

# EE4500 – Wrap

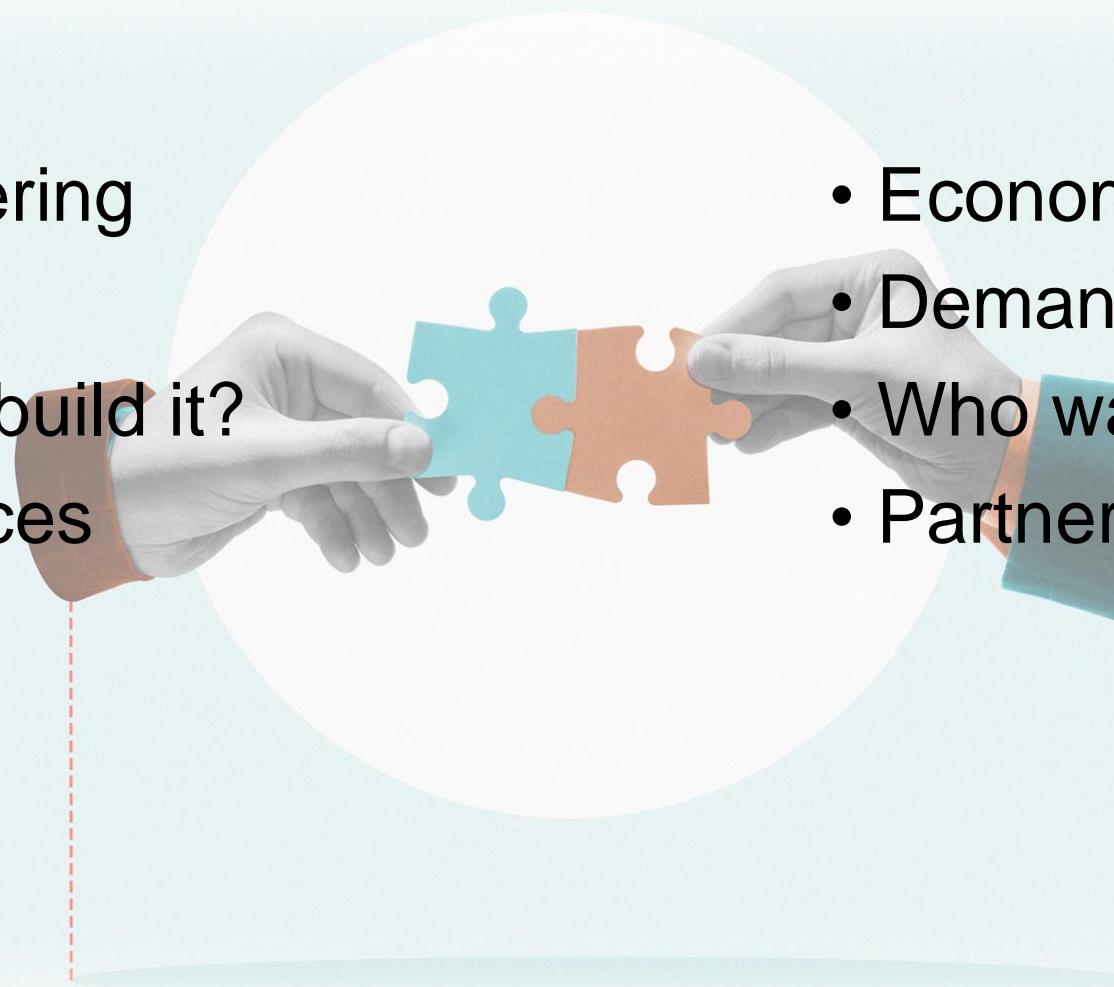


# Schedule

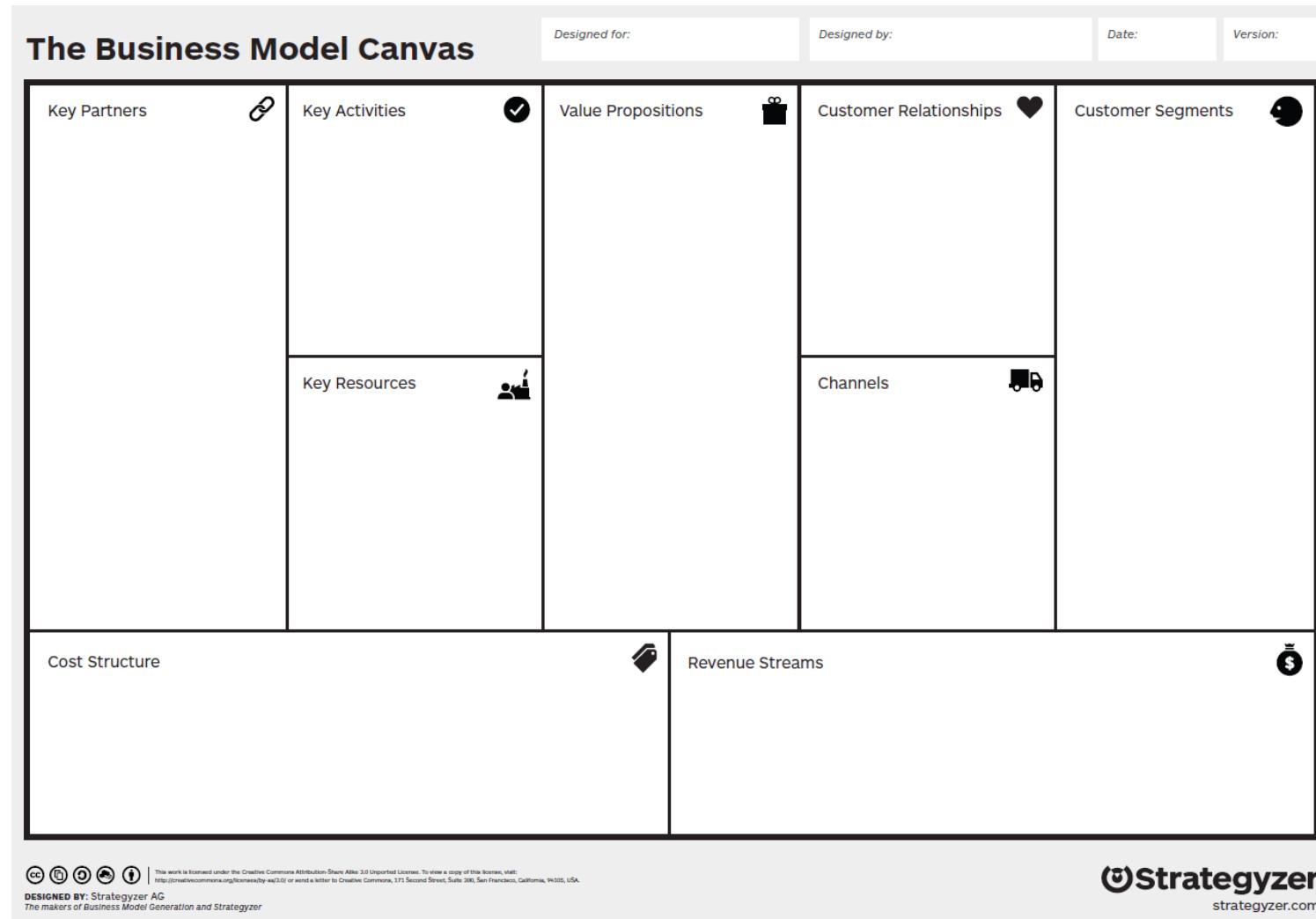
Week 1		Week 2		Week 3		Week 4		Week 5		Week 6		Week 7		Legend
Introduction	AWS Introduction		AWS Global Infrastructure Overview		AWS Compute		AWS Storage		AWS Certification Walkthrough					In-person lectorials
RESTful APIs	Cloud concepts overview	AWS Networking and Connectivity					AWS Databases		Subject Wrap					Activities
	LoRaWAN & TTN			Web development										On-line lectures
Business Models (BMC/VP)	Value Proposition Design	Project Review & Feedback		3D Printing		Project Review		Architecture Quiz						Labs
Setup LoRaWAN Gateway	LoRaWAN Node	IoT Database	IoT Dashboard							Presentation				

