COCOMO II - Constructive Cost Model

Software Size

Sizing Method [Function Points ▼]

Unadjusted Function Points [65]   Language [Java ▼]

Software Scale Drivers

Precedentedness	[High ▼]	Architecture / Risk Resolution	[Very High ▼]	Process Maturity	[Nominal ▼]
Development Flexibility	[High ▼]	Team Cohesion	[Extra High ▼]		

Software Cost Drivers

Product		Personnel		Platform	
Required Software Reliability	[Nominal ▼]	Analyst Capability	[High ▼]	Time Constraint	[Nominal ▼]
Data Base Size	[Low ▼]	Programmer Capability	[High ▼]	Storage Constraint	[Nominal ▼]
Product Complexity	[Low ▼]	Personnel Continuity	[High ▼]	Platform Volatility	[Low ▼]
Developed for Reusability	[Low ▼]	Application Experience	[High ▼]		
Documentation Match to Lifecycle Needs	[Very Low ▼]	Platform Experience	[High ▼]	**Project**	
		Language and Toolset Experience	[Very High ▼]	Use of Software Tools	[Very High ▼]
				Multisite Development	[Nominal ▼]
				Required Development Schedule	[Nominal ▼]

Maintenance [Off ▼]

Software Labor Rates

Cost per Person-Month (Dollars) [1500]

Results

Software Development (Elaboration and Construction)   **Staffing Profile**

Effort = 2.0 Person-months   Your project is too small to display a staffing profile due to truncation.
Schedule = 4.5 Months
Cost = $2959

Total Equivalent Size = 3445 SLOC
Effort Adjustment Factor (EAF) = 0.19