# Making general deviance functions for mixed/factor models in lme4

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## 1 Introduction

The generalized linear mixed model (GLMM) in lme4 takes the form,

$$\eta = X\beta + Zb \tag{1}$$

$$\boldsymbol{b} = \boldsymbol{\Lambda}_{\boldsymbol{\theta}} \boldsymbol{u} \tag{2}$$

$$\boldsymbol{u} \sim \mathcal{N}(0, \boldsymbol{I})$$
 (3)

$$y \sim \mathcal{D}(\eta, \phi)$$
 (4)

where  $\mathcal{D}$  is an exponential family distribution. This GLMM is suitable for modelling a wide variety of data. However, in community ecology the response variables are often species abundances or species presence-absence, and such data are often characterized by correlations between species even after the effects of environmental, phylogenetic, and space are accounted for. These correlations among species are typically due to either unmeasured site and species characteristics and species interactions. These correlations can be accounted for by allowing

Z to depend on a vector of parameters,  $\psi$ . Therefore the model that we will be using is given by,

$$\eta = X\beta + Z_{\psi}\Lambda_{\theta}u \tag{5}$$

We now have three parameter vectors:

- covariance parameters,  $\theta$ , covar
- fixed effect parameters,  $\beta$ , fixef
- general factor loadings,  $\psi$ , loads

Here I illustrate a function, mkGeneralGlmerDevfun, in the lme4ord package, which can be used to fit such models.

# 2 Simple simulation example

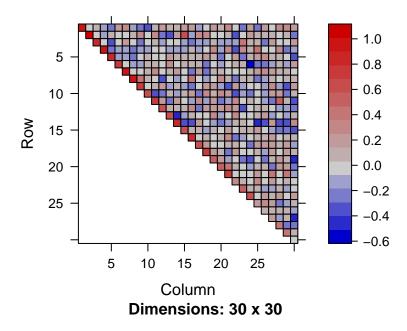
I simulate a small data set with the following dimensions.

```
n <- 60 # samples
p <- 2 # fixed effects
q <- 30 # random effects</pre>
```

The covariance factor,  $\Lambda_{\theta}^{\top}$ , is dense (although we must specify it with a sparse structure).

This structure could represent a phylogenetic covariance matrix for example.

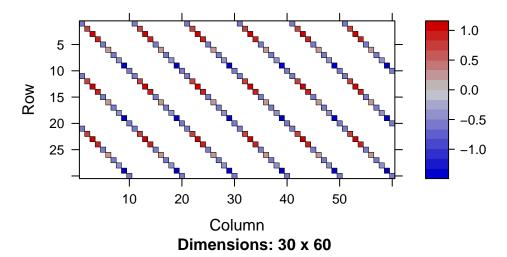
```
image(Lambdat)
```



The transposed random effects model matrix and fixed effects model matrix are given by the following.

The matrix has the following pattern. I don't know what this might represent, but I just wanted to show that essentially any structure will be fine. For real examples, one may freely compute Kronecker products and prewhiten, etc.

```
image(Zt)
```



Then we simulate the response vector, weights, and offset.

```
eta <- as.numeric(X %*% c(1, 1) + t(Zt) %*% t(Lambdat) %*% rnorm(q))
y <- rbinom(n, 1, plogis(eta))
weights <- rep(1, n); offset <- rep(0, n)</pre>
```

## 2.1 Organize the parameter vector

To fit this model we need to use a general nonlinear optimizer, which usually require a single parameter vector. Therefore, I put all three types of parameters in a single vector.

Importantly, the deviance function needs to know how to find the different types of parameters, and one specifies this with a list of indices.

