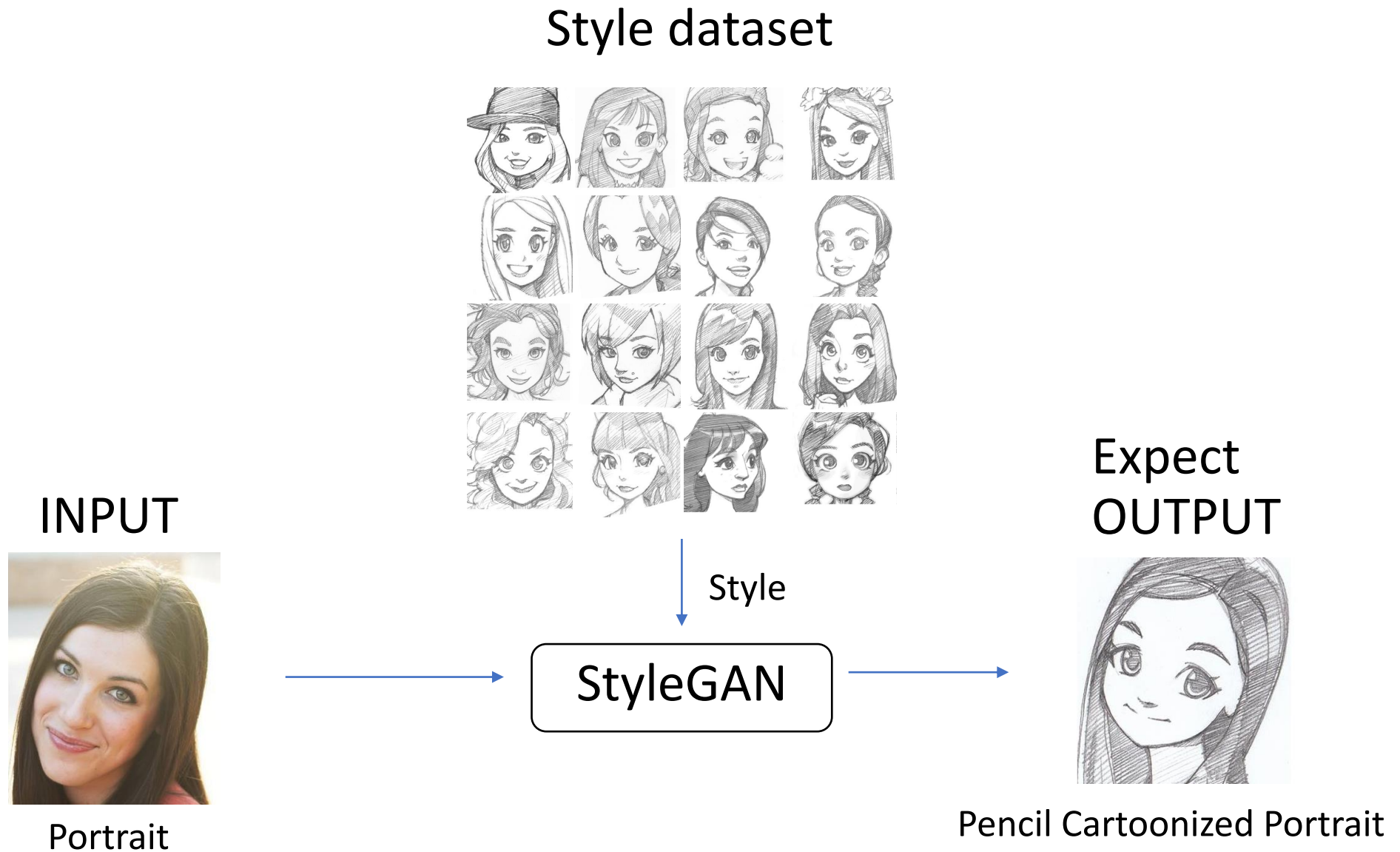


Pencil Cartoonized Portrait by Style Transferring with JoJoGAN



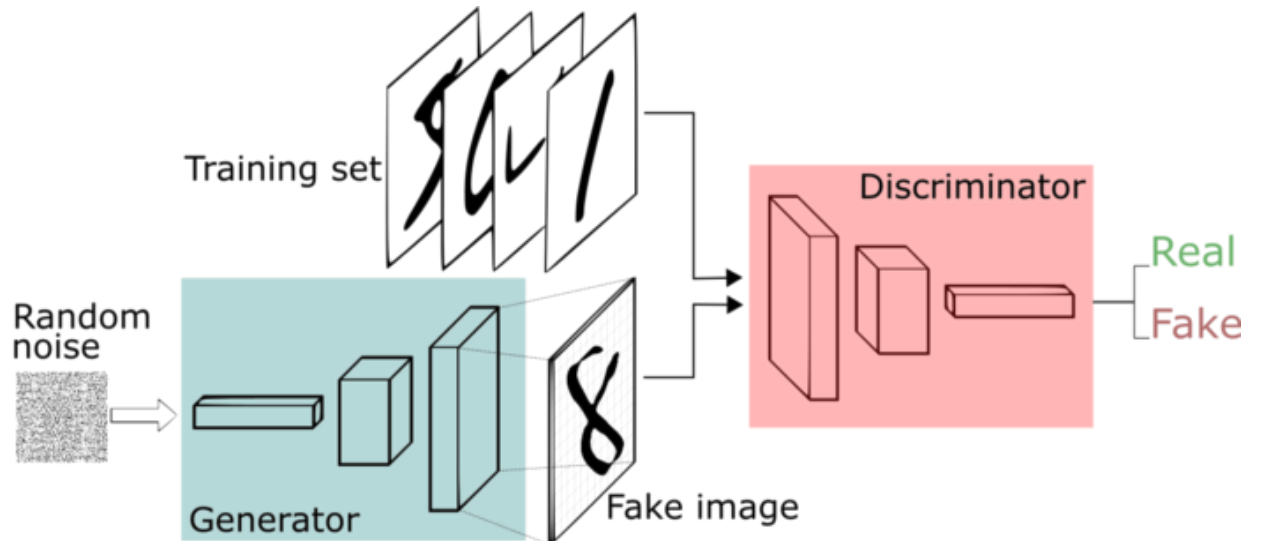
Poompich Eiabtawee
6310412016

Goal

