Example. Maximize

$$z = 3x_1 + x_2$$

subject to:

$$-x_1 + x_2 \le 1$$

$$x_1 \le 3$$

$$2x_1 + x_2 \le 7$$

$$x_1, x_2 \ge 0$$

Convert to the equality form:

×1, ×2, 3, 52, 53 7

free variables basic variables Convert to the equality form:

Constraints: $-x_1 + x_2 + 3_1 = 1$ $x_1 + s_2 = 3$ $2x_1 + x_2 + 3_3 = 7$ Occurrented

occurrented

occurrented $x_1 \times x_2 \times x_3 \times x_4 \times x_5 \times$

We want to maximize

$$z = 3 \times_1 + \times_2 + 0 \cdot_1 + 0 \cdot_2 + 0 \cdot_3$$

C coefficients of basic variables are all 0.

Note: By setting the free variables to 0 we get

Note: By selling the free variables to 0 me get a basic fearible solution:

$$\begin{cases} x_1 = 0 \\ x_2 = 0 \\ s_1 = 1 \\ s_2 = 3 \\ s_3 = 7 \end{cases}$$
 this gives: $Z = 0$

Goal: Look for other basic feasible solutions that make the value of z larger.

Simplex tableau:

constraints
$$\begin{bmatrix} 1 & 0 & 0 & 1 & 51 \\ 1 & 0 & 0 & 1 & 0 & 3 & 52 \\ 2 & 1 & 0 & 0 & 1 & 7 & 53 \end{bmatrix}$$

the objective $\begin{bmatrix} 3 & 1 & 0 & 0 & 0 & 2 \\ 1 & 0 & 0 & 0 & 0 & 2 & 3 \end{bmatrix}$

The current basic feasible solution:

$$\begin{cases} x_1 = 0 \\ x_2 = 0 \\ S_1 = 1 \\ S_2 = 3 \\ S_3 = 7 \end{cases} \longrightarrow Z = 0$$

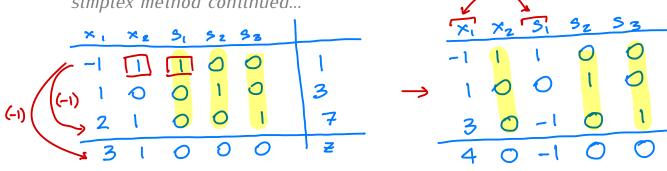
The pivot step:

- i) We can increase the value of z by increasing either x_1 or x_2 . Let's try to increase x_2 , keep $x_1 = 0$.
- 2) Change of x_z will affect the values of the basic variables s_1 , s_z , s_z . These variables must stay >0, which restricts possible values of x_z .

Since by assumption x,= 0 we have:

$$x_2 + 5_1 = 1$$
 \Rightarrow $s_1 = 1 - x_2 > 0$ \underline{so} : $x_2 \le 1$
 $0 \cdot x_2 + s_2 = 3 \Rightarrow s_2 = 3 > 0$ - no restriction on x_2
 $x_2 + s_3 = 7 \Rightarrow s_3 = 7 - x_2 > 0 \Rightarrow x_2 \le 7$

All these conditions are satisfied if $x_2 \le 1$. For the biggest increase of z we set $x_2 = 1$ which makes $s_1 = 0$. Since we want free variables to have value 0, and basic variables to have non-zero values, we want to make x_2 into a basic variable and make s_1 free,



The new basic feasible solution

free
$$\begin{cases} \begin{cases} x_1 = 0 \\ s_1 = 0 \end{cases} \\ x_2 = 1 \\ s_2 = 3 \end{cases} \quad \text{(or } z = 1)$$

$$\begin{cases} x_1 = 0 \\ x_2 = 1 \\ s_3 = 6 \end{cases}$$

The pivot step:

The free variable we can increase are x, and s.

Increasing s, will decrease the value of z,

but increasing x, will increase z.

Thus we will increase the value of x, while keeping x_2 , s_2 , s_3 > 0.

