

## data-vis\ai-check.js

```
1 //----- START NEW CODE -----
2 //-
3 function aiCheck() {
4     // Name for the visualisation to appear in the menu bar.
5     this.name = 'AI Validation';
6
7     // Each visualisation must have a unique ID with no special characters.
8     this.id = 'ai usage';
9
10    // Title to display above the plot.
11    this.title = 'how often does people double-check AI generated information!';
12
13    // Property to represent whether data has been loaded.
14    this.loaded = false;
15
16    // Preload the data. This function is called automatically by the gallery when a
17    // visualisation is added.
18    this.preload = function() {
19        var self = this;
20        this.data = loadTable(
21            './data/survey/ai_double_check_survey.csv', 'csv', 'header',
22            // Callback function to set the value this.loaded to true.
23            function(table) {
24                self.loaded = true;
25            });
26    };
27
28    this.setup = function() {
29        // Collecting quantity values from quantity column.
30        this.quantity = this.data.getColumn("Quantity").map(Number);
31        this.doubleCheck = this.data.getColumn("How often do you double-check AI-generated
32        information for accuracy?");
33
34        // Create array to store bubbles.
35        this.aBubble = [];
36    };
37
38    this.destroy = function() {
39    };
40
41    this.draw = function() {
42        if (!this.loaded) {
43            console.log('Data not yet loaded');
44            return;
45        }
46
47        // Anonymous function to draw text.
48        this.drawText();
49    };
50}
```

```

50
51     // Loop to create a bubble for every quantity and avoid letting them touch each
52     // other. NESTED LOOP! O(n2).
53     for (let i = 0; i < this.aBubble.length; i++) {
54         for (let j = 0; j < this.aBubble.length; j++) {
55             if (i !== j) {
56                 let a = this.aBubble[i];
57                 let b = this.aBubble[j];
58
59                 let dx = a.x - b.x;
60                 let dy = a.y - b.y;
61                 let distBetween = sqrt(dx * dx + dy * dy);
62                 let minDist = (a.size + b.size) / 2;
63
64                 if (distBetween < minDist) {
65                     let angle = atan2(dy, dx);
66                     let overlap = minDist - distBetween;
67
68                     // Pushes bubble i out of bubble j.
69                     a.x += cos(angle) * (overlap / 2) * 20;
70                     a.y += sin(angle) * (overlap / 2) * 20;
71                     b.x -= cos(angle) * (overlap / 2) * 20;
72                     b.y -= sin(angle) * (overlap / 2) * 20;
73                 }
74             }
75
76             // Function to create and update each bubble.
77             this.updateAndDrawBubble(i);
78         }
79
80         // Function to draw Legend.
81         this.draw5Legend(
82             450,
83             740,
84             "About half the time",
85             "Always",
86             "Most of the time",
87             "Never",
88             "Sometimes"
89         )
90     }
91
92     // Function to draw the text from the "user", according to the tittle.
93     this.drawText = function() {
94         // Draw user message
95         let message_ai_usage = "Check out "
96
97         push();
98         textSize(30);
99         textAlign(LEFT, TOP);
100        textStyle(roboFont);
101        fill(0);
102        noStroke();

```

```
103     text(message_ai_usage, 440, 125.5);
104     textFont(roboFontBold);
105     text(this.title, 570, 125.5)
106     pop();
107 }
108
109 // Function to create the bubbles.
110 this.createBubbles = function (sizeValue) {
111
112     // Colors.
113     let bubbleColors = ['#FFCD6E', '#688E26', '#1B4D3E', '#C8102E', '#C99A00'];
114
115     // Loop for bubbles.
116     for (let i = 0; i < this.data.getRowCount(); i++) {
117         let size = this.quantity[i] * sizeValue;
118
119         // Create one bubble object.
120         let bubble = {
121             x: random(500, 1200),
122             y: random(300, 600),
123             // x: 400 + i * size * 0.9,
124             // y: 400 + i * size * 0.4,
125             velocityX: random(-0.2, + 0.2),
126             velocityY: random(-0.2, + 0.2),
127             size: size,
128             color: (bubbleColors[i])
129         };
130
131         // Add bubble to array.
132         this.aBubble.push(bubble);
133     }
134
135 }
136
137 // Function to create and update the bubbles.
138 this.updateAndDrawBubble = function (i) {
139     // Update position.
140     this.aBubble[i].x += this.aBubble[i].velocityX;
141     this.aBubble[i].y += this.aBubble[i].velocityY;
142
143     // Interaction with mouse.
144     let d = dist(mouseX, mouseY, this.aBubble[i].x, this.aBubble[i].y);
145     if (d < this.aBubble[i].size / 2) {
146         // Calculate the distance between the mouse and the aBubble (in x and y).
147         let dx = this.aBubble[i].x - mouseX;
148         let dy = this.aBubble[i].y - mouseY;
149
150         // Calculate the angle of the vector.
151         let angle = atan2(dy, dx);
152
153         // Transform how much to walk in x and y, considering cos to the movement in x
and and sin the movement in y.
154         this.aBubble[i].x += cos(angle) * 4;
155         this.aBubble[i].y += sin(angle) * 4;
```

```

156     }
157
158     // Boundary reflection for x on the left.
159     if (this.aBubble[i].x < (menuLeft.x + menuLeft.w + 60 + this.aBubble[i].size / 2))
160     {
161         this.aBubble[i].velocityX *= -1;
162         this.aBubble[i].x = menuLeft.x + menuLeft.w + 60 + this.aBubble[i].size / 2
163     }
164
165     // Boundary reflection for x on the right.
166     if (this.aBubble[i].x > (menuLeft.x + menuLeft.w + 60 + width - 420 -
167     this.aBubble[i].size / 2)) {
168         this.aBubble[i].velocityX *= -1;
169         this.aBubble[i].x = menuLeft.x + menuLeft.w + 60 + width - 420 -
170     this.aBubble[i].size / 2;
171     }
172
173     // Boundary reflection for y on top.
174     if (this.aBubble[i].y < menuTop.h + 80 + this.aBubble[i].size / 2) {
175         this.aBubble[i].velocityY *= -1;
176         this.aBubble[i].y = menuTop.h + 80 + this.aBubble[i].size / 2;
177     }
178
179     // Boundary reflection for y on the bottom.
180     if (this.aBubble[i].y > menuTop.w - 805 + menuTop.h + 80 - (this.aBubble[i].size /
181     2) - 120) {
182         this.aBubble[i].velocityY *= -1;
183         this.aBubble[i].y = menuTop.w - 805 + menuTop.h + 80 - (this.aBubble[i].size /
184     2) - 120;
185     }
186
187     // Draw.
188     fill(this.aBubble[i].color);
189     noStroke();
190     ellipse(this.aBubble[i].x,
191             this.aBubble[i].y,
192             this.aBubble[i].size,
193             this.aBubble[i].size);
194
195     textAlign(CENTER, CENTER);
196     textFont(robotoFont);
197     textSize(this.aBubble[i].size * 0.3);
198     fill(255);
199     text(this.quantity[i] + "%", this.aBubble[i].x, this.aBubble[i].y);
200 };
201
202 // Function to draw the legend.
203 this.draw5Legend = function (xPos, yPos, labelText1, labelText2, labelText3,
204 labelText4, labelText5) {
205     rightOffset = 300;
206     textFont(robotoFont);
207     textAlign(LEFT, CENTER);
208     textSize(16);
209     noFill();

```

```
204     noStroke();
205
206     fill('#FFCD6E');
207     rect(xPos + rightOffset, yPos, 15, 15, 3);
208     fill(0);
209     text(labelText1, xPos + 25 + rightOffset, yPos + 6);
210
211     fill('#688E26');
212     rect(xPos + 160 + rightOffset, yPos, 15, 15, 3);
213     fill(0);
214     text(labelText2, xPos + 180 + rightOffset, yPos + 6);
215
216     fill('#1B4D3E');
217     rect(xPos + 240 + rightOffset, yPos, 15, 15, 3);
218     fill(0);
219     text(labelText3, xPos + 260 + rightOffset, yPos + 6);
220
221     fill('#C8102E');
222     rect(xPos + 380 + rightOffset, yPos, 15, 15, 3);
223     fill(0);
224     text(labelText4, xPos + 400 + rightOffset, yPos + 6);
225
226     fill('#C99A00');
227     rect(xPos + 460 + rightOffset, yPos, 15, 15, 3);
228     fill(0);
229     text(labelText5, xPos + 480 + rightOffset, yPos + 6);
230 }
231 }
232 //----- END NEW CODE -----//
```

