

MUSIC SINGING IDOL

Rules:

1. This competition consists a total of 4 rounds, with eliminations occurring after the first and third rounds.
2. Any songs that may lead to controversies are not allowed.
3. Karaoke is not allowed in the first round.
4. Karaoke must be used mandatorily for 2nd, 3rd and 4th rounds.
5. Medleys will not be entertained and the Karaoke tracks are to be submitted to the coordinators before the commencement of event.
6. Judgement will be based on Pitch, Scale, and Rhythm, voice modulation, selection of song and stage presence.
7. Individual round specifications:
 - 1st round : 2 minutes (one pallavi and one charanam without karaoke)
 - 2nd round : 3 minutes (Fast beat song with karaoke)
 - 3rd round : 3 minutes (Melody with karaoke)
 - 4th round : 5 minutes (any composition of Ilayaraja / A R Rahman / K V Mahadevan/ MM Keeravani / Mani Sharma. Karaoke is must)
8. Promotion to the final round: Average scores from the 2nd and 3rd rounds will be utilized for promotion to the final round.
9. Declaration of the IDOL: The final score will be calculated as a composite of 40% of the average scores from the 2nd and 3rd rounds, and 60% of the score from the 4th round performance.

Cash Prizes:

First	-	Rs. 4000
Second	-	Rs. 3000
Third	-	Rs. 2000

Contact no:

MUSIC GROUP SINGING

Rules:

1. A performing group must consist of a minimum of 4 singers and a maximum of 6 singers.
2. The performance may be accompanied by either a live band (maximum of 3 accompanists) or a karaoke track.
3. A participant (singer) is limited to performing with only one team. However, accompanists are permitted to perform with multiple teams.
4. Folk song / Film song of any language can be chosen for performance, any songs of that may be lead to controversies are not allowed.
5. Maximum time allowed for the group song is 5 minutes which does not include setting time. The setting time for a group shall not exceed 3 minutes.
6. Judgement will be strictly on the basis of quality of singing only. Things like make-up, costumes and actions of the team are not considered for judgement.

Cash Prizes:

First	-	Rs. 5000
Second	-	Rs. 3500
Third	-	Rs. 2000

Contact no:

MUSIC SINGING JODI

Rules:

1. This is a Jodi singing competition (Each performance must feature exactly two singers).
2. The number of accompanists should not exceed two. Karaoke is permitted only in the absence of accompanists.
3. The maximum duration of the performance shall be 4 minutes.
4. The maximum time for Stage/ Instruments setting is 3 minutes
5. Film song of any language can be chosen for performance, any songs that may lead to controversies are not allowed.
6. Judgment will be made on the qualities like, pitch, rhythm, coordination and general impression.

Cash Prizes:

First	-	Rs. 3000
Second	-	Rs. 2000
Third	-	Rs. 1000

Contact no:

MUSIC CLASSICAL/LIGHT VOCAL SOLO

Rules:

1. The maximum duration of the performance shall not exceed 6 minutes.
2. The item can be presented in either Hindusthani, Carnatic or Light Vocal styles.
3. Maximum number of accompanists permitted is two. A Shruthi box must be used (Accompanists must also be registered).
4. Movie songs are not allowed under this item.
5. For Light Vocal, only non-film songs/ geet/ ghazal/ bhajan/ shabad and abhangas can be presented.
6. Sufficient thought and care must be exercised in the choice of Raga and composition
7. Judgement will be based on the qualities like Taal, Selection of Raga, Composition and general impression.

Cash Prizes:

First	-	Rs. 2000
Second	-	Rs. 1500
Third	-	Rs. 1000

Contact no:

MUSIC WESTERN VOCAL SOLO

Rules:

1. The maximum duration for the performance shall be 4 minutes.
2. The maximum time for Stage/ Instruments setting is 2 minutes.
3. The number of accompanists would not be more than two. Karaoke is permitted in case of accompanist's absence.
4. The songs language can be either in English or any other Foreign language.
5. Judgment will be made on the qualities like vocal performance, pitch, vocal expression, and overall musicality.

