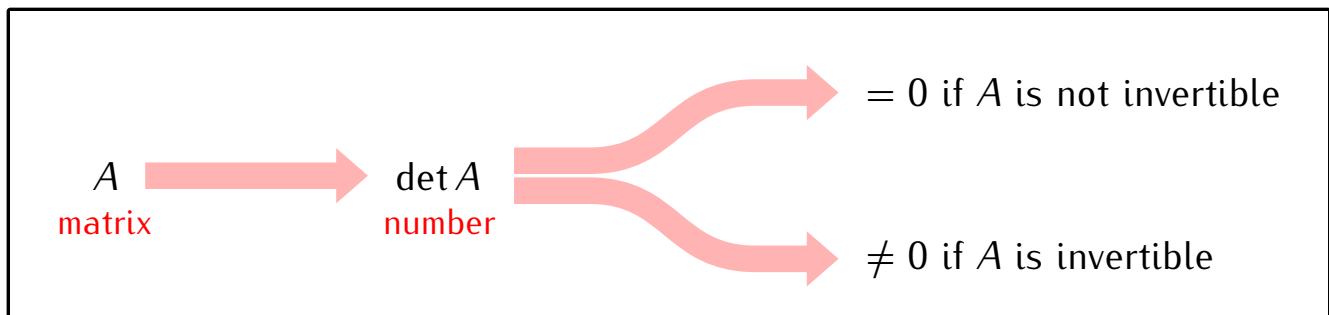
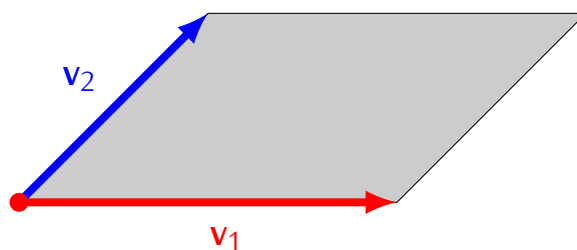


Recall:



Note. Any two vectors in \mathbb{R}^2 define a parallelogram:



Notation

$$\text{area}(v_1, v_2) = \left(\begin{array}{l} \text{area of the parallelogram} \\ \text{defined by } v_1 \text{ and } v_2 \end{array} \right)$$

