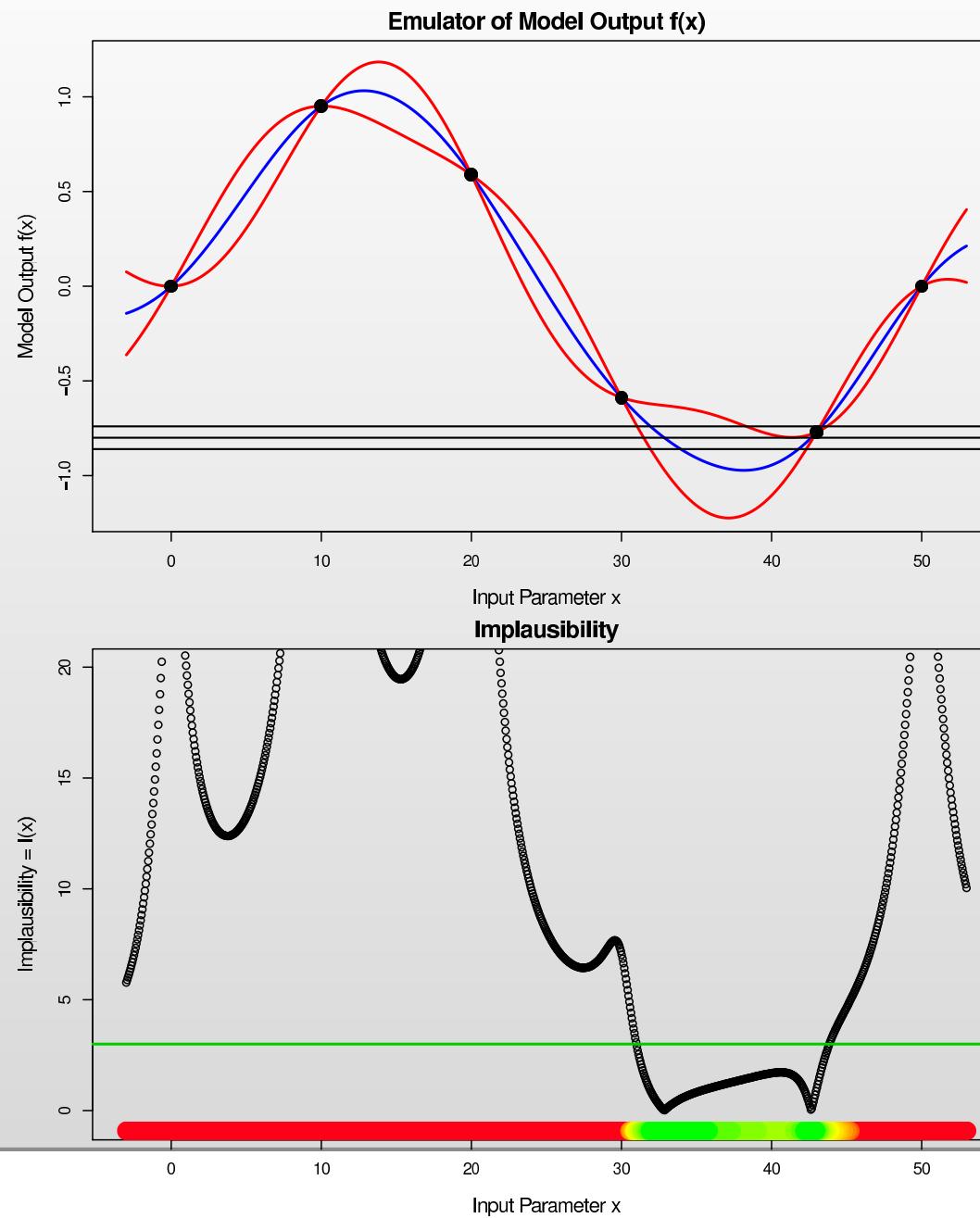
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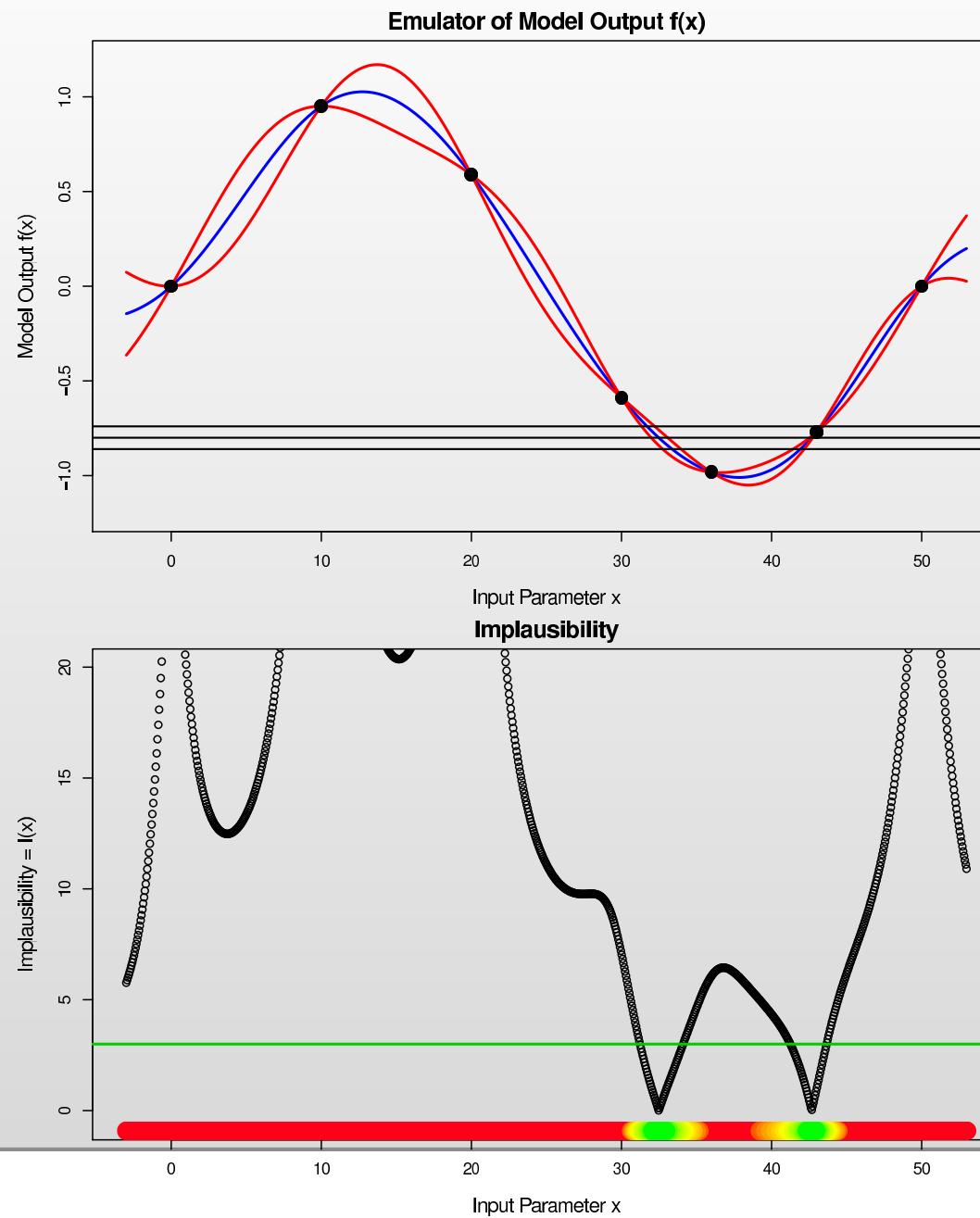
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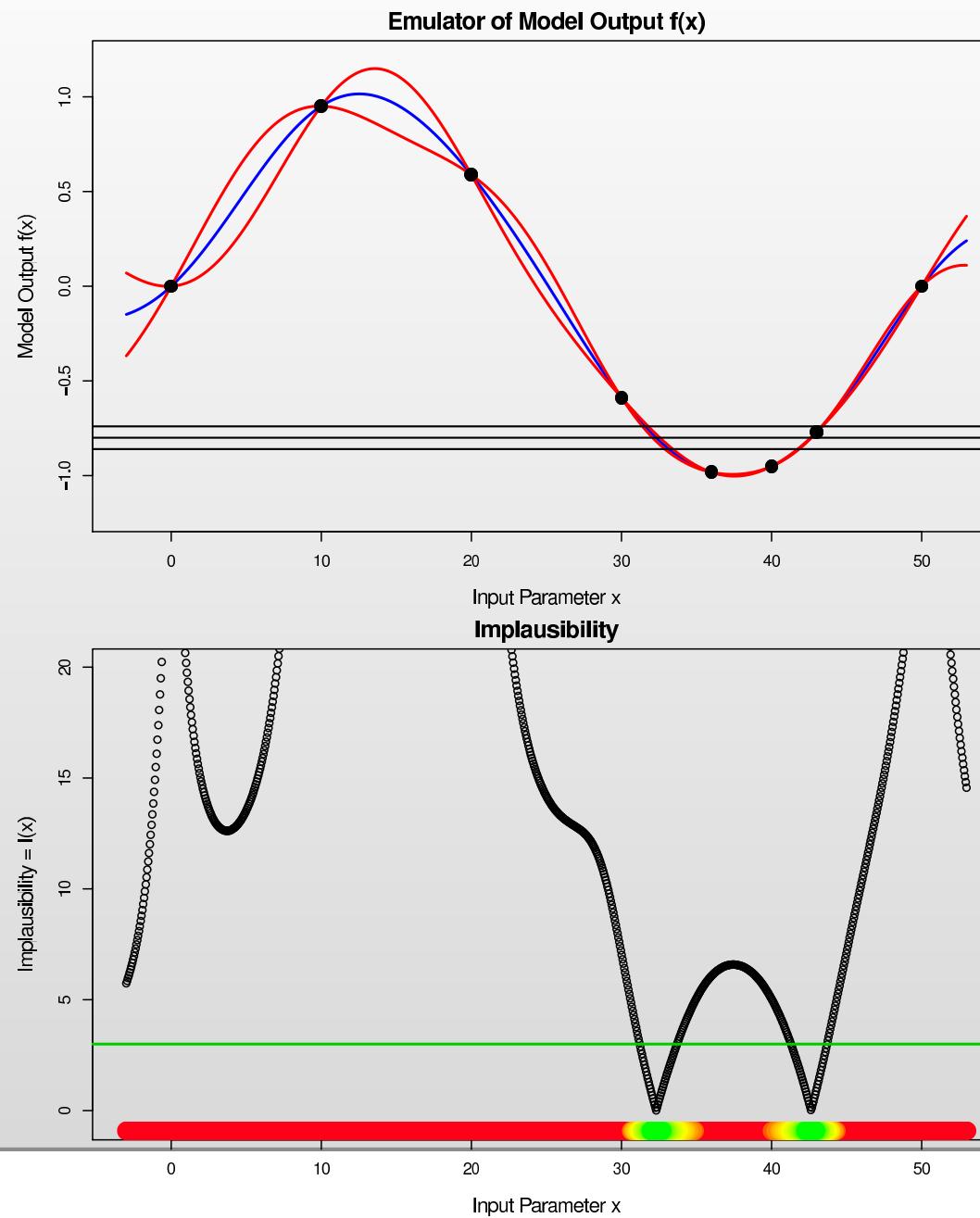
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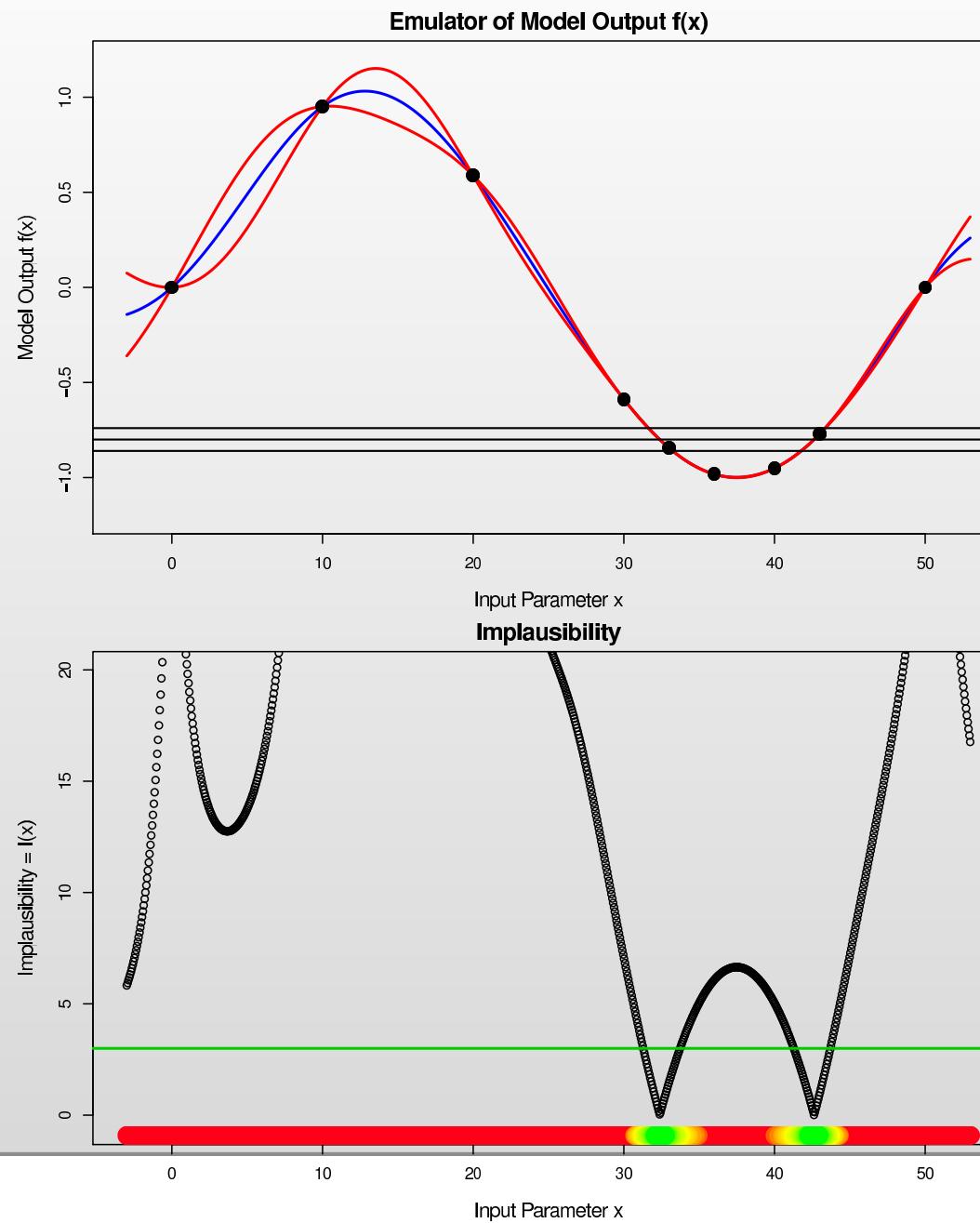
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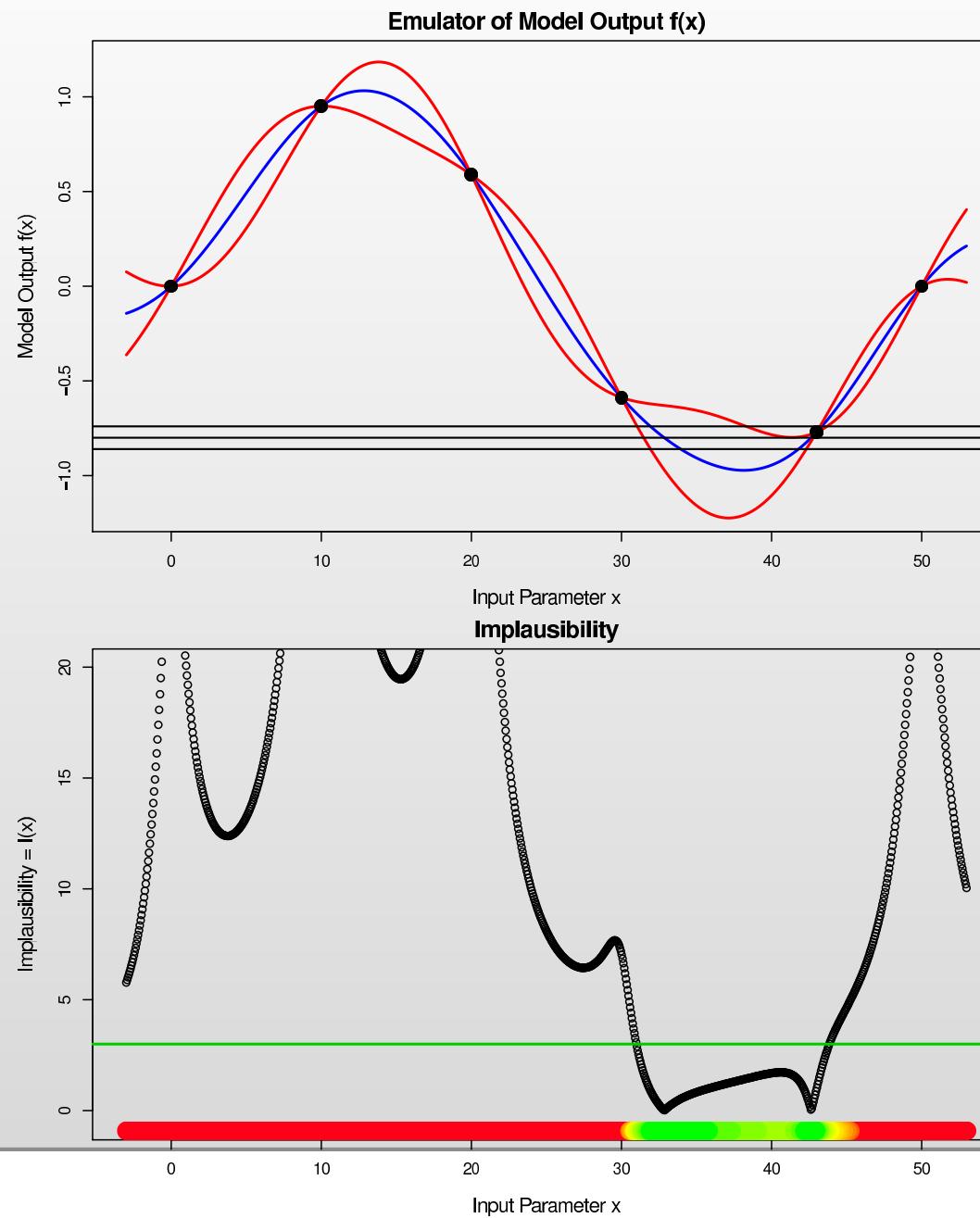
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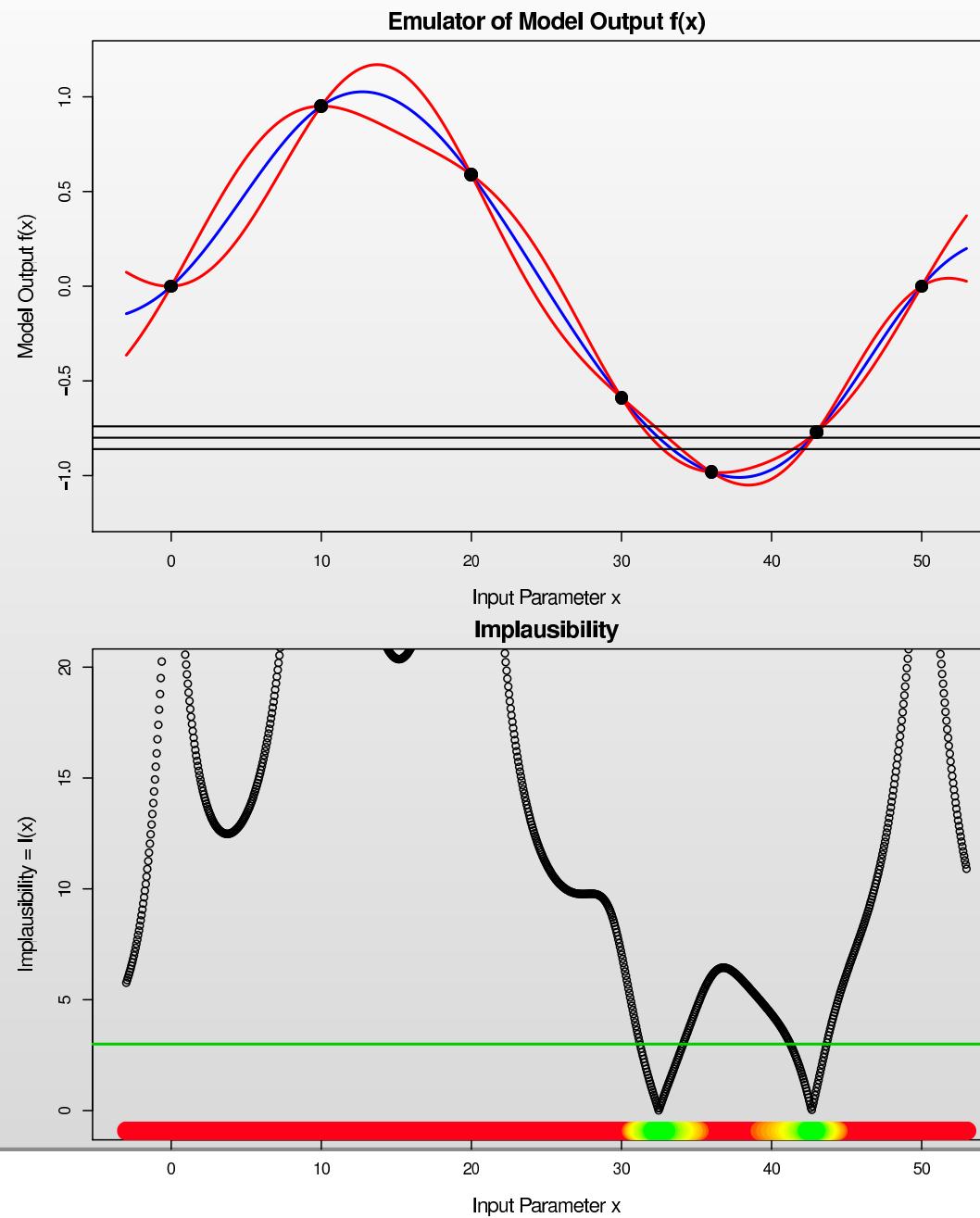
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7. If 6(a) true, generate a **large number of acceptable runs** from the final non-implausible volume \mathcal{X} , with appropriate sampling.