**data-vis\canvas\_design.js**

```
1 //----- START NEW CODE -----
2 // Class to add all canvas design related functions
3 class canvasDesign {
4     constructor() {
5
6
7     // Draw the menu bar (could be on the left, top, right...).
8     draw_menu_bar(x, y, w, h, rad, fillColor) {
9         push();
10        noStroke();
11        fill(fillColor);
12        rect(x, y, w, h, rad);
13        pop();
14    }
15
16    // Draw the canvas borders to limit the report.
17    draw_canvas_borders(x, y, rectW, rectH, borderWeight, borderColor) {
18        push();
19        noFill();
20        stroke(borderColor);
21        strokeWeight(borderWeight);
22        rect(x, y, rectW, rectH);
23        pop();
24    }
25
26    // Draw the background to limit the charts per page.
27    draw_canvas_background(x, y, w, h, c, fillColor) {
28        push();
29        noStroke();
30        fill(fillColor);
31        rect(x, y, w, h, c);
32        pop();
33    }
34
35    drawHomeScreen() {
36        // Draw user message
37        image(user_logo, menuLeft.x + menuLeft.w + 225, 380, 200, 200);
38        let welcome_message = "Welcome,"
39        let user_message = "user!"
40        let user_message2 = "Check the red menu bar on the left"
41        let user_message3 = "to start the data exploration!"
42
43        push();
44        textSize(60);
45        textAlign(LEFT, TOP);
46        textFont(robotoFontBold);
47        fill(0);
48        noStroke();
49        text(welcome_message, 750, 400);
50        textFont(robotoFont);
51        text(user_message, 990, 400);
```

```
52     textSize(30);
53     text(user_message2, 750, 470);
54     text(user_message3, 750, 510);
55     pop();
56   }
57 }
58 //----- END NEW CODE -----//
```

**data-vis\climate-change.js**

```
1 function ClimateChange() {
2
3     // Name for the visualisation to appear in the menu bar.
4     this.name = 'Climate Change';
5
6     // Each visualisation must have a unique ID with no special
7     // characters.
8     this.id = 'climate-change';
9
10    // Names for each axis.
11    this.xAxisLabel = 'year';
12    this.y1AxisLabel = '°C';
13    this.y2AxisLabel = "";
14
15    var marginSize = 35;
16
17    // Layout object to store all common plot layout parameters and
18    // methods.
19    this.layout = {
20        marginSize: marginSize,
21
22        // Locations of margin positions. Left and bottom have double margin
23        // size due to axis and tick labels.
24        leftMargin: marginSize * 12,
25        rightMargin: width - marginSize - 100,
26        topMargin: marginSize * 7,
27        bottomMargin: height - marginSize * 4,
28        pad: 5,
29
30        plotWidth: function() {
31            return this.rightMargin - this.leftMargin;
32        },
33
34        plotHeight: function() {
35            return this.bottomMargin - this.topMargin;
36        },
37
38        // Boolean to enable/disable background grid.
39        grid: false,
40
41        // Number of axis tick labels to draw so that they are not drawn on
42        // top of one another.
43        numXTickLabels: 8,
44        numYTickLabels: 8,
45    };
46
47    // Property to represent whether data has been loaded.
48    this.loaded = false;
49
50    // Preload the data. This function is called automatically by the
51    // gallery when a visualisation is added.
```

```
52  this.preload = function() {
53    var self = this;
54    this.data = loadTable(
55      './data/surface-temperature/surface-temperature.csv', 'csv', 'header',
56      // Callback function to set the value
57      // this.loaded to true.
58      function(table) {
59        self.loaded = true;
60      });
61  };
62
63  this.setup = function() {
64    // Font defaults.
65    textSize(16);
66    textAlign('center', 'center');
67
68    // Set min and max years: assumes data is sorted by year.
69    this.minYear = this.data.getNum(0, 'year');
70    this.maxYear = this.data.getNum(this.data.getRowCount() - 1, 'year');
71
72    // Find min and max temperature for mapping to canvas height.
73    this.minTemperature = min(this.data.getColumn('temperature'));
74    this.maxTemperature = max(this.data.getColumn('temperature'));
75
76    // Find mean temperature to plot average marker.
77    this.meanTemperature = mean(this.data.getColumn('temperature'));
78
79    // Count the number of frames drawn since the visualisation
80    // started so that we can animate the plot.
81    this.frameCount = 0;
82
83    // Create sliders to control start and end years. Default to
84    // visualise full range.
85    this.startSlider = createSlider(this.minYear,
86                                    this.maxYear - 1,
87                                    this.minYear,
88                                    1);
89    this.startSlider.position(400, 10);
90
91    this.endSlider = createSlider(this.minYear + 1,
92                                 this.maxYear,
93                                 this.maxYear,
94                                 1);
95    this.endSlider.position(600, 10);
96  };
97
98  this.destroy = function() {
99    this.startSlider.remove();
100   this.endSlider.remove();
101 };
102
103 this.draw = function() {
104   if (!this.loaded) {
105     console.log('Data not yet loaded');
```

```
106     return;
107 }
108
109 // Prevent slider ranges overlapping.
110 if (this.startSlider.value() >= this.endSlider.value()) {
111     this.startSlider.value(this.endSlider.value() - 1);
112 }
113 this.startYear = this.startSlider.value();
114 this.endYear = this.endSlider.value();
115
116 // Draw all y-axis tick labels.
117 drawYAxisTickLabels(this.minTemperature,
118                     this.maxTemperature,
119                     this.layout,
120                     this.mapTemperatureToHeight.bind(this),
121                     1);
122
123 // Draw x and y axis.
124 drawAxis(this.layout);
125
126 // Draw x and y axis labels.
127 drawAxisLabels(this.xAxisLabel,
128                 this.y1AxisLabel,
129                 this.y2AxisLabel,
130                 this.layout);
131
132 // Plot average line.
133 stroke(200);
134 strokeWeight(1);
135 line(this.layout.leftMargin,
136       this.mapTemperatureToHeight(this.meanTemperature),
137       this.layout.rightMargin,
138       this.mapTemperatureToHeight(this.meanTemperature));
139
140 // Plot all temperatures between startYear and endYear using the
141 // width of the canvas minus margins.
142 var previous;
143 var numYears = this.endYear - this.startYear;
144 var segmentWidth = this.layout.plotWidth() / numYears;
145
146 // Count the number of years plotted each frame to create
147 // animation effect.
148 var yearCount = 0;
149
150 // Loop over all rows but only plot those in range.
151 for (var i = 0; i < this.data.getRowCount(); i++) {
152
153     // Create an object to store data for the current year.
154     var current = {
155         // Convert strings to numbers.
156         'year': this.data.getNum(i, 'year'),
157         'temperature': this.data.getNum(i, 'temperature')
158     };
159 }
```

```
160     if (previous != null
161         && current.year > this.startYear
162         && current.year <= this.endYear) {
163
164     // Draw background gradient to represent colour temperature of
165     // the current year.
166     noStroke();
167     fill(this.mapTemperatureToColour(current.temperature));
168     rect(this.mapYearToWidth(previous.year),
169           this.layout.topMargin,
170           segmentWidth,
171           this.layout.plotHeight());
172
173     // Draw line segment connecting previous year to current
174     // year temperature.
175     stroke(0);
176     line(this.mapYearToWidth(previous.year),
177           this.mapTemperatureToHeight(previous.temperature),
178           this.mapYearToWidth(current.year),
179           this.mapTemperatureToHeight(current.temperature));
180
181     // The number of x-axis labels to skip so that only
182     // numXTickLabels are drawn.
183     var xLabelSkip = ceil(numYears / this.layout.numXTickLabels);
184
185     // Draw the tick label marking the start of the previous year.
186     if (yearCount % xLabelSkip == 0) {
187         drawXAxisTickLabel(previous.year, this.layout,
188                             this.mapYearToWidth.bind(this));
189     }
190
191     // When six or fewer years are displayed also draw the final
192     // year x tick label.
193     if ((numYears <= 6
194         && yearCount == numYears - 1)) {
195         drawXAxisTickLabel(current.year, this.layout,
196                             this.mapYearToWidth.bind(this));
197     }
198
199     yearCount++;
200 }
201
202     // Stop drawing this frame when the number of years drawn is
203     // equal to the frame count. This creates the animated effect
204     // over successive frames.
205     if (yearCount >= this.frameCount) {
206         break;
207     }
208
209     // Assign current year to previous year so that it is available
210     // during the next iteration of this loop to give us the start
211     // position of the next line segment.
212     previous = current;
213 }
```

```
214      // Count the number of frames since this visualisation
215      // started. This is used in creating the animation effect and to
216      // stop the main p5 draw loop when all years have been drawn.
217      this.frameCount++;
218
219
220      // Stop animation when all years have been drawn.
221      if (this.frameCount >= numYears) {
222          //noLoop();
223      }
224  };
225
226  this.mapYearToWidth = function(value) {
227      return map(value,
228                  this.startYear,
229                  this.endYear,
230                  this.layout.leftMargin,    // Draw left-to-right from margin.
231                  this.layout.rightMargin);
232  };
233
234  this.mapTemperatureToHeight = function(value) {
235      return map(value,
236                  this.minTemperature,
237                  this.maxTemperature,
238                  this.layout.bottomMargin, // Lower temperature at bottom.
239                  this.layout.topMargin);   // Higher temperature at top.
240  };
241
242  this.mapTemperatureToColour = function(value) {
243      var red = map(value,
244                     this.minTemperature,
245                     this.maxTemperature,
246                     0,
247                     255);
248      var blue = 255 - red;
249      return color(red, 0, blue, 100);
250  };
251 }
252 }
```