Cash Prizes:

First	-	Rs. 2000
Second	-	Rs. 1500
Third	-	Rs. 1000

Contact no:

MUSIC ANTHYAKSHARI DUO

Rules:

1. The event will be having 3 - 4 rounds.
2. First round will be written test on the questions about movie songs and personalities.
3. The details of remaining rounds will be announced on spot

Cash Prizes:

First	-	Rs. 2000
Second	-	Rs. 1500
Third	-	Rs. 1000

Contact no:

MUSIC INSTRUMENTAL SOLO

Rules:

1. This category is open to all types of instruments, including Western or Classical, and Percussion or Non-Percussion.
2. No per-processed or programmed sounds/loops are allowed in the performance.
3. Item can be presented in any style or genre.
4. Participants must bring their own instruments.
5. Duration of performance shall be between 4 to 5 min.
6. Time for stage/ Instruments setting is maximum 3 minutes.
7. Maximum number of accompanists is two. (if required)
8. Judges may ask for specific changes in the performance and request a subsequent performance if deemed necessary.
9. Judging will be based on the following criteria:
 - Mastery of the instrument and proficiency.
 - Complexity and difficulty of the piece/Music performed.
 - Musicality, expression, and dynamics.
 - Composition and overall impression.
 - Adaptability to on-the-spot changes as directed by judges.

Cash Prizes:

First	-	Rs. 2000
Second	-	Rs. 1500
Third	-	Rs. 1000

Contact no:

DANCE

CLASSICAL DANCE SOLO

Rules:

1. The classical dance performed can be from any of the approved schools of dance, such as Kathak, Kathakali, Bharat Natyam, Manipuri, Kuchipudi, Mohiniyattam, or Odissi.
2. Participants will be allowed up to 10 minutes, which includes preparation time. Maximum three accompanists are permissible. Audio tracks are also permitted.
3. The selected song(s) must not appear in movies or shows. However, if an original song is present in a movie, the original composition should be used.
4. Judgment will be based on the qualities like Tal, Technique, Rhythm, Abhinaya or Expression, Costumes, Footwork and general impression.

Cash Prizes:

First	-	Rs. 4000
Second	-	Rs. 3000
Third	-	Rs. 2000

Contact no:

DANCE DANCING STAR - WESTERN DANCE SOLO

Rules:

1. There will be an elimination round. Max time in this round will be 2 minutes.
2. The final round can be performed as an extension of the preliminaries or as a new composition. The maximum duration for the final performance shall not exceed 4 minutes.
3. The use of fire (including diyas, candles, or lighters) and water is not allowed.
4. Film song of any language can be chosen for performance, any songs that may lead to controversies are not allowed.
5. Any audio or track that are offensive, criticising or hurt others feelings must be avoided. This includes for ex. AI generated spoofs.
6. Judgement will be based on choreography, selection of songs, expression and overall performance.

Cash Prizes:

First	-	Rs. 4000
Second	-	Rs. 3000
Third	-	Rs. 2000

Contact no:

DANCE DANCING STAR - WESTERN DANCE DUO

Rules:

1. This is a dual dance competition and must feature exactly two dancers.
2. The choice of the genre is left to the team.
3. The duo can be a Boy/Boy (BB), Boy/Girl (BG), or Girl/Girl (GG) pairing.
4. The maximum duration of the performance should not exceed 4 minutes.
5. The audio track must be submitted in pen drive to the coordinator before the event starts.
6. The use of fire (including diyas, candles, or lighters) and water is not allowed.
7. Film song of any language can be chosen for performance, any songs that may lead to controversies are not allowed.
8. Any audio or track that is offensive, criticizing, or hurts others' feelings must be avoided. For example, AI-generated spoofs are not permitted.
9. Judgement will be based on choreography, song selection, synchronization and overall performance.

Cash Prizes:

First	-	Rs. 4000
Second	-	Rs. 3000
Third	-	Rs. 2000

Contact no:

GROUP DANCE DANCE COMPETITION

Rules:

1. Participants are free to choose any genre, such as Bollywood, hip-hop, contemporary, salsa, classical, semi-classical, mass, and folk, etc.
2. There should be a minimum of 4 members on the stage at any point of time and a maximum of 10 members per team.
3. The maximum duration of performance is 6 minutes. An elimination round will be held if necessary.
4. In case of using movie songs or movie references in the audio tracks, any sort of controversial elements is to be avoided.
5. The use of fire (including diyas, candles, or lighters) and water is not allowed.
6. Any audio or track that is offensive, criticizing, or hurts others' feelings must be avoided. For example, AI-generated spoofs are not permitted.
7. Judgment will be based on the following: choreography, creativity in presentation, track selection, formations, costume, synchronization, and overall performance.