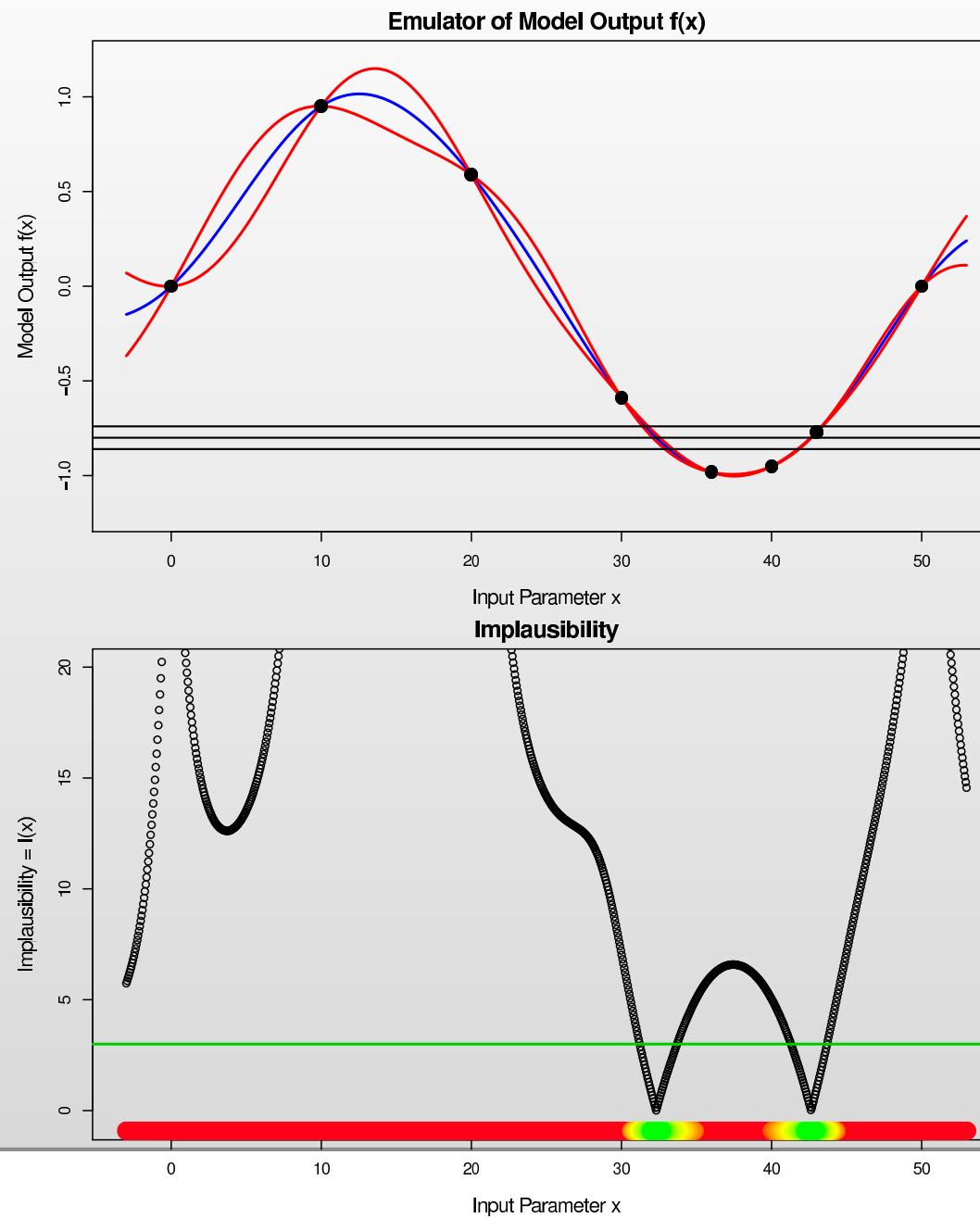
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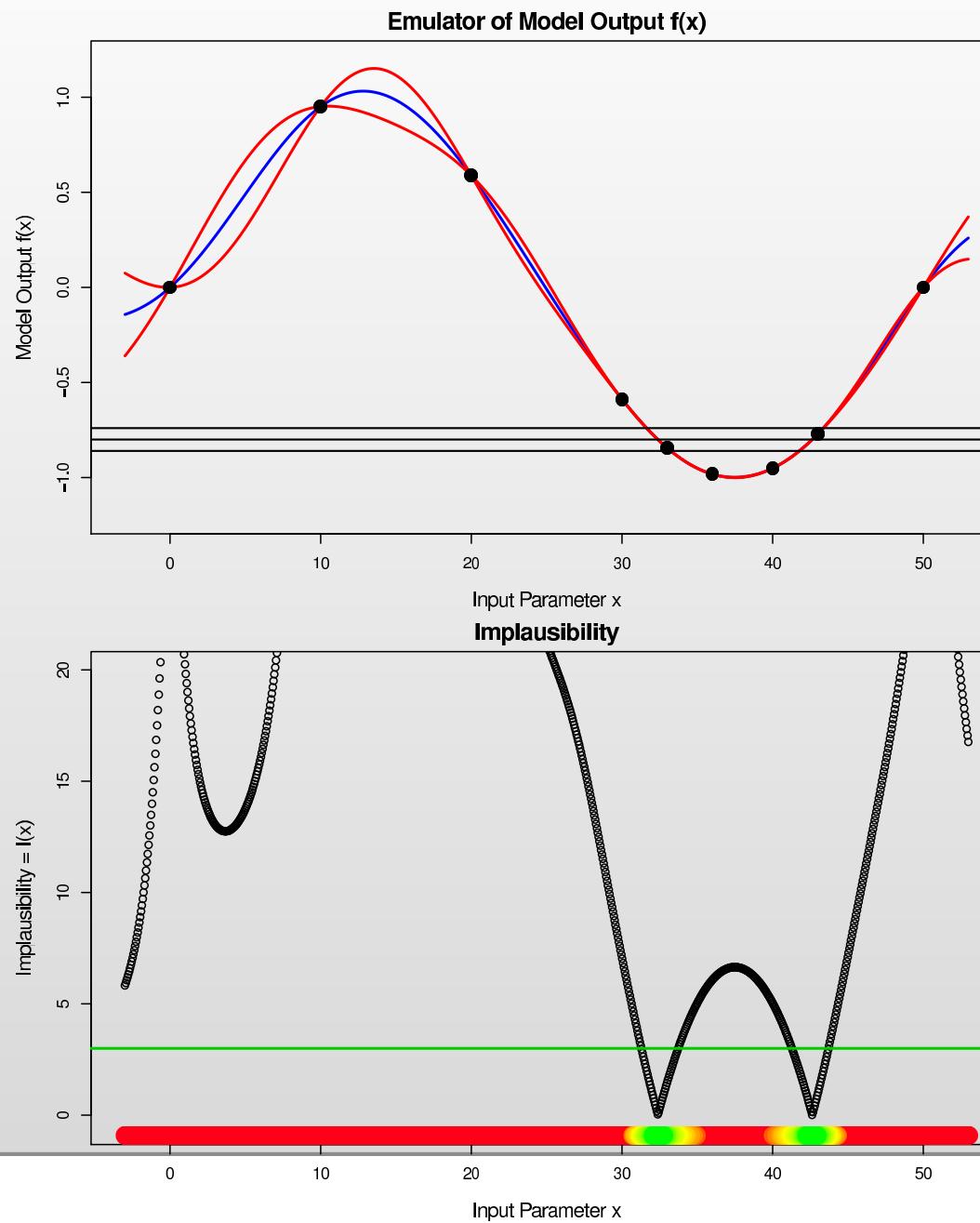
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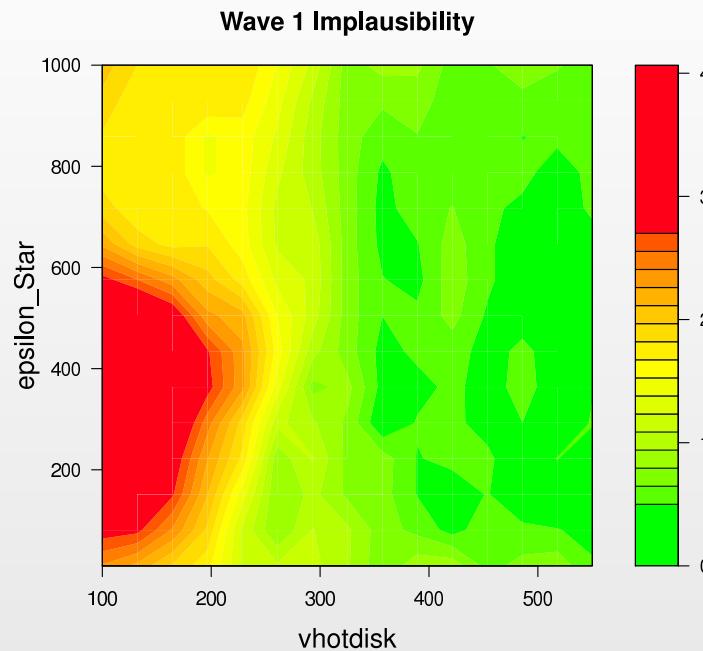
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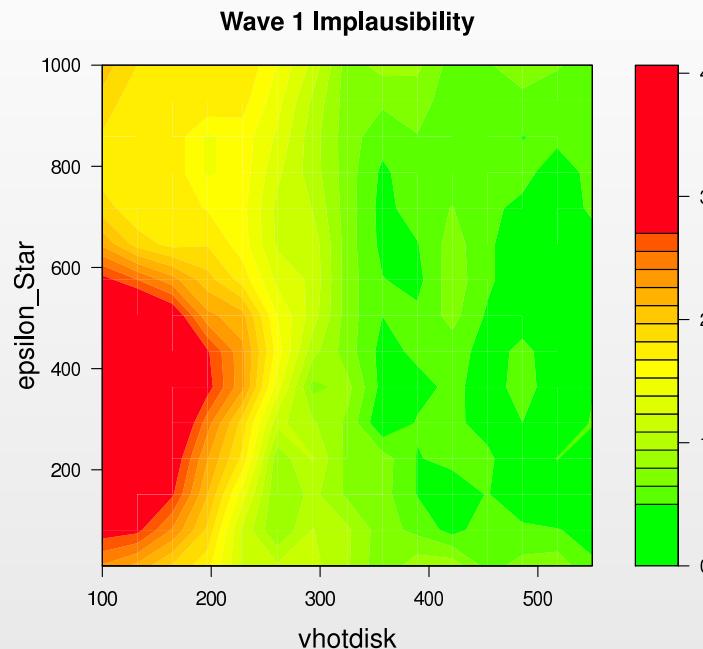