## data-vis\gallery.js

```
1  function Gallery() {
2
3      this.visuals = [];
4      this.selectedVisual = null;
5      var self = this;
6
7
8      // Add a new visualisation to the navigation bar.
9      this.addVisual = function(vis) {
10
11         // Check that the vis object has an id and name.
12         if (!vis.hasOwnProperty('id')
13             && !vis.hasOwnProperty('name')) {
14             alert('Make sure your visualisation has an id and name!');
15         }
16
17         // Check that the vis object has a unique id.
18         if (this.findVisIndex(vis.id) != null) {
19             alert(`Vis '${vis.name}' has a duplicate id: '${vis.id}'`);
20         }
21
22         this.visuals.push(vis);
23
24
25         // Create menu item.
26         var menuItem = createElement('li', vis.name);
27         menuItem.addClass('menu-item');
28         menuItem.id(vis.id);
29
30         menuItem.mouseOver(function(e)
31         {
32
33             var el = select('#' + e.srcElement.id);
34             el.addClass("hover");
35         })
36
37         menuItem.mouseOut(function(e)
38         {
39             var el = select('#' + e.srcElement.id);
40             el.removeClass("hover");
41         })
42
43         menuItem.mouseClicked(function(e)
44         {
45             //remove selected class from any other menu-items
46
47             var menuItems = selectAll('.menu-item');
48
49             for(var i = 0; i < menuItems.length; i++)
50             {
51                 menuItems[i].removeClass('selected');
```

```
52      }
53
54      var el = select('#' + e.srcElement.id);
55      el.addClass('selected');
56
57      self.selectVisual(e.srcElement.id);
58
59  })
60
61
62  var visMenu = select('.visuals-menu');
63  visMenu.child(menuItem);
64
65  // Preload data if necessary.
66  if (vis.hasOwnProperty('preload')) {
67    vis.preload();
68  }
69 }
70
71 this.findVisIndex = function(visId) {
72   // Search through the visualisations looking for one with the id
73   // matching visId.
74   for (var i = 0; i < this.visuals.length; i++) {
75     if (this.visuals[i].id == visId) {
76       return i;
77     }
78   }
79
80   // Visualisation not found.
81   return null;
82 };
83
84 this.selectVisual = function(visId){
85   var visIndex = this.findVisIndex(visId);
86
87   if (visIndex != null) {
88     // If the current visualisation has a deselect method run it.
89     if (this.selectedVisual != null
90       && this.selectedVisual.hasOwnProperty('destroy')) {
91       this.selectedVisual.destroy();
92     }
93     // Select the visualisation in the gallery.
94     this.selectedVisual = this.visuals[visIndex];
95
96     // Initialise visualisation if necessary.
97     if (this.selectedVisual.hasOwnProperty('setup')) {
98       this.selectedVisual.setup();
99     }
100
101    // Enable animation in case it has been paused by the current
102    // visualisation.
103    loop();
104  }
105};
```

106 | }

**data-vis\helper-functions.js**

```
1 // -----
2 // Data processing helper functions.
3 // -----
4 function sum(data) {
5     var total = 0;
6
7     // Ensure that data contains numbers and not strings.
8     data = stringsToNumbers(data);
9
10    for (let i = 0; i < data.length; i++) {
11        total = total + data[i];
12    }
13
14    return total;
15}
16
17 function mean(data) {
18     var total = sum(data);
19
20     return total / data.length;
21}
22
23 function sliceRowNumbers (row, start=0, end) {
24     var rowData = [];
25
26     if (!end) {
27         // Parse all values until the end of the row.
28         end = row.arr.length;
29     }
30
31     for (i = start; i < end; i++) {
32         rowData.push(row.getNum(i));
33     }
34
35     return rowData;
36}
37
38 function stringsToNumbers (array) {
39     return array.map(Number);
40}
41
42 // -----
43 // Plotting helper functions
44 // -----
45
46 //----- START NEW CODE -----
47 //-
48 function drawAxis(layout, colour=0, threeAxis=false) {
49     stroke(color(colour));
50     strokeWeight(1);
51
52     if (threeAxis) {
```

```
52 // x-axis
53 line(layout.leftMargin,
54     layout.bottomMargin,
55     layout.rightMargin,
56     layout.bottomMargin);
57
58 // y-axis
59 line(layout.leftMargin,
60     layout.topMargin,
61     layout.leftMargin,
62     layout.bottomMargin);
63
64 // y2-axis
65 line(layout.rightMargin,
66     layout.topMargin,
67     layout.rightMargin,
68     layout.bottomMargin);
69
70 //----- END NEW CODE -----
71
72 }
73 else {
74     // x-axis
75     line(layout.leftMargin,
76         layout.bottomMargin,
77         layout.rightMargin,
78         layout.bottomMargin);
79
80     // y-axis
81     line(layout.leftMargin,
82         layout.topMargin,
83         layout.leftMargin,
84         layout.bottomMargin);
85 }
86 }
87
88 function drawAxisLabels(xLabel, y1Label, y2Label="", layout) {
89     fill(0);
90     noStroke();
91     textAlign('center', 'center');
92     setFont(robotoFont);
93     textSize(16);
94
95     // Draw x-axis label.
96     text(xLabel,
97         (layout.plotWidth() / 2) + layout.leftMargin,
98         layout.bottomMargin + (layout.marginSize * 0.25));
99
100    // Draw y-axis label.
101    push();
102    translate(layout.leftMargin - (layout.marginSize * 0.3),
103                layout.bottomMargin / 1.45);
104    rotate(- PI / 2);
105    text(y1Label, 0, 0);
```

```
106  pop();
107
108  if (y2Label != "") {
109    // Draw y2-axis label.
110    push();
111    translate(layout.rightMargin - (layout.marginSize * 0.3),
112              layout.bottomMargin / 1.45);
113    rotate(- PI / 2);
114    text(y2Label, 0, 80);
115    pop();
116  }
117}
118
119 function drawYAxisTickLabels(min, max, layout, mapFunction,
120                               decimalPlaces) {
121  // Map function must be passed with .bind(this).
122  var range = max - min;
123  var yTickStep = range / layout.numYTickLabels;
124
125  fill(0);
126  noStroke();
127  textAlign('right', 'center');
128  textStyle(roboFont);
129  textSize(16);
130
131  // Draw all axis tick labels and grid lines.
132  for (i = 0; i <= layout.numYTickLabels; i++) {
133    var value = min + (i * yTickStep);
134    var y = mapFunction(value);
135
136    // Add tick label.
137    text(value.toFixed(decimalPlaces),
138          layout.leftMargin - layout.pad,
139          y);
140
141    if (layout.grid) {
142      // Add grid line.
143      stroke(200);
144      strokeWeight(1);
145      line(layout.leftMargin, y, layout.rightMargin, y);
146    }
147  }
148}
149
150 //----- START NEW CODE -----
151 //-
152 function drawY2AxisTickLabels(min, max, layout, mapFunction,
153                               decimalPlaces) {
154  // Map function must be passed with .bind(this).
155  var range = max - min;
156  var yTickStep = range / layout.numYTickLabels;
157
158  fill(0);
159  noStroke();
```

```
159 textAlign('right', 'center');
160 textFont(roboFont);
161 textSize(16);
162
163 // Draw all axis tick labels
164 for (i = 0; i <= layout.numYTickLabels; i++) {
165   var value = min + (i * yTickStep);
166   var y = mapFunction(value);
167
168   // Add tick label.
169   text(value.toFixed(decimalPlaces),
170     layout.rightMargin + 4 * layout.pad,
171     y);
172 }
173 }
174 //----- END NEW CODE -----
175
176 function drawXAxisTickLabel(value, layout, mapFunction) {
177   // Map function must be passed with .bind(this).
178   var x = mapFunction(value);
179
180   fill(0);
181   noStroke();
182   textAlign('center', 'center');
183   textFont(roboFont);
184
185   // Add tick label.
186   text(value,
187     x,
188     layout.bottomMargin + layout.marginSize / 8);
189
190   if (layout.grid) {
191     // Add grid line.
192     stroke(220);
193     strokeWidth(1);
194     line(x,
195       layout.topMargin,
196       x,
197       layout.bottomMargin);
198   }
199 }
200
201 //----- START NEW CODE -----
202 //-
203 function draw2Legend(xPos, yPos, labelText1, labelText2) {
204   textFont(roboFont);
205   textAlign(LEFT, CENTER);
206   textSize(16);
207   noFill();
208   noStroke();
209
210   fill('#C8102E');
211   rect(xPos, yPos, 15, 15, 3);
212   fill(0);
```

```
212 |     text(labelText1, xPos + 25, yPos + 6);  
213 |  
214 |     fill('#002147');  
215 |     rect(xPos + 120, yPos, 15, 15, 3);  
216 |     fill(0);  
217 |     text(labelText2, xPos + 145, yPos + 6);  
218 | }  
219 |  
220 | function drawLegend(xPos, yPos, labels) {  
221 |     // Space per block  
222 |     let spacing = 145;  
223 |     let boxSize = 15;  
224 |  
225 |     // Font  
226 |     textFont(robotoFont);  
227 |     textAlign(LEFT, CENTER);  
228 |     textSize(16);  
229 |     noStroke();  
230 |  
231 |     for (let i = 0; i < labels.length; i++) {  
232 |         //  
233 |         let currentX = xPos + i * spacing;  
234 |  
235 |         //  
236 |         fill(labels[i].color);  
237 |         rect(currentX, yPos, boxSize, boxSize, 3);  
238 |  
239 |         //  
240 |         fill(0);  
241 |         text(labels[i].text, currentX + boxSize + 10, yPos + boxSize / 2);  
242 |     }  
243 | }  
244 | //----- END NEW CODE -----//  
245 |
```