Because this is a general approach, we must specify functions that take the parameter vectors and update the various objects. In particular, we need a function to map the covar parameters into the nonzero values of Lambdat (stored in Lambdat@x). Similarly, we need to map the factor loadings, loads, into the nonzero values of Zt.

```
mapToCovFact <- function(covar) covar * covTemplate@x
mapToModMat <- function(loads) rep(loads, 18)</pre>
```

Note that the covariance factor is updated as though it were a Brownian motion model with parameter covar controlling the rate of evolution. Here I use the covariance factor for introducing phylogenetic information, but the random effects model matrix could also be used. In this case however, I wanted to illustrate the possibility of including factor loadings, which should be in the model matrix. In this illustrative example, the parameters have an effect on every nonzero element of the matrices. However, often (usually) there are no factor loadings and in this case, mapToModMat should just return the same nonzero values for any value of the loadings. Here is an example of using the mapping functions to update the two sparse matrices.

```
Lambdat@x <- mapToCovFact(initPars[parInds$covar])
Zt@x <- mapToModMat(initPars[parInds$loads])</pre>
```

#### 2.2 Construct the deviance function

The interesting thing to report here is that once all of these structures and mappings are produced, the computation of the deviance function is now quite straightforward.

Here is an example of evaluating it.

```
devfun(initPars)
## [1] 76.4517
```

## 2.3 Optimize the deviance function

We may now use any nonlinear optimizer.

```
opt <- minqa:::bobyqa(initPars, devfun)
```

And here are the optimum parameter values.

```
setNames(opt$par, names(initPars))
##
                  fixef1
                             fixef2
                                         loads1
                                                    loads2
                                                               loads3
        covar
##
   1.8716033
               1.7418559
                          2.2685221 -0.4423496
                                                0.4861872
                                                            0.2376486
##
       loads4
                  loads5
                             loads6
                                         loads7
                                                    loads8
                                                               loads9
               2.3022474
                         1.6111034 0.6569749 -0.1876849 -0.6591299
##
   1.8161956
##
      loads10
## 0.1047986
```

## 3 A latent factor model

```
library(reo)
library(multitable)
```

Here is an example with Don Jackson's Masters thesis.

```
data(fish)
data(limn)
Y <- as.matrix(fish)</pre>
n \leftarrow nrow(Y)
m \leftarrow ncol(Y)
x <- as.vector(scale(limn$pH))</pre>
dl \leftarrow data.list(Y = Y, x = x,
                   dimids = c("sites", "species"))
dl <- dims_to_vars(dl)</pre>
summary(dl)
##
                       x sites species
## sites
             TRUE
                   TRUE
                          TRUE
                                    FALSE
## species TRUE FALSE FALSE
                                     TRUE
```

I use the multitable package to organize multivariate data (could put traits in there too). Convert it to long format,

```
head(df <- as.data.frame(dl))</pre>
##
                   Y
                                       sites species
## 3 Island.PS
                   0 0.1843841
                                                   PS
                                    3 Island
## Austin.PS
                   0 -0.8325221
                                      Austin
                                                   PS
## Bear.PS
                  1 0.8277329
                                                   PS
                                        Bear
```

The response vector.

```
y <- df$Y
weights <- rep(1, length(y)); offset <- rep(0, length(y))</pre>
```

The fixed effects design matrix.

```
X <- model.matrix(Y ~ x, df)[,]</pre>
```

The random effects design matrix.

```
Jspecies <- t(as(as.factor(df$species), Class = "sparseMatrix"))
Zt <- KhatriRao(t(Jspecies), t(X))</pre>
```

Now this design matrix only contains 'traditional' random effects, not factor loadings.

```
nFreeLoadings <- m
U <- matrix(1:nFreeLoadings, nrow = m, ncol = 1)
latentVarNames <- "latent"
U <- setNames(as.data.frame(U), latentVarNames)
latentData <- data.list(U, drop = FALSE, dimids = "species")
df <- as.data.frame(dl + latentData)
Jsites <- with(df, t(as(as.factor(sites), Class = "sparseMatrix")))
Zt <- rBind(KhatriRao(t(Jsites), t(model.matrix(Y ~ 0 + latent, df))), Zt)</pre>
```

```
mapToModMat <- local({
    Ztx <- Zt@x
    Zwhich <- Zt@i %in% (seq_len(n) - 1)
    Zind <- Zt@x[Zwhich]
    loadInd <- 1:nFreeLoadings</pre>
```

```
function(loads) {
     Ztx[Zwhich] <- loads[Zind]
     return(Ztx)
}</pre>
```

```
mapToCovFact <- local({
    Lambdatx <- Lambdat@x
    LambdaWhich <- (n+1):length(Lambdatx)
    LindTemplate <- ii + 2 * (jj - 1) - choose(jj, 2)
    Lind <- rep(LindTemplate, m)
    function(covar) {
        Lambdatx[LambdaWhich] <- covar[Lind]
        return(Lambdatx)
    }
})</pre>
```