2D Minimised Implausibility Projections: Wave 1



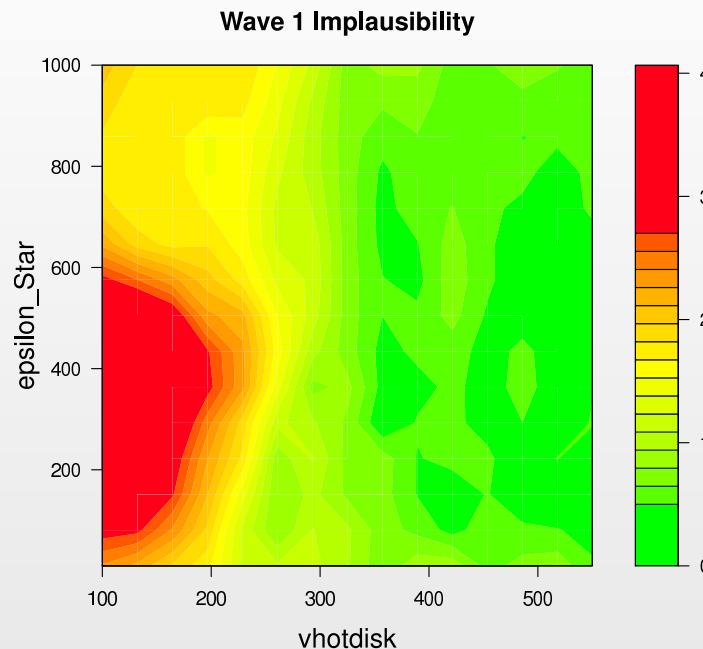
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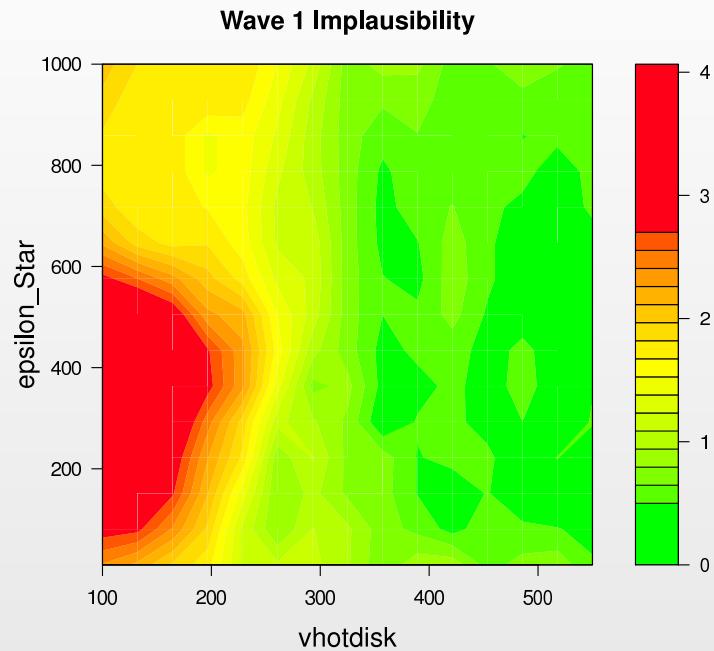
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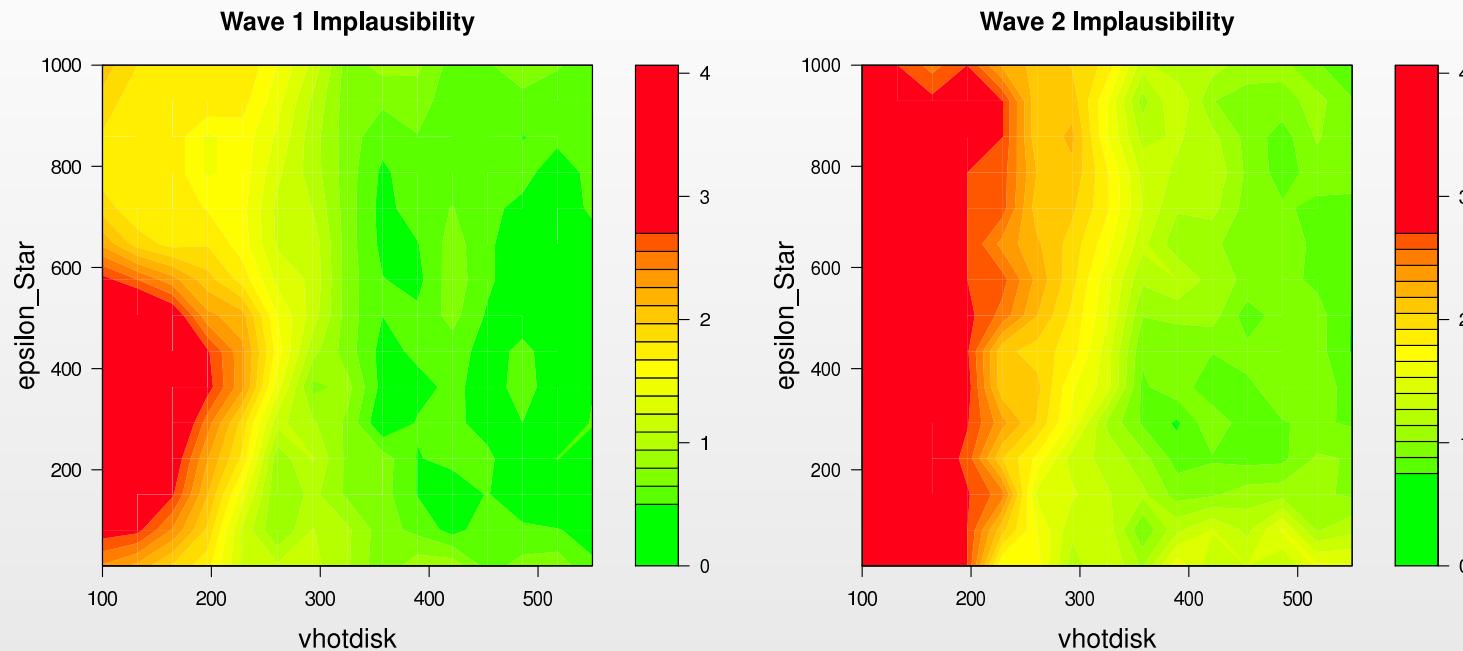


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- If a point is green, it may or may not prove to be an acceptable input.

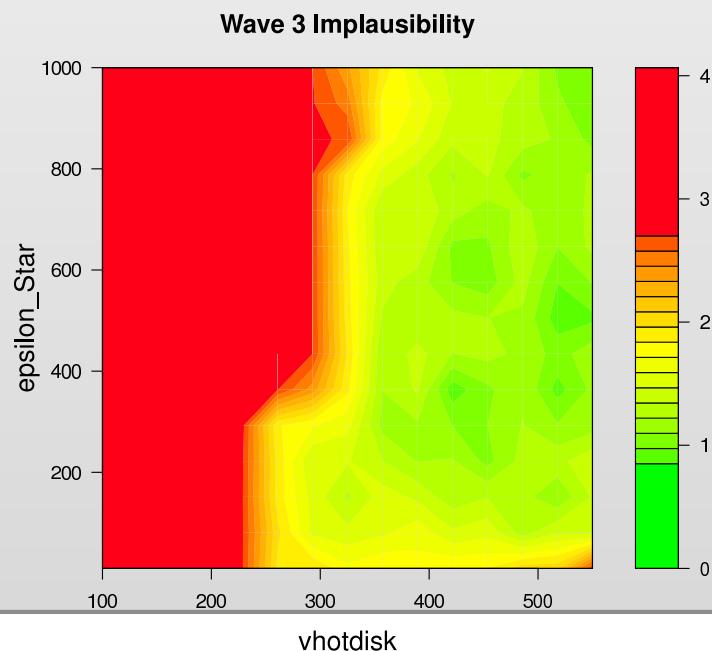
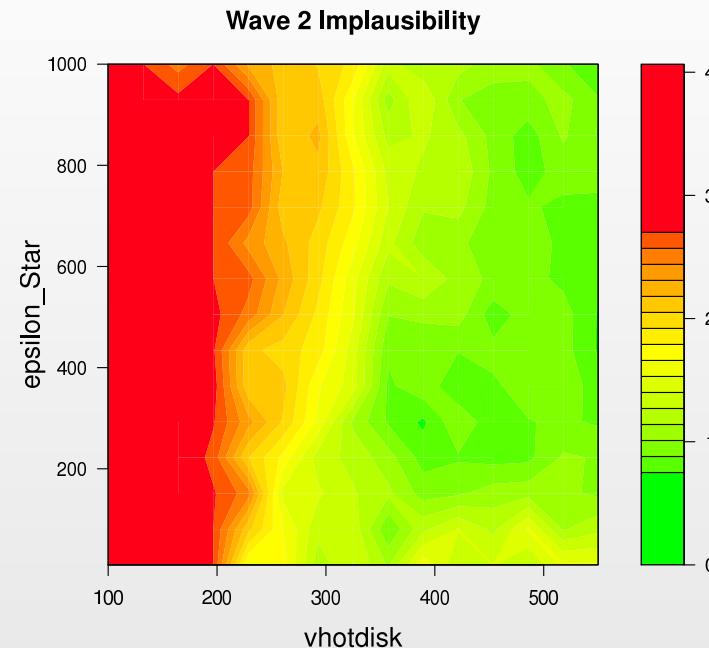
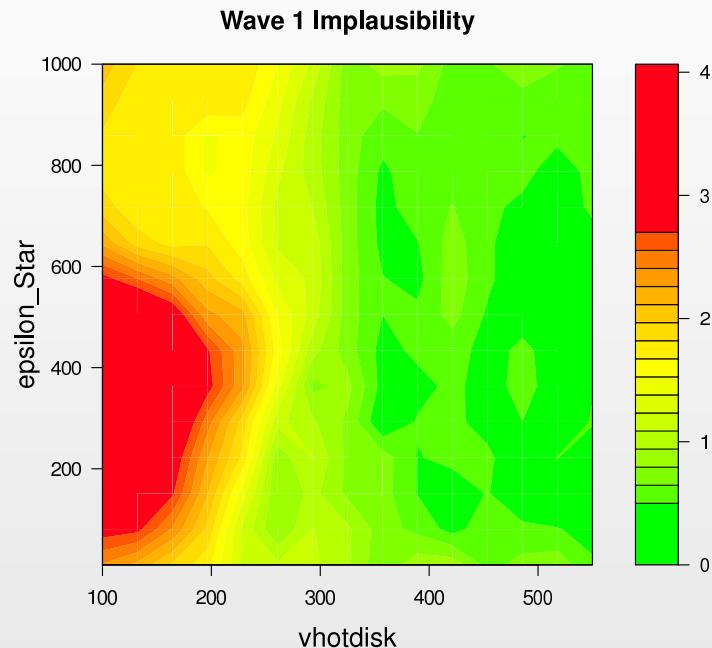
2D Implausibility Projections: Wave 1 to Wave 4 (0.12%)



