

MTH 309T LINEAR ALGEBRA EXAM 1

October 3, 2019

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Tong Yang.

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Instructions:

- Textbooks, calculators and any other electronic devices are not permitted.
 You may use one sheet of notes.
- For full credit solve each problem fully, showing all relevant work.

1	2	3	4	5	6	7	TOTAL	GRADE
			. (6					



1. (20 points) Consider the following vectors in \mathbb{R}^3 :

$$\mathbf{v}_1 = \left[\begin{array}{c} 1 \\ 0 \\ 2 \end{array} \right], \quad \mathbf{v}_2 = \left[\begin{array}{c} -1 \\ 1 \\ -3 \end{array} \right], \quad \mathbf{v}_3 = \left[\begin{array}{c} 1 \\ 2 \\ 0 \end{array} \right], \quad \mathbf{w} = \left[\begin{array}{c} -2 \\ 2 \\ b \end{array} \right]$$

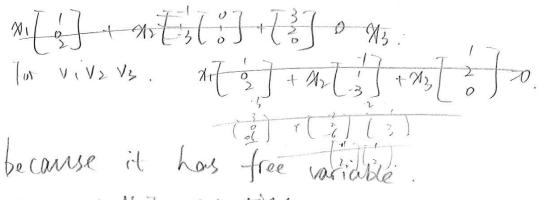
a) Find all values of b such that $w \in \text{Span}(v_1, v_2, v_3)$.

 $\widehat{\mathfrak{h}}$ is the set $\{\mathsf{v}_1,\mathsf{v}_2,\mathsf{v}_3\}$ linearly independent? Justify your answer.

when b+6=0 50 w ESpan (vi, v2. v3)

motrial It has infinite solution, with free variable 13

we got [0 3] the third column is not a pivot column vertice means it is not a linearly independent set.



have infinite solutions

50 not linear indep



2. (10 points) Consider the following matrix:

$$A = \begin{bmatrix} 1 & -1 & 2 \\ 1 & 0 & 1 \\ 0 & 2 & -1 \end{bmatrix}$$

Compute
$$A^{-1}$$
.

$$A = \begin{bmatrix} 1 & 0 & 1 \\ 0 & 2 & -1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 2 & -1 \\ 0 & 2 & -1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 2 & -1 \\ 0 & -1 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 1 & 2 \\ 0 & 1 & 0 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0$$

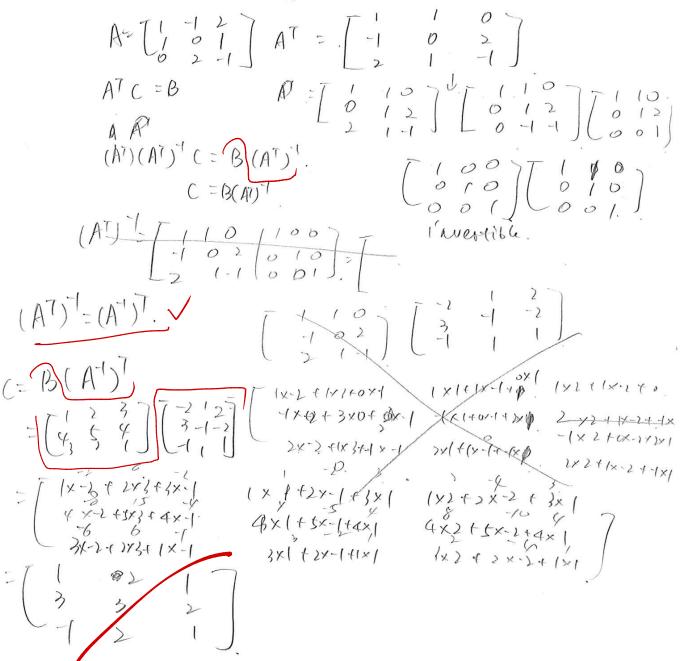
$$\begin{bmatrix}
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\end{bmatrix} = \begin{bmatrix}
1 & 0 & 2 & 2 & -1 & 0 \\
0 & 1 & 0 & 1 & -1 &$$



3. (10 points) Let A be the same matrix as in Problem 2, and let

$$B = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 4 \\ 3 & 2 & 1 \end{bmatrix}$$

Find a matrix C such that $A^TC = B$ (where A^T is the transpose of A).





