# Bayu Erlangga

Malang, Indonesia  
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Dynamic 3D Artist with over a year of experience crafting intricate and visually stunning assets for animation. Proficient in Blender, Substance Painter, and Adobe Photoshop, adept at transforming concepts into captivating visuals through a blend of creativity and technical skill. Expertise in prop design, environment creation, and hard surface modeling facilitates the delivery of high-quality artwork tailored to meet diverse project requirements. Committed to continuous growth and innovation in the field, consistently aiming to push creative boundaries and enhance the visual storytelling experience.

## WORK HISTORY

3D Artist  
Hompimpa Animworks, Surabaya, ID | July 2022 - August 2023

- Worked on several animation project IPs such as Sportbots, Loconuts, Booya, Dinobees, Junior Squad, and Boom Buddies with over 250+ 3D models.  
- Developed animation-ready 3D characters, props, environments, and vehicles with best topology and details.  
- Created 3D visuals that matched the concept and visual requirements of each project.  
- Developed textures, materials, and shaders for an animated series that brought the characters to life.

3D Generalist  
Jitu Kreasi Utama, Yogyakarta, ID | April 2019 - July 2019

- Developed 3D models, textures, and rigging that matched the existing concepts, scripts, and storyboards.  
- Designed layouts for existing 3D models, lighting, and cameras to match scenario needs.  
- Created animations according to the storyboard and scripts.  
- Maintained the rendered results.

## EDUCATION

Bachelor of Arts in Animation  
Malang State University, Malang, ID | July 2024

- Animation Major | [3.53] GPA  
- Engaged in seminars and workshops focused on animation, game design, and gaining knowledge in the animation industry.  
- Member of Art & Design Student Association (2020–2023).  
- Completed [3D Modeler] internship at Hompimpa Animworks (2022).  
- Thesis: Designing Motion Graphic Media About The Influence of Violent Scenes in Animated Films on Children for Parents.

## WEBSITES, PORTFOLIOS

- linkedin.com/in/bayuerlangga-3d  
- bayuerlangga.github.io

## SKILLS

- 3D Modeling Skills - Fluent  
- Animation Production - Fluent  
- Team Collaboration - Fluent  
- Texturing Skills - Fluent  
- Rigging Skills - Competent  
- Lighting Techniques - Competent  
- Time Management - Fluent  
- Graphic Design - Competent  
- Motion Graphics - Competent  
- Professionalism - Fluent

## SOFTWARE

- Blender - Fluent  
- Adobe Substance Painter - Competent  
- Adobe Photoshop - Fluent  
- Adobe Illustrator - Competent  
- Adobe After Effects - Competent  
- Adobe Premiere Pro - Competent

## LANGUAGES

- Indonesian - Proficient  
- English - Intermediate