

Exercise Objects - Day 03

The Recipe Card

Never forget another recipe!

- Create an object to hold information on your favorite recipe. It should have properties for `title` (a string), `servings` (a number), and `ingredients` (an array of strings).
- On separate lines (one `console.log` statement for each), log the recipe information so it looks like:
 - Mole
 - Serves: 2
 - Ingredients:
 - cinnamon
 - cumin
 - cocoa

The Reading List

Keep track of which books you read and which books you want to read!

- Create an array of objects, where each object describes a book and has properties for the `title` (a string), `author` (a string), and `alreadyRead` (a boolean indicating if you read it yet).
- Iterate through the array of books. For each book, log the book title and book author like so: "The Hobbit by J.R.R. Tolkien".
- Now use an if/else statement to change the output depending on whether you read it yet or not. If you read it, log a string like 'You already read "The Hobbit" by J.R.R. Tolkien', and if not, log a string like 'You still need to read "The Lord of the Rings" by J.R.R. Tolkien'.