# Design project

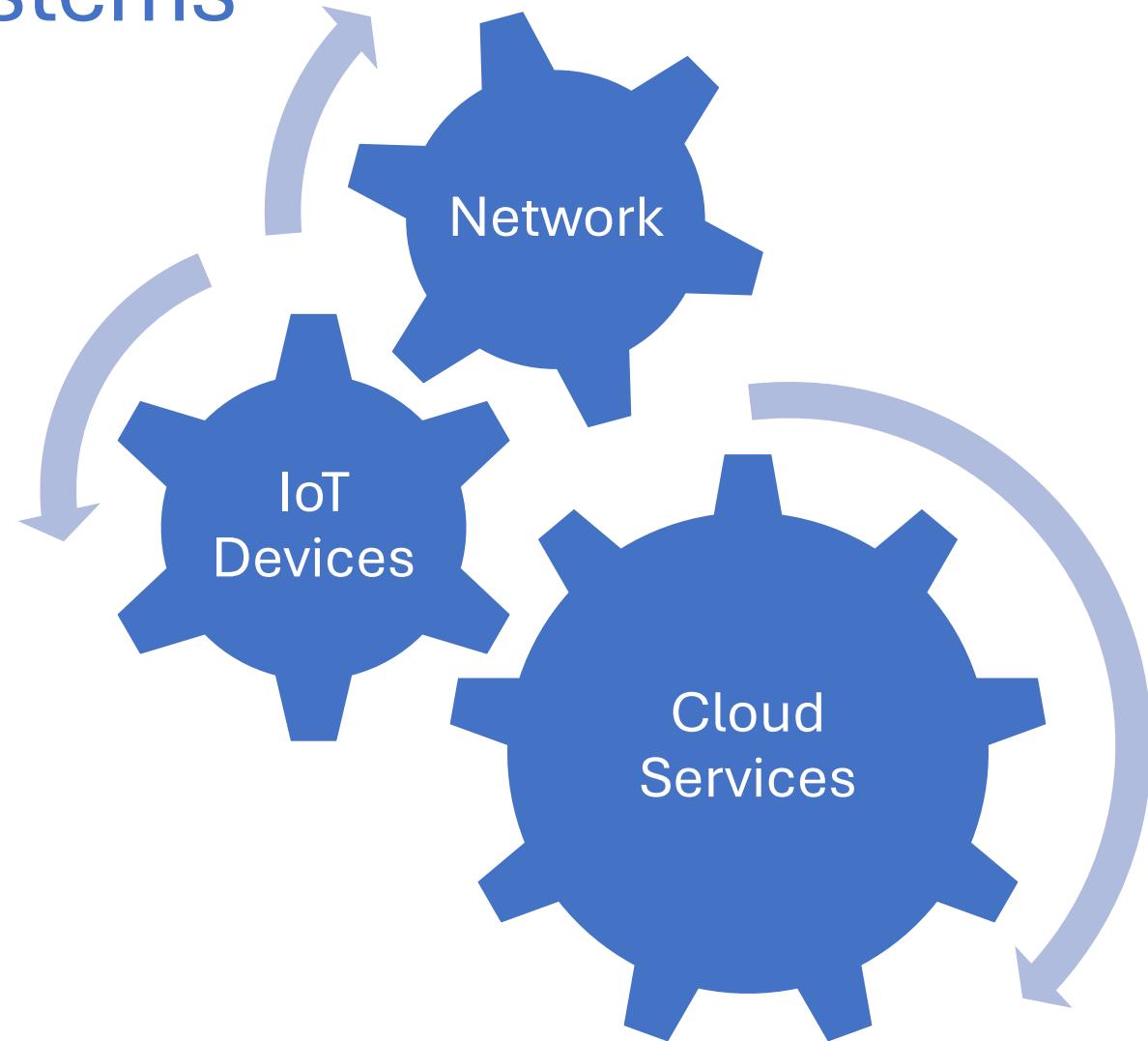
- Engineering
- Supply
- How to build it?
- Resources
- Economics
- Demand
- Who wants it?
- Partners



# Business Model Canvas



# Distributed systems



# Topics



# RESTful APIs

- Representational State Transfer
- Application Programming Interface
- Underpins the Internet and the Cloud
- Allows disparate platforms to cooperate
  - OS
  - Language
  - Location
- Postman

# Bezos Mandate

1. All teams will henceforth expose their data and functionality through service interfaces.
2. Teams must communicate with each other through these interfaces.
3. There will be no other form of interprocess communication allowed: no direct linking, no direct reads of another team's data store, no shared-memory model, no back-doors whatsoever. The only communication allowed is via service interface calls over the network.
4. It doesn't matter what technology they use. HTTP, Corba, Pubsub, custom protocols — doesn't matter.
5. All service interfaces, without exception, must be designed from the ground up to be externalizable. That is to say, the team must plan and design to be able to expose the interface to developers in the outside world. No exceptions.
6. Anyone who doesn't do this will be fired.
7. Thank you; have a nice day!

# AWS Introduction

- Cloud concepts
- Cloud economics
- Infrastructure
- Security

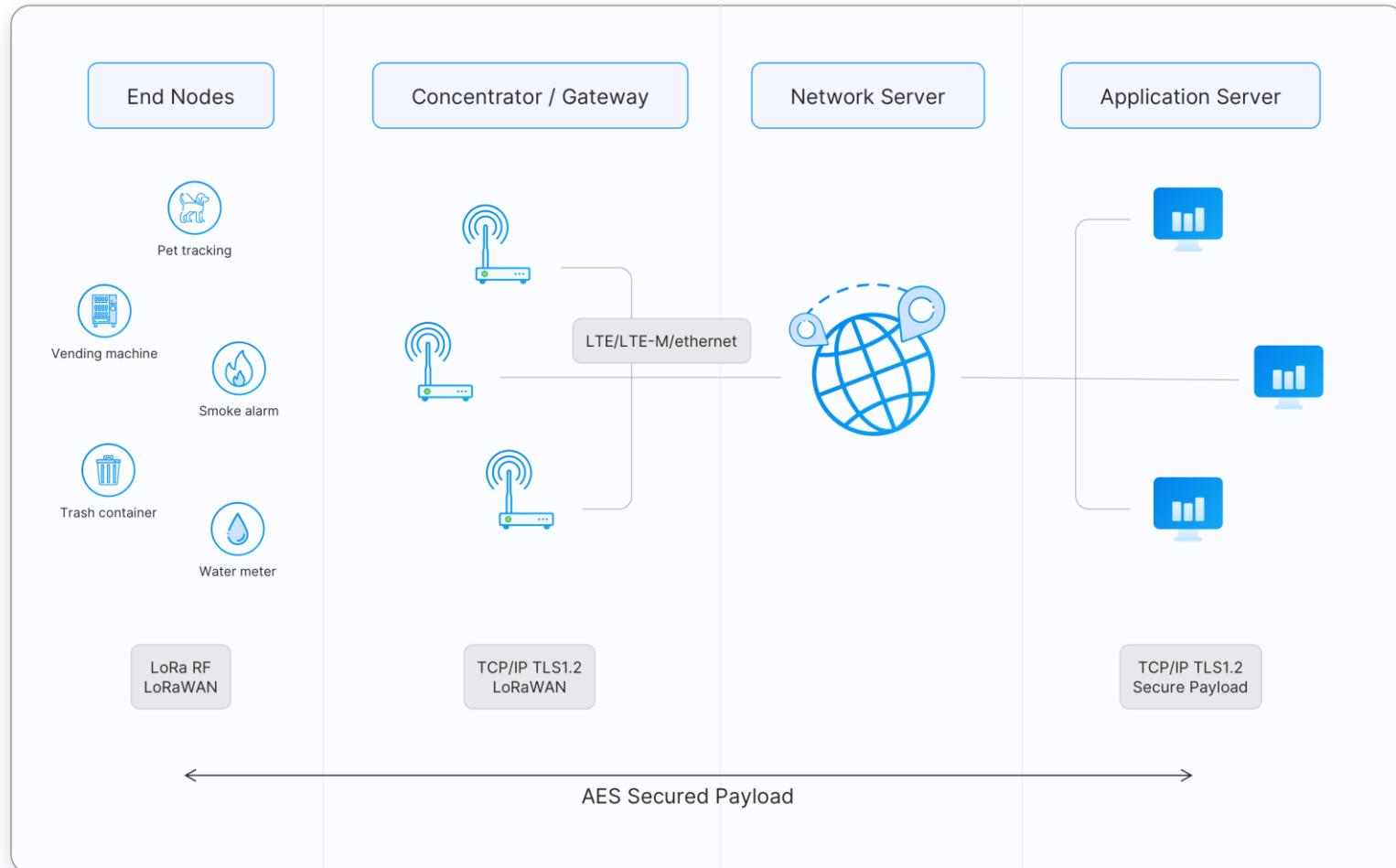
# AWS Components

- Compute
- Storage
- Databases
- Scaling and deployment

# LoRaWAN

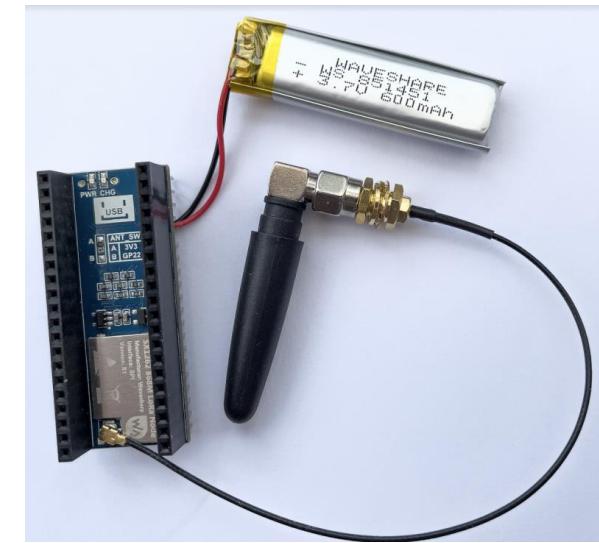
- Long Range Wide Area Network (LoRaWAN)
- Designed for IoT applications
- Architecture
  - End Devices
  - Gateways
  - Network Server
  - Application Server

