

Power function → easy  
fast power

Indices of an Array

Tower of Hanoi

## Problem Statement

Given two integers **a** and **n**, find  $a^n$  using recursion.

## Input

$$a = 2 \\ n = 3$$

$$2^3 = 8$$

$$\begin{array}{r} a=3 \\ n=4 \end{array} \quad \underline{3^4 = 81}$$

## Output

8

$a^n$

```
int pow( int a, int n) {
```

3

1 P, SP  
  ↓  
  ans

2 P =  $\frac{SP}{ans} + EW$

3 High level code

4 dry run  $\rightarrow$  base case

$$\begin{aligned} P &= a^n \\ &= \text{pow}(a, n) \end{aligned}$$

$$SP = \text{pow}(a, n-1)$$



```
int pow( int a, int n) {
```

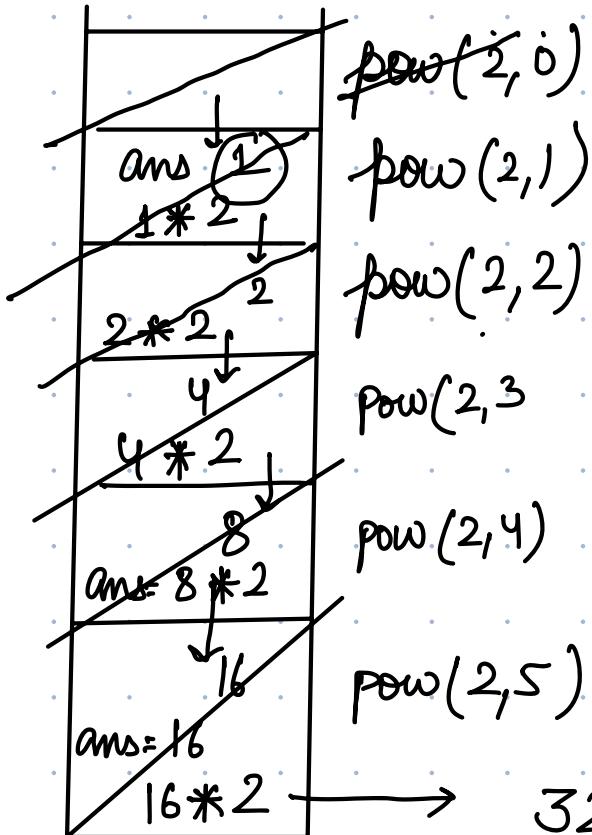
ans = **pow( a, n - 1);**

return ans \* a

3

T

$$N = 10^6 \rightarrow 10^6$$



```
int pow( int a, int n) {  
    if (n == 0) { return 1 }  
    ans = pow( a, n - 1);  
    return ans * a
```

3

↓  
Stack overflow

10

10 mins

# optimized approach

$$P = \text{pow}(a, n)$$

$$\begin{array}{ccc} a, n & a, n \\ \downarrow & \downarrow \\ a, n-1 & a, \frac{n}{2} \end{array}$$

$$SP = \underline{\text{pow}\left(a, \frac{n}{2}\right)}$$

$$2^4 = 16$$

$$\begin{aligned} 2^8 &= 2^4 * 2^4 \\ \hline 256 &= 16 * 16 \\ &= a^{n/2} * a^{n/2} \end{aligned}$$

$$\begin{aligned} 2^7 &= 2^3 * 8 \\ \hline 128 &= 8 * 8 * 2 \\ &= 2^{n/2} * 2^{n/2} * 2 \\ &= a^{n/2} * a^{n/2} * a \end{aligned}$$