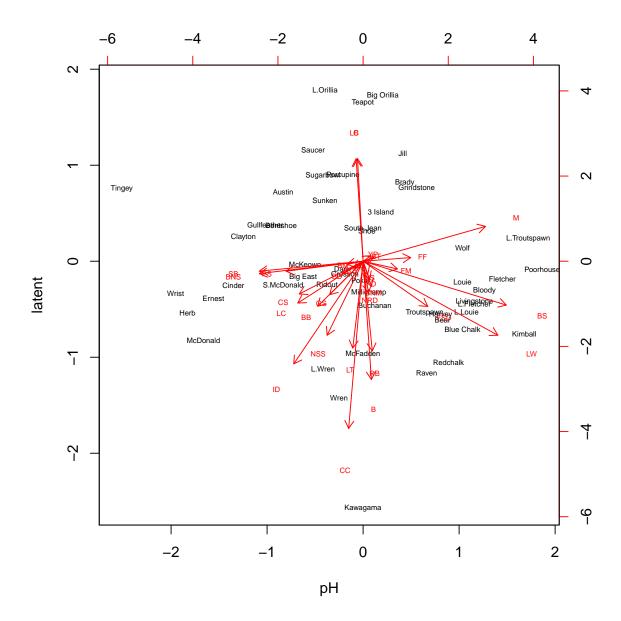
```
opt <- minqa:::bobyqa(initPars, devfun)

## Warning in commonArgs(par, fn, control, environment()): maxfun < 10 * length(par)^2
is not recommended.

setNames(opt$par, names(initPars))

## covar1 covar2 covar3 fixef1 fixef2 loads1
## 1.96405248 -1.47457951 0.56376024 -2.26248775 0.81707347 -0.29383447
## loads2 loads3 loads4 loads5 loads6 loads7</pre>
```

```
## 0.16413041 -0.39519344 -4.90990508 -1.32109526 -0.91997268 -0.98342366
##
       loads8
                  loads9
                            loads10
                                       loads11
                                                  loads12
## 0.11042682 -0.29120583 -0.73886605 -0.96269062 -0.53656420 -1.32888318
##
      loads14
                 loads15
                           loads16
                                      loads17
                                                  loads18
                                                              loads19
## 3.00980086 -0.36394912 -3.47314050 -0.22687037 -2.54996759 -1.28776228
##
      loads20
                 loads21
                            loads22
                                      loads23
                                                  loads24
                                                              loads25
## -0.35752948 -3.01398890 3.01361676 -1.22801409 -2.63378068 0.10737366
                            loads28 loads29
      loads26
                 loads27
                                                  loads30
## -0.09197036 1.02311855 -0.20881364 -2.17348057 -2.17346329
```



# 4 A simple phylogenetic example

Working on example in the 'pglmer' helpfile. Going well ...

# 5 Discussion

An important point is that mkGeneralGlmerDevfun deals with model fitting only. However, in any application a model specification module and model presentation/inference module

must also be provided. At this point, I have spent way way way too too too long thinking about how to do this in a general way. I need to get on with community ecology, and so the way forward is to have this general approach to model fitting and then treat specification and presentation separately.

As always, lot's to worry about.

- I'm expecting lots of bugs at this point
- Starting values?
- Control parameters? Can glmerControl be leveraged? Probably.