Forgotten Worlds – Rebooted

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ENVIRONMENT

The projects works for Linux machine and can be compiled and executed under this environment.

COMPILATION

A makefile has been provided together with the source code. In order to compile the program, the GNU make utility, together with the g++ compiler and glut development libraries are needed.

To compile and run the sofware:

```
make clean #remove object files

make #compile the game

./forgotten #run it
```

HOW TO PLAY

The keys **A, D**, **W**, **S** move the hero to the left, right, up and down respectively while the **J** and **K** turn it counterclockwise and clockwise.