

PageRank

Ben Burns, Dan Magazu, Lucas Chagas,
Thomas Webster, Trung Do

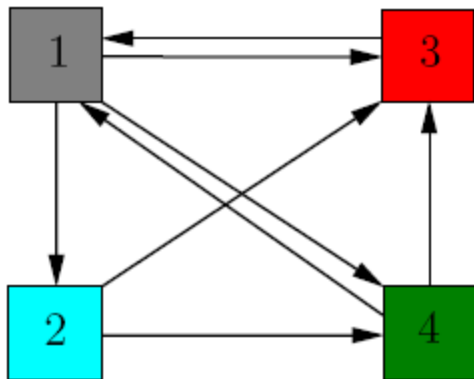
MATH 455

Fall 2021

Formalizing the PageRank problem

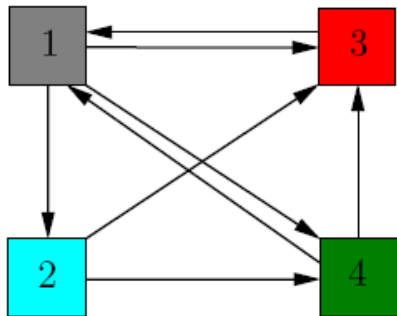
- ▶ We're going to construct a directed graph $G = (V, E)$
- ▶ For each website we consider, we construct a node $v_i \in V$
- ▶ For two distinct nodes $v_i, v_j \in V$, the *directed* edge $v_i v_j \in E$ iff there is a link on website i that goes to website j .
- ▶ If v_i and v_j are not distinct (a website is linking to itself), we ignore the link and do not construct a loop edge.
 - ▶ G is not a pseudograph
- ▶ Multiple hyperlinks on page i to page j are all represented by the single, directed edge
 - ▶ G is not a multigraph.

Visual Representation



- ▶ We have a set of 4 websites
- ▶ Each edge represents a hyperlink from the origin node to the destination node

Adjacency Matrix



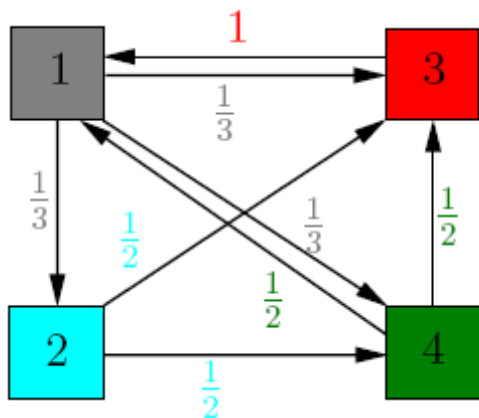
$$A = \begin{pmatrix} 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & 1 \\ 1 & 0 & 0 & 0 \\ 1 & 0 & 1 & 0 \end{pmatrix}$$

- ▶ No self loops means the main diagonal is all zeros

Applying PageRank Values and Edge Weights

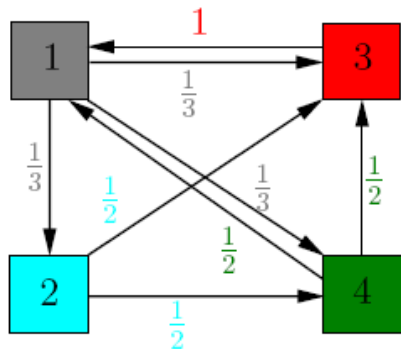
- ▶ At first, we assign
- ▶ For each vertex v_i , we assign some PageRank value $PR(v_i)$
 - ▶ TODO: How to calculate?
- ▶ Consider the set of vertices that v_i has an edge to
 - ▶ $V_i = \{v_j | v_i v_j \in E\}$
- ▶ For each vertex in the set, the weight of the edge to that vertex will be the PageRank value of the source node divided by the number of outbound edges it has
 - ▶ $\forall v_j \in V_i : w(v_i v_j) = \frac{PR(v_i)}{|V_i|}$
- ▶ In other words, all the outbound edges from a particular vertex will have the same weight

Visual Representation



- In this case, all nodes have a PageRank value of 1.

Transition Matrix



$$T = \begin{pmatrix} 0 & 1/3 & 1/3 & 1/3 \\ 0 & 0 & 1/2 & 1/2 \\ 1 & 0 & 0 & 0 \\ 1/2 & 0 & 1/2 & 0 \end{pmatrix}$$

- ▶ All entries of the transition matrix are non-negative
- ▶ If v_i has at least one outgoing edge, the sum of the entries in row i is 1
 - ▶ Else, the sum is 0.
- ▶ This is a *column stochastic matrix*