

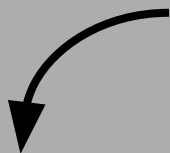
# recovering kernel code execution

bazad

PAC on the A12

# Pointer layout

All 0 (user) or all 1 (kernel)



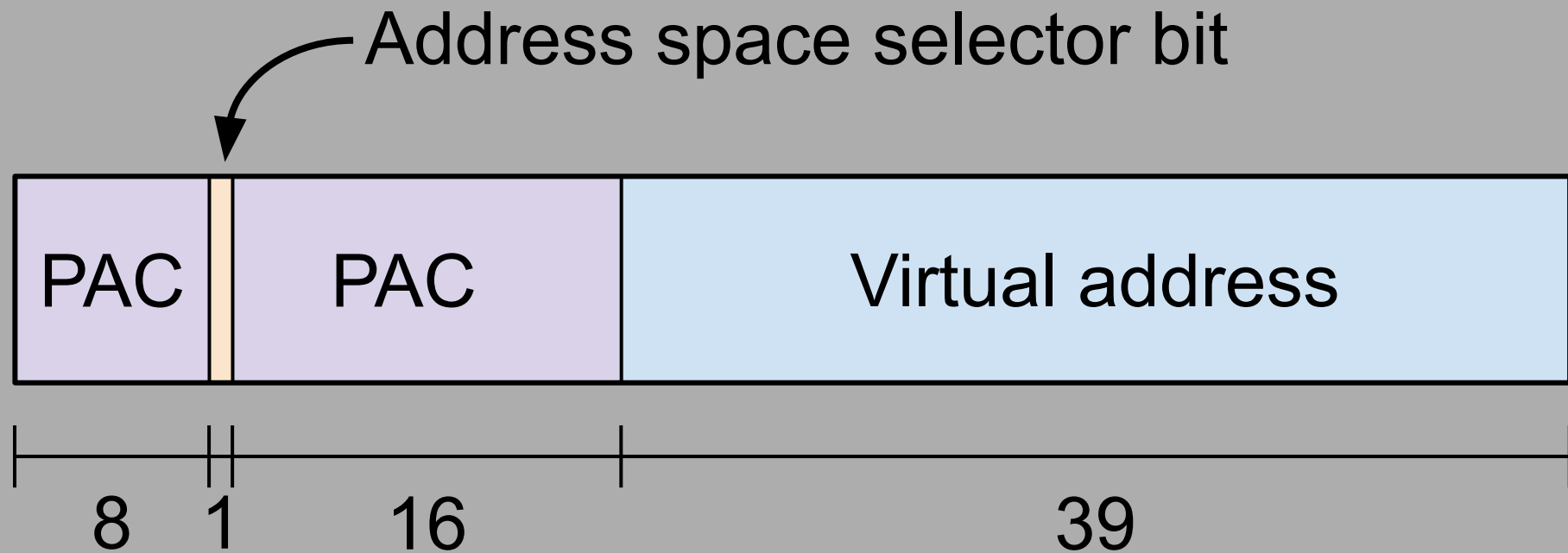
Extension bits

Virtual address

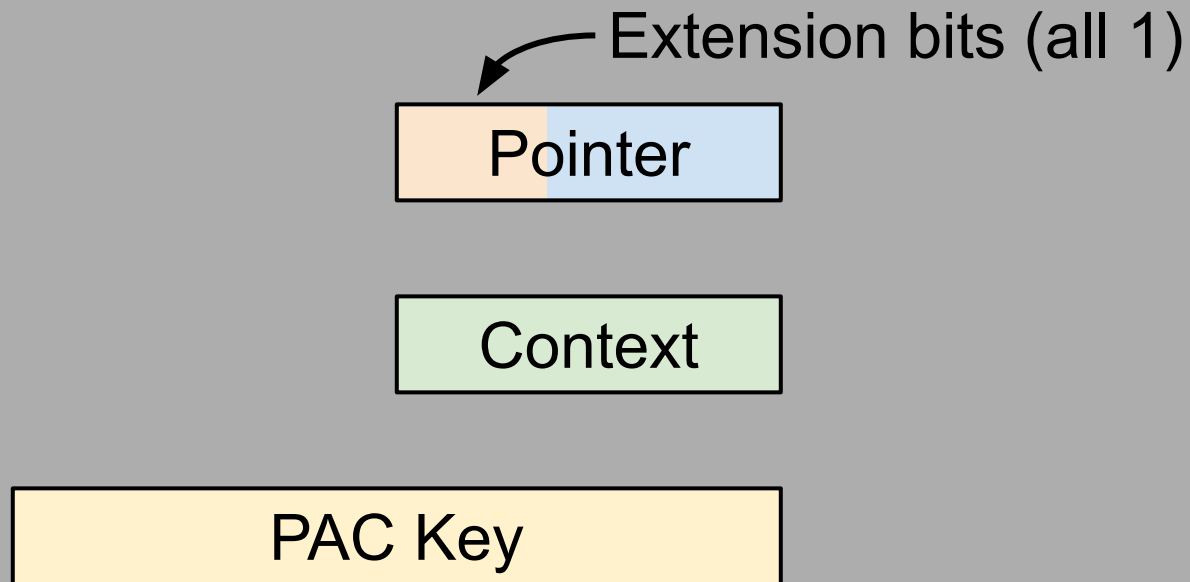
25

39

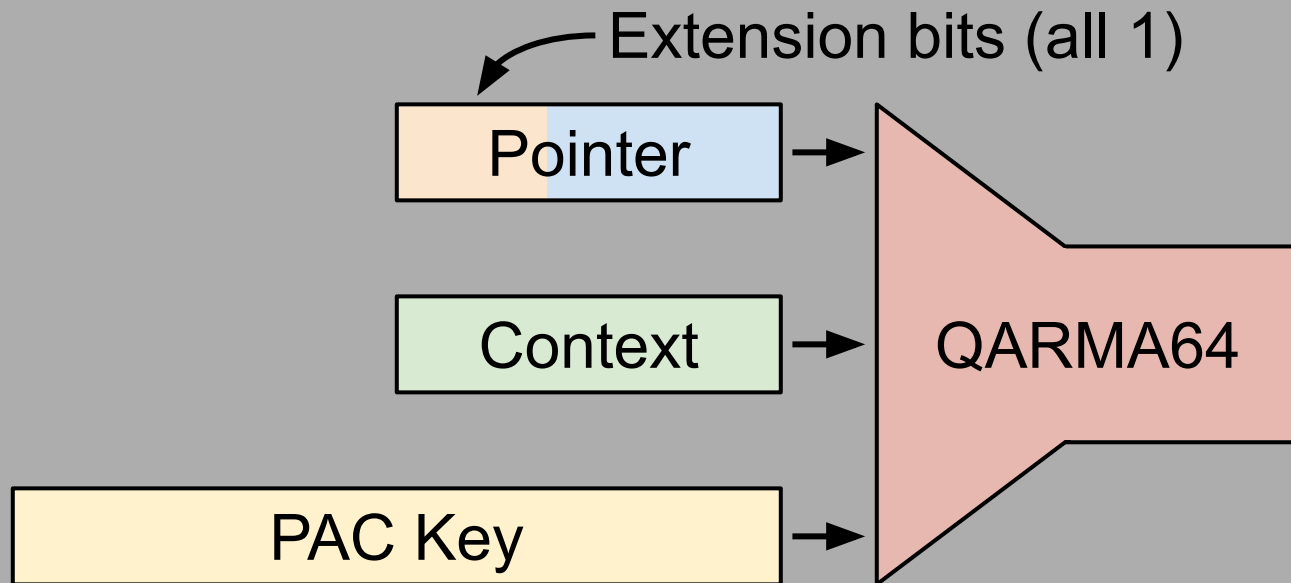
# Pointer layout



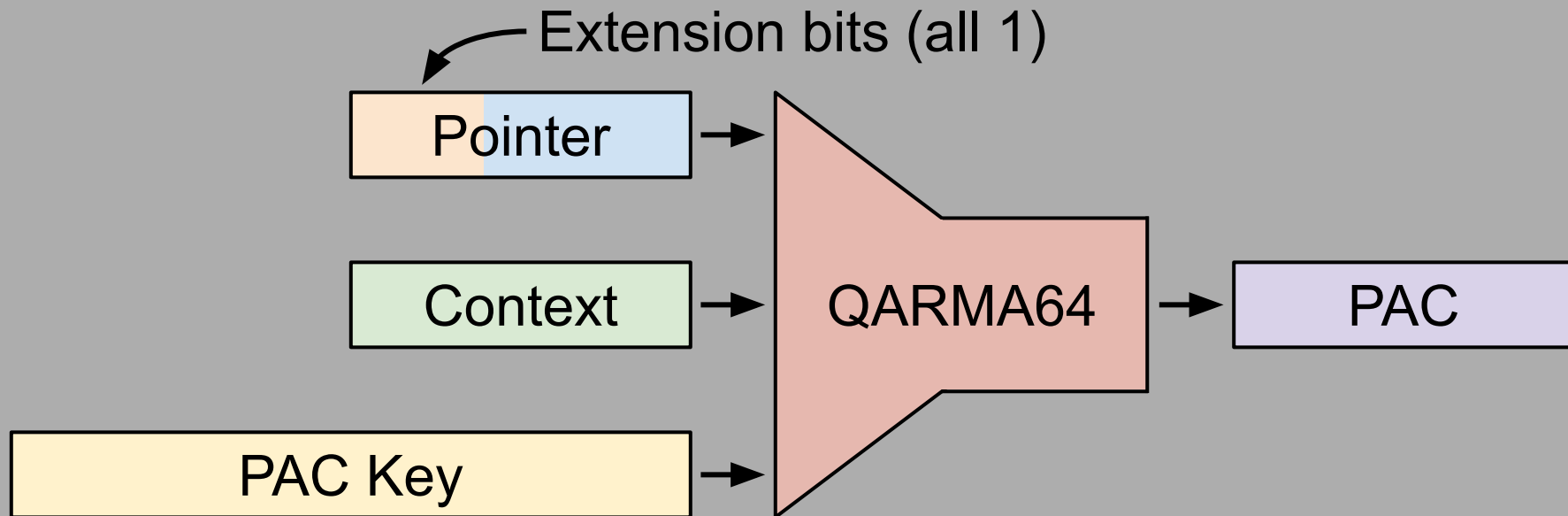
# Pointer Authentication Codes



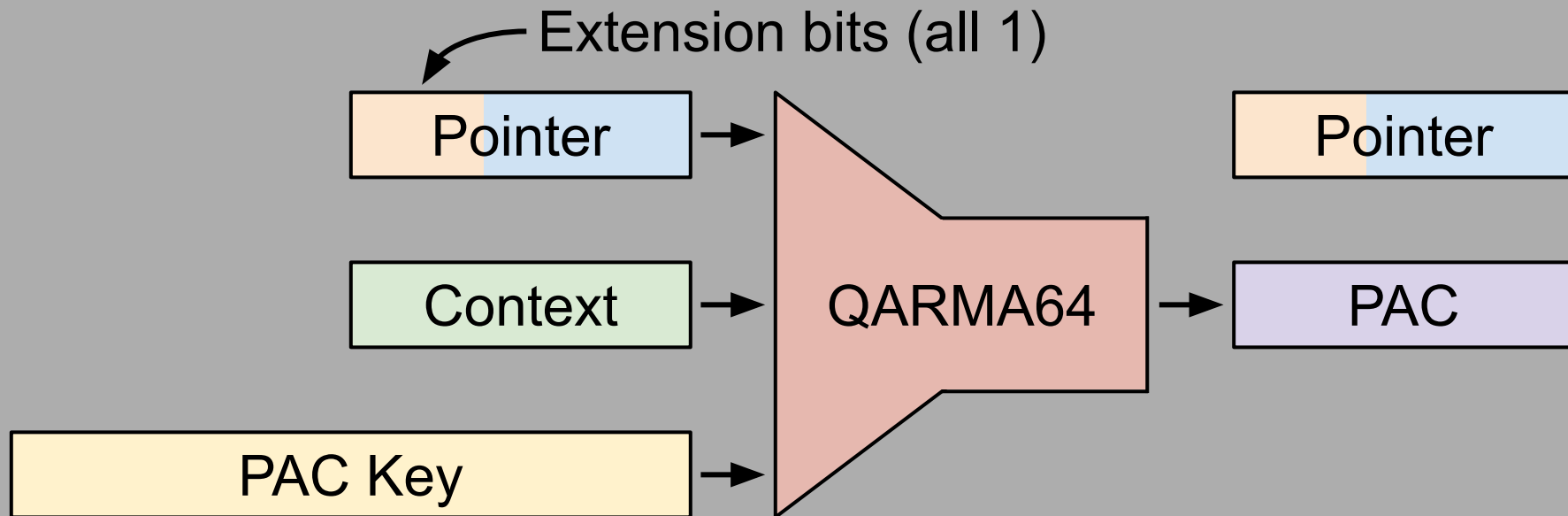
# Pointer Authentication Codes



# Pointer Authentication Codes

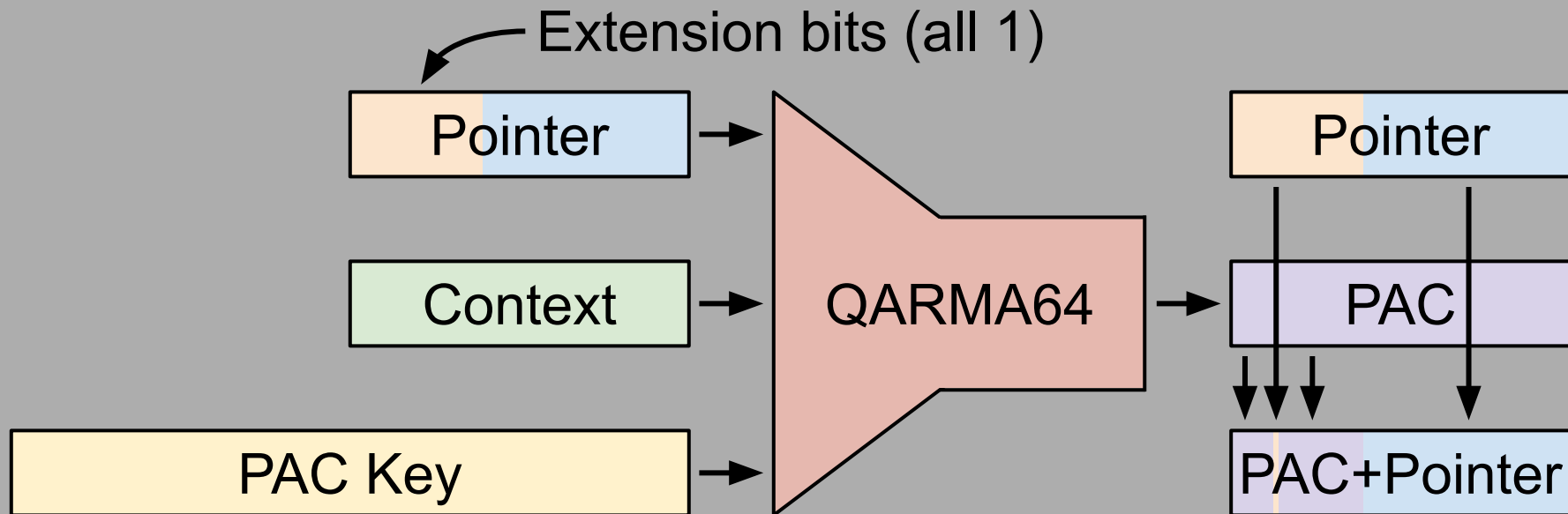


