

Module 3 : Motion in 2-D

keywords: maximum height, range, time-of-flight

Formulas:

$$t = \frac{2 V_{y0}}{g}$$

$$\Sigma F = ma$$

$$y_{\max} = \frac{V_{y0}^2}{2g}$$

$$x_{\max} = \frac{2 V_{x0} \cdot V_{y0}}{g}$$

Key points:

- Motion in x and y directions is independent.

General approach:

- Choose a convenient coordinate system

(positive-y — opposite of the force of gravity,
x — perpendicular to y)

- Calculate position, velocity, acceleration for x and y separately.

- Keep in mind that time is the same.

- Check units.