data-vis\pay-gap-by-job-2017.js

```
function PayGapByJob2017() {
 2
 3
      // Offset for the x/y-axis.
 4
      this.offsetX = 550;
 5
      this.offsetY = 300;
 6
      this.scale = 0.7;
 7
 8
      // Name for the visualisation to appear in the menu bar.
9
      this.name = 'Pay GAP per Job';
10
11
      // Each visualisation must have a unique ID with no special
12
      // characters.
13
      this.id = 'pay-gap-by-job-2017';
14
      // Property to represent whether data has been loaded.
15
      this.loaded = false;
16
17
18
      // Graph properties.
19
      this.pad = 20;
20
      this.padX = this.pad + this.offsetX;
21
22
      this.dotSizeMin = 15;
23
      this.dotSizeMax = 40;
24
25
      // Preload the data. This function is called automatically by the
26
      // gallery when a visualisation is added.
27
      this.preload = function() {
        var self = this;
28
29
        this.data = loadTable(
          './data/pay-gap/occupation-hourly-pay-by-gender-2017.csv', 'csv', 'header',
30
          // Callback function to set the value
31
32
          // this.loaded to true.
          function(table) {
33
            self.loaded = true;
34
35
          });
36
37
      };
38
39
      this.setup = function() {
40
      };
41
      this.destroy = function() {
42
43
      };
44
45
      this.draw = function() {
        if (!this.loaded) {
46
          console.log('Data not yet loaded');
47
48
          return;
        }
49
50
51
        // Draw the axes.
```

```
52
         this.addAxes();
53
         // Get data from the table object.
54
55
         var jobs = this.data.getColumn('job_subtype');
56
         var propFemale = this.data.getColumn('proportion_female');
57
         var payGap = this.data.getColumn('pay_gap');
58
         var numJobs = this.data.getColumn('num_jobs');
59
         // Convert numerical data from strings to numbers.
60
61
         propFemale = stringsToNumbers(propFemale);
         payGap = stringsToNumbers(payGap);
62
         numJobs = stringsToNumbers(numJobs);
63
64
65
         // Set ranges for axes.
66
         //
         // Use full 100% for x-axis (proportion of women in roles).
67
         var propFemaleMin = ∅;
68
         var propFemaleMax = 100;
69
70
71
         // For y-axis (pay gap) use a symmetrical axis equal to the
72
         // largest gap direction so that equal pay (0% pay gap) is in the
73
         // centre of the canvas. Above the line means men are paid
74
         // more. Below the line means women are paid more.
         var payGapMin = -20;
75
         var payGapMax = 20;
76
77
         // Find smallest and largest numbers of people across all
78
79
         // categories to scale the size of the dots.
80
         var numJobsMin = min(numJobs);
         var numJobsMax = max(numJobs);
81
82
83
         fill(255);
         stroke(0);
84
         strokeWeight(1);
85
86
87
         for (i = 0; i < this.data.getRowCount(); i++) {</pre>
88
           // Draw an ellipse for each point.
89
           // x = propFemale
           // y = payGap
90
91
           // size = numJobs
         ellipse(
92
           ( map(propFemale[i], propFemaleMin, propFemaleMax,
93
                 this.pad, width - this.pad)
94
95
             + this.offsetX
           ) * this.scale,
96
97
98
           ( map(payGap[i], payGapMin, payGapMax,
99
                 height - this.pad, this.pad)
             + this.offsetY
100
           ) * this.scale,
101
102
103
           map(numJobs[i], numJobsMin, numJobsMax,
104
               this.dotSizeMin, this.dotSizeMax)
105
           * this.scale
```

```
106
107
         }
108
       };
109
      this.addAxes = function () {
110
         stroke(200);
111
112
113
        // Add vertical line.
114
         line(
115
           (width/2 + this.offsetX) * this.scale,
116
           (this.pad
                               + this.offsetY) * this.scale,
117
           (width/2 + this.offsetX) * this.scale,
           (height - this.pad + this.offsetY) * this.scale
118
119
         );
120
121
         // Add horizontal line.
122
        line(
123
           (this.pad + this.offsetX)
                                              * this.scale,
124
           (height/2 + this.offsetY)
                                              * this.scale,
           (width - this.pad + this.offsetX) * this.scale,
125
           (height/2 + this.offsetY)
                                              * this.scale
126
127
        );
128
       };
129
     }
130
```