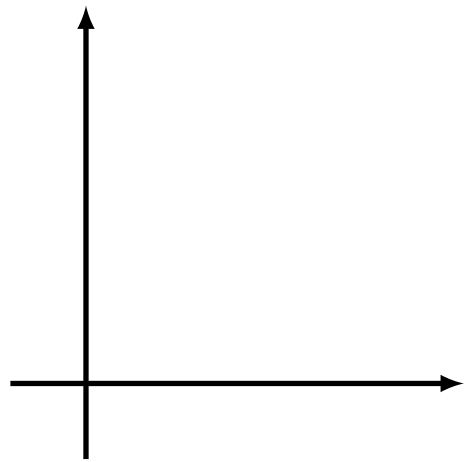
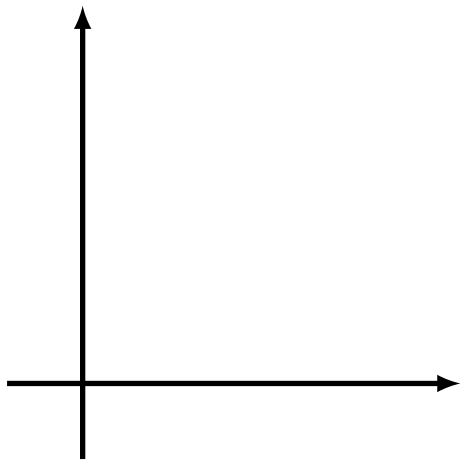


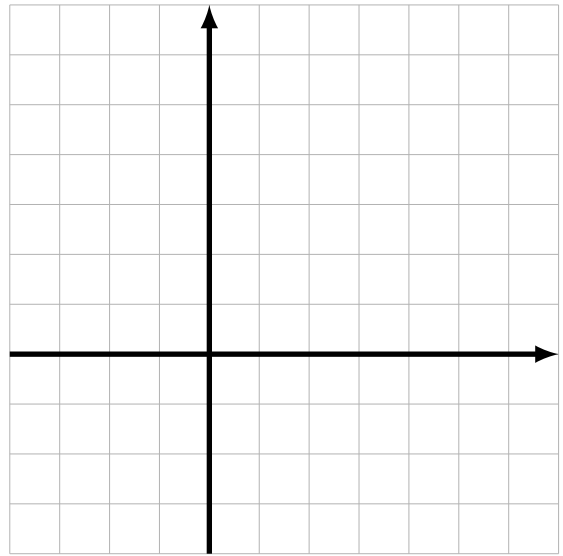
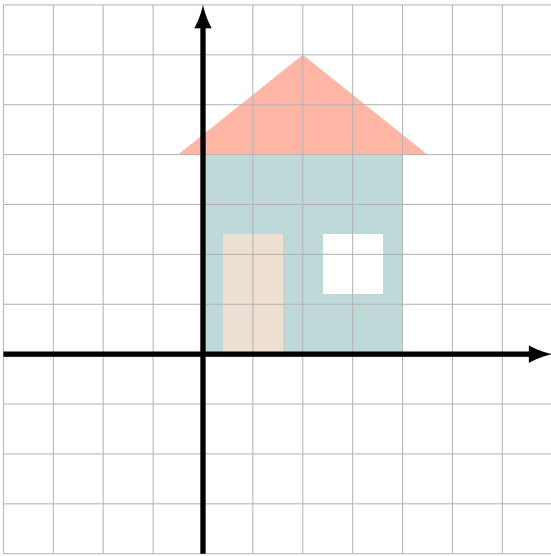
Geometric interpretation of matrix transformations $\mathbb{R}^2 \rightarrow \mathbb{R}^2$