(Note: we keep 3,=0)

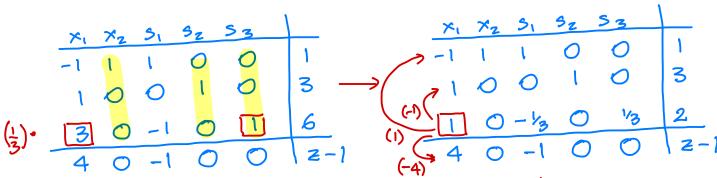
$$- \times_{1} + \times_{2} = 1 \Rightarrow \times_{2} = 1 + \times_{1} \gg 0 - \text{no restriction on } \times_{1}$$

$$\times_{1} + S_{2} = 3 \Rightarrow S_{2} = 3 - \times_{1} \gg 0 = 0; \quad \times_{1} \leqslant 3$$

$$3 \times_{1} + S_{3} = 6 \Rightarrow S_{3} = 6 - 3 \times_{1} \gg 0 = 0 \qquad 3 \times_{1} \leqslant 6$$

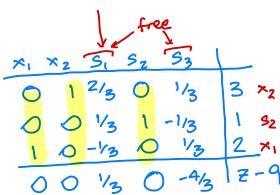
$$\times_{1} \leqslant 2$$

The biggest value of x_i satisfying all conditions is $x_i = 2$. Then $g_3 = 0$, so g_3 becomes a free variable and x_i becomes basic.



The new besic feasible solution:

free
$$\begin{cases} S_1 = 0 \\ S_3 = 0 \\ \times_2 = 3 \end{cases} \longrightarrow \begin{cases} z - q = 0 \\ (or z = q) \\ \times_1 = z \end{cases}$$



The pivot step:

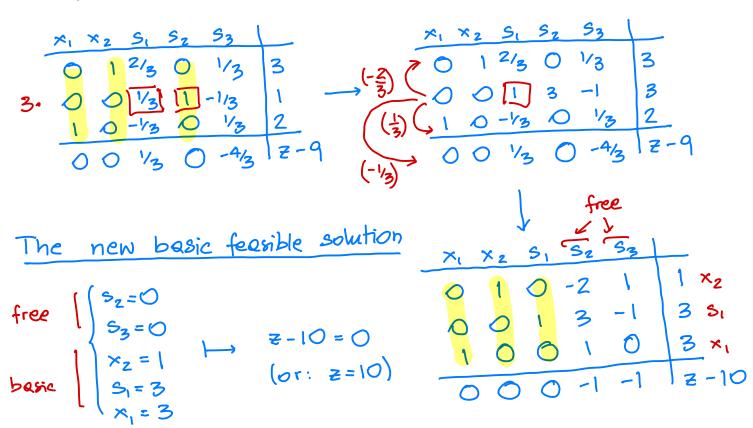
We can increase z by increasing s_1 (and keeping $s_3=0$) We have:

$$x_2 + \frac{2}{3}S_1 = 3 \Rightarrow x_2 = 3 - \frac{2}{3}S_1 > 0$$
 So: $\frac{2}{3}S_1 < 3$ $S_1 < \frac{9}{2}$

$$\frac{1}{3}S_1 + S_2 = 1 \Rightarrow S_2 = 1 - \frac{1}{3}S_1 > 0 = 0$$
 $\frac{1}{3}S_1 \leq 1$ $S_1 \leq 3$

 $x_1 - \frac{1}{3}S_1 = 2 \Rightarrow x_1 = 2 + \frac{1}{3}S_1 > 0$ no restiction on S,

The largest value of S_1 satisfying all conditions is $S_1 = 3$. Then $S_2 = 0$, so S_2 becomes a free variable and S_1 basic



Note: The objective function depends on sz and sz only, but increasing these variables will make z smeller. This means that we can't increase the value of z anymore, we reached the maximum.

The final solution of the linear program:

The maximum value is z=10.

It is obtained for $x_1=3$, $x_2=1$.

Geometric interpretation of the simplex method

Recall: Maximize

$$z = 3x_1 + x_2$$

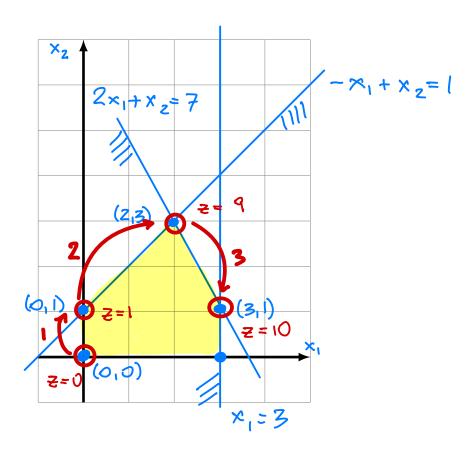
subject to:

$$-x_1 + x_2 \le 1$$

$$x_1 \le 3$$

$$2x_1 + x_2 \le 7$$

$$x_1, x_2 \ge 0$$



Note: It would have been more efficient to increase x, instead of x2 in the first pivot step. In the simplex method there are various pivoting rules which aim to decide which free variable should be used at each step to get to the solution as quickly as possible.