# LoRaWAN Architecture



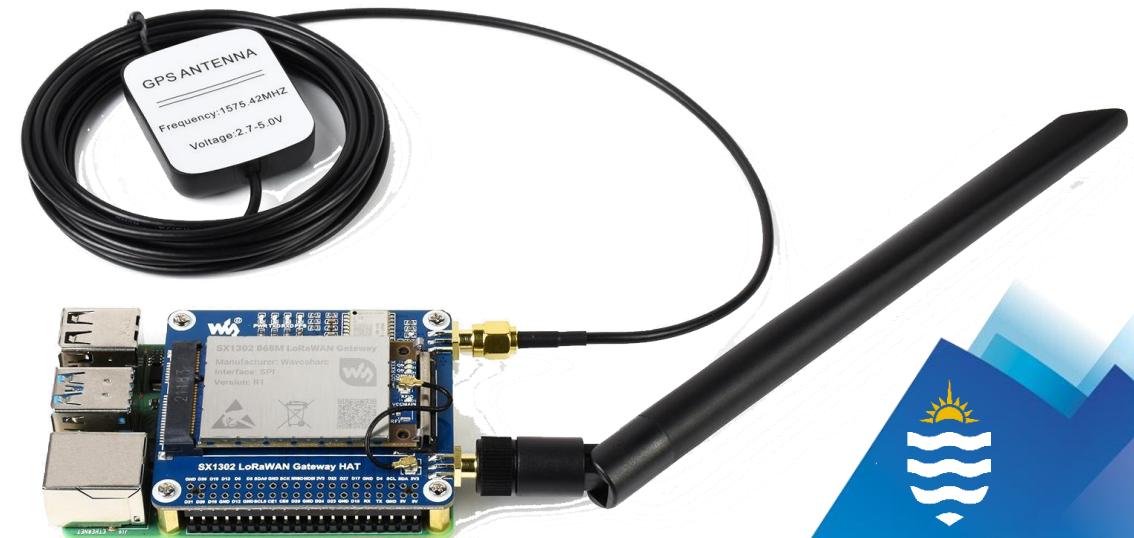
# End Devices

- Sensors or actuators
- Communicate with gateways
- Low power and long battery life

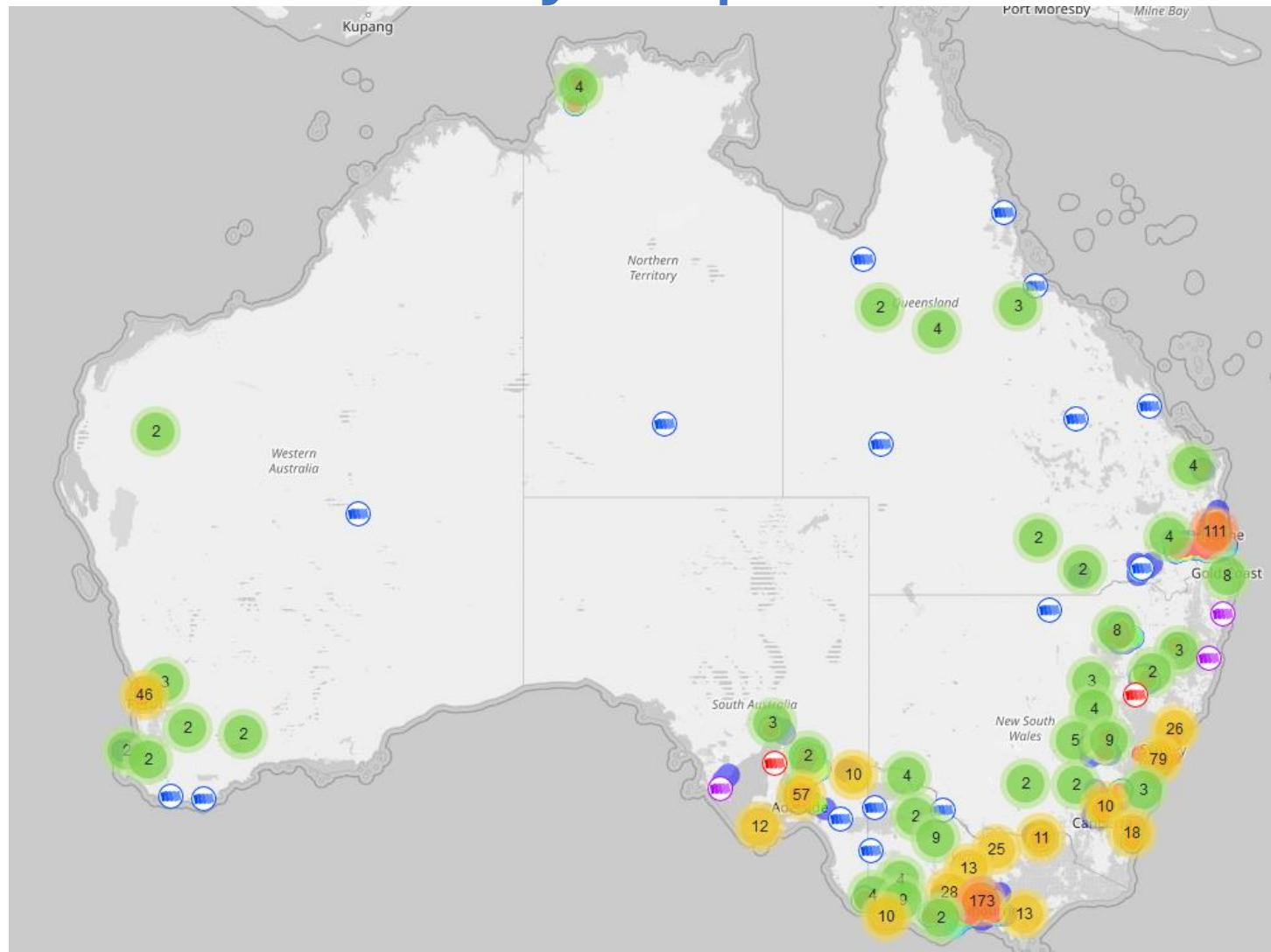


# Gateways

- Act as a bridge between end devices and network server
- Forward data from end devices to network server



# TTN Australian Gateway Map



TTN Coverage @ 16-Jul-2024 (ttnmapper.org)

# Console

The screenshot shows the 'Overview' tab selected in the top navigation bar of the The Things Stack Sandbox console. Other tabs include 'Applications', 'Gateways', and 'Organizations'. A message at the top says 'Welcome back, bbfqnq2! 🙌'. Below it, instructions say 'Walk right through to your applications and/or gateways.' and provide links to 'Documentation' and 'Get support'. Two large call-to-action buttons are shown: one for 'Go to applications' with a dashboard icon, and one for 'Go to gateways' with a gateway device icon.

THE THINGS NETWORK THE THINGS STACK SANDBOX Overview Applications Gateways Organizations AU1 Sandbox Fair use policy applies

Welcome back, bbfqnq2! 🙌

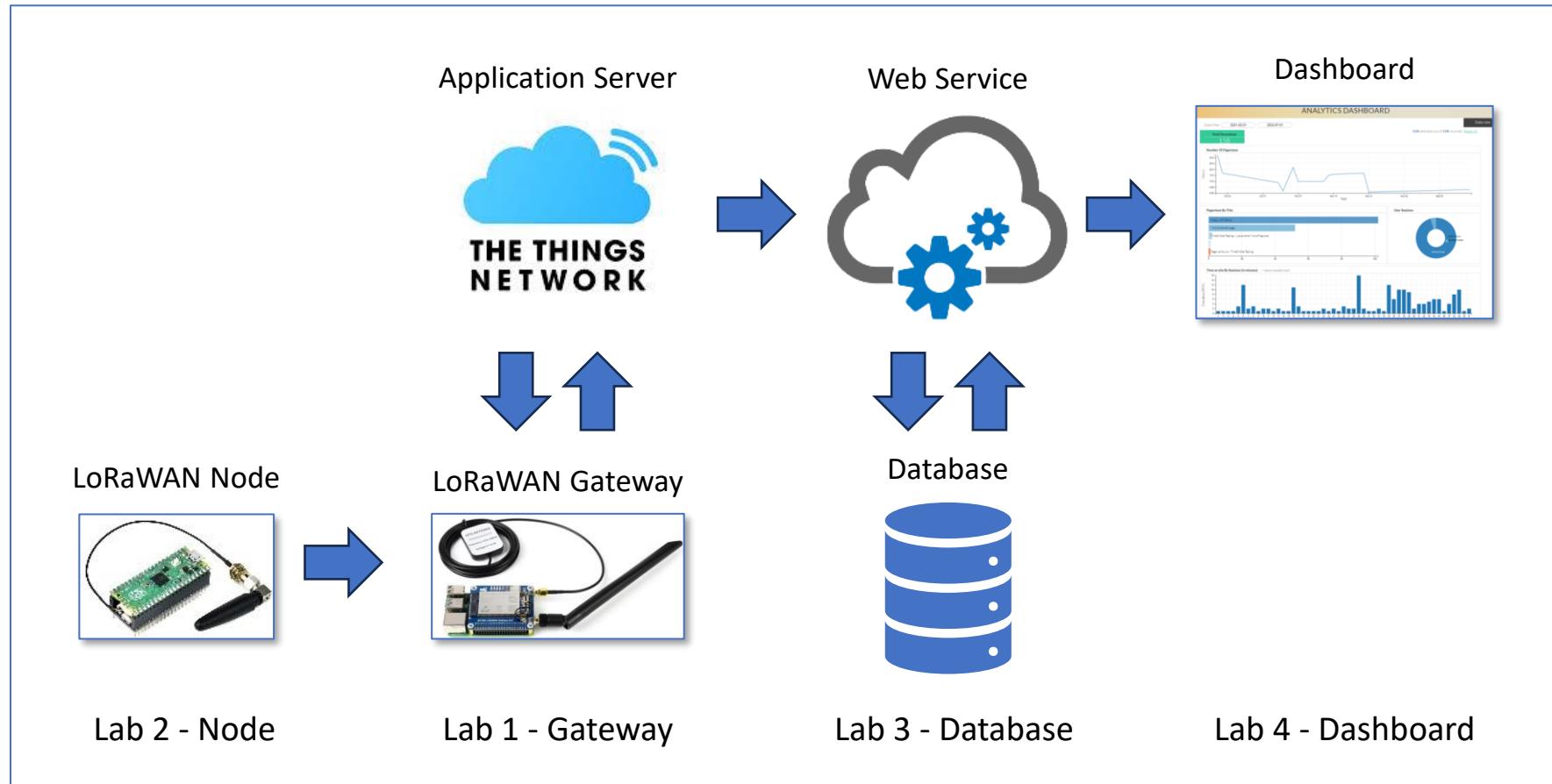
Walk right through to your applications and/or gateways.

