

## *eco-evolutionary models*

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*what are eco-evolutionary models?*

- Hutchinson: evolutionary theater, ecological play  
(i.e. ecological rates  $\gg$  evolutionary rates)
- what if the rates are similar?
  - ecological dynamics (e.g. logistic equation)
  - evolutionary dynamics (changes in traits)
- alternatively, population genetics plus population dynamics

*why aren't all models like this?*

- eco/evo time scales are often different
- it's hard!
  - most population genetic models assume constant population size
  - most ecological models assume constant traits

*how do we do it?*

- range of realism/complexity
- individual or agent-based models
  - each individual has a genotype and a phenotype
  - rules for life history and interactions
- models for the distribution of a continuous trait
  - partial differential equations
  - reaction-diffusion equations
  - includes demography, mutation
- moment equations
  - simplify PDEs to equations for the means and variances of traits, plus population densities
- Price equations:
  - further simplify to equations for the means of traits (assume constant variance)

*individual-based models*

*distribution models*

*moment equations*

*Price equations*

*PDE basics*