

Southern New Hampshire University

Syllabus

IT.304: Systems requirements and implementation planning

Course Prerequisites: IT.200, QSO.340

Location: on-ground, SETA, 209, Wednesday and Friday at 11:00 – 12:15

Instructor: brian hogan, b.hogan@snhu.edu, <https://github.com/bbe2/IT.304.Fall.2022>

Course Description

Systems analysis and design is an art form, discipline, and science, and it has a deep history dating back to the 1890s, forming the salient pillars of speed, quality, and control.

1890	1930	1950	1960	1970	1980	1990	2000	2020
Scientific mgmt	Fordism	Manufacturing automation (MA)	Statistical process control / Total quality mgmt (TQM) (Demming)	Transistors	Microprocessors	Integrated data stores-tape (IDS)	Personal computers	Information Systems MIS \ MES
							Business process re-engineering	Information factories-servers
								Intelligence systems
								Data warehouses

To perform systems analysis and design, it helps to understand different models, what operation managers *need* to see, what business leaders *want* to achieve, and what financiers *insist* on for sustainability. Information technology (**IT**) databases are the facilitators of systems analysis codifying everything, and artificial intelligence (**AI**) helps realize unknown potentiality never achieved by Fordism, [IDS](#), and [TQM](#).

In the 1990s, MIT computer science professor [Michael Hammer](#) developed the management theory of [business process re-engineering](#) (**BPS**) focused on process improvement, process re-design, and process re-engineering. Tenets of BPS emphasized applying a holistic point of view toward business objectives and how, in reality, the business process does or does not align with them. The theoretical work is today witnessed by consultancies like IBM's Business Process Reengineering <[IBM-BPRS](#)> and Bain & Company's Business Process Redesign <[Bain](#)>. **BPS** names change, such as [Accenture's Human + machine intelligence](#), but BPS analysis of systems principles is constant.

Business requirements, business rules, system specifications, environmental factors, technology (personal and corporate), people, skills, and methods change. Change provides opportunities to tear things apart, reorganize, recodify, and demonstrate new or improved viability to constituents. **IT** is critical to this process, and learning how to apply [BPS models](#) will distinguish you from your peers and, more importantly, help you become a better systems designer through abstraction and looking ahead skilling.

Skill achievement in this arena derives from selecting models to frame systems with [BPS models](#) and using process engineering competencies to abstract systems and institute quality engineered solutions. It can also be difficult to measure overall competency, other than the stock price, because people are the systems change so if two designers leave, work can be shelved or implemented haphazardly.

Students are encouraged to focus learning on what is MOST meaningful to their future goals.

This course will develop skills to perform systems analysis and design as evidenced by:

1. Written examination and diagnostics of systems thinking.
2. Use of information modeling to draft system requirements.
3. Use of data and object model programming to codify information systems.

Tools and technologies to facilitate evidence formation include,

1. Document and spreadsheet software such as [MS Word \ MS-Excel](#).
2. Microsoft [Visio](#) (required).
3. Apply systems analysis and design principles by translating business and information structures into object models, systems requirement specifications, and/or implementation plans.
4. Case studies.

Course competencies:

- IT-20358: Make ethically informed decisions based on awareness of legal and organization parameters
- IT-20359: Develop a systems requirements specification
- IT-30360: Develop an implementation plan

Required textbooks for knowledge reading assignments:

Resources are critical to success in this course. Information is gathered from various sources to minimize personal learning costs. The instructor provides online references to the extent possible and only recommends materials with quality learning value. When applicable, consider acquiring materials from the SNHU Online Bookstore.

The following textbook is well suited for class purposes. Class.1 and Class.2 will guide a course of action for purchase, rental, or borrowing of Scott Tilley book.

A) Tilley, Scott (2022). **Systems analysis and design, 12th Edition**. Shelley Cashman Series. Cengage. Published 2022. ISBN 978-0-357-11781-1.

- https://www.amazon.com/s?k=systems+analysis+and+design+12th+edition+scott+tilley&crd=3MA5XRRH G2KMB&sprefix=systems+analysis+%2Caps%2C82&ref=nb_sb_ss_ts-doa-p_2_17

Models come in all forms, and ideas from [The Decision Book](#) will broaden your capabilities through short weekly exercises. Students are encouraged to purchase.

B) Krogerus, M., Tschappeler, R., and Pienning, J. (2018). **The decision book: fifty models for strategic thinking**. ISBN-10: 0393652378, ISBN-13, 978-0393652376.

- [Amazon.com: The Decision Book: Fifty Models for Strategic Thinking: 9780393652376: Krogerus, Mikael, Tschäppeler, Roman, Piening, Jenny: Books](#)

- these models will also be posted in the class [bh.github](#)

Note: instructor has 2 textbook copies students may use and share for knowledge readings.

Tools and technologies to facilitate evidence:

1. <provided> Paper, pencil, digital/in-hand Imperial rulers, index cards.
2. Document and spreadsheet software such as [MS Word \ MS-Excel](#).
3. Microsoft [Visio](#) or another process design software like [EdrawMax](#).
 ✓ Please submit work as a .jpg or Adobe .pdf to help instructor consolidate work quickly.
4. Weekly system models are provided to learn and apply theory to situations.
5. Blog, discussion chain, via slack, blackboard, or a student recommended.
6. Case studies to apply models too for assessment purposes.

