### HUBBLE'S TUNING FORK: A MACHINE LEARNING APPROACH

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### ABSTRACT

With the introduction of powerful telescopes such as the Hubble Space Telescope, vast quantities of high-fidelity imagery of remote galaxies have become available. Manual analysis of these images by experts has become infeasible, spawning citizen science projects such as Galaxy Zoo. However, the next generation of telescopes are expected to generate enormous volumes of data, going far beyond the capacity even of crowdsourced volunteers. In this study, we will extend the work done on automatic galaxy image classification in the Galaxy Zoo Kaggle challenge by developing a mapping between the various Galaxy Zoo "classification trees" and the popular Hubble Tuning Fork model. We will build a convolutional neural network to classify galaxies by leveraging the various crowdsourced Galaxy Zoo "gold standard" datasets. The model will be tested against expert-annotated classifications using third-party images.

### 1. INTRODUCTION

The size and scope of astronomy datasets has increased dramatically in recent years. The introduction of telescopes such as the Hubble Space Telescope (HST) and projects like the Sloan Digital Sky Survey (SDSS) have given astronomers access to imagery of millions of celestial objects. Traditional methods of data analysis, manually inspecting and classifying celestial objects, have become untenable in the face of this embarrassment of riches of data.

Astronomers have successfully turned to citizen science projects such as Galaxy Zoo to leverage vast numbers of volunteers to help classify objects. The human visual system can, with little effort or training, provide image recognition capabilities that match or exceed the state of the art in computer image recognition.

With the dawn of a new generation of telescopes, astronomy is threatened to be deluged in a sea of data. The GAIA spacecraft will produce a 3D map of over 1 billion astronomical objects. The Thirty Meter Telescope (TMT) and the 40-meter European Extremely Large Telecope (E-ELT) will view the visible universe at unprecedented depth. The Large Synoptic Survey Telescope (LSST) is estimated to generate 15 TB of data each night as it surveys the entire sky. Even these vast sums of data pale in comparision to the 1 TB/s output expected from the monsuvian Square Kilometer Array (SKA), which isn't limited to night time observing. Such enormous sums of data are beyond the ability of crowd-sourcing to handle: they can only be handled by leveraging supercomputers, sophisticated algorithms, and ma-

chine learning.

The Galaxy Zoo Kaggle challenge was a competition in 2013 to produce a machine learning model that could replicate the classifications of citizen science volunteers on a dataset of 70000 galaxy images captured by HST. The top models performed very well in this challenge, but several questions remain. Can the galaxy classification scheme used by Galaxy Zoo be effectively mapped to astronomical classification schemes such as Hubble's Tuning Fork, or the more complex de Vaucouleurs system? Will machine learning models trained on the Galaxy Zoo dataset generalize well to other sources?

To answer these questions, we will develop a mapping system between the various Galaxy Zoo decision tree classification schemes and the Hubble Tuning Fork

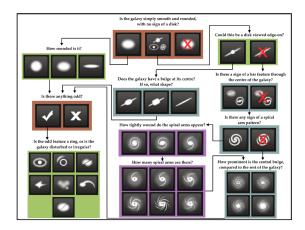
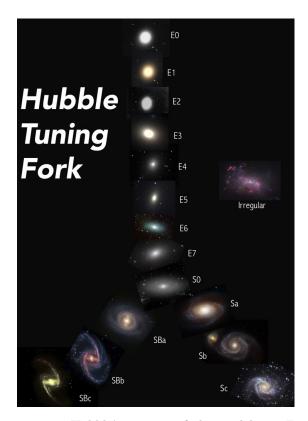


Figure 1. The Galaxy Zoo 2 decision tree. Image from Willett *et al.* (2013).

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 $\label{eq:Figure 2.} Figure 2. Hubble's tuning fork model. From http://ay17-chusic.blogspot.com/2015/10/20-hubble-tuning-fork.html$ 

scheme. We will develop a machine learning system to produce Tuning Fork classifications and train it on data from the Galaxy Zoo projects. We will then locate 3rd party datasets of expert-annotated galaxy images and test our system on these images. This project will investigate the generalizability of the Galaxy Zoo training data and the feasibility of mapping between the two galaxy classification schemes.

# 2. RELATED WORK

In the astronomical community, the few automated galaxy classification systems have relied on more tradition methods, focusing on aggressive feature extraction algorithms making use of domain knowledge (such as WND-CHARM) to identify relationships among galaxies. These, however, have tended to focus on the more narrow classification of spirals and ellipticals, occasionally including edge-on spirals and irregular galaxies, and often work with much smaller datasets (see Dieleman et al. 2015 for a discussion).

One example of the simple classification approach was done by Kuminski and Shamir (2016), who, rather uniquely, made use of the "super clean" galaxies from the Galaxy Zoo 1 catalog (Lintott *et al.* 2008) to classify 3 000 000 galaxies into spirals and ellipticals. They made use of an algorithm that extracted 2885 numerical de-

scriptions from each image (... not really sure how they did their classifying)

The Galaxy Zoo Kaggle challenge showed the power of convolutional neural networks (CNNs) when it comes to galaxy classification. Rather than relying on domain knowledge, the models had to learn to identify features on their own and were able to successfully reproduce the probability distributions of the citizen scientists. The winning model created 16 transformations for each image through the use of rotations and translations and trained the model on all 16 at once using convolutional layers and pooling.