Need help? Have a look at our [Documentation](#) or [Get support](#).

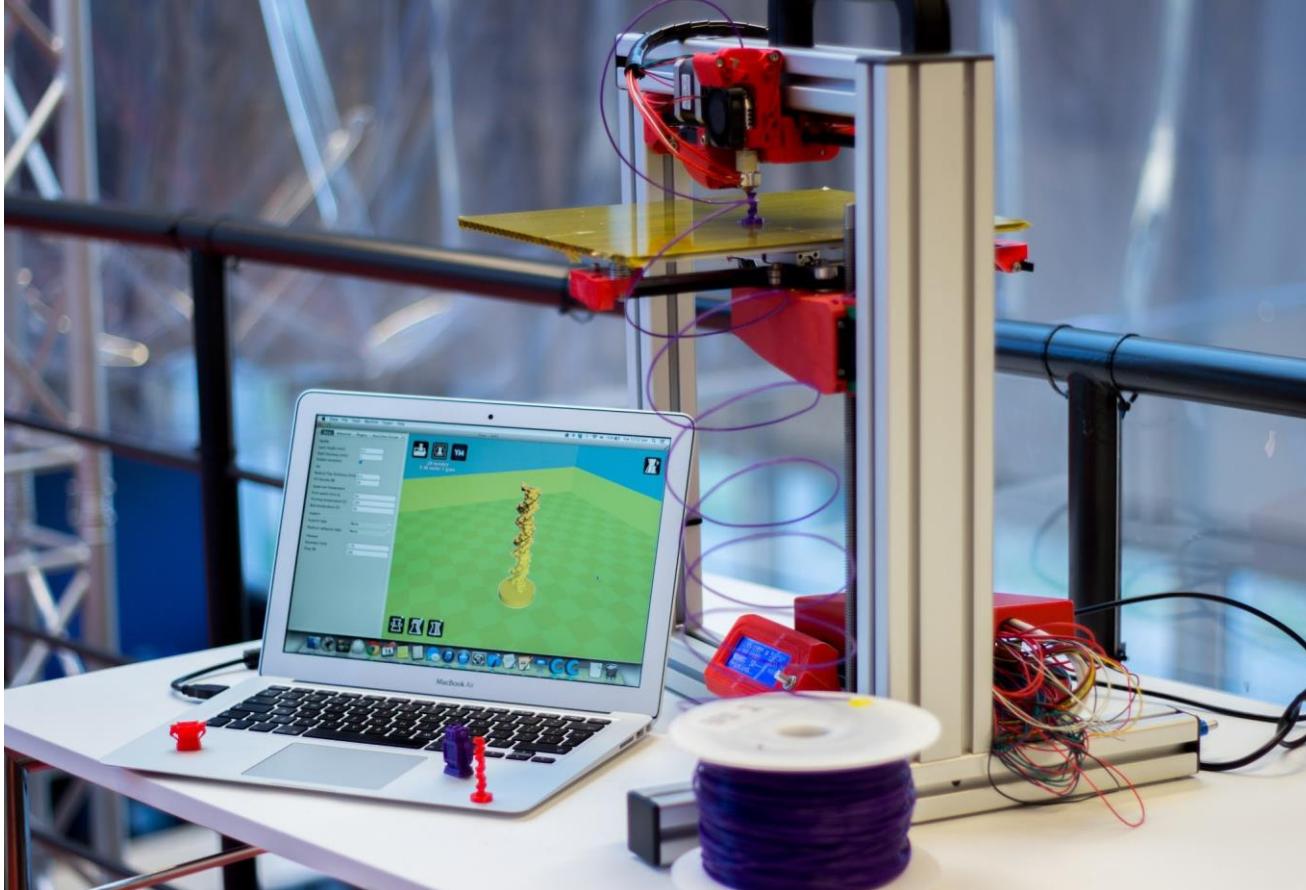
Go to applications

Go to gateways

# EE4500 Labs – The big picture



# 3D Printing



# Certification



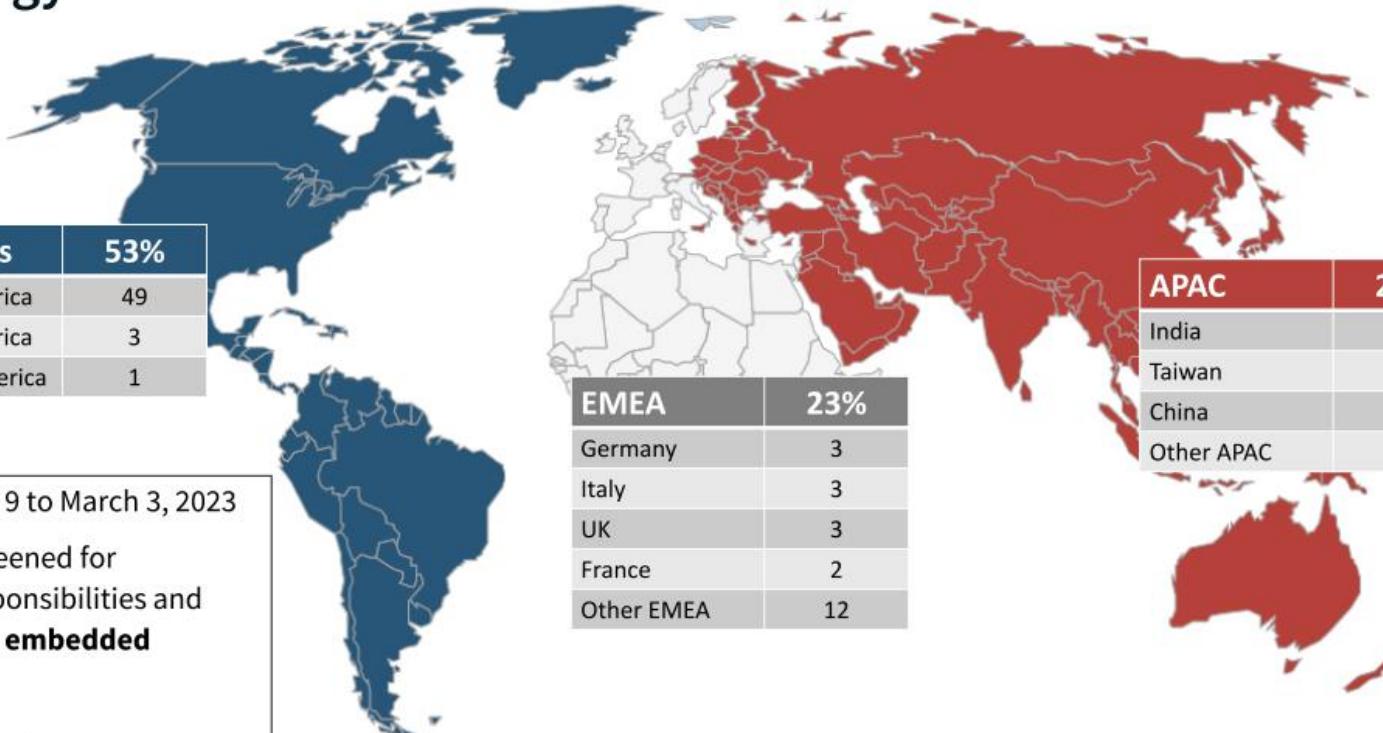


## Embedded Surveys

# Sources

## Methodology

Online survey



- **Field Dates:** Feb 9 to March 3, 2023
- Respondents screened for **engineering** responsibilities and **experience with embedded applications**
- Results based on **655 responses** (confidence level +/- 3.7%)

embedded  
SURVEY ✓

S3. In which region of the world do you reside?