**data-vis\index.html**

```
1 <!DOCTYPE html>
2 <html lang="en">
3   <head>
4     <meta charset="utf-8">
5     <meta http-equiv="X-UA-Compatible" content="IE=edge">
6     <meta name="viewport" content="width=device-width, initial-scale=1">
7
8     <!-- ----- START NEW CODE ----- -->
9     <link href = "https://fonts.googleapis.com/css2?family=Roboto&display=swap"
10    rel="stylesheet">
11    <!-- ----- END NEW CODE ----- -->
12
13
14   <title>Case study 2: Data visualisation</title>
15
16
17   <!-- Libraries -->
18   <script src="lib/p5.min.js"></script>
19   <script src="lib/p5.dom.min.js"></script>
20
21   <link rel="stylesheet" href="style.css">
22
23   <!--Canvas-->
24   <script src="canvas_design.js"></script>
25
26   <!-- Main sketch file -->
27   <script src="sketch.js"></script>
28
29   <!-- Main visualisation files -->
30   <script src="tech-diversity-race.js"></script>
31   <script src="tech-diversity-gender.js"></script>
32   <script src="uk-food-attitudes-2018.js"></script>
33   <script src="pay-gap-by-job-2017.js"></script>
34   <script src="pay-gap-1997-2017.js"></script>
35   <script src="climate-change.js"></script>
36   <script src="nutrient-intakes.js"></script>
37   <script src="ai-check.js"></script>
38
39   <!-- Add extra scripts below -->
40   <script src="helper-functions.js"></script>
41   <script src="gallery.js"></script>
42   <script src="pie-chart.js"></script>
43
44 </head>
45 <body>
46   <div id="app" class="container">
47     <ul class="visuals-menu"></ul>
48   </div>
49 </body>
50 </html>
```

**data-vis\nutrient-intakes.js**

```
1 //----- START NEW CODE -----
-//  
2 function NutrientsTimeSeries() {  
3  
4     // Name for the visualisation to appear in the menu bar.  
5     this.name = 'Vitamins Intake TimeSeries';  
6  
7     // Each visualisation must have a unique ID with no special  
8     // characters.  
9     this.id = 'nutrients-timeseries';  
10  
11    // Title to display above the plot.  
12    this.title = 'Vitamins Instake';  
13  
14    // Names for each axis.  
15    this.xAxisLabel = 'year';  
16    this.y1AxisLabel = 'Values';  
17    this.y2AxisLabel = "";  
18  
19    this.colors = [];  
20  
21    var marginSize = 35;  
22  
23    // Layout object to store all common plot layout parameters and methods.  
24    this.layout = {  
25        marginSize: marginSize,  
26  
27        // Locations of margin positions. Left and bottom have double margin  
28        // size due to axis and tick labels.  
29        leftMargin: marginSize * 14,  
30        rightMargin: width - marginSize,  
31        topMargin: marginSize + 200,  
32        bottomMargin: height - marginSize * 3,  
33        pad: 5,  
34  
35        plotWidth: function() {  
36            return this.rightMargin - this.leftMargin;  
37        },  
38  
39        plotHeight: function() {  
40            return this.bottomMargin - this.topMargin;  
41        },  
42  
43        // Boolean to enable/disable background grid.  
44        grid: true,  
45  
46        // Number of axis tick labels to draw so that they are not drawn on top of one  
47        // another.  
48        numXTickLabels: 10,  
49        numYTickLabels: 8,  
50    };
```

```
51 // Property to represent whether data has been loaded.  
52 this.loaded = false;  
53  
54 // Preload the data. This function is called automatically by the gallery when a  
visualisation is added.  
55 this.preload = function() {  
56     var self = this;  
57     this.data = loadTable(  
58         './data/food/avg-intake-weighted-reference-nutrient-intakes.csv', 'csv', 'header',  
59         // Callback function to set the value  
60         // this.loaded to true.  
61         function(table) {  
62             self.loaded = true;  
63         });  
64  
65 };  
66  
67 this.setup = function() {  
68     // Font defaults.  
69     textSize(16);  
70  
71     // Set min and max years: assumes data is sorted by date.  
72     this.startYear = Number(this.data.columns[1]);  
73     // this.endYear = this.data.getNum(this.data.getRowCount() - 1, 'year');  
74     this.endYear = Number(this.data.columns[this.data.columns.length - 1]);  
75  
76     // Colors  
77     for (var i = 0; i < this.data.getRowCount(); i++) {  
78         this.colors.push(color(random(0, 255), random(0, 255), random(0, 255)));  
79     }  
80  
81     // Find min and max  
82     this.minValue = 0;  
83     this.maxValue = 45;  
84 };  
85  
86 this.destroy = function() {  
87 };  
88  
89 this.draw = function() {  
90     if (!this.loaded) {  
91         console.log('Data not yet loaded');  
92         return;  
93     }  
94  
95     // Draw the title above the plot.  
96     this.drawTitle();  
97  
98     // Draw all y-axis labels.  
99     drawYAxisTickLabels(this.minValue,  
100                         this.maxValue,  
101                         this.layout,  
102                         this.mapPayGapToHeight.bind(this),  
103                         0);
```

```
104
105    // Draw x and y axis.
106    drawAxis(this.layout);
107
108    // Draw x and y axis labels.
109    drawAxisLabels(this.xAxisLabel,
110                  this.y1AxisLabel,
111                  this.y2AxisLabel,
112                  this.layout);
113
114    // Plot all pay gaps between startYear and endYear using the width of the canvas minus
115    // margins.
116    var previous;
117    var numYears = this.endYear - this.startYear;
118
119    // Loop over all rows and draw a line from the previous value to the current.
120    for (var i = 0; i < this.data.getRowCount(); i++) {
121
122        let row = this.data.getRow(i);
123        let previous = null;
124        let l = row.getString(0);
125
126        for(var j = 1; j < numYears; j++) {
127            var current = {
128                'year': this.startYear + j - 1,
129                'value': row.getNum(j)
130            };
131
132            if (previous != null) {
133                // Draw line segment connecting previous year to current
134                // year pay gap.
135                stroke(this.colors[i]);
136                line(this.mapYearToWidth(previous.year),
137                      this.mapPayGapToHeight(previous.value),
138                      this.mapYearToWidth(current.year),
139                      this.mapPayGapToHeight(current.value));
140
141                // The number of x-axis labels to skip so that only
142                // numXTickLabels are drawn.
143                var xLabelSkip = ceil(numYears / this.layout.numXTickLabels);
144
145                // Draw the tick label marking the start of the previous year.
146                if (i % xLabelSkip == 0) {
147                    drawXAxisTickLabel(previous.year, this.layout,
148                                         this.mapYearToWidth.bind(this));
149                }
150            else {
151                noStroke();
152                fill(this.colors[i]);
153                text(l, 630, this.mapPayGapToHeight(current.value))
154            }
155        // Assign current year to previous year so that it is available during the next
156        // iteration of this loop to give us the start position of the next line segment.
157    }
```

```
156     previous = current;
157   }
158 }
159 };
160
161 this.drawTitle = function() {
162   fill(0);
163   noStroke();
164   textAlign('center', 'center');
165
166   text(this.title,
167     (this.layout.plotWidth() / 2) + this.layout.leftMargin,
168     this.layout.topMargin - (this.layout.marginSize / 2));
169 };
170
171 this.mapYearToWidth = function(value) {
172   return map(
173     value,
174     this.startYear,
175     this.endYear,
176     this.layout.leftMargin, // Draw left-to-right from margin.
177     this.layout.rightMargin);
178 };
179
180 this.mapPayGapToHeight = function(value) {
181   return map(
182     value,
183     this.minValue,
184     this.maxValue,
185     this.layout.bottomMargin, // Smaller pay gap at bottom.
186     this.layout.topMargin); // Bigger pay gap at top.
187 };
188 //----- END NEW CODE -----//
```