Dieleman  $et \ al. \ (2015)$ 

### 3. APPROACH

As discussed earlier, the existing systems from the Galaxy Zoo Kaggle challenge do an excellent job of replicating the voting patterns of citizen science volunteers on the Galaxy Zoo 2 dataset. However, it would be useful to develop an automated system based on the large annotated Galaxy Zoo datasets to classify new imagery from other sources using the popular Hubble Tuning Fork scheme. While this can be done to some extent using the kaggle models, it requires cross-correlating expertly annoted images to find the optimal probability cutoffs to transform the probability distributions to Hubble Ttypes, adding an additional layer of complexity that the machine wasn't required to learn. We will develop a mapping between the two classification schemes and develop such a machine learning system to directly classify images.

Our model will differ slightly from the format of the Kaggle challenge. The Kaggle Galaxy Zoo challenge formulated the problem as a regression on the class probabilities, defined as the ratio of citizen science volunteers that gave a given galaxy a certain classification. To match the structure of our gold standard Tuning Fork scheme data, we will instead treat this as a classification problem and select only those galaxies whose vote fractions are within our chosen threshold for each Hubble type. This will favor the more nearby galaxies, whose properties the top performing model in the Kaggle competition had a harder time predicting accurately, hopefully, leading to an improvement in that regard. In addition, it would serve as a more interactive tool that could serve as a complement to the galaxy classification lab in Stars, Galaxies, and the Universe.

Based on prior work, the best approach to galaxy classification appears to be a Deep Convolutional Neural Network. The top image recognition CNNs in recent years have used the inception model (Szegedy et al. 2014) as a building block in their networks (Figure 4). We will follow this trend.

Since many of the images used in Galaxy Zoo 2

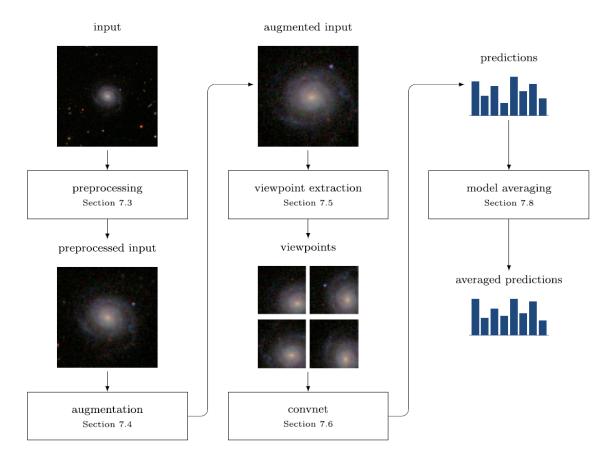
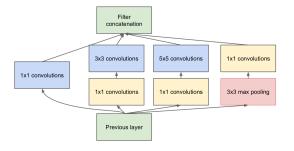


Figure 3. Processing pipeline for the top model in the Galaxy Zoo Kaggle competition. From Dieleman et al. (2015).



**Figure 4.** Inception block. The top image recognition CNNs in recent years have many inception blocks in their networks. From (Szegedy *et al.* 2014).

had poor consensus among the citizen scientists, we will attempt to achieve better results by incorporating the results from Galazy Zoo 1, Galazy Zoo: Hubble, and Galaxy Zoo: CANDELS, and pruning the dataset. Galaxy Zoo 1, which is the largest of the datasets, will be mostly inadequate for classification purposes as it aimed at determining whether something was a spiral, elliptical, edge-on disk, or a merging system (irregular). It will, however, provide a good dataset for initial testing to verify that we can separate the basic mophologies. The three remaining Galaxy Zoo projects asked similar questions, allowing for similar mapping schemes to the

Hubble tuning fork.

### 4. PLAN

- Map GZ to HTF
- Build CNN test on GZ1 data
- Test on HTF types; fine-tune parameters
- Test against HTF types from other sources

There are two major bottlenecks to our task: completing the project within a month and computational resources.

CNNs and inherently computationally expensive and can take a long time to train, especially when using a large number of images. To cut down on computational time, GPUs are

These contraints can be contrasted with the winning Kaggle model, which tested around 100 different network schemes and averaged 17 of them to get the final probabilities. (70 hours to train)

We would like to acknowledge the work of the Galaxy Zoo team and the countless citizen volunteers in collecting and annotating the massive Galaxy Zoo dataset that makes this work possible.

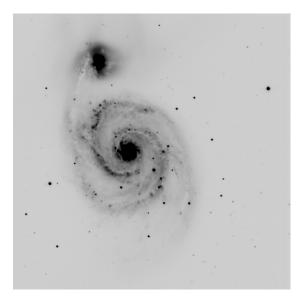


Figure 5. Unfiltered image of the Whirlpool Galaxy (Sb), taken with the Iowa Robotic Observatory.

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