# Generalized additive (mixed) models

### 18 Nov 2024

```
library(mgcv)
library(gratia)
library(tidyverse)
```

#### **Additive models**

- generally a way to specify more complex (smooth) terms based on *individual* covariates:  $\mu = \beta_0 + f_1(x_1) + f_2(x_2) + ...$
- lots of ways to generate  $f_i(x_i)$ : kernel estimators, locally weighted polynomials, ... see T. J. Hastie and Tibshirani (1990), T. Hastie, Tibshirani, and Friedman (2009) (backfitting algorithm etc.)
- we will focus on the approach of Simon N. Wood (2017), which is in some ways more restricted (everything is done explicitly via bases + latent Gaussian variables)

### **Basis expansions**

- (theoretically) infinitely expandable
- e.g. polynomials ('regular'/raw, orthogonal, Legendre, Hermite)
- wavelet, Fourier
- splines: piecewise polynomial with continuity/smoothness constraints

### Spline degree

```
xvec <- seq(0, 1, length.out = 101)
sfun <- function(d = 3, type = c("bs", "ns"), lty = 1, ...) {
   type <- match.arg(type)
   X <- switch(type,</pre>
```

#### degree-2 and 3 degree-1 1.0 1.0 8.0 8.0 0.6 0.6 0.4 0.4 0.2 0.2 0.0 0.0 0.0 0.2 0.6 8.0 1.0 0.0 0.2 0.4 0.6 8.0 1.0 0.4 xvec xvec

### spline terminology

- **knots**: breakpoints (boundary, interior)
- $\bullet\,$  order- M (ESL): continuous derivatives up to order M-2 (cubic, M=4)
- typically M = 1, 2, 4
- number of knots = df (degrees of freedom) -1 -intercept

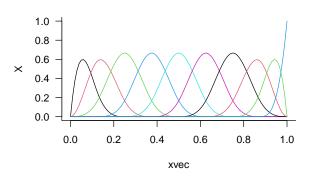
### Spline choices

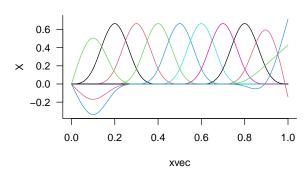
- continuous derivatives up to d-1
- truncated polynomial basis (simple)
- B-splines: complex, but *minimal support*/maximum sparsity
- *natural* splines: extra constraint, derivatives > 1 vanish at boundaries

```
par(mfrow = c(1,2))
sfun(main = "B-spline (no constraints)")
sfun(type = "ns", main = "Natural B-spline")
```

#### B-spline (no constraints)

### Natural B-spline





### choosing knot locations

• generally not that important: evenly spaced, or evenly spaced based on quantiles

### choosing basis dimension

- in principle could expand dimension to match total number of points (*interpolation spline*)
- ... but that would overfit
- AIC, adjusted  $R^2$ , cross-validation ...

### smoothing splines

- as many knots as data points
- plus squared-second-derivative ("wiggliness") penalty

$$RSS + \lambda \int (f''(t))^2 dt$$

- defined on an infinite-dimensional space
- ullet minimizer is a (natural?) cubic spline with knots at  $x_i$

$$(\mathbf{y} - \mathbf{Z}\mathbf{b})^\top (\mathbf{y} - \mathbf{Z}\mathbf{b}) + \lambda \mathbf{b}^\top \Omega \mathbf{b}$$

with 
$$\{\Omega\}_{jk} = \int \mathbf{Z}_j''(t) \mathbf{Z}_k''(t) \, dt$$

- ullet generalized ridge regression: penalize by  $\lambda\Omega_N$  rather than  $\lambda I$
- could use same data augmentation methods as before except that now we use  $\sqrt{\lambda}C$  where C is a matrix, and the "square root" (Cholesky factor) of  $\Omega_N$

