

2. Double threaded: each node is threaded towards both the in-order predecessor and successor (left and right)

i.e. If both left and right NULL pointers are used as threads to store the address of in-order predecessor and in-order successor then the binary tree is called a fully in-threaded tree or in-threaded or double threaded tree.

Example.

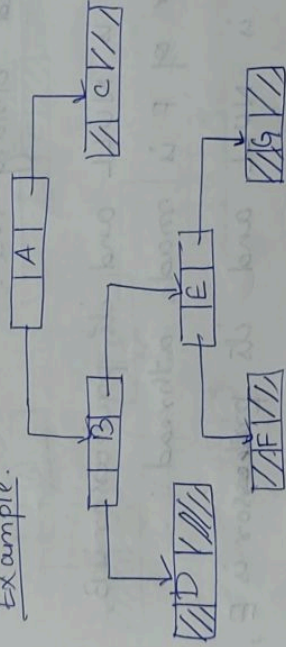


fig: Binary tree without threads.

Here, In-order traversal of the tree is DBFEGAC.

D's right link is NULL and its successor is B,

so right pointer of D is made a thread.

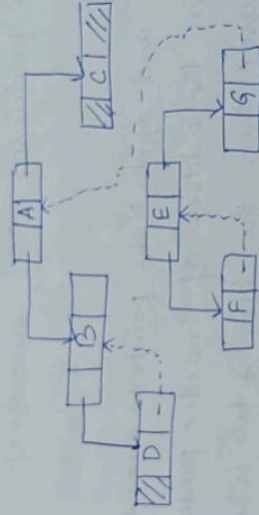
F's right link is NULL and its successor is E,

so right pointer of F is made a thread.

G's right link is NULL and its successor is A,

so right pointer of G is made a thread.

Right in-threaded binary tree -



Inorder successor : D \textcircled{B} F \textcircled{E} G \textcircled{A} C -

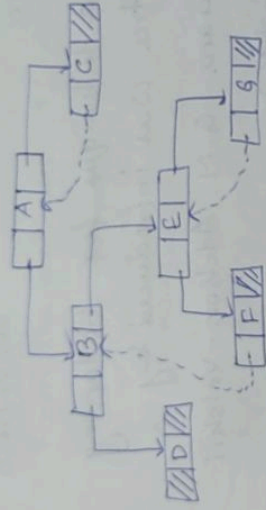
Left in-threaded binary tree -

F's left link is NULL and its predecessor is B,
So left pointer of F is made a thread.

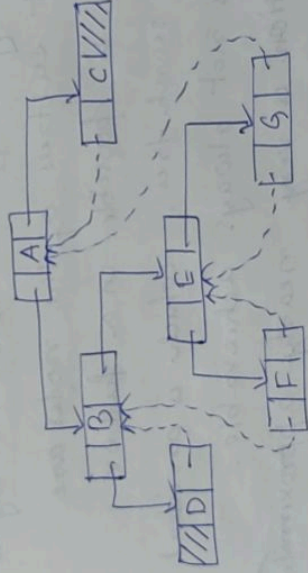
G's left link is NULL and its predecessor is E
So left pointer of G is made a thread.

C's left link is NULL and its predecessor is A,
So left pointer of C is made a thread.

Inorder predecessor : D \textcircled{B} F \textcircled{E} G \textcircled{A} C



Fully in-threaded Binary tree.



D's left link is NULL but it has no predecessor and C's right link is NULL but it has no successor so both these pointer fields are NULL in the fully threaded tree.

AVL Tree

06/05/2020

An AVL Tree is a technique for balancing a binary search tree was introduced by Russian Mathematicians G.M. Adelson-Velskii and E.M. Landis in 1962.

The main aim of AVL tree is to perform efficient search, insertion and deletion operations. Searching is efficient when the heights of left and right subtrees of the nodes are almost same. This is possible in a full or complete binary search tree, which is an ideal situation and is not always achievable.

This ideal situation is very nearly approximated by AVL trees.

An AVL tree is a binary search tree where the difference in the height of left and right subtrees of any node can be at most 1, each node of an AVL tree has a balance factor, which is defined as the difference between the heights of left subtree and right subtree of a node.

Balance factor of a node = $\text{Height of its left subtree} - \text{Height of its right subtree}$

From the definition of AVL-tree, it is obvious that only possible values for the balance factor of any node are $\boxed{-1, 0, 1}$

Right heavy \rightarrow A node is called right heavy or right high if height of its right subtree is one more than height of its left subtree.

