

Classes: Advanced Topics

Solve the following exercises and upload your solutions to [Moodle](#) until the specified due date. Make sure to use the *exact filenames* that are specified for each individual exercise. Unless explicitly stated otherwise, you can assume correct user input and correct arguments. You are allowed to implement additional attributes and methods as long as the original interface remains unchanged.

Exercise 1 – Submission: ex1.py

40 Points

Create a class `Complex` that models complex numbers. The class has the following instance attributes:

- `real: float`
Represents the real part of the complex number.
- `imaginary: float`
Represent the imaginary part of the complex number.

The class has the following instance methods:

- `__init__(self, real: float, imaginary: float)`
Sets both instance attributes.
- `__eq__(self, other)`
If `other` is not an instance of `Complex`, `NotImplemented` is returned. If it is an instance, `True` is returned if both attributes `real` and `imaginary` of `other` are equal to the ones of `self`, `False` otherwise.
- `__repr__(self)`
Returns the following string format: `"Complex(real=<real>, imaginary=<imag>)"`, where `<real>` is the real part of the complex number and `<imag>` is the imaginary part.
- `__str__(self)`
Returns the following string format: `"<real> <sign> <imag>i"`, where `<real>` is the real part of the complex number, `<imag>` is the imaginary part (followed by the character `i`), and `<sign>` is either the plus character `+` if the imaginary part is positive or the minus character `-` if the imaginary part is negative. Example: `"1.2 - 5.4i"`
- `__abs__(self)`
Returns the absolute value of this `Complex` object. The absolute value of a complex number is defined as $|a + bi| = \sqrt{a^2 + b^2}$, where a and b are the real and imaginary parts, respectively.
- `__add__(self, other)`
If `other` is an instance of `Complex`, adds `other` to `self` and returns a new `Complex` object with the result of this addition. Otherwise, `NotImplemented` is returned.
- `__iadd__(self, other)`
If `other` is an instance of `Complex`, adds `other` to `self` in-place and returns `self`. Otherwise, `NotImplemented` is returned.

Moreover, add the following static method (`@staticmethod`):

- `add_all(comp: "Complex", *comps: "Complex") -> "Complex"`

Adds `comp` and all numbers in `*comps` together and returns a new `Complex` object containing this sum. None of the input arguments must be changed, i.e., all complex numbers specified by `comp` and `*comps` must remain the same.

Example program execution:

```
c1 = Complex(-1, -2)
c2 = Complex(2, 4)
c3 = Complex(1, 2)
print(c1 == c3, c1 + c2 == c3)
print(repr(c1))
print(c1)
print(abs(c1))
print(c1 + c2)
c1 += c3
print(c1)
print(Complex.add_all(c2, c2, c3))
try:
    c1 + 1
except TypeError as e:
    print(f"{type(e).__name__}: {e}")
```

Example output:

```
False True
Complex(real=-1, imaginary=-2)
-1 - 2i
2.23606797749979
1 + 2i
0 + 0i
5 + 10i
TypeError: unsupported operand type(s) for +: 'Complex' and 'int'
```

Exercise 2 – Submission: ex2.py

30 Points

Create a class `Reader` that enables index-based binary/bytes file read access. The class has the following instance methods:

- `__init__(self, path: str)` The string `path` points to the file that should be read. If `path` does not specify a file, a `ValueError` must be raised. The file is then opened in binary/bytes read mode `"rb"` and remains open until the `Reader.close` method is called (see below)

- `close(self)`

Closes the file that was opened in `__init__`. After invoking this method, the current `Reader` does not work anymore, i.e., a new `Reader` object must be created if the user wishes to read data from the file again.

- `__len__(self)`

Returns the number of bytes in the opened file.

- `__getitem__(self, key)`

Enables index-based access to the bytes of the opened file. The method works as follows:

- If `key` is an integer, it represents the file index position where a single byte must be returned (a `bytes` object of size 1). If `key` is out of range, i.e., an invalid index, an `IndexError` must be raised. Negative values must also be supported.
- All other data types result in a `TypeError`.

You are *not allowed* to read the entire file content at once. Only the bytes specified via `__getitem__` should be actually read into memory and returned.

Example file content (`ex2_data.txt`):

```
this is some text file
with 2 lines and special char µ
```

Example program execution:

```
r = Reader("ex2_data.txt")
print(r[0])
print(r[1])
print(r[-1])
try:
    r["hi"]
except TypeError as e:
    print(f"{type(e).__name__}: {e}")
try:
    r[100]
except IndexError as e:
    print(f"{type(e).__name__}: {e}")
```

Example output:

```
b't'
b'h'
b'\xb5'
TypeError: indexing expects 'int', not 'str'
IndexError: Reader index out of range
```

Hints:

- For a given file handle `fh` as obtained by `fh = open(some_file, "rb")`, you can navigate through the file content by setting the current file index position via `fh.seek(offset, whence)`, where `offset` is the byte offset that is added to the position specified by `whence` (possible values for `whence`: 0 = `os.SEEK_SET` = start of file, 1 = `os.SEEK_CUR` = current file position, 2 = `os.SEEK_END` = end of file).
- You can get the size of a file (in bytes) in two ways: Either by calling `os.path.getsize(path)`, or, for a given file handle `fh` as obtained by `fh = open(some_file, "rb")`, by calling the method `fh.seek(0, os.SEEK_END)`.

Exercise 3 – Submission: ex3.py**30 Points**

Create a class **Aggregator** that continuously aggregates/sums up arbitrary objects of a fixed data type via Python's callable interface. The class has the following instance methods (the instance attributes are completely up to you):

- `__init__(self, agg_type: type, ignore_errors: bool = True)`

`agg_type` specifies the type/class of the objects that will be aggregated in the method `__call__`, thereby potentially raising errors depending on `ignore_errors` (see `__call__` below). You can assume that this type supports aggregation/summing up via the `+` operator, i.e., you do not have to worry about users specifying a type which does not support this operation.

- `__call__(self, *args)`

This method enables **Aggregator** instances to be callable (like a function), i.e., code such as `my_agg(x, y, ...)` will roughly be translated to `Aggregator.__call__(my_agg, x, y, ...)`, see the example program execution below. The method description is as follows:

Using the `+` operator, continuously aggregates/sums up the objects specified by `*args` and returns the current aggregation/sum. If `ignore_errors` (see `__init__` above) is `True`, objects that are not instances of `agg_type` (see `__init__` above) are simply ignored. Otherwise, a `TypeError` must be raised. If the method is called without any arguments, the current aggregation/sum must be returned without any additional actions. If no values have been aggregated/summed up yet, `None` is returned.

For simplicity reasons, you can assume that the `agg_type` passed to `__init__` remains fixed and never changes once the **Aggregator** instance was created.

Example program execution:

```
int_agg = Aggregator(agg_type=int)
int_agg(1, 2, 3)
int_agg(4, "hi", 5.1)
print(int_agg())
str_agg = Aggregator(agg_type=str, ignore_errors=False)
print(str_agg("this", " ", "is a test"))
try:
    str_agg(1)
except TypeError as e:
    print(f"{type(e).__name__}: {e}")
```

Example output:

```
10
this is a test
TypeError: aggregation only works on type 'str', not 'int'
```