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140 lines (105 sloc) | 1.24 KB

[Raw](#)[Blame](#)[History](#)**Aşağıdaki her bir kod hakkında yorum yapınız:**

```
int &func(int x)
{
    return x;
}
```

```
int main()
{
    int y = 20;
    func(y) = 50;
}
```

```
#include <iostream>
```

```
int main()
{
    const int x = 20;
    auto y = x;
    ++y;

    std::cout << y << " " << x << "\n";
}
```

```

include <iostream>

int main()
{
    int x = 10;
    int &r1 = x;
    auto r2 = x;
    auto &r3 = r2;

    r2 += 5;
    r3 += 20;
    ++x;

    std::cout << r1 + r2 + r3 << "\n";
}

```

```

int main()
{
    int x = 10;
    const int &cr = x;
    auto &r = cr;

    ++r;
}

```

```

#include <iostream>

int main()
{
    int a[] = { 0, 1, 2, 3, 4, 5 };
    auto r1 = a;
    auto &r2 = a;

    ++r2[3];
    std::cout << (r1[3] == r2[3]) << "\n";
}

```

```

#include <iostream>

int main()
{
    int a[] = { 10, 20, 30, 40 };
    auto p = a;
    auto &r = p;
    ++r;
    ++p;

    std::cout << *r << "\n";
}

```

```
#include <iostream>

int &func(int &r)
{
    ++r;
    return r;
}

int main()
{
    int x = 10;
    auto f = func;
    auto y = f(x);
    auto &r = f(x);
    r += 400;
    y += 50;

    std::cout << "x = " << x << "\n";
}
```

```
#include <iostream>

int main()
{
    int x = 10;
    int *ptr = &x;

    auto r1 = x;
    auto r2 = *ptr;
    auto r3 = r2;
    auto &r4 = ptr;
    auto &r5 = *ptr;

    r1 += 3;
    r2 += 13;
    r3 += 20;
    *r4 += r2;
    ++r5;

    std::cout << "x = " << x << "\n";
}
```