Required software:

- Document and spreadsheet processing software.
- Microsoft VISIO ([available through university here](#))
- [Python; jupyter notebook classic home](#)
- o [Jupyter :: Anaconda.org](#)

Instructor availability and response time

- Interaction with the instructor and classmates will occur regularly on Wednesdays and Fridays at 11:00 in room 209 SETA building.
- The instructor can be available before and after class from 8 AM till approximately 3 PM for in person discussion. Please request a day ahead.
- Communications will typically occur during class for the benefit of everyone.
- The class will use either slack or blackboard for discussion blogging.
- Please communicate with your instructor via b.hogan@snhu.edu at any time!

Weekly Assignment Schedule

Reading assignments, activities, and tasks are distributed at the start of week except for the first week on [bh.github](#). Please reach out to the instructor for students interested in doing work ahead of schedule.

The coursework is challenging, accessible, and extremely useful. As such, the expectation is that work progresses naturally in an ongoing fashion driven by self-interest and self-motivation to guide your participation and creativity.

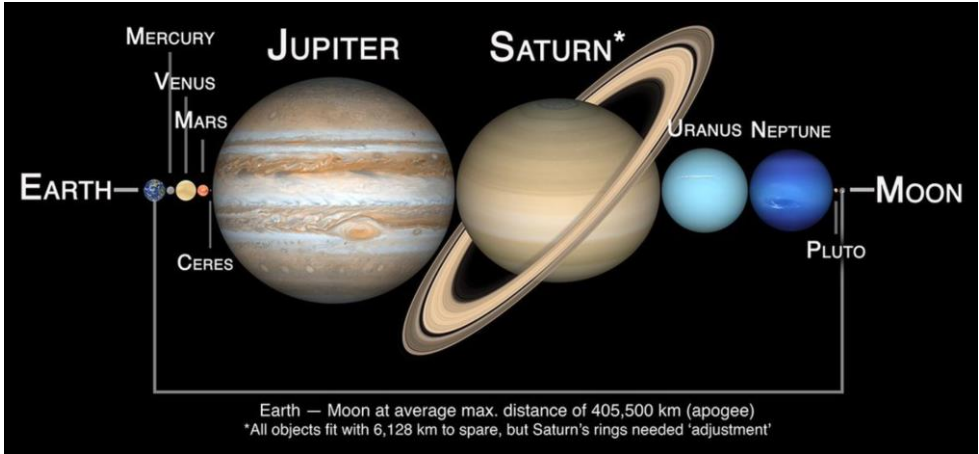
Assignments are due anytime on the day of the [world clock day](#). Hence, if it is December 31st "somewhere" an assignment isn't late.

Wikipedia course referencing

A systems design and analysis custom model library is provided on [bh.github](#). Any links to dictionary wikipedia is to help quickly build topic background and/or augment class lectures. Wikipedia **is not** an academic reference nor a substitute for quality textbook, et.al. learning media. **At any time a student may request academic approved learning media to further substantiate a topic.**

Week	Media Type/Focus	Topics & Assignments
1.1	Reading	Tilley, ch 1. Intro to Systems Analysis (free link)
1.1	Podcast / Video	<ul style="list-style-type: none"> 1st chapter is FREE !, use above link
X.x	What is business	<ul style="list-style-type: none"> Awareness & Design - Michael Hammer
X=1	process re-	<ul style="list-style-type: none"> https://www.youtube.com/watch?v=9oxM5JV7H50
.x=2	engineering?	<ul style="list-style-type: none"> https://www.youtube.com/watch?v=v-jAf7L2Uak <ul style="list-style-type: none"> (10.5min/1.25=8.4min) IBM Business process Analysis (6.5min/1.25=5.2min) https://www.youtube.com/watch?v=1E6II2U1shY
1.1	Run videos at speed 1.25	

