Example. Find least square solutions of the matrix equation $A\mathbf{x} = \mathbf{b}$ where

$$A = \begin{bmatrix} 1 & 1 & 0 & 0 & 0 \\ 1 & 0 & 1 & 1 & 0 \\ 0 & -1 & 1 & 0 & 1 \\ 0 & 0 & 0 & -1 & 1 \end{bmatrix}, \quad \mathbf{b} = \begin{bmatrix} 90 \\ 120 \\ 72 \\ 45 \end{bmatrix}$$

Recall:

1) The least square solutions of a matrix equation $A\mathbf{x} = \mathbf{b}$ are the solutions of the equation

$$A\mathbf{x} = \operatorname{proj}_{\operatorname{Col}(A)}\mathbf{b}$$

- 2) If $A\mathbf{x} = \mathbf{b}$ is a consistent equation, then $\mathbf{b} \in \operatorname{Col}(A)$, and $\operatorname{proj}_{\operatorname{Col}(A)}\mathbf{b} = \mathbf{b}$. In such case the least square solutions of $A\mathbf{x} = \mathbf{b}$ are just the ordinary solutions.
- 3) If $A\mathbf{x} = \mathbf{b}$ is inconsistent, then the least square solutions are the best substitute for the (nonexistent) ordinary solutions.
- 4) If $\{v_1, \ldots, v_k\}$ is an orthogonal basis of a subspace V of \mathbb{R}^n then

$$\operatorname{proj}_{V} \mathbf{w} = \left(\frac{\mathbf{w} \cdot \mathbf{v}_{1}}{\mathbf{v}_{1} \cdot \mathbf{v}_{1}}\right) \mathbf{v}_{1} + \ldots + \left(\frac{\mathbf{w} \cdot \mathbf{v}_{k}}{\mathbf{v}_{k} \cdot \mathbf{v}_{k}}\right) \mathbf{v}_{k}$$

5) If $\{v_1, \ldots, v_k\}$ is an arbitrary basis of V then we can use the Gram-Schmidt process to obtain an orthogonal basis of V.

How to compute least square solutions of Ax = b (version 1.0)

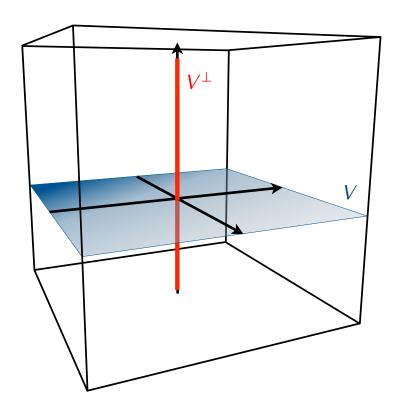
- 1) Compute a basis of Col(A).
- 2) Use the Gram-Schmidt process to get an orthogonal basis of Col(A).
- 3) Use the orthogonal basis to compute $proj_{Col(A)}\mathbf{b}$.
- 4) Compute solutions of the equation $A\mathbf{x} = \operatorname{proj}_{\operatorname{Col}(A)} \mathbf{b}$.

Next goal: Simplify this.

Definition

If V is a subspace of \mathbb{R}^n then the *orthogonal complement* of V is the set V^{\perp} of all vectors orthogonal to V:

$$V^{\perp} = \{ \mathbf{w} \in \mathbb{R}^n \mid \mathbf{w} \cdot \mathbf{v} = 0 \}$$



Propositon

If V is a subspace of \mathbb{R}^n then:

- 1) V^{\perp} is also a subspace of \mathbb{R}^n .
- 2) For each vector $\mathbf{w} \in \mathbb{R}^n$ there exist unique vectors $\mathbf{v} \in V$ and $\mathbf{z} \in V^{\perp}$ such that $\mathbf{w} = \mathbf{v} + \mathbf{z}$.

Definition

If A is an $m \times n$ matrix then the *row space* of A is the subspace Row(A) of \mathbb{R}^n spanned by rows of A.

Example

$$A = \left[\begin{array}{rrr} 1 & 2 & 3 \\ 4 & 5 & 6 \end{array} \right]$$

Proposition

If A is a matrix then

$$Row(A)^{\perp} = Nul(A)$$

Corollary

If A is a matrix then

$$Col(A)^{\perp} = Nul(A^{T})$$

Back to least square solutions

Theorem

A vector $\hat{\mathbf{x}}$ is a least square solution of a matrix equation

$$Ax = b$$

if and only if $\hat{\boldsymbol{x}}$ is an ordinary solution of the equation

$$(A^T A)\mathbf{x} = A^T \mathbf{b}$$

Theorem

The equation

$$(A^T A)\mathbf{x} = A^T \mathbf{b}$$

is called the *normal equation* of Ax = b.