Theorem

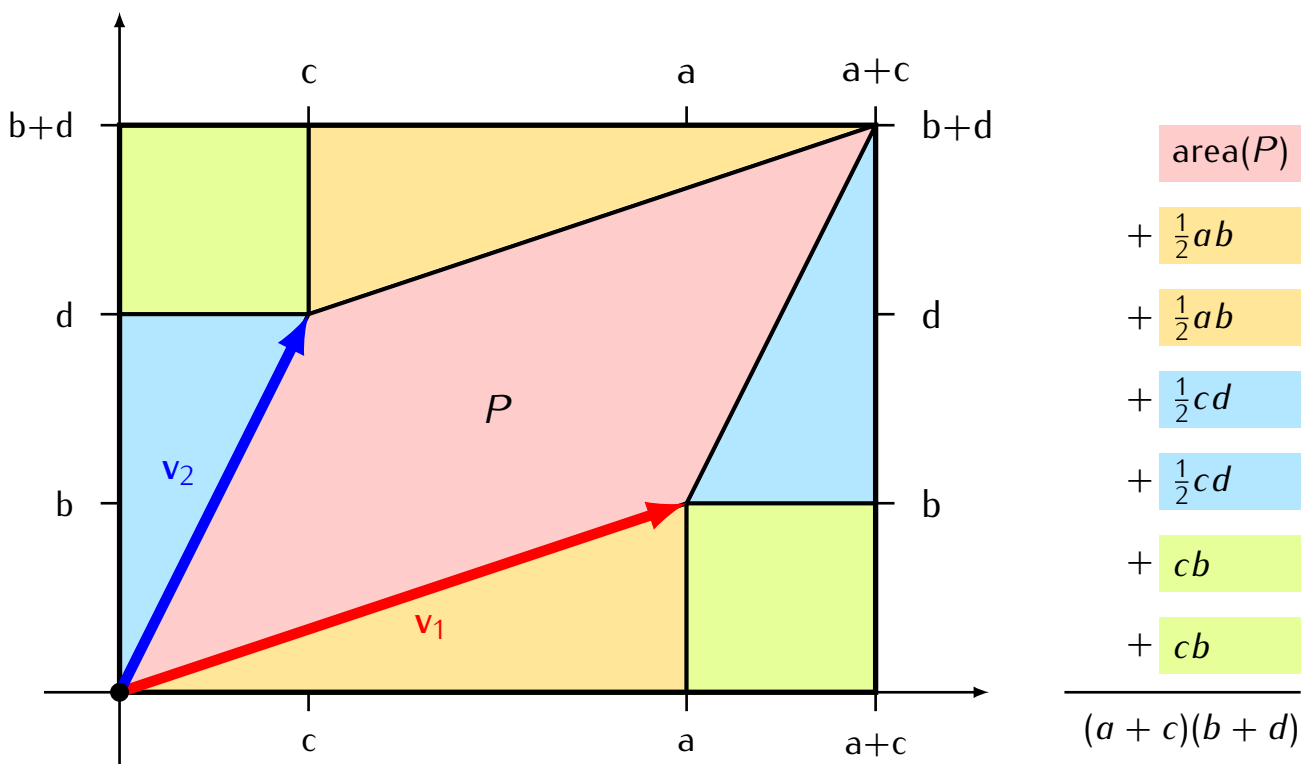
If $v_1, v_2 \in \mathbb{R}^2$ then

$$\text{area}(v_1, v_2) = |\det [v_1 \ v_2]|$$

Idea of the proof.

$$v_1 = \begin{bmatrix} a \\ b \end{bmatrix}, \quad v_2 = \begin{bmatrix} c \\ d \end{bmatrix}$$

$$[v_1 \ v_2] = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$$



We obtain:

$$\begin{aligned}
 \text{area}(P) &= (a+c) \cdot (b+d) - ab - cd - 2cb \\
 &= (\cancel{ab} + ad + \cancel{cb} + \cancel{cd}) - \cancel{ab} - \cancel{cd} - 2cb \\
 &= ad - cb = \left| \det \begin{bmatrix} a & b \\ c & d \end{bmatrix} \right| = |\det[v_1, v_2]|
 \end{aligned}$$

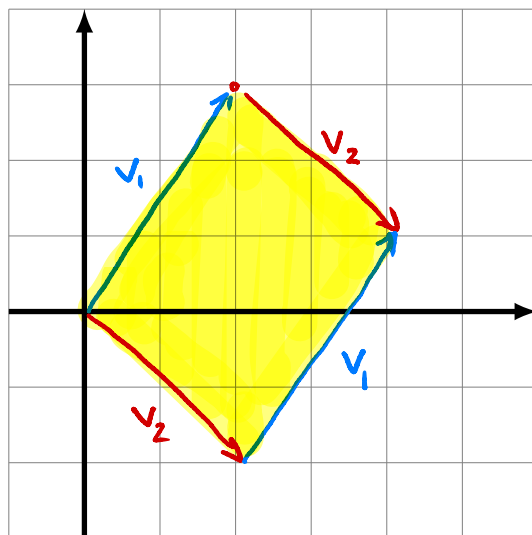
Example.

$$v_1 = \begin{bmatrix} 2 \\ 3 \end{bmatrix}, \quad v_2 = \begin{bmatrix} 2 \\ -2 \end{bmatrix}$$

