

# A Glossary of Distributed Systems and Database Terminology

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## Glossary

**(N, R, W) configurations** Quorum based approach to defining consistency: out of N replicas, R must agree for a read and W must agree for a write. To avoid stale reads,  $R + W > N$  and to avoid write conflicts  $W > \frac{N}{2}$ . Systems such as Dynamo relax these constraints to provide eventual consistency. [1](#)

**causal consistency** objects that are causally related be ordered with respect to a read but still relaxes full linearizability by allowing partial ordering of unrelated objects. [1](#)

**Conflict-Free Replicated Data Type** In distributed computing, a conflict-free replicated data type (abbreviated CRDT) is a type of specially-designed data structure used to achieve strong eventual consistency (SEC) and monotonicity (absence of rollbacks). As their name indicates, a CRDT instance is distributed into several replicas; each replica can be mutated promptly and concurrently; the potential divergence between replicas is however guaranteed to be eventually reconciled through downstream synchronization (off the critical path); consequently CRDTs are known to be highly available. [1](#)

**CRDT** Conflict-Free Replicated Data Type. [1](#)

**Egalitarian Paxos** . 1

**eventual consistency** if no new updates are made to an object, eventually all accesses will return the last updated value. 1

**Fast Paxos** . 1

**fragmentation** . 1

**fragmentation transparency** The highest level of distribution transparency which specifies that the distributed system does not expose to the user that data is fragmented (sharded) across multiple replicas. As a result, the user can query a global schema without specifying data locations. 1

**Generalized Paxos** . 1

**Hinted Handoff** A mechanism used by both Dynamo and Cassandra to reduce the time required for a temporarily failed node to become consistent again with live nodes and to provide higher availability when consistency is not required. The mechanism is as follows, if a node which should receive a write cannot be contacted, a live replica will write a hint indicating that the write must be replayed at the unavailable node and will try again when it comes back online. 1

**isolation level** . 1

**linearizability** . 1

**MDCC** Multi-Data Center Consistency. 1

**Multi-Data Center Consistency** An optimistic commit protocol for geo-replicated transactions that does not require a master or static partitioning, and is strongly consistent at a cost similar to eventual consistency protocols. MDCC takes advantage of Generalized Paxos for transaction processing and exploits commutative updates with value constraints in quorum based system. 1, 2

**Multi-Paxos** . 1

NMSI Non-monotonic Snapshot Isolation. [1](#)

Non-monotonic Snapshot Isolation . [1](#), [3](#)

Paxos . [1](#)

read committed . [1](#)

read your writes . [1](#)

repeatable reads . [1](#)

sharding . [1](#)

Snapshot Isolation . [1](#)

stale read . [1](#)

two phase commit . [1](#)