Total Respondents

ASPENCORE | 2

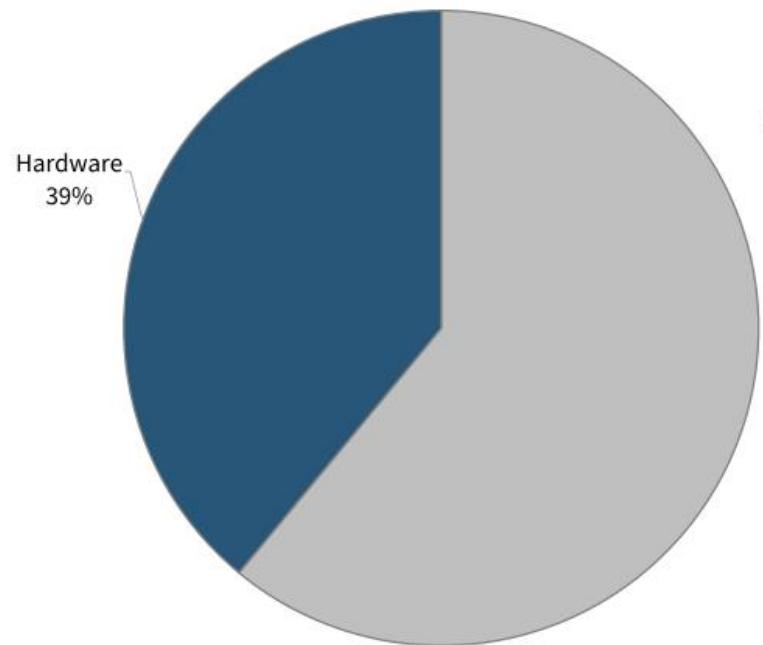
# Embedded Development

- Languages and Operating systems
- Working styles
- Technologies

# Languages

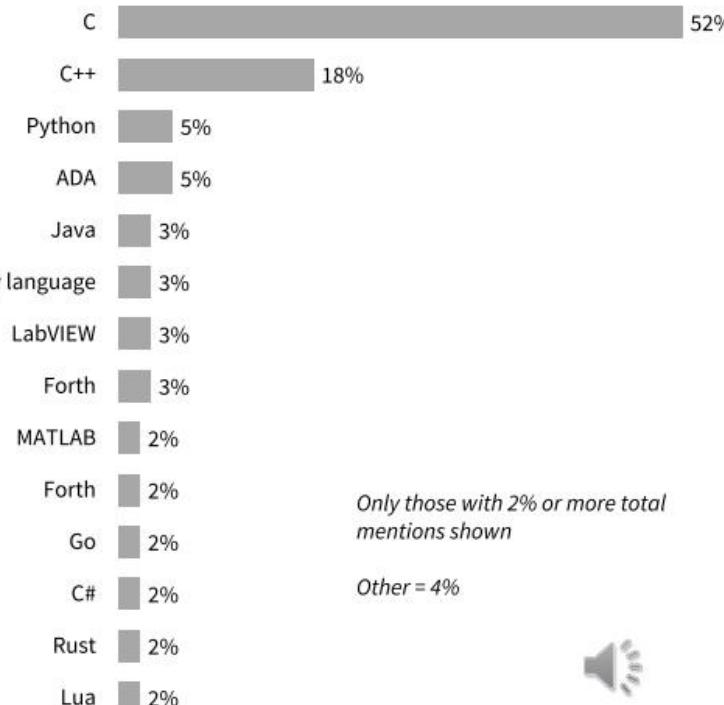
## Software development requires more cycle time

“C” dominates other languages for embedded software programming



Software  
61%

Hardware  
39%



*Only those with 2% or more total  
mentions shown*

*Other = 4%*



Total Respondents

ASPECORE | 9

embedded  
SURVEY ✓

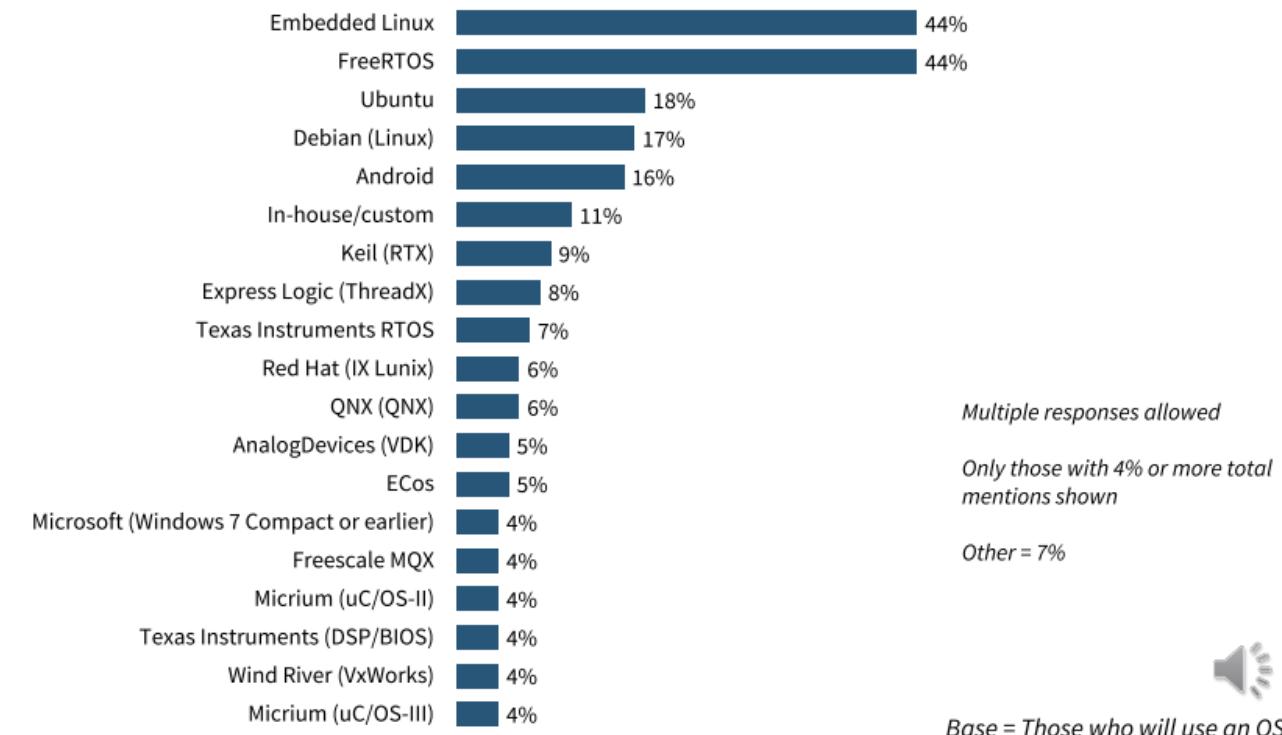
10. What is your development team's ratio of total resources (including time/dollars/manpower) spent on software vs. hardware for your embedded projects?

16. My current embedded project is programmed mostly in:

# Operating System

## Most popular embedded OSs – Embedded Linux, FreeRTOS and Ubuntu

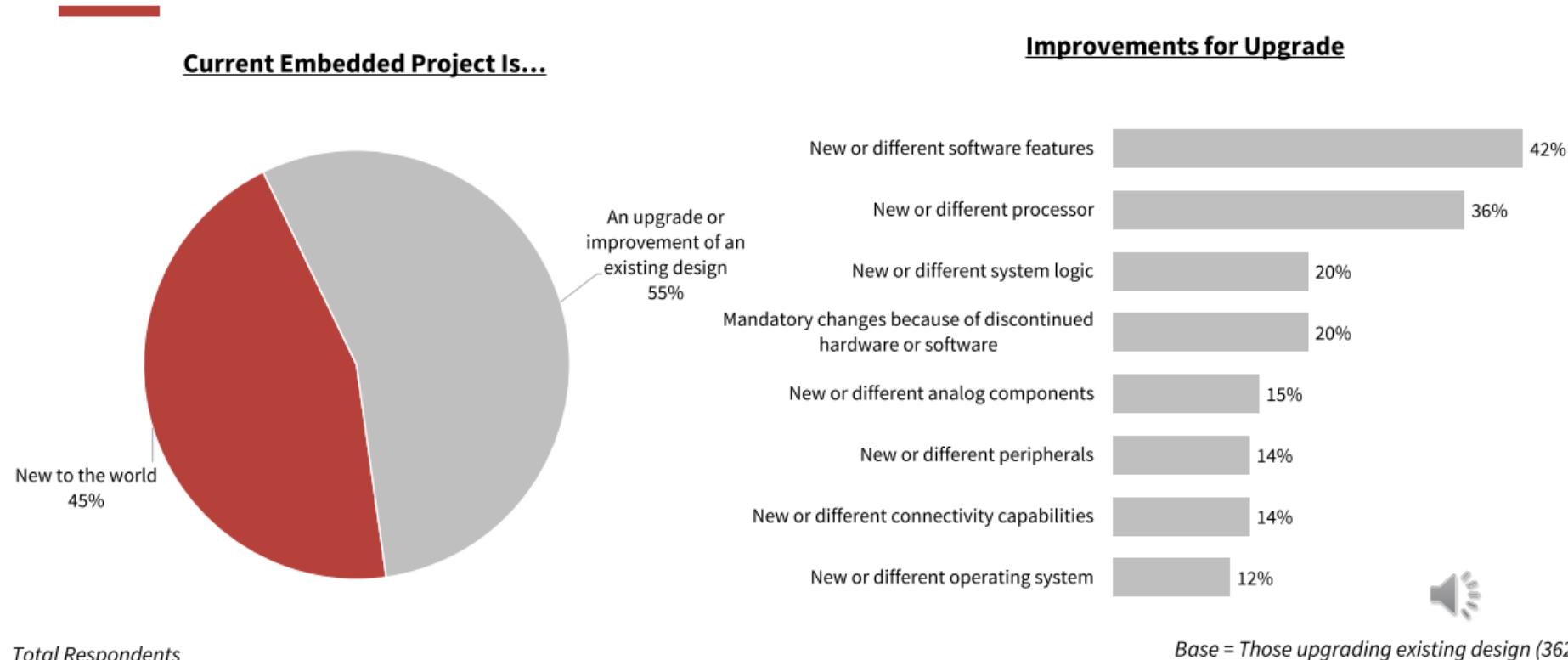
Top 3 OSs are especially popular in APAC, while Embedded Linux is used more in the Americas



