

Benjamin William Mezger

Personal Data

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About Me

I am a driven individual highly motivated in writing well-designed software and helping the team grow together. I have strong experience refactoring large codebases, handling hard deadlines, following software's best practices, and learning new technologies. In addition, I have a strong background in cultural adaptability from working and living in different countries and remote and office experience. I pursue a Bachelor in Computer Science, and I expect to graduate with my master's degree by the end of 2022.

Work experience

Mar 2020
Current

Teaching internship at the University of Vale do Itajaí, Florianópolis

- Taught and applied Operating System synchronization algorithms in a Bachelor of Computer Engineering class, which resulted in students implementing and presenting synchronization techniques and algorithms.
- Taught Operating System design and implementation in a computer engineering class, which resulted in students implementing different components of a pre-defined operating system.

Oct 2018
Current

Software Engineer at Cheesecake Labs, Florianópolis

- Created a variety of AWS cloud infrastructure for web application and queue-based systems, which resulted in scalable and maintainable architectures.
- Wrote monolithic well designed RESTful HTTP APIs with Django, Django Rest Framework (DRF), and PostgreSQL, which resulted in APIs with high throughput and highly scalable throughout its lifetime.
- Contributed to the company's internal process by developing a Jira Git commit hook, automatically adding the card's information to the commit body and moving the card according to its status.
- I refactored vital legacy monolithic projects by inserting multiple software patterns to create a service-based architecture, which resulted in the separation of the API layer and business logic layer.
- Participated and contributed to team chapters and meetings by providing valuable technical information and updates, generating a sizeable dynamic project boilerplate with custom preconfigured settings.
- Worked end-to-end with the quality assurance team, which resulted in a further valuable and bug-free product.

Dec 2015 Oct 2018	Software Engineer at United Academic, Amsterdam (remote) <ul style="list-style-type: none"> – Contributed to developing an open-access library, written with Django, MongoDB, and a self-hosted infrastructure at DigitalOcean, achieving a well scalable architecture with a high database throughput. – Migrated a significant set of non-containerized architecture to a containerized with Docker, Travis, and Ansible, resulting in a more straightforward and maintainable deployment system. – Worked with a fully remote team in different countries, having to adapt methodologies to synchronize upcoming sprint tasks.
May 2017 Apr 2018 <i>research</i>	Academic researcher at National Education and Research Network (RNP), Florianópolis <ul style="list-style-type: none"> – Researched and implemented a multi-factor authentication system for the CAFé federation based on phone notification and access confirmation, resulting in published papers and internal deployment of the protocol. – Enabled transposition through the authentication protocol to a mobile application system, resulting in the system sending an authentication notification to the mobile and waiting confirmation input. – Configured service providers (SP), LDAP protocols, and Shibboleth Identity providers (LDP) to support the custom authentication protocol. – Containerized all services and protocols, resulting in easy deployment and maintainability.
Apr 2016 Jul 2017 <i>research</i>	Academic researcher (PROBIC) at 4Vision Lab, Florianópolis <ul style="list-style-type: none"> – Researched how to handle mass people data and pattern recognition through image processing and implemented a crawler for recognizing images based on these data by integrating Facebook's Graph API and Pipl.com. – Wrote and delivered technical documentation and reports based on the research findings.
Dec 2015 Jun 2016 <i>research</i>	Academic researcher (PROBIC) at 4Vision Lab, Florianópolis <ul style="list-style-type: none"> – I researched a solution for the Web Of Things industrial environment by developing a lightweight Angular/C++ application running on a single Beaglebone for cloth machines, allowing the board to monitor the machine's state in real-time. – Contributed to the development of a C++ controlling extension for textile clothing machines. – Employed continuous integration (CI/CD) to the infrastructure, resulting in faster deployments. – Published technical papers based on the findings and results of the provided solution.
Aug 2014 Jun 2015	Developer at Byne , Florianópolis <ul style="list-style-type: none"> – Contributed to the development of communication, monitoring, and control system with critical characteristics, by using ZeroMQ and Python's Twisted framework. – Maintained a custom Linux boot configuration, resulting in a customized Linux Image for the operational system.
Jun 2012 Nov 2013	Developer at Imgzine, Amsterdam <ul style="list-style-type: none"> – I contributed to implementing a custom news web-crawling, capable of detecting the average time a page gets updated, resulting in an automatic spawn of the parser. – Wrote a custom diff parser for seeing what has changed whether a news source gets updated with new information with Python's Flask framework, resulting in a page that allows one to verify what has changed between a version and another. – Refactored legacy Perl parsers in Python, increasing performance and maintainability.

