Brian Barbosky

Freshman at OSU
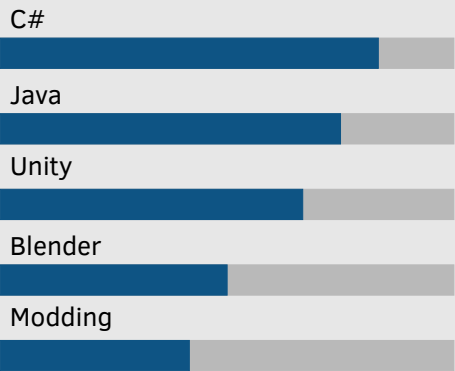
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About me

An engineering/computer science student attending The Ohio State University.

Skills

C#

Java

Unity

Blender

Modding

Objective

Seeking a part-time or full-time summer postion in a technical or creative role. Open to all opportunities, with particular interest in political analysis or game development.

Education

Since 2024	Computer Science & Engineering - GPA: 3.7	The Ohio State University
	Artificial Intelligence Track	
2023-2024	College Credit Plus - GPA: 4.0	Columbus State Community College
	Calculus II & III Courses	
2020-2024	High School - GPA: 4.0 / ACT: 34	Upper Arlington
	Advanced Placement Calculus, English, and History	

Projects

2024-pres.	3D Open World Fantasy RPG Video Game
2020-pres.	Full analysis of congressional redistricting with 1000+ speculative maps
2021-2023	3D Open World Survival Video Game with detailed map of United States

Experience

2024	Model United Nations Invitational	Georgetown University
	Selected to sponsor resolution at internationally recognized conference	
2023	Technical Support	Local Real Estate Company
	Configured rental property pages on Zillow and Apartments.com. Performed other general techncial support activities	
2020	Product Instructional Video	Payments Company
	Created video instructing client use of ecommerce tool	

Interests

- Geographical analysis of political trends
- Interactive systems design and 3D modeling related to game development
- Plugin editing and cleaning for game modification