# New vs Old

## Most embedded projects involve incremental upgrades to existing designs

Improvements including additional software features and/or better MPUs/MCUs (particularly by larger OEMs)



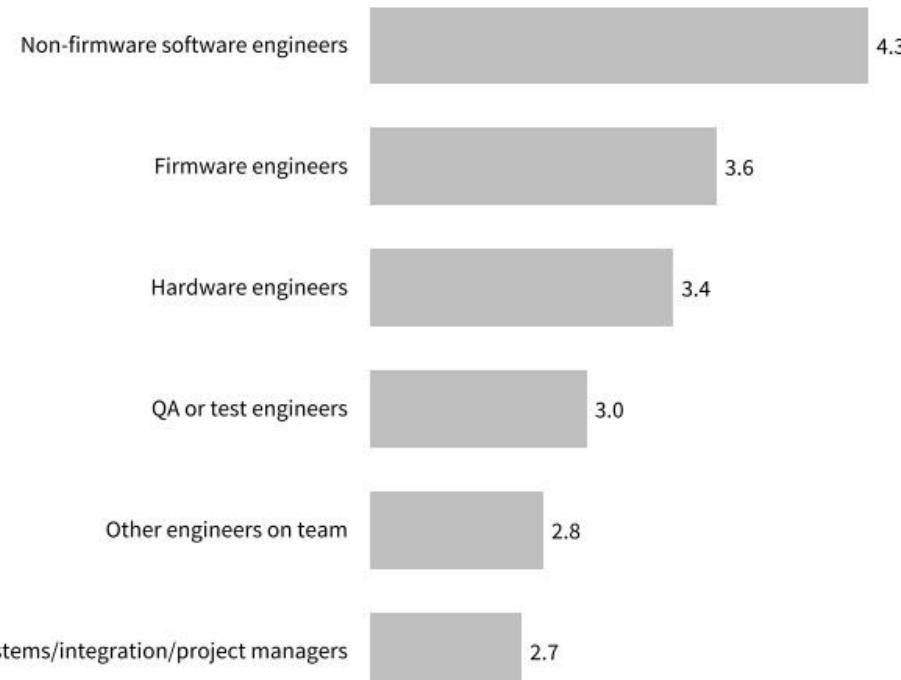
1. My current embedded project is:
2. Which two improvements were the main reasons for the upgrade?

ASPECORE | 5

# Teams

## Embedded development teams are large and cover multiple disciplines

Nearly 20 engineers on the team (more in Americas, fewer in EMEA) – with a plurality focused on software/firmware development



**Average engineers per project = 19.8**

**Mean Scores**

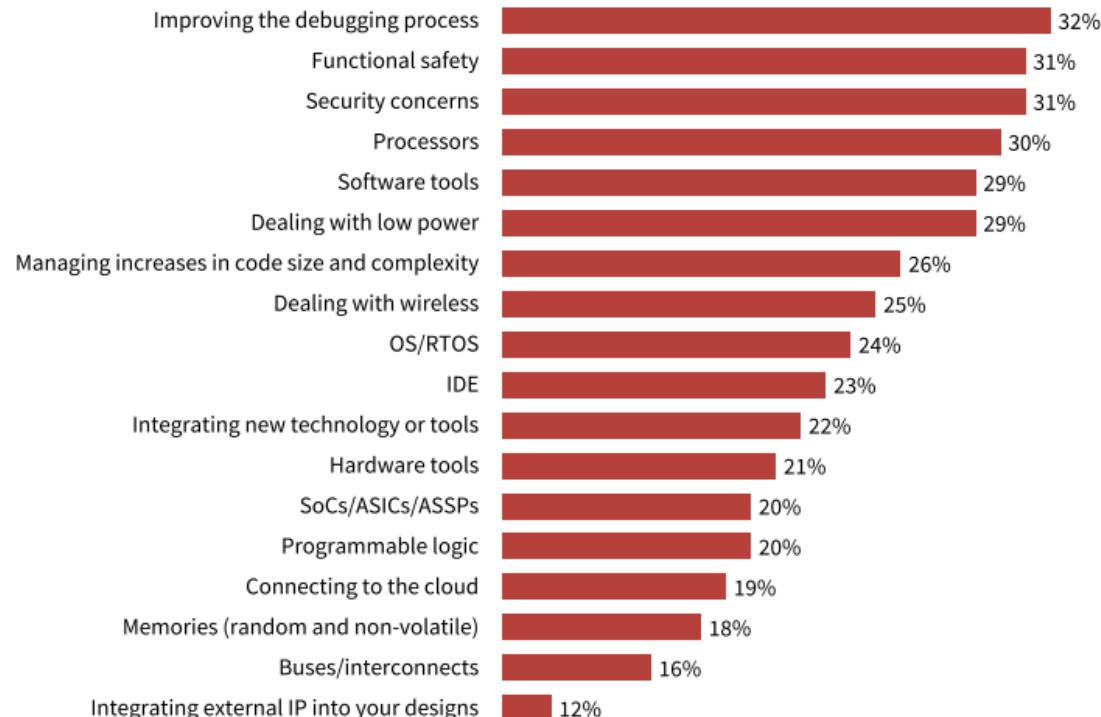


Total Respondents

ASPECORE | 10

# Design Challenges

Better debugging and SW tools, improved safety and security and power join processor selection as most critical design challenges



