

How to compute least square solutions of  $A\mathbf{x} = \mathbf{b}$   
(version 1.0)

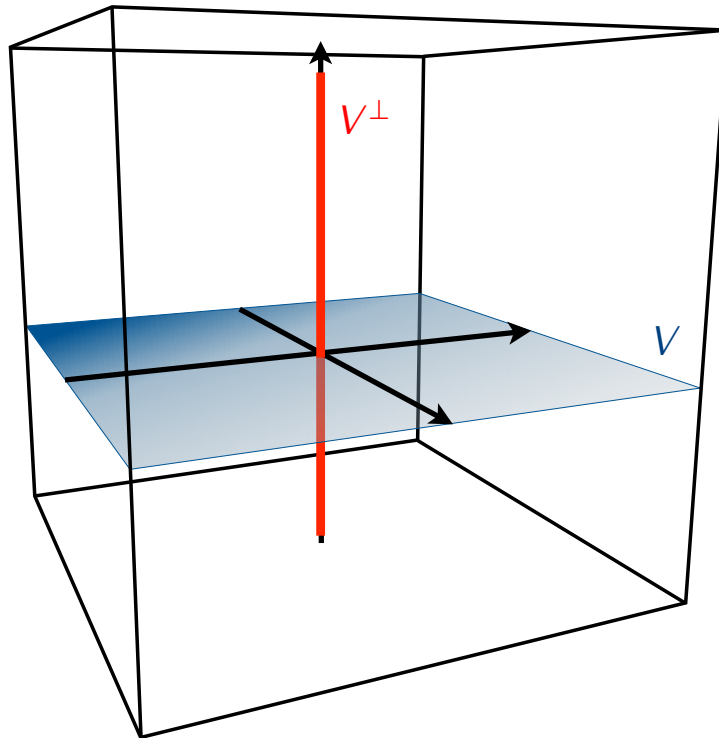
- 1) Compute a basis of  $\text{Col}(A)$ .
- 2) Use the Gram-Schmidt process to get an orthogonal basis of  $\text{Col}(A)$ .
- 3) Use the orthogonal basis to compute  $\text{proj}_{\text{Col}(A)} \mathbf{b}$ .
- 4) Compute solutions of the equation  $A\mathbf{x} = \text{proj}_{\text{Col}(A)} \mathbf{b}$ .

Next goal: Simplify this.

### Definition

If  $V$  is a subspace of  $\mathbb{R}^n$  then the *orthogonal complement* of  $V$  is the set  $V^\perp$  of all vectors orthogonal to  $V$ :

$$V^\perp = \{\mathbf{w} \in \mathbb{R}^n \mid \mathbf{w} \cdot \mathbf{v} = 0\}$$



### Proposition

If  $V$  is a subspace of  $\mathbb{R}^n$  then:

- 1)  $V^\perp$  is also a subspace of  $\mathbb{R}^n$ .
- 2) For each vector  $\mathbf{w} \in \mathbb{R}^n$  there exist unique vectors  $\mathbf{v} \in V$  and  $\mathbf{z} \in V^\perp$  such that  $\mathbf{w} = \mathbf{v} + \mathbf{z}$ .

### Definition

If  $A$  is an  $m \times n$  matrix then the *row space* of  $A$  is the subspace  $\text{Row}(A)$  of  $\mathbb{R}^n$  spanned by rows of  $A$ .

### Example

$$A = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix}$$

### Proposition

If  $A$  is a matrix then

$$\text{Row}(A)^\perp = \text{Nul}(A)$$

### Corollary

If  $A$  is a matrix then

$$\text{Col}(A)^\perp = \text{Nul}(A^T)$$

## Back to least square solutions

### Theorem

A vector  $\hat{\mathbf{x}}$  is a least square solution of a matrix equation

$$A\mathbf{x} = \mathbf{b}$$

if and only if  $\hat{\mathbf{x}}$  is an ordinary solution of the equation

$$(A^T A)\mathbf{x} = A^T \mathbf{b}$$

### Theorem

The equation

$$(A^T A)\mathbf{x} = A^T \mathbf{b}$$

is called the *normal equation* of  $A\mathbf{x} = \mathbf{b}$ .