1.1=		
Wk1	What is a system?	Utilize your abstraction instinct while reading because the name "EMS" <u>isn't important</u> , but the concepts are. https://www.niu.edu/ems/introduction/definition.html
Day1		<ol style="list-style-type: none"> definition is page 1 + 8 more pages using <next topic> The EMS model Benefits of EMS Examples of EMS Systems approach Concept diagram <focus and perform abstraction here> Processes, inputs, outputs <ol style="list-style-type: none"> Example of: inputs, outputs, resources, constraints Summary
	inputs outputs resources constraints	<ul style="list-style-type: none"> IDEF0 - Function Modeling Method - IDEF - website 2nd example of input, output, res., constraint
	IDEF0 Handout	
	Assignment Request for 9/1	<p>Select a process you love or dislike. Define its input, outputs, resources, and constraints (IORC). Logically what goes into the system is either consumed or comes out. Notate ALL you think of. Then, list 5 to 10 high-level activities performed by the IORC. Use paper and pencil and send me a picture anytime end of the day tomorrow. I am only asking for a max of 15 min to whip up. Please spend more if having fun. Thank you for considering this fast turnaround, as I will use all work submitted to start Friday's lecture. Perform work as a team as desired or convenient.</p> <p>https://www.niu.edu/ems/introduction/constraints.html</p>
	Assignment Example page	
	Assignment example <link Model.1: IDEF0	<pre> graph TD subgraph Inputs direction TB I1[Coffee] I2[water] I3[filter] I4[electricity] end subgraph Constraints direction TB C1[Filter size] C2[water tank] C3[coffee pot] end subgraph Process direction TB P[Process: Make coffee] end subgraph Outputs direction TB O1[Coffee] O2[used filter] O3[used] end subgraph Mechanism direction TB M[User, coffee] end subgraph Feedback direction TB F[Feedback: Coffee] end I1 --> P I2 --> P I3 --> P I4 --> P C1 --> P C2 --> P C3 --> P P --> O1 P --> O2 P --> O3 M --> P O1 --> F F --> I1 </pre>

Week X.x X=wk .x=day	<ul style="list-style-type: none"> Media Type Focus/Goal Assignment 	Topics & Assignments
1.2	<p>Model.3: Swimlane</p> <p>note: additional resources are now on the model link page</p> <p>model.3.swimlane</p> <p><bh.github></p> <p><how.to.doc></p> <p><wikipedia></p> <p>sorry! in github you have to download to get link to work or use them here</p>	<p>Assignment: Tilley Ch2 + Roughcut Swimlane diagram</p> <ul style="list-style-type: none"> ➤ Swimlanes no longer have notoriety as in 1993, and some IT professionals view them as a hindrance to what they need, that is, codified information. ➤ However, swimlanes are super at helping a senior manager or new employees quickly grasp what an organization is doing and how they are doing it. ➤ """"You're the only resource, but you can have and do anything you want to do. Please include,"""" ➤ You're the only resource but can have, and do, anything you want to do. Please include, <ul style="list-style-type: none"> ✓ Square(ish) boxes to represent activities ✓ Lines to connect between activities ✓ Line arrowheads to show directionality between shapes ✓ Diamond(ish) boxes to represent decisions ✓ Text in squares + diamonds + on lines to detail happenings ✓ Optional: add a numeric index for each box & feel free to annotate "anyway" you like.  <p>For example:</p> <pre>----- Earth:Launch ↓ ----- Mars: Fuel up -> Open solar flares 3 yrs ↓ ----- Neptune: Turn into nano-space particulates -----</pre> <p>❖ Please email a picture however you build it.</p> <p>❖ The goal is to be more thoughtful of your logic.</p>

Week	<ul style="list-style-type: none"> Media Type Focus/Goal Assignment 	Topics & Assignments
3.1	<pre> model.4. Object.Model <bh.github> <how.to.doc> <wikipedia> </pre>	

Research Websites

The internet is full of information and advertisements. Use your time wisely working with the following research sites. This list should be longer, but ResearchGate and Routledge cover the fantastic territory.

If you like what you find, I suggest setting up an account as each provides:

- Unscheduled ad-hoc resource emails of things you have queried.
- Building quality information you are more likely interested in.
- Coming to your inbox.

Once acquainted with quality information sources, it is challenging to remember the data. Trash you used to wade through, and you may never listen to commercials again.

I love Wikipedia on many levels. From their random page to finding things you want to be written in Chinese and using google to translate the Chinese Wikipedia page. Indeed extraordinary time to live in. Keep in mind that it helps build content and context, but academics consider it only information and not an academic reference. You can use Wikipedia references to get closer to the source and go from there.

- [Shapiro Library - Research Guides at Southern New Hampshire University \(snhu.edu\)](#)
- [Home Feed | ResearchGate](#), <https://www.researchgate.net/>
- [Routledge - Publisher of Professional & Academic Books](#), <https://www.routledge.com/>
- [Syracuse University Libraries - Research guides by subject](#)
 - <https://researchguides.library.syr.edu/>
 - this is an incredible link to find high-quality location by subject
- [Wikipedia](#) - information for building context. Not considered an academic reference.

Assignment Links

Week 1

Week 2

Week 3

Grading Guides

Specific activity directions, grading guides, posting requirements, and additional deadlines are provided in syllabus, assignment, and [bh.github](#). Grades and feedback are within seven days of a submitted assignment.

Grade distribution*

Assignment category	# items	Points	Total points
Discussions	5	30	150
Quiz	8	25	200
Activities	5	50	250
Project 1	1	250	250
Project 2	1	150	150

Total	1000
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*based on class experience and expectations may be revised by 2nd Wednesday of week 2

University grading system

Grade	Numerical Equivalent	Points
A	93-100	4
A-	90-92	3.67
B+	87-89	3.33
B	83-86	3
B-	80-82	2.67
C+	77-79	2.33
C	73-76	2
C-	70-72	1.67
D+	67-69	1.33
D	60-66	1
F	0-59	0
I	Incomplete	
IF	Incomplete/Failure	
IP	In progress	
W	Withdrawn	