**data-vis\pay-gap-1997-2017.js**

```
1 function PayGapTimeSeries() {
2
3     // Name for the visualisation to appear in the menu bar.
4     this.name = 'Gender Pay GAP';
5
6     // Each visualisation must have a unique ID with no special characters.
7     this.id = 'pay-gap-timeseries';
8
9     // Title to display above the plot.
10    this.title = 'Gender Pay GAP chart!';
11
12    // Names for each axis.
13    this.xAxisLabel = "Year";
14    this.y1AxisLabel = "Percentage of GAP";
15    this.y2AxisLabel = "Median per Gender"
16
17    // Define margin
18    var marginSize = 140;
19
20    // Layout object to store all common plot layout parameters and methods.
21    this.layout = {
22        marginSize: marginSize,
23
24        // Locations of margin positions. Left and bottom have double margin size due to axis
25        // and tick labels.
26        leftMargin: marginSize * 3.2,
27        rightMargin: width - marginSize,
28        topMargin: marginSize * 2,
29        bottomMargin: height - marginSize * 0.8,
30        pad: 5,
31
32        plotWidth: function() {
33            return this.rightMargin - this.leftMargin;
34        },
35
36        plotHeight: function() {
37            return this.bottomMargin - this.topMargin;
38        },
39
40        // Boolean to enable/disable background grid.
41        grid: false,
42
43        // Number of axis tick labels to draw so that they are not drawn on top of one
44        // another.
45        numXTickLabels: 10,
46        numYTickLabels: 8,
47    };
48
49    // Property to represent whether data has been loaded.
50    this.loaded = false;
```

```
50 // Preload the data. This function is called automatically by the gallery when a
51 // visualisation is added.
52 this.preload = function() {
53     var self = this;
54     this.data = loadTable(
55         './data/pay-gap/all-employees-hourly-pay-by-gender-1997-2017.csv', 'csv', 'header',
56         // Callback function to set the value
57         // this.loaded to true.
58         function(table) {
59             self.loaded = true;
60         });
61 };
62
63 this.setup = function() {
64     // Font defaults.
65     textSize(16);
66
67     // Set min and max years: assumes data is sorted by date.
68     this.startYear = this.data.getNum(0, 'year');
69     this.endYear = this.data.getNum(this.data.getRowCount() - 1, 'year');
70
71     // Find min and max pay gap for mapping to canvas height.
72     this.minPayGap = 0;           // Pay equality (zero pay gap).
73     this.maxPayGap = max(this.data.getColumn('pay_gap'));
74
75     // Find min and max average per gender
76     this.minMedian = 0;
77     this.maxMedianMale = max(this.data.getColumn('median_male'));
78     this.maxMedianFemale = max(this.data.getColumn('median_female'));
79     this.maxMedian = max(this.maxMedianMale, this.maxMedianFemale);
80
81     // Create variable do draw bars and line smoothly
82     this.animationProgress = 0;
83 };
84
85 this.destroy = function() {
86 };
87
88 this.draw = function() {
89     if (!this.loaded) {
90         console.log('Data not yet loaded');
91         return;
92     }
93
94     // Draw text
95     this.drawText();
96
97     // Draw all y-axis labels.
98     drawYAxisTickLabels(this.minPayGap,
99                          this.maxPayGap,
100                         this.layout,
101                         this.mapPayGapToHeight.bind(this),
102                         0);
```

```

103
104     // Draw all y-axis labels.
105     drawY2AxisTickLabels(this.minMedian,
106                           this.maxMedian,
107                           this.layout,
108                           this.mapMedianToHeight.bind(this),
109                           0);
110
111     // Draw x and y axis.
112     drawAxis(this.layout, 0, true);
113
114     // Draw x and y axis labels.
115     drawAxisLabels(this.xAxisLabel,
116                    this.y1AxisLabel,
117                    this.y2AxisLabel,
118                    this.layout);
119
120     // Draw legend
121     this.drawLegend(1100, 740, [
122         {text: "Woman", color: '#C8102E'},
123         {text: "Men", color: '#002147'}
124     ]);
125
126     // Plot all pay gaps between startYear and endYear using the width of the canvas minus
127     // margins.
128     var previous;
129     var numYears = this.endYear - this.startYear;
130
131     // Loop over all rows and draw a line from the previous value to the current.
132     for (var i = 0; i < this.data.getRowCount(); i++) {
133
134         // Create an object to store data for the current year.
135         var current = {
136             // Convert strings to numbers.
137             'year': this.data.getNum(i, 'year'),
138             'payGap': this.data.getNum(i, 'pay_gap'),
139
140             //----- START NEW CODE -----
141             'male': this.data.getNum(i, 'median_male'), // First attribute is row, second is
142             // column. So: row i, column median_male.
143             'female': this.data.getNum(i, 'median_female')
144
145         };
146
147         //----- START NEW CODE -----
148         if (current.year != 2017) { // NOT DRAWING YEAR 2017 FOR BETTER VISUALIZATION!
149             let barWidth = 25;
150
151             // Draw animation progress for bar
152             this.animationProgress += 0.0010;

```

```
153     this.animationProgress = min(this.animationProgress, 1);
154
155     // Draw bars male
156     fill('#002147');
157     noStroke();
158     rect(this.mapYearToWidth(current.year) - barWidth/2,
159           this.layout.bottomMargin,
160           barWidth,
161           -(this.layout.bottomMargin - this.mapMedianToHeight(current.male)) *
162             this.animationProgress)
163
164     // Draw bars female
165     fill('#C8102E');
166     noStroke();
167     rect(this.mapYearToWidth(current.year) - barWidth/2,
168           this.layout.bottomMargin,
169           barWidth,
170           -(this.layout.bottomMargin - this.mapMedianToHeight(current.female)) *
171             this.animationProgress);
172
173     // Draw line segment connecting previous year to current
174     // year pay gap.
175     stroke(0);
176     strokeWeight(5);
177     line(this.mapYearToWidth(previous.year),
178           this.mapPayGapToHeight(previous.payGap),
179           this.mapYearToWidth(current.year),
180           this.mapPayGapToHeight(current.payGap));
181 }
182 //----- END NEW CODE -----
183
184 // The number of x-axis labels to skip so that only
185 // numXTickLabels are drawn.
186 var xLabelSkip = ceil(numYears / this.layout.numXTickLabels);
187
188 // Draw the tick label marking the start of the previous year.
189 if (i % xLabelSkip == 0) {
190     drawXAxisTickLabel(previous.year, this.layout,
191     this.mapYearToWidth.bind(this));
192 }
193 //----- START NEW CODE -----
194 // Assign current year to previous year so that it is available during the next
195 // iteration of this loop to give us the start position of the next line segment.
196 previous = {
197     year: current.year,
198     payGap: current.payGap,
199     male: current.male,
200     female: current.female
201 };
202 //----- END NEW CODE -----//
```

```
203 }
204 };
205
206 // REMOVED FUNCTION!!!
207 this.drawTitle = function() {
208     fill(0);
209     noStroke();
210     textAlign('center', 'center');
211     textFont(roboFont);
212     textSize(34);
213
214     text(this.title,
215         (this.layout.plotWidth() / 2) + this.layout.leftMargin,
216         this.layout.topMargin - (this.layout.marginSize / 2.6));
217 };
218
219 this.mapYearToWidth = function(value) {
220     return map(value,
221                 this.startYear,
222                 this.endYear,
223                 this.layout.leftMargin, // Draw left-to-right from margin.
224                 this.layout.rightMargin);
225 };
226
227 this.mapPayGapToHeight = function(value) {
228     return map(value,
229                 this.minPayGap,
230                 this.maxPayGap,
231                 this.layout.bottomMargin, // Smaller pay gap at bottom.
232                 this.layout.topMargin); // Bigger pay gap at top.
233 };
234
235 //----- START NEW CODE -----
236 //-
237 this.mapMedianToHeight = function(value) {
238     return map(value,
239                 this.minMedian,
240                 this.maxMedian,
241                 this.layout.bottomMargin,
242                 this.layout.topMargin);
243 };
244
245 this.drawText = function() {
246     // Draw user message
247     let message_pay_gap = "Check out the "
248
249     push();
250     textSize(30);
251     textAlign(LEFT, TOP);
252     textFont(roboFont);
253     fill(0);
254     noStroke();
255     text(message_pay_gap, 440, 125.5);
256     textFont(roboFontBold);
```

```
256     text(this.title, 612, 125.5)  
257     pop();  
258 }  
259  
260 this.drawLegend = function(xPos, yPos, labels) {  
261 // How to use:  
262 //   draw5Legend(100, 50, [  
263 //     { text: "Always", color: '#C8102E' },  
264 //     { text: "Often", color: '#002147' },  
265 //     { text: "Sometimes", color: '#FFCD6E' },  
266 //     { text: "Rarely", color: '#333333' },  
267 //     { text: "Never", color: '#91A7D2' }  
268 ]);  
269  
270  
271 // Space per block  
272 let spacing = 145;  
273 let boxSize = 15;  
274  
275 // Font  
276 textFont(robotoFont);  
277 textAlign(LEFT, CENTER);  
278 textSize(16);  
279 noStroke();  
280  
281 for (let i = 0; i < labels.length; i++) {  
282     //  
283     let currentX = xPos + i * spacing;  
284  
285     //  
286     fill(labels[i].color);  
287     rect(currentX, yPos, boxSize, boxSize, 3);  
288  
289     //  
290     fill(0);  
291     text(labels[i].text, currentX + boxSize + 10, yPos + boxSize / 2);  
292 }  
293 }  
294 //----- END NEW CODE -----//  
295 }  
296 }
```