Null spaces, column spaces and matrix transformations

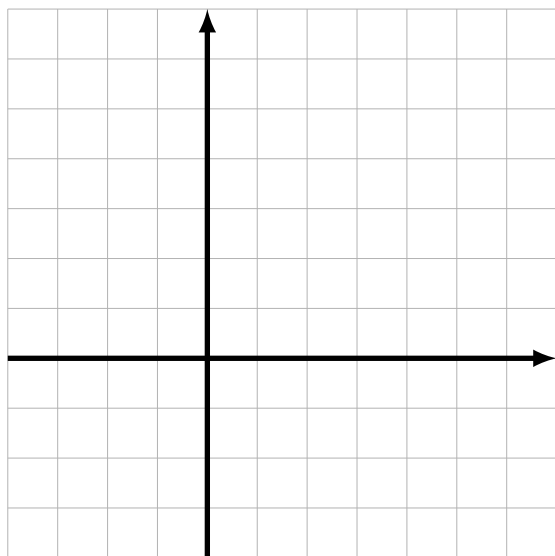
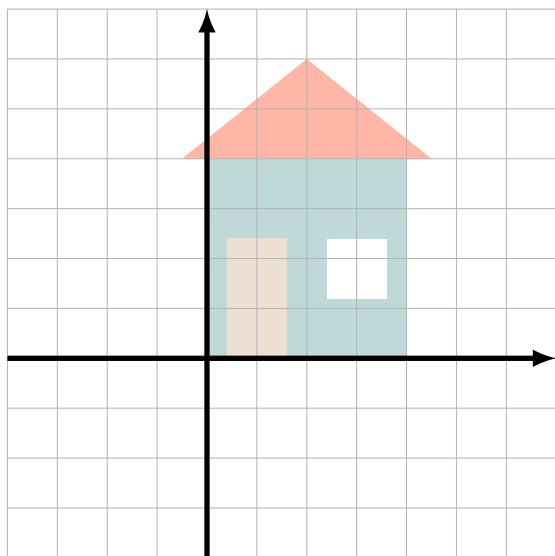
Example.

$$A = \begin{bmatrix} 2 & 4 \\ 3 & 6 \end{bmatrix}$$



Example.

$$A = \begin{bmatrix} 1 & -1 \\ 1 & 0 \end{bmatrix}$$



Recall:

A function $F: \mathbb{R}^n \rightarrow \mathbb{R}^m$ is:

- *onto* if for each $\mathbf{b} \in \mathbb{R}^m$ there is $\mathbf{v} \in \mathbb{R}^n$ such that $F(\mathbf{v}) = \mathbf{b}$;
- *one-to-one* if for any $\mathbf{v}_1, \mathbf{v}_2$ such that $\mathbf{v}_1 \neq \mathbf{v}_2$ we have $F(\mathbf{v}_1) \neq F(\mathbf{v}_2)$.

Proposition

Let A be an $m \times n$ matrix. The following conditions are equivalent:

- 1) The matrix transformation $T_A: \mathbb{R}^n \rightarrow \mathbb{R}^m$ is onto.
- 2) $\text{Col}(A) = \mathbb{R}^m$.
- 3) The matrix A has a pivot position in every row.

Proposition

Let A be an $m \times n$ matrix. The following conditions are equivalent:

- 1) The matrix transformation $T_A: \mathbb{R}^n \rightarrow \mathbb{R}^m$ is one-to-one.
- 2) $\text{Nul}(A) = \{\mathbf{0}\}$.
- 3) The matrix A has a pivot position in every column.

Example. For the following 3×4 matrix A check if the matrix transformation $T_A: \mathbb{R}^4 \rightarrow \mathbb{R}^3$ is onto and if it is one-to-one.

$$A = \begin{bmatrix} 1 & 1 & 0 & 2 \\ -2 & -2 & 1 & -5 \\ 1 & 1 & -1 & 4 \end{bmatrix}$$

Example. For the following 3×3 matrix A check if the matrix transformation $T_A: \mathbb{R}^3 \rightarrow \mathbb{R}^3$ is onto and if it is one-to-one.

$$A = \begin{bmatrix} 1 & 2 & 3 \\ 2 & 3 & 4 \\ 1 & 2 & 5 \end{bmatrix}$$

Proposition

Let A be an $m \times n$ matrix. If the matrix transformation $T_A: \mathbb{R}^n \rightarrow \mathbb{R}^m$ is both onto and one-to-one then we must have $m = n$ (i.e. A must be a square matrix).

Problem: How to recognize if a function $f: \mathbb{R}^n \rightarrow \mathbb{R}^m$ is a matrix transformation?

Example. Rotation by an angle θ :

