

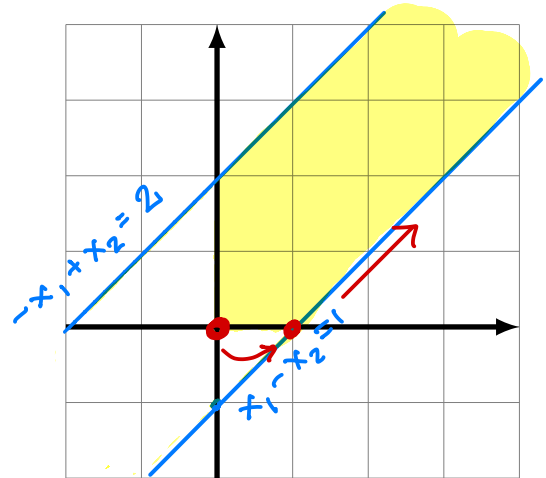
Exception handling: unboundedness

Example. Maximize

$$Z = x_1$$

subject to:

$$\begin{aligned} x_1 - x_2 &\leq 1 \\ -x_1 + x_2 &\leq 2 \\ x_1, x_2 &\geq 0 \end{aligned}$$



How to detect unboundedness using the simplex method:

The equality form:

$$x_1 - x_2 + s_1 = 1$$

$$-x_1 + x_2 + s_2 = 2$$

$$Z = x_1 + 0x_2 + 0s_1 + 0s_2$$

Tableau:

$x_1$	$x_2$	$s_1$	$s_2$	
1	-1	1	0	1 $s_1$
-1	1	0	1	2 $s_2$
1	0	0	0	$Z$

The basic feasible solution

$$\begin{array}{l|l} \text{free} & \left\{ \begin{array}{l} x_1 = 0 \\ x_2 = 0 \end{array} \right. \\ \text{basic} & \left\{ \begin{array}{l} s_1 = 1 \\ s_2 = 2 \end{array} \right. \end{array} \quad Z = 0$$

Pivot step: increase  $x_1$ , keep  $x_2 = 0$

$$x_1 + s_1 = 1 \Rightarrow s_1 = 1 - x_1 \geq 0 \quad \text{so: } x_1 \leq 1$$

$$-x_1 + s_2 = 2 \Rightarrow s_2 = 2 + x_1 \geq 0 \quad \text{no restriction}$$

Upshot:  $x_1$  becomes basic ( $x_1 = 1$ )  
 $s_1$  becomes free

	$x_1$	$x_2$	$s_1$	$s_2$	
	1	-1	1	0	1
	-1	1	0	1	2
	1	0	0	0	$z$

$\cdot (1)$   
 $\cdot (-2)$

	$x_1$	$x_2$	$s_1$	$s_2$	
	1	-1	1	0	1
	0	0	1	1	3
	0	1	-1	0	$z-1$

The new basic feasible solution:

$$\begin{array}{l|l}
 \text{free} & \begin{cases} x_2 = 0 \\ s_1 = 0 \end{cases} \\
 \text{basic} & \begin{cases} x_1 = 1 \\ s_2 = 3 \end{cases}
 \end{array}$$

The pivot step: increase  $x_2$ , keep  $s_1 = 0$ .

$$x_1 - x_2 = 1 \Rightarrow x_1 = 1 + x_2 \geq 0 \quad - \text{no restrictions}$$

$$s_2 = 3 \geq 0 \quad - \text{no restrictions}$$

Upshot: We can make  $z$  as large as we want by increasing  $x_2$  - there is no maximum

$x_1$	$x_2$	$s_1$	$s_2$	
1	-1	1	0	1
0	0	1	1	3
0	1	-1	0	$z-1$

Note: Unboundedness happens if we have a free variable with a positive coeff. in the objective function and all constraint coefficients  $\leq 0$ .

## Exception handling: degeneracy

Example. Maximize

$$z = x_2$$

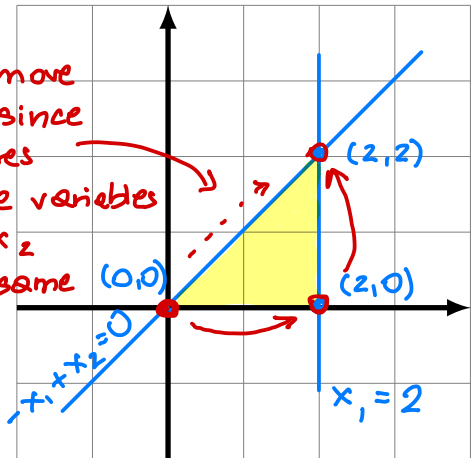
subject to:

$$-x_1 + x_2 \leq 0$$

$$x_1 \leq 2$$

$$x_1, x_2 \geq 0$$

We can't move this way since it increases both free variables  $x_1$  and  $x_2$  at the same time.