①

128

```

int power ( int a, int n ) {
    if ( n == 0 ) { return 1; }

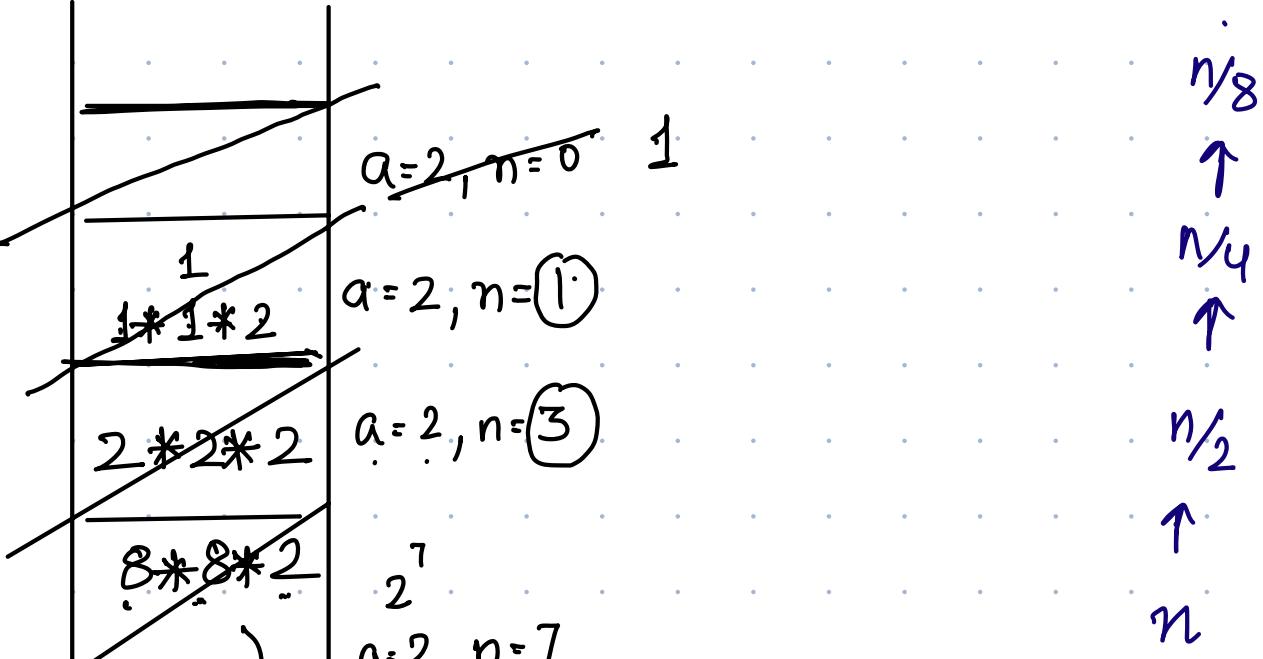
    ans = power ( a, n / 2 );

    if ( n % 2 != 0 ) { return ans * ans * a; }
    else { return ans * ans; }
}

```

3

1



128

$\log_2 n$



$$n = \underline{2 \quad 40 \quad 000}$$



$$\log_2 240000$$

18

240 000

## Problem Statement

Given an array of integers A with N elements and a target integer B, the task is to find all the indices at which B occurs in the array.

It is guaranteed that the target B, exist atleast once in the Array A.

## Example

Input:

A = [4, 5, 3, 1, 5, 4, 5]  
B = 5

Output:

[1, 4, 6]

**Find all the Indices at which B occurs in the given array, A:**

A = [1, 2, 3, 1, 1]  
B = 1

[0, 3, 4]

Array  
index

P = int[] allI(int[] A, int B)

A = [1, 2, 3, 1, 1], B = 1, i = [0, 3, 4]

[1, 2, 3, 1, 1], B = 1

[3, 4]

```
int [] allI(int [] A, int B, int i) {
```

```
    int [] [3,4] ans = allI(A, B, i+1)
```

```
    if (A[i] == B) {
```

```
        int [] newA = new int [ans.length+1]
```

```
        newA[0] = i;
```

```
        for (i=1; i < newA.length; i++) {
```

```
            newA[i] = ans[i-1]
```

```
}
```

```
return newA;
```

```
}
```

```
else {
```

```
    return ans;
```

```
}
```

```
}
```

P = A =  $\begin{bmatrix} 1 & 2 & 3 & 1 & 1 \end{bmatrix}$ , B = 1, i = 0  $\Rightarrow [0, 3, 4]$

SP = A =  $\begin{bmatrix} 1, 2, 3, 1, 1 \end{bmatrix}$ , B = 1, i = 1 ans = [3, 4]

$P \rightarrow A = [1, 2, 3, 1, 1], B = 1, i = 0$   
 ↓  
 $[0, 3, 4]$

$SP = A = [1, 2, 3, 1, 1], B = 1, i = 1$   
 ↓  
 $\underline{[3, 4]}$

$P = SP + EW$

$\text{if } (A[i] == B) \{$   
 ans  
 $\quad \text{newA} \rightarrow A + 1$

$\quad \text{newA}[0] = 0/i$   
 $\quad \text{for } (i = 1; i < \text{newA.length}; i++) \{$   
 $\quad \quad \text{newA}[i] = \underline{\text{ans}[i - 1]}$

