Brian Barbosky

Freshman at OSU
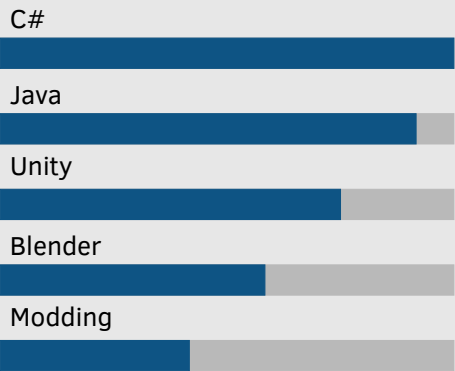
linkedin/in/brian-barbosky

614-499-0035

https://github.com/bbarbosky

barboskybrian@gmail.com

About me

An engineering/computer science student attending Ohio State University.

Skills

C#

Java

Unity

Blender

Modding

Objective

Seeking part-time or full-time summer postion in a technical or creative role. Open to all opportunities, especially interested in political analysis or game development.

Education

Since 2024	Computer Science & Engineering - GPA: 3.7 Artificial Intelligence Track	Ohio State University
2023-2024	College Credit Plus - GPA: 4.0 Calculus II & III Courses	Columbus State Community College
2020-2024	High School - GPA: 4.0 / ACT: 34 Advanced Placement Calculus, English, & History	Upper Arlington

Projects

2024-pres.	3D Open World Fantasy RPG Video Game
2020-pres.	Full analysis of congressional redistricting with 1000+ speculative maps
2021-2023	3D Open World Survival Video Game with detailed map of United States

Experience

2024	Model United Nations Invitational Selected to sponsor resolution at internationally recognized conference	Georgetown University
2023	Technical Support Configured rental property pages on Zillow and Apartments.com. Performed other general techncial support activities	Local Real Estate Company
2020	Product Instructional Video Created video instructing client use of ecommerce tool	Payments Company

Interests

- Geographical analysis of political trends

- Interactive systems design and 3D modelling related to game development

- Plugin editing and cleaning for game modification