# Pointer Authentication Codes





# Pointer Authentication Codes



Apple implementation  
has further hardening

# Bypass 3


All code pointers  
in writable memory  
must be protected

```

LEXT(_bcopyin)
    ARM64_STACK_PROLOG
    PUSH_FRAME
    SET_RECOVERY_HANDLER x10, x11, x3, copyio_error
...
    sub            x2, x2, #16
1:
    /* 16 bytes at a time */
    ldp            x3, x4, [x0], #16
    stp            x3, x4, [x1], #16
    subs            x2, x2, #16
    b.ge            1b
...
    CLEAR_RECOVERY_HANDLER x10, x11
    mov            x0, #0
    POP_FRAME
    ARM64_STACK_EPILOG

```

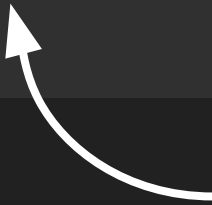
```
LEXT(_bcopyin)
    ARM64_STACK_PROLOG
    PUSH_FRAME
    SET_RECOVERY_HANDLER x10, x11, x3, copyio_error
...
    sub        x2, x2, #16
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    /* 16 bytes at a time */
    ldp        x3, x4, [x0], #16
    stp        x3, x4, [x1], #16
    subs        x2, x2, #16
    b.ge       1b
...
    CLEAR_RECOVERY_HANDLER x10, x11
    mov        x0, #0
    POP_FRAME
    ARM64_STACK_EPILOG
```



Code to  
execute  
if a fault  
occurs

```
.macro SET_RECOVERY_HANDLER
    mrs      $0, TPIDR_EL1          // Load thread pointer
    ldr      $1, [$0, TH_RECOVER]    // Save previous recovery handler
    adrp     $2, $3@page             // Load the recovery handler address
    add      $2, $2, $3@pageoff
    str      $2, [$0, TH_RECOVER]    // Set new recovery handler
.endmacro
```