### generalized cross-validation score

- very close to AIC
- Larsen (2015), Golub, Heath, and Wahba (1979)
- minimize RSS/ $(\text{Tr}(\mathbf{I} \mathbf{S}(\lambda)))^2$ , where S is "a rotation-invariant version of PRESS [predicted residual error sum of squares]"  $(\sum (e_i/(1-h_{ii}))^2)$
- replace RSS with approximation of deviance,

$$||\sqrt{\mathbf{W}}(\mathbf{z} - \mathbf{X}\beta)||^2$$

for generalized (non-Gaussian) models

#### connection to mixed models

- note that  $\lambda \mathbf{b}^{\top} \Omega \mathbf{b}$  is equivalent to  $(1/\sigma^2) \mathbf{b}^{\top} \Sigma'^{-1} \mathbf{b}$ ; if  $\Sigma'$  is a *scaled* covariance matrix (i.e.  $\Sigma = \sigma^2 \Sigma$ ), then this is the core of the MVN log-likelihood log  $L(\mathbf{b}|\Sigma)$  (all we're missing is a factor of  $\mathrm{Det}(\Sigma)^{-1/2}$  and a normalization constant)
- So we can fit this with any of the mixed model machinery, provided we can set up the correct covariance matrix

#### ML criterion, REML criterion

- treat spline smoothing as a mixed model problem
- spline (penalized) parameters are **b**
- $\hat{y|u} \sim \hat{N}(\mathbf{X}\beta + \mathbf{Z}\mathbf{b}, \sigma^2\mathbf{I})$ ;  $\mathbf{b} \sim N(0, (\sigma^2/\lambda)\mathbf{W}^{-1})$  where the  $\mathbf{W}$  is the penalty matrix
- corresponds to minimizing  $||\mathbf{y} \mathbf{X}\boldsymbol{\beta} \mathbf{Z}\mathbf{b}||^2 + \lambda \mathbf{b}^{\mathsf{T}}\mathbf{W}\mathbf{b}$
- REML: "fixed effects are viewed as random effects with improper uniform priors and are integrated out" (Wood 2011)
- Laplace approximation
- slower but generally preferred now

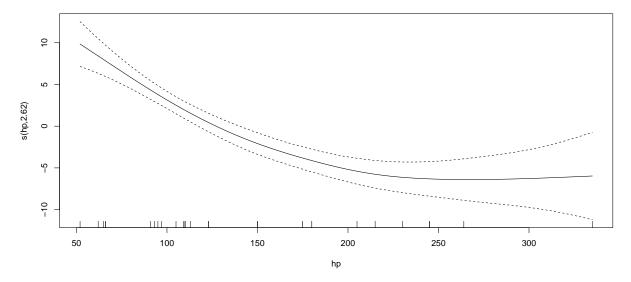
### practical stuff

- Simon Wood is insanely smart, and mgcv is insanely powerful and flexible
- gratia package (named after Grace Wahba
- available 'smooths' (bases + penalty terms): look for strings of the form smooth.construct.\*.smooth.spe
- although you can theoretically have as many knots as data points, fewer is often good enough/computationally efficient

```
Available bases (using apropos("smooth.construct")):
```

plot(g1)

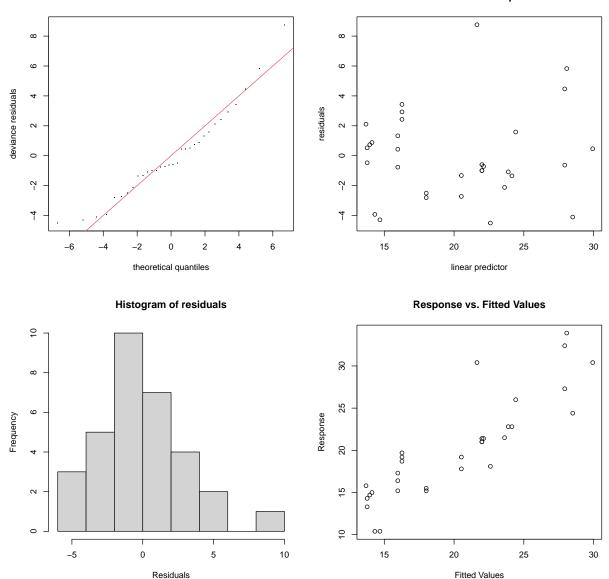
```
[1] "ad"
             "bs"
                      "cc"
                              "ср"
                                       "cr"
                                              "cs"
                                                        "ds"
                                                                 "gp"
                      "re"
                                       "so"
 [9] "mrf"
             "ps"
                               "sf"
                                                        "sw"
                                                                 "t2"
                                                "sos"
[17] "tensor" "tp"
                      "ts"
g1 <- gam(mpg ~ s(hp), data = mtcars)
summary(g1)
Family: gaussian
Link function: identity
Formula:
mpg ~ s(hp)
Parametric coefficients:
           Estimate Std. Error t value Pr(>|t|)
(Intercept) 20.0906 0.5487 36.62 <2e-16 ***
Signif. codes: 0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
Approximate significance of smooth terms:
       edf Ref.df
                   F p-value
s(hp) 2.618 3.263 26.26 <2e-16 ***
Signif. codes: 0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
R-sq.(adj) = 0.735 Deviance explained = 75.7%
GCV = 10.862 Scale est. = 9.6335 n = 32
Plot:
```