**data-vis\pay-gap-by-job-2017.js**

```
1 function PayGapByJob2017() {
2
3     // Offset for the x/y-axis.
4     this.offsetX = 550;
5     this.offsetY = 300;
6     this.scale = 0.7;
7
8     // Name for the visualisation to appear in the menu bar.
9     this.name = 'Pay GAP per Job';
10
11    // Each visualisation must have a unique ID with no special
12    // characters.
13    this.id = 'pay-gap-by-job-2017';
14
15    // Property to represent whether data has been loaded.
16    this.loaded = false;
17
18    // Graph properties.
19    this.pad = 20;
20    this.padX = this.pad + this.offsetX;
21
22    this.dotSizeMin = 15;
23    this.dotSizeMax = 40;
24
25    // Preload the data. This function is called automatically by the
26    // gallery when a visualisation is added.
27    this.preload = function() {
28        var self = this;
29        this.data = loadTable(
30            './data/pay-gap/occupation-hourly-pay-by-gender-2017.csv', 'csv', 'header',
31            // Callback function to set the value
32            // this.loaded to true.
33            function(table) {
34                self.loaded = true;
35            });
36
37    };
38
39    this.setup = function() {
40    };
41
42    this.destroy = function() {
43    };
44
45    this.draw = function() {
46        if (!this.loaded) {
47            console.log('Data not yet loaded');
48            return;
49        }
50
51        // Draw the axes.
```

```
52  this.addAxes();  
53  
54  // Get data from the table object.  
55  var jobs = this.data.getColumn('job_subtype');  
56  var propFemale = this.data.getColumn('proportion_female');  
57  var payGap = this.data.getColumn('pay_gap');  
58  var numJobs = this.data.getColumn('num_jobs');  
59  
60  // Convert numerical data from strings to numbers.  
61  propFemale = stringsToNumbers(propFemale);  
62  payGap = stringsToNumbers(payGap);  
63  numJobs = stringsToNumbers(numJobs);  
64  
65  // Set ranges for axes.  
66  //  
67  // Use full 100% for x-axis (proportion of women in roles).  
68  var propFemaleMin = 0;  
69  var propFemaleMax = 100;  
70  
71  // For y-axis (pay gap) use a symmetrical axis equal to the  
72  // largest gap direction so that equal pay (0% pay gap) is in the  
73  // centre of the canvas. Above the line means men are paid  
74  // more. Below the line means women are paid more.  
75  var payGapMin = -20;  
76  var payGapMax = 20;  
77  
78  // Find smallest and largest numbers of people across all  
79  // categories to scale the size of the dots.  
80  var numJobsMin = min(numJobs);  
81  var numJobsMax = max(numJobs);  
82  
83  fill(255);  
84  stroke(0);  
85  strokeWeight(1);  
86  
87  for (i = 0; i < this.data.getRowCount(); i++) {  
88      // Draw an ellipse for each point.  
89      // x = propFemale  
90      // y = payGap  
91      // size = numJobs  
92      ellipse(  
93          ( map(propFemale[i], propFemaleMin, propFemaleMax,  
94              this.pad, width - this.pad)  
95              + this.offsetX  
96          ) * this.scale,  
97  
98          ( map(payGap[i], payGapMin, payGapMax,  
99              height - this.pad, this.pad)  
100             + this.offsetY  
101         ) * this.scale,  
102  
103         map(numJobs[i], numJobsMin, numJobsMax,  
104             this.dotSizeMin, this.dotSizeMax)  
105         * this.scale
```

```
106      );
107    }
108  };
109
110 this.addAxes = function () {
111   stroke(200);
112
113   // Add vertical line.
114   line(
115     (width/2 + this.offsetX) * this.scale,
116     (this.pad           + this.offsetY) * this.scale,
117     (width/2 + this.offsetX) * this.scale,
118     (height - this.pad + this.offsetY) * this.scale
119   );
120
121   // Add horizontal line.
122   line(
123     (this.pad + this.offsetX)           * this.scale,
124     (height/2 + this.offsetY)          * this.scale,
125     (width   - this.pad + this.offsetX) * this.scale,
126     (height/2 + this.offsetY)          * this.scale
127   );
128 };
129 }
130 }
```

**data-vis\pie-chart.js**

```
1 function PieChart(x, y, diameter) {
2
3     this.x = x;
4     this.y = y;
5     this.diameter = diameter;
6     this.labelSpace = 30;
7
8     this.get_radians = function(data) {
9         var total = sum(data);
10        var radians = [];
11
12        for (let i = 0; i < data.length; i++) {
13            radians.push((data[i] / total) * TWO_PI);
14        }
15
16        return radians;
17    };
18
19    this.draw = function(data, labels, colours, title) {
20
21        // Test that data is not empty and that each input array is the
22        // same length.
23        if (data.length == 0) {
24            alert('Data has length zero!');
25        } else if (![labels, colours].every((array) => {
26            return array.length == data.length;
27        })) {
28            alert(`Data (length: ${data.length})
29 Labels (length: ${labels.length})
30 Colours (length: ${colours.length})
31 Arrays must be the same length!`);
32        }
33
34        // https://p5js.org/examples/form-pie-chart.html
35
36        var angles = this.get_radians(data);
37        var lastAngle = 0;
38        var colour;
39
40        for (var i = 0; i < data.length; i++) {
41            if (colours) {
42                colour = colours[i];
43            } else {
44                colour = map(i, 0, data.length, 0, 255);
45            }
46
47            fill(colour);
48            stroke(0);
49            strokeWeight(1);
50
51            arc(this.x, this.y,
```

```

52     this.diameter, this.diameter,
53     lastAngle, lastAngle + angles[i] + 0.001); // Hack for 0!
54
55 //----- START NEW CODE -----//  

56 // Creating a variable "d" to calculate the distance between two points. Here, it's  

57 // the distance between the mouse (point 1) and the center of the pie chart (point 2).
58 // Structure: dist(x1, y1, x2, y2), where x1/y1 are coordenates of the first point and  

59 // x2/y2 coordenats of the second point.  

60 let d = dist(mouseX, mouseY, this.x, this.y);
61 let mouse_pie_angle = null; // ✅ DECLARADA FORA PARA SER USADA DEPOIS
62
63 //  

64 if (d < this.diameter / 2) { // Divided by two since radius = diameter/2.
65     // atan2(y, x) is from arctangente, it calculates the angle of a vector between 2  

66     // points, where x is the distance in x and y the distance in y. IT'S THE SIZE OF A VECTOR.
67     // It returns an angle in radians from -PI to PI (-180° to +180°)
68     mouse_pie_angle = atan2(mouseY - this.y, mouseX - this.x);
69
70     if (mouse_pie_angle < 0) {
71         mouse_pie_angle += TWO_PI;
72     }
73
74     if (mouse_pie_angle !== null && mouse_pie_angle >= lastAngle && mouse_pie_angle <  

75     lastAngle + angles[i]) {
76         let [r, g, b] = colours[i].levels;
77         let valueText = data[i].toFixed(2) + "%";
78
79         textSize(14);
80         textAlign('left', 'top');
81         textLeading(18);
82
83         let textW = textWidth(valueText) + 10;
84         let textH = 25;
85
86         // Horizontal position
87         let tooltipX = (mouseX + 10 + textW > width)
88             ? mouseX - textW - 10
89             : mouseX + 10;
90
91         // Vertical position
92         let tooltipY = mouseY - textH - 10;
93         if (tooltipY < 0) {
94             tooltipY = mouseY + 10;
95         }
96
97         // Background
98         fill(255, 255, 255, 230);
99         stroke(0);
100        strokeWeight(1);
101        rect(tooltipX, tooltipY, textW, textH);
102
103        // Text

