

Joseph Widjaja

7699 PALMILLA DR. APT# 3407 SAN DIEGO, CA 92122 | (510) 316-8529
jojowidjaja@gmail.com | <https://github.com/bbqplox> | <https://bbqplox.github.io/>

Education

University of California, San Diego

- **Bachelor of Science, Computer Science** - Graduating 2018, GPA 3.51
- **Relevant Coursework:** Algorithms | Theory of Computation | Artificial Intelligence | Software Engineering | Advanced Data Structures | Operating Systems | Business Project Management

Experience

CSE Tutor, UCSD Computer Science and Engineering Department Aug 2016 — Present

- Currently tutoring CSE 8B Intro to Java and OOP II, Tutored CSE 100 Advanced Data Structures
- Addressed student questions regarding programming assignments during lab hours and online.
- Prepared discussion slides and enabled student thinking to understand course material.
- Analyzed student code to pinpoint bugs and suggested debugging methods.
- Graded programming assignments and exams.

Relevant Projects

Fizzle — Android, Firebase

- Android application that enables users to make drinks and find friends to share them with.
- Worked with a team of 6 following UI/UX design principles.
- Implemented Google Sign-in, recipe generating algorithm, and buddy finding swipe feature.

Whose Chore — Ruby on Rails, PostgreSQL

- Web application that helps housemates manage chore responsibilities using Ruby on Rails framework and PostgreSQL database.
- Collaborated with 10-man team following Agile development techniques.
- Responsible for principle development of the app and implemented backend with relational database design involving users, groups, and admins.

Meaningful Memos — iOS, Firebase

- iOS application where users log good deeds and can view contributions made by other online users.
- Developed using Swift 3 on Xcode and syncs data to cloud storage using Firebase.

SensCalc — JavaScript, jQuery

- JavaScript application that calculates mouse distance based on user settings and resolution.
- User can choose to calculate for the current screen resolution or for a 3D environment

Mancala Game — Python

- Python application of the classic Mancala board game equipped with various AI opponents.
- Opponent has randomized heuristics for different sequencing outcomes.

Technical Skills

Languages:

C++, C, Java, Python, Ruby,
SQL, Swift, HTML, CSS,
JavaScript, JQuery

Operating Systems:

Android, iOS, Mac, Unix,
Windows

Tools:

Eclipse, Visual Studio,
Android Studio, Xcode, git,
GitHub, Firebase