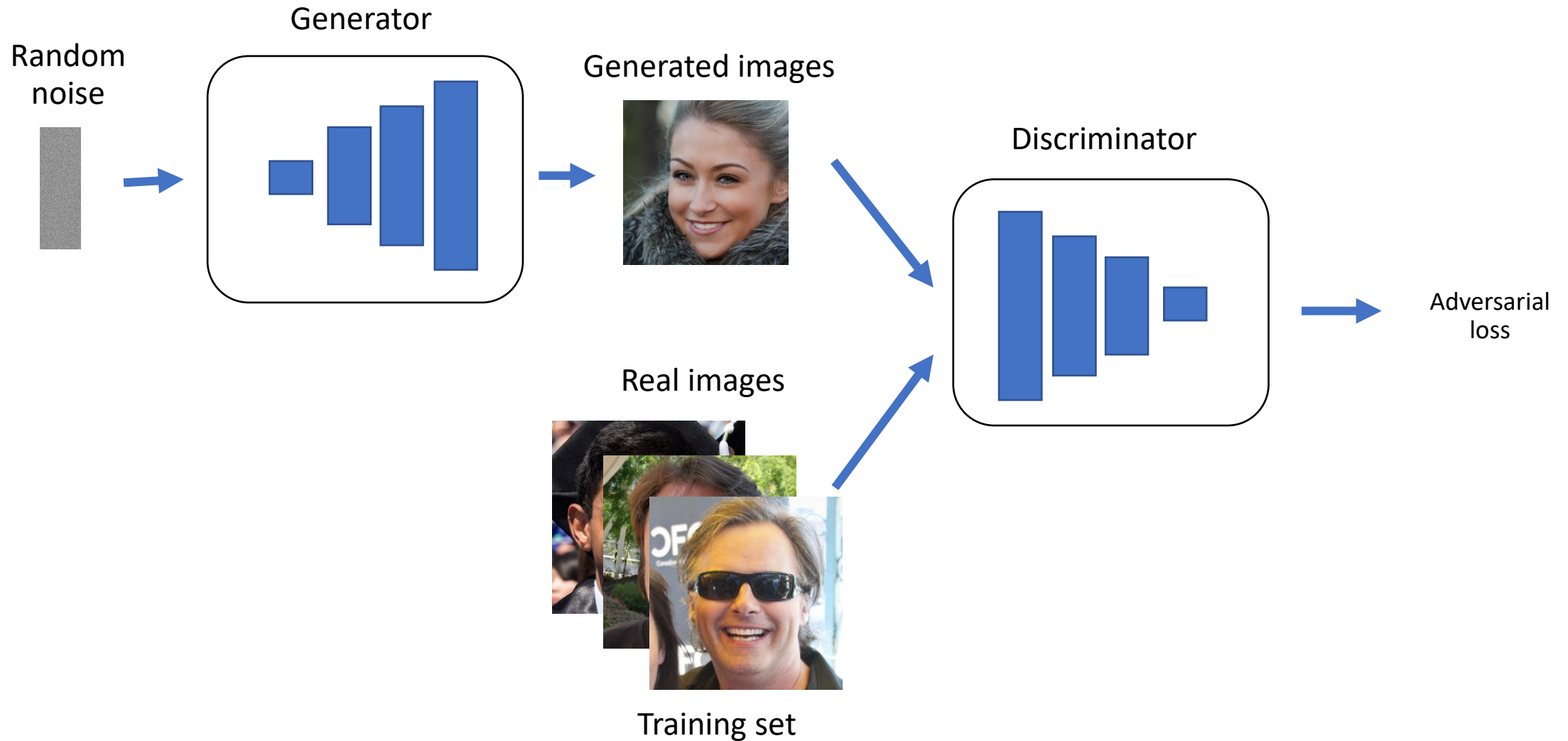


Related Works

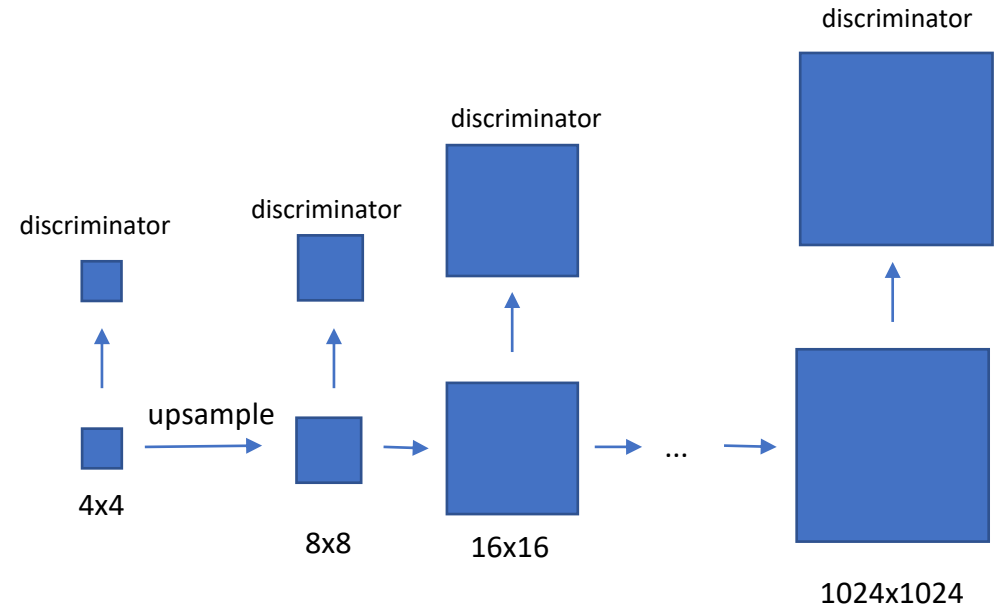
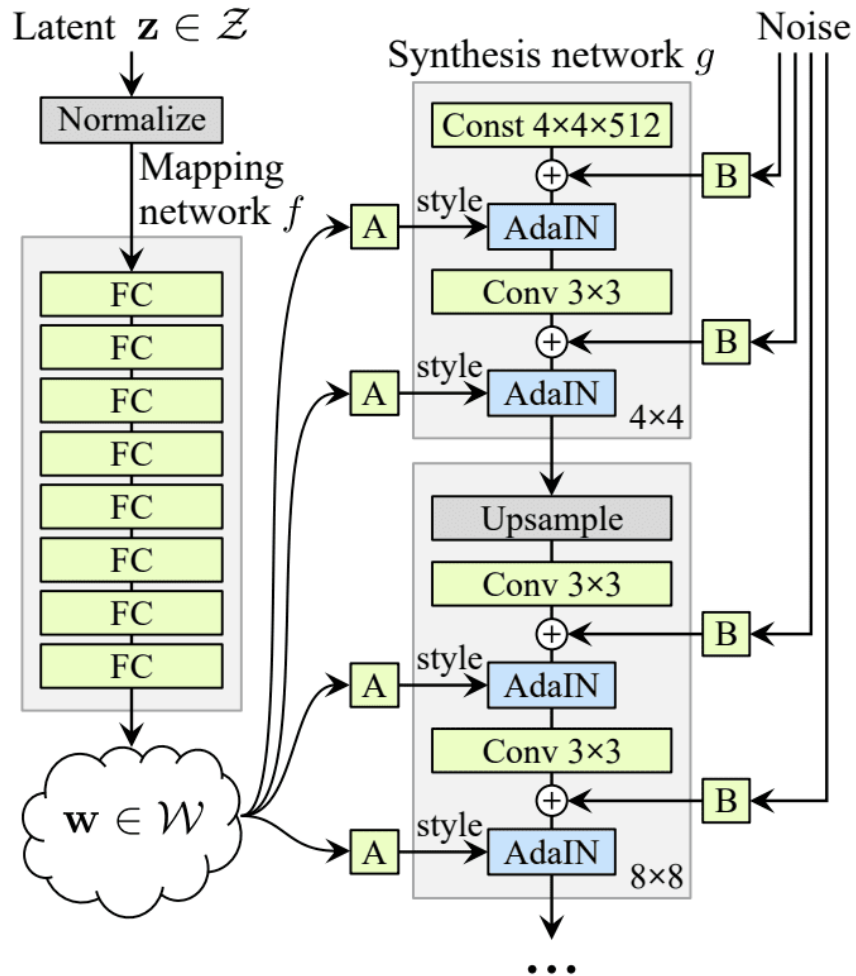
- GANs: Generative Adversarial Networks
- StyleGAN
- Gan Inversion
- JoJoGAN



