

NTIRE 2023 Efficient SR Challenge Factsheet

Multi-level Dispersion Residual Network for Efficient Image Super-Resolution

1. Factsheet Information

1.1. Team details

- Team name:
TelunXupt
- Team leader name:
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- Rest of the team members
Members:
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¹Xian University of Posts and Telecommunications,
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- Affiliation of the team and/or team members with NTIRE 2023 sponsors (check the workshop website)
None
- User names and entries on the NTIRE 2023 Codalab competitions (development/validation and testing phases)
Development phase: (29.00dB)
User Name: Bolt; **Entries:** 6
User Name: zwyczhang; **Entries:** 2
Testing phase: (27.09dB)
User Name: Bolt; **Entries:** 1
User Name: zwyczhang; **Entries:** 2
- Best scoring entries of the team during development/validation phase
As shown in Fig. 1.

EfficientSR							
#	User	Entries	Date of Last Entry	PSNR ▲	SSIM ▲	Runtime per image [s] ▲	Parameters ▲
2	Bolt	6	03/18/23	29.00 (16)	0.83 (17)	0.09 (27)	95396.00 (4) 1.00 (1)
4	zwyczhang	2	03/18/23	29.00 (16)	0.83 (17)	0.09 (27)	95396.00 (4) 1.00 (1)

Figure 1. Best scoring entries during validation phase.

- Link to the codes/executables of the solution(s)
<https://github.com/bbbolt/MDRN>

1.2. Method details

The TelunXupt team proposed a multi-level dispersion residual network (MDRN). As shown in Fig. 2, MDRN still uses the basic SR framework, inspired by IMDN [4], RFDN [7] and BSRN [6]. The difference is that MDRN introduces the improved attention mechanisms into the proposed basic block enhanced attention distillation block (EADB). Specifically, EADB mainly contributes to improving the original attention mechanism on the basis of the original lightweight distillation framework, including two dimensions of space and channel. EADB replaces original enhanced spatial attention (ESA) [8] and contrast-aware channel attention (CCA) [4] with two proposed more efficient attention mechanisms, multi-level dispersion spatial attention (MDSA) and enhanced contrast-aware channel attention (ECCA), respectively, as shown in Fig. 3. MDSA divides the attention calculation in the original ESA into two parts, namely, the dispersion branch and the refinement branch, and extends the single-level dispersion branch to multiple levels, as shown in Fig. 4. The branch-A is defined as dispersion branch that carries out the single-size spatial compression and attention weight dispersion process (i.e., strided convolution or pooling operation, and interpolation operation), and the branch-B, as refinement branch, uses one 1×1 convolution connection to map high-resolution features to the end. In order to better capture the area with rich structural information, MDSA further introduces the local variance calculation (L-var) into the dispersion branch. To avoid introducing too many operations, local variance is only introduced into the dispersion branch D7. Besides, MDSA reduces the depth of Conv Groups in ESA to balance per-

