



**BITS Pilani**  
Hyderabad Campus

# S4 Non-Linear Data Structures: Tree and Binary Tree

Dr. Rajib Ranjan Maiti  
CSIS Dept, Hyderabad Campus



# **Data Structures and Algorithms Design** **(Merged-SEZG519/SSZG519)** **S4 Tree and Binary Tree**

# Content of L-3



## 3.1. Trees

3.1.1. Terms and Definition

3.1.2. Tree ADT

3.1.3. Applications

## 3.2. Binary Trees

3.2.1. Properties

3.2.2. Representations (Vector Based and Linked)

3.2.3. Binary Tree traversal (In Order, Pre Order, Post Order)

3.2.4. Applications

# So far we studied



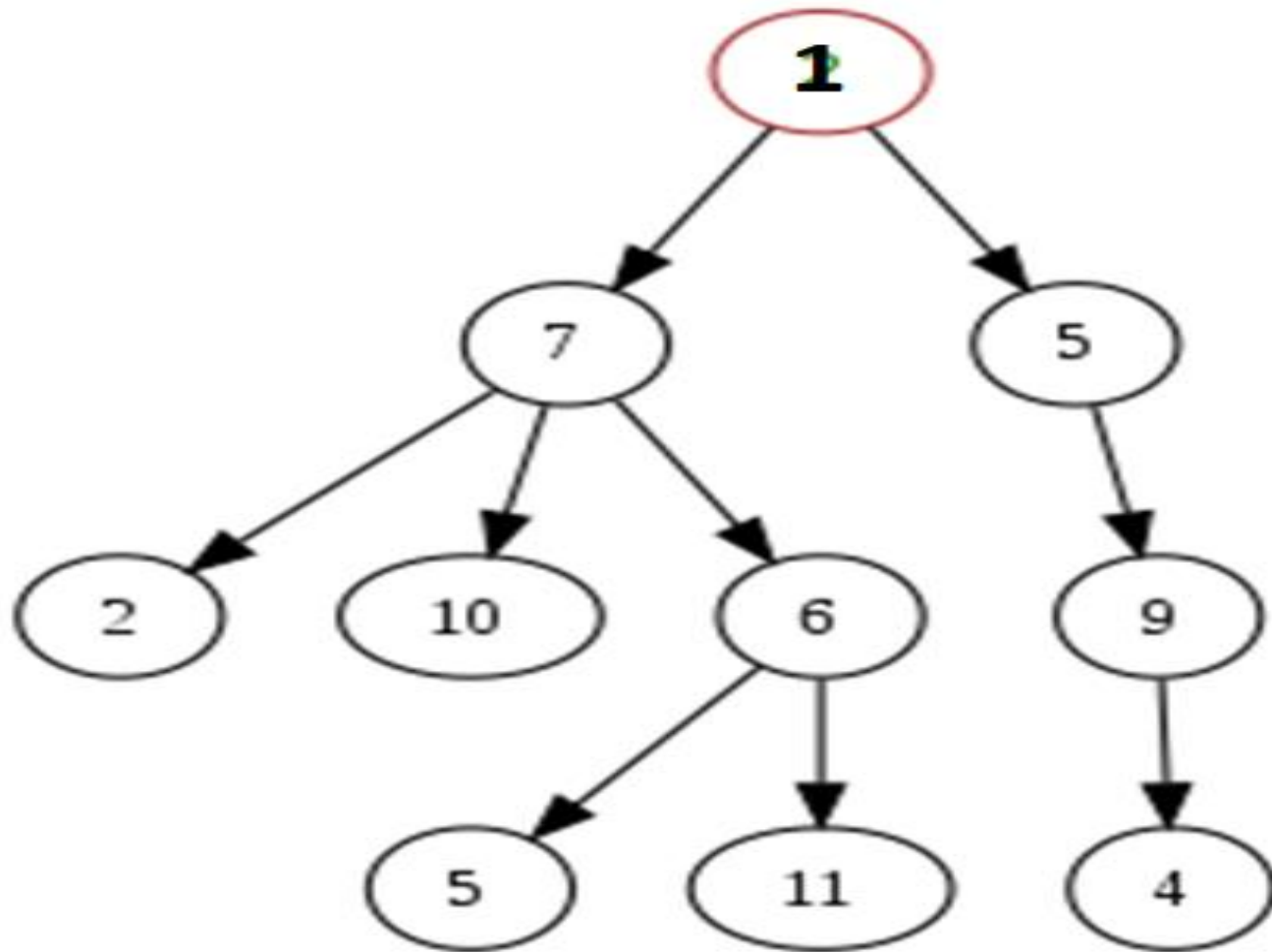
- Linear data structure:
  - A type of data structure where elements are arranged in a sequential order, and each element has a unique predecessor and successor (except for the first and last elements).
- E.g.: Array, Linked List, Stack, Queue

# Non-linear data structure



- A non-linear data structure
  - A type of data structure in which elements are not organized sequentially, but can be connected in various ways.
- E.g. Tree, Graph

# Tree



# Basic terminologies



- Node:
  - *Each element in the tree is a node. Each node can have child nodes connected to it.*
- Parent and child:
  - *A node that is directly connected to another node is considered the parent of that node. Conversely, the connected node is the child of the parent node.*
  - *E.g. 7 is parent node, 2,10,6 are its child nodes.*

# Basic terminologies



- Leaf node:
  - *A node with no children is called a leaf node. e.g., 2,10,5,11,4 are its leaf nodes.*
- Root:
  - *A node which has no parent is called a root node. e.g., 1 is the root node.*



# Basic terminologies



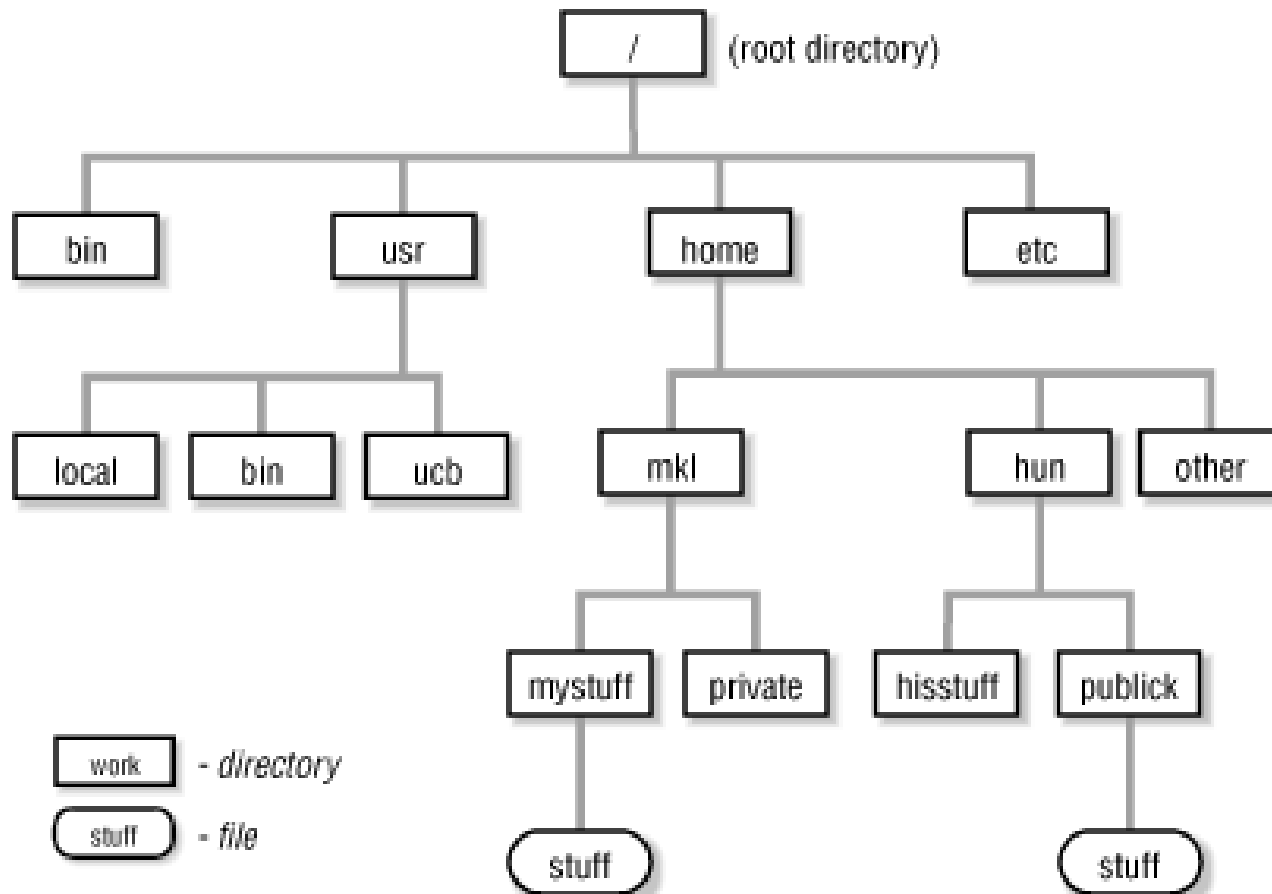
- Level:
  - *Level is the rank of the hierarchy and root node is termed as in level 0. If a node is at level  $x$ , then its parent is at level  $x-1$  and its child nodes are at level  $x+1$ . e.g. Node 10 is at level 2.*
- Height:
  - *Maximum number of nodes that is possible in a path from root node to a leaf node is the height of a tree. e.g. Height of tree in example = 4*
- Degree:
  - *Maximum number of child nodes possible for a node is called degree. e.g., Degree is 3 in example.*
- Sibling:
  - *The nodes which have the same parent are called siblings. E.g. 2, 10, and 6 are siblings.*

# Basic terminologies



- Level:
  - *Level is the rank of the hierarchy and root node is termed as in level 0. If a node is at level  $x$ , then its parent is at level  $x-1$  and its child nodes are at level  $x+1$ . e.g. Node 10 is at level 2.*
- Height:
  - *Maximum number of nodes that is possible in a path from root node to a leaf node is the height of a tree. e.g. Height of tree in example = 4*
- Degree:
  - *Maximum number of child nodes possible for a node is called degree. e.g., Degree is 3 in example.*
- Sibling:
  - *The nodes which have the same parent are called siblings. E.g. 2, 10, and 6 are siblings.*