GANs: Generative Adversarial Networks



StyleGAN



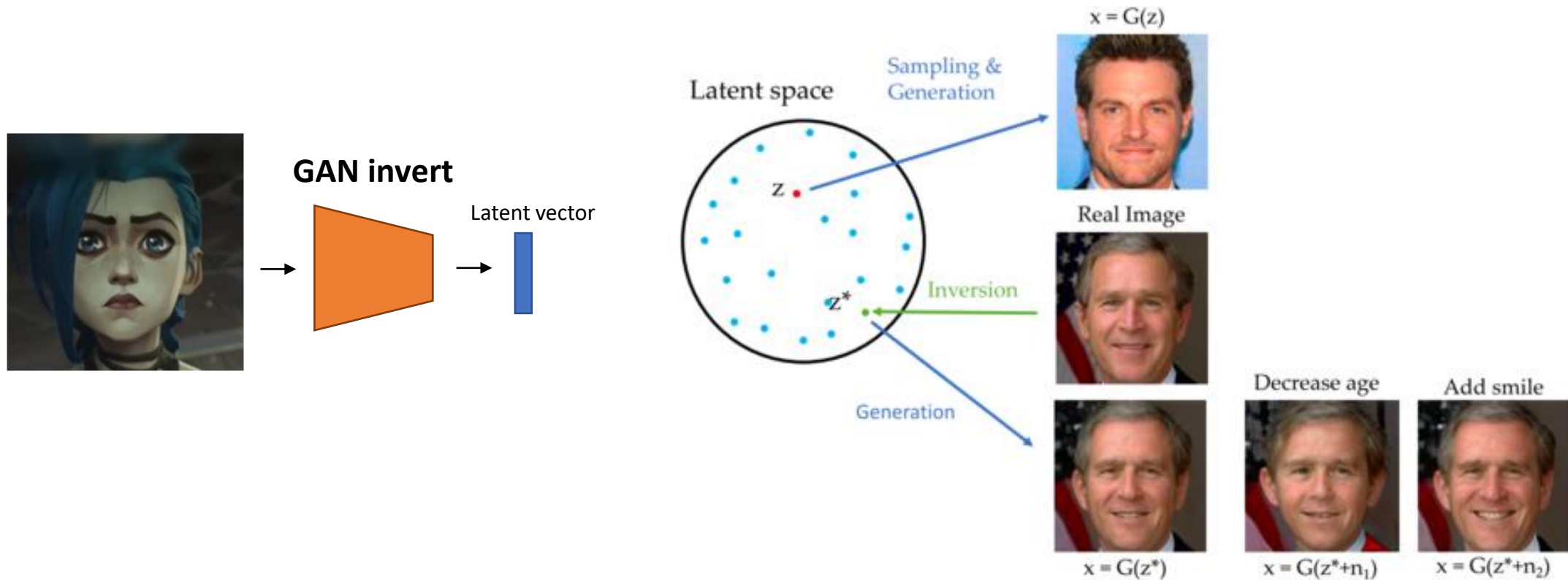
Progressive Growing GAN

Synthesis Network

- AdaIN (Adaptive Instance Normalization)
- Noise
- Style
 - Latent vector > Mapping Network > Style Vector
 - 2 style vector per 1 layer > 18 style vector overall
 - Each style vector control style of the input differently

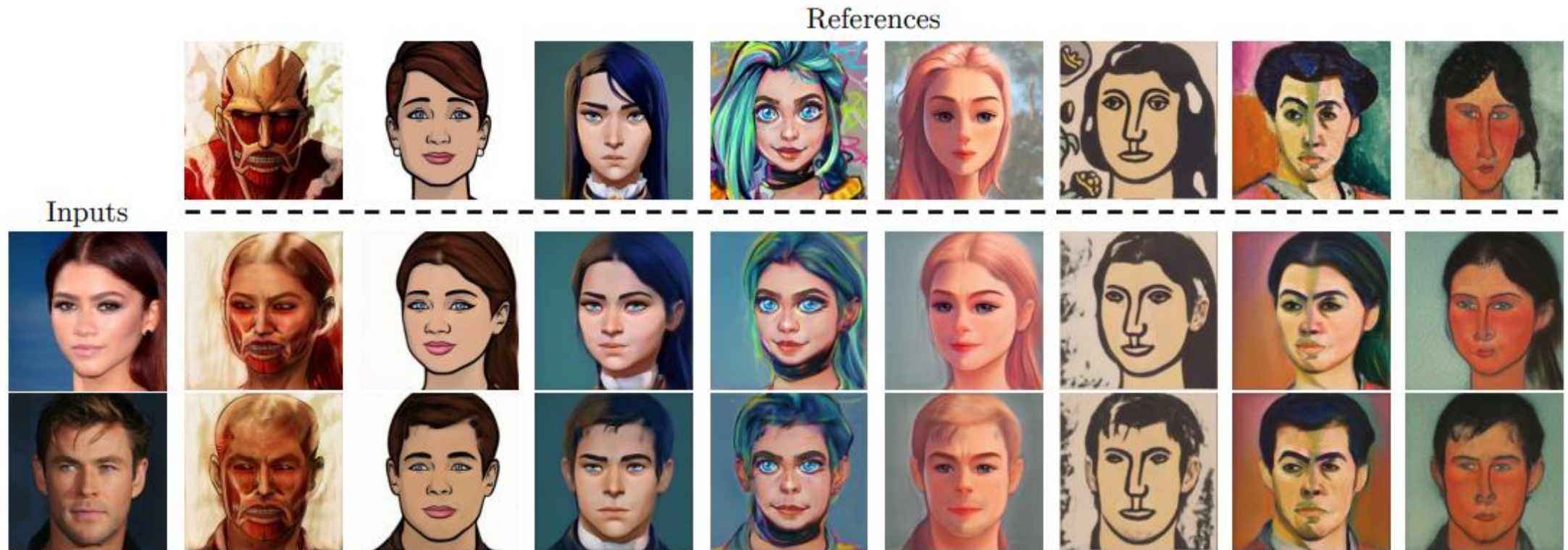
Gan Inversion

- Get Latent vector form the images

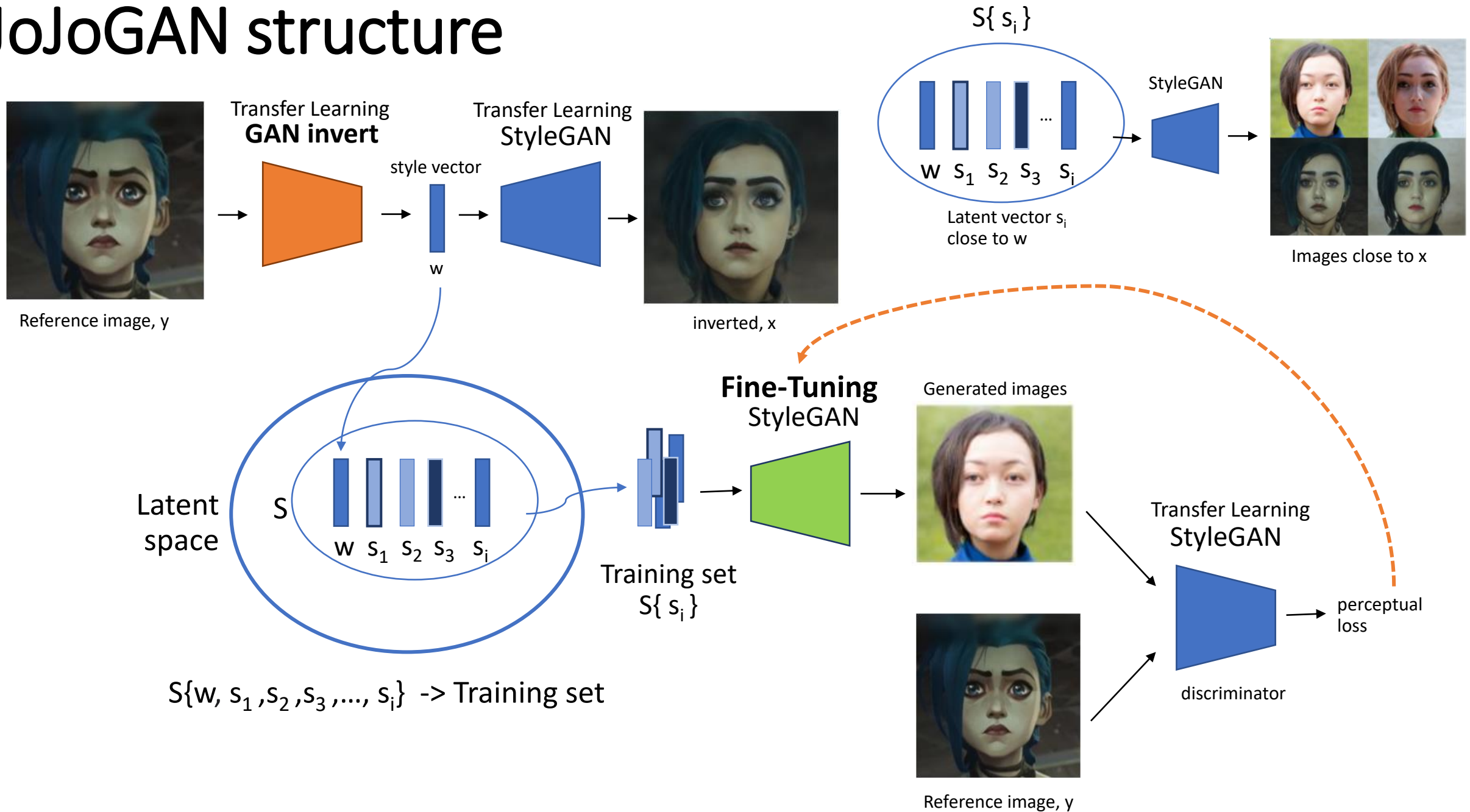


JoJoGAN: One Shot Face Stylization

- Learning a style mapper from a single example of the style
- produce a substantial paired dataset from a single example style



