Generalized additive (mixed) models

```
library(mgcv)
library(gratia)
library(tidyverse)
```

Additive models

- generally a way to specify more complex (smooth) terms based on *individual* covariates: $\mu = \beta_0 + f_1(x_1) + f_2(x_2) + \dots$
- lots of ways to generate $f_i(x_i)$: kernel estimators, locally weighted polynomials, ... see T. J. Hastie and Tibshirani (1990), T. Hastie, Tibshirani, and Friedman (2009) (backfitting algorithm etc.)
- we will focus on

Basis expansions

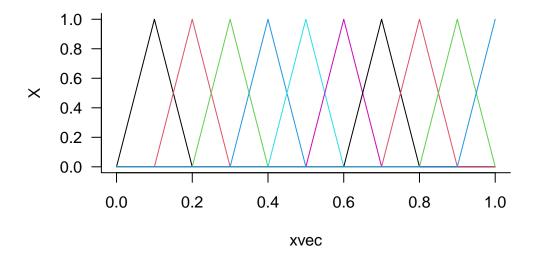
- (theoretically) infinitely expandable
- e.g. polynomials ('regular'/raw, orthogonal, Legendre, Hermite)
- wavelet, Fourier
- splines: piecewise polynomial with continuity/smoothness constraints

Spline degree

```
xvec <- seq(0, 1, length.out = 101)
sfun <- function(d = 3, type = "bs", ...) {
   if (type == "bs") {
        X <- splines::bs(xvec, df = 10, degree = d)
   } else {
        X <- splines::ns(xvec, df = 10)</pre>
```

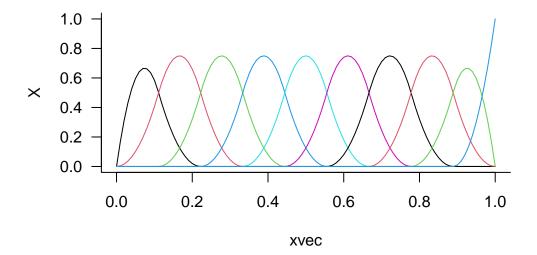
```
}
   par(bty = "l", las = 1)
   matplot(xvec, X, type = "l", lty = 1, ...)
}
sfun(d = 1, main = "degree-1")
```

degree-1



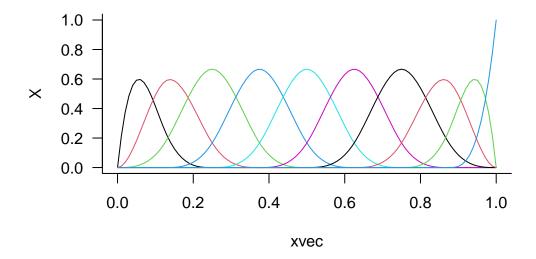
```
sfun(d = 2, main = "degree-2")
```

degree-2



```
sfun(d = 3, main = "degree-3")
```





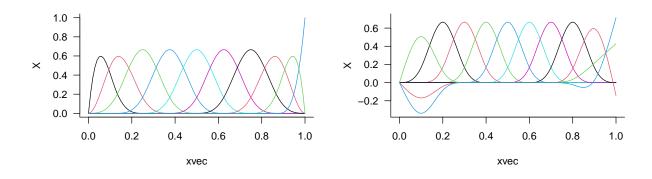
spline terminology

- **knots**: breakpoints (boundary, interior)
- order-M (ESL): continuous derivatives up to order M-2 (cubic, M=4)
- typically M = 1, 2, 4
- number of knots = df (degrees of freedom) -1 -intercept

Spline choices

- continuous derivatives up to d-1
- truncated polynomial basis (simple)
- B-splines: complex, but minimal support/maximum sparsity
- natural splines: extra constraint, derivatives > 1 vanish at boundaries

```
par(mfrow = c(1,2))
sfun()
sfun(type = "ns")
```



choosing knot locations

• generally not that important: evenly spaced, or evenly spaced based on quantiles

choosing basis dimension

- in principle could expand dimension to match total number of points (interpolation spline)
- ... but that would overfit
- AIC, adjusted R^2 , cross-validation ...