Note:

If the performance portrays any specific theme, it is strongly advised to avoid repetitive and routine themes, such as Kanchana etc. Themes are encouraged to be youth-centric, thought-provoking or crowd pulling.

Cash Prizes:

First	-	Rs. 15000
Second	-	Rs. 12000
Third	-	Rs. 8000

Contact no:

THEATRE & CINEMATOGRAPHY SHORT FILM MAKING

Rules:

Submission Requirements and Deadline:

- **Submission Method:** Participants must submit their short film using the Google Drive or YouTube link provided in the registration form.
- **Deadline:** The last date for submitting the short film is January 25th, 2026 by 9:00 AM.
- **Modification:** Once submitted, no further modifications to the film are allowed.
- **Eligibility:** Only short films released between March 2025 to January 2026 are eligible for the competition.
- **Duration:** The short film duration should not exceed 15 minutes, including titles and end credits.

Registration and Identification

- **Registration Process:** Participants must register on the official Mahotsav webpage, generate their Mahotsav ID, complete the online registration process, and submit the required details.
- **Mandatory Details:** The film submission must include the participant's name, designation, college, and a suitable caption. Submissions missing these details will not be considered valid.

Content and Format

- **Theme:** The short film may address any theme, including social issues, fiction, love, drama, or thriller.
- **Format:** The submission must be a visually engaging video, such as a vlog, documentary, or short story that incorporates camera work.
- **Prohibited Formats:** PowerPoint presentations and photo story submissions will not be accepted.
- **Subtitles:** If the short film is not in Telugu, subtitles must be included.
- **Content Restrictions:** Vulgarity or offensive insinuations are prohibited. Only innocent satire or humour is allowed.

Team and Competition Rounds

- **Team Representation:** A maximum of five students can represent the short film in the competition.
- **Team Roles:** One of the team members must play a role in the film, and one must be the director.
- **Competition Structure:** The competition will consist of two rounds.
- **Final Round Notification:** The organizing committee will shortlist the top 20 short films. Participants whose films are selected for the final round will be notified via phone. These participants must present their short film in front of the judges at the Mahotsav 2025 competition.

Judging and Prizes

- **Judging Criteria:** The short films will be judged based on the concept, script, acting, screenplay, narration, and overall presentation.
- **Prize Collection:** Winners must collect their prizes in person. Prizes will not be sent via any online or postal method.

Cash Prizes:

First	-	Rs. 20000
Second	-	Rs. 15000
Third	-	Rs. 12000

Contact no:

THEATRE & CINEMATOGRAPHY SKIT

Rules:

1. A minimum of 4 and a maximum of 8 participants are allowed to participate in one item.
2. The maximum time allotted for each team is 8 minutes.
3. The use of make-up, drapery and background music is allowed. Personal remarks, aspersions, character assassination is not allowed.
4. Vulgarity or bitter insinuations in presentation should be avoided. Only innocent satire or humour is expected.
5. Following the conclusion of the skit, it is essential for the team to promptly exit the stage, ensuring that all props and personal belongings they brought are removed, leaving the stage clear and uncluttered.
6. The item will be judged basically on the qualities like theme, work on acting, script work, dialogues and overall impression.

Cash Prizes:

First	-	Rs. 8000
Second	-	Rs. 5000
Third	-	Rs. 4000

Contact no:

THEATRE & CINEMATOGRAPHY MIME

Rules:

1. Minimum 3 and Maximum of 8 participants are allowed to participate in a team.
2. Judgment will most likely be based on the qualities like idea, creativity of presentation, use of make-up, general impression.
3. Duration of performance shall be for maximum of 5 minutes
4. Background music with no vocals is allowed.