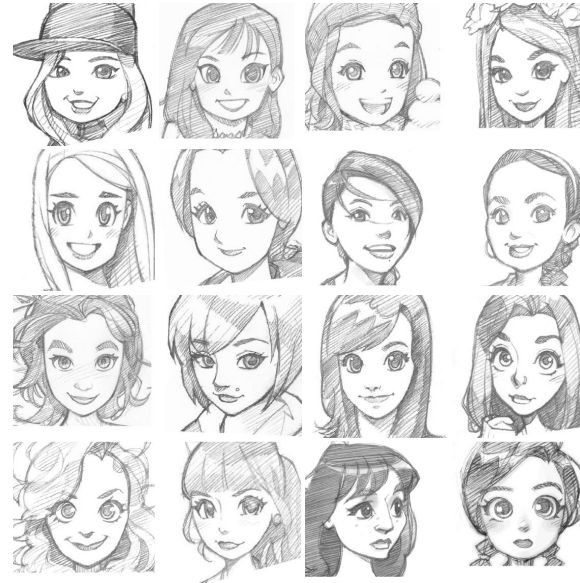
JoJoGAN structure



Experiment

Expect OUTPUT

Reference dataset



INPUT

Condition for input

- Image contain full 1 face

Randomly portrait



Face structure

Style

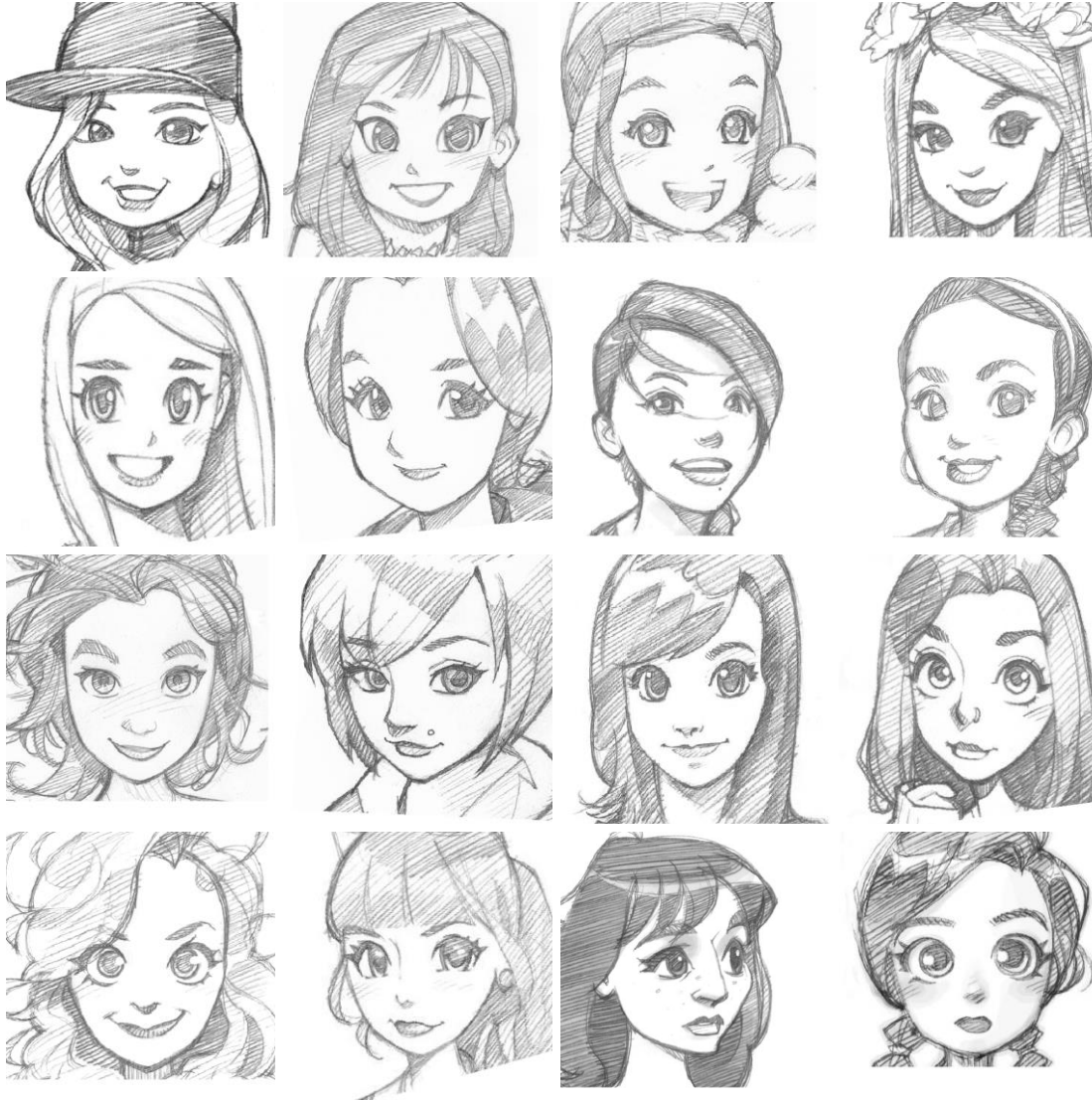
JoJoGAN

**Expect
OUTPUT**



Pencil Cartoon Portrait

Reference dataset

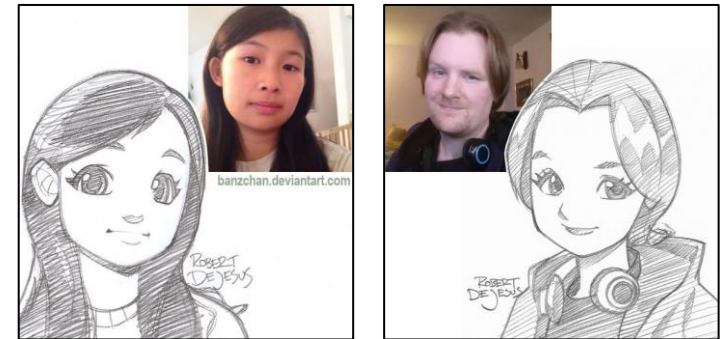


pencil cartoon portrait