# Applications of tree data structure



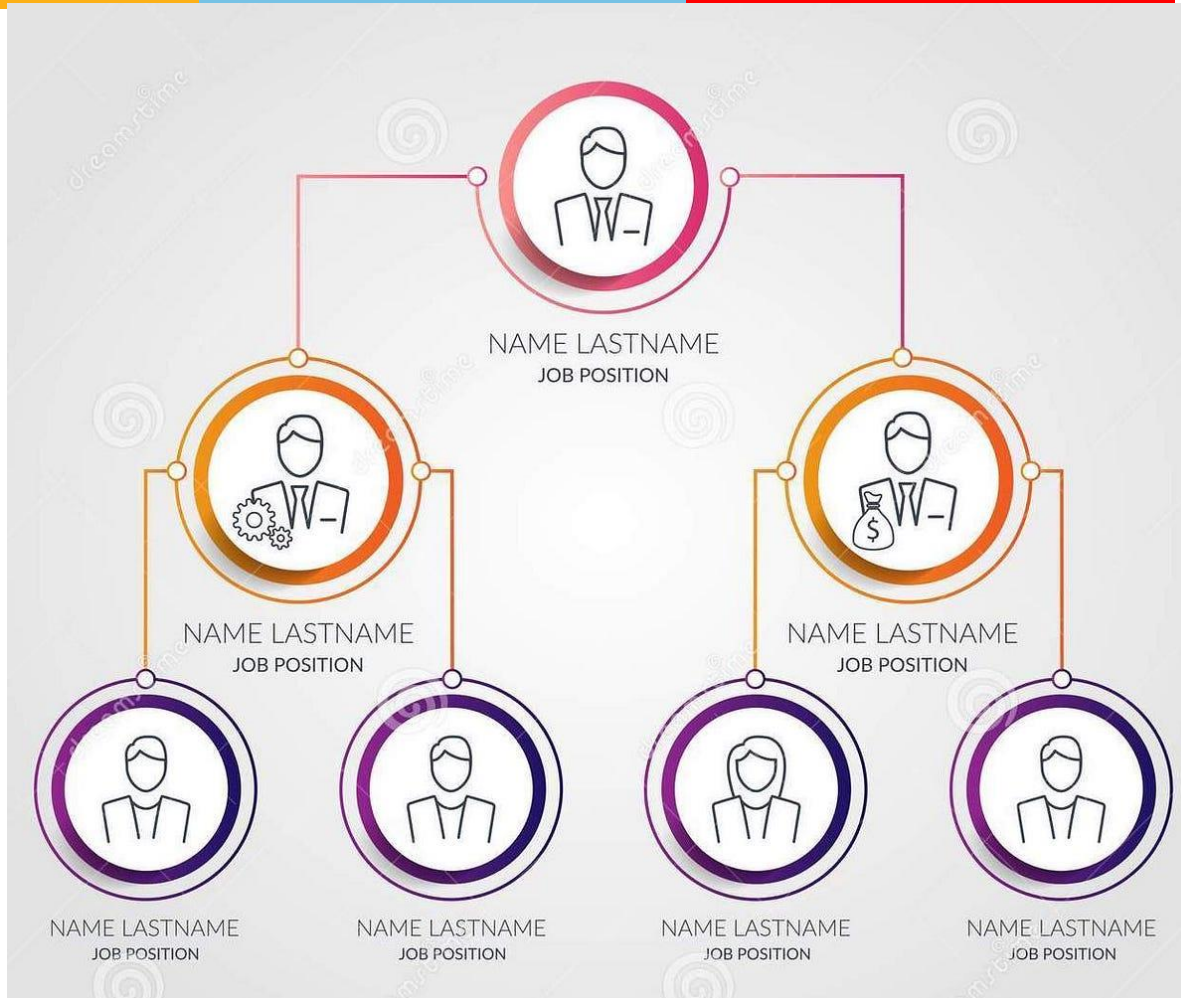
**Representation of File systems**

# Applications of tree data structure

innovate

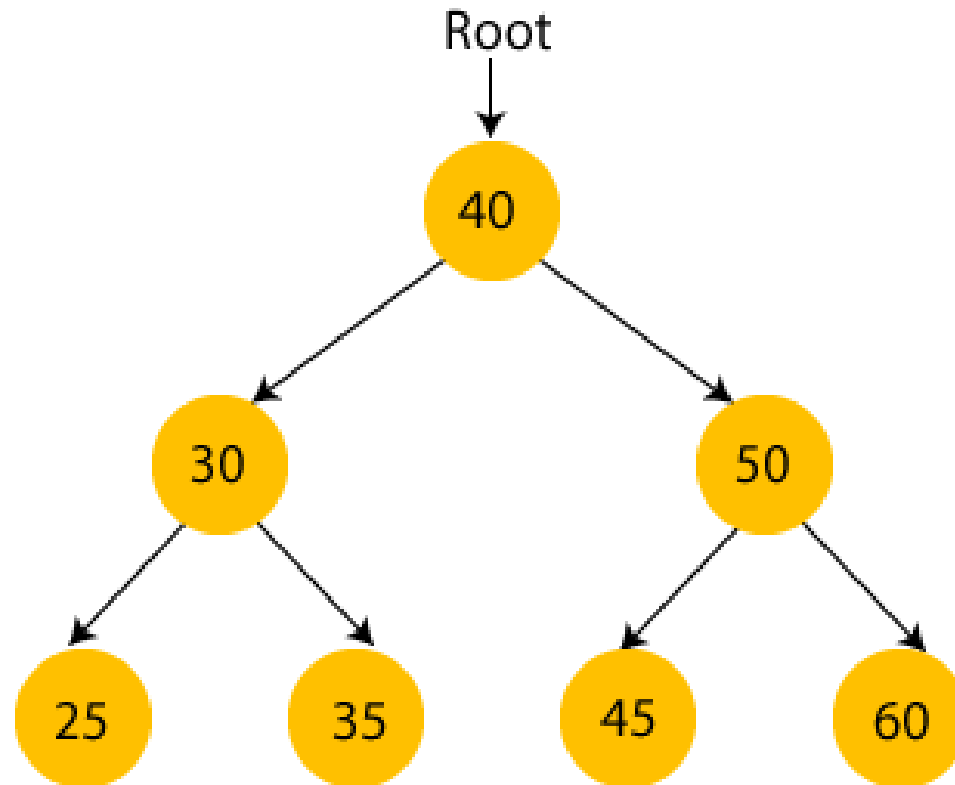
achieve

lead



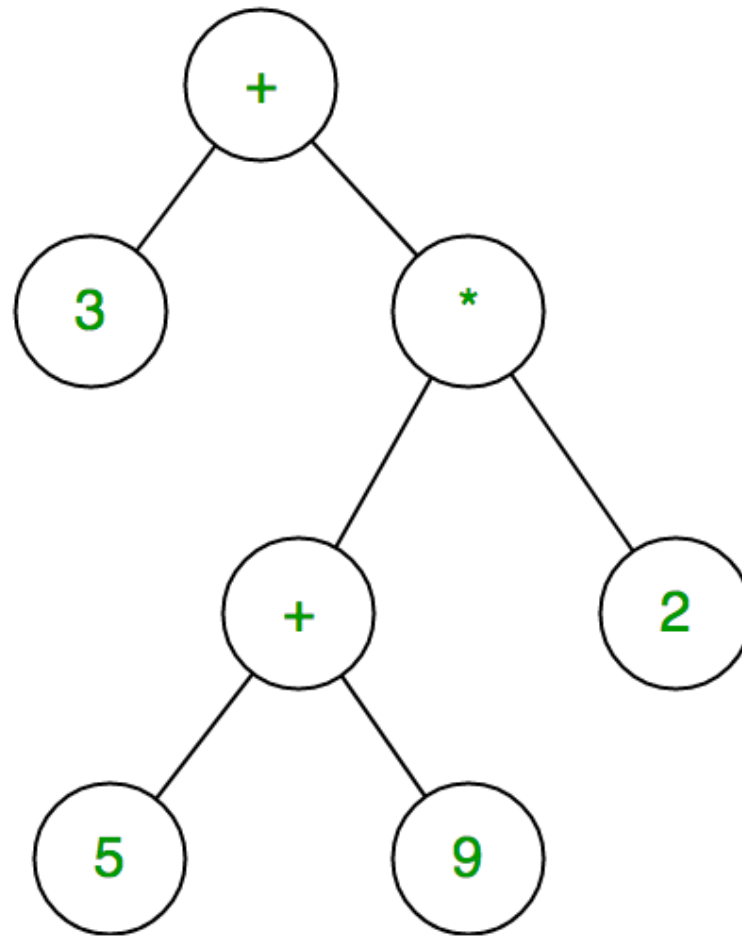
**Representation organizational hierarchies**

# Applications of tree data structure



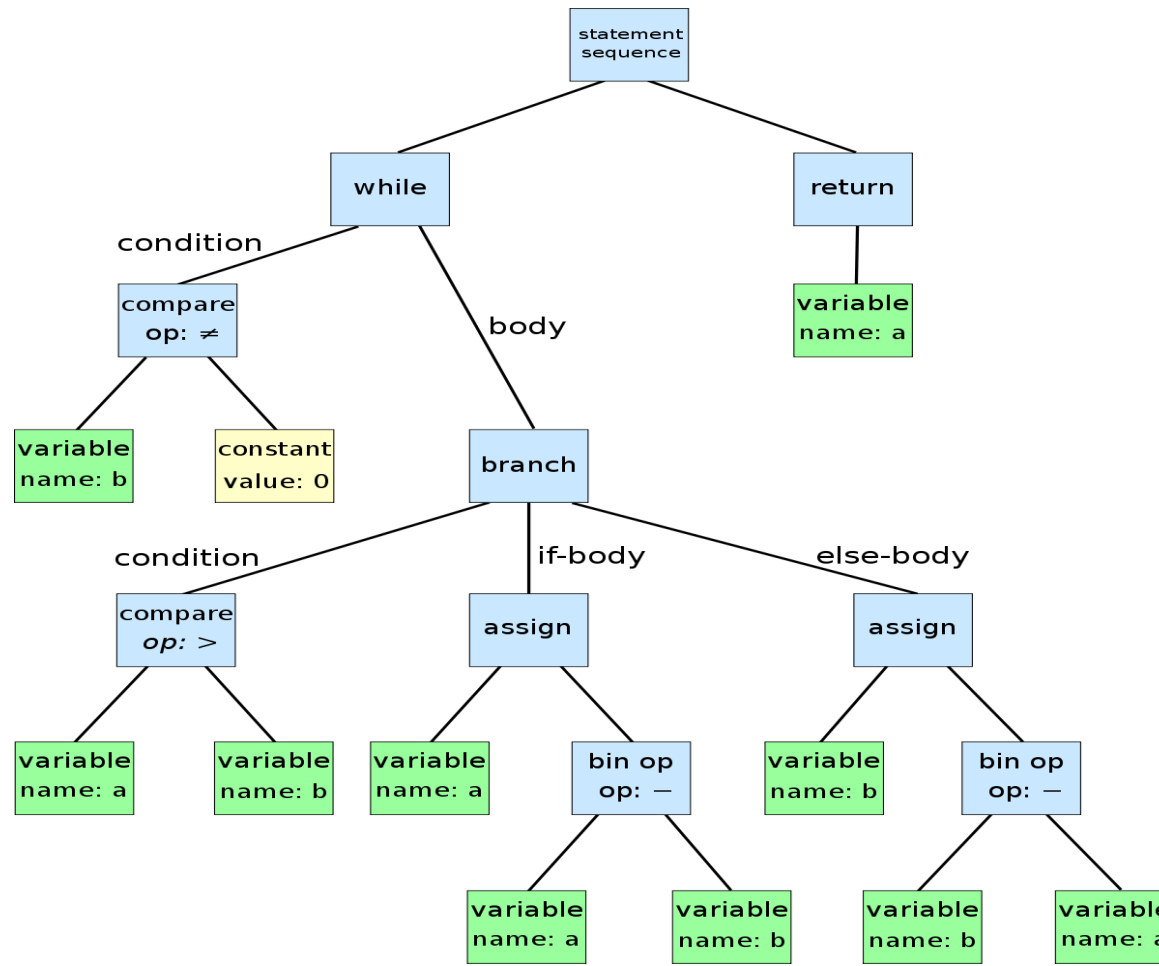
**Binary Search Tree for efficient search**

