

Design  
Thinking

# Interview



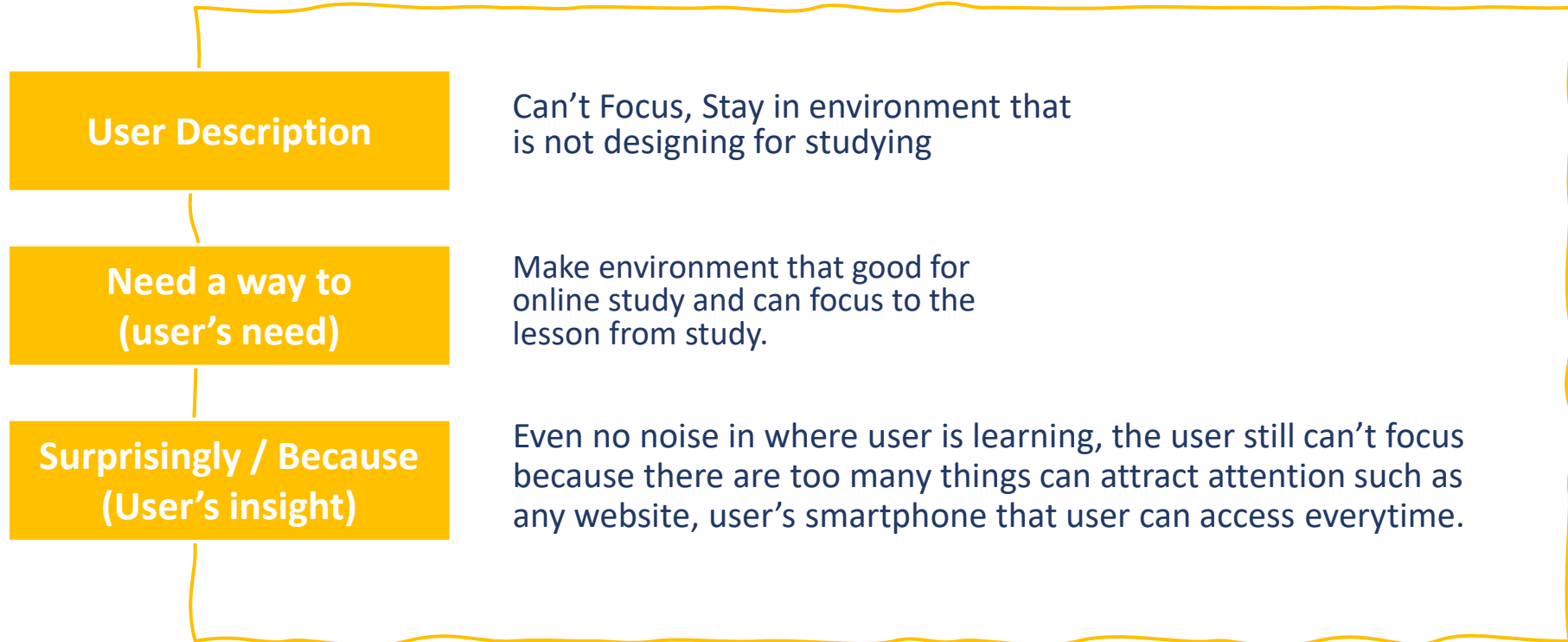
**NAME:** Pond | **Age:**26 | **Profile:** Student

## Lifestyle

- Live with his boyfriend in the condo
- Gamer, Artist
- Low rate of concentration
- Problem with Online course
  - Internet lagging and some of tech. problem
  - Can't Focus
  - No friend to discuss right on time

