Definitions

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What are ecology and evolution?

ecology

"the study of the processes determining the distribution and abundance of organisms" (Krebs) or of "the interaction among organisms and between organisms and their environment" (Poulin)

In infectious disease (ID) context: **incidence** (number of new infections per unit time) and **prevalence** (number of infected individuals in the population). We may also be interested in the **parasite burden** or **intensity** of infection: how many bugs/host on average?

How do we get this information?

- · case reports
- proxies (deaths, hospitalizations, wills)
- serosurveys
- · counting eggs in feces, or worms in gut contents
- viral titers (e.g. by quantitative PCR)
- population genetic methods (Volz et al. 2009)

evolution

"changes in gene frequency in a population between generations" - due to **mutation**, **selection**, **drift**, etc. - or more broadly, the change in characteristics of organisms over time due to genetic change.

In ID context, we will be interested in the evolution of pathogens, of hosts, and the **coevolution** of pathogens and their hosts.

How do we find out about evolution?

- experiments (in vitro)
- changes in phenotype frequencies (e.g. parasite strains)
- measuring **serotype** frequency
- · detection of ancient DNA
- detection by sequencing (e.g. S-gene target failure)
- genome sequencing
- inferring selective sweeps from
- phylogenetic reconstruction (time to most recent common ancestor, relationships)
- inference about phenotypes by modelling protein structures

What is an infectious disease?

- disease: departure of an organism from its "normal" functioning (genetic, environmental, ...). An **infectious disease** is a disease that can be transmitted (horizontally) among organisms.
- symbiont: an organism that lives in close association with its host, in contrast with **free-living** organisms (\neq "mutualist")
- parasite: an organism that lives in close association with its host and harms its host (reduces fitness but doesn't kill)
- pathogen: "a microorganism that causes disease" (Oxford English Dictionary).
- natural enemy: any organism that benefits (increase in fitness) from association with its victim (loss of fitness)

	kills	harms	no effect	benefits
close	parasitoid	parasite	commensal	symbiotic mutualist
not close	predator	grazer		mutualist

- Biochemical parasites: prions (chronic wasting disease, scrapie, bovine spongiform encephalopathy), transposable elements, cancer (including transmissible (Wikipedia) cancers, e.g. Tasmanian devil facial tumour disease)
- Biochemically obligate parasites: phages, viruses
- Other microparasites: bacteria, fungi, protozoans
- Classical macroparasites (nematodes, schistosomes, trematodes, acanthocephalans, molluscs ...)
- Ectoparasites/grazers (leeches, fleas)
- Phytophagous insects (aphids, Lepidoptera etc.)
- Behavioral parasites ("scroungers"): brood parasites (intraspecific and cuckoos) and kleptoparasites (skuas)
- Cheaters in animal societies (e.g. reproducing worker bees)
- Cheaters in mutualisms (ant-plant scroungers)

Why do we care?

Because close association qualitatively changes the ecological/evolutionary relationship between host and parasite to a chronic, biochemically

mediated arms race. We will expect the evolutionary trajectories of parasites, parasitoids, and predators to be extremely different (cf. anthrax and tuberculosis).

Why are we talking about parasites in general when this course is about infectious disease?

- 1. parasites have a major impact on morbidity (disease) and mortality, albeit mostly in less-developed countries (should we care less?) (2) thinking about
- 2. understanding parasitism in general gives a broader scope for understanding biological interactions involved in disease
- 3. parasites are really neat

microparasites and macroparasites

- microparasite (intensity-independent parasite): typically, a parasitic microorganism (virus/bacterium/protozoan/fungus) but more generally a parasite where we count hosts as uninfected/infected. (Counterexample: viral load)
- macroparasite (intensity-dependent parasite): typically, a metazoan parasite (cestode/nematode/copepod/insect) but more generally a parasite where we track the intensity of infection per host

Why do we care? Because we have to think differently about the interaction

Origins of parasitism

Why be a parasite?

The **biotic** environment of a parasite may seem ideal (the host maintains homeostasis and provides resources), but the biotic environment is actively hostile, unlike the abiotic environment of freeliving organisms

- Did symbionts become enemies, or enemies become symbionts?
- How easy is it to switch between (1) free-living and symbiotic lifestyles or between (2) mutualism and parasitism?
- Comparative analysis tries to answer such questions by looking at organismal traits in a phylogenetic context.
- phoresis: the use of a (phoretic) host for transport (or a stable environment) only (e.g. mites, nematodes)
- Combes describes the progressive intensification of parasitism in 12 species of prosobranch molluscs

• Moran and Wernegreen (2000): chronic (obligate) symbionts are stuck, but opportunistic symbionts can easily flip between commensalism and parasitism (cf. plasmids, quorum sensing)

References

Moran, Nancy A., and Jennifer J. Wernegreen. 2000. "Lifestyle Evolution in Symbiotic Bacteria: Insights from Genomics." Trends in Ecology & Evolution 15 (8): 321-26. https://doi.org/%7B10.1016/ S0169-5347(00)01902-9%7D.

Volz, Erik M, Sergei L Kosakovsky Pond, Melissa J Ward, Andrew J Leigh Brown, and Simon D W Frost. 2009. "Phylodynamics of Infectious Disease Epidemics." Genetics 183 (4): 1421-30. https: //doi.org/10.1534/genetics.109.106021.