# Applications of tree data structure



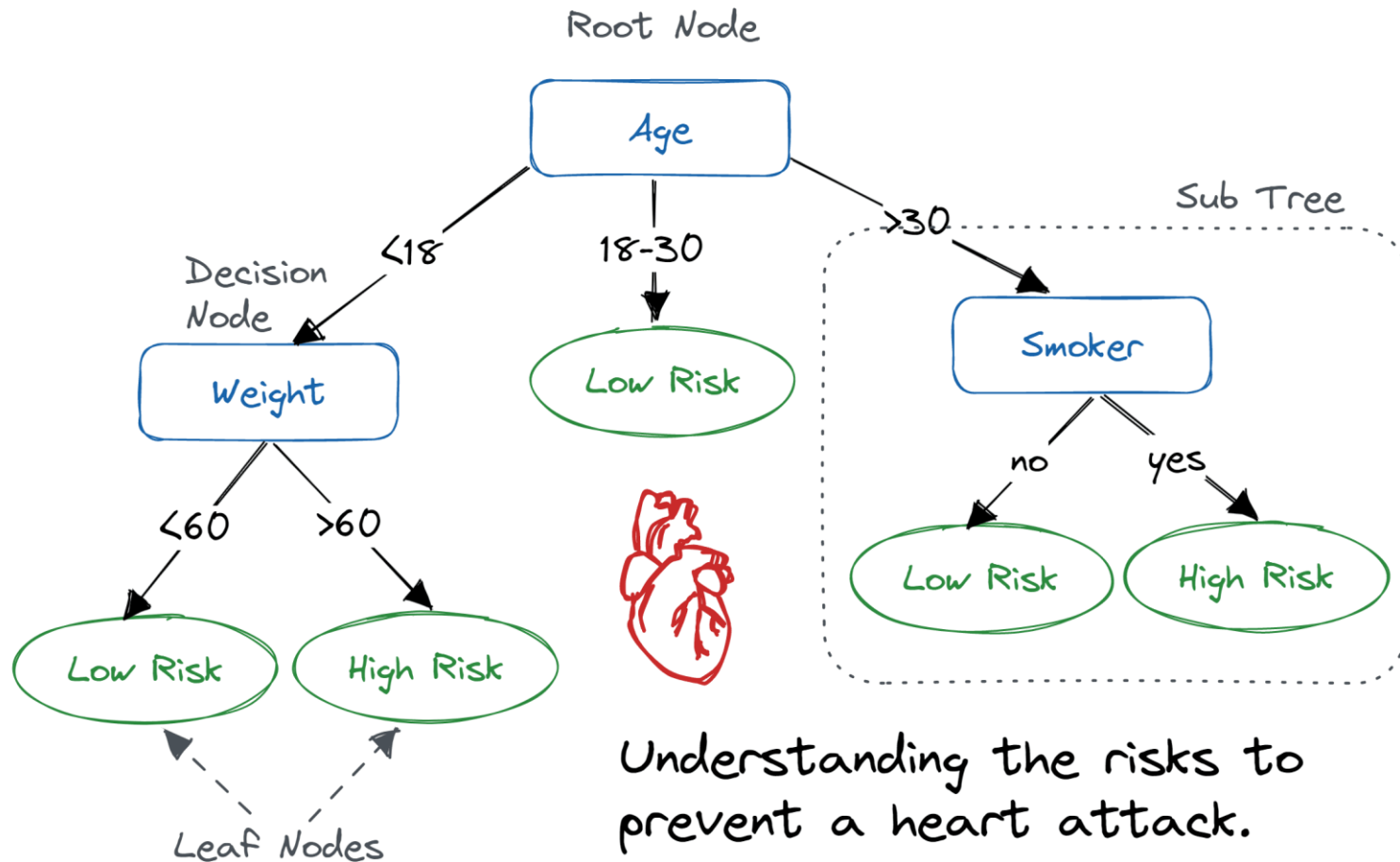
**Tree for parsing and evaluation of expression**