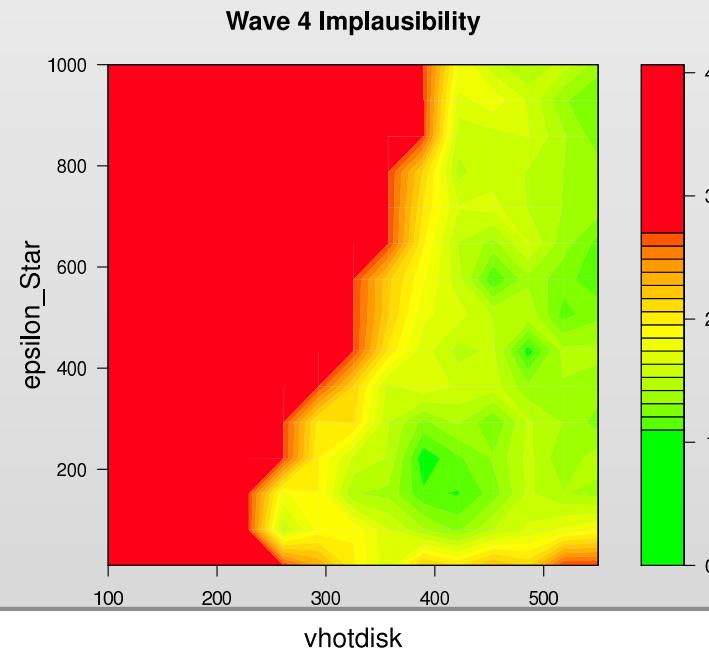
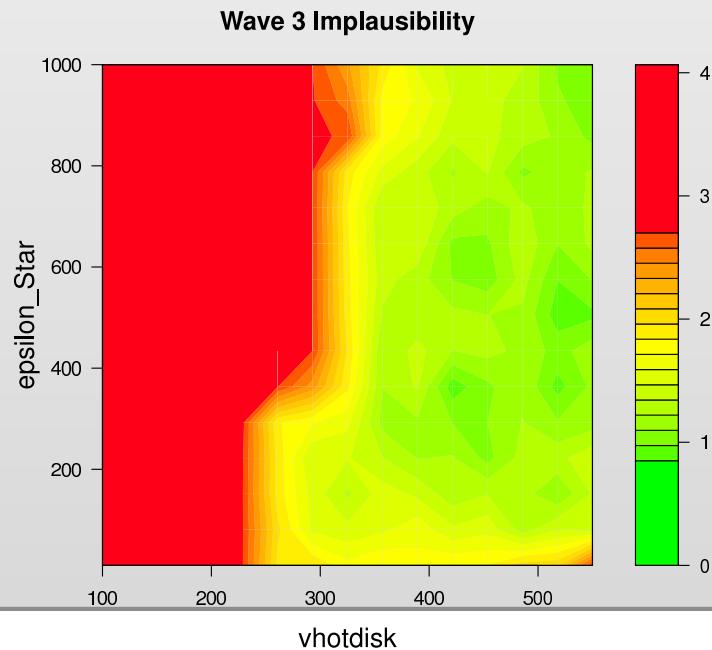
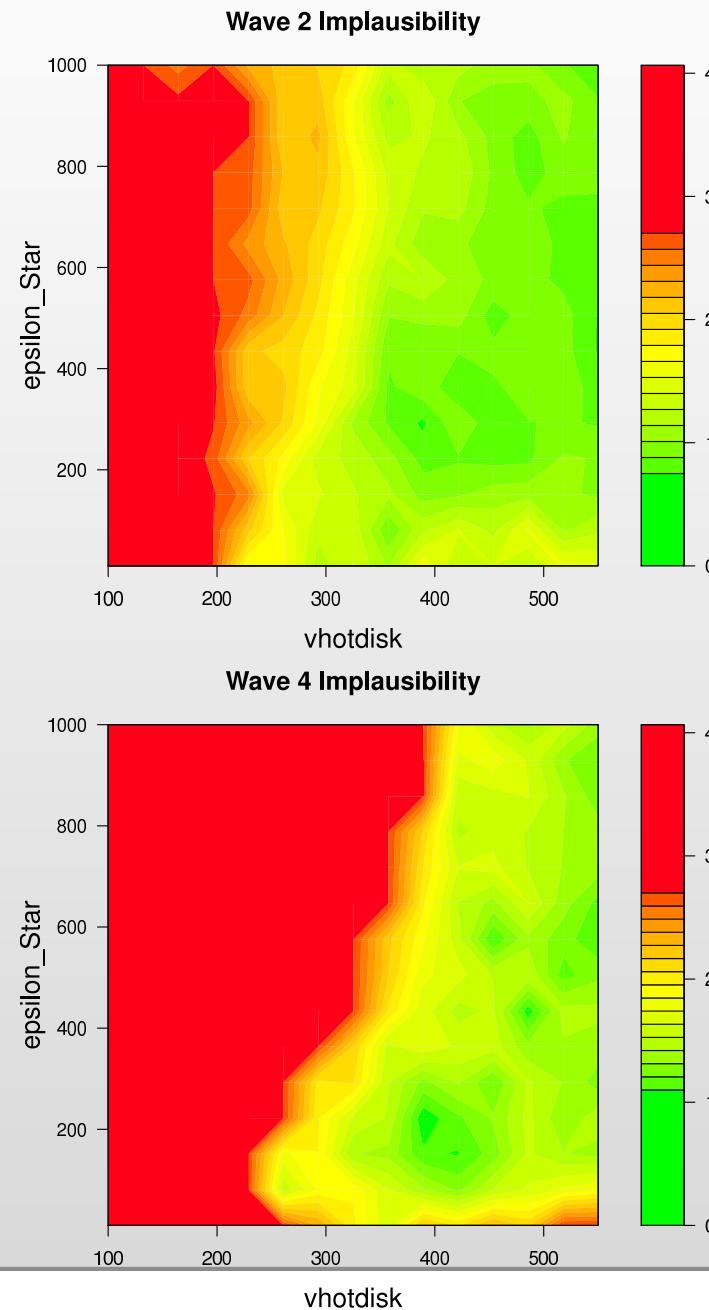
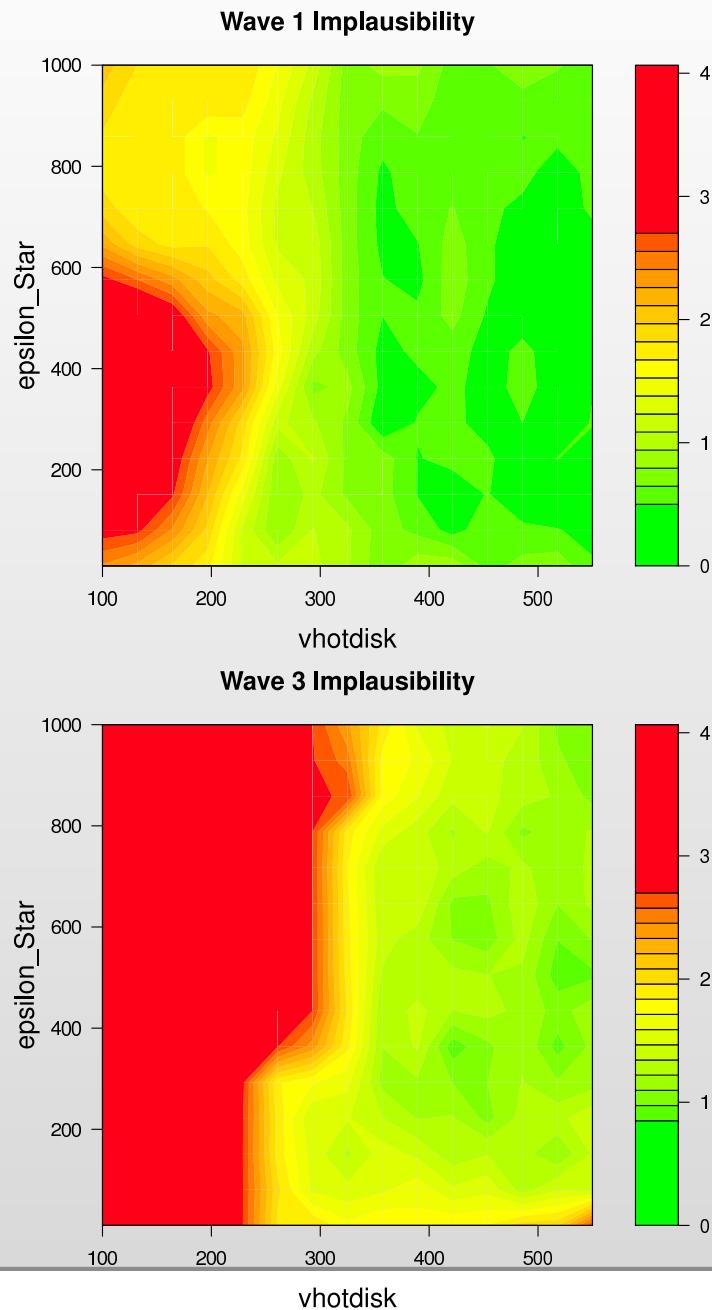
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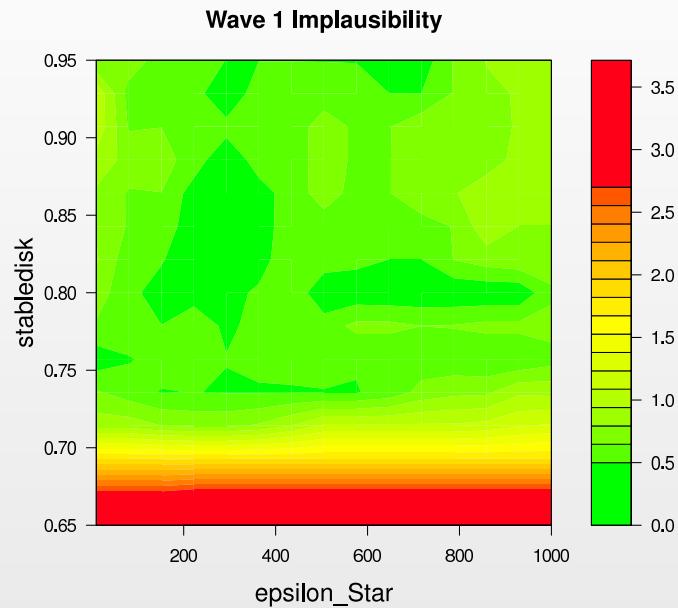
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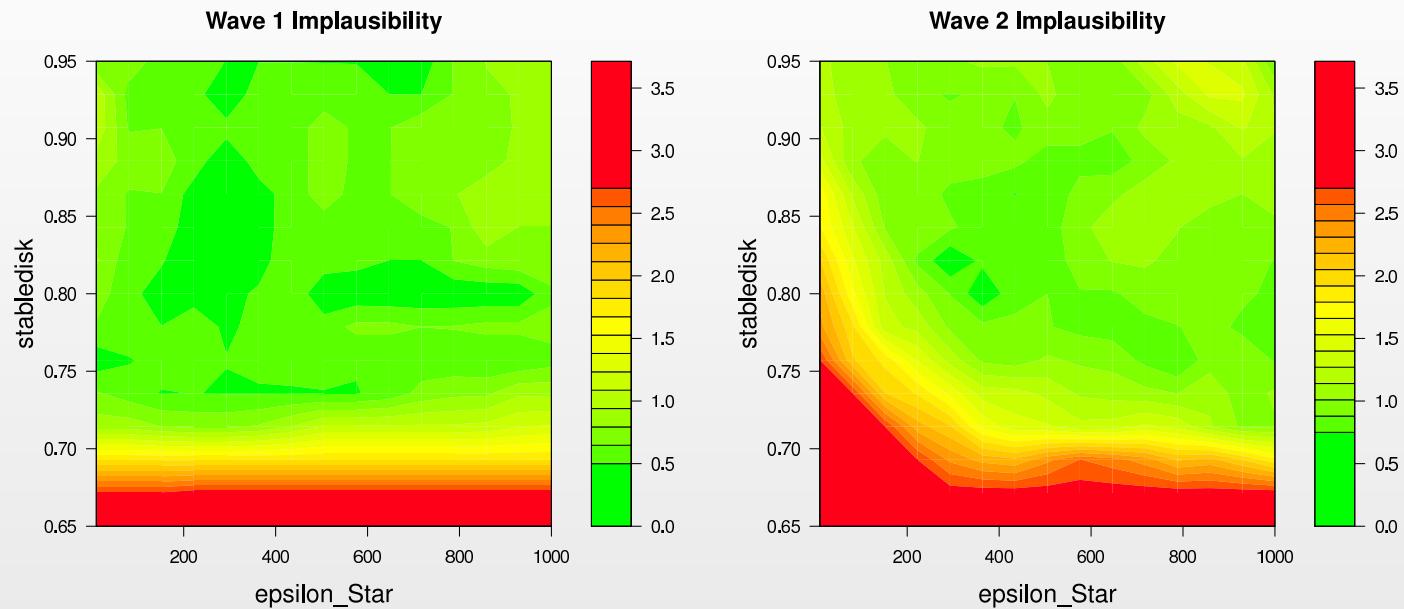
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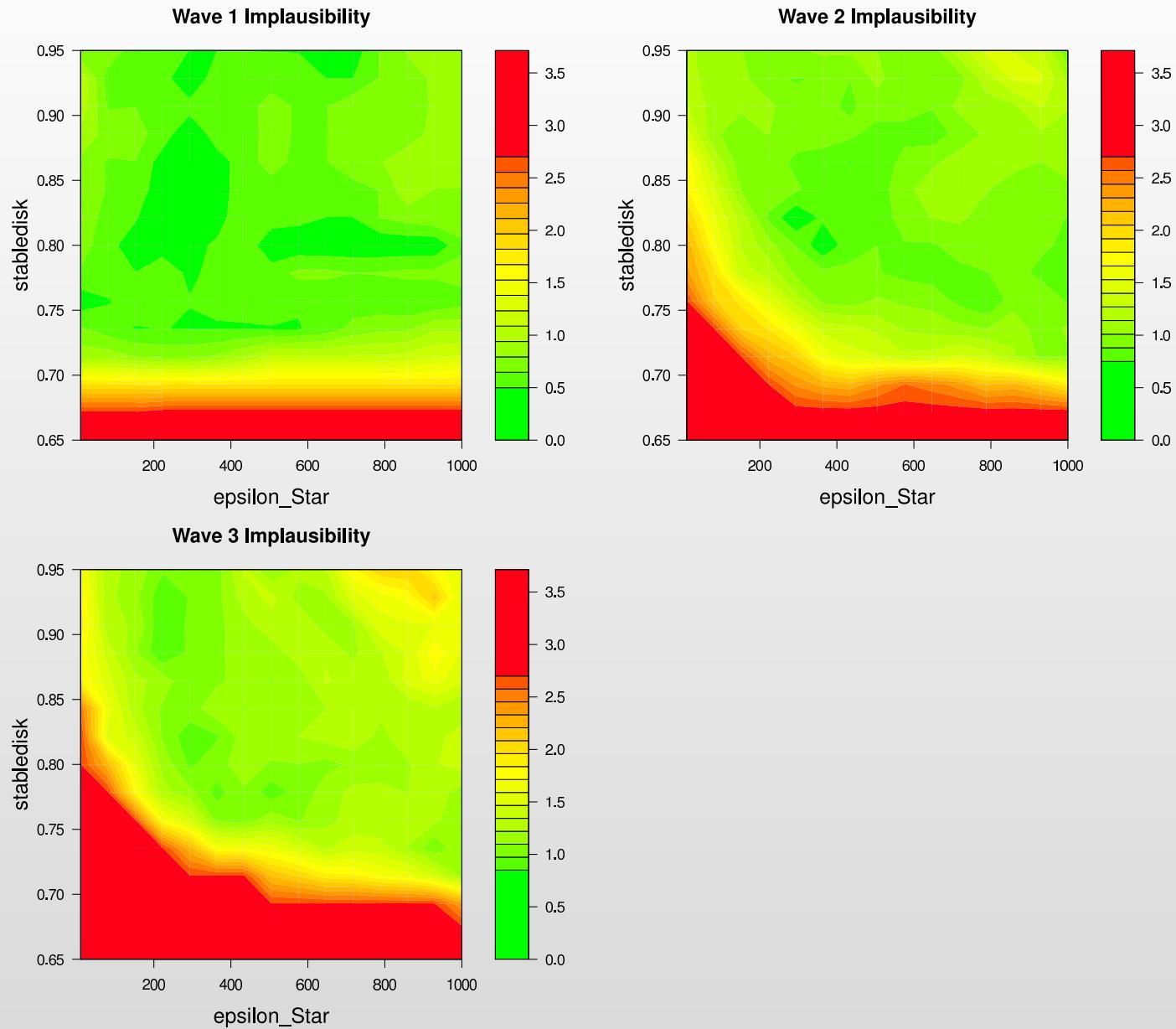
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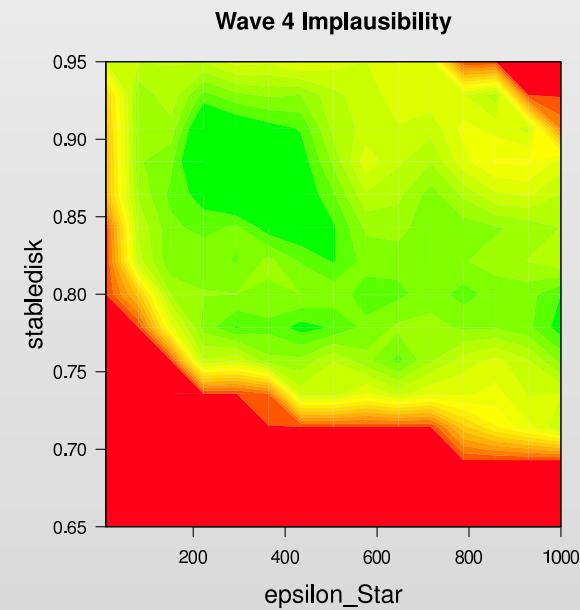
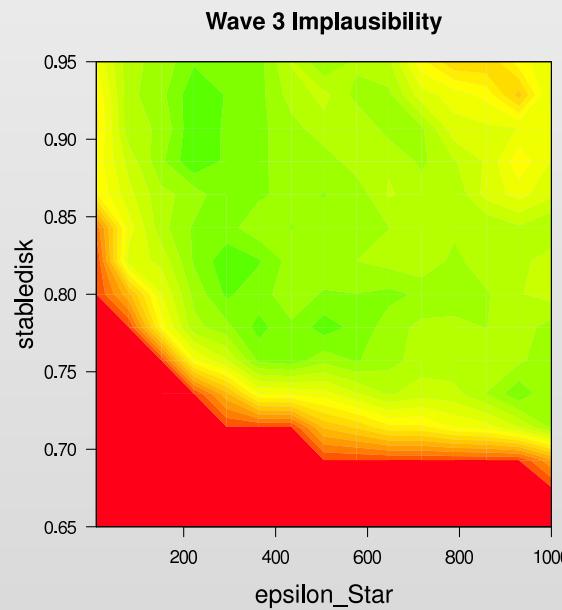
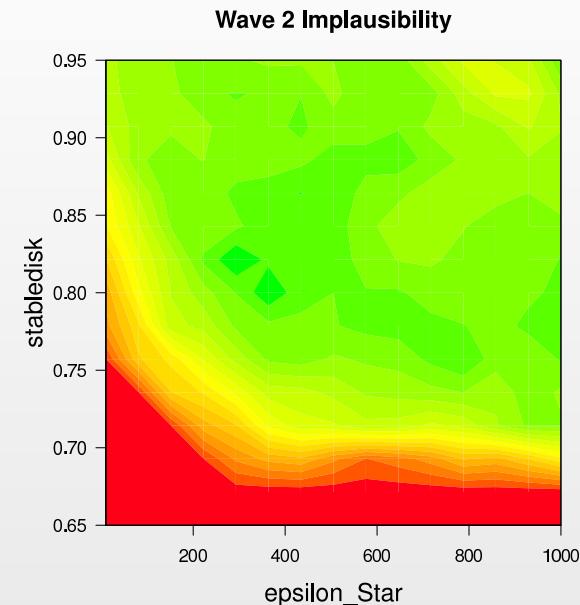
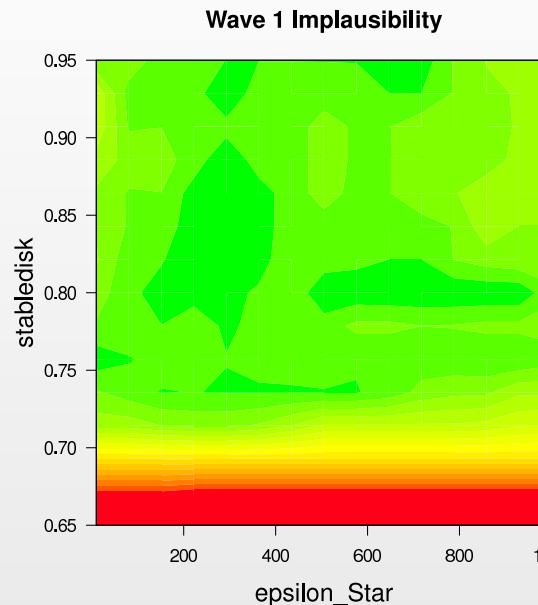
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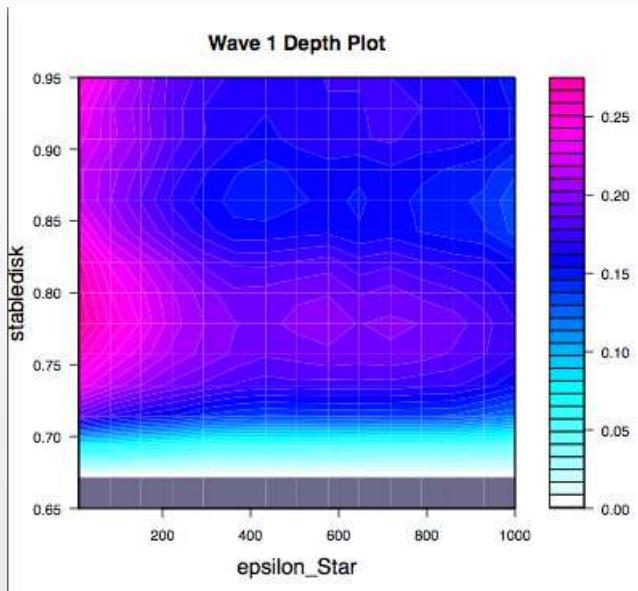
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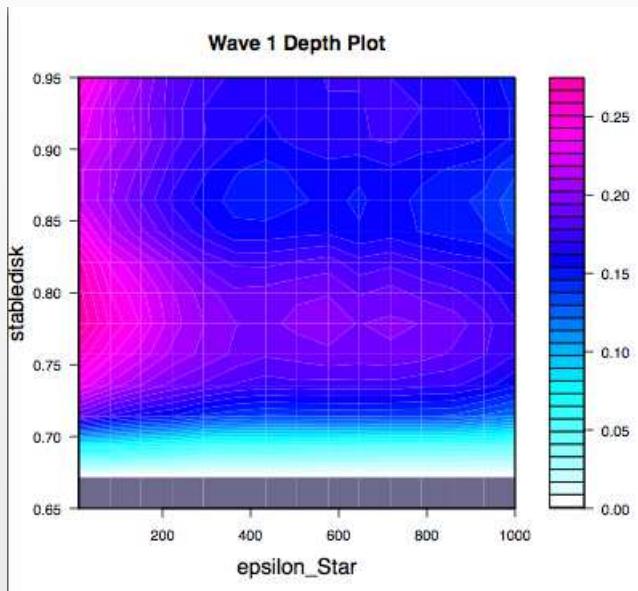