Cash Prizes:

First	-	Rs. 6000
Second	-	Rs. 4000
Third	-	Rs. 2000

Contact no:

THEATRE & CINEMATOGRAPHY DIALOGUE DHAMAKA

Rules:

1. It is an individual competition.
2. Participants have the flexibility to deliver a dialogue from any movie or they can write their own script for a dialogue in any language.
3. Each student is allowed to perform for a minimum of 2 minute and a maximum of 4 minutes.
4. Your performance will be evaluated based on key criteria i.e., voice, fluency, facial expressions, gestures, dialogue delivery, stage presence and overall impression.

Cash Prizes:

First	-	Rs. 2000
Second	-	Rs. 1500
Third	-	Rs. 1000

Contact no:

THEATRE & CINEMATOGRAPHY MONO ACTION

Rules:

1. This is an individual competition.
2. Each participant artist will be given 4 minutes.
3. The participant is required to perform an act of any theme.
4. Obscenity and offensive gestures are strictly prohibited.
5. Judgement will be based on acting, dialogue delivery, stage presence and overall impression

Cash Prizes:

First	-	Rs. 2000
Second	-	Rs. 1500
Third	-	Rs. 1000

Contact no:

THEATRE & CINEMATOGRAPHY SPOT AD MAKING

Rules:

1. A maximum of 4 participants are allowed to participate in a team.
2. The items or item names will be given 1 minute before the presentation.
3. The maximum time allotted for preparation for each team is 5 minutes.
4. The maximum time allowed to showcase their talent is 2 – 3 minutes.
5. Judgment will most likely be based on the qualities like idea, creativity of presentation, general impression.
6. Vulgarity or bitter insinuations in presentation should be avoided. Only innocent satire or humour is expected

Cash Prizes:

First	-	Rs. 2000
Second	-	Rs. 1500
Third	-	Rs. 1000

Contact no:

LITERATURE MASTER ORATOR

Rules:

1. **Speaking Time:** Each participant will be given 3 minutes for delivering content.
2. **First Round Topic:** The topic for the first round will be provided one day before the competition and will be sent to the participants' respective emails.
3. **Second Round (Extempore):** The second round will be Extempore. The topic will be given on the spot and participants will have 25 seconds as buffer time for preparation.
4. Judgment will be based on the following: Content delivery, fluency, and relevance to the topic given.
5. The winner will be awarded the title of "Master Orator".

Cash Prizes:

First	-	Rs. 4000
Second	-	Rs. 3000
Third	-	Rs. 2000

Contact no:

LITERATURE ON THE SPOT CREATIVE CONTENT WRITING

Rules:

1. Creative writing is defined as any writing of the participant's own composition.
2. Participants are required to write an essay on a particular topic that will be given on the spot.
3. The written submissions are to be submitted within the specified duration.
4. The word limit for the competition is 800 words.

Cash Prizes:

First	: 2000
Second	: 1500
Third	: 1000

Contact no:

LITERATURE TELUGU VYAASA RACHANA

Rules:

1. Telugu Vyaasa Rachana is defined as any writing of the participant's own composition.
2. Participants are required to write an essay in Telugu on a particular topic that will be given on the spot.
3. The written submissions are to be submitted within the specified duration.

Cash Prizes:

First	: 2000
Second	: 1500
Third	: 1000

Contact no:

LITERATURE SHAYARI – HINDI POETRY RECITAL

Rules:

1. Participants should present their own composed Shayari on one of the following themes:
“PATRIOTISM / LOVE / FORGIVING”.
2. Participants are supposed to re-write the Shayari composed by them on the selected topic on the spot without seeing and a hard copy of the Shayari shall be submitted to the judges.
3. The Shayari must be performed on the stage.
4. The minimum number of lines should be 6 to 8.
5. Each participant should submit only one entry.
6. The judgment criteria would be based on the Impact, Creativity, Relevance to the theme.

Cash Prizes:

First	-	Rs. 2000
Second	-	Rs. 1500
Third	-	Rs. 1000

Contact no:

LITERATURE JAM

Rules:

1. This competition is designed for those who enjoy speaking impromptu.
2. After the topic is given, 25 seconds will be provided as buffer time.
3. Following the buffer time, the participant must talk for a maximum of one minute regarding the given topic.

4. Game play and Scoring:

The game proceeds in rounds with contestants attempting to interrupt the speaker by correctly identifying errors.