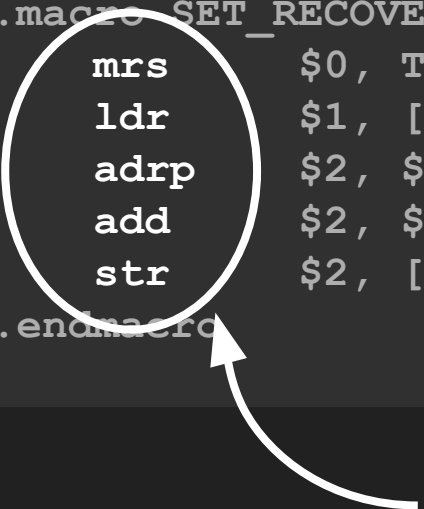
```
.macro SET_RECOVERY_HANDLER
    mrs    $0, TPIDR_EL1           // Load thread pointer
    ldr    $1, [$0, TH_RECOVER]    // Save previous recovery handler
    adrp   $2, $3@page             // Load the recovery handler address
    add    $2, $2, $3@pageoff
    str    $2, [$0, TH_RECOVER]    // Set new recovery handler
.endmacro
```



Raw function pointer  
is stored in  
thread struct

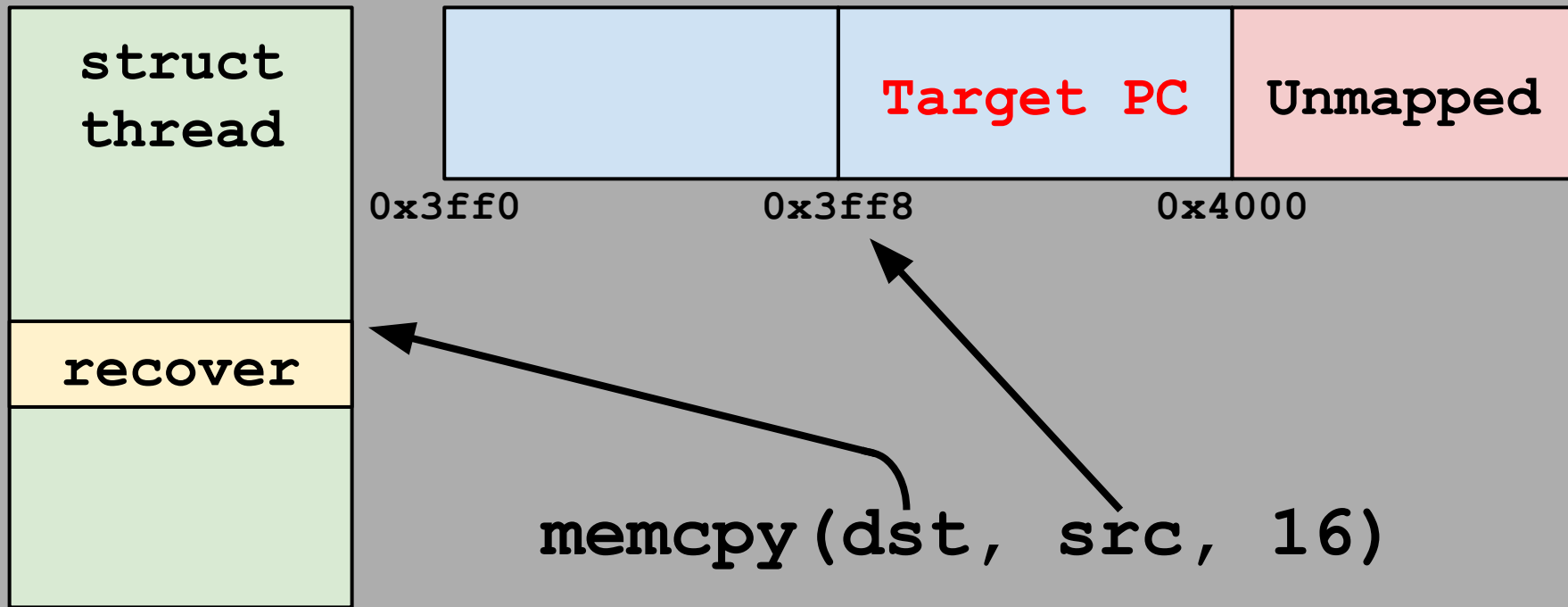


```
.macro SET_RECOVERY_HANDLER
    mrs    $0, TPIDR_EL1           // Load thread pointer
    ldr    $1, [$0, TH_RECOVER]    // Save previous recovery handler
    adrp   $2, $3@page             // Load the recovery handler address
    add    $2, $2, $3@pageoff
    str    $2, [$0, TH_RECOVER]    // Set new recovery handler
.endmacro
```