2D Optical Depth Plots: Wave 2



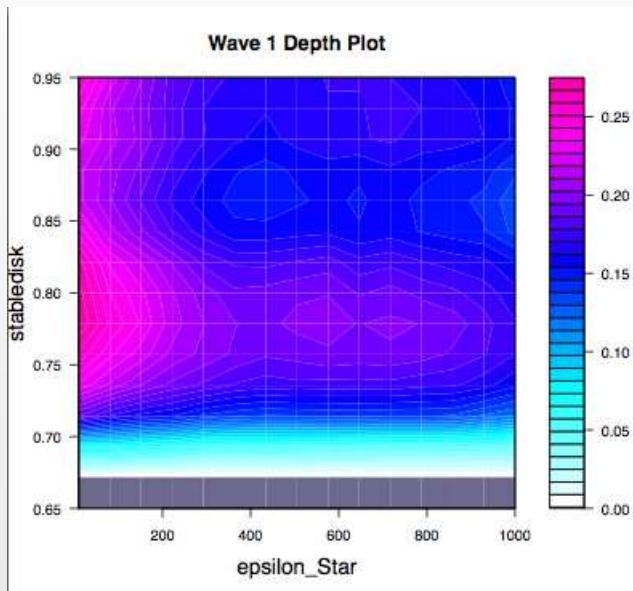
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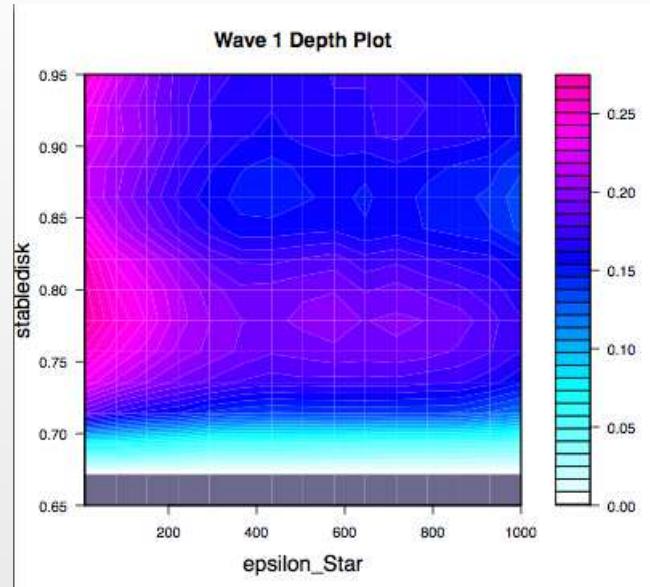
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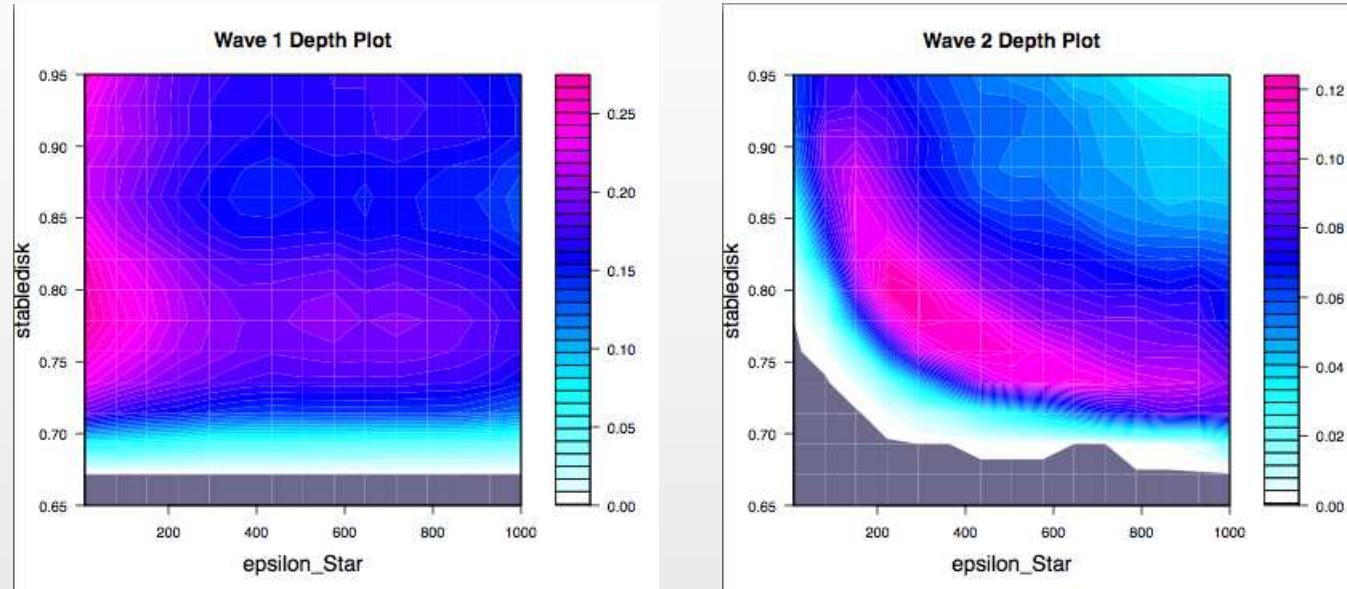


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- Shows where the majority of non-implausible points can be found, but not necessarily where the best matches are.

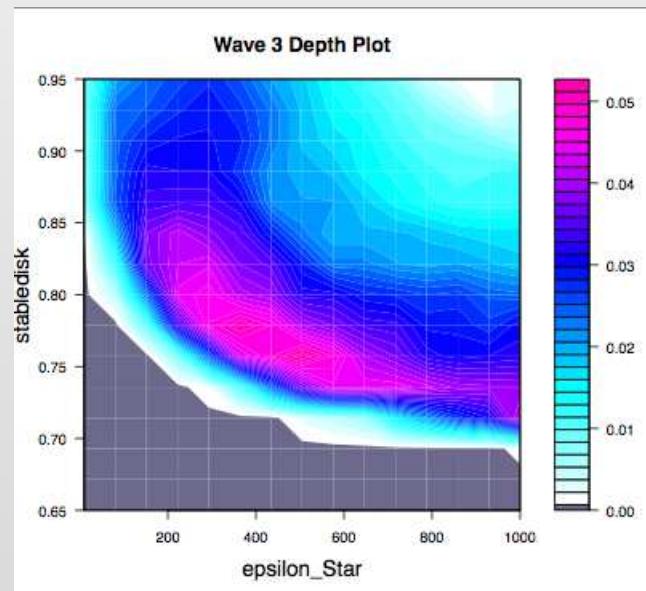
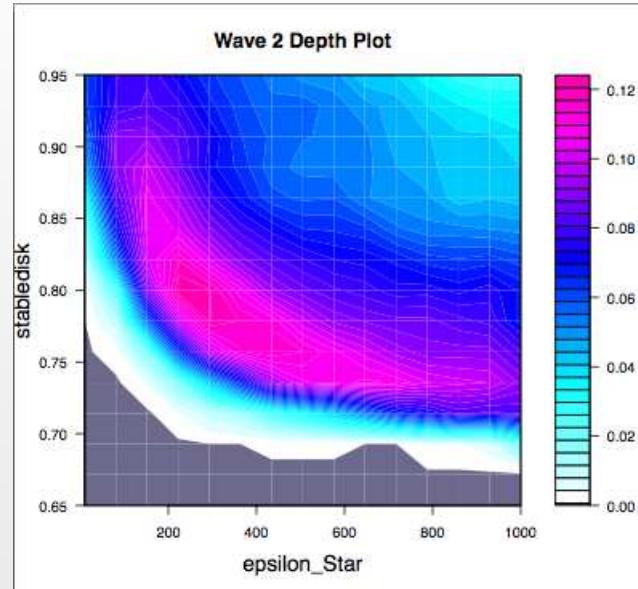
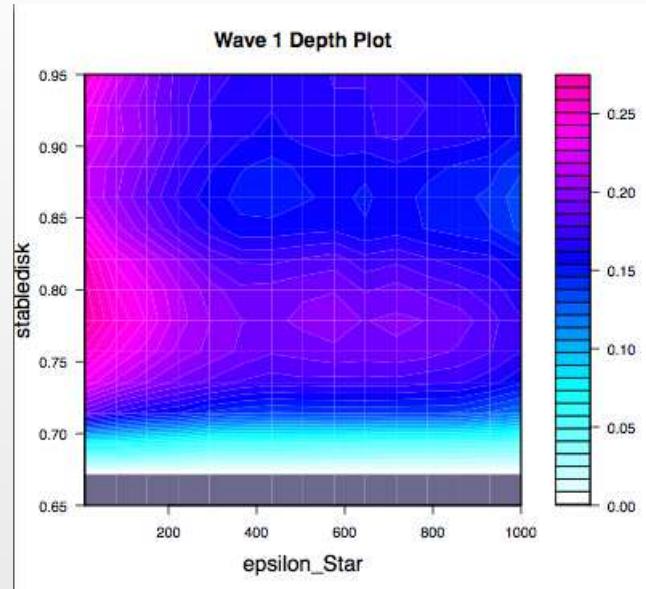
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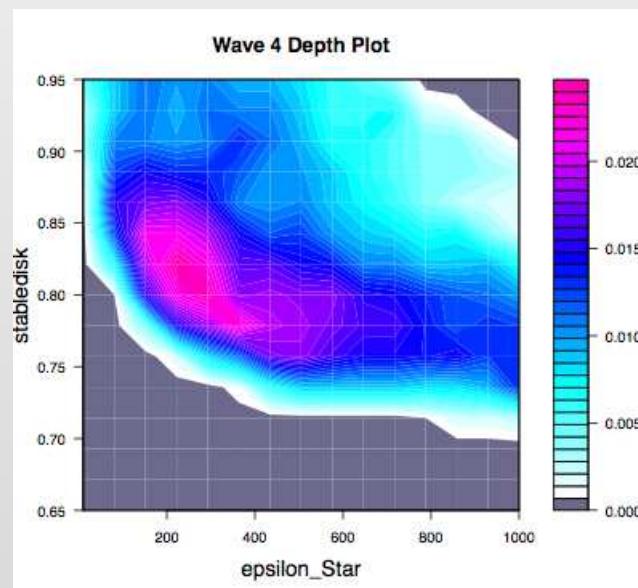
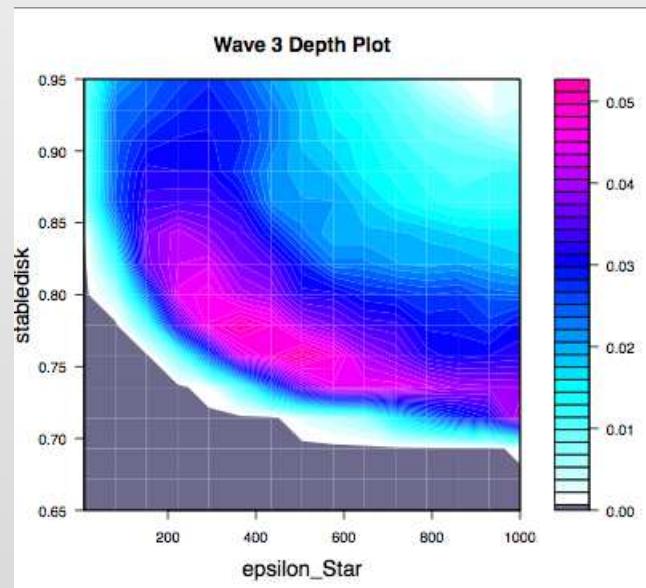
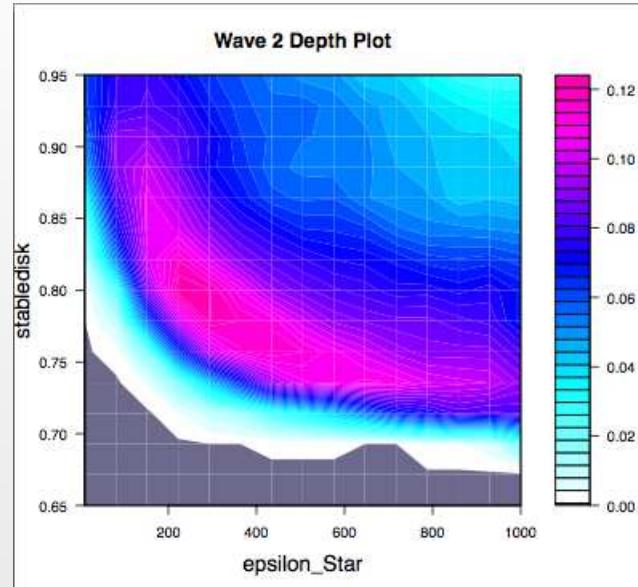
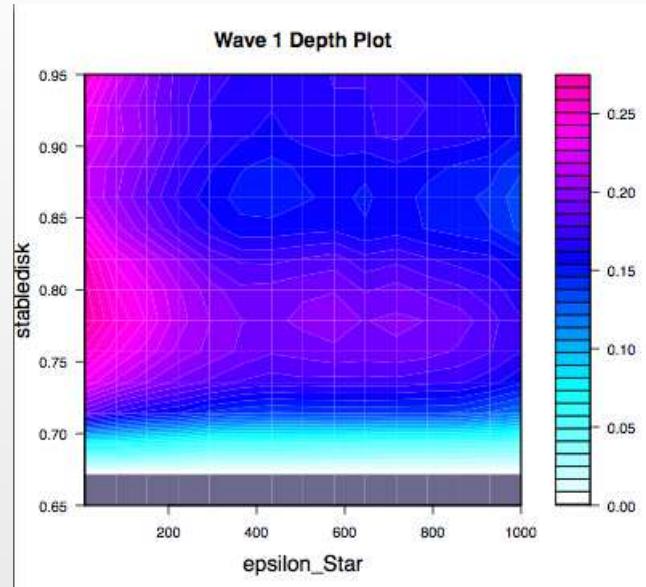
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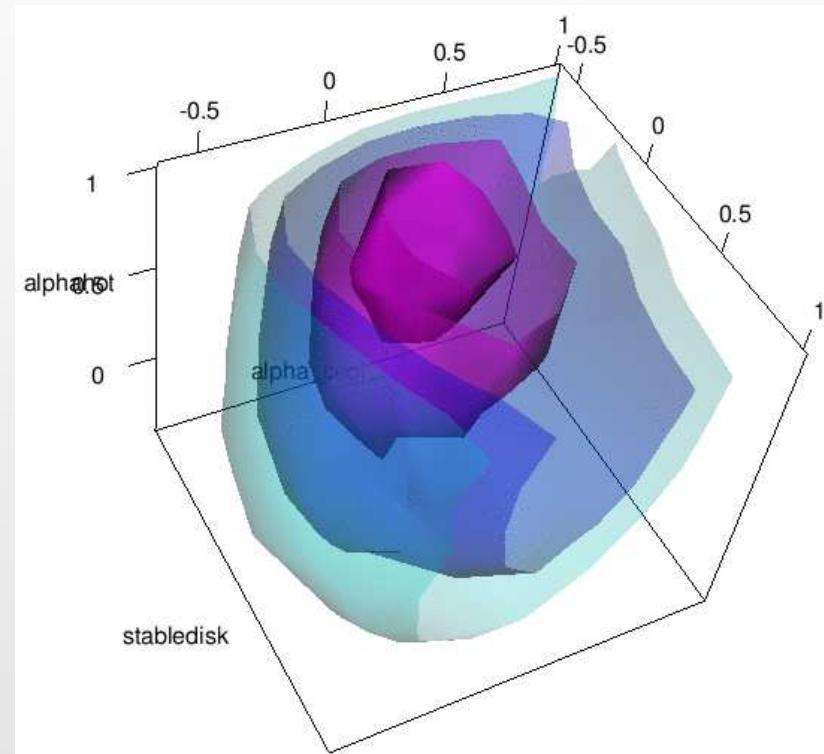
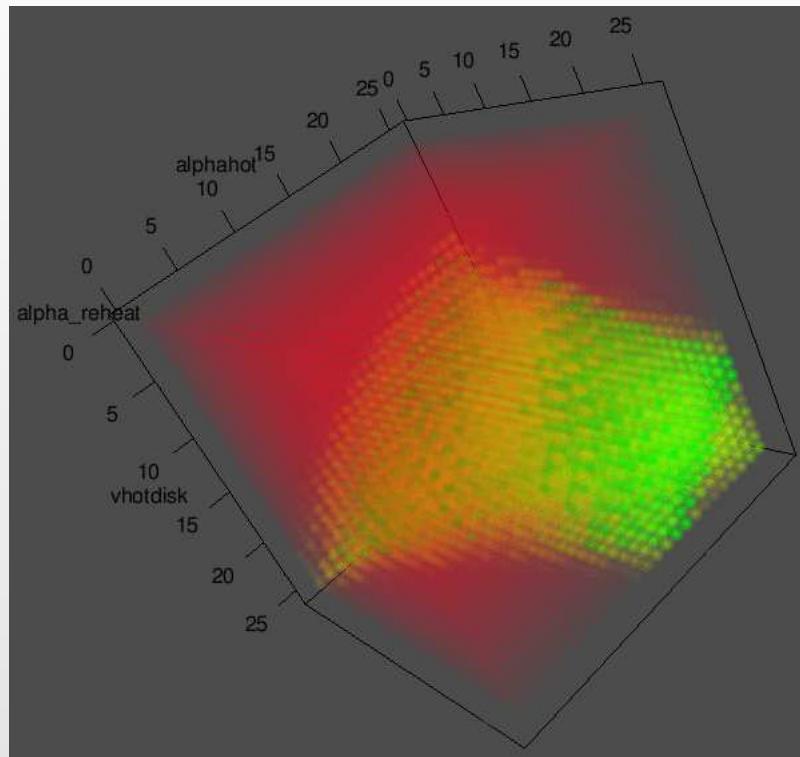
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Why do we reduce space in waves? Why not attempt to do it all at once?