Left heavy \rightarrow A node is called left heavy or left high if height of its left subtree is one more than height of its right subtree.

Balanced \rightarrow A node is called balanced if the heights of its right and left subtrees are same.

The balance factor is 1 for left high.

" " " -1 for right high.

" " " 0 for balanced node

Therefore the binary search tree is an AVL tree.
-1, 0 or 1.

Therefore, the balance factor of each node

So difference is $(2-2)=0$.

and height of right subtree is 2.

For root node 18, height of left subtree is 2

So difference is $(1-1)=0$

and height of right subtree is 1.

For node 20, height of left subtree is 1

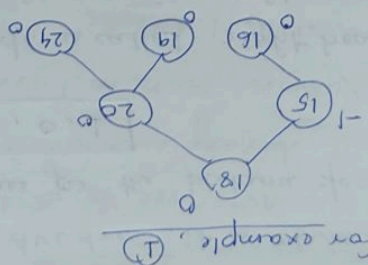
So difference is $(0-1)=-1$

and height of right subtree is 1.

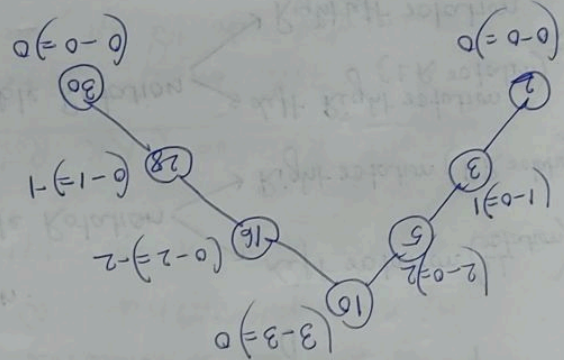
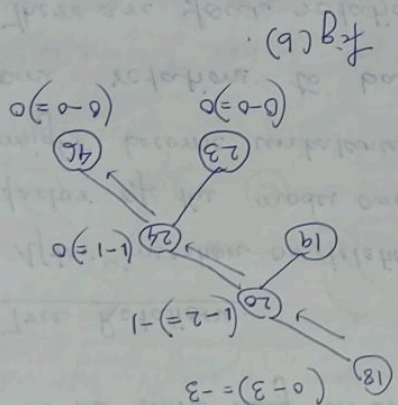
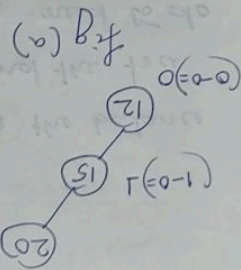
For node 15, height of left subtree is 0

Subtrees are empty so difference is 0

For leaf nodes 16, 19, 24, left and right



Example 2) Take
 let us some trees that are binary search
 trees but not AVL trees.



Since the balance factor does not lies bet
 (-1, 0, 1) so the binary search trees are
 not AVL trees. TSB brackets inserted

at each node is a
 where balance factor

07/05/2020

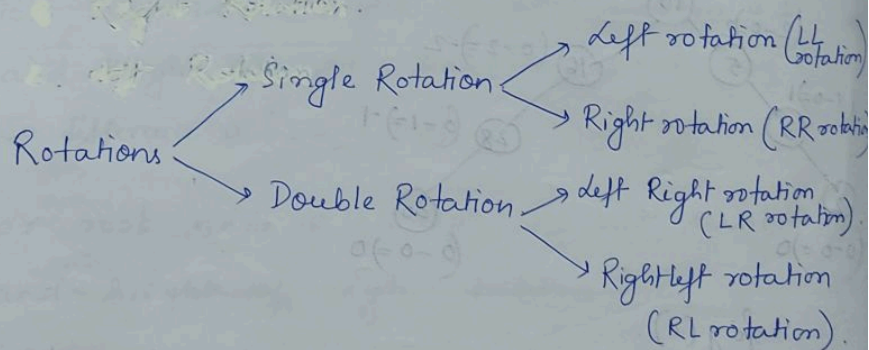
Searching and Traversal in AVL tree.

Searching and traversal in AVL tree is done in the same way as in BST.

Tree Rotations.

After insertion or deletion operations the balance factor of the nodes are affected and the tree might become unbalanced. So we need to do some rotations to balance the tree.

There are four rotations and they are classified into two types.