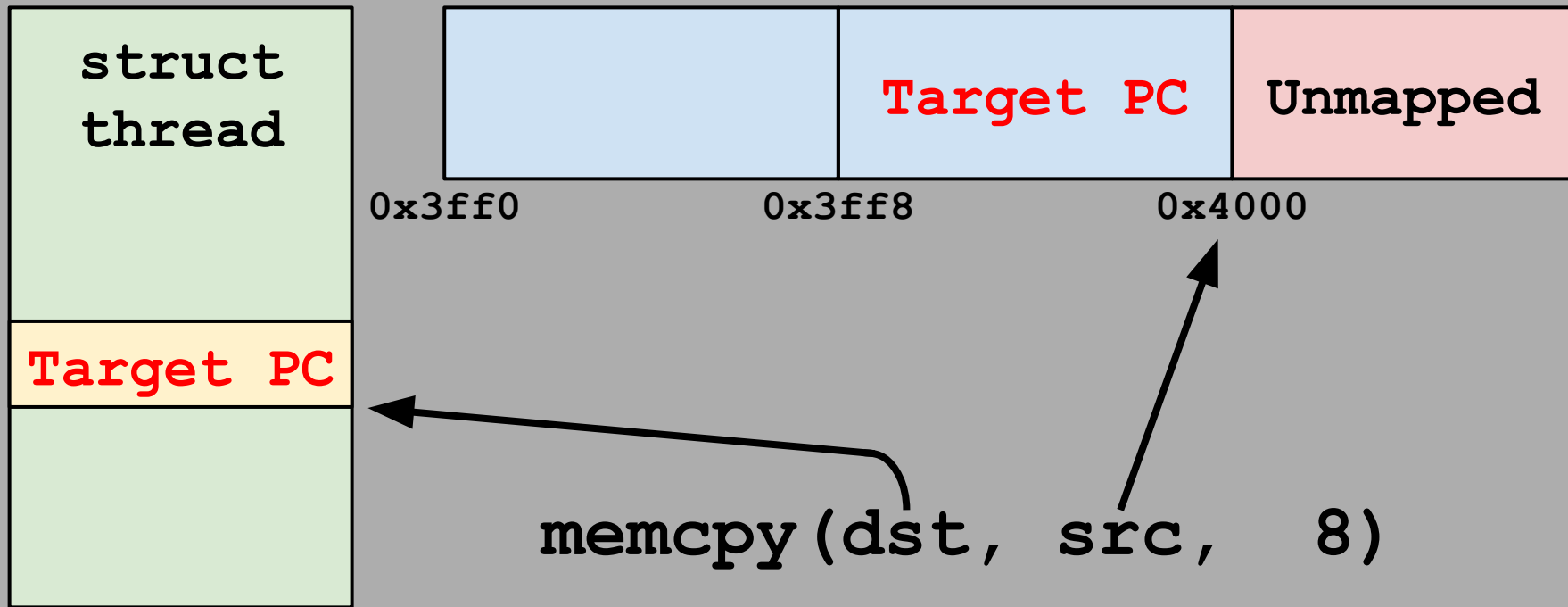


No PAC protection!

