

Lab if-statement

- Create a java file called MinMax.java.
- Create a public class MinMax and inside the class declare the main method

```
public static void main(String[] args)
{
}
```
- import java.util.Scanner;
- Create an instance of Scanner named input
- Read in 2 integers
make sure to prompt the user before you read in the number
- Use an if-statement to compare number1 and number2.
Depending on the results of this comparison print one of 3 messages as described in the sample output.

Sample Output1:

number1: 3
number2: 5
3 is less than 5

Sample Output2:

number1: 7
number2: 4
7 is greater than 4

Sample Output3:

number1: 2
number2: 2
2 is equal to 2

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