The equality form:

$$-x_1 + x_2 + s_1 = 0$$

$$x_1 + s_2 = 2$$

$$z = 0x_1 + 1x_2 + 0s_1 + 0s_2$$

Tableau:

$x_1$	$x_2$	$s_1$	$s_2$	
-1	1	1	0	0 $s_1$
1	0	0	1	2 $s_2$
0	1	0	0	$z$

The basic feasible solution:

$$\begin{array}{l|l} \text{free} & \left\{ \begin{array}{l} x_1 = 0 \\ x_2 = 0 \end{array} \right. \\ \text{basic} & \left\{ \begin{array}{l} s_1 = 0 \\ s_2 = 2 \end{array} \right. \end{array} \leftarrow \begin{array}{l} \text{a degenerate} \\ \text{solution:} \\ \text{one of the basic} \\ \text{variables is 0.} \end{array}$$

The pivot step: increase  $x_2$ , keep  $x_1 = 0$ .

$$x_2 + s_1 = 0 \Rightarrow s_1 = -x_2 \geq 0 \quad \underline{\text{so}} \quad x_2 = 0 \leftarrow \begin{array}{l} \text{can't} \\ \text{increase it} \end{array}$$

The only remaining option: increase  $x_1$ , even though this will not change the value of  $z$ :

$$-x_1 + s_1 = 0 \Rightarrow s_1 = x_1 \geq 0 \quad - \text{no restrictions}$$

$$x_1 + s_2 = 2 \Rightarrow s_2 = 2 - x_1 \geq 0 \quad \underline{\text{so}}: x_1 \leq 2$$

Lipshot:  $x_1$  becomes basic  
 $s_2$  becomes free

A degenerate pivot step 27

$$\begin{array}{c|cccc|c}
 & x_1 & x_2 & s_1 & s_2 & \\
 \hline
 \cdot (1) & -1 & 1 & 1 & 0 & 0 \\
 & 1 & 0 & 0 & 1 & 2 \\
 \hline
 & 0 & 1 & 0 & 0 & z
 \end{array}$$

→

$$\begin{array}{c|cccc|c}
 & x_1 & x_2 & s_1 & s_2 & \\
 \hline
 & 0 & 1 & 1 & 1 & 2 \\
 & 1 & 0 & 0 & 1 & 2 \\
 \hline
 & 0 & 1 & 0 & 0 & z
 \end{array}$$

The new basic feasible solution:

$$\begin{array}{l|l}
 \text{free} & \left\{ \begin{array}{l} x_2 = 0 \\ s_2 = 0 \end{array} \right. \\
 \text{basic} & \left\{ \begin{array}{l} s_1 = 2 \\ x_1 = 2 \end{array} \right.
 \end{array}$$

The pivot step: increase  $x_2$ , keep  $s_2 = 0$

$$x_2 + s_1 = 2 \Rightarrow s_1 = 2 - x_2 \geq 0 \quad \text{so: } x_2 \leq 2$$

$$x_1 = 2 \geq 0 \quad - \text{no restrictions}$$

Upshot:  $x_2$  becomes basic, ( $x_2 = 2$ )

$s_1$  becomes free

$$\begin{array}{c|cccc|c}
 & x_1 & x_2 & s_1 & s_2 & \\
 \hline
 & 0 & 1 & 1 & 1 & 2 \\
 & 1 & 0 & 0 & 1 & 2 \\
 \hline
 & 0 & 1 & 0 & 0 & z
 \end{array}$$

→

$$\begin{array}{c|cccc|c}
 & x_1 & x_2 & s_1 & s_2 & \\
 \hline
 & 0 & 1 & 1 & 1 & 2 \\
 & 1 & 0 & 0 & 1 & 2 \\
 \hline
 & 0 & 0 & -1 & -1 & z - 2
 \end{array}$$

↑ all coeff.  $\leq 0$  so we reached the maximum

Maximum at  $x_1 = 2, x_2 = 2$

$$z = 2$$

Upshot: Degenerate basic feasible solutions can lead to pivot steps that do not increase the objective function