18 images

512 x 512, no background

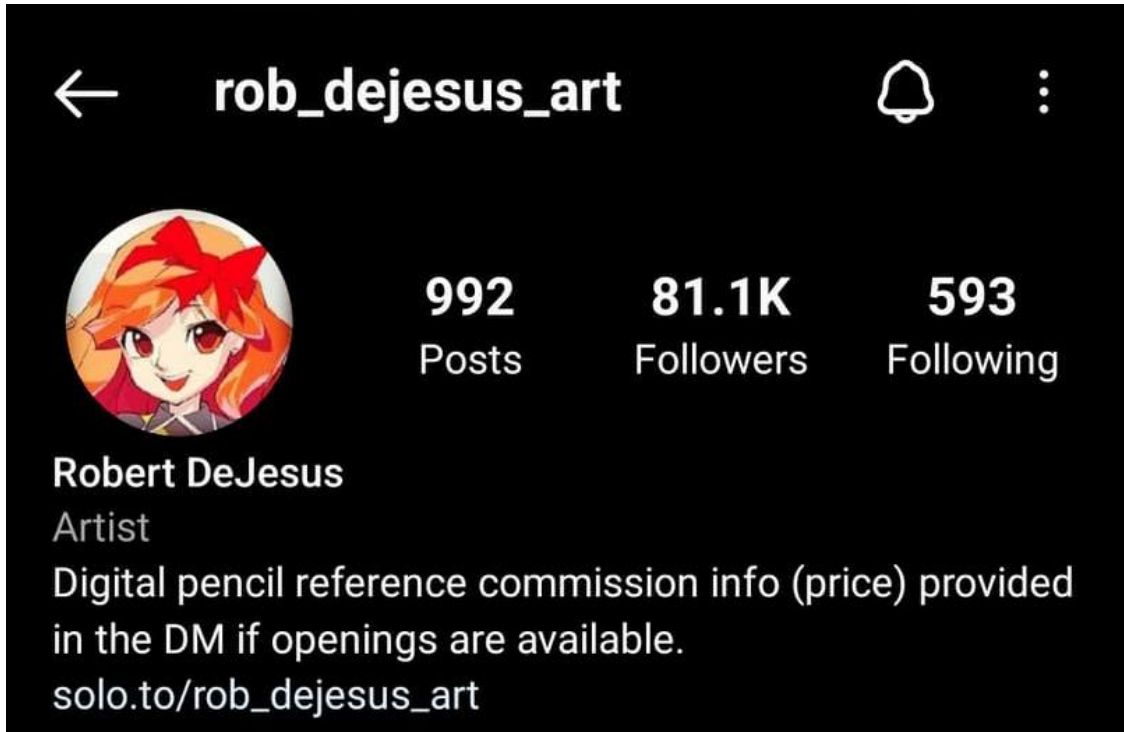
By Robert DeJesus
American artist



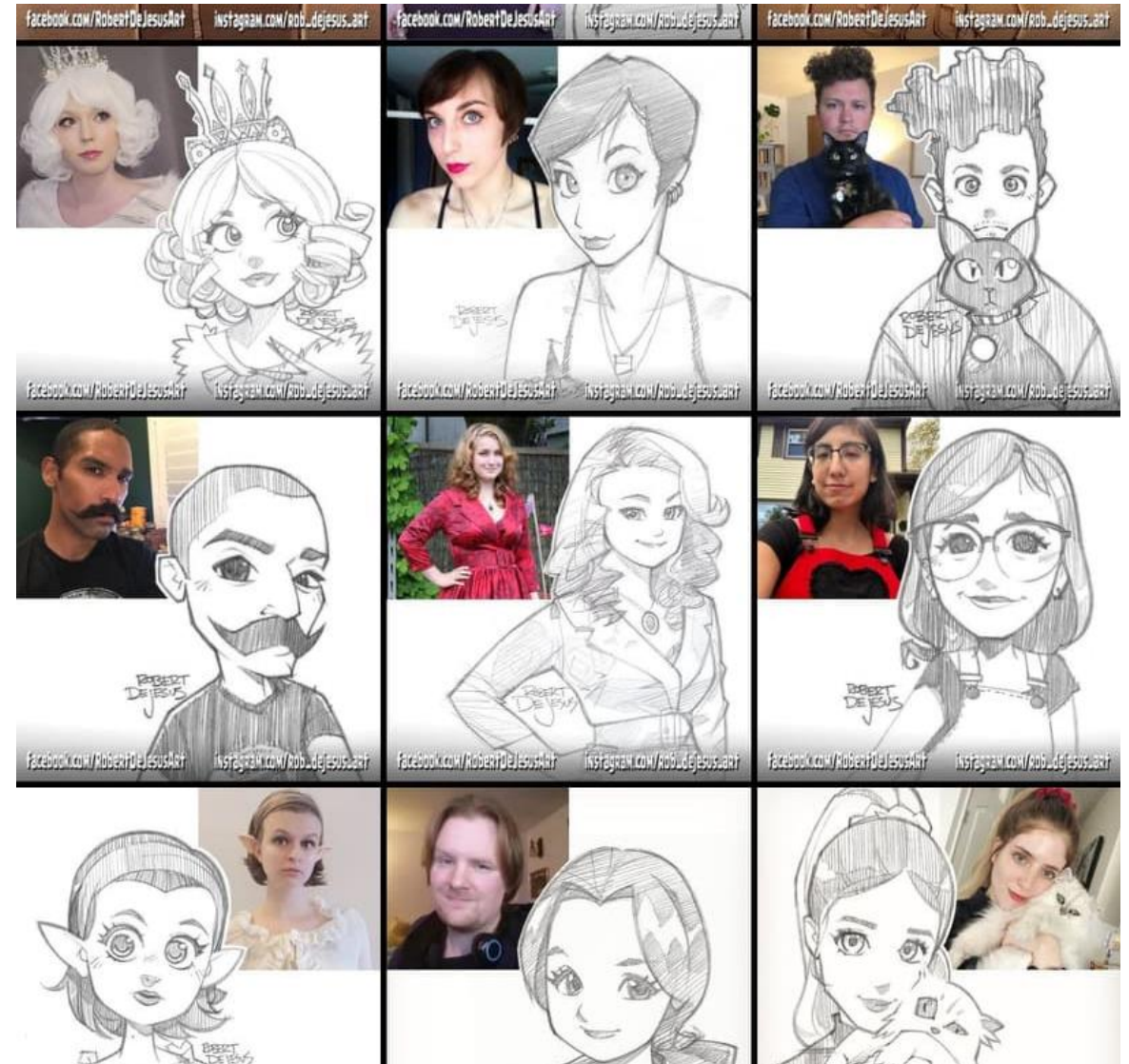
Original image form Robert DeJesus

Robert DeJesus, American artist

Random face drawing



[instagram.com/rob_dejesus_art/](https://www.instagram.com/rob_dejesus_art/)
[facebook.com/RobertDeJesusArt/](https://www.facebook.com/RobertDeJesusArt/)



