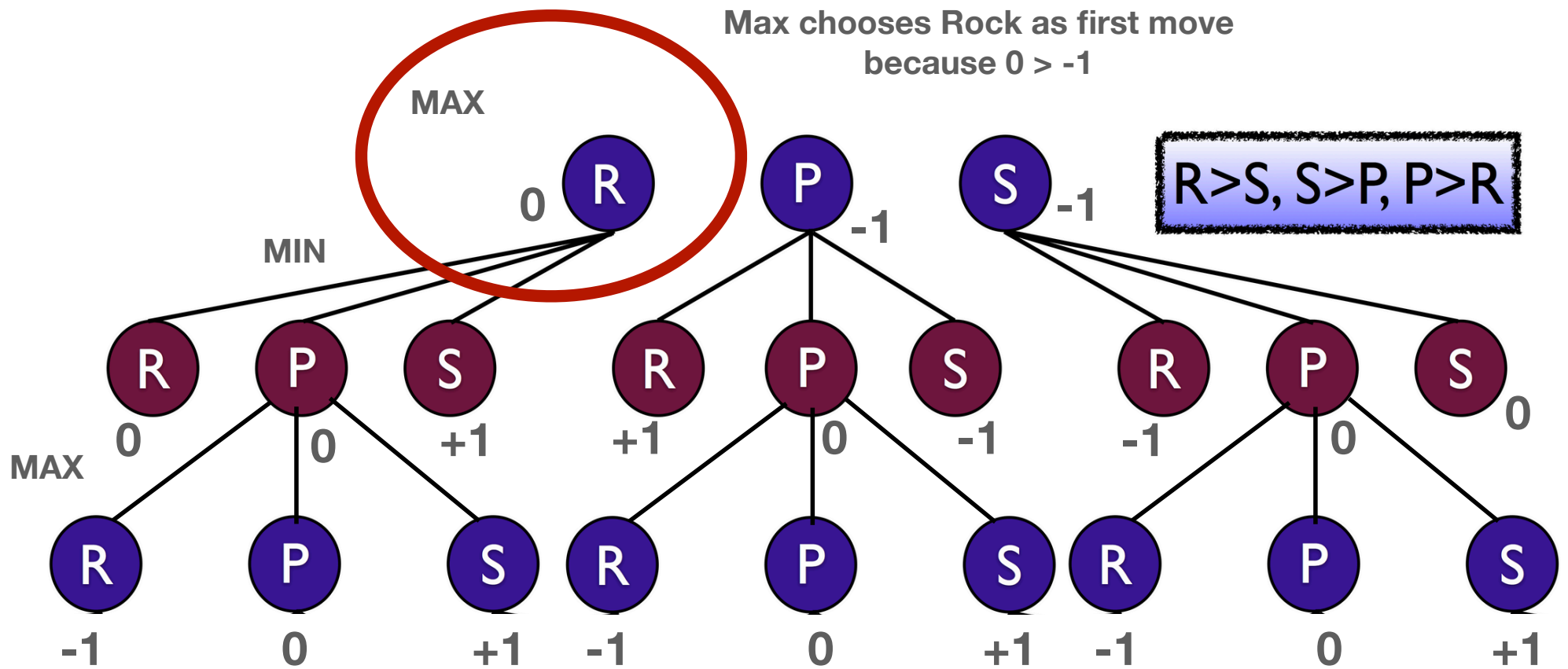


- Good for MAX = +1
- Bad for MAX = -1
- We only know the end-state values



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