Lab Variables and Scanner

Instructions:

• Create a new Java file:

File > New > Java

A new tab opens in ¡Grasp.

The tab names is something like [Grasp x] where x is a number

- Save the new file in your CS1400 directory and call it LabVariables.java:
 - File > Save

Use the dropdown list next to Look In: to navigate to your CS1400 folder

Next to File Name: write LabVariables.java

Click the Save button

- The tab names changed to LabVariablesScanner.java
- Create a public class that has the same name as the file
- Inside the body of the class (within the opening and closing braces) create the main method

```
public static void main(String[] args)
{
}
```

- Inside the body of main (between the curly braces) do the following:
- Create a Scanner to read in user input:
 - Add an inport statement above (outside) your class declaration like this:

```
import java.util.Scanner;
```

• Inside the main method create an instance of Scanner:

```
Scanner input = new Scanner(System.in);
```

- Prompt the user for his favorite destination (use System.out.print so that the user input will be entered in the same line)
- Create a variable of type String and name it destination.
- Read in a String using the method nextLine() of the Scanner instance and assign it to the variable destination
- Use System.out.printf to print a welcome to the favorite destination. Use the format specifier %s to print the actual destination entered
- Create a variable of type int called kingsPeak and assign it the value 4124
- Create a second variable of type int called timpanogos and assign it the value 3581
- In order to make your code easier to read add a single empty line. This will group related statements (the variable declarations and the print statements)
- Use two print statements (printf) with one format specifier (%d) each to print the values of the two variables.

Here is a sample output:

Favorite destination: Hawaii

Welcome to Hawaii

Elevation of Kings Peak: 4124 Elevation of Timpanogos: 3581