# Applications of tree data structure



**Representation of the syntax of source code**

# Applications of tree data structure



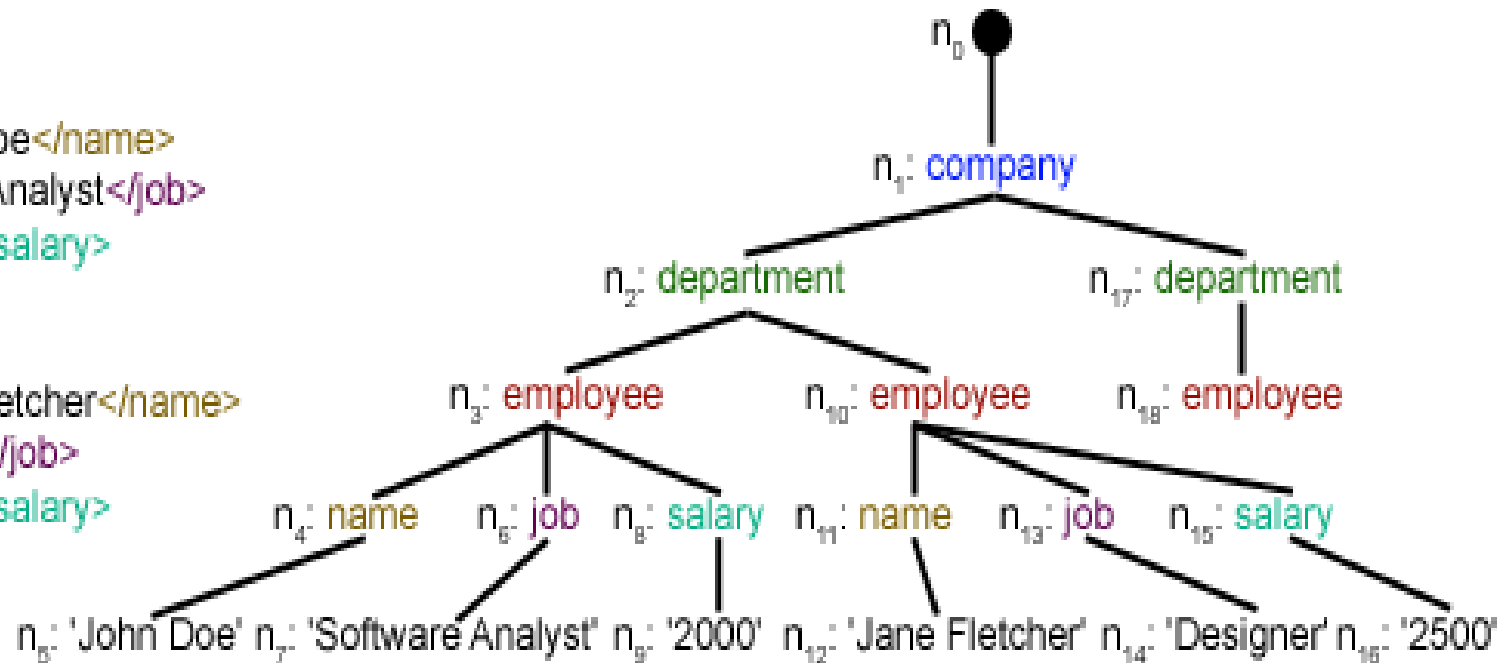
**Decision tree**



# Applications of tree data structure

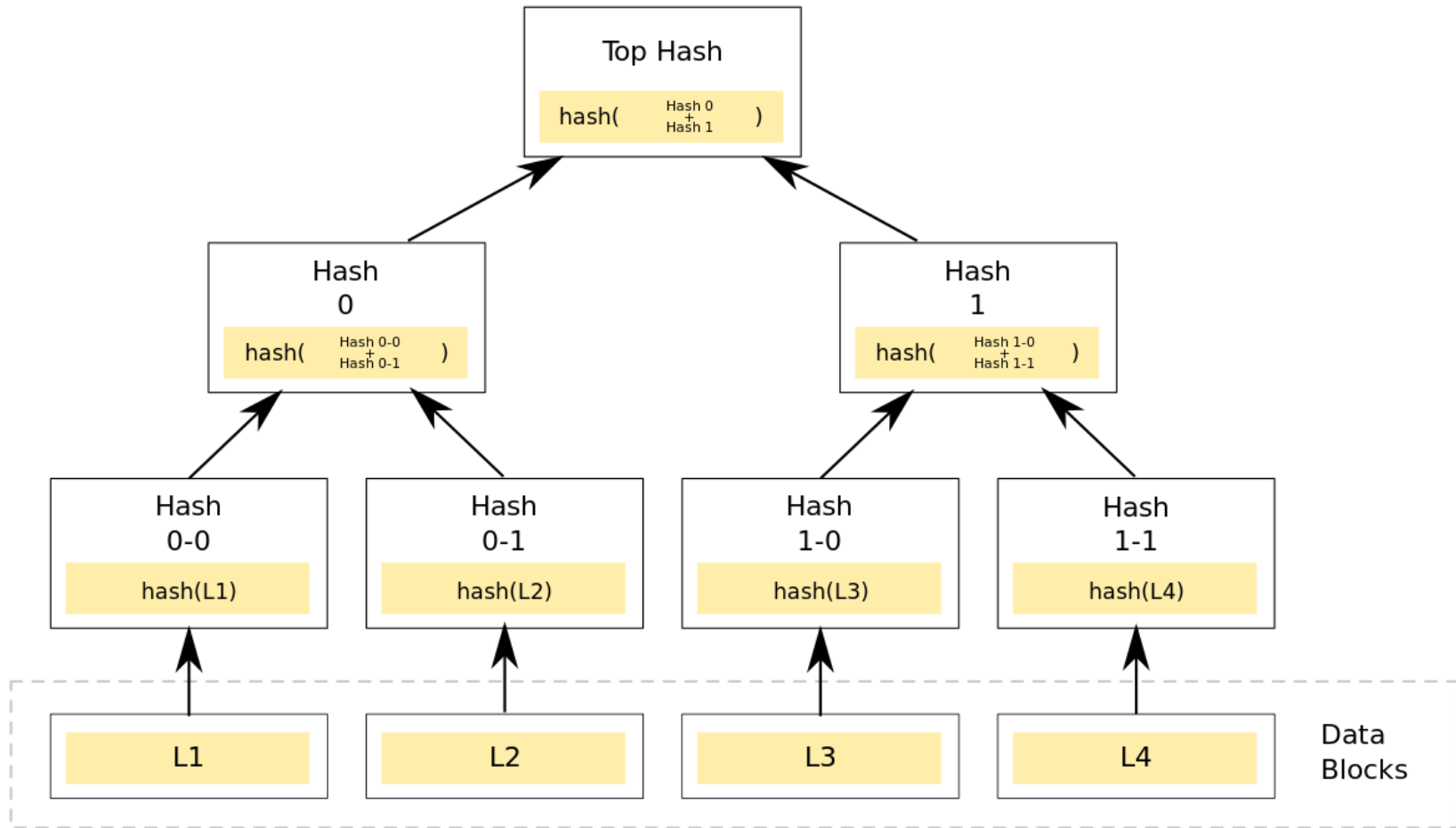


```
<company>
  <department>
    <employee>
      <name>John Doe</name>
      <job>Software Analyst</job>
      <salary>2000</salary>
    </employee>
    <employee>
      <name>Jane Fletcher</name>
      <job>Designer</job>
      <salary>2500</salary>
    </employee>
  </department>
</department>
</company>
```



**XML Parsing Tree**

# Applications of tree data structure



**Merkle tree in Blockchain**

# Types of Tree

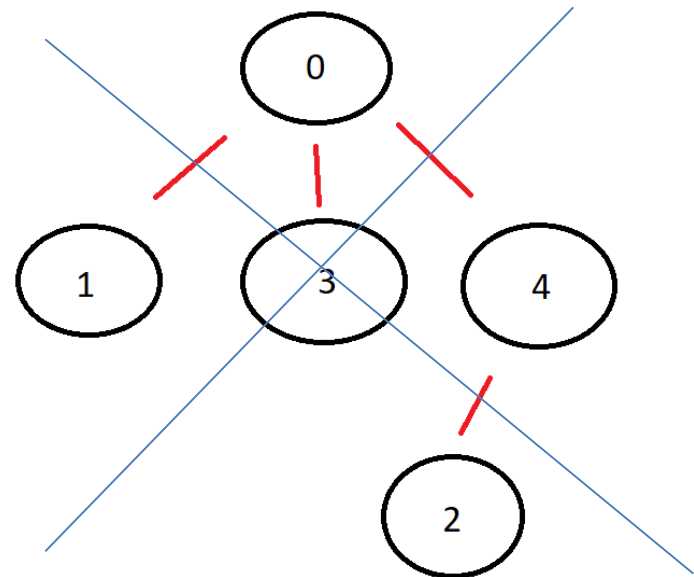
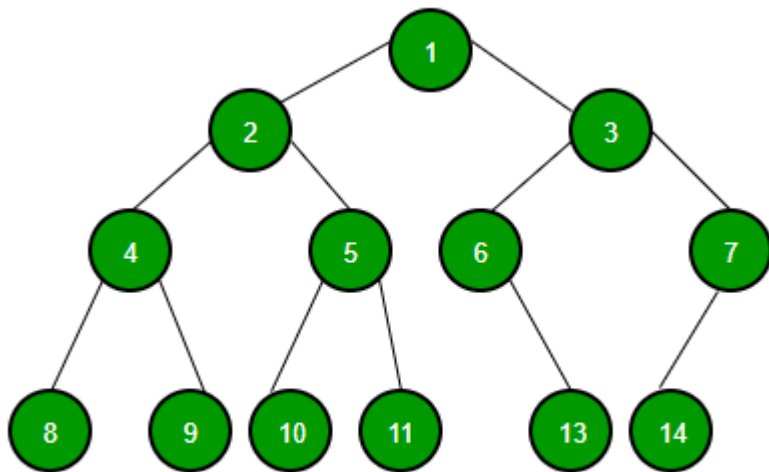


- Binary Tree
- Binary Search Tree
- Heap tree
- AVL Tree
- B-Tree
- Red-black Tree

# Binary Tree



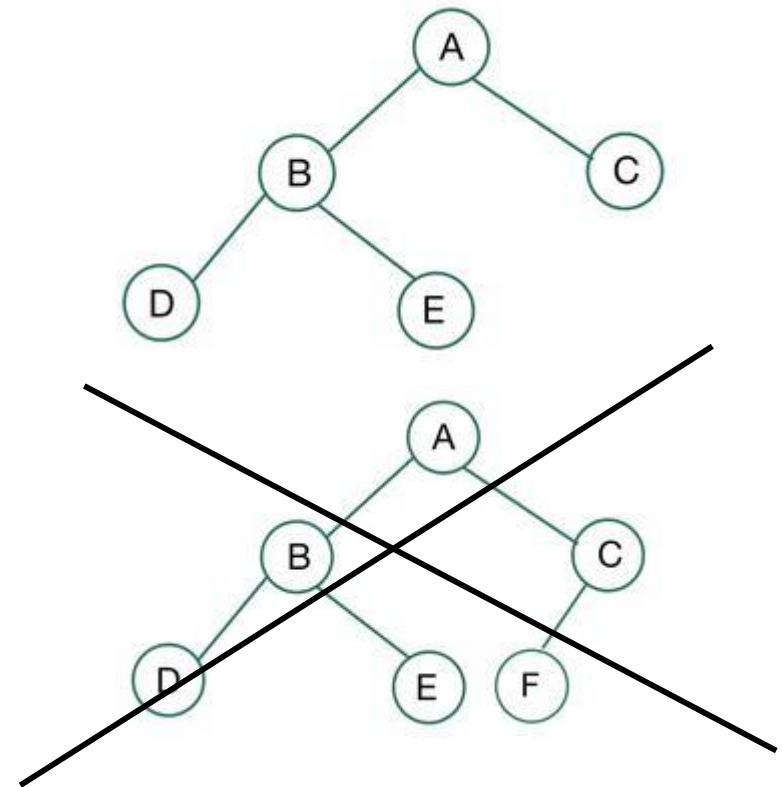
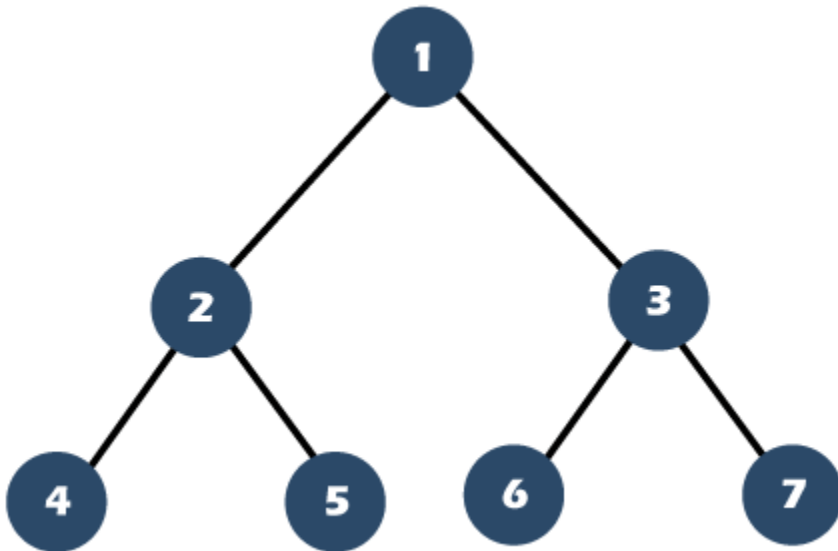
- A binary tree is a tree structure in which each node has at most two children.



# Full Binary Tree

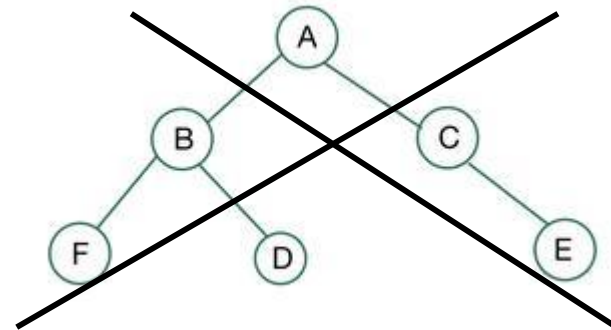
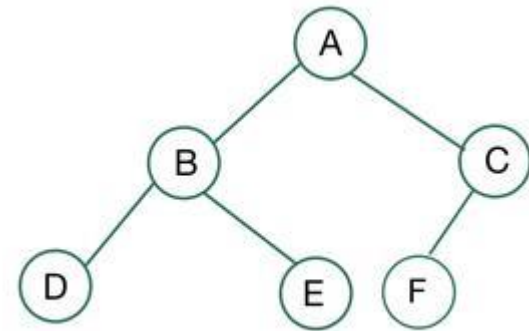
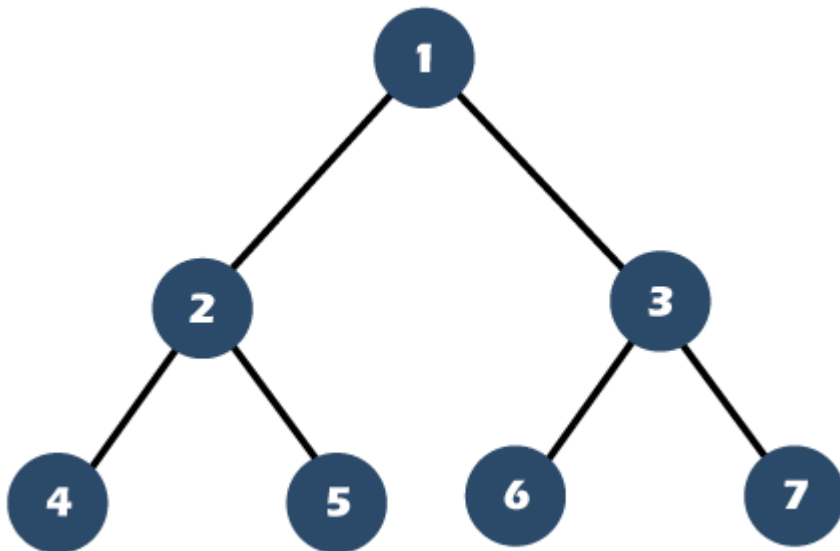


A full binary tree is a binary tree in which every node has either zero or two children.