## Check:

gam.check(g1)

#### Resids vs. linear pred.

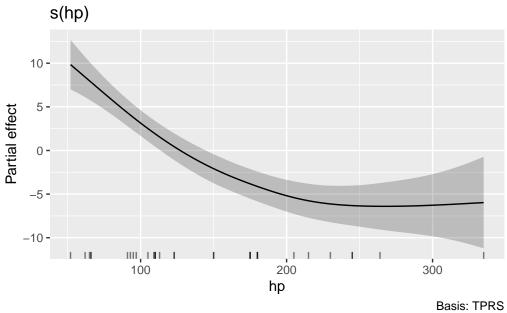


Method: GCV Optimizer: magic Smoothing parameter selection converged after 4 iterations. The RMS GCV score gradient at convergence was 4.290111e-05. The Hessian was positive definite. Model rank = 10 / 10

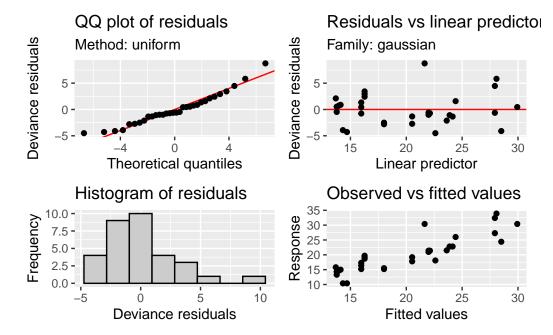
Basis dimension (k) checking results. Low p-value (k-index<1) may indicate that k is too low, especially if edf is close to k'.

The gratia package has prettier versions:

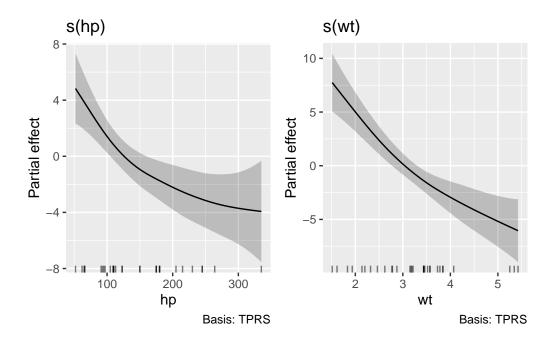
## draw(g1)



appraise(g1)



**concurvity** (analogous to "collinearity"): CV question, Ramsay, Burnett, and Krewski (2003); rule of thumb is that a value of (0.3? 0.5? 0.8?) suggests trouble ...



#### concurvity(g3)

```
para s(hp) s(wt)
worst 2.534415e-18 0.9575001 0.9575001
observed 2.534415e-18 0.6883189 0.6968782
estimate 2.534415e-18 0.4784240 0.7978191
```

Many options: simple random effects (bs = "re"); cyclic splines (make x(0) = x(T); bs="cc"); multidimensional splines (thin-plate, tensor product (te()); spherical (Duchon) splines (bs = "sos"); Markov random fields (bs = "mrf"); Gaussian processes (bs = "gp"); splines by category (by= argument); constrained splines (scam package, Pya and Wood (2015)); soap film splines; etc etc etc etc ...

The paper by Pedersen et al. (2019) on hierarchical splines is especially important.