Action	Points Awarded
Successful Jam (<i>Justified Interruption</i>)	+5 Points to the interrupter (who then takes over as speaker).
Unsuccessful Jam (<i>Unjustified Interruption</i>)	-2 Points to the interrupter.
Speaking Successfully (<i>Until Jammed or Time-Out</i>)	+1 Point for every 10 seconds of error-free speech (to be tracked by the timekeeper).

- One of the contestants will begin speaking on the given topic.
- Any other contestant can "jam" (interrupt) the speaker by stating the reason for the interruption.
- If the reason for jamming is justified, the interrupting person will gain points and the chance to speak.
- If the reason for jamming is turned down, the interrupting person will receive negative points, and the previous speaker can continue speaking.
- The contestant with the maximum points at the end of the given time will be declared the winner.

5. Judicial Clarification: Valid Jamming Reasons

For the purpose of consistency, justified interruptions (successful jams) may be called for the following reasons, among others:

- Hesitation/Stammering (a prolonged pause or repetition).
- Repetition (of a word or phrase, excluding articles/prepositions).
- Grammatical Error (a clear error in syntax or grammar).
- Deviation from the Topic (a complete shift away from the theme).
- Failure to use a specific word/phrase (if mandated by the topic card).

Cash Prizes:

First	-	Rs. 2000
Second	-	Rs. 1500
Third	-	Rs. 1000

Contact no:

LITERATURE STORY TELLING

Rules:

This competition provides a platform to explore the ancient art of storytelling and captivate the audience through powerful oratory skills.

1. Performance Details:

- **Time Limit:** The maximum duration for the performance is 6 minutes. A warning bell will sound at 5 minutes, and the final bell will sound at 6 minutes, at which point the participant must conclude their story.
- **Language:** The performance may be delivered in English or Telugu.
- **Theme/Genre:** The participant is free to choose any theme or genre (e.g., Folk Tale, Personal Narrative, Historical, Fiction, etc.).
- **Aids and Props:** The use of simple, hand-held props is permitted, but elaborate sets or background music/audio tracks are not allowed.

2. Content and Originality:

- **Source Material:** The story presented may be original (composed by the participant) or adapted from an existing published work. If adapted, the source must be verbally acknowledged at the start or end of the performance.
- **Content Restriction:** The story must be suitable for a general audience. Vulgarity, offensive insinuations, or content that promotes hate speech or discrimination is strictly prohibited.

3. Judging Criteria:

The performance will be evaluated on the qualities like Narrative Arc and Content, Vocal Modulation, Expression and Gestures, Audience Engagement and adherence to Time Limit.

Cash Prizes:

First	-	Rs. 2000
Second	-	Rs. 1500
Third	-	Rs. 1000

Contact no:

LITERATURE GENERAL QUIZ

Rules:

This competition is designed to test participants' knowledge across a wide spectrum of subjects.

I. Registration and Team Composition

- **Team Size:** Participation is strictly limited to teams of three (3) members.
- **Team Formation:** Teams are permitted regardless of college affiliation. However, all participants must be registered students.
- **Conduct:** Any attempt by a team to disrupt or "mess the atmosphere" of the contest through unfair means or unsportsmanlike conduct will result in immediate disqualification.

II. Event Structure and Rounds

- The competition will consist of a maximum of three rounds. The Quizmaster reserves the right to modify the number or type of rounds based on the number of participating teams.
- **Round 1:** This will be a written round containing the questions covering various topics.
- **Round 2:** Knowledge Dropping (Mechanism to be Defined by Quizmaster): This will be a multi-answer or visual round where points may be awarded for each correct piece of information provided, testing deep knowledge in a specific area.
- **Round 3:** Speeding Test (Buzzer Round): This is a rapid-fire round where the fastest correct answer wins' points.

III. General Rules of Conduct

- **Electronic Devices:** The use of any electronic gadgets, including but not limited to mobile phones, laptops, smartwatches, or any external material (printed or digital) is strictly prohibited. Violation will result in immediate disqualification of the entire team.
- **Stationery:** All necessary stationery (pens, paper) will be provided by the organizers. Participants are not allowed to bring any loose paper, personal pens, or external writing material into the competition area.
- **Subject Areas:** Questions will cover History, Mythology, Literature, Social Sciences, General World Affairs, and current events.
- **Discipline:** Arguments or aggressive disputes with the contestants, the Quizmaster, or the coordinators over questions or answers are strictly prohibited and will lead to the immediate elimination of the offending team.

