

To Whom it May Concern,

I am an experienced instructor of undergraduate and graduate courses in C++, Python programming, data mining, systems design and analysis, and STEM technical communication.

In my classroom, I prioritize every student through interactive learning and establishing a supportive environment to unlock potential. I am resolute in evidencing their pillars of skills to form career sustainability. Each student possesses the substance to succeed, and I provide information repository methods and information assembly methods leading to a quality library facilitating grit and resilience in computer science.

Computer science, like many organic models, is adaptable. I'm passionate about studying how melittologic (bees) and arachnids adapt regarding vision, collaboration, and structure. These systems inspire design by illustrating critical endpoints like sustenance fulfillment, monitoring one's territory, and cleaning house. I incorporate learnings and concepts across lectures and interactive materials to expand student neuroplasticity.

Best regards,
Brian Hogan, MS



bee festooning and mending ¹

github.pages

[code](#)

[university.instruction](#)

- [portfolio.MS.applied.data.science](#)
- [portfolio.industrial.reengineering](#)
- [portfolio.home](#)

- [recommendations](#)
- [research.experience](#)
- [scientific.editing](#)
- [technical.writing](#)
- [tutor.an.volunteer](#)

[google.learning.lab.advanced.analytics.Get.Started.w.Python](#)

.docs

- ∞ [cv](#) <.pdf>
- ∞ [evaluations](#) <.pdf>
- ∞ [diversity.statement](#) <.pdf>
- ∞ [research.interests](#) <.pdf>
- ∞ [scholarly.activities](#) <.pdf>
- ∞ [teaching.statement](#) <.pdf>
- ∞ [7.pillars.of.skills](#) <.pdf>