Stats Seminar (STATS 770) McMaster University R programming assignment

15 November 2016

1. Consider a random sample from a mixture distribution with probability density function

$$f(y; \mu, \sigma) = \pi f_1(y; \mu, \sigma) + (1 - \pi) f_2(y; \mu, \sigma), \quad y \in \mathbb{R}$$

where $f_1(.)$ and $f_2(.)$ are the PDFs of the Normal distribution with (μ =1.5, σ =1) and (μ =2, σ =1.75) respectively.

$$\pi = \left\{ \begin{array}{ll} 1 & \text{with prob. } P(U \geq 0.5) \\ 0 & \text{with prob. } P(U < 0.5) \end{array} \right.$$

where $U \sim \text{Uniform (0,1)}$.

- Create a numeric vector containing 10^4 values of $f(y; \mu, \sigma)$.
- Calculate the mean and standard deviation of the sample using base R functions.
- Calculate the mean and standard deviation of the sample explicitly using a for loop to add each term (without using default R functions).
- Compare the computation time using system.time() and report for both the cases above (i.e. with and without default R functions).
- or rbenchmark::benchmark) and report for both cases.

 Using Rcpp::cppFunction, compute the mean and standard deviation of the sample and report the

• Compare the computation time using a function from a benchmarking package (e.g. microbenchmark::microbenchmark

- Using Rcpp::cppFunction, compute the mean and standard deviation of the sample and report the computation time using a benchmark package. You may use either explicit for loops or Rcpp "sugar" functions (e.g. see here or particularly here).
- 2. A standard test case for simple computational methods is to estimate the value of π by the rejection method. In other words:
 - Pick *N* values uniformly in the unit square $[0,1] \times [0,1]$.
 - Count the fraction that fall inside the unit circle (i.e. $x^2 + y^2 < 1$) (in R you can conveniently do this via mean (x^2+y^2<1), because applying mean () converts logical variables (FALSE/TRUE) to numeric (0/1)).
 - This value should be the area of the quarter-circle divided by the area of the square, i.e. $(\pi r^2/4)/r^2 = \pi/4$; multiplying by 4 gives π .
 - ullet Write an R function <code>approx_pi</code> (with argument N specifying the number of samples) to compute this approximation. Try it out.
 - Now write R code to do this in parallel across more than one core on your machine. On Linux or MacOS library (parallel); mclapply (c(N/2, N/2), approx_pi) should work. If you are on Windows you will have to do something like

```
library(parallel)
cl <- makeCluster(2)
parLapply(cl,c(N/2,N/2),approx_pi)
stopCluster(cl)</pre>
```

Use system.time() and/or a benchmarking package to compare the performance of the parallel and non-parallel codes.