smoothing splines

- as many knots as data points
- plus squared-second-derivative ("wiggliness") penalty

$$RSS + \lambda \int (f''(t))^2 dt$$

- defined on an infinite-dimensional space
- minimizer is a natural cubic spline with knots at x_i

$$(\mathbf{y} - \mathbf{Z}\mathbf{b})^{\top}(\mathbf{y} - \mathbf{Z}\mathbf{b}) + \lambda \mathbf{b}^{\top}\Omega\mathbf{b}$$

with
$$\{\Omega\}_{jk}=\int \mathbf{Z}_{j}''(t)\mathbf{Z}_{k}''(t)\,dt$$
 \$\$

- generalized ridge regression: penalize by $\lambda\Omega_N$ rather than λI
- same data augmentation methods as before except that now we use $\sqrt{\lambda}C$ where C is a matrix, and the "square root" (Cholesky factor) of Ω_N

See Simon N. Wood (2017), Perperoglou et al. (2019)

connection to mixed models

- note that $\lambda \mathbf{b}^{\top} \Omega \mathbf{b}$ is equivalent to $(1/\sigma^2) \mathbf{b} \Sigma'^{-1} \mathbf{b}^{\top}$; if Σ' is a *scaled* covariance matrix (i.e. $\Sigma = \sigma^2 \Sigma$), then this is the core of the MVN log-likelihood $\log L(\mathbf{b}|\Sigma)$ (all we're missing is a factor of $\mathrm{Det}(\Sigma)^{-1/2}$ and a normalization constant)
- So we can fit this with any of the mixed model machinery, provided we can set up the correct covariance matrix

generalized cross-validation score

- very close to AIC
- Larsen (2015), Golub, Heath, and Wahba (1979)
- minimize RSS/ $(\text{Tr}(\mathbf{I} \mathbf{S}(\lambda)))^2$, where S is
- "a rotation-invariant version of PRESS" $(\sum (e_i/(1-h_{ii}))^2)$
- replace RSS with approximation of deviance,

$$||\sqrt{\mathbf{W}}(\mathbf{z} - \mathbf{X}\beta)||^2$$

for generalized (non-Gaussian) models

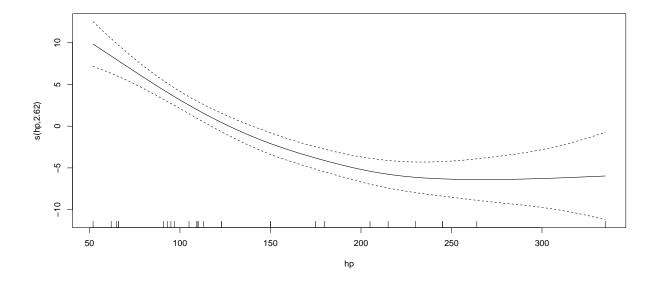
ML criterion, REML criterion

- treat spline smoothing as a *mixed model* problem
- spline (penalized) parameters are **u**
- $y|u \sim N(\mathbf{X}\beta + \mathbf{Z}\mathbf{u}, \sigma^2\mathbf{I}); \mathbf{u} \sim N(0, (\sigma^2/\lambda)\mathbf{W}^{-1})$
- ullet where the ${f W}$ is the penalty matrix
- corresponds to minimizing $||\mathbf{y} \mathbf{X}\boldsymbol{\beta} \mathbf{Z}\mathbf{u}||^2 + \lambda \mathbf{u}^{\mathsf{T}}\mathbf{W}\mathbf{u}$
- \bullet "fixed effects are viewed as random effects with improper uniform priors and are integrated out" (Wood 2011)
- Laplace approximation