4. (20 points) Let $T: \mathbb{R}^2 \to \mathbb{R}^3$ be a linear transformation given by

$$T\left(\begin{bmatrix} x_1 \\ x_2 \end{bmatrix}\right) = \begin{bmatrix} x_1 - 2x_2 \\ x_1 + x_2 \\ x_1 - 3x_2 \end{bmatrix}$$

- a) Find the standard matrix of T.
- b) Find all vectors u satisfying $T(u) = \begin{bmatrix} 1 \\ 10 \\ -2 \end{bmatrix}$.

There is no x3



5. (20 points) For each matrix A given below determine—if the matrix transformation $T_A \colon \mathbb{R}^3 \to \mathbb{R}^3$ given by $T_A(\mathbf{v}) = A\mathbf{v}$ is one-to one or not. If T_A is not one-to-one, find two vectors \mathbf{v}_1 and \mathbf{v}_2 such that $T_A(\mathbf{v}_1) = T_A(\mathbf{v}_2)$.

a)
$$A = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 2 & 4 \\ 3 & 4 & 4 \end{bmatrix}$$

b) $A = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 2 & 4 \\ 3 & 4 & 2 \end{bmatrix}$

e) $A = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 2 & 4 \\ 0 & 4 & 3 & 4 & 2 \end{bmatrix}$

e) $A = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 2 & 4 \\ 0 & 4 & 2 \end{bmatrix}$

for pivot in each $\sqrt{\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 2 \end{bmatrix}} = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 2 \\ 0 & 1 & 2 \end{bmatrix} = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 2 \\ 0 & 0 & 2 \end{bmatrix}$

co(with), One fooling

$$A = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 2 & 4 \\ 0 & 1 & 2 \end{bmatrix} = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 2 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 2 \\ 0 & 0 & 1 \end{bmatrix}$$

$$A = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 2 & 4 \\ 0 & 1 & 2 \end{bmatrix} = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 2 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 2 \\ 0 & 0 & 1 \end{bmatrix}$$

$$A = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 2 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 2 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 2 \\ 0 & 0 & 1 \end{bmatrix}$$

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$$A = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 2 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 2 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 2 \\ 0 & 0 & 1 \end{bmatrix}$$

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6. (10 points) For each of the statements given below decide if it is true or false. If it is true explain why. If it is false give a counterexample.

a) If u, v, w are yectors in \mathbb{R}^3 such that $w + u \in Span(u, v)$ then $w \in Span(u, v)$.

True. # wru & Span (u,v).

W= C(U or w = C2V. - not necessarily

"" w & Span (u,v).

b) If u, v, w are vectors in R³ such that the set {u, v, w} is linearly independent then the set {u, v} must be linearly independent.

Table

If \(\begin{align*} \lambda \cdot \\ \lambda \cdot \\lambda \cdot \\ \lambda \cdot \\ \lambda \cdot \\ \lambda \cdot \



7. (10 points) For each of the statements given below decide if it is true or false. If it is true explain why. If it is false give a counterexample.

a) If A is a 2×2 matrix and u, v are vectors in \mathbb{R}^2 such that Au, Av are linearly dependent then u, v also must be linearly dependent.

which one of the loss of this metric you could get a counterexample...

Of the pendent.

b) If $T: \mathbb{R}^2 \to \mathbb{R}^2$ is a linear transformation and $u, v, w \in \mathbb{R}^2$ are vectors such that u is in Span(v, w) then T(u) must be in Span(T(v), T(w)).

fatse . - why?