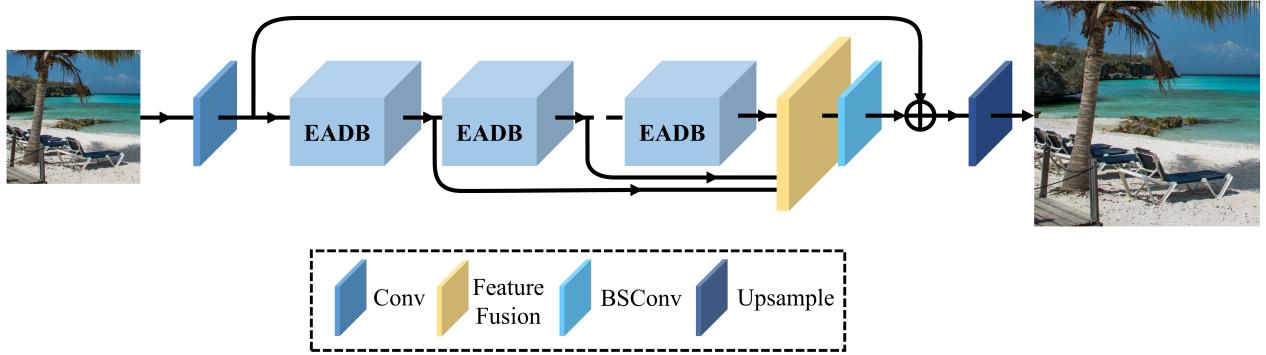


Figure 2. The whole framework of Multi-level Dispersion Residual Network (MDRN)

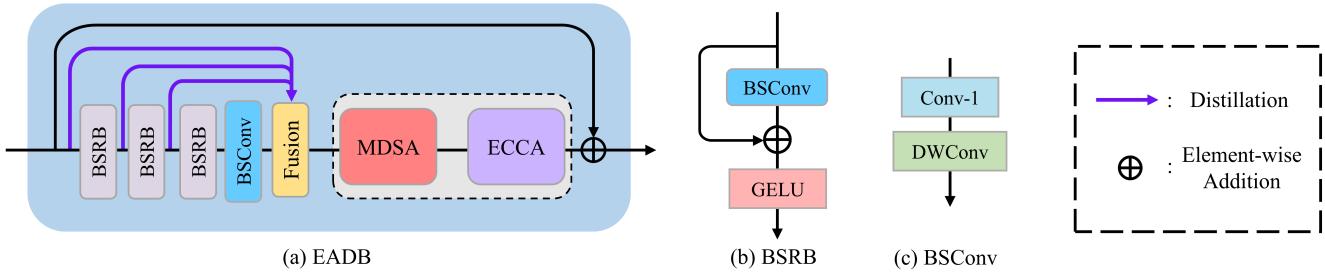


Figure 3. Enhanced attention distillation block (EADB).

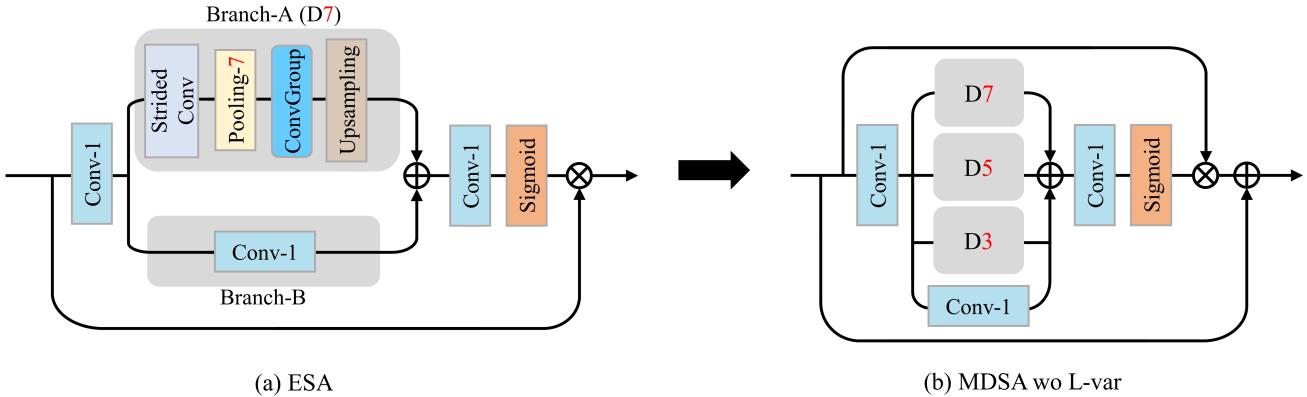


Figure 4. Enhanced spatial attention (ESA) and multi-level dispersion spatial attention (MDSA) without local variance (L-var).

formance and model complexity. Inspired by RCAN [13], ECCA combines blueprint shallow residual block (BSRB) in BSRN with CCA to form a residual structure as shown in Fig. 5. Then, ECCA remove the residual connection in BSRB, and insert the CCA module between the point-wise and depth-wise convolution layers.