- **Quizmaster's Decision:** The decision of the Quizmaster on all matters, including questions, answers, and scoring, is final and binding.

IV. Scoring and Tie-Breaker (Essential additions)

- **Scoring System:** (To be announced before the start of Round 1). Points will be allocated for correct answers, and negative marking may be applied for incorrect answers in the buzzer rounds.
- **Tie-Breaker:** In the event of a tie for the top position, a sudden death question or a separate tie-breaker round will be conducted to determine the winner.

Cash Prizes:

First	-	Rs. 3000
Second	-	Rs. 2000
Third	-	Rs. 1500

Contact no:

LITERATURE WORD MASTER

Rules:

This multi-stage event tests participants' comprehensive command of vocabulary, spelling, and analytical word skills.

I. Event Structure and Flow

The competition is a series of elimination rounds, consisting of four distinct events:

Round No.	Event Name	Focus
1	Words Worth	Vocabulary/Word Knowledge
2	Spell Bee	Spelling Accuracy
3	Solving Crosswords	Word Definition/Grid Solving
4 (Finals)	Solving Anagrams	Analytical Word Rearrangement

II. General Rules and Timing

- **Format:** This is an individual competition.
- **Timing:** The specific time limits for Solving Anagrams and Solving Crosswords will be announced on the spot by the coordinator.
- **Progression:** Contestants will be filtered based on performance in each preceding round to advance to the next stage.
- **Device Usage:** The use of any electronic device, mobile phone, or external reference material is strictly prohibited and will result in immediate disqualification.
- **Scoring criteria:** scoring will be based on accuracy and time taken to complete the task

Cash Prizes:

First	-	Rs. 2000
Second	-	Rs. 1500
Third	-	Rs. 1000

Contact no:

LITERATURE DUMB CHARADES

Rules:

1. Team Composition and Time Limits

- Participation is strictly limited to teams of two (2) members.
- The maximum time allotted for a team to successfully enact and guess one word/phrase is 90 seconds (1 minute 30 seconds).
- The competition will consist of multiple rounds. Each team will attempt to guess a predetermined number of clues (e.g., 5 clues) per turn.

2. Gameplay

- **Word/Phrase Cards:** Teams will be provided with clue cards containing a word, phrase, or movie title (in any language).
- **Roles:** One member of the team will act out the clue (The Enactor), and the other member will guess the clue (The Guesser).
- **Non-Verbal Rule:** The Enactor must perform the charade using only gestures, body movements, and facial expressions. No lip movements, pointing to written words, or sounds are allowed. Any violation of this rule will result in the immediate cancellation of the current clue and a penalty (see Scoring).
- **Passing:** Teams are permitted to pass on a clue if they are unable to guess it within a reasonable time. The team may only return to a passed clue if they complete all others within the 90-second limit.

3. Scoring and Judging

- **Scoring:** Points will be awarded for each successfully guessed clue.
- 3 Points for each correctly guessed movie/phrase.
- **Penalty:** -2 Points will be deducted for any infringement of the non-verbal rule (lip movement, sound).
- **Winning:** The team with the highest total score after all rounds will be declared the winner. In case of a tie, a sudden death round will be conducted.

4. Conduct

- **Electronic Devices:** The use of any electronic device, including mobile phones, to search for clues or assist in guessing is strictly prohibited and will result in disqualification.
- **Audience Assistance:** Audience members are not allowed to prompt, shout, or assist the guessing team. Any deliberate attempt to assist will be penalized at the judge's discretion.
- **Judge's Decision:** The decision of the Judge/Coordinator on the validity of the guess and any rule violations is final.

Cash Prizes:

First	-	Rs. 2000
Second	-	Rs. 1500
Third	-	Rs. 1000

Contact no:

VISUAL ARTS ON SPOT THEME PAINTING

Rules:

The theme for the painting will be given to the participants on the spot.