}

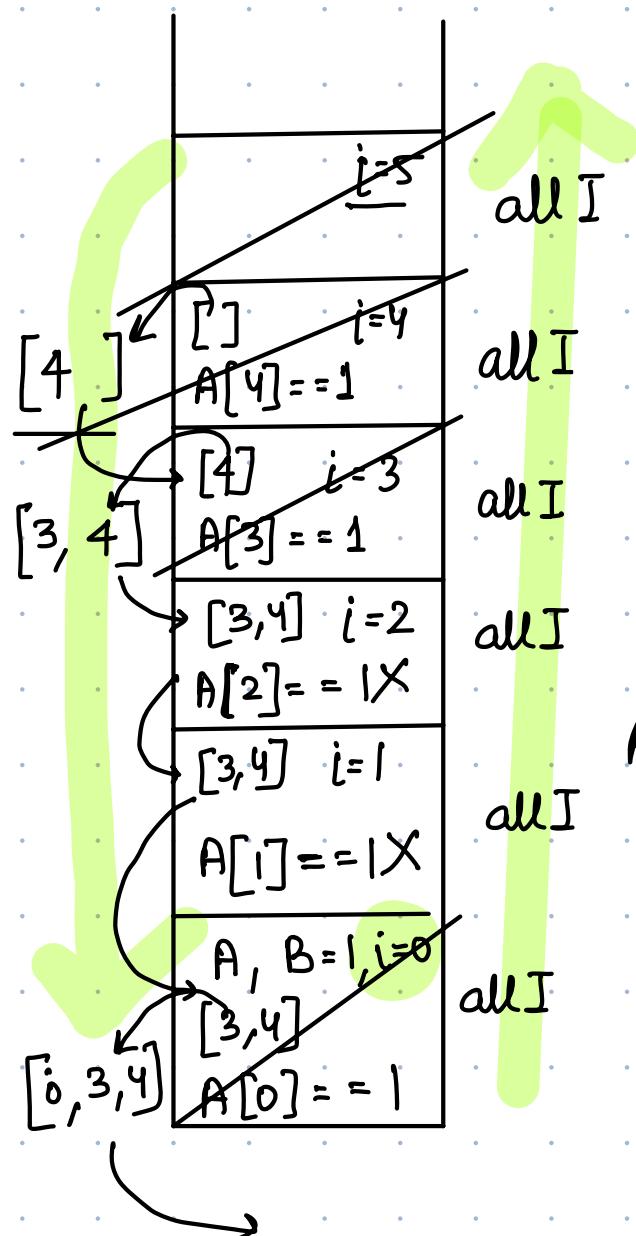
$\quad \text{return newA}$

}

else {

return ans

}



```
int[] allI(int[] A, int B, int i) {
    if (i == A.length) return new int[0];
    int[] ans = allI(A, B, i+1);
    if (A[i] == B) {
        int[] newA = new int[ans.length+1];
        newA[0] = i;
        for (int j=1; j < newA.length; j++) {
            newA[j] = ans[j-1];
        }
    } else {
        return ans;
    }
}
```