```

```
101     fill(0);
102     noStroke();
103     text(valueText, tooltipX + 5, tooltipY + 5);
104 }
105
106     if (labels) {
107         this.makeLegendItem(labels[i], i, colour);
108     }
109
110     lastAngle += angles[i];
111 }
112
113     if (title) {
114         noStroke();
115         textAlign('center', 'center');
116         textSize(24);
117         text(title, this.x, this.y - this.diameter * 0.6);
118     }
119 };
120
121 this.makeLegendItem = function(label, i, colour) {
122     var x = this.x + 50 + this.diameter / 2;
123     var y = this.y + (this.labelSpace * i) - this.diameter / 3;
124     var boxWidth = this.labelSpace / 2;
125     var boxHeight = this.labelSpace / 2;
126
127     fill(colour);
128     rect(x, y, boxWidth, boxHeight);
129
130     fill('black');
131     noStroke();
132     textAlign('left', 'center');
133     textSize(12);
134     text(label, x + boxWidth + 10, y + boxWidth / 2);
135 }
136 }
```

data-vis\README.md

# Case study 3: Data visualisation

## Description

This project is an interactive data visualization tool built with **JavaScript**, using the **p5.js** library. It displays multiple datasets through animated and interactive charts focused on themes like:

- Gender Pay Gap
- AI Usage Patterns
- Food Intake and Nutrition
- Climate and Tech Diversity Trends

Each chart is rendered on a custom-designed canvas with accessible color schemes and modular components. The project includes assets, survey data, and UI elements designed for exploratory analysis and educational purposes.

## Repository Format

DATA-VISUALIZATION-TOOL-JS/

```
├── .vscode/
│   └── settings.json
└── assets/
    ├── roboto_font/
    │   ├── ai.png
    │   ├── climate.png
    │   ├── job.png
    │   ├── pay.png
    │   ├── tech.png
    │   └── uol_logo.png
    └── user_logo.png
        └── vitamin.png
└── data/
    └── food/
```

| | └── avg-intake-weighted-reference-nutrient.csv

| | └── avg-intake-weighted-reference-nutrient...

| └── uk-food-attitudes-2018.csv

| └── pay-gap/

| | └── sources/

| | └── all-employees-hourly-pay-by-gender.csv

| | └── occupation-hourly-pay-by-gender-201...

| └── surface-temperature/

| └── survey/

| └── ai\_double\_check\_survey.csv

| └── ai\_usage\_survey.csv

└── lib/

| └── .eslintrc

└── ai-check.js

└── canvas\_design.js

└── climate-change.js

└── gallery.js

└── helper-functions.js

└── index.html

└── nutrient-intakes.js

└── pay-gap-1997-2017.js

└── pay-gap-by-job-2017.js

└── pie-chart.js

└── README.md

└── sketch.js

└── style.css

```
├── tech-diversity-gender.js  
├── tech-diversity-race.js  
├── uk-food-attitudes-2018.js  
├── data-vis.zip  
├── draft_tasks.xlsx  
├── layout-draft.pptx  
├── Q2.docx  
├── Q2.pdf  
├── Q3.docx  
└── Q3.pdf
```

**data-vis\sketch.js**

```

1 // Global variable to store the gallery object. The gallery object is a container for all
2 // the visualisations.
3 let gallery;
4
5 //----- START NEW CODE -----
6 //-
7 // Definig global variables for menu left and top
8 let menuLeft;
9 let menuTop;
10
11 // Acessability
12 let accessibilityMode = false;
13
14 function preload() {
15     // Load images
16     uol_logo = loadImage('assets/uol_logo.png');
17     user_logo = loadImage('assets/user_logo.png');
18     ai_icon = loadImage('assets/ai.png');
19     climate_icon = loadImage('assets/climate.png');
20     job_icon = loadImage('assets/job.png');
21     pay_icon = loadImage('assets/pay.png');
22     tech_icon = loadImage('assets/tech.png');
23     vitamin_icon = loadImage('assets/vitamin.png');
24
25     // Load font
26     robotoFont = loadFont('assets/roboto_font/Roboto_Condensed-Regular.ttf');
27     robotoFontBold = loadFont('assets/roboto_font/Roboto_Condensed-Bold.ttf');
28 }
29 //----- END NEW CODE -----//
30
31 function setup() {
32     // Create a canvas to fill the content div from index.html.
33     canvasContainer = select('.app');
34     var c = createCanvas(1400, 800);
35     c.parent('app');
36
37     // Create a new gallery object.
38     gallery = new Gallery();
39
40     //----- START NEW CODE -----
41     // Margins
42     menuLeft = {x: 42, y: 0, w: 260, h: height};
43     menuTop = {x: 42, y: 0, w: width, h: 100};
44
45     // Font
46     textFont(robotoFont);
47
48     //----- END NEW CODE -----//
49     // Add the visualisation objects here.
50     gallery.addVisual(new PayGapTimeSeries());

```

```
50 gallery.addVisual(new aiCheck());
51 gallery.addVisual(new TechDiversityRace());
52 gallery.addVisual(new TechDiversityGender());
53 gallery.addVisual(new PayGapByJob2017());
54 gallery.addVisual(new ClimateChange());
55 gallery.addVisual(new UKFoodAttitudes());
56 gallery.addVisual(new NutrientsTimeSeries());
57 }
58
59 function draw() {
60 //----- START NEW CODE -----
61 // Call constructors.
62 canvas = new canvasDesign();
63
64 // Entire canvas background
65 background(255);
66
67 // First layer of canvas background
68 canvas.draw_canvas_background(menuLeft.x + menuLeft.w, menuTop.h, width, menuTop.w, 0,
 "#F2F2F2");
69
70 // Second layer for charts (white)
71 canvas.draw_canvas_background(menuLeft.x + menuLeft.w + 60, menuTop.h + 80, width - 420,
 menuTop.w - 805, 20, 255);
72
73 // Draw borders into the canvas.
74 canvas.draw_canvas_borders(menuLeft.x, 0, width - menuLeft.x, height, 2, 0);
75
76 // Draw menu bar at the left of the canvas.
77 canvas.draw_menu_bar(menuLeft.x, menuLeft.y, menuLeft.w, menuLeft.h, 0, "#C8102E");
78 // canvas.draw_menu_bar(menuLeft.x, menuLeft.y, menuLeft.w, menuLeft.h, 0, '#E69F00');
79
80 // Draw upper rectangle
81 canvas.draw_menu_bar(menuTop.x, menuTop.y, menuTop.w, menuTop.h, 0, "#C7C7C795");
82
83 // Draw UOL logo
84 let targetHeight = 70;
85 let aspect = uol_logo.width / uol_logo.height;
86 let targetWidth = targetHeight * aspect;
87 image(uol_logo, 75, 15, targetWidth, targetHeight);
88
89 // Draw tittle
90 push();
91 textSize(30);
92 textAlign(LEFT, TOP);
93 textFont(roboFontBold);
94 fill(255);
95 noStroke();
96 text("MENU BAR", 103, 150);
97 pop();
98
99 if (gallery.selectedVisual != null) {
100 // Select visuals
```

```
101     gallery.selectedVisual.draw();
102
103     // Draw user image
104     image(user_logo, menuLeft.x + menuLeft.w + 60, 106, 65, 65);
105 }
106 else {
107     canvas.drawHomeScreen();
108 }
109 }
110 //----- END NEW CODE -----//
```

**data-vis\style.css**

```
1  /*----- START NEW CODE -----*/
2  body{
3      font-family: "Roboto Condensed", sans-serif;
4  }
5  /*----- END NEW CODE -----*/
6
7 .menu-item { /*Items from the menu*/
8     display: flex;
9     align-items: center;
10    width: 250px;
11    /* width: 200px; */
12    height: 50px;
13    list-style-type: none;
14    padding: 5px;
15    color: □ white
16    font-weight: 400;
17 }
18
19 .visuals-menu {
20     position: fixed;
21     top: 200px;
22     left: 10px;
23     /* left: 60px; */
24 }
25
26 .visuals {
27     margin-left: 200px;
28     padding: 20px;
29 }
30
31 .container {
32     display: flex;
33 }
34
35 .hover {
36     background: ■ #075293;
37     color: □ #ffffff;
38 }
39
40 .selected{
41     background: □ #F2F2F2;
42     color: ■ #075293;
43     font-weight: 500;
44 }
45
```