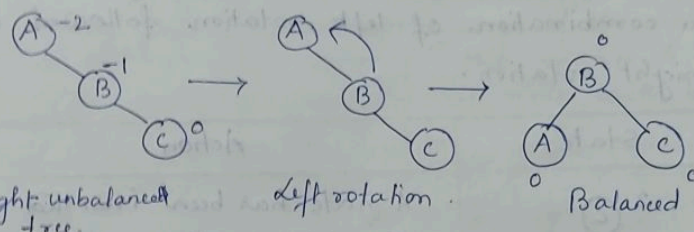
When these rotations can take place?

Let the newly inserted node be w .

- ① Perform standard BST insert for w .
- ② Starting from w , travel up and find the first unbalanced node.

Left Rotation (LL Rotation)

If a tree becomes unbalanced, when a node is inserted into the right subtree of the right subtree, then we perform a single left rotation.

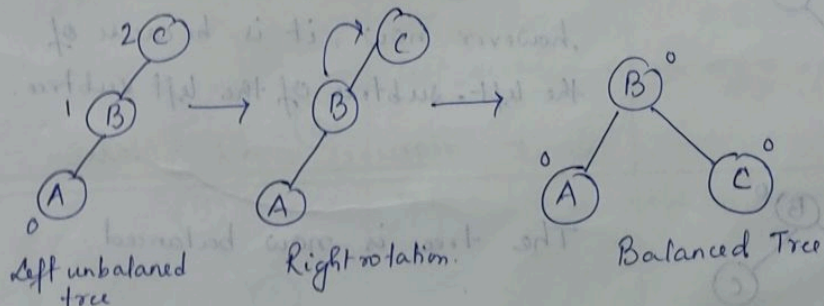


In our example, node A has become unbalanced as a node is inserted into the right subtree of A's right subtree. We perform the left rotation by making A the left subtree of B.

Right Rotation (RR Rotation)

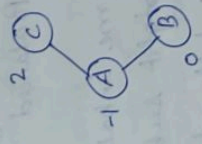
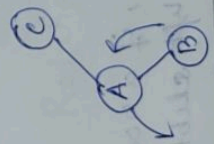
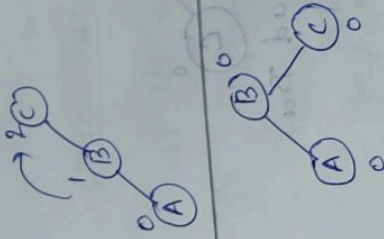
AVL tree may become unbalanced, if a node is inserted in the left subtree of the left subtree.

The tree then needs a right rotation.

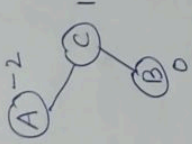
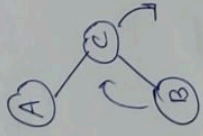
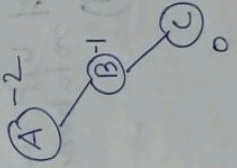
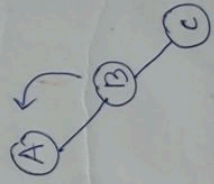
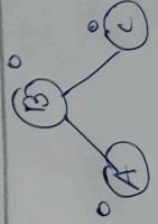


As depicted, the unbalanced node becomes the right child of its left child by performing a right rotation.

Left-Right Rotation : A left-right rotation is a combination of left rotation followed by right rotation.

State	Action
	<p>A node has been inserted into the right subtree of the left subtree. This makes C an unbalanced node. These scenarios cause AVL tree to perform left-right rotation.</p>
	<p>We first perform the left rotation on the left subtree of C. This makes A the left subtree of B.</p>
	<p>Node C is still unbalanced, however now, it is because of the left-subtree of the left subtree. So it requires right rotation.</p>
	<p>The tree is now balanced.</p>

Right-Left Rotation : It is a combination of right rotation followed by left rotation.

State	Action
	<p>A node has been inserted into the left subtree of the right subtree. This makes A, an unbalanced node with balance factor 2.</p>
	<p>First we perform the right rotation along C node, making C the right subtree of its own left subtree B. Now, B becomes the right subtree of A.</p>
	<p>Node A is still unbalanced because of the right subtree of its right subtree and requires a left rotation.</p>
	<p>A left rotation is performed by making B the new root node of the subtree. A becomes the left subtree of its right subtree.</p>
	<p>The tree is now balanced.</p>

8/5/2020

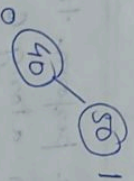
Example: let us take some numbers and construct an AVL tree from them.