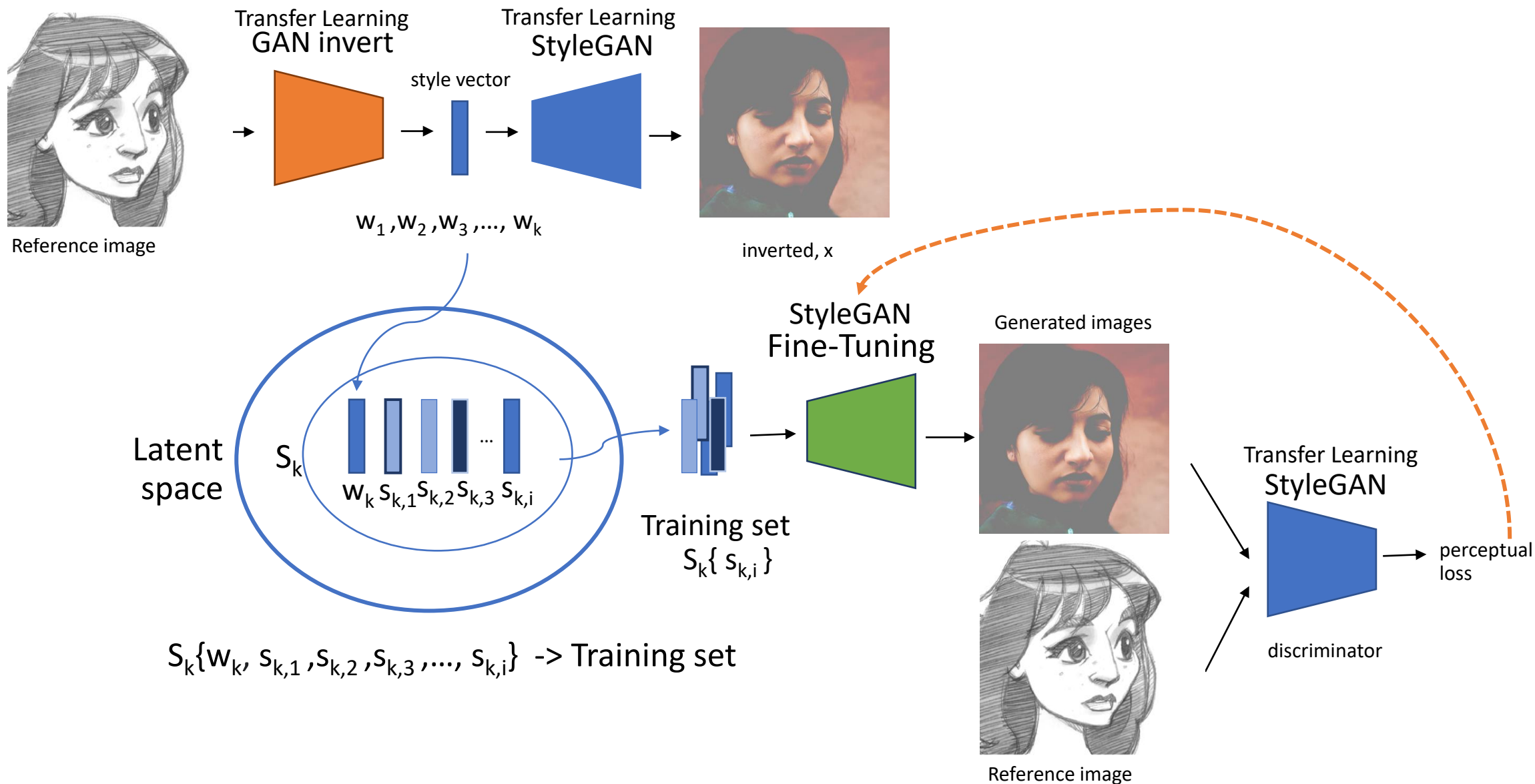
StyleGAN Pretrain

example

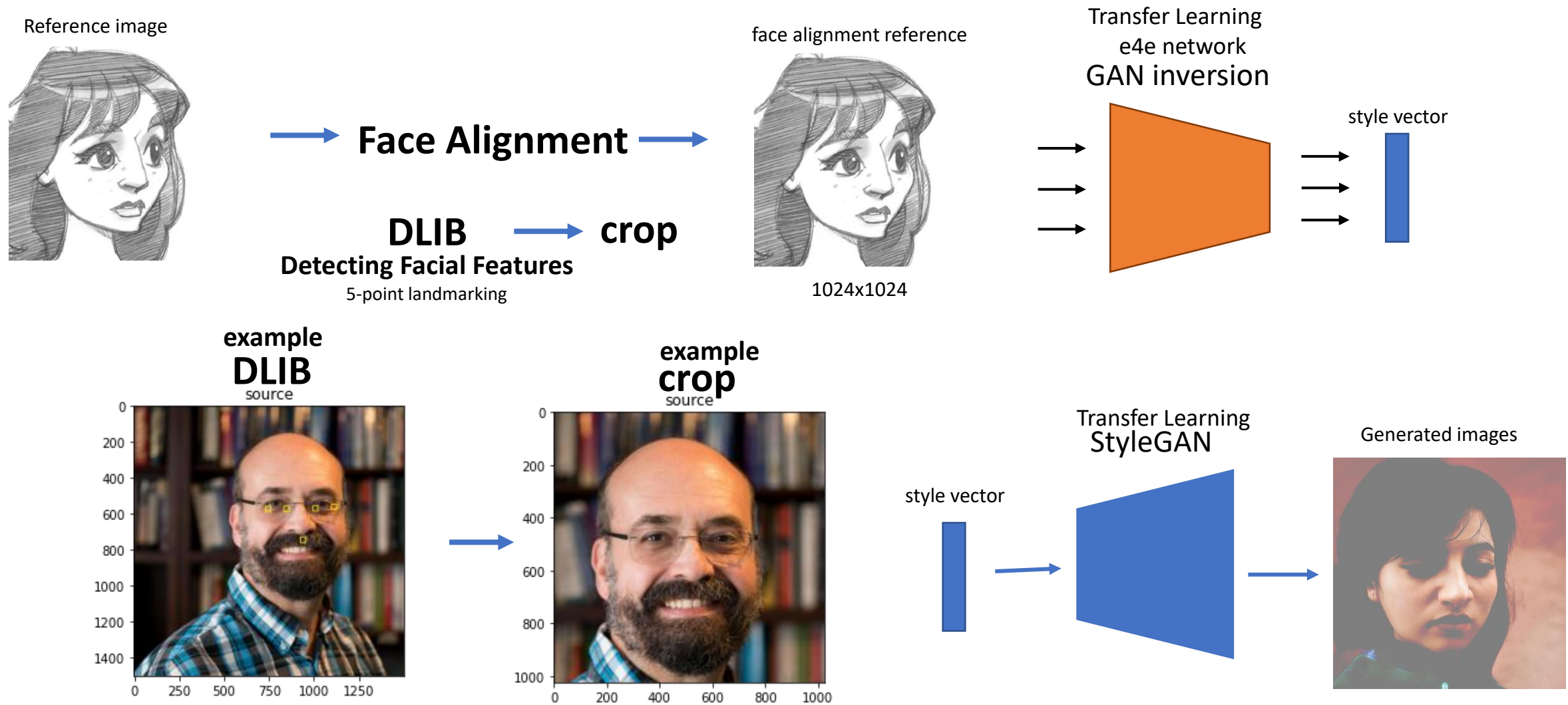
Face Alignment
FFHQ dataset at 1024×1024