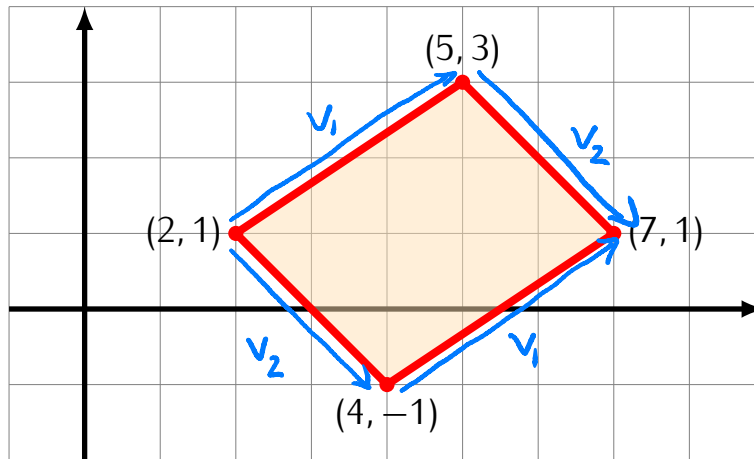
$$\text{area}(v_1, v_2) =$$

$$= |\det[v_1 \ v_2]|$$

$$= \left| \det \begin{bmatrix} 2 & 2 \\ 3 & -2 \end{bmatrix} \right| = |-4 - 6| = 10 //$$

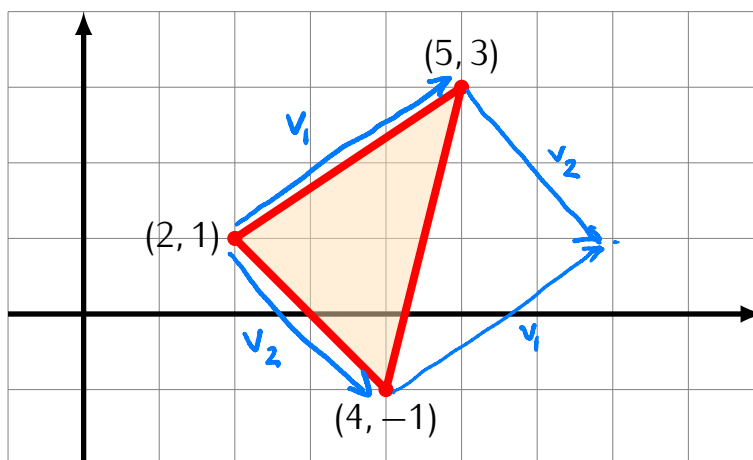


Example. Calculate the area of the parallelogram with vertices at the points $(2, 1)$, $(5, 3)$, $(7, 1)$, $(4, -1)$.



$$\begin{aligned} v_1 &= \begin{bmatrix} 3 \\ 2 \end{bmatrix} & v_2 &= \begin{bmatrix} 2 \\ -2 \end{bmatrix} \\ \text{area}(v_1, v_2) &= |\det[v_1, v_2]| \\ &= \left| \det \begin{bmatrix} 3 & 2 \\ 2 & -2 \end{bmatrix} \right| \\ &= |-6 - 4| = 10 \end{aligned}$$

Example. Calculate the area of the triangle with vertices at the points $(2, 1)$, $(5, 3)$, $(4, -1)$.



$$v_1 = \begin{bmatrix} 3 \\ 2 \end{bmatrix} \quad v_2 = \begin{bmatrix} 2 \\ -2 \end{bmatrix}$$

$$\text{area}(v_1, v_2) = |\det[v_1, v_2]|$$

$$= \left| \det \begin{bmatrix} 3 & 2 \\ 2 & -2 \end{bmatrix} \right|$$

$$= |-6 - 4| = 10$$

$$\begin{aligned} \text{area triangle} &= \frac{1}{2} \text{area}(v_1, v_2) = \frac{1}{2} \cdot 10 \\ &= 5 \end{aligned}$$

Note. In order to compute areas of other polygons, subdivide them into triangles.