APAC design teams are especially concerned about nearly all these issues

**'Very Important' Summary**



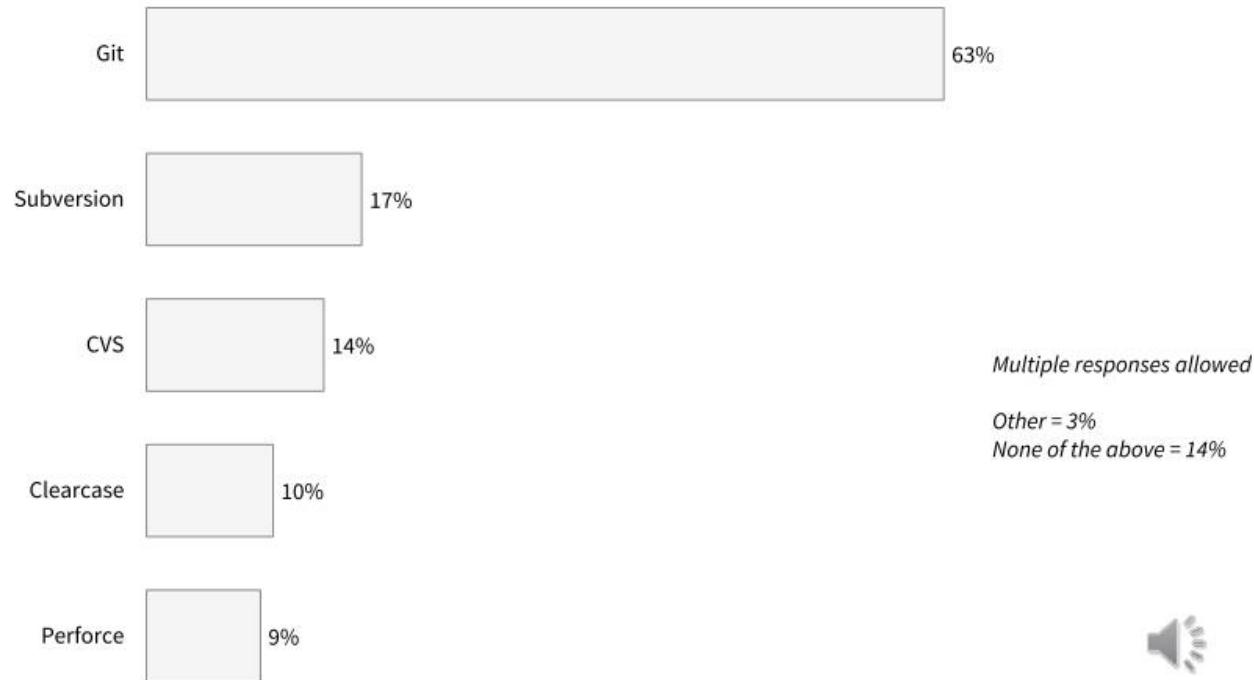
Total Respondents

ASPENCORE | 12

# Version Control

**Git is the most widely used version control software**

Git and Subversion are especially popular in EMEA

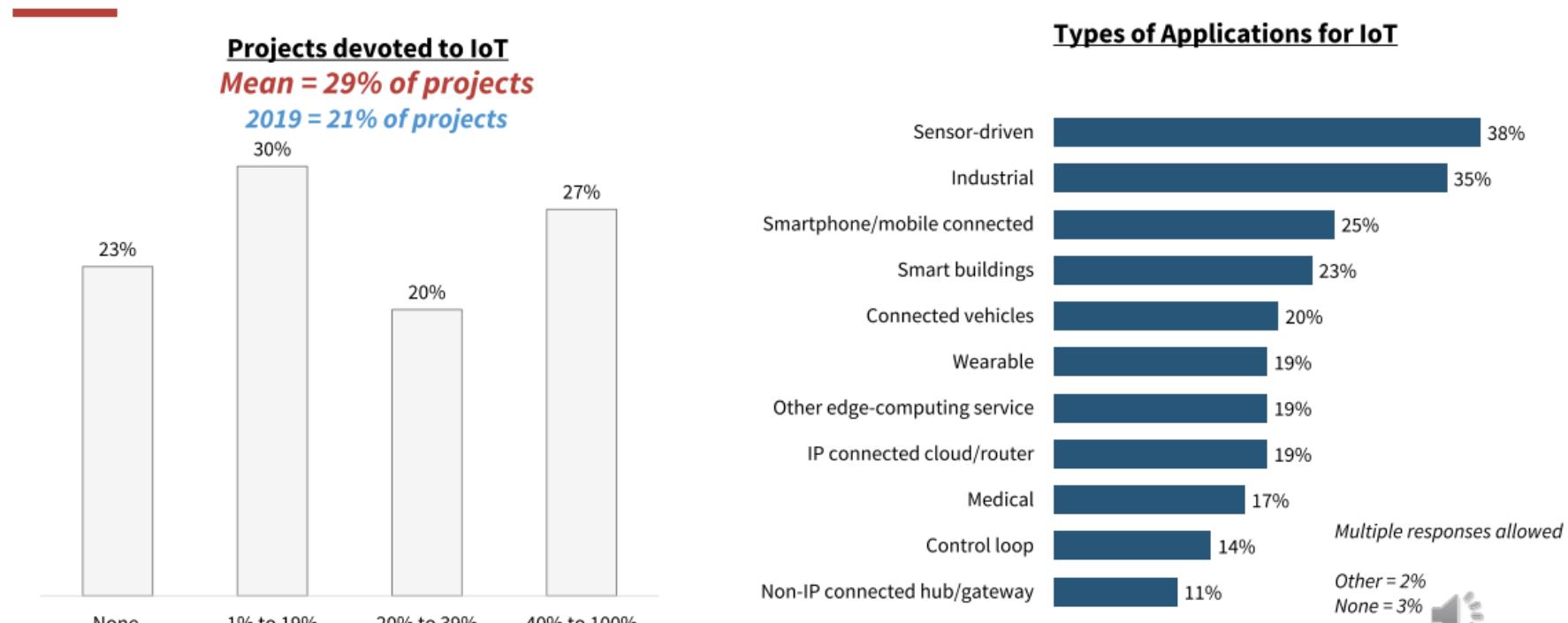


Total Respondents

# Internet of Things

## Internet of Things (IoT) continues to attract attention

Nearly one-third of embedded design is devoted wholly or partially to IoT, most for sensor-driven, industrial or mobile communications applications



Total Respondents



24. In the coming year, approximately what percentage of your projects will be primarily devoted to Internet of Things (IoT) applications or devices?

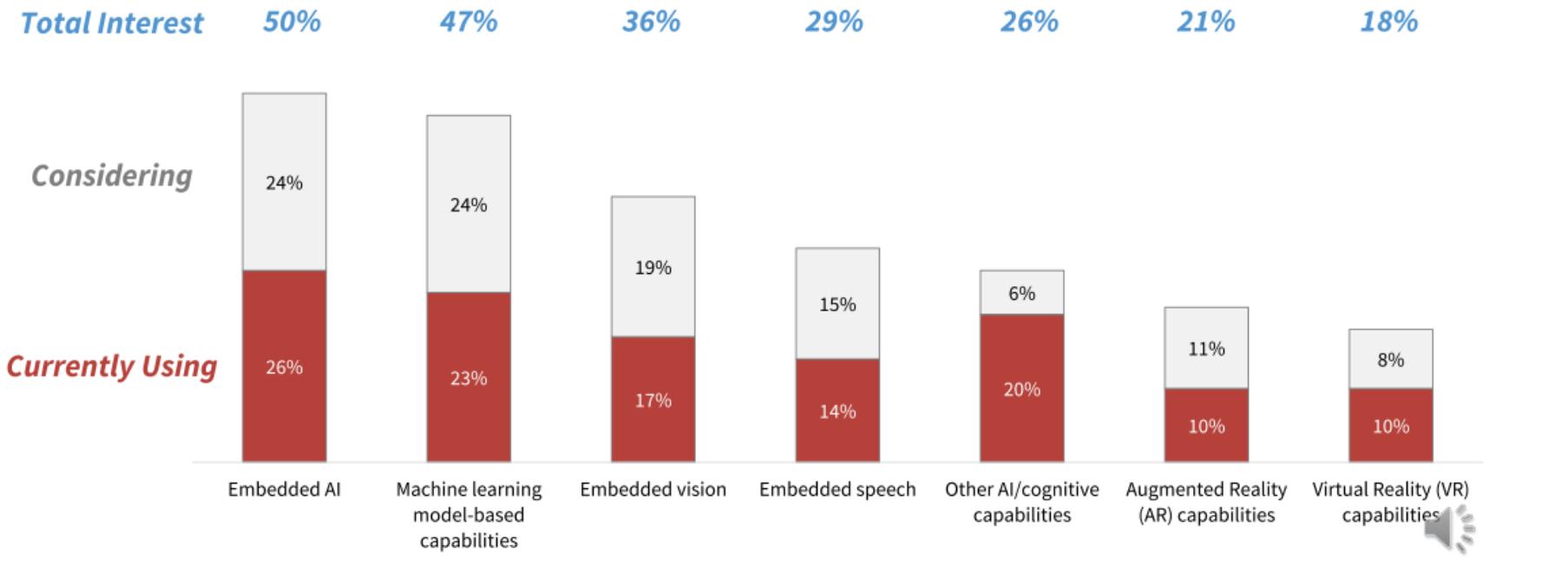
25. If you are developing Internet of Things (IoT) applications, please indicate the types of applications.

ASPECORE | 18

# Advanced Technologies

## Embedded development makes use of advanced technology capabilities

Embedded AI and machine learning attract the most attention, followed by embedded vision and speech capabilities



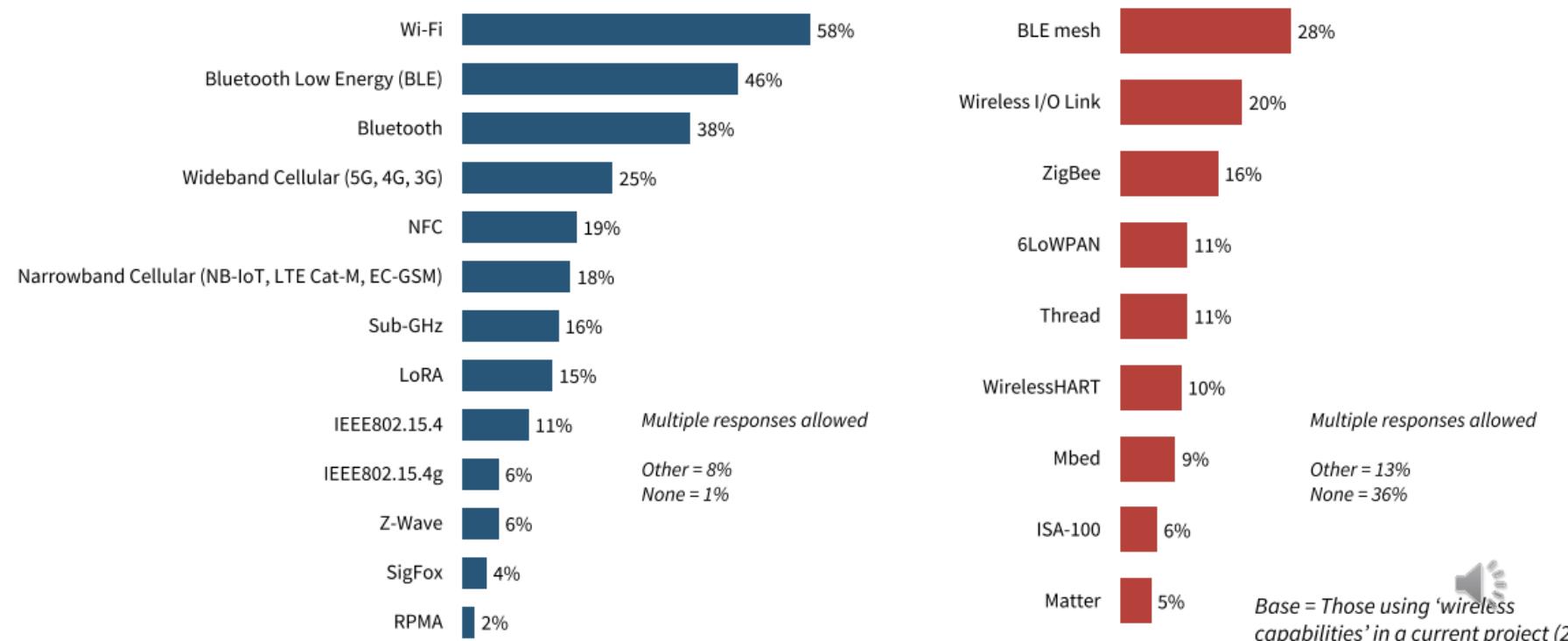
27. Which of the following advanced technologies are you currently using in your embedded systems?  
28. Which of the following advanced technologies are you considering using in your future embedded systems?