practical stuff

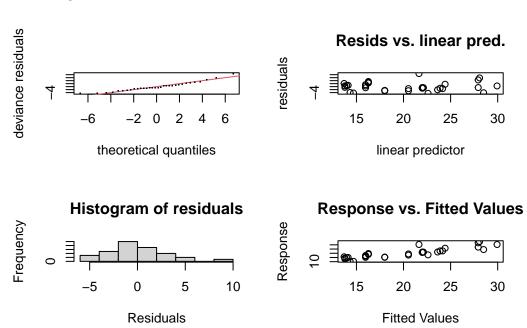
- Simon Wood is insanely smart, and mgcv is insanely powerful and flexible
- gratia package (named after Grace Wahba
- available 'smooths' (bases + penalty terms): look for strings of the form smooth.construct.*.smooth.spe
- although you can theoretically have as many knots as data points, fewer is often good enough/computationally efficient

```
[1] "ad"
             "bs"
                      "cc"
                               "ср"
                                       "cr"
                                                "cs"
                                                         "ds"
                                                                  "gp"
 [9] "mrf"
             "ps"
                      "re"
                               "sf"
                                       "so"
                                                "sos"
                                                         "sw"
                                                                  "t2"
[17] "tensor" "tp"
                      "ts"
  g1 <- gam(mpg ~ s(hp), data = mtcars)
  summary(g1)
Family: gaussian
Link function: identity
Formula:
mpg ~ s(hp)
Parametric coefficients:
           Estimate Std. Error t value Pr(>|t|)
(Intercept) 20.0906 0.5487 36.62 <2e-16 ***
Signif. codes: 0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
Approximate significance of smooth terms:
       edf Ref.df
                     F p-value
s(hp) 2.618 3.263 26.26 <2e-16 ***
Signif. codes: 0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
R-sq.(adj) = 0.735 Deviance explained = 75.7%
GCV = 10.862 Scale est. = 9.6335 n = 32
Plot:
  plot(g1)
```



Check:

gam.check(g1)



Method: GCV Optimizer: magic

Smoothing parameter selection converged after 4 iterations.

The RMS GCV score gradient at convergence was 4.290111e-05 .

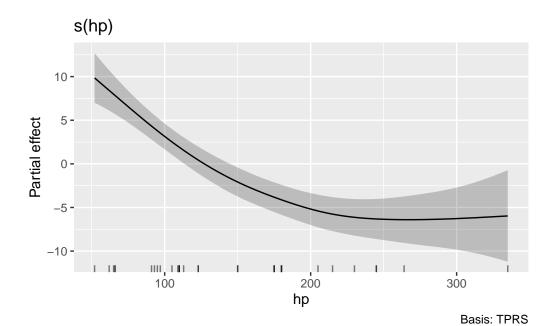
The Hessian was positive definite.

Model rank = 10 / 10

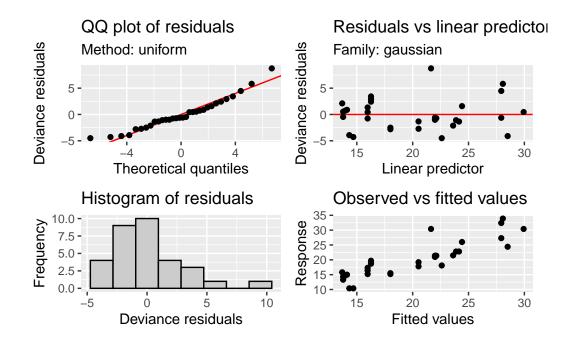
Basis dimension (k) checking results. Low p-value (k-index<1) may indicate that k is too low, especially if edf is close to k'.

 $$k^{\,\prime}$$ edf k-index p-value s(hp) 9.00 2.62 0.87 0.16

draw(g1)