JoJoGAN with My Target



Step1: Gan Inversion



Step 2: Create Style Vectors set

Find a set of style vectors that are close to $s(w)$

style vectors from step1



$s(w)$

→ StyleGAN's style mixing mechanic →

$$s_i = M \cdot s + (1 - M) \cdot s(FC(z_i))$$

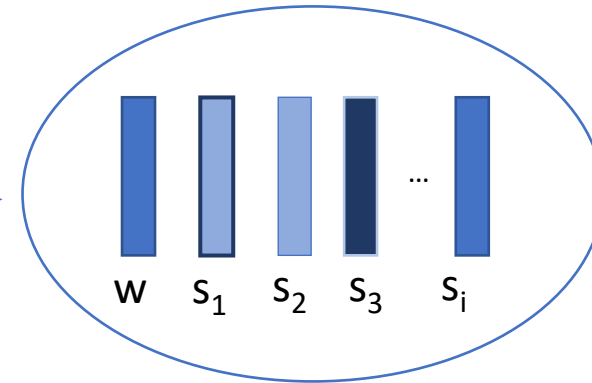
FC: style mapping layer of the StyleGAN

$M: \{0,1\}$

-> M is large -> close to style

-> M is low -> close to real face

Training set

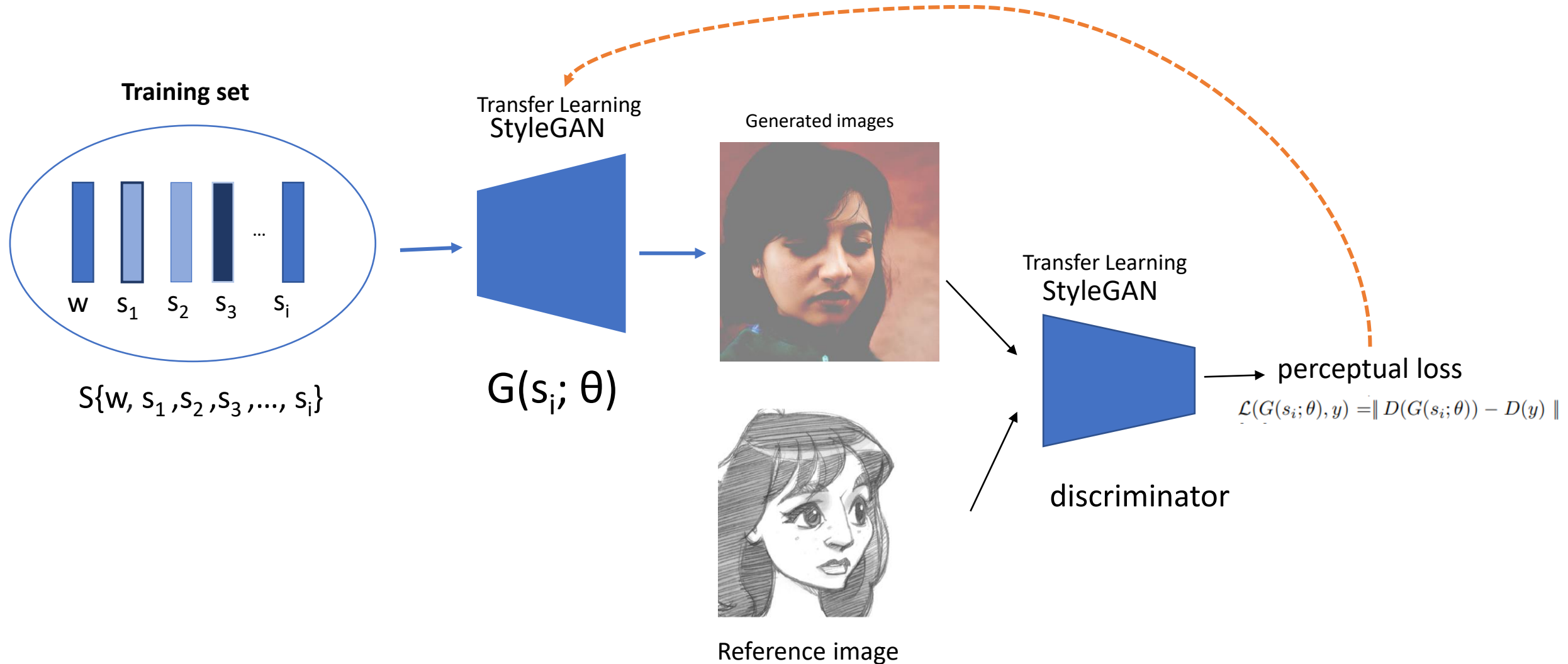


$S\{w, s_1, s_2, s_3, \dots, s_i\}$

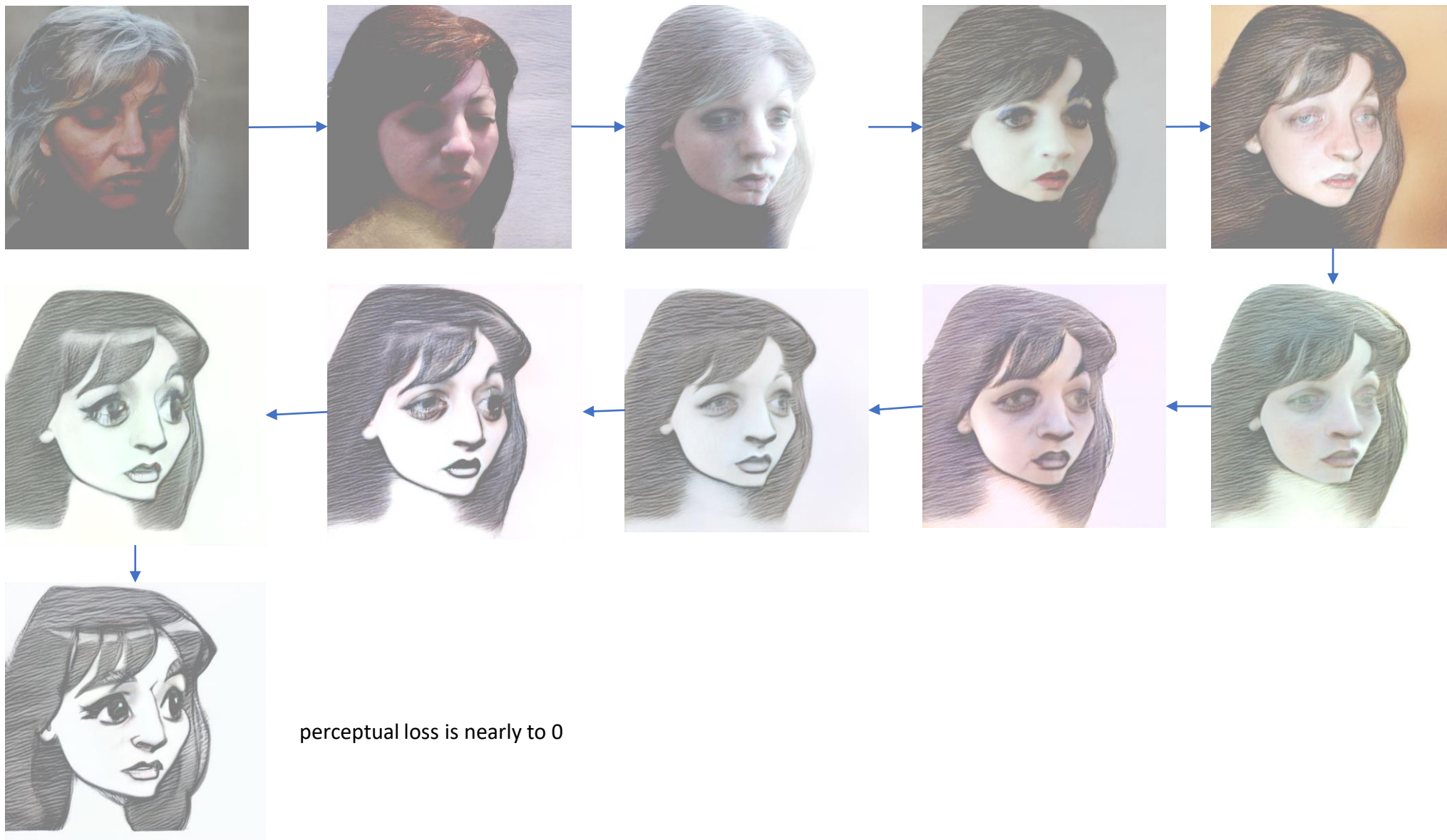
This is output of s_i if put it on Generator



