Brett Boyd

Portfolio - https://bboyd01.github.io/ux-portfolio/
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I'm an intuitive and creative UI/UX designer at Lipscomb University. As a strong collaborator with a keen eye for details, I always meet deadlines to deliver awesome results. With a unique background in the creative and business worlds, I've learned to generate my own momentum and take my learning into my own hands to reach my goals. Currently seeking an internship to further build my skills in UI/UX Design.

Education

Lipscomb University, Nashville TN   **Graduating May 2023**
Pursuing a Bachelor of Science in Software Engineering

Relevant Coursework:

User Interface Design	Web Development	Systems Analysis & Design
Object-Oriented Programming	Graphic Design	Marketing

Skills and proficiencies

- Relevant software: Adobe Creative Suite (Photoshop, Illustrator, InDesign), Figma, Godot and Unity game engines
- Web skills: HTML, CSS, JavaScript, jQuery, Bootstrap
- Business skills: entrepreneurship, marketing, user research/feedback, branding, graphic design
- Media skills: video and audio production, content creation, videogame design/development
- Powerful writing skills and impeccable grammar
- Experience with Windows, Mac, and Linux operating systems

Work Experience

Cybersecurity News Dashboard Class Project   **Fall 2021 (current)**
Designing and implementing a user-first news source for busy people interested in cybersecurity

- Currently in the early stages of the project
- Created user personas, researched and analyzed existing dashboards and news sites
- Focus on minimalist, non-overwhelming, and quick delivery of cybersecurity news and tips

Move! Music City Website Designer   **Spring/Summer 2021**
Designed and built a nonprofit website for a strong cause

- I worked alongside the nonprofit's leader to create an online presence that fits the spirit of the program.
- Rapidly prototyped our ideas with the site builder, and kept a focus on both mobile and desktop
- Designed (and coded) a custom exercise logging system for classrooms to use
- Self-motivated and learned new things on the fly

User Interface Class Project (project leader)   **Spring 2021**
A holistic redesign of our university's printing program

- Lead a team to design and prototype a streamlined document printing interface, based on issues found in out university's own printing app interface. Frequently presented our progress to the class.
- Designed interfaces for mobile and desktop, with a focus on efficiency and usability
- Built a working desktop version prototype with jQuery
- Iteratively learned from our mistakes and the feedback we received
- Exceeded our project goals and finished well ahead of schedule

Web Dev Class Projects (project leader)   **Fall 2020, Spring 2021**
Design and implementation of a music portfolio site (Spring 2021)

- Long-term Web Dev II project, including all web skills mentioned above
- As part of an agile development approach, I repeatedly submitted my site for feedback and incorporated new features periodically.