**data-vis\tech-diversity-gender.js**

```
1 function TechDiversityGender() {
2
3     // Offset
4     x_offset = 100;
5     y_offset = 100;
6     // Name for the visualisation to appear in the menu bar.
7     this.name = 'Gender Tech Diversity';
8
9     // Each visualisation must have a unique ID with no special
10    // characters.
11    this.id = 'tech-diversity-gender';
12
13    // Layout object to store all common plot layout parameters and
14    // methods.
15    this.layout = {
16        // Locations of margin positions. Left and bottom have double margin
17        // size due to axis and tick labels.
18        leftMargin: width - x_offset * 9.5,
19        rightMargin: width - x_offset * 1,
20        topMargin: 100 + y_offset,
21        bottomMargin: height,
22        pad: 5,
23
24        plotWidth: function() {
25            return this.rightMargin - this.leftMargin;
26        },
27
28        // Boolean to enable/disable background grid.
29        grid: true,
30
31        // Number of axis tick labels to draw so that they are not drawn on
32        // top of one another.
33        numXTickLabels: 10,
34        numYTickLabels: 8,
35    };
36
37    // Middle of the plot: for 50% line.
38    this.midX = (this.layout.plotWidth() / 2) + this.layout.leftMargin;
39
40    // Default visualisation colours.
41    this.femaleColour = color('#C8102E');
42    this.maleColour = color('#002147');
43
44    // Property to represent whether data has been loaded.
45    this.loaded = false;
46
47    // Preload the data. This function is called automatically by the
48    // gallery when a visualisation is added.
49    this.preload = function() {
50        var self = this;
51        this.data = loadTable(
```

```
52     './data/tech-diversity/gender-2018.csv', 'csv', 'header',
53     // Callback function to set the value
54     // this.loaded to true.
55     function(table) {
56         self.loaded = true;
57     });
58
59 };
60
61 this.setup = function() {
62     // Font defaults.
63     textSize(16);
64 };
65
66 this.destroy = function() {
67 };
68
69 this.draw = function() {
70     if (!this.loaded) {
71         console.log('Data not yet loaded');
72         return;
73     }
74
75     // Draw Female/Male labels at the top of the plot.
76     this.drawCategoryLabels();
77
78     var lineHeight = (height*0.90 - this.layout.topMargin) /
79         this.data.getRowCount();
80
81     for (var i = 0; i < this.data.getRowCount(); i++) {
82
83         // Calculate the y position for each company.
84         var lineY = (lineHeight * i) + this.layout.topMargin;
85
86         // Create an object that stores data from the current row.
87         var company = {
88             // Convert strings to numbers.
89             'name': this.data.getString(i, 'company'),
90             'female': this.data.getNum(i, 'female'),
91             'male': this.data.getNum(i, 'male'),
92         };
93
94         // Draw the company name in the left margin.
95         fill(0);
96         noStroke();
97         textAlign('right', 'top');
98         text(company.name,
99             this.layout.leftMargin - this.layout.pad,
100            lineY);
101
102         // Draw female employees rectangle.
103         fill(this.femaleColour);
104         rect(this.layout.leftMargin,
105             lineY,
```

```
106         this.mapPercentToWidth(company.female),
107         lineHeight - this.layout.pad);
108
109     // Draw male employees rectangle.
110     fill(this.maleColour);
111     rect(this.layout.leftMargin + this.mapPercentToWidth(company.female),
112           lineY,
113           this.mapPercentToWidth(company.male),
114           lineHeight - this.layout.pad);
115 }
116
117 // Draw 50% line
118 stroke(150);
119 strokeWeight(1);
120 line(this.midX,
121       this.layout.topMargin,
122       this.midX,
123       this.layout.bottomMargin);
124
125 };
126
127 this.drawCategoryLabels = function() {
128     fill(0);
129     noStroke();
130     textAlign('left', 'top');
131     text('Female',
132          this.layout.leftMargin,
133          this.layout.pad + 170);
134     textAlign('center', 'top');
135     text('50%',
136          this.midX,
137          this.layout.pad + 170);
138     textAlign('right', 'top');
139     text('Male',
140          this.layout.rightMargin,
141          this.layout.pad + 170);
142 };
143
144 this.mapPercentToWidth = function(percent) {
145     return map(percent,
146                0,
147                100,
148                0,
149                this.layout.plotWidth());
150 };
151 }
152 }
```

**data-vis\tech-diversity-race.js**

```
1 function TechDiversityRace() {
2
3     // Name for the visualisation to appear in the menu bar.
4     this.name = 'Race Tech Diversity';
5
6     // Each visualisation must have a unique ID with no special
7     // characters.
8     this.id = 'tech-diversity-race';
9
10    // Property to represent whether data has been loaded.
11    this.loaded = false;
12
13    // Preload the data. This function is called automatically by the
14    // gallery when a visualisation is added.
15    this.preload = function() {
16        var self = this;
17        this.data = loadTable(
18            './data/tech-diversity/race-2018.csv', 'csv', 'header',
19            // Callback function to set the value
20            // this.loaded to true.
21            function(table) {
22                self.loaded = true;
23            });
24    };
25
26    this.setup = function() {
27        if (!this.loaded) {
28            console.log('Data not yet loaded');
29            return;
30        }
31
32        // Create a select DOM element.
33        this.select = createSelect();
34        this.select.position(0.36 * width, 0.18 * height);
35
36        // Fill the options with all company names.
37        var companies = this.data.columns;
38        // First entry is empty.
39        for (let i = 1; i < companies.length; i++) {
40            this.select.option(companies[i]);
41        }
42    };
43
44    this.destroy = function() {
45        this.select.remove();
46    };
47
48    // Create a new pie chart object.
49    this.pie = new PieChart(900, height / 1.7, width * 0.3);
50
51    this.draw = function() {
```

```
52 if (!this.loaded) {  
53     console.log('Data not yet loaded');  
54     return;  
55 }  
56  
57 // Get the value of the company we're interested in from the  
58 // select item.  
59 var companyName = this.select.value();  
60  
61 // Get the column of raw data for companyName.  
62 var col = this.data.getColumn(companyName);  
63  
64 // Convert all data strings to numbers.  
65 col = stringsToNumbers(col);  
66  
67 // Copy the row labels from the table (the first item of each row).  
68 var labels = this.data.getColumn(0);  
69  
70 //----- START NEW CODE -----//  
-//  
71 // Colour to use for each category.  
72 let colours = [  
73     color('#002147'), // Royal Blue  
74     color('#C8102E'), // Scarlet Red  
75     color('#FFD700'), // Gold  
76     color('#007A33'), // Emerald Green  
77     color('#4B0082'), // Deep Purple  
78     color('#A8A9AD') // Silver Gray  
79];  
80 //----- END NEW CODE -----//  
81  
82 // Make a title.  
83 var title = 'Employee diversity at ' + companyName;  
84  
85 // Draw the pie chart!  
86 this.pie.draw(col, labels, colours, title);  
87 };  
88 }  
89
```

**data-vis\uk-food-attitudes-2018.js**

```
1 //----- START NEW CODE -----
-//  
2 function UKFoodAttitudes() {  
3  
4     // Name for the visualisation to appear in the menu bar.  
5     this.name = 'Food Attitudes';  
6  
7     // Each visualisation must have a unique ID with no special  
8     // characters.  
9     this.id = 'uk-food-attitudes';  
10  
11    // Property to represent whether data has been loaded.  
12    this.loaded = false;  
13  
14    // Preload the data. This function is called automatically by the  
15    // gallery when a visualisation is added.  
16    this.preload = function() {  
17        var self = this;  
18        this.data = loadTable(  
19            './data/food/uk-food-attitudes-2018.csv', 'csv', 'header',  
20            // Callback function to set the value  
21            // this.loaded to true.  
22            function(table) {  
23                self.loaded = true;  
24            });  
25    };  
26  
27    this.setup = function() {  
28        if (!this.loaded) {  
29            console.log('Data not yet loaded');  
30            return;  
31        }  
32  
33        // Create a select DOM element.  
34        this.select = createSelect();  
35        this.select.position(0.36 * width, 0.18 * height);  
36  
37        // Fill the options with all company names.  
38        var questions = this.data.columns;  
39        // First entry is empty.  
40        for (let i = 1; i < questions.length; i++) {  
41            this.select.option(questions[i]);  
42        }  
43    };  
44  
45    this.destroy = function() {  
46        this.select.remove();  
47    };  
48  
49    // Create a new pie chart object.  
50    this.pie = new PieChart(900, height / 1.7, width * 0.3);  
51
```

```
52  this.draw = function() {
53    if (!this.loaded) {
54      console.log('Data not yet loaded');
55      return;
56    }
57
58    // Get the value of the company we're interested in from the
59    // select item.
60    var questionType = this.select.value();
61
62    // Get the column of raw data for questionType.
63    var col = this.data.getColumn(questionType);
64
65    // Convert all data strings to numbers.
66    col = stringsToNumbers(col);
67
68    // Copy the row labels from the table (the first item of each row).
69    var labels = this.data.getColumn(0);
70
71    // Colour to use for each category.
72    let colours = [
73      color('#002147'), // Royal Blue
74      color('#C8102E'), // Scarlet Red
75      color('#FFD700'), // Gold
76      color('#007A33'), // Emerald Green
77      color('#4B0082') // Deep Purple
78    ];
79
80    // Make a title.
81    // var title = 'Question: ' + questionType;
82    var title = ""
83
84    // Draw the pie chart!
85    this.pie.draw(col, labels, colours, title);
86  };
87}
88//----- END NEW CODE -----//
```