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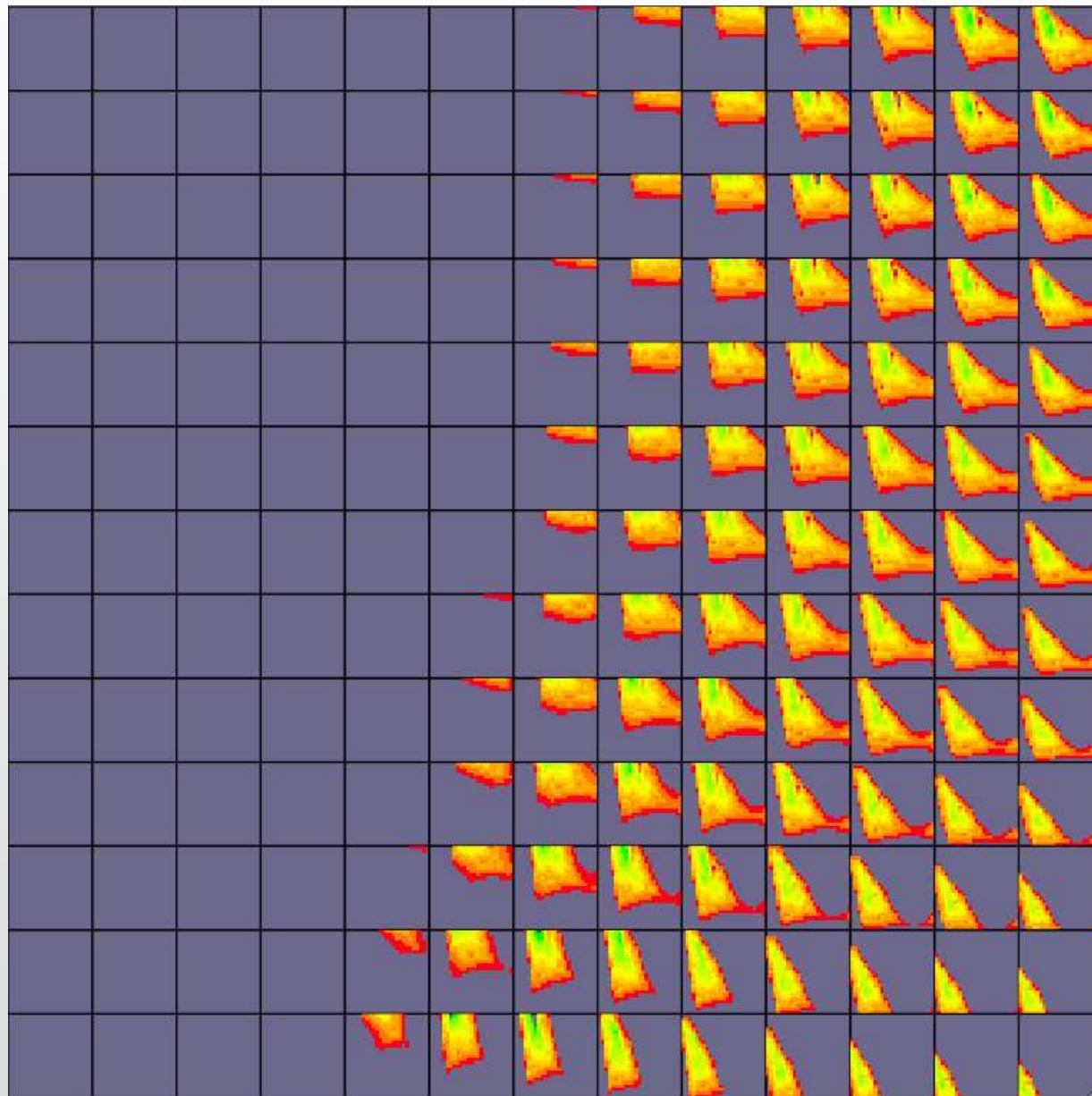
- In contrast, the iterative approach is **far more efficient**.
- At each wave the emulators are found to be **significantly more accurate** (in that $\text{Var}[f(x)]$ becomes smaller). This is expected as:
 1. We have ‘zoomed in’ on a smaller part of the function, it will be **smoother** and most likely **easier to fit** with low order polynomials.
 2. We have a **much higher density of runs** in the new volume, and hence the Gaussian process part of the emulator will do more work.
 3. We can identify more **active variables**, leading to more detailed polynomial and Gaussian process parts of the emulator, as previously dominant variables are now somewhat suppressed.
 4. We can hence add more outputs to the set of informative and easy to emulate outputs Q_k .
- This is a **major strength** of the History Matching approach.

3D Minimised Implausibility and Optical Depth Plots

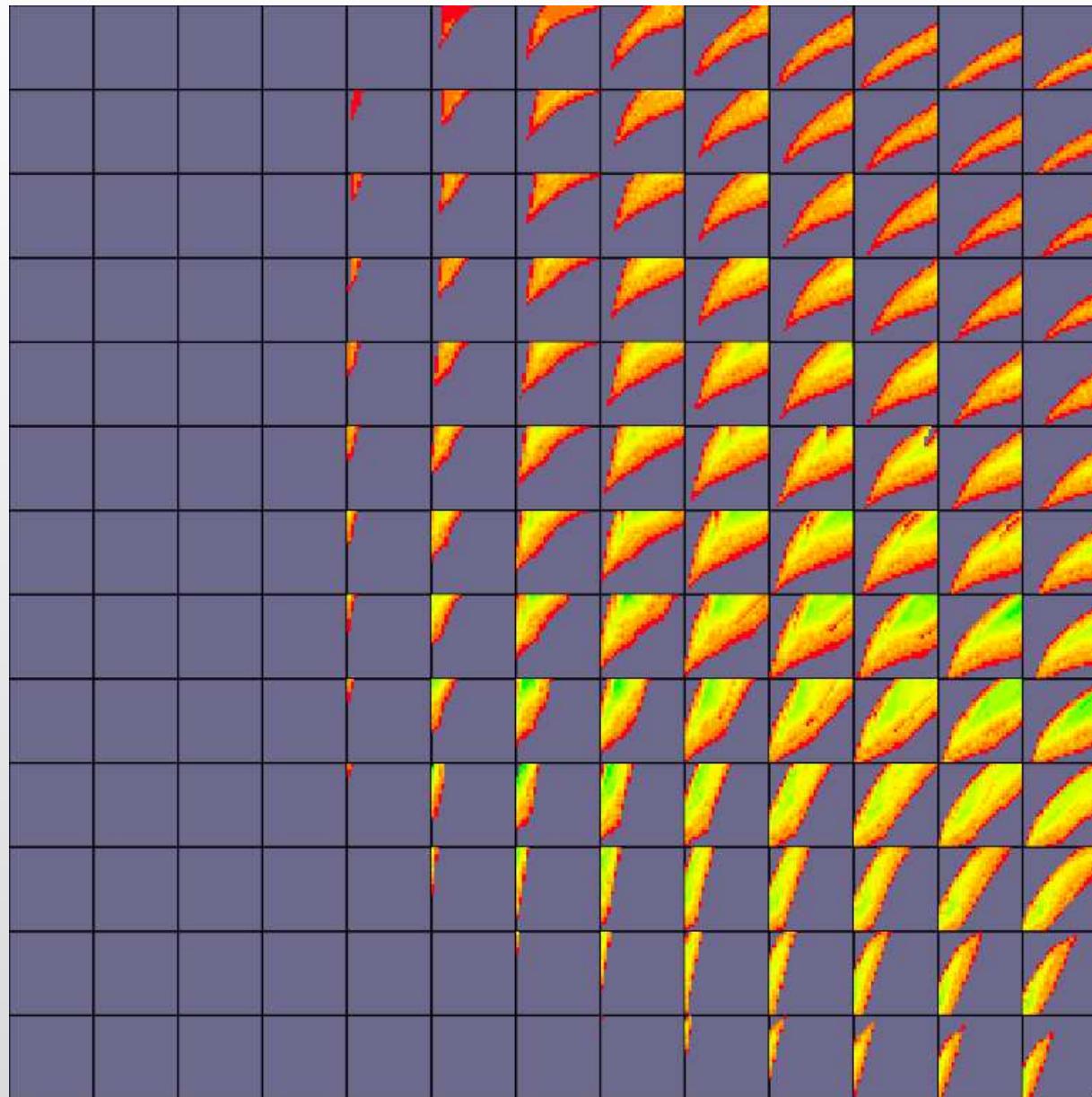


- 3D projections created using the **Fast Approximate Emulator** approach.

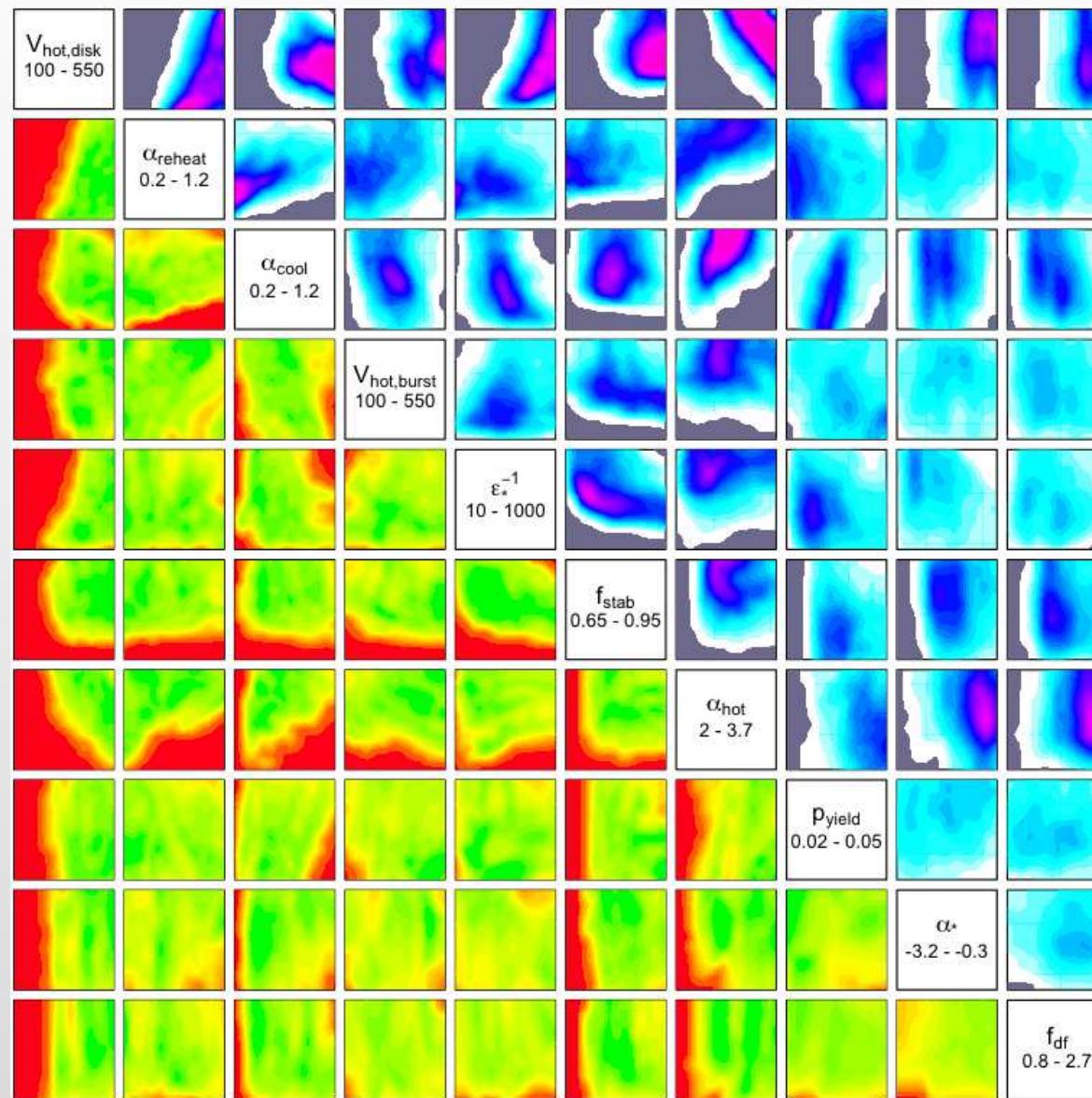
4-Dimensional Implausibility Plots: Anyone?