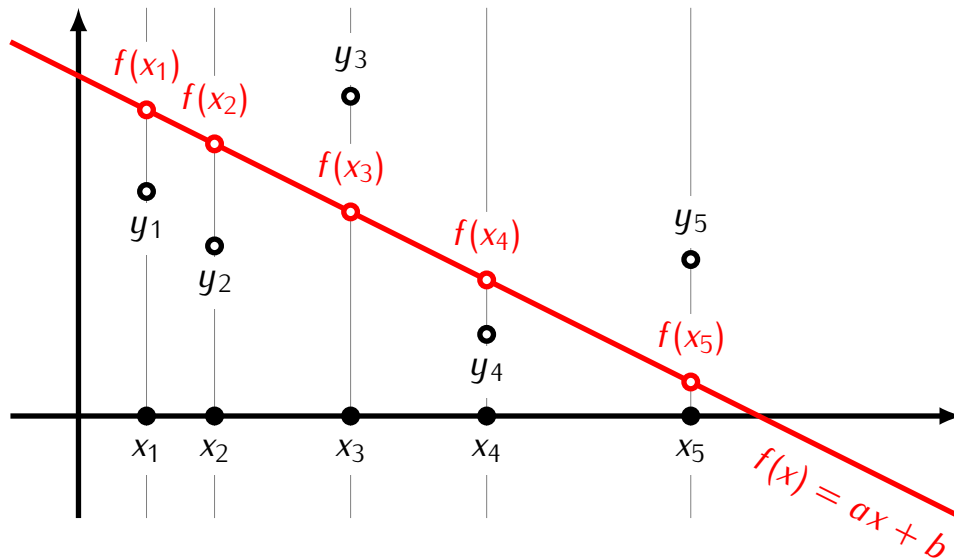
How to compute least square solutions of  $Ax = b$   
(version 2.0)

- 1) Compute  $A^T A, A^T b$ .
- 2) Solve the normal equation  $(A^T A)x = A^T b$ .

**Example.** Compute least square solutions of the following equation:

$$\begin{bmatrix} 1 & 1 \\ 0 & 2 \\ 0 & 0 \end{bmatrix} \cdot \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$$

## Application: Least square lines



### Definition

If  $(x_1, y_1), \dots, (x_p, y_p)$  are points on the plane then the *least square line* for these points is the line given by an equation  $f(x) = ax + b$  such that the number

$$\text{dist} \left( \begin{bmatrix} y_1 \\ \vdots \\ y_p \end{bmatrix}, \begin{bmatrix} f(x_1) \\ \vdots \\ f(x_p) \end{bmatrix} \right) = \sqrt{(y_1 - f(x_1))^2 + \dots + (y_p - f(x_p))^2}$$

is the smallest possible.

### Proposition

The line  $f(x) = ax + b$  is the least square line for points  $(x_1, y_1), \dots, (x_p, y_p)$  if the vector  $\begin{bmatrix} a \\ b \end{bmatrix}$  is the least square solution of the equation

$$\begin{bmatrix} x_1 & 1 \\ \vdots & \vdots \\ x_p & 1 \end{bmatrix} \cdot \begin{bmatrix} z_1 \\ z_2 \end{bmatrix} = \begin{bmatrix} y_1 \\ \vdots \\ y_p \end{bmatrix}$$



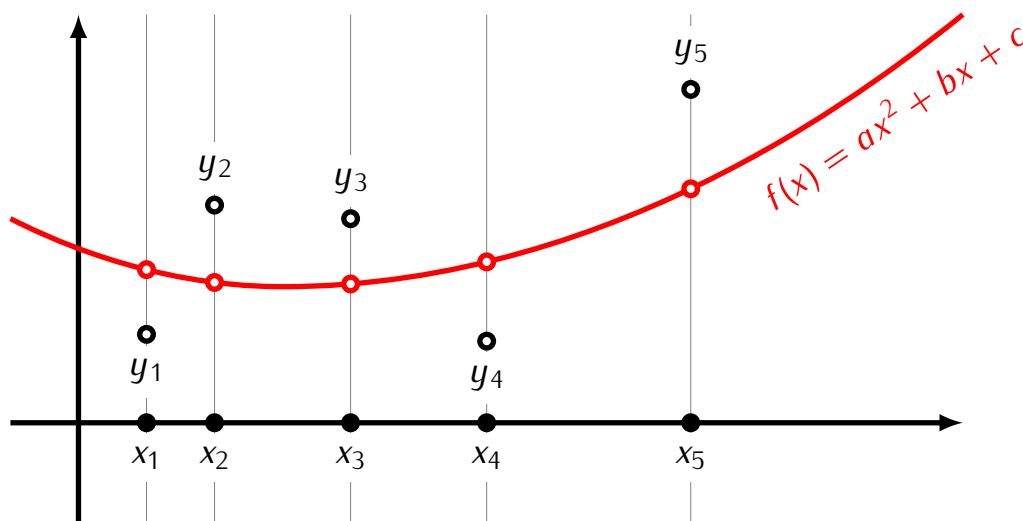
**Example.** Find the equation of the least square line for the points  $(0, 0)$ ,  $(1, 1)$ ,  $(3, 1)$ ,  $(5, 3)$ .