1.3. Training strategy

The proposed MDRN has 8 EADB, in which the number of feature channels is set to 28. The details of training steps are as follows:

1. Pretraining on DIV2K [1]. HR patches of size 384×384 are randomly cropped from HR images, and the mini-batch size is set to 64. The model is trained by minimizing L1 loss function with Adam optimizer. The initial learning rate is set to 2×10^{-3} and halved at $\{100k, 500k, 800k, 900k, 950k\}$ -iteration. The total number of iterations is 1000k.
2. Finetuning on 800 images of DIV2K and the first 10k images of LSDIR. HR patch size and mini-batch size are set to 384×384 and 64, respectively. The model

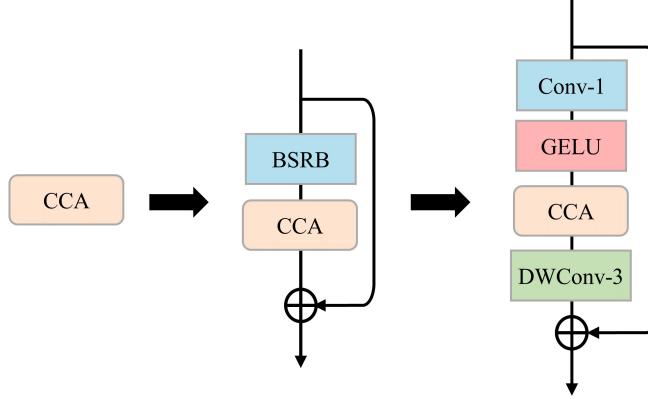


Figure 5. Enhanced contrast-aware channel attention (ECCA).

Table 1. Quantitative comparision with some teams that perform well on the model complexity track of NTIRE 2022 Efficient Super-Resolution [5]. The average peak signal to noise ratio (PSNR) and the structural similarity (SSIM) [12] on the RGB channels are exploited as the evaluation metrics.

#Team	#Params[M]	#FLOPs[G]	Set5 [2]	Set14 [11]	Urban100 [3]	BSDS100 [9]	Manga109 [10]
			PSNR/SSIM	PSNR/SSIM	PSNR/SSIM	PSNR/SSIM	PSNR/SSIM
NEESR	0.272	16.86	29.95/0.8596	26.61/0.7378	24.24/0.7524	26.15/0.7090	27.97/0.8694
NJUST_ESR	0.176	8.73	30.14/0.8625	26.78/0.7427	24.50/0.7605	26.23/0.7119	28.50/0.8786
Xpixel	0.156	9.50	30.10/0.8616	26.78/0.7421	24.49/0.7600	26.20/0.7110	28.53/0.8766
TelunXupt (ours)	0.095	5.58	30.15/0.8617	26.78/0.7422	24.56/0.7623	26.22/0.7115	28.58/0.8770

is fine-tuned by minimizing Charbonnier loss function. The initial learning rate is set to 5×10^{-4} and halved at $\{100k, 500k, 800k, 900k, 950k\}$ -iteration. The total number of iterations is 1000k.

- Finetuning on 800 images of DIV2K and the first 10k images of LSDIR again. HR patch size and the mini-batch size are set to 480×480 and 64, respectively. The model is fine-tuned by minimizing L2 loss function. The initial learning rate is set to 2×10^{-4} and halved at $\{100k, 300k, 600k\}$ -iteration. The total number of iterations is 650k.

1.4. Experimental results

In this section, we compare MDRN on five common benchmarks with the teams that have achieved outstanding results on the model complexity track of NTIRE 2022 Efficient Super-Resolution [5]. As shown in Tab. 1, MDRN achieves competitive performance with few parameters and computations. In addition, MDRN achieves 29.00 dB on the DIV2K validation set.

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