50, 40, 35, 58, 48, 42, 60, 30, 33, 25.

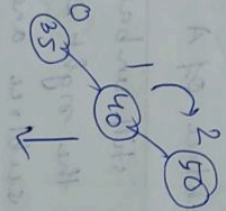
Soln Insert 50.

(50) 1

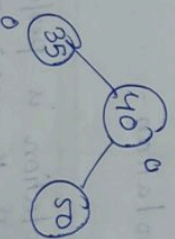
Insert 40



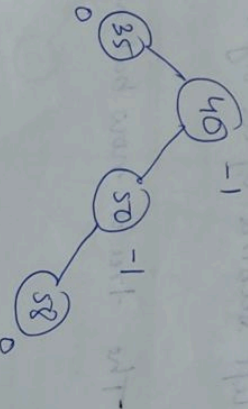
Insert 35

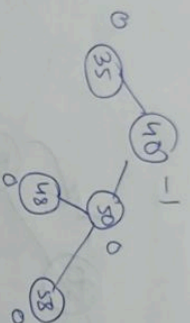


(Since insertion in left subtree of left subtree of root so right rotation has to be performed)

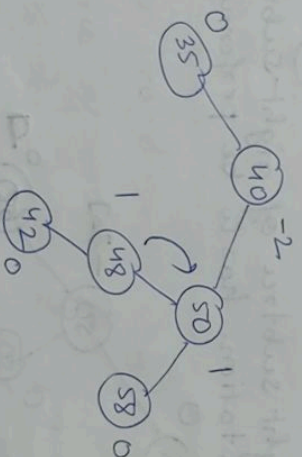


Insert 58



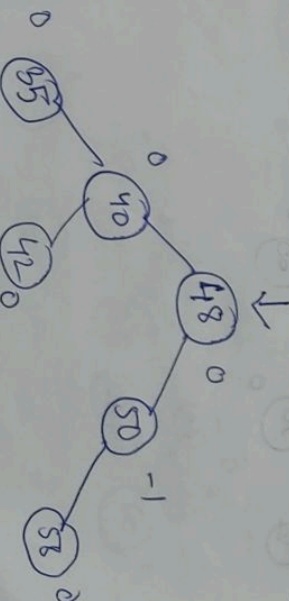
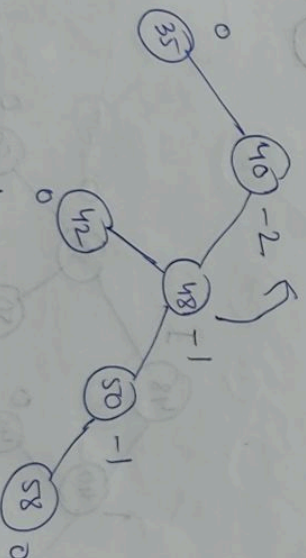


Insert 42.

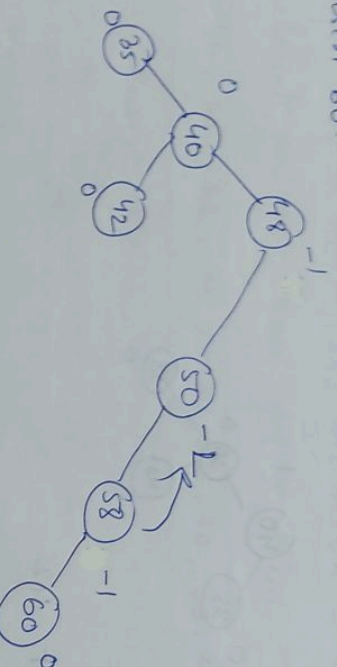


[Since insertion in left subtree of right subtree of root so Right-left rotation has to be performed]

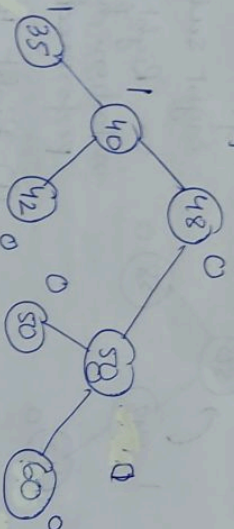
- (1) Right right rotation
- (2) Left left rotation



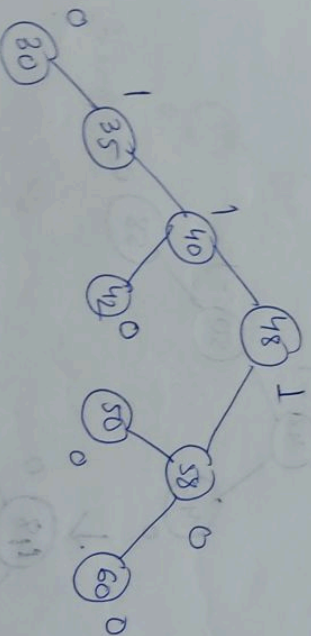
Insert 60.