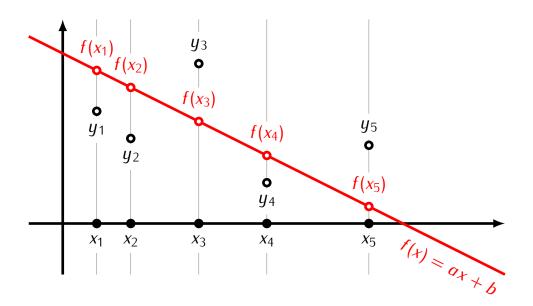
How to compute least square solutions of Ax = b (version 2.0)

- 1) Compute $A^T A$, $A^T \mathbf{b}$.
- 2) Solve the normal equation $(A^TA)\mathbf{x} = A^T\mathbf{b}$.

Example. Compute least square solutions of the following equation:

$$\begin{bmatrix} 1 & 1 \\ 0 & 2 \\ 0 & 0 \end{bmatrix} \cdot \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$$

Application: Least square lines



Definition

If $(x_1, y_1), \ldots, (x_p, y_p)$ are points on the plane then the *least square line* for these points is the line given by an equation f(x) = ax + b such that the number

$$\operatorname{dist}\left(\left[\begin{array}{c}y_1\\ \vdots\\ y_p\end{array}\right], \left[\begin{array}{c}f(x_1)\\ \vdots\\ f(x_p)\end{array}\right]\right) = \sqrt{(y_1 - f(x_1))^2 + \ldots + (y_p - f(x_p))^2}$$

is the smallest possible.

Proposition

The line f(x) = ax + b is the least square line for points $(x_1, y_1), \ldots, (x_p, y_p)$ if the vector $\begin{bmatrix} a \\ b \end{bmatrix}$ is the least square solution of the equation

$$\begin{bmatrix} x_1 & 1 \\ \vdots & \vdots \\ x_p & 1 \end{bmatrix} \cdot \begin{bmatrix} z_1 \\ z_2 \end{bmatrix} = \begin{bmatrix} y_1 \\ \vdots \\ y_p \end{bmatrix}$$

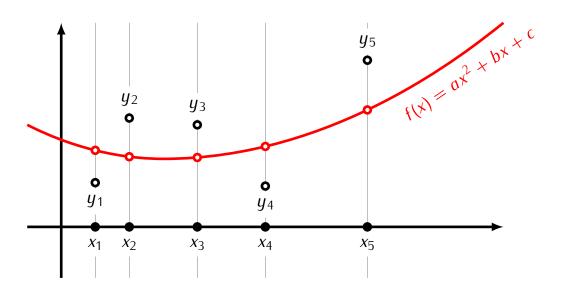
Example. Find the equation of the least square line for the points (0,0), (1,1), (3,1), (5,3).



Application: Least square curves

The above procedure can be used to determine curves other than lines that fit a set of points in the least square sense.

Example: Least square parabolas



Definition

If $(x_1, y_1), \ldots, (x_p, y_p)$ are points on the plane then the *least square parabola* for these points is the parabola given by an equation $f(x) = ax^2 + bx + c$ such that the number

$$\operatorname{dist}\left(\left[\begin{array}{c}y_1\\ \vdots\\ y_p\end{array}\right], \left[\begin{array}{c}f(x_1)\\ \vdots\\ f(x_p)\end{array}\right]\right) = \sqrt{(y_1 - f(x_1))^2 + \ldots + (y_p - f(x_p))^2}$$

is the smallest possible.

Proposition

The parabola $f(x) = ax^2 + bx + c$ is the least square parabola for points $(x_1, y_1), \ldots, (x_p, y_p)$ if the vector $\begin{bmatrix} a \\ b \\ c \end{bmatrix}$ is the least square solution of the equation

$$\begin{bmatrix} x_1^2 & x_1 & 1 \\ \vdots & \vdots & \\ x_p^2 & x_p & 1 \end{bmatrix} \cdot \begin{bmatrix} z_1 \\ z_2 \\ z_3 \end{bmatrix} = \begin{bmatrix} y_1 \\ \vdots \\ y_p \end{bmatrix}$$