





Deniz Bayrak


Electric & Electronic Engineer


Contact

 <https://github.com/bayrakdn>

 [Linkedin](#)

 +90 537 349 2716

 bayrakdn@gmail.com

 Istanbul, Beşiktaş

About Me

I am a passionate Electrical and Electronics Engineering student with a strong foundation in programming, AI development, and hardware design. With hands-on experience in innovative projects and proficiency in multiple languages and technologies, I thrive in solving complex challenges and contributing to technological advancements.

Skills

• C1 English • B1 Deutsch • A2 Spanish

• Python • C and C++ • HTML

• SQL • Swift • Digital Design

• Programming Arduino • Programming Raspberry Pi

• AI Development using Python 3

Education

- Bahçeşehir University** Turkey, Istanbul
Electric & Electronic Engineering 2021-...
3rd Year Student
- Harvard University** Cambridge, Massachusetts
Computer Science [CS50] Introduction to programming with Python CS50P
Computer Science [CS50] Introduction to programming CS50x
Computer Science [CS50] Introduction to Artificial Intelligence with Python CS50AI (Ongoing)
- Mentora Language Academy** Canada, Ontario, Toronto
01.2020-01.2021
In recognition of completing 960 hours of study at Mentora Language Academy, in the highest level English class
- Goethe-Institut** Turkey, Istanbul
Completed B1.1 and B1.2 levels of German at the Goethe Institut.
Completed A2 level in GO Academy in Germany Düsseldorf.

Projects

- Solar Powered Battery Charge Controller** 2024
Designed a charge controller for a 9V battery using a 25V solar panel, with an LM317 regulator for voltage adjustment and a safety cutoff to prevent overcharging.
- Digital Pulse Counter Using Micro-Controller** 2024
Developed a microcontroller-based pulse counter using a PIC18F452 to display real-time pulse counts on an LCD.
- GLaDOS** 2023
Chat-Bot built in Google Colab using Llama 2 LM model.
- Personal Finance Manager Web Application** 2024
Developed a dynamic web application as part of the CS50x curriculum using Flask, Python, SQL, and JavaScript. The application features secure user authentication, stock management for quoting, buying, and selling, a real-time portfolio overview, and a detailed transaction history for user reference.
- Buzz Wire Game with Arduino** 2022
Buzz wire game build with arduino. Using LCD and a buzzer.
- Pandora's Box** 2024
Created a web application using Flask, HTML, CSS, and JavaScript, featuring a crosshair code manager, customizable password generator, and a Snake game with a global scoreboard.
- Menu Creator** 2024
User friendly python Program where Restourant can creater their menu the way they want.