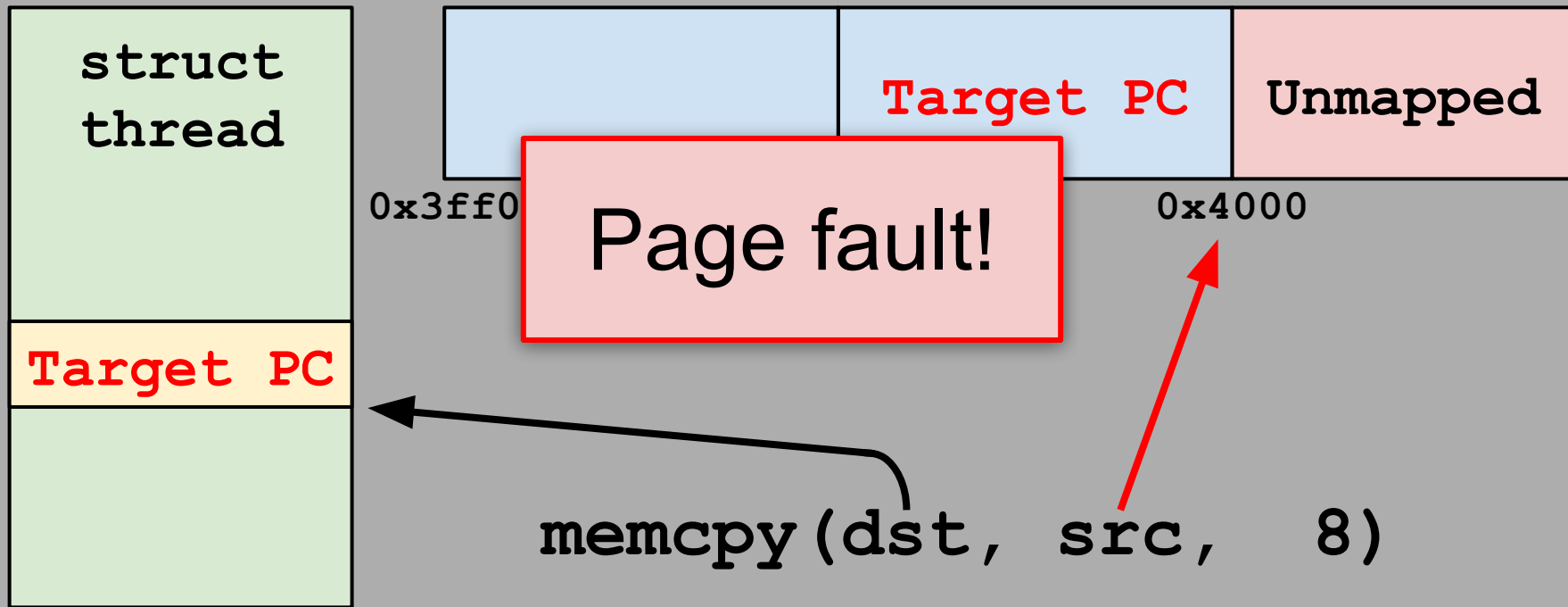
# Bypass 3



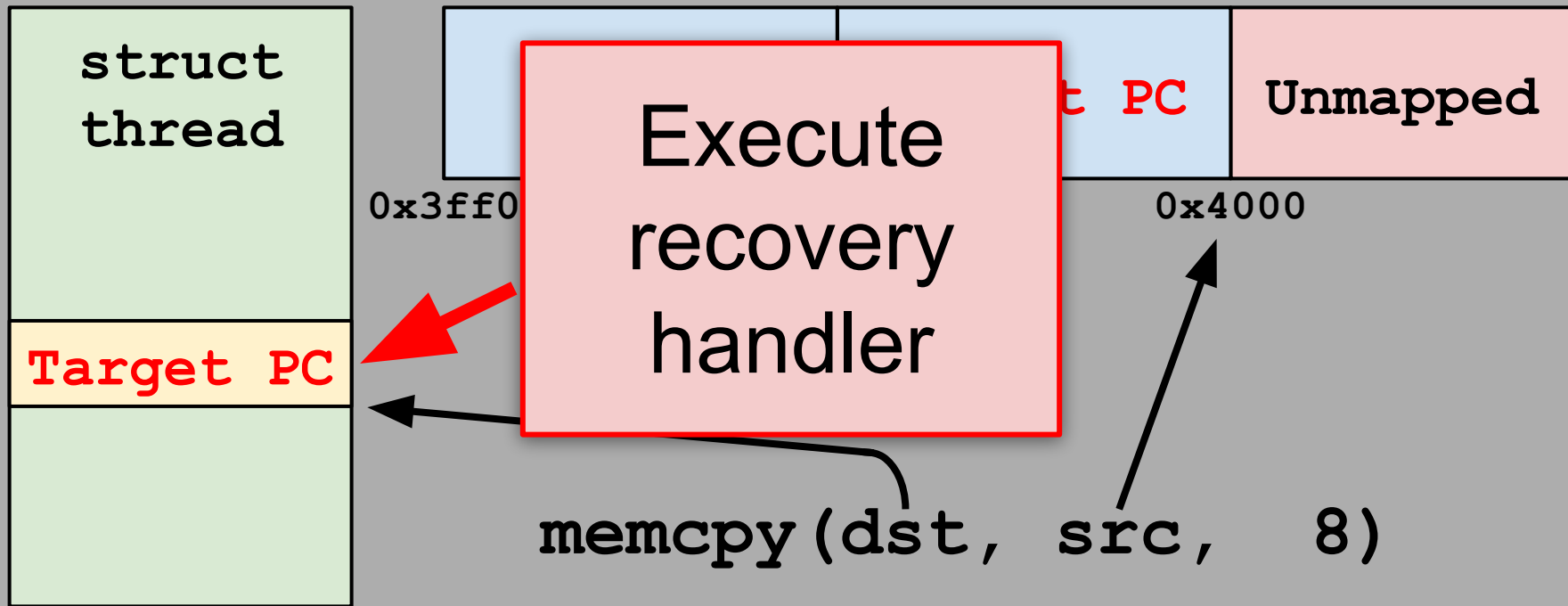
# Bypass 3



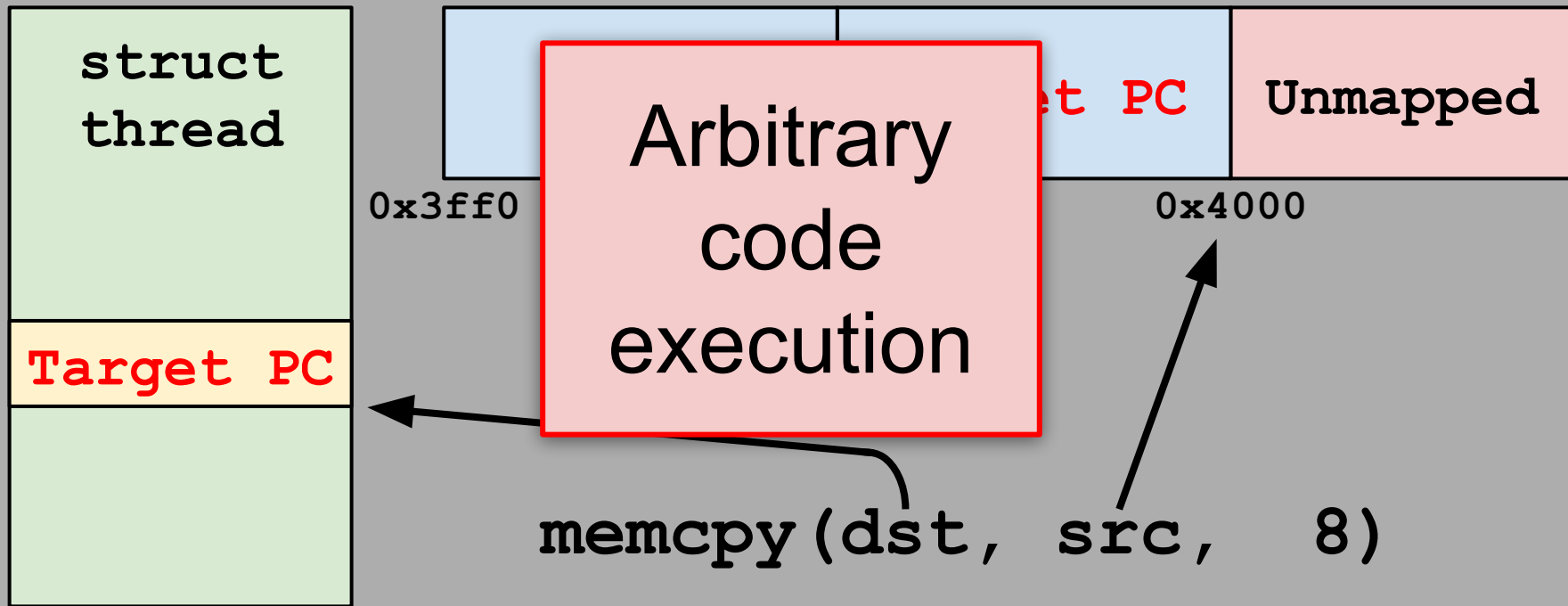
# Bypass 3



# Bypass 3



# Bypass 3



DEMO



**Tarjei Mandt**

@kernelpool

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iOS 12.3 beta 3 broke IDA graph view of switch statements for arm64e. Bonus points to people who can figure out the reason for the compiler change.

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🌐 [mista.nu/research](https://mista.nu/research)

📅 Joined August 2009

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❤ 3



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