# Complete Binary Tree

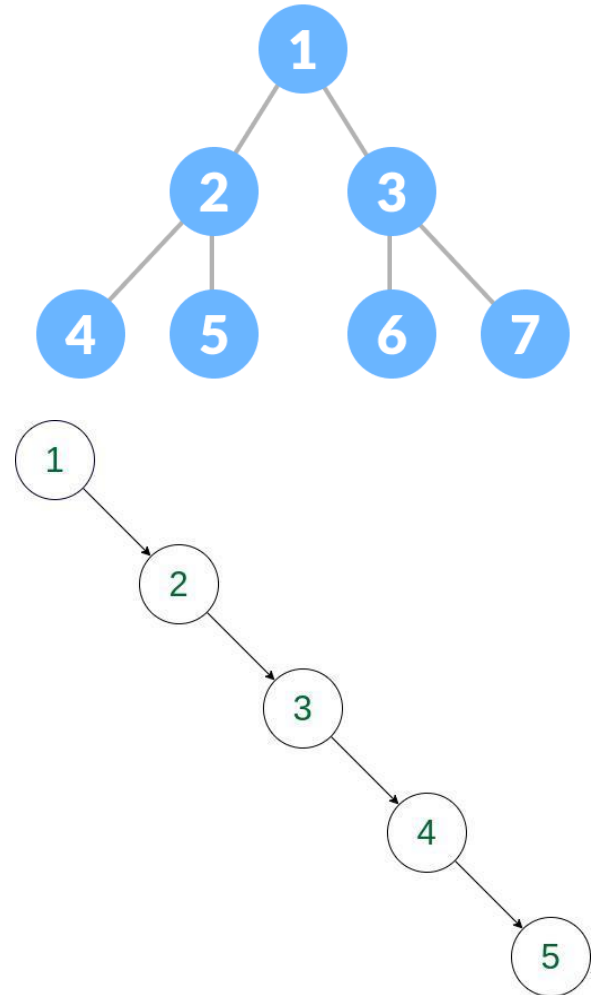
A complete binary tree is a binary tree in which all levels except last level have maximum number of possible nodes. Moreover, nodes in last level are appear as far left as possible.



# Properties of a binary tree

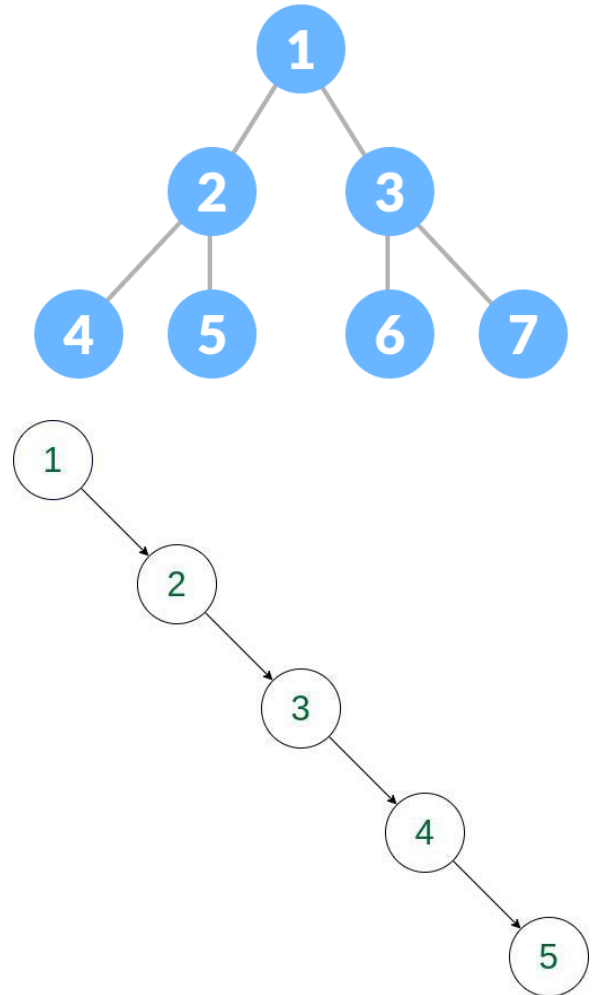


- Max no. of nodes at  $x^{\text{th}}$  level =  $2^x$
- Max no. of nodes in a binary tree of height  $h = 2^h - 1$
- Min no. of possible nodes in a binary tree of height  $h = h$
- Max no. of leaf nodes in a binary tree of height  $h = 2^{h-1}$
- No. of edges in a binary tree with  $n$  number nodes =  $n - 1$
- No. of leaf nodes in a binary tree with  $n$  no. of internal node (degree = 2) =  $n + 1$



# Properties of a binary tree

- Height of a complete binary tree with  $n$  number of nodes  $= \lceil \log_2(n + 1) \rceil$
- Total number of binary tree with  $n$  nodes  $= \frac{1}{n+1} 2n C n$
- Max no. of levels of binary tree with  $n$  nodes  $= n - 1$
- Min no. of levels of binary tree with  $n$  nodes  $= \lceil \log_2(n + 1) \rceil - 1$





# Array representation of Binary Tree



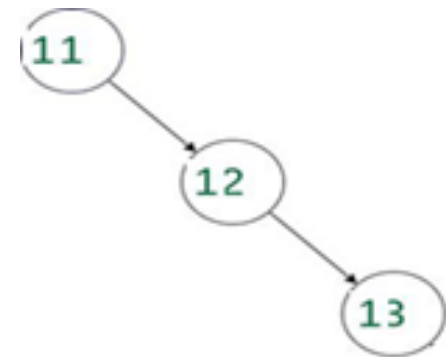
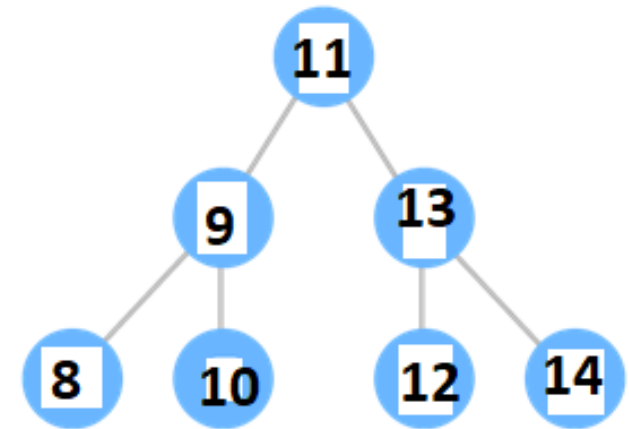
- Left child of  $i^{\text{th}}$  node is at  $(2*i)$  index.
- Right child of  $i^{\text{th}}$  node is at  $((2*i)+1)$  index.
- Parent of  $i^{\text{th}}$  node is at  $\left\lfloor \frac{i}{2} \right\rfloor$ .

1	2	3	4	5	6	7
11	9	13	8	10	12	14

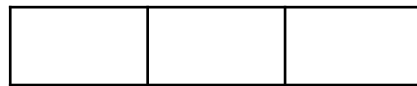
1	2	3	4	5	6	7
11	NULL	12	NULL	NULL	NULL	13

For n number of nodes,

- Max size of array =  $2^n - 1$
- Min size of array =  $2^{\lceil \log_2(n+1) \rceil} - 1$

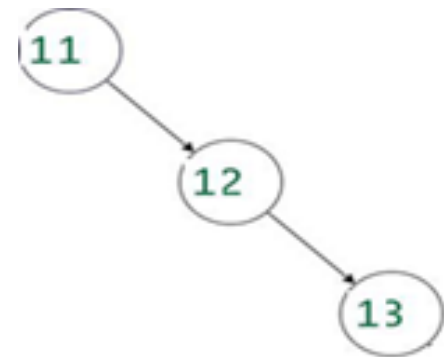
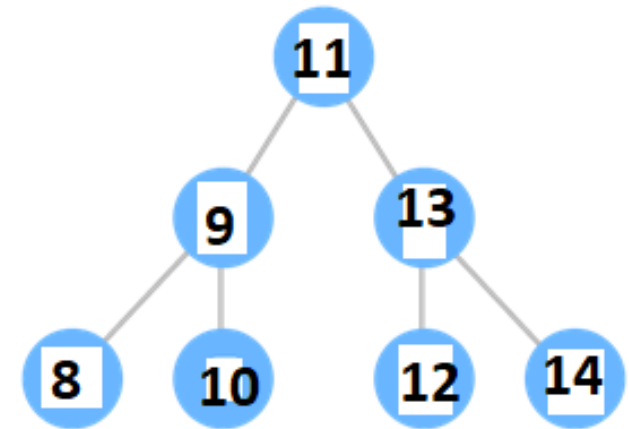
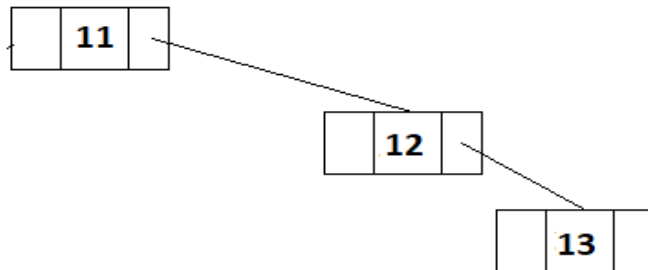
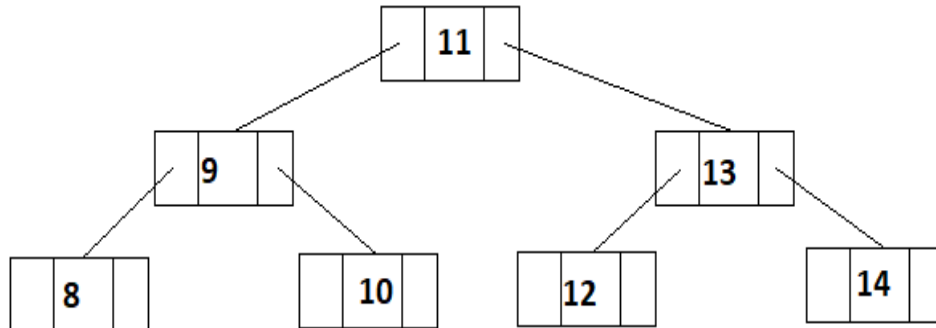