7. The maximum time for the participant in completing the painting shall not exceed 2 hours and 30 minutes.
8. Painting should be done on the A3 size drawing paper provided by the organisers.
9. Participants are permitted to use any medium, including pencil colors, oil colors, watercolors, poster colors, or pastel colors.
10. Candidates are responsible for bringing their own materials, such as brushes, paints, palettes, etc. Only the A3 drawing paper will be provided by the organizers.
11. Participants may be required to provide a verbal description or explanation of their painting to the judges, if deemed necessary by the judging panel.
12. The use of any mobile phones, internet, or other electronic devices is strictly prohibited during the competition.

Cash Prizes:

First	-	Rs. 4000
Second	-	Rs. 3000
Third	-	Rs. 2000

Contact no:

VISUAL ARTS & CRAFT CLAY MODELLING

Rules:

1. The specific theme for the clay model will be given to the participants on the spot.
2. The maximum time allocated for the competition shall not exceed 2 hours and 30 minutes.
3. The necessary clay material will be provided to all participants by the organizers.
4. Specific details regarding the required size, additional topic clarification, and any other specific rules will be announced on the spot at the start of the competition.
5. Participants must bring their own modelling tools (e.g., sculpting tools, wires, knives).
6. Judgement will be based on Creativity & Interpretation of the theme, technique & finish, three dimensionality & form.
7. The use of any mobile phones, internet, or external reference images/materials is strictly prohibited.

Cash Prizes:

First	-	Rs. 2000
Second	-	Rs. 1500
Third	-	Rs. 1000

Contact no:

VISUAL ARTS & CRAFT RANGOLI

Rules:

1. A team may consist of a maximum of two (2) members.
2. The maximum time allocated for the competition shall not exceed 2 hours and 30 minutes.
3. Participants are responsible for bringing all their own materials.
4. Only one medium is permitted for the design. The allowed mediums are: Colours, Flower Petals or Saw – dust or Pulses or Rice.
5. The medium and form of expression can be free-hand, pictorial, or descriptive.
6. Participants must prepare their Rangoli design within the space provided by the organizers.
7. The use of any mobile phones or internet for reference or assistance is strictly prohibited during the competition.
8. Judgement will be based on overall impact and visual appeal, creativity and interpretation of theme (if a theme is announced), clarity, symmetry and detailing, aesthetic use of chosen medium.

Cash Prizes:

First	-	Rs. 3000
Second	-	Rs. 2000
Third	-	Rs. 1000

Contact no:

FINE ARTS MEHANDI

Rules:

1. The due credit will be given on originality, creativity, decorative art with aesthetic sense.
2. Use of hand print, any kind of Mold and any kind of decorative material is not allowed.
3. Participants have to bring their own Mehendi and other materials required for it .
4. Duration will not be more than 2 hours 30 minutes.
5. The Mehendi must be extended to the palmer side forearm with minimum 6 inch length of both hands of the model.
6. Any kind of mobile or internet usage will be prohibited.

Cash Prizes:

First	-	Rs. 2000
Second	-	Rs. 1500
Third	-	Rs. 1000

Contact no:

FINE ARTS ONLINE PHOTOGRAPHY

Rules:

1. Photograph should be taken using DSLR camera.
2. Participant must provide RAW photo and EDITED photo , Minor editing is allowed.
3. Participants must choose a theme from Nature/ Workman ship / Wild life / Street photography and submit 2 photographs of the chosen theme in prescribed format.
4. Photograph must be in JPEG format only.
5. Photograph size must be 1920x1080 pixels.
6. Google and Stock images are not considerable.

Cash Prizes:

First	-	Rs. 4000
Second	-	Rs. 3000
Third	-	Rs. 2000

Contact no:

FINE ARTS COLLAGE

Rules:

1. Theme will be given on the spot on the given topic, sheet size A3.
2. Duration will not be more than 2 hours 30 minutes,
3. Participants shall bring their own scissors, pasting and other material required for contest.
4. Collage has to be prepared from old magazines brought by the participants.
5. Any kind of mobile or internet usage will be prohibited.

Cash Prizes:

First	-	Rs. 2000
Second	-	Rs. 1500
Third	-	Rs. 1000

Contact no:

FINE ARTS FACE PAINTING

Rules:

1. The participants can paint on the face of the model with a theme of their own choice.
2. Duration will not be more than 2 hours 30 minutes.
3. The due credit will be given on originality, creativity, decorative art with aesthetic sense.
4. Any kind of mobile or internet usage will be prohibited.