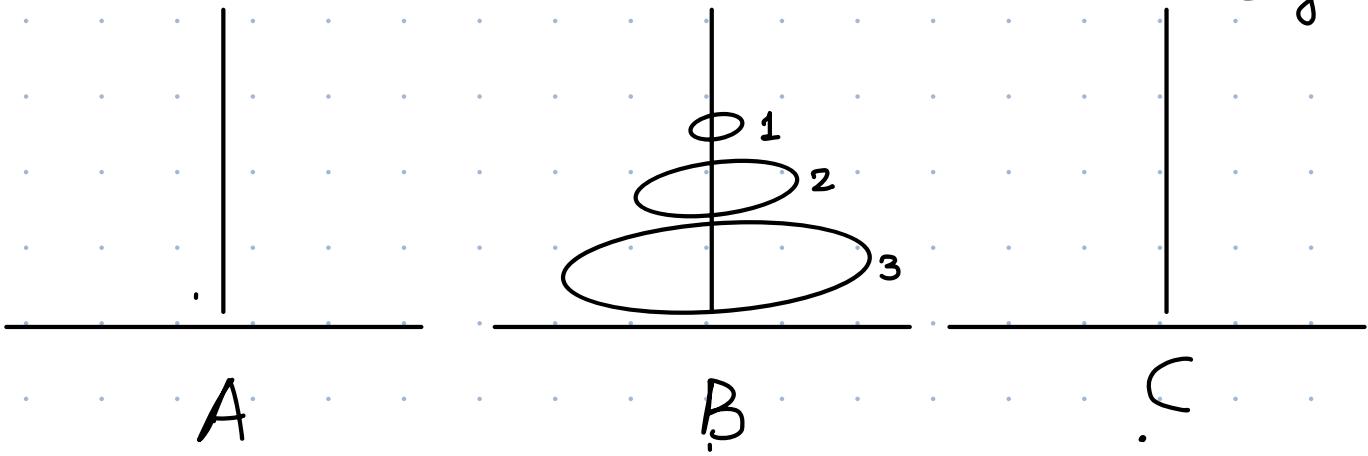
$A = [0, 1, 2, 3, 1, 1]$

Q4

Tower of Hanoi  $\rightarrow$  Print ins to move disks  
from A to B  $\rightarrow$  following rules:

$N=3$

1. One disk at a time
2. Small D can be placed on Large D



1      A  $\rightarrow$  B  
2      A  $\rightarrow$  C  
1      B  $\rightarrow$  C  
3      A  $\rightarrow$  B

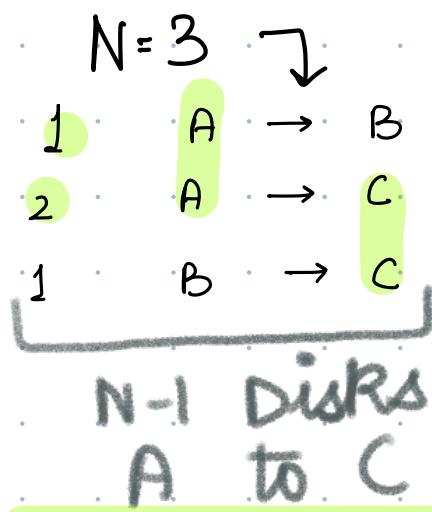
1      C  $\rightarrow$  A  
2      C  $\rightarrow$  B  
1      A  $\rightarrow$  B

$N = 3$        $\rightarrow$  7 ms  
 $\Rightarrow N = 4$        $\rightarrow$  15 ms  
 $N = 5$        $\rightarrow$  31 ms

$N$   
 $2^N - 1$

P: void TOH (int n, A, B, C)

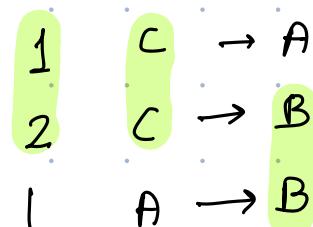
⇒ Print instructions of moving n disks from A to B, following rules