# Empathize

# Define Problem



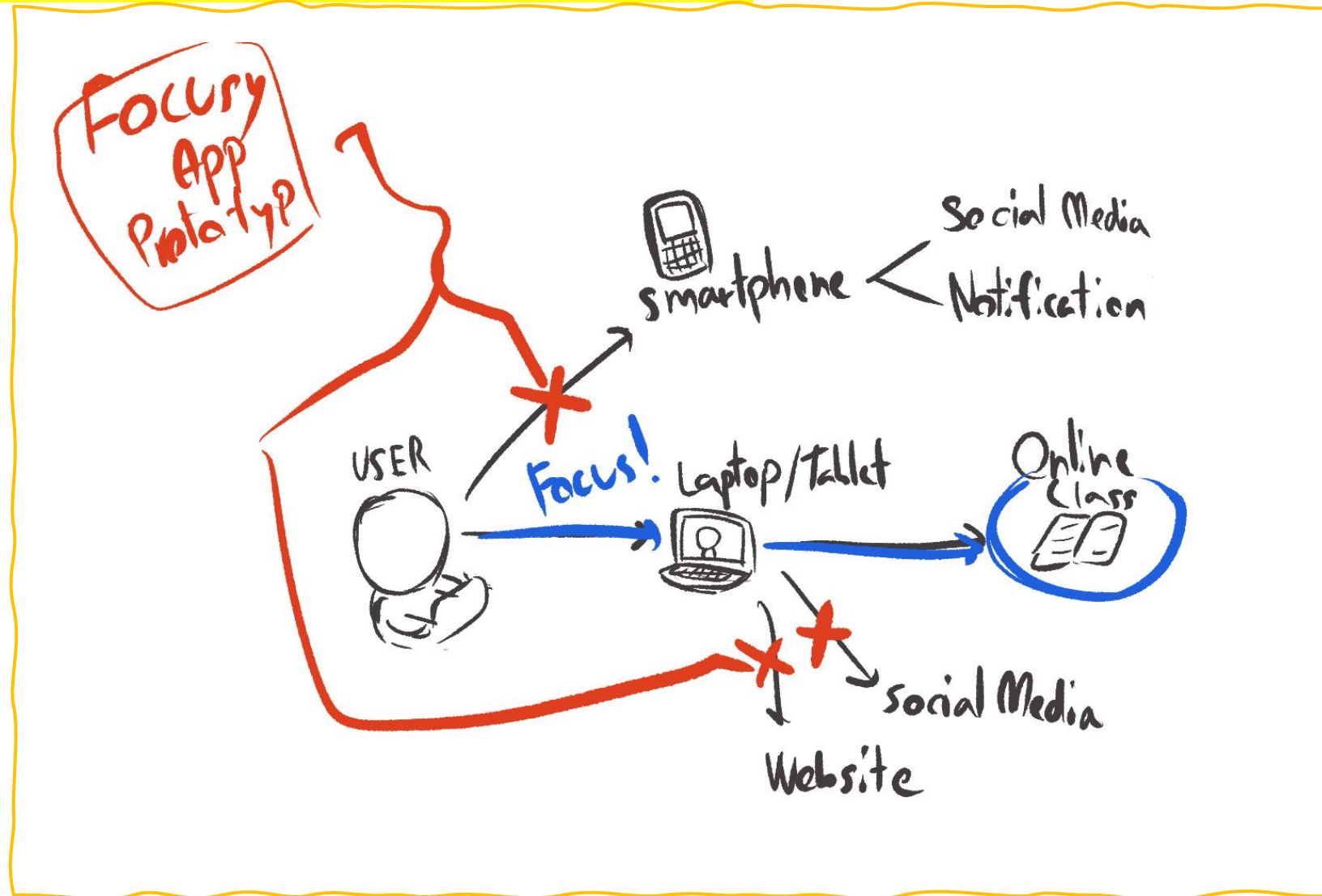
Define

## *Sketch Solution to meet your user's needs*

- Item that can help concentrate on hand
- Limited access service while online studying
- Create more study resource that user can access that any time ,them user can study when they are ready and high concentration
- Hologram or Virtual Reality make user can learn from anyway but like stay at classroom

Ideate

# Draw your prototype



Prototype

# Share your solution and get feedback

## Like

- This make user easily focusing to learn
- It can use for anything that user need to focus

## Dislike

- What if some important event occurred? User can act anything because other service is limited access.
- No need to restrict behavior that much.
- Some service is not necessary to restrict.
- This is not solution to the real problem.

## Question

- How much of cost form this service?
- What if user can shut this service easily?

## Idea

- User can decide which services is turn off or not.
- The app that user using when learing online need this service

Test