Cash Prizes:

First	-	Rs. 2000
Second	-	Rs. 1500
Third	-	Rs. 1000

Contact no:

FINE ARTS PENCIL SKETCHING

Rules:

1. Theme will be declared on the spot.
2. Participants should bring their own materials needed for drawing like pencil, eraser, etc. Only drawing sheet will be provided.
3. Size of the painting will be A3 size drawing paper.
4. Duration will not be more than 2 hour 30 min.
5. Usage of mobile will be prohibited.
6. Judgement will be decided on the creativity ,technique and proper usage of theme.

Cash Prizes:

First	-	Rs. 2000
Second	-	Rs. 1500
Third	-	Rs. 1000

Contact no:

FINE ARTS MANDALA ART

Rules:

1. Theme will be given on spot.
2. Participants must adhere to the given theme or create original, thematic mandalas if open-ended.
3. A3 sheet will be given
4. All artwork must be original; Any kind of mobile or internet usage will be prohibited
5. Entries are judged based on creativity, technique, adherence to theme, and visual appeal.

Cash Prizes:

First	-	Rs. 3000
Second	-	Rs. 2000
Third	-	Rs. 1000

Contact no:

FASHION COMPETITIONS **HAUTE COUTURE (Fashion Themed Ramp Walk)**

Rules:

1. The teams should bring their own costumes and must present a theme.
2. Teams would be awarded points on the basis of their performance in theme, Formation, Creativity in designing the Costumes & Walk.
3. Any sort of obscenity in dressing or vulgarity in presentation will not be entertained.
4. Any no. of teams can participate from an institute.
5. The slot for the final event is 8 to 10 minutes.
6. Members limit 8 to 12 for a team.

Cash Prizes:

First	-	Rs. 20000
Second	-	Rs. 15000
Third	-	Rs. 12000

Contact no:

FASHION COMPETITIONS **CRAFTVILLA (Accessories designing)**

Items allowed:

- a) Paper Quelling
- b) Beaded accessories design
- c) Antique accessories design
- d) Fabric/threaded Jewellery
- e) Leather Accessories design
- f) Tribal Jewellery
- g) Wood accessories design
- h) Wealth from waste
- i) Greeting cards

Rules:

- 1. a. Maximum of 2 people can be in a team.
- 2. b. The teams should bring their own required materials.

Cash Prizes:

First	-	Rs. 2000
Second	-	Rs. 1500
Third	-	Rs. 1000

Contact no:

FASHION COMPETITIONS **TEXART (Fashion sketching)**

Rules:

1. Theme will be given on the spot
2. This is a solo event
3. Participants should bring their own materials.
4. Drawing sheets will be provided to all the participants
5. Designing should be done within the stipulated time provided

Cash Prizes:

First	-	Rs. 2000
Second	-	Rs. 1500
Third	-	Rs. 1000

Contact no:

FASHION COMPETITIONS **T-SHIRT DESIGNING THROUGH TIE & DYE**

Rules:

1. Only T- Shirts will be provided (with additional charge of Rs.150)
2. Team of 1 or 2 participants

Cash Prizes:

First	-	Rs. 2000
Second	-	Rs. 1500
Third	-	Rs. 1000

Contact no:

SPOT LIGHT **MR. & MS. MAHOTSAV**

Rules:

1. It is a multiple round event where the participant will be tested on various capabilities like talent, presentation skills etc.,
2. Winners will be awarded with the title of Mr. / Ms. Mahotsav along with a crowning ceremony.
3. Details of Rounds:
 - Round 1 : It is a written round on personality assessment based questions.
 - Round 2 : It is a Talent Round. Any talent that you possess can be exhibited within the time limit of 2 to 3 minutes.
 - Round 3 : Participants should present their perspective on the given real time or general situation given by the jury.

Cash Prizes:

First - Rs. 4000

Contact no:

FASHION COMPETITIONS **MAHOTSAV GOT TALENT**

Rules:

1. The participant can be solo or group with no team limit.
2. Performance can be of any art or skill – Dance, music, special skills etc., that has an 'X' factor unlike the routine performances.
3. Judgement will be based on the overall impression created by the participants.

Cash Prizes:

First	-	Rs. 7000
Second	-	Rs. 5000
Third	-	Rs. 3000

Contact no: