

ADDITIONAL CAS FUNCTIONS

Functions and graphs

two_points(x1,y1,x2,y2)

finds information of 2 points in a cartesian plane

`two_points(-2, 4, 2, 0)`

→ equation: $y=2-x$

→ midpoint: $(0, 2)$

→ length: $4\sqrt{2}$

stationary(f,var)

finds the stationary points of a function

`stationary($x^4 - 2x^2$, x)`

→ $\begin{bmatrix} x & -1 & 0 & 1 \\ y & -1 & 0 & -1 \end{bmatrix}$

stationary_dom(f,var,dom)

finds the stationary points of any function with a domain restriction

`stationary_dom($\sin(\frac{x+\pi}{2})$, x , $0 \leq x \leq 2\pi$)`

→ $\begin{bmatrix} x & 0 & 2\pi \\ y & 1 & -1 \end{bmatrix}$

distance_fn(f,var,x1,y1)

finds the distance function from a function to a point

`distance_fn($x^2 - 1$, x , 2, 0)`

→ $\sqrt{x^4 - x^2 - 4x + 5}$

projectile(v,d,g)

finds the cartesian equation of the path of a projectile motion

`projectile(5, $\frac{\pi}{3}$, -9.8)`

→ $\sqrt{3}x - \frac{98x^2}{125}$

Geometry

`circle_line(cx,cy,r,l)`

finds the areas of parts of a circle intersected by a line

`circle_line(2,1,3,2x)`

→ pizza1: 9.96

→ pizza2: 18.31

→ triangle: 7.2

Complex numbers

`cis(x)`

find rectangular form of a polar complex number

`cis($\frac{\pi}{6}$)`

→ $\frac{\sqrt{3}}{2} + \frac{1}{2}i$

`to_polar(z)`

convert rectangular complex number to polar

`to_polar($5 + 5\sqrt{3}i$)`

→ $10\text{cis}(\frac{\pi}{3})$

Vectors

`mag(v)`

finds the magnitude of a vector

`mag($\begin{bmatrix} 3 & 4 \end{bmatrix}$)`

→ 5

`ang(v1,v2)`

finds the angle between 2 vectors

`ang($\begin{bmatrix} 1 & 0 \end{bmatrix}, \begin{bmatrix} 1 & \sqrt{3} \end{bmatrix}$)`

→ $\frac{\pi}{3}$

scalar_resolute(v1,v2)

finds the scalar resolute of 2 vectors

$$\begin{aligned} &\text{scalar_resolute}([1 \ 2], [3 \ 4]) \\ &\quad \rightarrow \frac{11}{5} \end{aligned}$$

vector_resolute(v1,v2)

finds the vector resolute of 2 vectors

$$\begin{aligned} &\text{vector_resolute}([1 \ 0], [2 \ 1]) \\ &\quad \rightarrow \begin{bmatrix} \frac{4}{5} & \frac{2}{5} \end{bmatrix} \end{aligned}$$