# Linked List representation of Binary Tree



lc      data      rc

lc = link to left child  
rc = link to right child



# Array vs Linked List Representation



## Array Representation

- ✓ Any node can be accessed by calculating index
- ✓ No storage needed for pointers
- × Empty entries may be there
- × Static representation

## Linked List Representation

- × Traversal required
- × Storage needed for pointers
- ✓ No Empty entries
- ✓ Dynamic representation

# Basic operations

---



- Insertion
- Deletion
- Traversal
- Merge

# Search (Array representation)



*SEARCH(rootind, key): Returns index of Key in tree*

$i \leftarrow \text{rootind}$

**if**  $A[i] = \text{key}$  **then**

    Return  $i$

**else**

**if**  $2*i \leq \text{SIZE}(A)$  **then**

        SEARCH( $2*i$ , key)

**if**  $(2*i)+1 \leq \text{SIZE}(A)$  **then**

        SEARCH( $(2*i)+1$ , key)

**else**

        Return -1

# Insertion (Array representation)



*Insert(key, object): Insert Object as left/right child of Key*

ind  $\leftarrow$  SEARCH (1, key)

**if** ind = -1 **then**

    print “Search unsuccessful”

    Exit

**else**

**if** A[2\*ind] = NULL **then**

        A[2\*ind]  $\leftarrow$  object

**else if** A[(2\*ind) + 1] = NULL **then**

        A[(2\*ind) + 1]  $\leftarrow$  object

**else**

        print “Object cannot be inserted at desired location”

        Exit

# Deletion (Array representation)



*Delete(key): Delete key object from tree if it is **leaf***

ind  $\leftarrow$  SEARCH (1, key)

**if** ind = -1 **then**

    print “Search unsuccessful”

    Exit

**if** A[2\*ind] = NULL **and** A[(2\*ind)+1] = NULL **then**

    A[ind] = NULL

**else**

    print “Key is not at leaf node”

    Exit

# Homework



Write algorithms for Search, Insert, Delete for linked list representation of a binary tree.



# Traversal (Linked List representation)



Preorder:

- Visit root node R
- Traverse left subtree of R
- Traverse right subtree of R

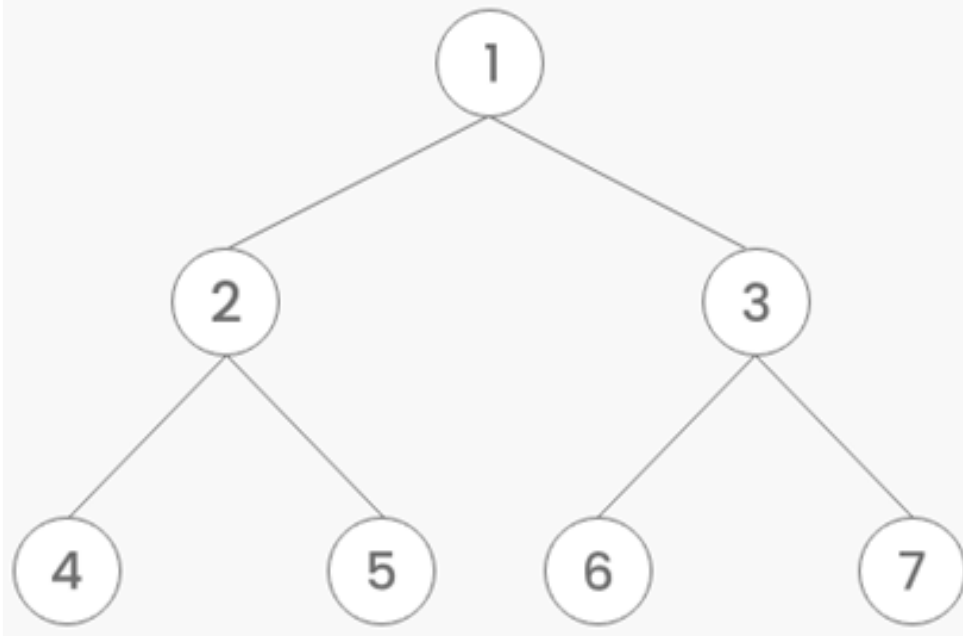
Inorder:

- Traverse left subtree of R
- Visit root node R
- Traverse right subtree of R

Postorder:

- Traverse left subtree of R
- Traverse right subtree of R
- Visit root node R

# Traversal (Linked List representation)



## Inorder Traversal

4	2	5	1	6	3	7
---	---	---	---	---	---	---

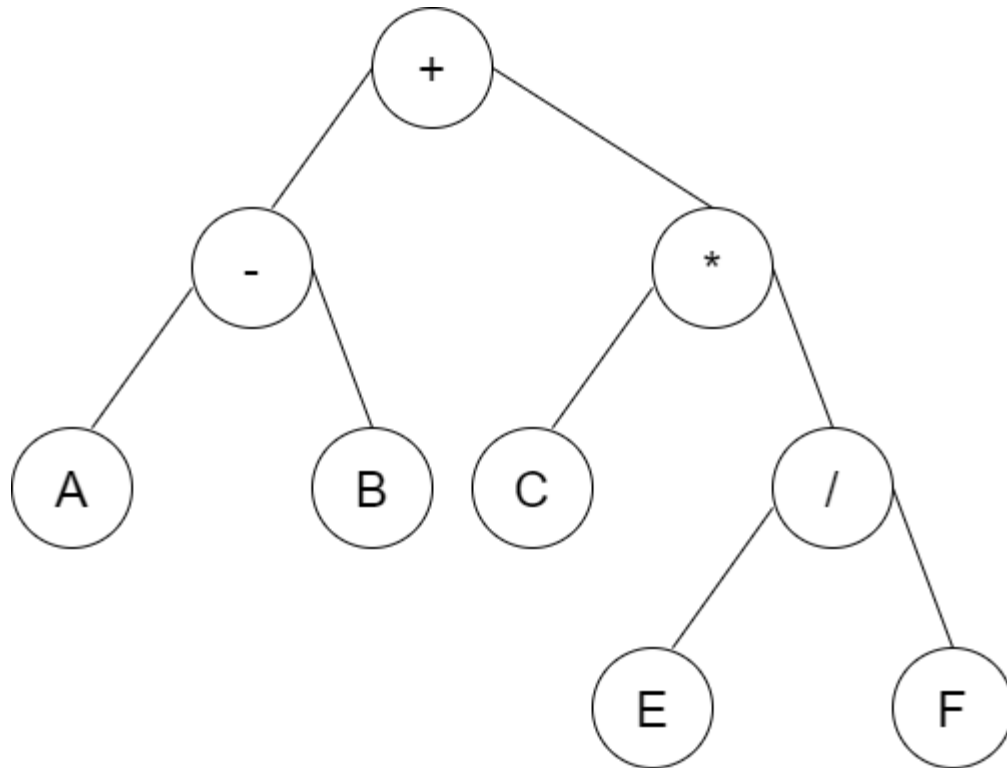
## Preorder Traversal

1	2	4	5	3	6	7
---	---	---	---	---	---	---

## Postorder Traversal

4	5	2	6	7	3	1
---	---	---	---	---	---	---

# Traversal (Linked List representation)



Preorder:  
+-AB\*C/EF

Inorder:  
A-B+C\*E/F

Postorder:  
AB-CEF/\*+

# Traversal (Linked List representation)



$$(A-B) + (C * (E/F))$$

Prefix:

$+ - AB * C / EF$

Postfix:

$AB - CEF / * +$

# Traversal (Linked List representation)



*inorder(root)*

ptr  $\leftarrow$  root

**if** ptr  $\neq$  NULL **then**

    inorder(ptr.left)

    print(ptr.data)

    inorder(ptr.right)

*preorder(root)*

ptr  $\leftarrow$  root

**if** ptr  $\neq$  NULL **then**

    print(ptr.data)

    preorder(ptr.left)

    preorder(ptr.right)

*postorder(root)*

ptr  $\leftarrow$  root

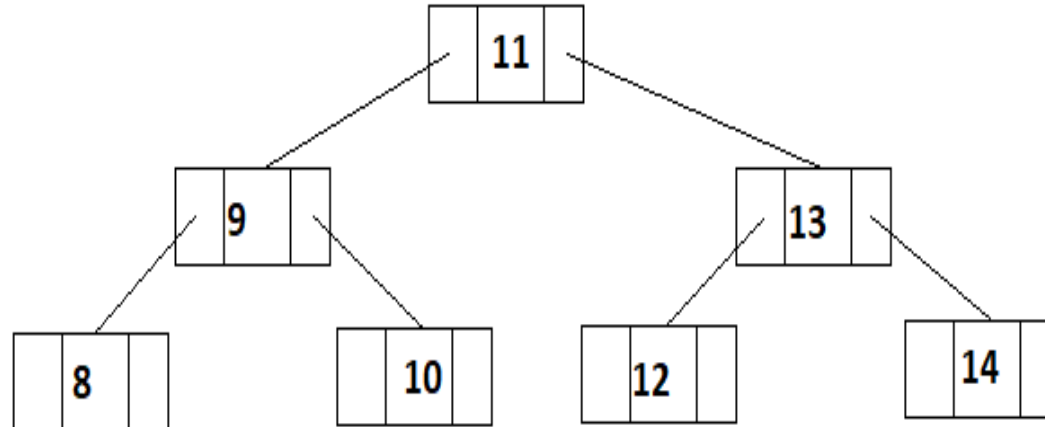
**if** ptr  $\neq$  NULL **then**

    postorder(ptr.left)

    postorder(ptr.right)

    print(ptr.data)