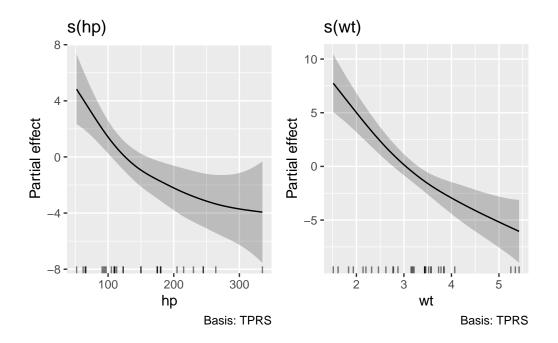
appraise(g1)



```
g2 <- gam(mpg ~ s(hp), data = mtcars, fit = FALSE)
```

concurvity: CV question, Ramsay, Burnett, and Krewski (2003)

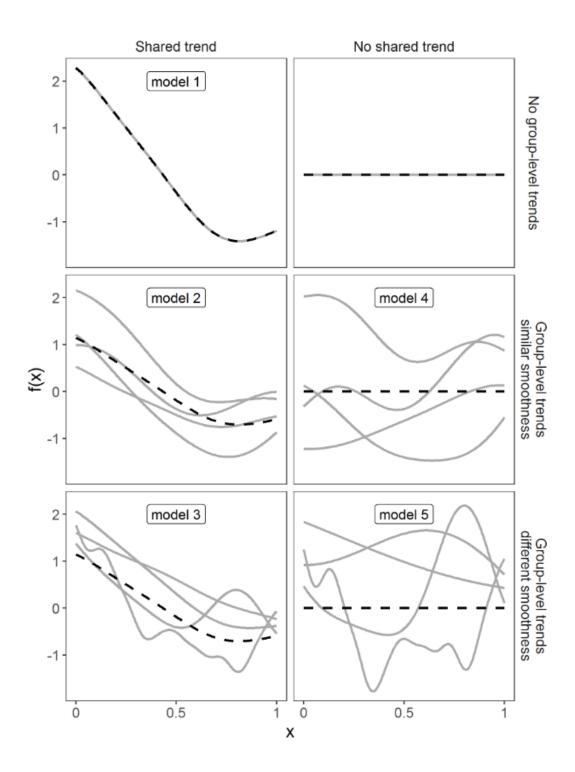
```
g3 <- gam(mpg ~ s(hp) + s(wt), data = mtcars) draw(g3)
```



concurvity(g3)

para s(hp) s(wt) worst 2.535242e-18 0.9575001 0.9575001 observed 2.535242e-18 0.6883189 0.6968782 estimate 2.535242e-18 0.4784240 0.7978191

Many options: simple random effects (bs = "re"); cyclic splines (make x(0) = x(T); bs="cc"); multidimensional splines (thin-plate, tensor product (te()); spherical (Duchon) splines (bs = "sos"); Markov random fields (bs = "mrf"); Gaussian processes (bs = "gp"); splines by category (by= argument); hierarchical splines (Pedersen et al. 2019); constrained splines (scam package, Pya and Wood (2015)); soap film splines; etc etc etc etc etc ...



Duality between Z and correlation structure

- Hefley et al. (2017)
- "first-order specification": $\mathbf{y} \sim N(\mathbf{X}\beta + \mathbf{Z}\mathbf{b}, \sigma_{\epsilon}^2\mathbf{I})$
- "second-order specification: $\mathbf{y} \sim N(\mathbf{X}\beta, \sigma_{\epsilon}^2 \mathbf{I} + \sigma_{\mathbf{b}}^2 \Sigma)$
- if **b** are iid Normal, integrating first-order specification shows that $\Sigma = \mathbf{Z}\mathbf{Z}^{\top}$
- e.g. latent-variable specification of an AR1 correlation structure
- e.g. phyloglmm

Penalty matrices as

• Simon N. Wood (2004)

Computational tricks

- work with precision matrix where possible Σ^{-1}
- for a multivariate normal response, $\Sigma_{ij}^{-1} = \Sigma_{ji}^{-1} = 0 \leftrightarrow x_i$ and x_j are conditionally independent
- e.g. precision matrix of AR1 is tridiagonal with diagonal $1+\rho^2$, first off-diagonal elements $-\rho$ (see here)
- work with reduced-rank forms where necessary
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