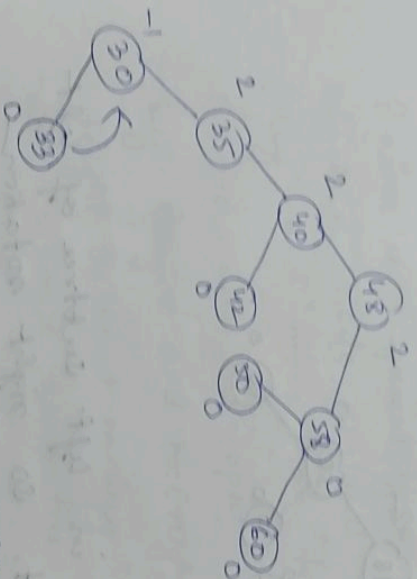
Since insertion in right subtree of right-subtree of root. So left rotation has to be performed.



Insert 30.

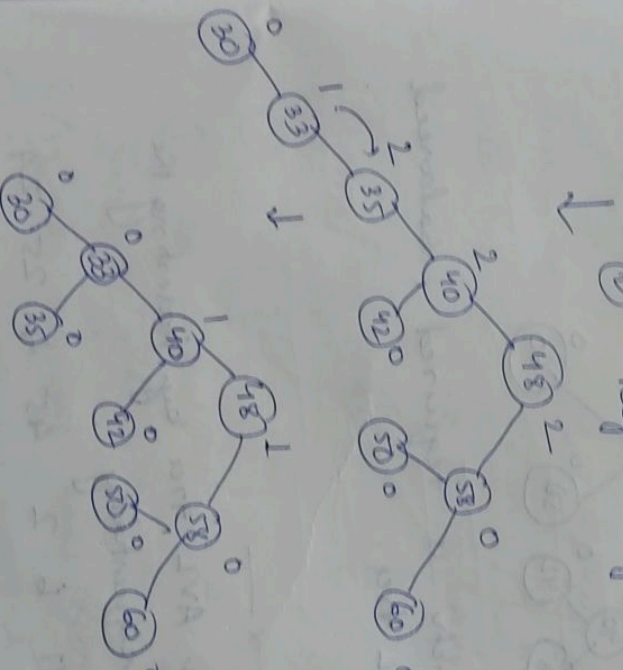


Insert 33.

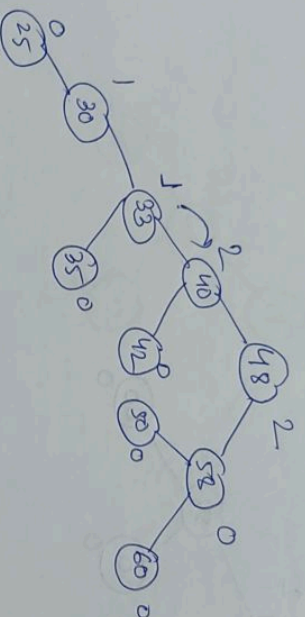


Since insertion in right subtree of left subtree of root node, so left-Right rotation has to be performed. i.e. double rotation occurs.

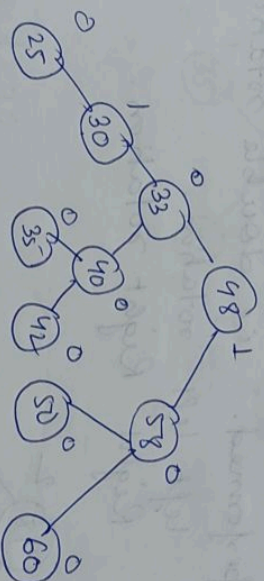
- (i) left left rotation.
- (ii) Right Right rotation.



Sheet 25.



Since insertion in left subtree of left subtree of root, so right rotation has to be performed.



which is required balanced AVL tree.

—x—

H.W. Construct an AVL tree by inserting the following values sequentially

23 34 12 11 6 2 45 4 25 24.