# Traversal (Linked List representation)



*preorder(root)*

ptr  $\leftarrow$  root

**if** ptr  $\neq$  NULL **then**

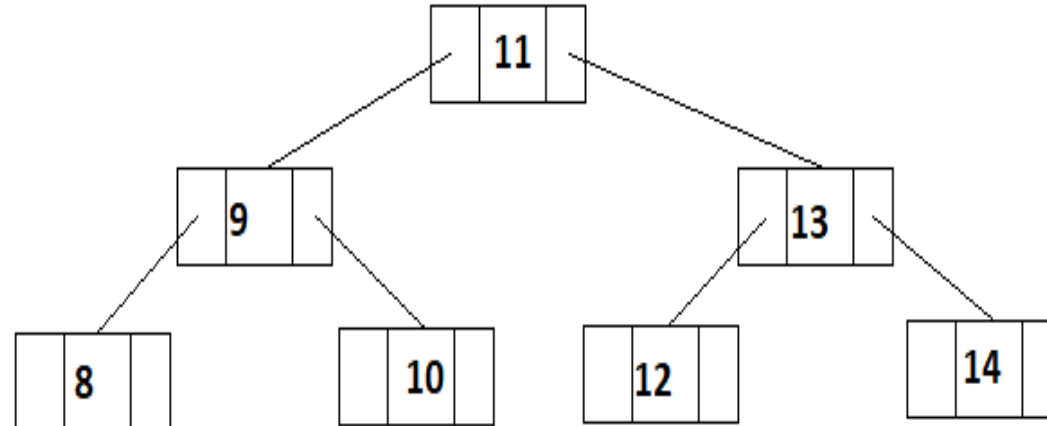
    print(ptr.data)

    preorder(ptr.left)

    preorder(ptr.right)

11  
9  
8  
10  
13  
12  
14

# Traversal (Linked List representation)



*inorder(root)*

ptr  $\leftarrow$  root

**if** ptr  $\neq$  NULL **then**

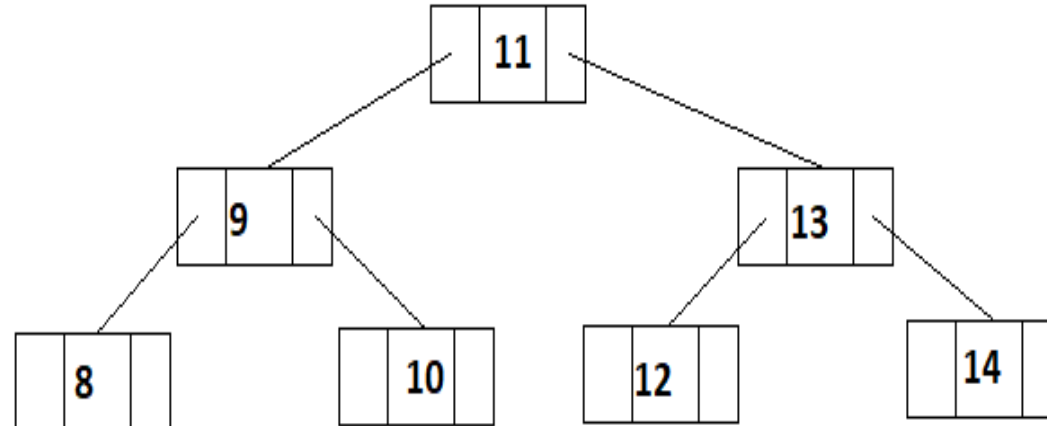
    inorder(ptr.left)

    print(ptr.data)

    inorder(ptr.right)

8  
9  
10  
11  
12  
13  
14

# Traversal (Linked List representation)



*postorder(root)*

ptr  $\leftarrow$  root

**if** ptr  $\neq$  NULL **then**

    postorder(ptr.left)

    postorder(ptr.right)

    print(ptr.data)

8  
10  
9  
12  
14  
13  
11



# Traversal (Linked List representation) Non-recursive



## *preorder(root)*

PUSH(root)

**while** Stack.empty() = FALSE **do**

ptr  $\leftarrow$  POP( )

**if** ptr  $\neq$  NULL **then**

print(ptr.data)

PUSH(ptr.right)

PUSH(ptr.left)

## *inorder(root)*

ptr  $\leftarrow$  root

**while** Stack.empty() = FALSE

or ptr  $\neq$  NULL **do**

**if** ptr  $\neq$  NULL **then**

PUSH(ptr)

ptr  $\leftarrow$  ptr.left

**else**

ptr  $\leftarrow$  POP ( )

print(ptr.data)

ptr  $\leftarrow$  ptr.right

## *postorder(root)*

**homework**

# Formation of binary tree from traversals



We can form the binary tree from any two traversals.

- If preorder traversal is given, the first node is *root node*.
- If postorder traversal is given, the last node is *root node*.
- Once root node is found, left subtree and right subtree are to be identified.
- Repeat same method for left subtree and right subtree.

Note: inorder is required to generate unique binary tree.

# Preorder-Inorder



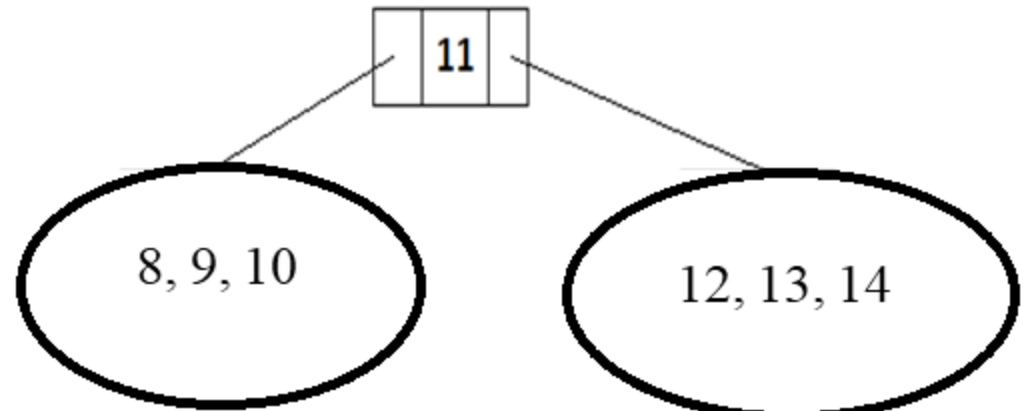
Preorder: 11, 9, 8, 10, 13, 12, 14

Inorder: 8, 9, 10, 11, 12, 13, 14

Root = 11 (From Preorder)

Left subtree contains 8, 9, 10 (From inorder)

Right subtree contains 12, 13, 14 (From inorder)



# Preorder-Inorder



Preorder: 11, 9, 8, 10, 13, 12, 14

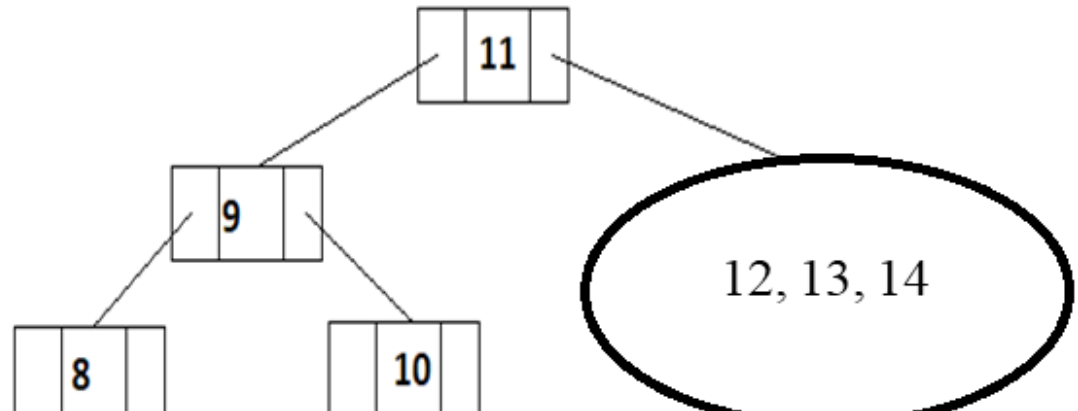
Inorder: 8, 9, 10, 11, 12, 13, 14

Subtree contains 8,9,10

Root node: 9 (From preorder)

Left subtree: 8 (From inorder)

Right subtree: 10 (From inorder)



# Preorder-Inorder



Preorder: 11, 9, 8, 10, 13, 12, 14

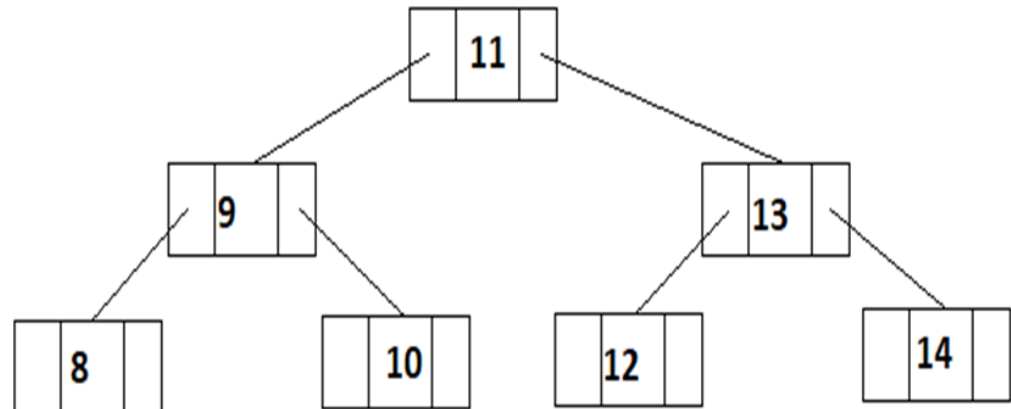
Inorder: 8, 9, 10, 11, 12, 13, 14

Subtree contains 12,13,14

Root node: 13 (From preorder)

Left subtree: 12 (From inorder)

Right subtree: 14 (From inorder)



# Postorder-Inorder



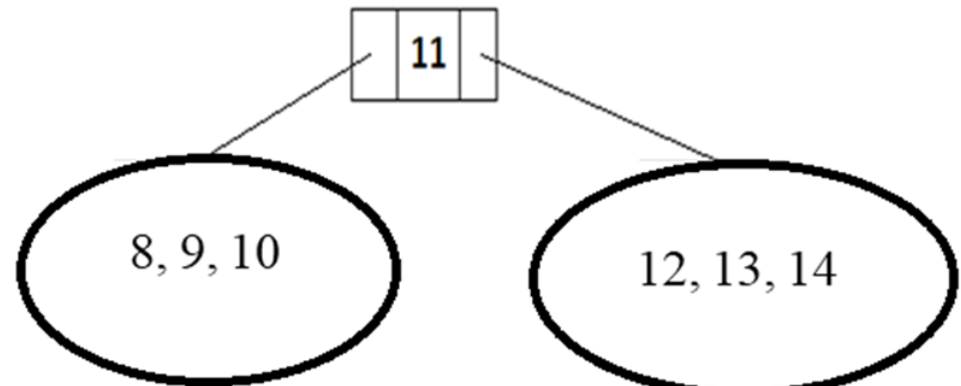
Postorder: 8, 10, 9, 12, 14, 13, **11**

Inorder: **8, 9, 10**, 11, **12, 13, 14**

Root = 11 (From Postorder)

Left subtree contains 8, 9, 10 (From inorder)