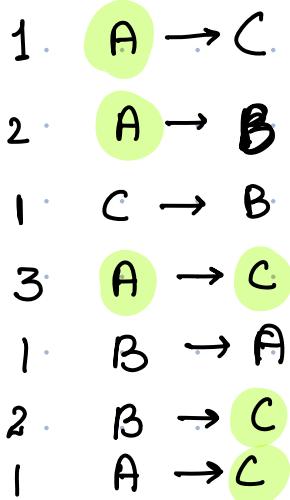
Print

3 A → B

N - - -



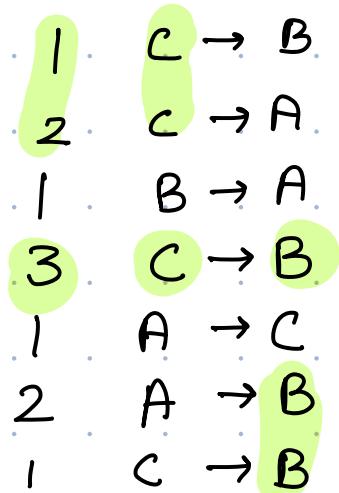
N-1 disks C to B



Print

4 → A to B

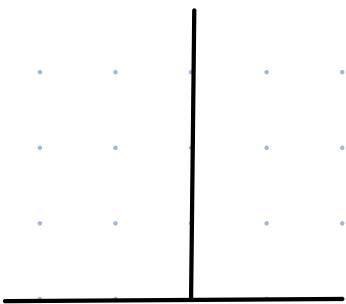
N - - -



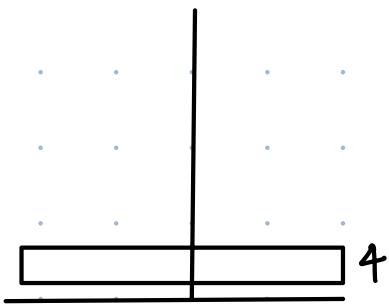
N-1 disks C to B

N-1 disks A to C

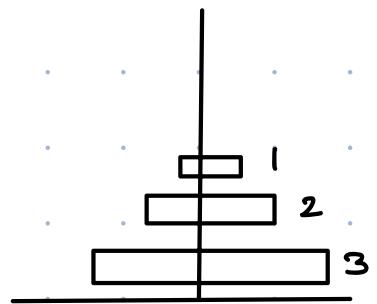
$$N \rightarrow 2^N - 1$$



A



B



C

- 1 A → C
- 2 A → B
- 1 C → B
- 3 A → C
- 1 B → A
- 2 B → C
- 1 A → C

4 → A to B

- 1 C → B
- 2 C → A
- 1 B → A
- 3 C → B
- 1 A → C
- 2 A → B
- 1 C → B

Print instructions of moving n disks from A to B,  
following rules

SP Print instructions of moving n-1 disks from A to B,  
 following rules  
 $W \rightarrow N \rightarrow A \text{ to } B$   
 SP Print instructions of moving n-1 disks from C to B,  
 following rules

Print instructions of moving  $n$  disks from A to B,  
following rules

SP Print instructions of moving  $n-1$  disks from A to C,  
following rules

W → N → A to B

SP Print instructions of moving  $n-1$  disks from C to B,  
following rules

void TOH (int n, A, B, C) {

    TOH (n-1, A, C, B)

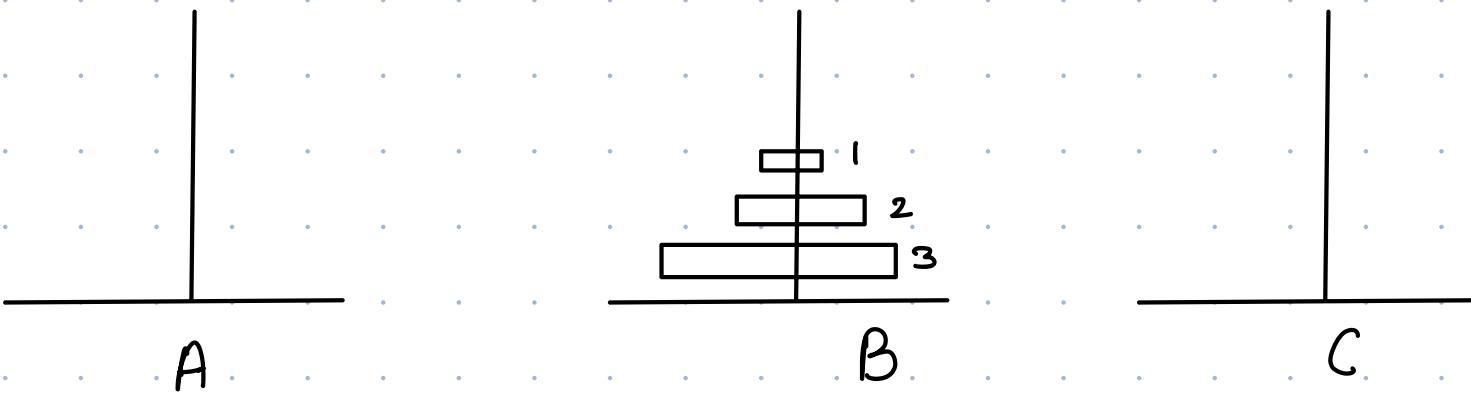
    print (n → A to B)

    TOH (n-1, C, B, A)

```

void TOH (int n, src A, dest B, ex C) {
    if (n == 1) {
        print N 'A → B'
        return
    }
    1 TOH (n-1, A, C, B)
    2 print (n → A to B)
    3 TOH (n-1, C, B, A)
}

