IT2154 Assignment 1 Rubrics: Total 100 marks (25%)

Criteria	Not Ready (Below D) 0-40 marks	Beginning (D/D+) < 60 marks	Developing (C/C+) < 70 marks	Functional (B/B+) < 80 marks	Advanced (A/A+) 80-100 marks
Implementation (55%)	Does not implement at least 1 basic feature as required.	Successfully implemented at least 2 basic features as stated.	Successfully implemented at least 3 basic features as stated.	Besides successful implementation of all basic features as stated, at least 1 additional simple feature with good usability is correctly implemented.	Besides successful implementation of all basic features as stated, at least 1 additional comprehensive & creative feature with good usability is well implemented.
	The program does not produce correct results nor display them correctly.	Program works well most of the time with expected outcome.	Program works well with minimum non-critical errors and most of the time produces expected outcomes. Good implementation of validation and exceptional handling.	Program works well with minimum errors and consistently produces expected outcomes. Full validation and exceptional handling are expected.	Program works well with no errors and consistently produces expected outcomes. Full validation and exceptional handling are expected.
Coding Practices (15%)	No demonstration of any good coding practice (e.g., naming convention, readable alignment, etc)	The program lacks organization and logic.	The program has some organization and logic.	The program is organized, logical.	The program is particularly well-organized, logical, and well-debugged.

OOP Concepts	No demonstration of	The program code	The program code	The program code	The program code
& Usage of	OOP concept	shows poor	shows little	shows understanding	shows advanced
Entity		understanding and	understanding and	and implementation	understanding and
Framework		implementation of	implementation of	of applying OOP in C#	implementation of
(30%)		applying OOP in C#	applying OOP in C#	programming and	applying OOP and
		programming and	programming and	how the objects work	Entity Framework in
		how the objects	how objects work	together to meet a	C# programming.
		work together.	together.	goal.	
		No problem-solving	It demonstrates little	It demonstrates	It demonstrates good
		skill in C# observed	problem-solving skill	adequate problem-	problem-solving level
		in the code.	in C# observed in the	solving skill in C#	in C# observed in the
			code.	observed in the code.	code.

-- End of Assignment 1 Rubrics--