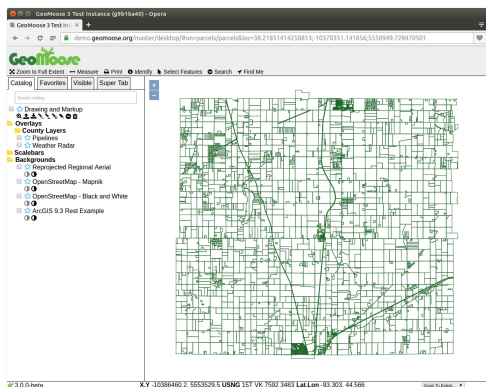




What is GeoMoose?

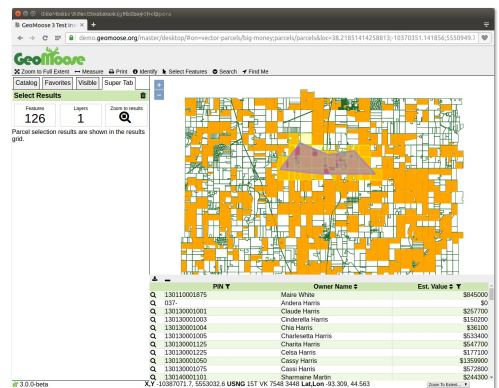
GeoMoose is a Web Client JavaScript Framework for displaying distributed cartographic data. GeoMoose has a number of strengths including modularity, configurability, and delivers a number of core functionalities in its packages. GeoMoose is also very light weight for servers making it easy to handle a large number of users, with a large number of layers, and a large number of services without stressing a server.

The GeoMoose core is written using JavaScript and HTML. It is entirely possible to run GeoMoose with nothing more than a basic web server (Nginx, Apache, IIS). GeoMoose 3.0 can perform complex queries like selecting, buffering and drill-down identify all without using a server-side scripting language. We exercise the functionality exposed by WMS, WFS, and other feature services to provide a dynamic experience for the user and easy administration.



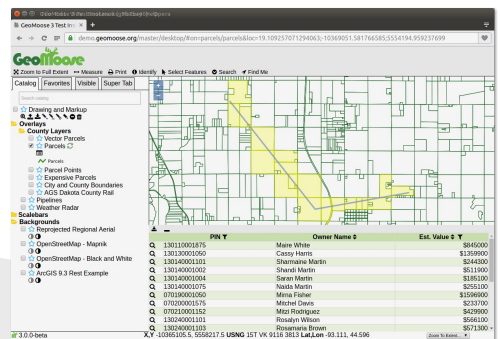
Why not GeoMoose?

Beyond rendering, gaining information on a dataset is an important every day use of a Web GIS. GeoMoose includes all of the basic tools for traditional selection, identification, and searching on a dataset. However, GeoMoose's functionality is not limited by those services. To power that functionality we have developed a power service-based architecture that users can use to create their own custom scripts in any language.



Open Source Software

GeoMoose is designed with lightweight-extensibility in mind. There are a myriad of custom configuration options, a highly flexible services architecture, and a powerful user-extension model. GeoMoose can create powerful web GIS applications for those with no programming knowledge and provides an astounding platform for those willing to write some code.



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