### Application: Least square curves

The above procedure can be used to determine curves other than lines that fit a set of points in the least square sense.

#### Example: Least square parabolas



#### Definition

If  $(x_1, y_1), \dots, (x_p, y_p)$  are points on the plane then the *least square parabola* for these points is the parabola given by an equation  $f(x) = ax^2 + bx + c$  such that the number

$$\text{dist} \left( \begin{bmatrix} y_1 \\ \vdots \\ y_p \end{bmatrix}, \begin{bmatrix} f(x_1) \\ \vdots \\ f(x_p) \end{bmatrix} \right) = \sqrt{(y_1 - f(x_1))^2 + \dots + (y_p - f(x_p))^2}$$

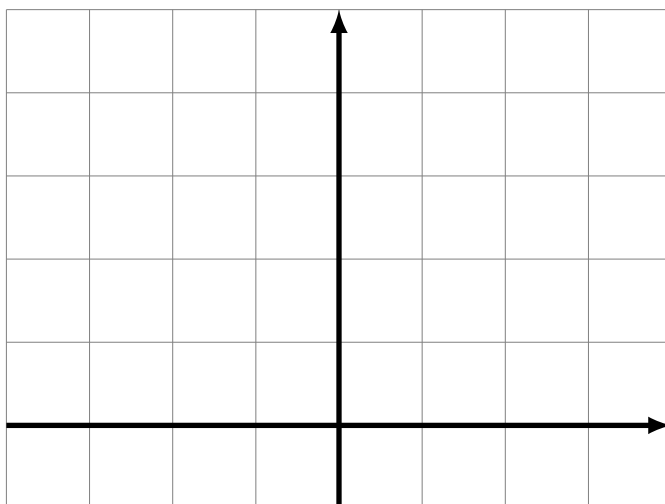
is the smallest possible.

### Proposition

The parabola  $f(x) = ax^2 + bx + c$  is the least square parabola for points  $(x_1, y_1), \dots, (x_p, y_p)$  if the vector  $\begin{bmatrix} a \\ b \\ c \end{bmatrix}$  is the least square solution of the equation

$$\begin{bmatrix} x_1^2 & x_1 & 1 \\ \vdots & \vdots & \vdots \\ x_p^2 & x_p & 1 \end{bmatrix} \cdot \begin{bmatrix} z_1 \\ z_2 \\ z_3 \end{bmatrix} = \begin{bmatrix} y_1 \\ \vdots \\ y_p \end{bmatrix}$$

**Example.** Find the equation of the least square parabola for the points  $(-2, 2)$ ,  $(0, 0)$ ,  $(1, 1)$ ,  $(2, 3)$ .



Recall:

1) The dot product in  $\mathbb{R}^n$ :

$$\begin{bmatrix} a_1 \\ \vdots \\ a_n \end{bmatrix} \cdot \begin{bmatrix} b_1 \\ \vdots \\ b_n \end{bmatrix} = a_1 b_1 + a_2 b_2 + \dots a_n b_n$$

2) Properties of the dot product:

- a)  $\mathbf{u} \cdot \mathbf{v} = \mathbf{v} \cdot \mathbf{u}$
- b)  $(\mathbf{u} + \mathbf{v}) \cdot \mathbf{w} = \mathbf{u} \cdot \mathbf{w} + \mathbf{v} \cdot \mathbf{w}$
- c)  $(c\mathbf{u}) \cdot \mathbf{v} = c(\mathbf{u} \cdot \mathbf{v})$
- d)  $\mathbf{u} \cdot \mathbf{u} \geq 0$  and  $\mathbf{u} \cdot \mathbf{u} = 0$  if and only if  $\mathbf{u} = \mathbf{0}$ .

2) Using the dot product we can define:

- length of vectors
- distance between vectors
- orthogonality of vectors
- orthogonal and orthonormal bases
- orthogonal projection of a vector onto a subspace of  $\mathbb{R}^n$
- ...

Next: Generalization to arbitrary vector spaces.