ADDITIONAL CAS FUNCTIONS

Functions and graphs

two_points(x1,y1,x2,y2)

finds information of 2 points in a cartesian plane

two_points
$$(-2, 4, 2, 0)$$

 \rightarrow equation: $y=2-x$

 \rightarrow midpoint: (0,2)

 \rightarrow length: $4\sqrt{2}$

stationary(f,var)

finds the stationary points of a function

stationary
$$(x^4 - 2x^2, x)$$

$$\rightarrow \begin{bmatrix} x & -1 & 0 & 1 \\ y & -1 & 0 & -1 \end{bmatrix}$$

stationary_dom(f,var,dom)

finds the stationary points of any function with a domain restriction

stationary_dom(
$$\sin(\frac{x+\pi}{2}), x, 0 \le x \le 2\pi$$
)

$$\rightarrow \begin{bmatrix} x & 0 & 2\pi \\ y & 1 & -1 \end{bmatrix}$$

distance_fn(f,var,x1,y1)

finds the distance function from a function to a point

distance_fn(
$$x^2 - 1, x, 2, 0$$
)

$$\rightarrow \sqrt{x^4 - x^2 - 4x + 5}$$

projectile(v,d,g)

finds the cartesian equation of the path of a projectile motion

projectile
$$(5, \frac{\pi}{3}, -9.8)$$

$$\rightarrow \sqrt{3}x - \frac{98x^2}{125}$$

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Geometry

circle_line(cx,cy,r,l)

finds the areas of parts of a circle intersected by a line

 $\operatorname{circle_line}(2,1,3,2x)$

 \rightarrow sector1: 9.96

 \rightarrow sector2: 18.31

 \rightarrow segment1: 6.36

 \rightarrow segment2: 21.91

 \rightarrow triangle: 3.6

Complex numbers

cis(x)

find rectangular form of a polar complex number

$$\frac{\operatorname{cis}(\frac{\pi}{6})}{3} + \frac{1}{2}i$$

to_polar(z)

convert rectangular complex number to polar

to_polar
$$(5 + 5\sqrt{3}i)$$

 $\rightarrow 10 \operatorname{cis}(\frac{\pi}{3})$

Vectors

mag(v)

finds the magnitude of a vector

$$\max(\begin{bmatrix} 3 & 4 \end{bmatrix})$$

$$\to 5$$

ang(v1,v2)

finds the angle between 2 vectors

$$\operatorname{ang}(\begin{bmatrix} 1 & 0 \end{bmatrix}, \begin{bmatrix} 1 & \sqrt{3} \end{bmatrix}) \\
\rightarrow \frac{\pi}{3}$$

scalar_resolute(v1,v2)

finds the scalar resolute of 2 vectors

$$\begin{array}{ccc} scalar_resolute(\begin{bmatrix} 1 & 2 \end{bmatrix}, \begin{bmatrix} 3 & 4 \end{bmatrix}) \\ & & \\ & \\ & \\ & & \\ \end{array}$$

vector_resolute(v1,v2)

finds the vector resolute of 2 vectors

$$\begin{aligned} \text{vector_resolute}(\begin{bmatrix} 1 & 0 \end{bmatrix}, \begin{bmatrix} 2 & 1 \end{bmatrix}) \\ & \rightarrow \begin{bmatrix} \frac{4}{5} & \frac{2}{5} \end{bmatrix} \end{aligned}$$