ASPECORE | 19

# Wireless

Over one-third of embedded designs incorporate wireless capabilities

Wi-Fi and Bluetooth are the most used interfaces and Bluetooth Low Energy mesh the most popular protocol

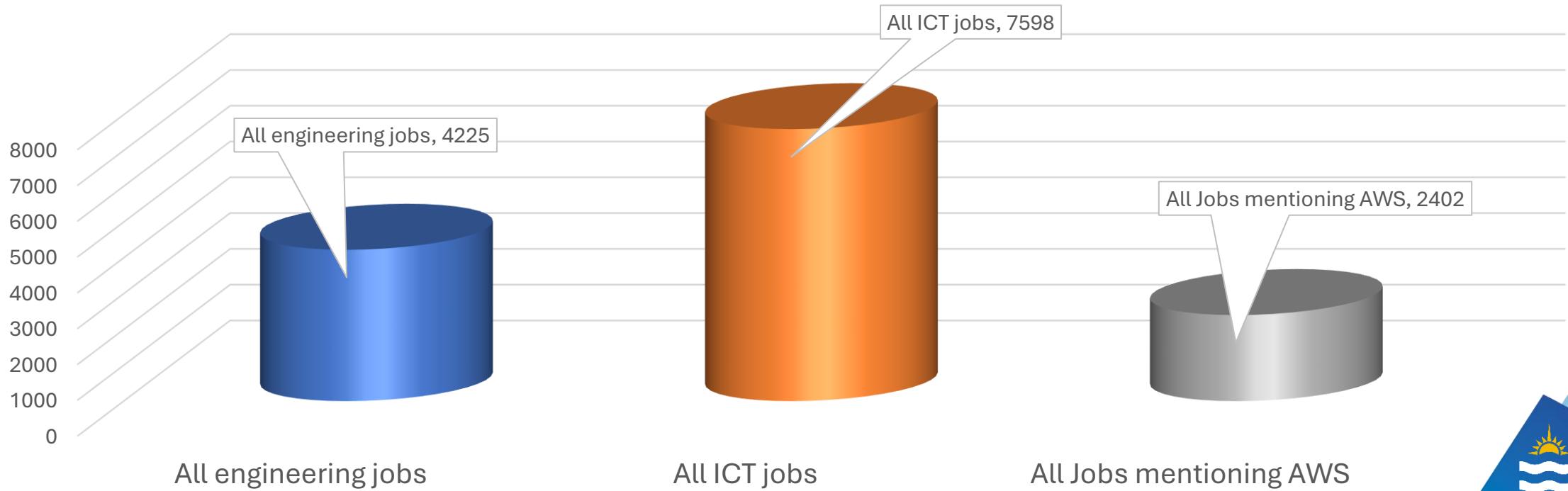


# Jobs



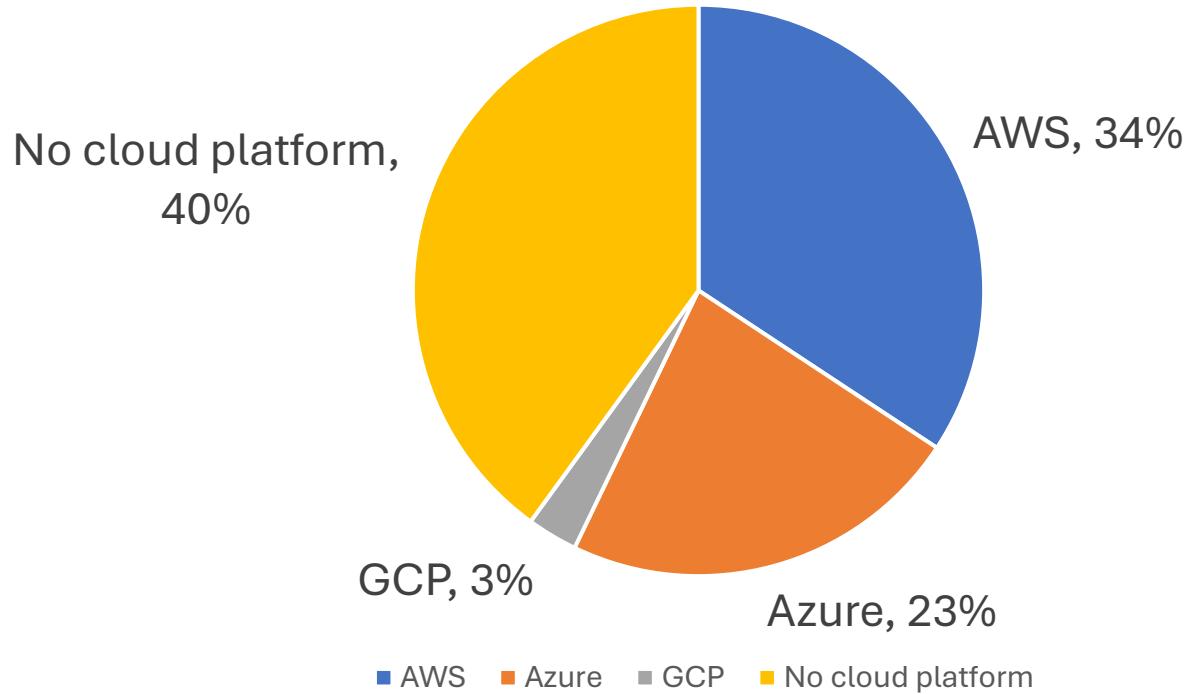
# Jobs in the Cloud

Engineering & IT Jobs for Graduates



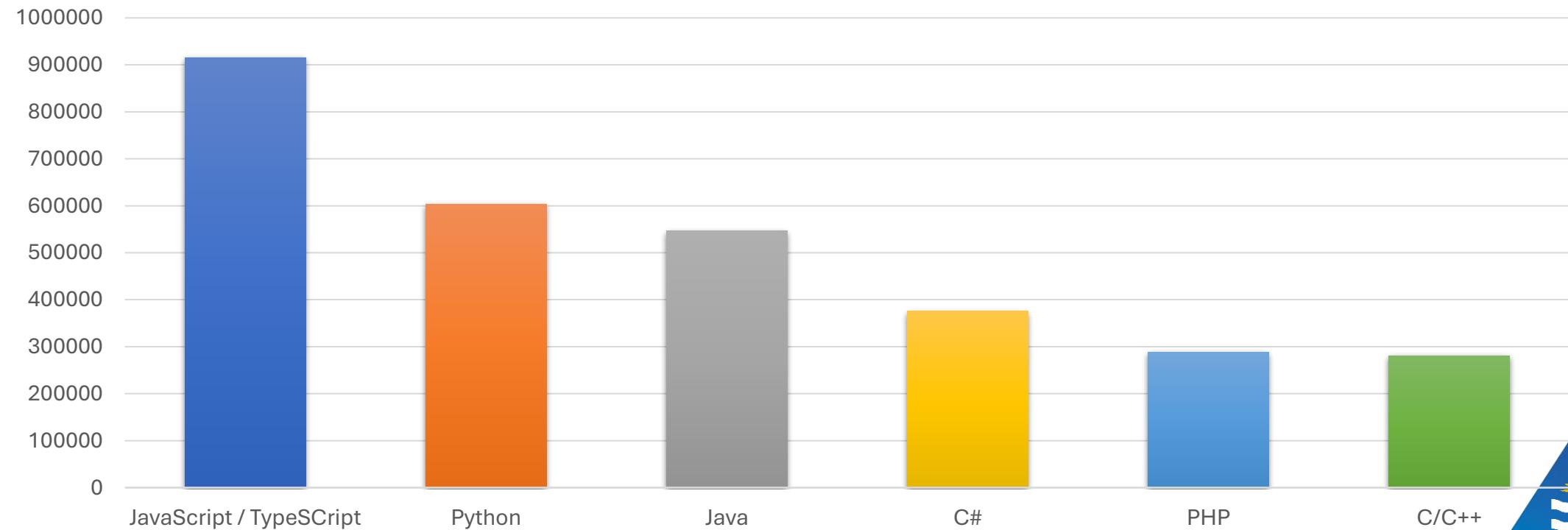
# IoT & Embedded Jobs

Cloud requirements in IoT jobs (last 7 days)



# Programming Languages in Demand - Overall

Most Demanded Programming Languages 2022-2023





Next - Project  
Presentation: Wednesday  
Week 7  
Report: Week 7



# Thank you