Education

Nov 2020 <i>Current</i>	University of Vale do Itajai (UNIVALI) Master of Applied Computing in the field of computer architecture and operating systems for real-time embedded aerospace systems.
Jul 2020	University of Vale do Itajai (UNIVALI) Bachelor of Science: Computer Science Thesis title: A microkernel for the RISC-V Instruction Set Architecture
Jul 2013	ROC Van Amsterdam Technical degree in Information technology.

Languages

<i>Languages</i>	<i>Proficiency</i>
English	Bilingual
Dutch	Bilingual
Portuguese	Bilingual
German	Elementary
Spanish	Elementary

Technical skills

Programming Languages	Rust, Python, C/C++, Go, Assembly, Java, Javascript, Bash and Latex
Databases:	PostgreSQL, MySQL, SQLite, MongoDB and CouchDB
Operating Systems	Linux (Archlinux, Gentoo, Debian), FreeBSD and Mac OSX
Tools	Vagrant, Docker, Ansible, Terraform, Git
Services	Amazon AWS, Heroku, DigitalOcean, Scaleway, Jira, Github, Gitlab
Project Management	Kanban, Scrum, Agile development, etc.

Volunteering & freelance experience

Mar 2020 May 2020	Software Engineer at Federal University of Santa Catarina (UFSC), Florianópolis COVID-19 app is a project supported by the Federal University of Florianópolis (UFSC), which controls and prevents the propagation of the COVID-19 pandemic through nearby Bluetooth and GPS. It allows doctors to maintain and create a rule-based system for managing sick patients.
Oct 2019 Jun 2020 <i>freelance</i>	Lead Software Engineer at Nohs Somos, Florianópolis Nohs Somos provides a social-cause platform for the LGBTQI+ community. They can rate and report local commercial places that are safe or not for the community. It provides features such as a panic button, real-time GPS location sharing, and place reviews. <ul style="list-style-type: none">– Built well-designed API with Django, Django Rest Framework, and PostgreSQL running on Heroku.– Created Nohs Somos development process for future developers.– Worked on a fully remote team.
Apr 2017 Jun 2017	Developer at National Education and Research Network (GidLab), Florianópolis RNP's researchers required virtual machines to do their research by spawning these machines automatically when needed. <ul style="list-style-type: none">– Provided a fully automated environment where a researcher can create a configurable environment that runs Shibboleth IdP, SP, and LDAP.

- Auto destroy unused VMs.
- Develop an automatic pane that communicates with VirtualVM's backend API.

Publications and presentations

- Mar 2021
paper **Computer on the Beach 2021**
A Basic Microkernel for the RISC-V Instruction Set Architecture. Available at: <https://doi.org/10.14210/cotb.v12.p057-063>
William Mezger, B., Bortoluzzi, F., Albenes Zeferino, C., Roberto Oliveira Valim, P., & Rossi Melo, D. (2021). A Basic Microkernel for the RISC-V Instruction Set Architecture. Computer on the Beach, 12, 057-063. doi: 10.14210/cotb.v12.p057-063
- Apr 2020
television **Balanço Geral Florianópolis, local news**
How does the COVID-19 develop by volunteers at the Federal University of Santa Catarina (UFSC) help prevent COVID-19 propagation in Florianópolis. Video available on [Youtube](#).
- Oct 2017
journal **International Conference on Wireless and Mobile Computing, Networking and Communications (WiMob)**
Providing a cloud-based smart meter solution to control and monitor electrical quantities of industrial machines. Available at: <https://ieeexplore.ieee.org/abstract/document/8115807>
M. D. Lopes, L. R. P. Rauta, B. W. Mezger and M. S. Wangham, "Providing a cloud-based smart meter solution to control and monitor electrical quantities of industrial machines," 2017 IEEE 13th International Conference on Wireless and Mobile Computing, Networking and Communications (WiMob), Rome, 2017, pp. 1-8, doi: 10.1109/WiMOB.2017.8115807.
- Jun 2016
journal **IEEE International Conference on Services Computing (SCC)**
Providing a Smart Industrial Environment with the Web of Things and Cloud Computing. Available at: <https://ieeexplore.ieee.org/abstract/document/7557509>
A. C. Domenech et al., "Providing a Smart Industrial Environment with the Web of Things and Cloud Computing," 2016 IEEE International Conference on Services Computing (SCC), San Francisco, CA, USA, 2016, pp. 641-648, doi: 10.1109/SCC.2016.89.