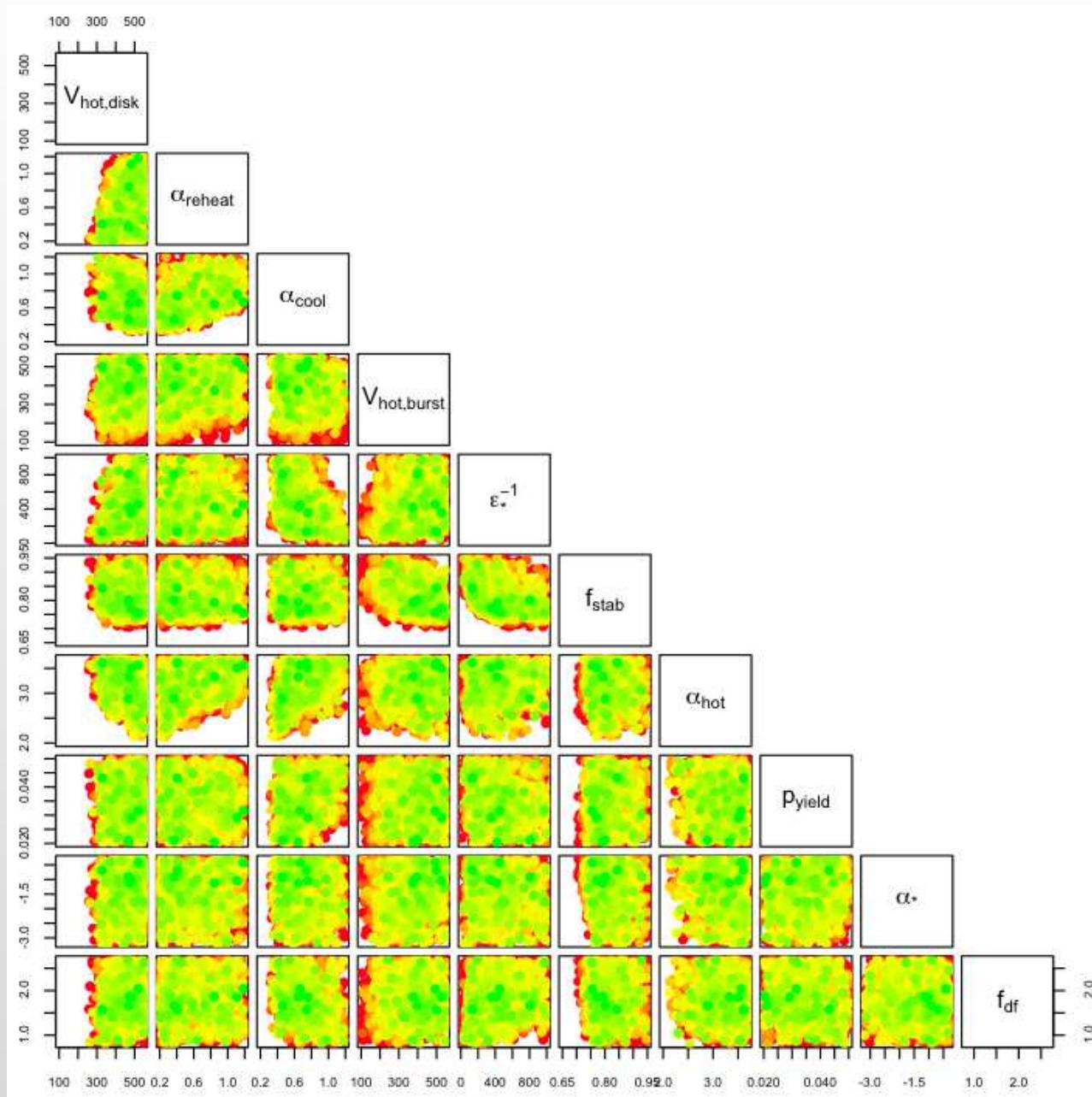
4-Dimensional Implausibility Plots: Anyone?



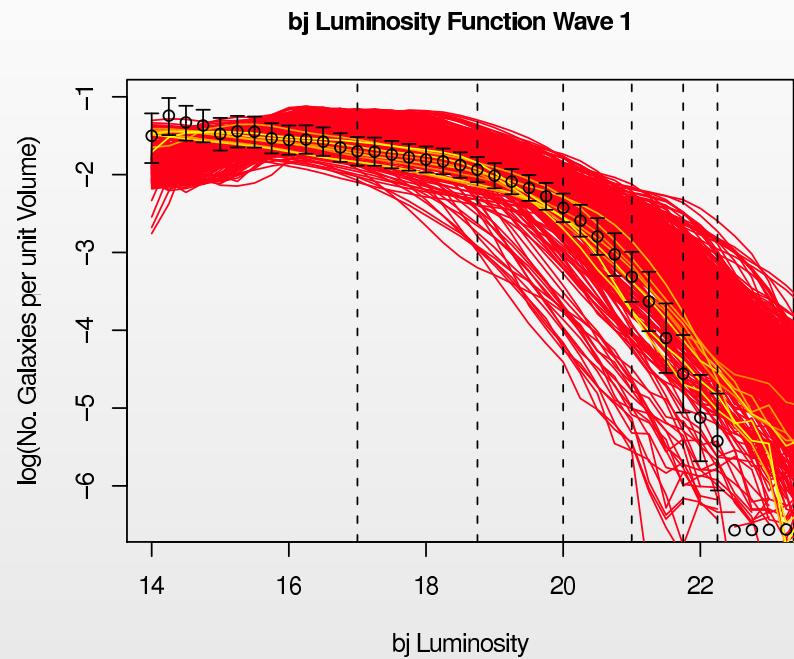
2D Implausibility Projections: Stage 4 (0.12%)