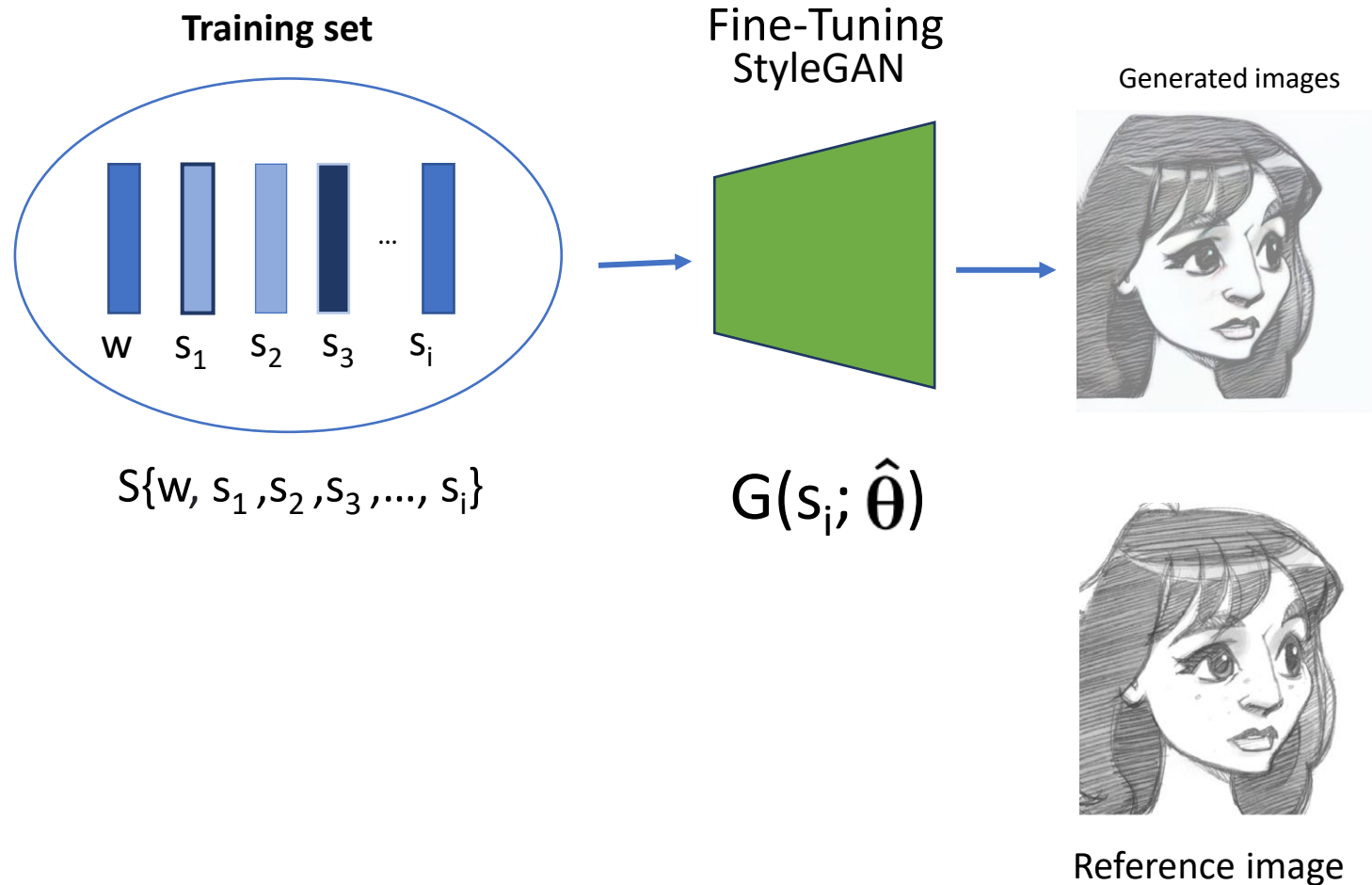
Step 3: Fine-Tuning StyleGAN



While tuning



Step 3: Fine-Tuning StyleGAN



Result



Input
Randomly portrait

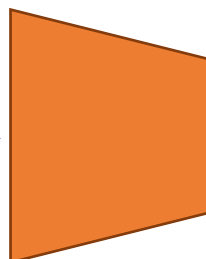
Face Alignment
DLIB → CROP

Face Alignment



1024x1024

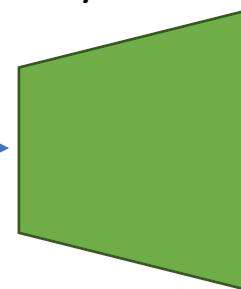
Transfer Learning
GAN invert



Style vector



Fine-Tuning
StyleGAN

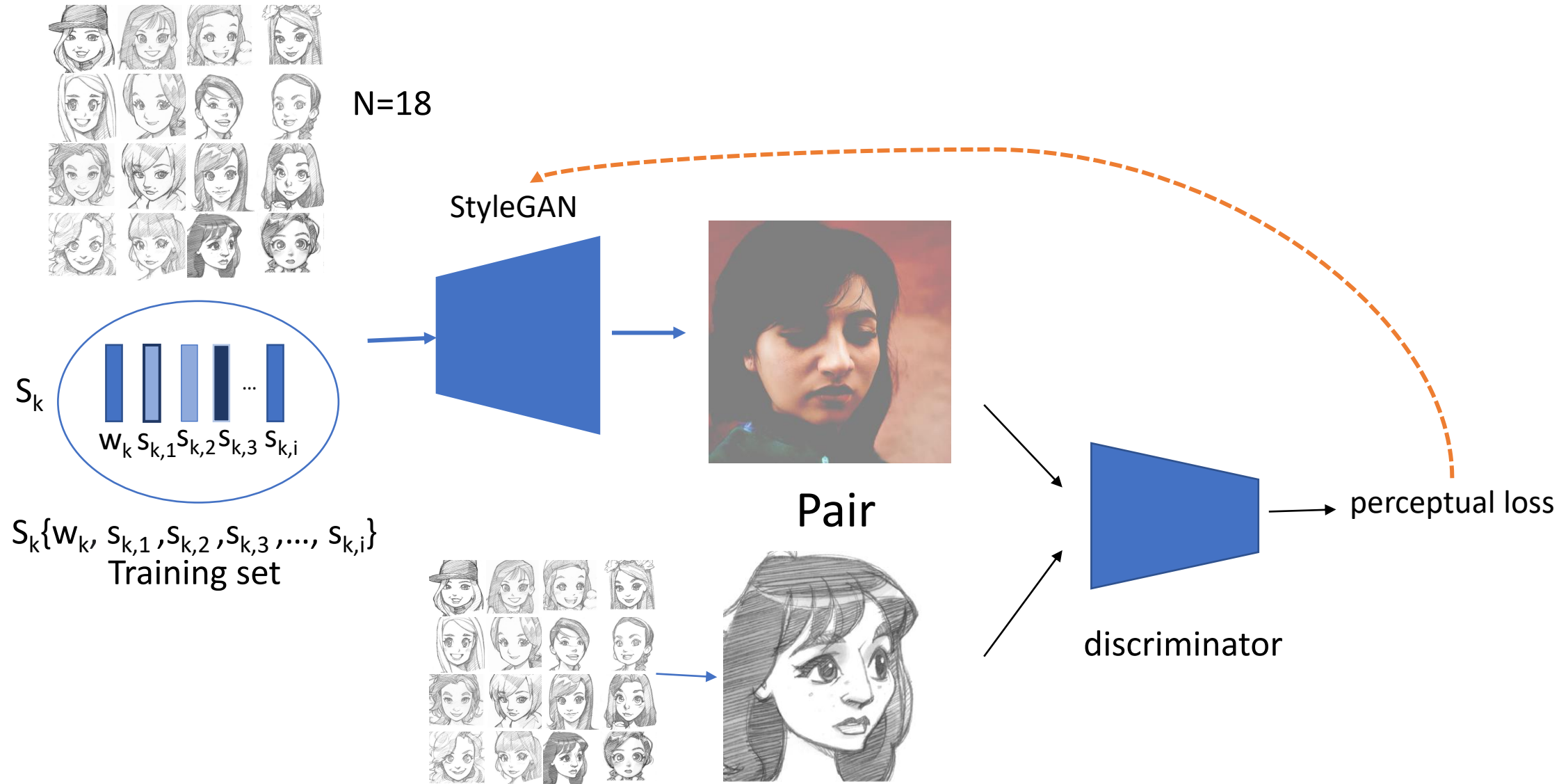


output



Pencil Cartoon Portrait
1024x1024

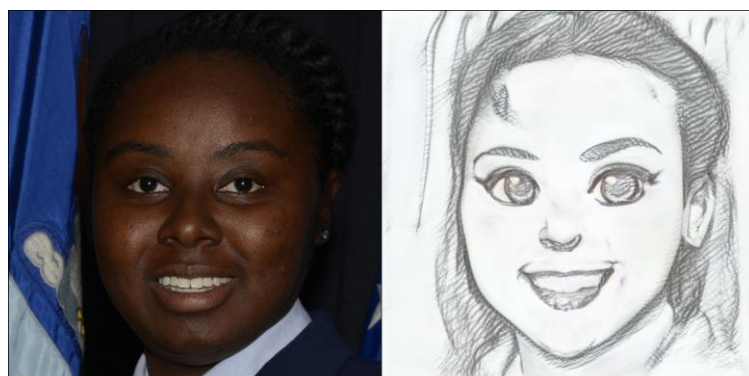
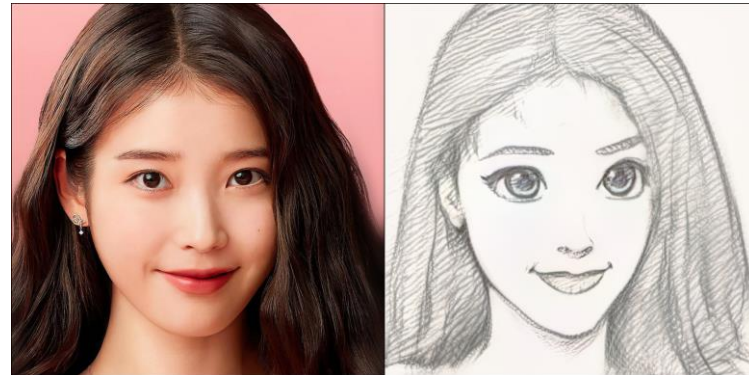
Multi Reference Images



Output with our Multi Reference Images

input

output



output with
different style



Conclusion

- The portrait used as reference in the JoJoGAN pre-trained model must possess complete elements of the face and the position of the facial features must be related to the face alignment.
- The JoJoGAN only utilizes a single image as reference, thus, the output variations are limited to the style of the reference image.
- The JoJoGAN can generate a restyle of the input while following the reference style photo, thus, it is more efficient in terms of computation time when compared to other GANs.
- The output of the JoJoGAN can be utilized as a reference image for artistic works.

reference ที่ไม่ได้ทำ Face Alignment



Target reference images มากเกินไป



Reference

- JoJoGAN (2021), <https://arxiv.org/abs/2112.11641>
- CartoonGAN (2018),
https://openaccess.thecvf.com/content_cvpr_2018/papers/Chen_CartoonGAN_Generative_Adversarial_CVPR_2018_paper.pdf
- ProGAN (2017), <https://arxiv.org/abs/1710.10196>
- StyleGAN (2018), <https://arxiv.org/abs/1812.04948>
- GANs (2014), <https://arxiv.org/abs/1406.2661>
- e4e network, <https://arxiv.org/abs/2102.02766>
- Generative Adversarial Networks — Explained,
<https://towardsdatascience.com/generative-adversarial-networks-explained-34472718707a>
- StyleGAN Explained,
<https://machinelearningmastery.com/introduction-to-style-generative-adversarial-network-stylegan/>
- StyleGanComponents,
<https://isaac-flath.github.io/fastblog/computer%20vision/gan/2021/03/01/StyleGanComponents.html>