```



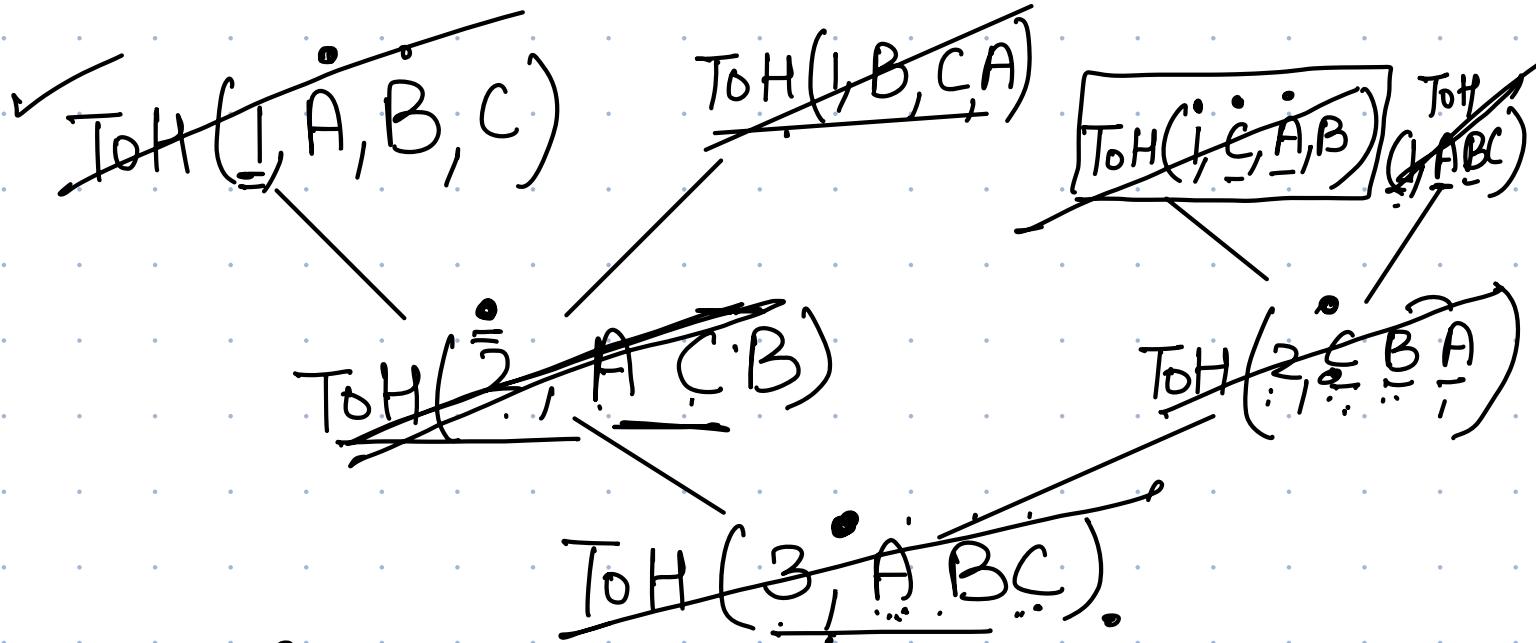
$\begin{matrix} 1 & A & B \\ 2 & A & C \\ 1 & B & C \end{matrix}$

3  $A \rightarrow B$

1 C to A

2 C to B

1 A to B



$N=3$

$2^3 - 1$

$N=4$

15

$N=5$  31

```

    void TOH (int n, src A, dest B, ex C) {
        if (n==1) { print N 'A->B'; return }
        TOH (n-1, A, C, B)
        print (n → A to B)
        TOH (n-1, C, B, A)
    }

```

$O(1)$

$O(1)$

$O(1)$

$O(1)$

$TC = \text{No of recursive calls} * \text{TC of 1 recursive call}$

$$= (2^N - 1) * O(1)$$

$$= O(2^N)$$

Space Complexity = max stack size \* SC of 1 call

$$= N * O(1)$$

$$= O(N)$$

```

void TOH (int n, src A, dest B, ex C) {
    if (n==1) {
        print ("A → B")
        return;
    }
    TOH (n-1, A, C, B);
    print ("A → B");
    TOH (n-1, C, B, A);
}

```