Right subtree contains 12, 13, 14 (From inorder)



# Postorder-Inorder



Postorder: 8, 10, 9, 12, 14, 13, 11

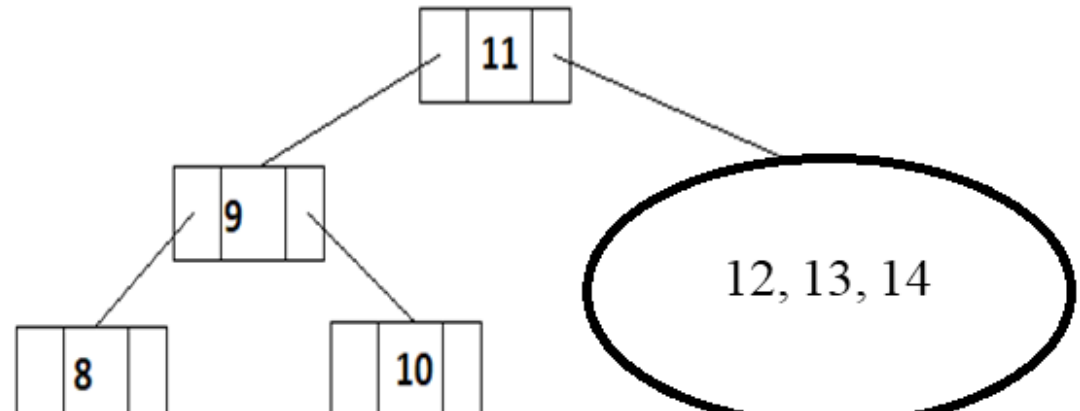
Inorder: 8, 9, 10, 11, 12, 13, 14

Subtree contains 8,9,10

Root node: 9 (From postorder)

Left subtree: 8 (From inorder)

Right subtree: 10 (From inorder)



# Postorder-Inorder



Postorder: 8, 10, 9, 12, 14, 13, 11

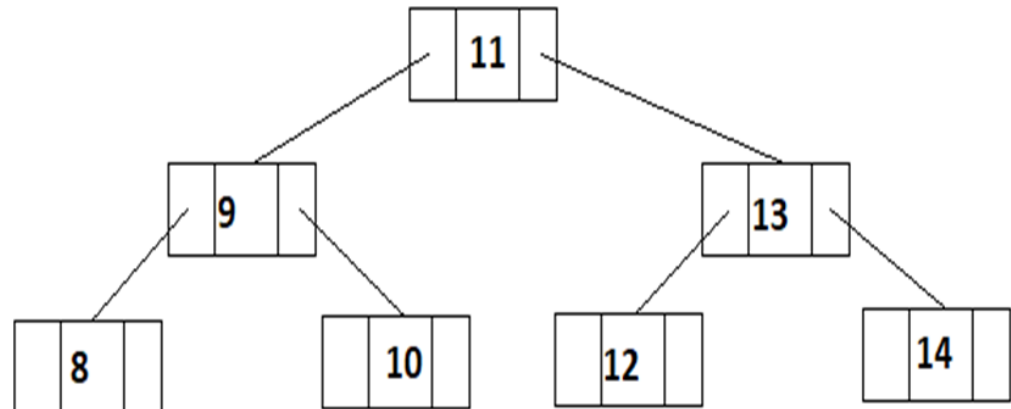
Inorder: 8, 9, 10, 11, 12, 13, 14

Subtree contains 12,13,14

Root node: 13 (From postorder)

Left subtree: 12 (From inorder)

Right subtree: 14 (From inorder)





# Preorder-Postorder



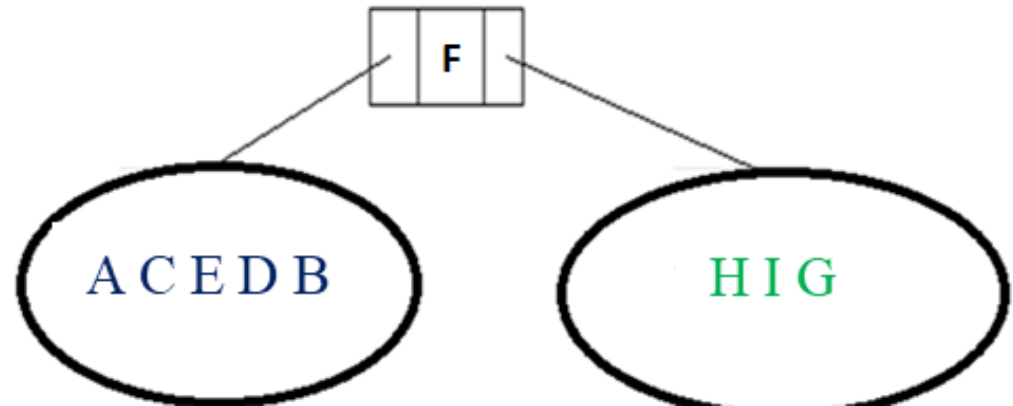
Preorder: **F B** A D C E G I H

Postorder: A C E D B **H I G** F

Root node: F (From preorder)

Left subtree: A, C, E, D, B (From preorder and postorder)

Right subtree: H I G (From preorder and postorder)



# Preorder-Postorder



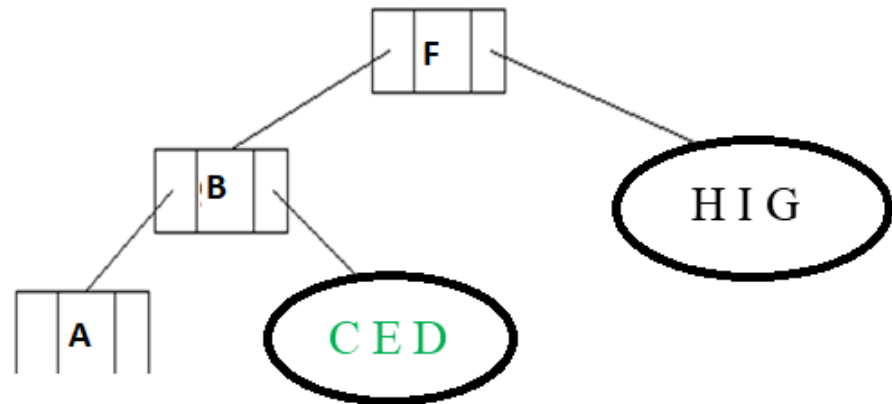
Preorder: F **B** **A** D C E G I H

Postorder: **A** **C** **E** **D** B H I G F

Root node: B (From preorder)

Left subtree: A (From preorder and postorder)

Right subtree: C E D (From preorder and postorder)



# Preorder-Postorder



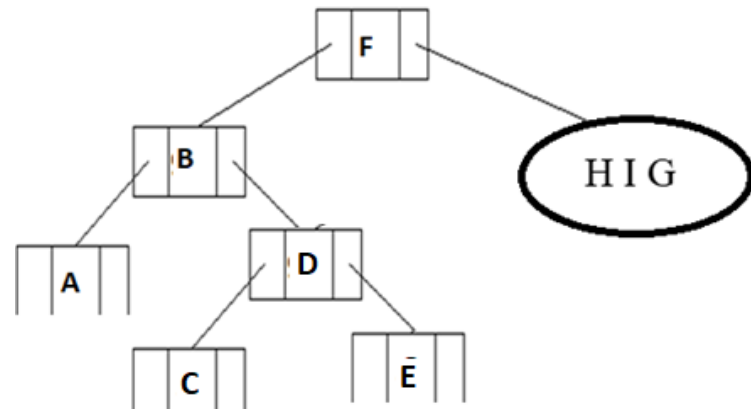
Preorder: F B A **D** C E G I H

Postorder: A **C** **E** D B H I G F

Root node: D (From preorder)

Left subtree: C (From preorder and postorder)

Right subtree: E (From preorder and postorder)



# Preorder-Postorder



Preorder: F B A **D** C E G I H

Postorder: A **C** **E** D B H I G F

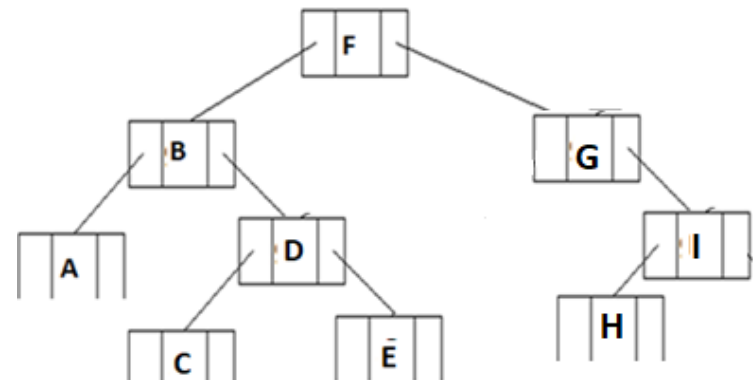
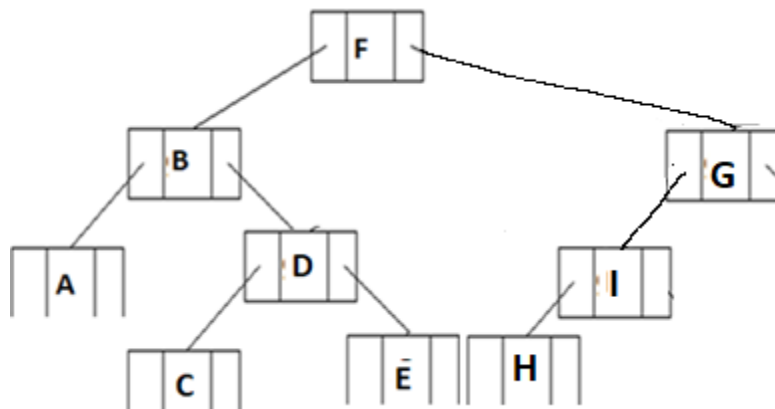
*Not possible to construct unique binary tree when preorder and postorder given.*

Root node: G (From preorder)

Left subtree: I H (From preorder and postorder)

or

Right subtree: I H (From preorder and postorder)



# References



1. Algorithms Design: Foundations, Analysis and Internet Examples Michael T. Goodrich, Roberto Tamassia, 2006, Wiley (Students Edition)
2. Data Structures, Algorithms and Applications in C++, Sartaj Sahni, Second Ed, 2005, Universities Press
3. Introduction to Algorithms, TH Cormen, CE Leiserson, RL Rivest, C Stein, Third Ed, 2009, PHI



**BITS Pilani**  
Hyderabad Campus



**Any Question!!**



# Thank you!!

**BITS Pilani**  
Hyderabad Campus