Wave 5 runs

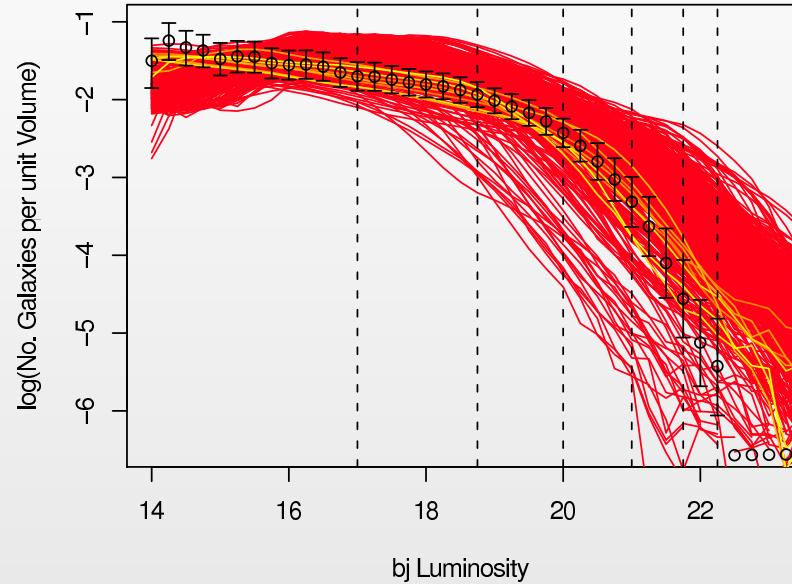


bj Luminosity Output of Waves 1,2,3 and 5

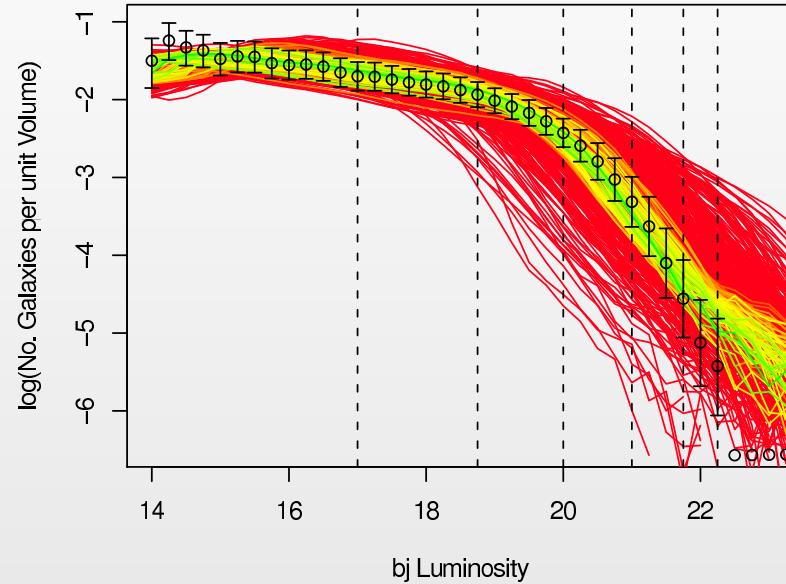


bj Luminosity Output of Waves 1,2,3 and 5

bj Luminosity Function Wave 1

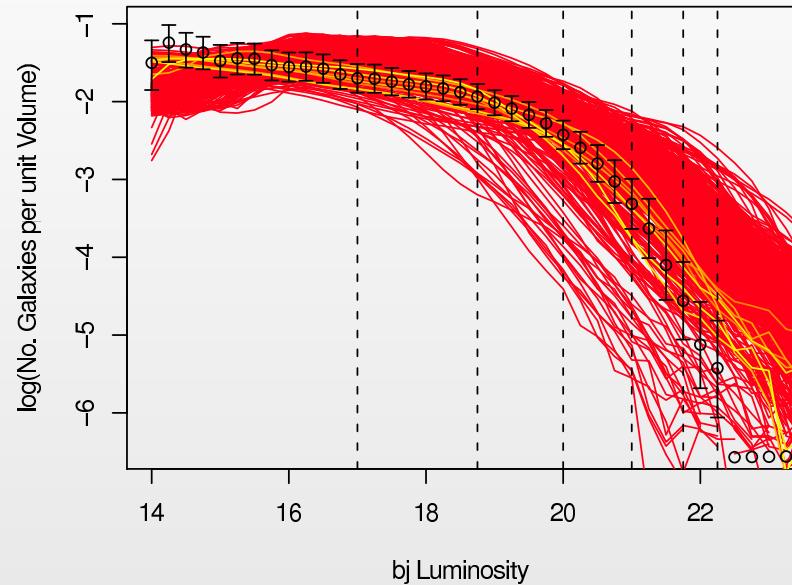


bj Luminosity Function Wave 2

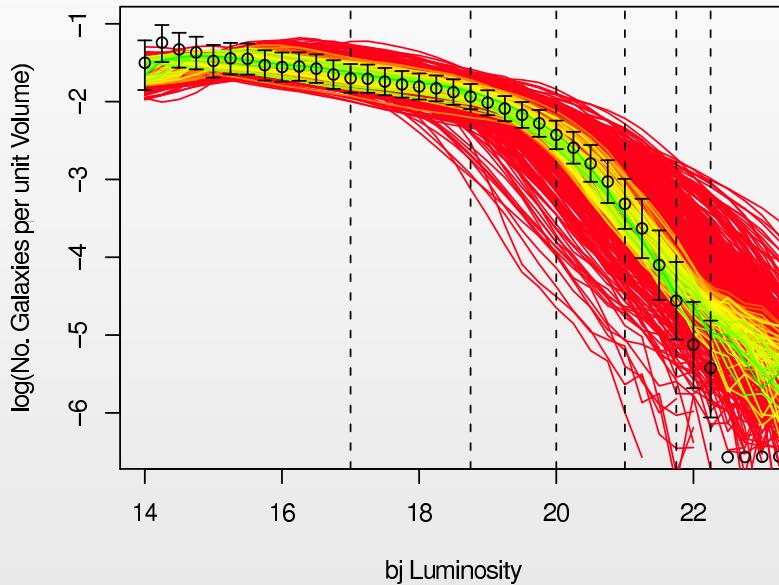


bj Luminosity Output of Waves 1,2,3 and 5

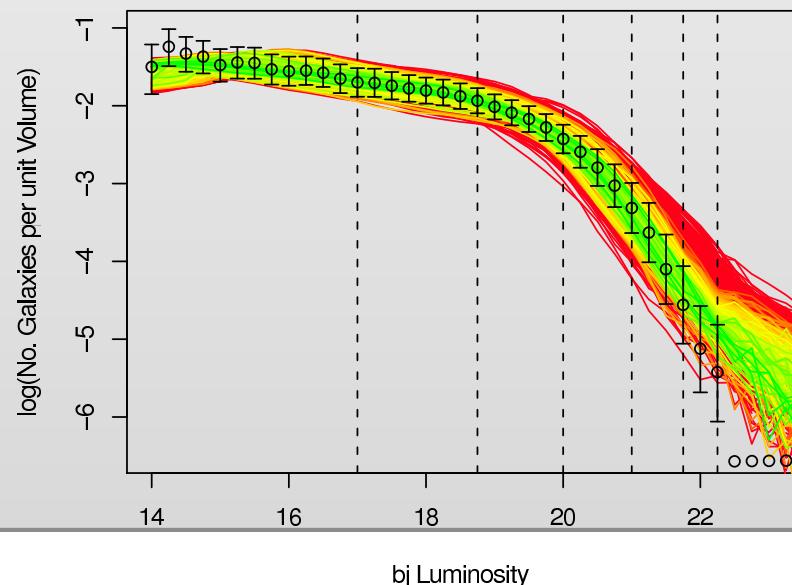
bj Luminosity Function Wave 1



bj Luminosity Function Wave 2

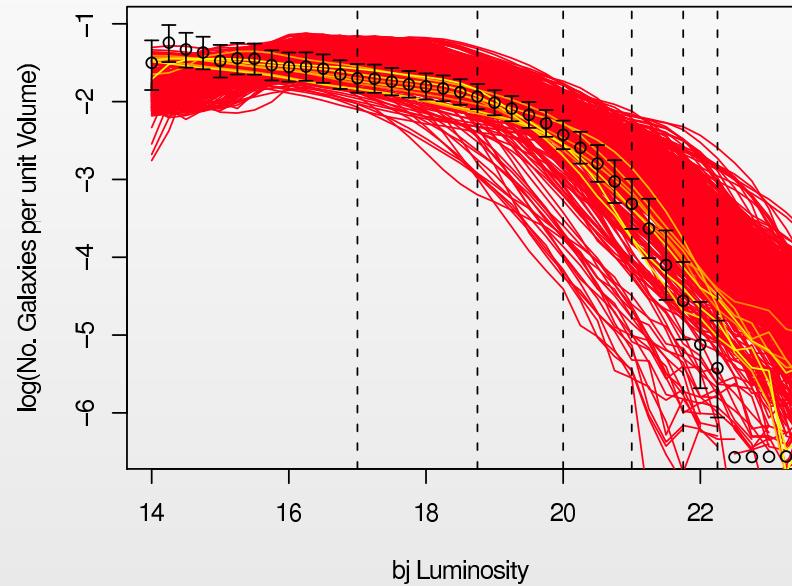


bj Luminosity Function Wave 3

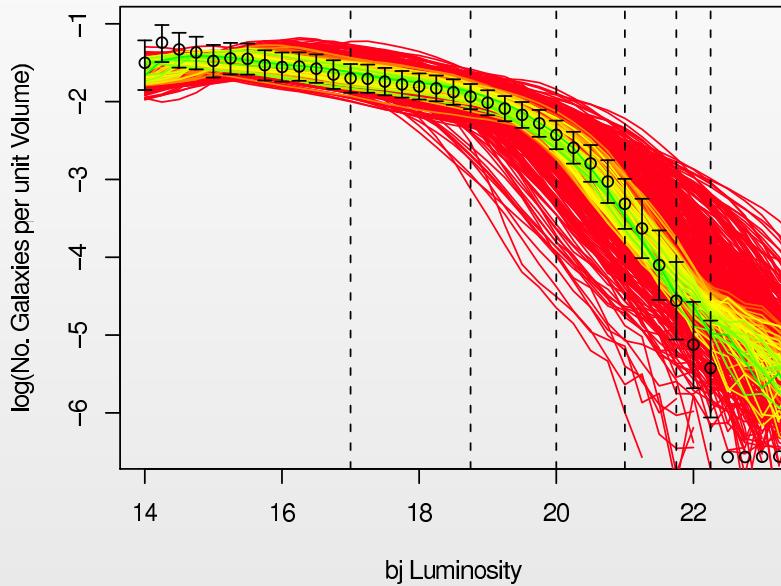


bj Luminosity Output of Waves 1,2,3 and 5

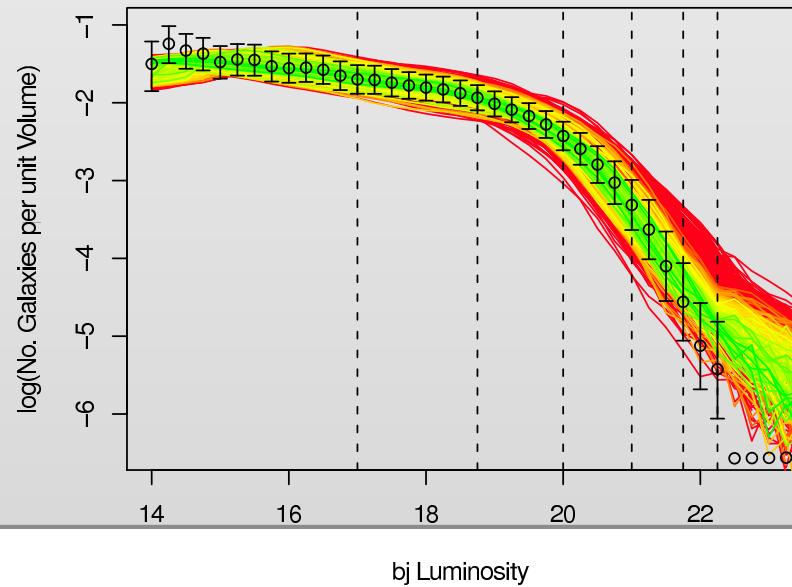
bj Luminosity Function Wave 1



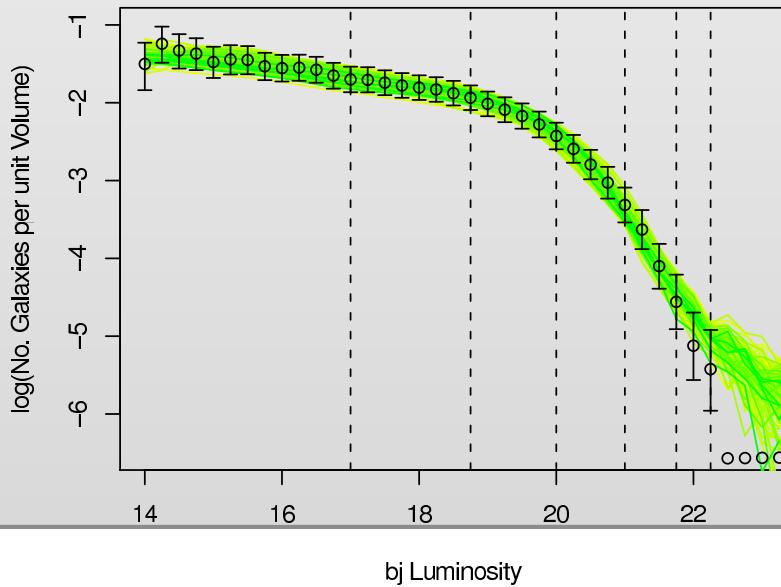
bj Luminosity Function Wave 2



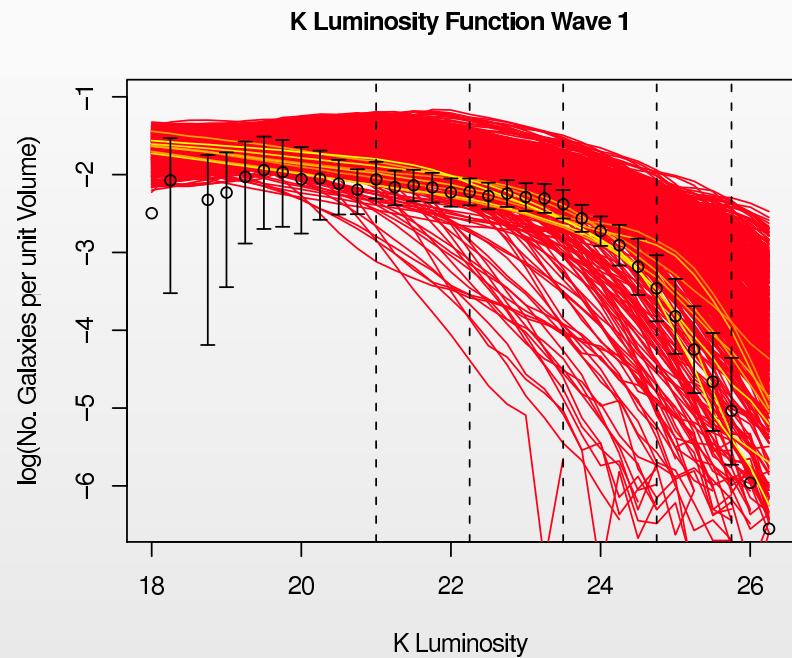
bj Luminosity Function Wave 3



bj Luminosity Function Wave 5

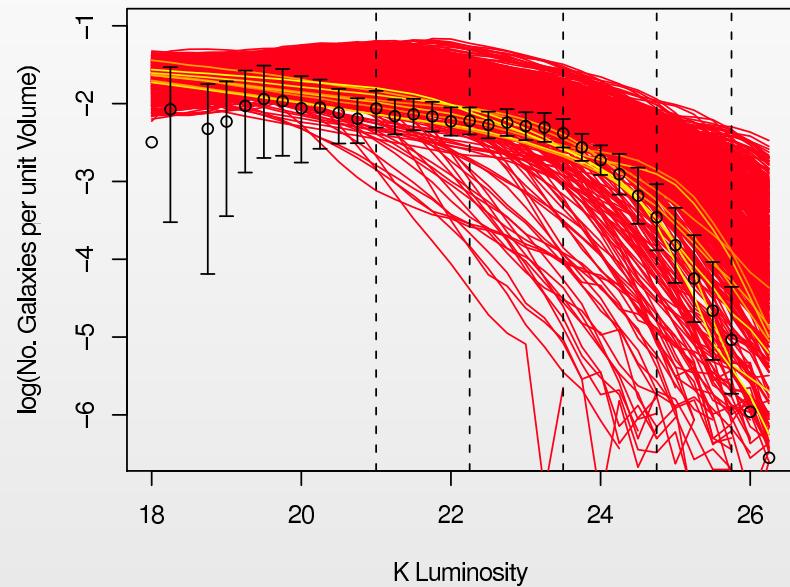


bj Luminosity Output of Waves 1,2,3 and 5

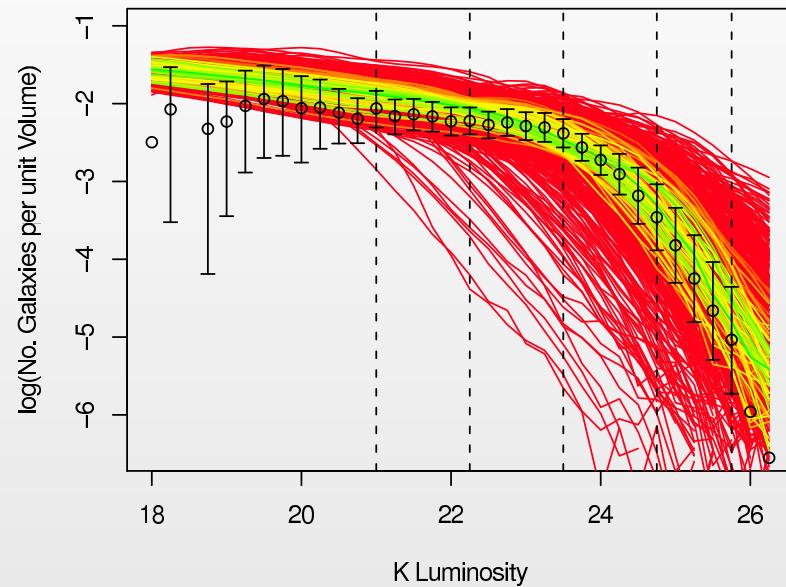


bj Luminosity Output of Waves 1,2,3 and 5

K Luminosity Function Wave 1

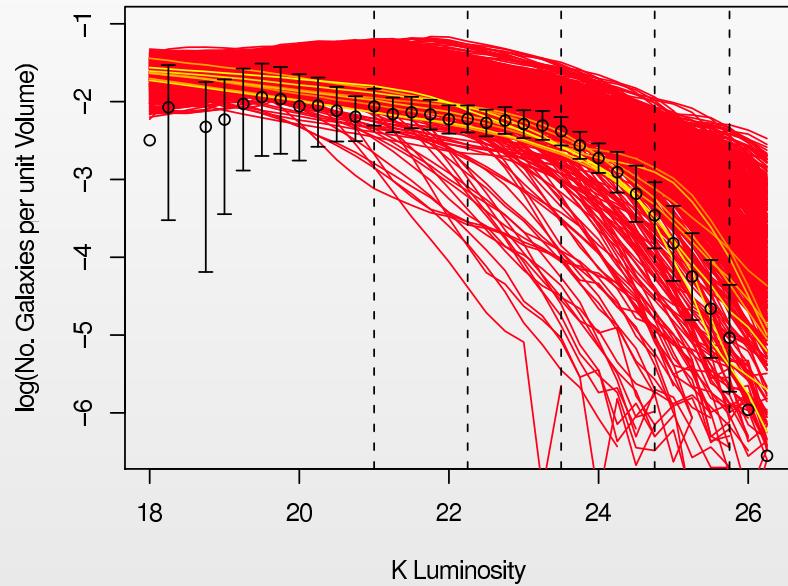


K Luminosity Function Wave 2

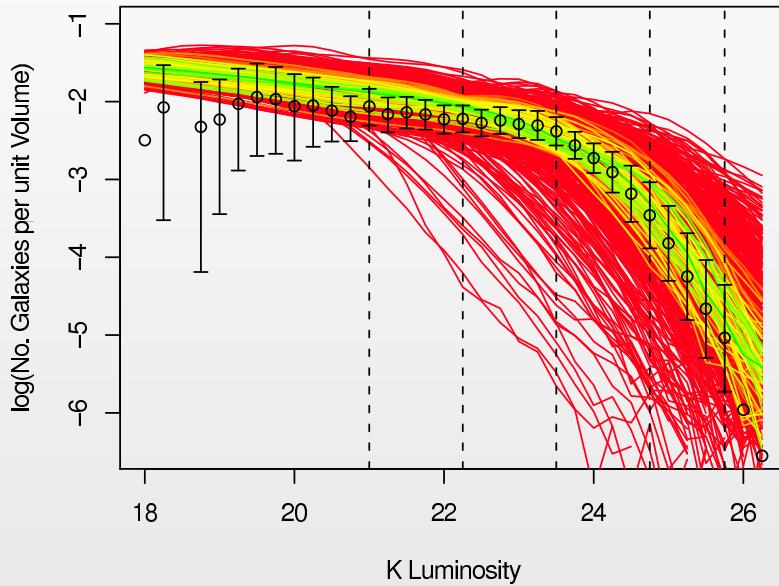


bj Luminosity Output of Waves 1,2,3 and 5

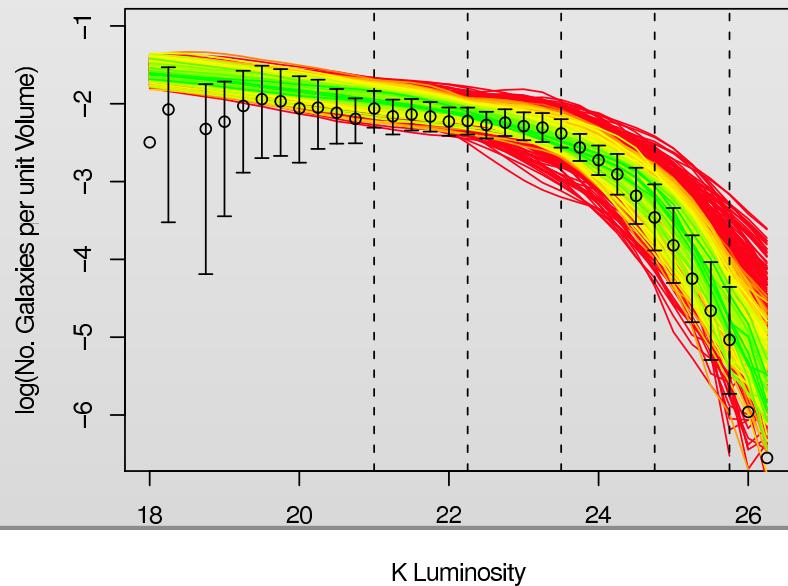
K Luminosity Function Wave 1



K Luminosity Function Wave 2

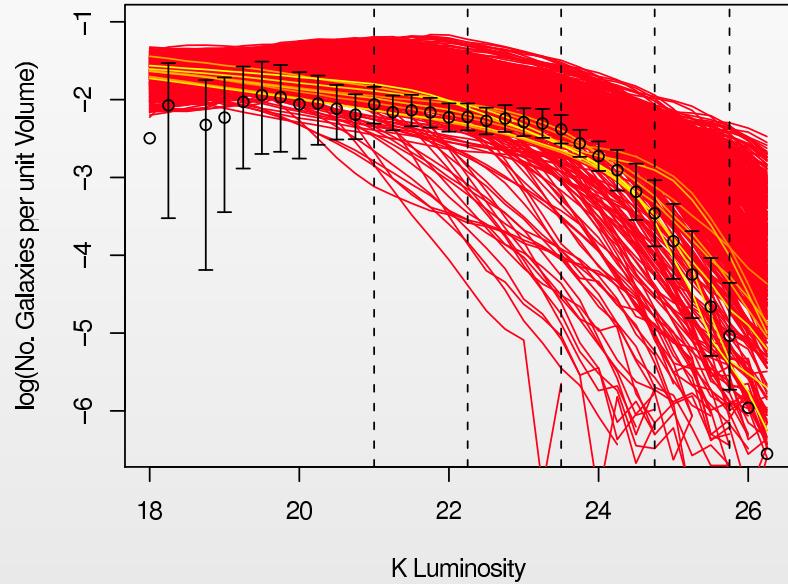


K Luminosity Function Wave 3

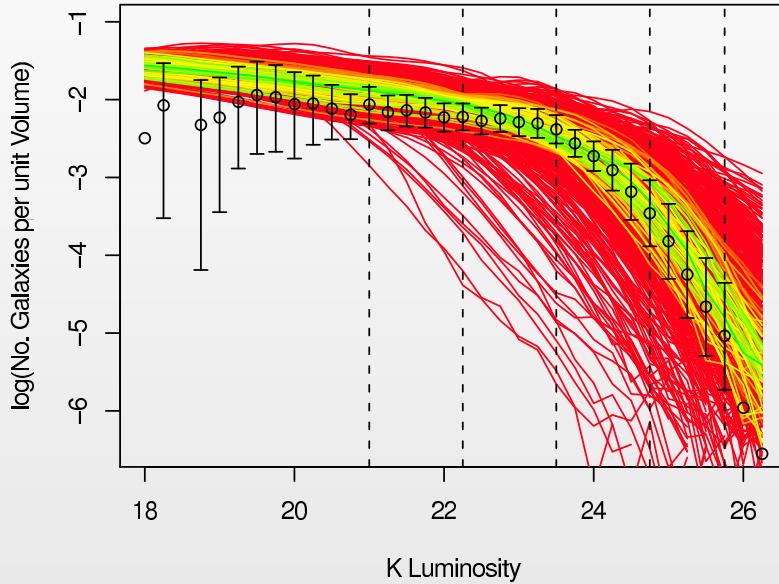


bj Luminosity Output of Waves 1,2,3 and 5

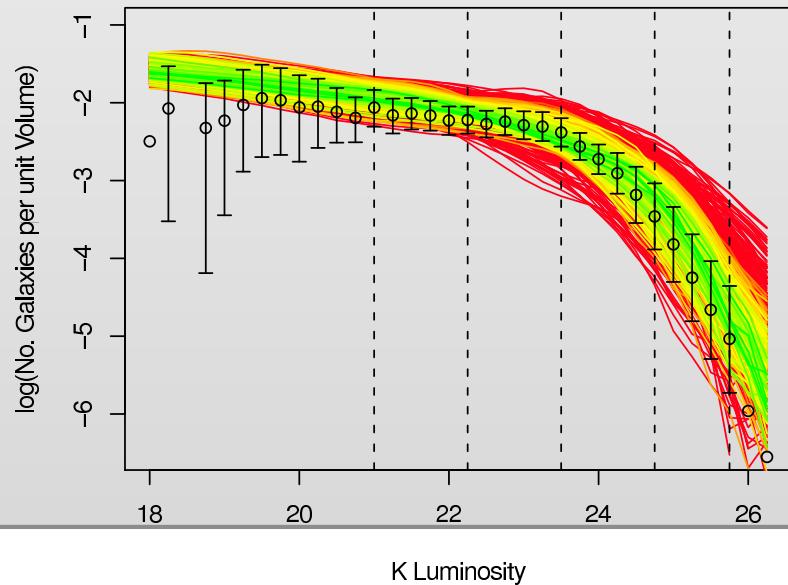
K Luminosity Function Wave 1



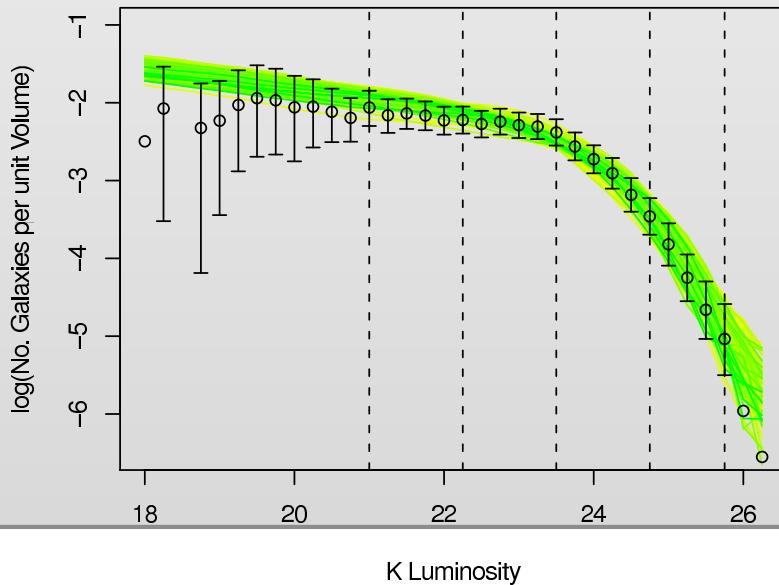
K Luminosity Function Wave 2



K Luminosity Function Wave 3



K Luminosity Function Wave 5



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- Often appropriate to check model performance and analyse model structure. Can be a useful precursor to a fully Bayesian analysis over the whole input space, if such an analysis is deemed worthwhile.
- We now have a large set of acceptable (Wave 5) runs that can be analysed by the Cosmologists, and used to explore other features of Galform.

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